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SUBJECT	Design Analysis of Algorithm				
EXPERIMENT NO:	1B				
AIM:	Experiment on finding the running time of an algorithm.				
OBJECTIVE:	To find out running time of 2 sorting algorithms like Selection sort and Insertion sort.				
THEORY	Insertion Sort is a sorting algorithm where the array is sorted by taking one element at a time. The principle behind insertion sort is to take one element, iterate through the sorted array & find its correct position in the sorted array. Selection sort is a simple and efficient sorting algorithm that works by repeatedly selecting the smallest (or largest) element from the unsorted portion of the list and moving it to the sorted portion of the list. The algorithm repeatedly selects the smallest (or largest) element from the unsorted portion of the list and swaps it with the first element of the unsorted portion. This process is repeated for the remaining unsorted portion of the list until the entire list is sorted. One variation of selection sort is called "Bidirectional selection sort" that goes through the list of elements by alternating between the smallest and largest element, this waythe algorithm can be faster in some cases.				

The algorithm maintains two subarrays in a given array.

- · The subarray which already sorted.
- · The remaining subarray was unsorted.

In every iteration of the selection sort, the minimum element (considering ascending order) from the unsorted subarray is picked and moved to the beginning of unsorted subarray.

After every iteration sorted subarray size increase by one and unsorted subarray size decrease by one.

ALGORITHM

step 1: start

Step2: call rand_num() function

Step 2: create rand_num file and store the random numbers in

it.

Step3: open rand_num file in reading mode

Step 4: Store all random numbers in an array

Step5: Traverse all elements using for loop take n as 100

Step6: Perform insertion and selection sort on each block of 100

numbers

Step7: Calculate time required to perform insertion and

selection sort at each iteration

Step8: Increment n by 100

Step 9: If n reaches 1000 then end else go to step 6

rand_num() function:

step 1: start

step 2: create the file pointer

step 3: open the file in writing mode

step 3: starts the loop from 0 to 100000

step 4: insert the 100000 random numbers in the file

step 5: close the file handle

step 6: end

Insertion sort:

Step 1: start

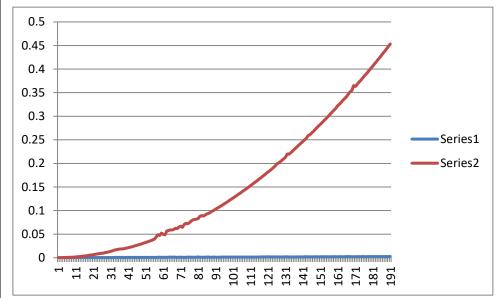
Step 2: start the loop from 1 to n

```
main.c
PROGRAM:
                        2 #include <stdlib.h>
                        5 int * rand_num(){
                          static int arr[100000];
                           int i;
                        8 \text{ for } (i = 0; i < 100000; ++i){}
                            arr[i] = rand();
                       10 }
                       12 return arr;
                       13 }
                       14 void insertionSort(int array[], int n)
                       15 - {
                           int i, element, j;
                       17 for (i = 1; i < n; i++) { element = array[i]; j = i
                       18 >= 0 && array[j] > element) {
                       19 array[j + 1] = array[j];
                           j = j - 1;
                       21 }
                       22 array[j + 1] = element;
                       24 }
                       25 void swap(int *xp, int *yp)
                       26 ₹ {
                           int temp = *xp;
                            *xp = *yp;
                           *yp = temp;
                       30 }
                       31 void selectionSort(int arr[], int n)
                       32 ₹ {
                            int i, j, min_idx;
```

```
for (i = 0; i < n-1; i++)
38
    min_idx = i;
    for (j = i+1; j < n; j++)
    if (arr[j] < arr[min_idx])</pre>
    min_idx = j;
41
42
   if(min_idx != i)
44
    swap(&arr[min_idx], &arr[i]);
45
46 }
47 int main()
48 - {
49 int *x1;
50 int i,i1;
51 int arr[100000];
52 x1 = rand_num();
    FILE *fp;
    int ch;
    fp = fopen("rand_num.txt","w");
56 \cdot \text{ for (i1 = 0; i1 < 100000; ++i1)} 
    fprintf(fp,"%d\n",*(x1 + i1));
58
    fp = fopen("rand_num.txt", "r");
    for ( i = 0; i < 100000; i++)
51
    fscanf(fp,"%d\n",&arr[i]);
56 FILE *file = fopen("output.txt","w");
```

```
FILE *file = fopen("output.txt","w");
     int num = 100;
    for ( i = 0; i < 1000; i++)
70 -
    clock_t t1 = clock();
71
    insertionSort(arr,num);
    clock_t t2 = clock();
    clock_t t3 = clock();
    selectionSort(arr,num);
    clock_t t4 = clock();
76
    double insertion_time =
78
    (double)(t2-t1)/(double)CLOCKS_PER_SEC;
     double selection time =
    (double)(t4-t3)/(double)CLOCKS_PER_SEC;
     fprintf(file,"%d\t",i+1);
81
     fprintf(file, "%f\t", insertion_time);
82
     fprintf(file, "%f\n", selection_time);
    num += 100;
    fclose(fp);
87
    fclose(file);
    return 0;
90 }
```





Observation: As we can see from the above graph time taken for insertion sort is always ranging whereas as time taken by selectionsort is increasing as we keep adding 100 numbers to it. Hence we can say that insertion sort is better than selection sort. Both insertion sort and selection sort have a space complexity O(1), means the algorithms use a constant amount of extra memory regardless of the size of the input array.