

Lab 10 : deadlock

Prgm-9 - Deadlock :-

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```
class A {
```

```
    synchronized void job (B b) {  
        String name = Thread.currentThread().getName();  
        System.out.println (name + "entered A.foo");  
        try {
```

```
            Thread.sleep (1000);
```

```
        } catch (Exception e) {
```

```
            System.out.println ("A Interrupted");
```

```
        System.out.println (name + "trying to call B.last()");  
        b.last();
```

```
    }
```

```
    void last () {
```

```
        System.out.println ("Inside A.last");
```

```
    }
```

```
}
```

```
class B {
```

```
    synchronized void bar (A a) {
```

```
        String name = Thread.currentThread().getName();
```

```
        System.out.println (name + "entered B-bar");
```

```
        try {
```

```
            Thread.sleep (1000);
```

```
        } catch (Exception e) {
```

```
            System.out.println ("B Interrupted");
```

```
        System.out.println (name + "trying to call A.  
last()");
```

```
        a.last();
```

```
    }
```

```
    void last () {
```

```
system.out.println("Inside A.last");  
}
```

```
class Deadlock implements Runnable {
```

```
    A a = new A();
```

```
    B b = new B();
```

```
    Deadlock() {
```

```
        Thread.currentThread().setName("main thread");
```

```
        Thread t = new Thread(this, "Racing thread");
```

```
        t.start();
```

```
        a.foo(b);
```

```
        system.out.println("Back in main thread");
```

```
    }  
    public void run() {
```

```
        b.bar(a);
```

```
        system.out.println("Back in other thread");
```

```
    }  
    public static void main (String args[]) {
```

```
        new Deadlock();
```

```
    }
```

```
}
```

1/p → Main thread entered A.foo

Racing thread entered B.bar

Main thread trying to call B.bar()

Inside A.last

Back in main thread

Racing thread trying to call A.last()

Inside A.last

Back in other thread

Code :

```
class A {

    synchronized void foo(B b) {

        String name =
        Thread.currentThread().getName();

        System.out.println(name + " entered
        A.foo");

        try {

            Thread.sleep(1000);

        } catch(Exception e) {

            System.out.println("A Interrupted");

        }
        System.out.println(name + " trying to
        call B.last()");

        b.last();

    }

    void last() {

        System.out.println("Inside A.last");

    }

}

class B {

    synchronized void bar(A a) {

        String name =
        Thread.currentThread().getName();

        System.out.println(name + " entered
        B.bar");
```

```

try {

    Thread.sleep(1000);

} catch(Exception e) {

    System.out.println("B Interrupted");
}
System.out.println(name + " trying to
call A.last()");

a.last();

}
void last() {

    System.out.println("Inside A.last");

}

}

class Deadlock implements Runnable
{

    A a = new A();

    B b = new B();

    Deadlock() {
        Thread.currentThread().setName("M
ainThread");

        Thread t = new Thread(this,
"RacingThread");

        t.start();

        a.foo(b); // get lock on a in this
thread.

        System.out.println("Back in main
thread");
    }
}

```

```
}  
public void run() {  
  
    b.bar(a); // get lock on b in other  
    thread.  
  
    System.out.println("Back in other  
    thread");  
  
}  
  
public static void main(String args[]) {  
  
    new Deadlock();  
  
}  
  
}  
Output :
```

```
MainThread entered A.foo  
RacingThread entered B.bar  
RacingThread trying to call A.last()  
MainThread trying to call B.last()  
Inside A.last  
Back in main thread  
Back in other thread
```