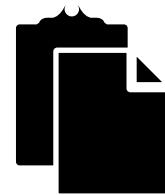




SANER 2022



Journal First



How to Identify Class Comment Types? A Multi-language Approach for Class Comment Classification

Pooja Rani, Sebastiano Panichella, Manuel
Leuenberger, Andrea Di Sorbo, Oscar Nierstrasz

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del Sannio

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BERN



Motivation

```
/**  
 * A class representing a window on the screen.  
 *  
 * For example:  
 * <pre>  
 *     Window win = new Window(parent);  
 *     win.show();  
 * </pre>  
 *  
 * @author Sami Shaio  
 * @version 1.13, 06/08/06  
 * @see java.awt.BaseWindow  
 */  
class Window extends BaseWindow {  
    ...  
}
```

Trustworthy form of documentation

- McMillan et al. 2010

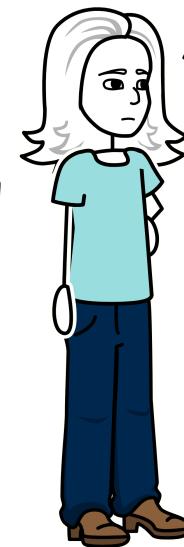
High-quality code comments assist developers

- Dekel et al. 2009

2

Problem

```
/**  
 * A class representing a window on the screen.  
 *  
 * For example:  
 * <pre>  
 *     Window win = new Window(parent);  
 *     win.show();  
 * </pre>  
 *  
 * @author Sami Shaio  
 * @version 1.13, 06/08/06  
 * @see java.awt.BaseWindow  
 */  
class Window extends BaseWindow {  
    ...  
}
```



Does this comment contain any warning/example?

Challenges

No standard definition of comments

No strict syntax and structure conventions

Lack of quality assessment tools

Challenges

No standard definition of comments

No strict syntax and structure conventions

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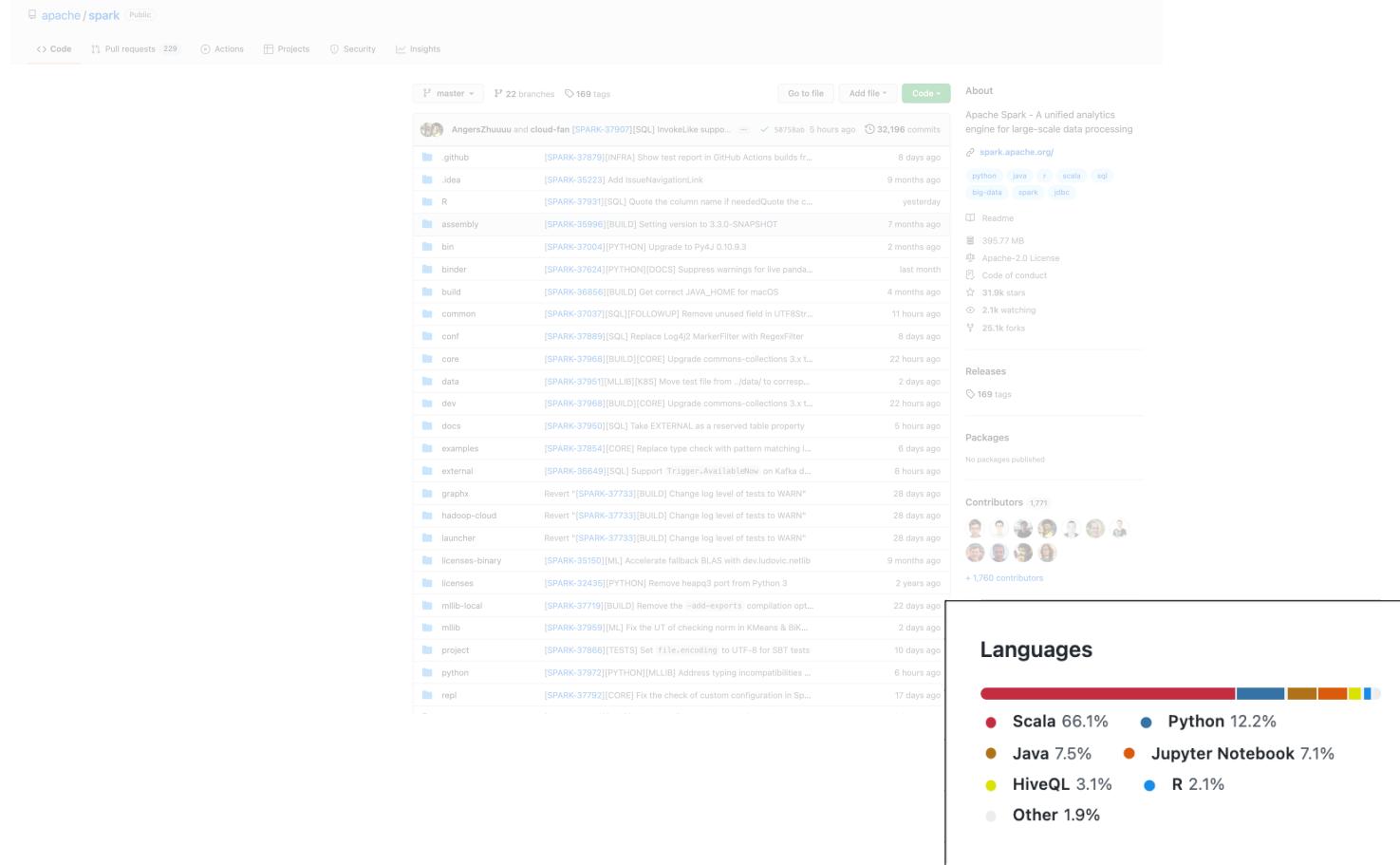
Makes information identification a non-trivial problem

Increasing multi-language environments

The screenshot shows the GitHub repository page for Apache/spark. The repository is public and has 229 pull requests. The master branch is selected, showing 22 branches and 169 tags. The main list displays various branches with their commit counts, last commit times, and descriptions. Some branches are associated with specific GitHub issues or pull requests.

Branch	Description	Last Commit
.github	[SPARK-37879][INFRA] Show test report in GitHub Actions builds fr...	8 days ago
.idea	[SPARK-35223] Add IssueNavigationLink	9 months ago
R	[SPARK-37931][SQL] Quote the column name if neededQuote the c...	yesterday
assembly	[SPARK-35996][BUILD] Setting version to 3.3.0-SNAPSHOT	7 months ago
bin	[SPARK-37004][PYTHON] Upgrade to Py4J 0.10.9.3	2 months ago
binder	[SPARK-37624][PYTHON][DOCS] Suppress warnings for live panda...	last month
build	[SPARK-36856][BUILD] Get correct JAVA_HOME for macOS	4 months ago
common	[SPARK-37037][SQL][FOLLOWUP] Remove unused field in UTF8Str...	11 hours ago
conf	[SPARK-37889][SQL] Replace Log4j2 MarkerFilter with RegexFilter	8 days ago
core	[SPARK-37968][BUILD][CORE] Upgrade commons-collections 3.x t...	22 hours ago
data	[SPARK-37951][MLLIB][K8S] Move test file from/data/ to corres...	2 days ago
dev	[SPARK-37968][BUILD][CORE] Upgrade commons-collections 3.x t...	22 hours ago
docs	[SPARK-37950][SQL] Take EXTERNAL as a reserved table property	5 hours ago
examples	[SPARK-37854][CORE] Replace type check with pattern matching i...	6 days ago
external	[SPARK-36649][SQL] Support Trigger.AvailableNow on Kafka d...	8 hours ago
graphx	Revert "[SPARK-37733][BUILD] Change log level of tests to WARN"	28 days ago
hadoop-cloud	Revert "[SPARK-37733][BUILD] Change log level of tests to WARN"	28 days ago
launcher	Revert "[SPARK-37733][BUILD] Change log level of tests to WARN"	28 days ago
licenses-binary	[SPARK-35150][ML] Accelerate fallback BLAS with dev.ludovic.petlib	9 months ago

Increasing multi-language environments



Increasing multi-language environments

The screenshot shows the GitHub repository page for Apache Spark. At the top, there are navigation links for Code, Pull requests (229), Actions, Projects, Security, and Insights. Below that, a header bar includes master, 22 branches, 169 tags, Go to file, Add file, and a dropdown for Code. The main area displays a list of commits from various authors, each with a commit message, date, and a link to the commit details. The commit messages often mention specific languages like Scala, Python, Java, and SQL. To the right of the commit list, there's an 'About' section with a brief description of Apache Spark as a unified analytics engine for large-scale data processing, followed by a list of technologies: python, java, r, scala, sql, big-data, spark, jdbc. Below this are sections for Readme, Releases (169 tags), Packages (No packages published), Contributors (1,771), and Languages (Scala 66.1%, Python 12.2%, Java 7.5%, Jupyter Notebook 7.1%, HiveQL 3.1%, R 2.1%, Other 1.9%).

97% of open-source projects used two or more programming languages

- Tomassetti et al. 2014

Each language has its own conventions to write comments

Given the increasing use of multi-language environments,
we need a deeper understanding of **developer
commenting practices** across **languages**

Given the increasing use of multi-language environments,
we need a deeper understanding of **developer
commenting practices across languages**

RQ1: What types of information are present in class comments?
To what extent do information types vary across programming languages?

Information types in comments

```
/**  
 * A class representing a window on the screen.  
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 * For example:  
 * <pre>  
 *     Window win = new Window(parent);  
 *     win.show();  
 * </pre>  
 *  
 * @author Sami Shaio  
 * @version 1.13, 06/08/06  
 * @see java.awt.BaseWindow  
 */  
class Window extends BaseWindow {  
    ...  
}
```

} Summary

Information types in comments

```
/**  
 * A class representing a window on the screen.  
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 * @author Sami Shaio  
 * @version 1.13, 06/08/06  
 * @see java.awt.BaseWindow  
 */  
class Window extends BaseWindow {  
    ...  
}
```

} Summary

} Usage

RQ1: What types of information are present in class comments?

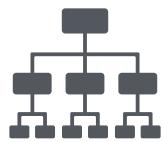
Java, Python, Smalltalk,
20 projects

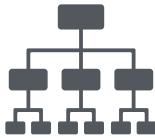
Extract class comments,
37, 446 comments

Classify sample comments,
1, 066 comments

Output: a taxonomy, and a classifier

Comment taxonomies in languages





Pascarella et al., 2017

Java

2017 IEEE/ACM 14th International Conference on Mining Software Repositories (MSR)

Classifying code comments in Java open-source software systems

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Abstract Code comments are a key software component containing information about the underlying implementation. Several studies have shown that code comments enhance the readability of the code. Nevertheless, not all the comments have the same goal or target audience. In this paper we investigate how six Java open source projects use code comments with the aim of understanding their purpose. Through our analysis, we produce a taxonomy of source code comments; subsequently, we investigate how often each category occurs by manually classifying comments from the six open source projects. In addition, we conduct an initial evaluation on how to automatically classify code comments at fine level into our taxonomy using machine learning; initial results are promising and suggest that an accurate classification is within reach.

1. INTRODUCTION
While writing and reading source code, software engineers

Haouari et al. [11] and Steidl et al. [28] presented the earliest and most significant results in comments' classification. Haouari et al. investigated developers' commenting habits, focusing on the position of comments within the code and proposing an initial taxonomy that includes four high-level categories [11]. Steidl et al. proposed a semi-automated approach for the quantitative and qualitative evaluation of comment quality, based on classifying comments in seven high-level categories [28]. In spite of innovative techniques they proposed to both understand developer practices to write comments. None of them has compared such developer practices to the standard comment guidelines to study the extent to which developers follow the guidelines.

Objective Therefore, our goal is to investigate developer commenting practices and compare them to the standard guidelines.

Method This paper reports the first empirical study investigating commenting practices in Pharo Smalltalk. First, we analyze class comment evolution over seven Pharo versions. Then, we quantitatively and qualitatively investigate the information types embedded in class comments. Finally, we study the adherence of developer commenting practices to the official class comment template over Pharo versions.

Results Our results show that there is a rapid increase in class comments in the initial three Pharo versions, while in subsequent versions developers added comments to both new and old classes, thus maintaining a similar code to comment ratio. We furthermore found three times as many information types in class comments as those suggested by the template. However, the information types suggested by the template tend to be present more often than other types of information. Additionally, we find that a substantial proportion of comments follow the writing style of the template in writing these information types, but they are written and formatted in a non-uniform way.

Conclusion The results suggest the need to standardize the commenting guidelines for formating the text, and to provide headers for the different information types to ensure a consistent style and to identify the information easily. Given the importance of high-quality code comments, we draw numerous implications for developers and researchers to improve the support for comment quality assessment tools.

Keywords Commenting practices · Class comment analysis · Comment evolution · Template analysis · Pharo · Program comprehension

Communicated by Adrian Marcus

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Extended author information available on the last page of the article

Rani et al., 2021

Smalltalk

Empirical Software Engineering (2021) 26: 112
<https://doi.org/10.1007/s10664-021-09981-5>

What do class comments tell us? An investigation of comment evolution and practices in Pharo Smalltalk

Pooja Rani¹ · Sebastiano Panichella² · Manuel Leuenberger¹ · Mohammad Ghafari³ · Oscar Nierstrasz¹

Accepted: 25 May 2021 / Published online: 18 August 2021
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Abstract Previous studies have characterized code comments in various programming languages, showing how high quality of code comments is crucial to support program comprehension activities, and to improve the effectiveness of maintenance tasks. However, very few studies have focused on understanding developer practices to write comments. None of them has compared such developer practices to the standard comment guidelines to study the extent to which developers follow the guidelines.

Objective Therefore, our goal is to investigate developer commenting practices and compare them to the standard guidelines.

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Communicated by Adrian Marcus

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pooja.rani@inf.unibe.ch

Extended author information available on the last page of the article

Springer

Zhang et. al., 2018

Python

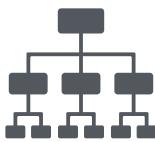
Classifying Python Code Comments Based on Supervised Learning

Jingyi Zhang¹, Lei Xu^{2(✉)}, and Yanhui Li²

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jyzhangchn@outlook.com

² Department of Computer Science and Technology, Nanjing University, Nanjing, Jiangsu, China
{xlei, yanhui.li}@nju.edu.cn

Abstract. Code comments can provide a great data source for understanding programmer's needs and underlying implementation. Previous work has illustrated that code comments enhance the reliability and maintainability of the code, and engineers use them to interpret their code as well as help other developers understand the code intention better. In this paper, we studied comments from 7 python open source projects and contrived a taxonomy through an iterative process. To clarify comments characteristics, we deploy an effective and automated approach using supervised learning algorithms to classify code comments according to their different intentions. With our study, we find that there does exist a pattern across different python projects: *Summary* covers about 75% of comments. Finally, we conduct an evaluation on the behaviors of two different supervised learning classifiers and find that Decision Tree classifier is more effective on accuracy and runtime than Naive Bayes classifier in our research.



Pascarella et al., 2017

Java

- Summary
- Expand
- Pointer
- Rationale
- Usage
- Deprecation
- Unmapped
- Under Development
- Ownership
- License
- Autogenerated
- Directive
- Formatter
- Incomplete
- Noise
- Todo
- Commented code
- Exception

Rani et al., 2021

Smalltalk

- Intent
- Responsibility
- Collaborators
- Key Messages
- Key Implementation Point
- Warnings
- Examples
- Class References
- Instance Variables
- ReferenceToOtherResource
- Preconditions
- Recommendation
- Subclasses Explanation
- Links
- Other
- License/Copyright
- Extension
- Observation
- Discourse
- Dependencies
- Todo
- Coding Guidelines
- Unmapped

Zhang et. al., 2018

Python

- Summary
- Expand
- Links
- Development Notes
- Usage
- Unmapped
- Parameters
- Version
- Metadata
- Noise
- Todo
- Exception

Pascarella et al., 2017

Java

Summary
Expand
Pointer
Rationale
Usage
Deprecation
Unmapped
Under development
Ownership
License
Auto generated
Directive
Formatter
Incomplete
Noise
Todo
Commented code
Exception

Rani et al., 2021

Smalltalk

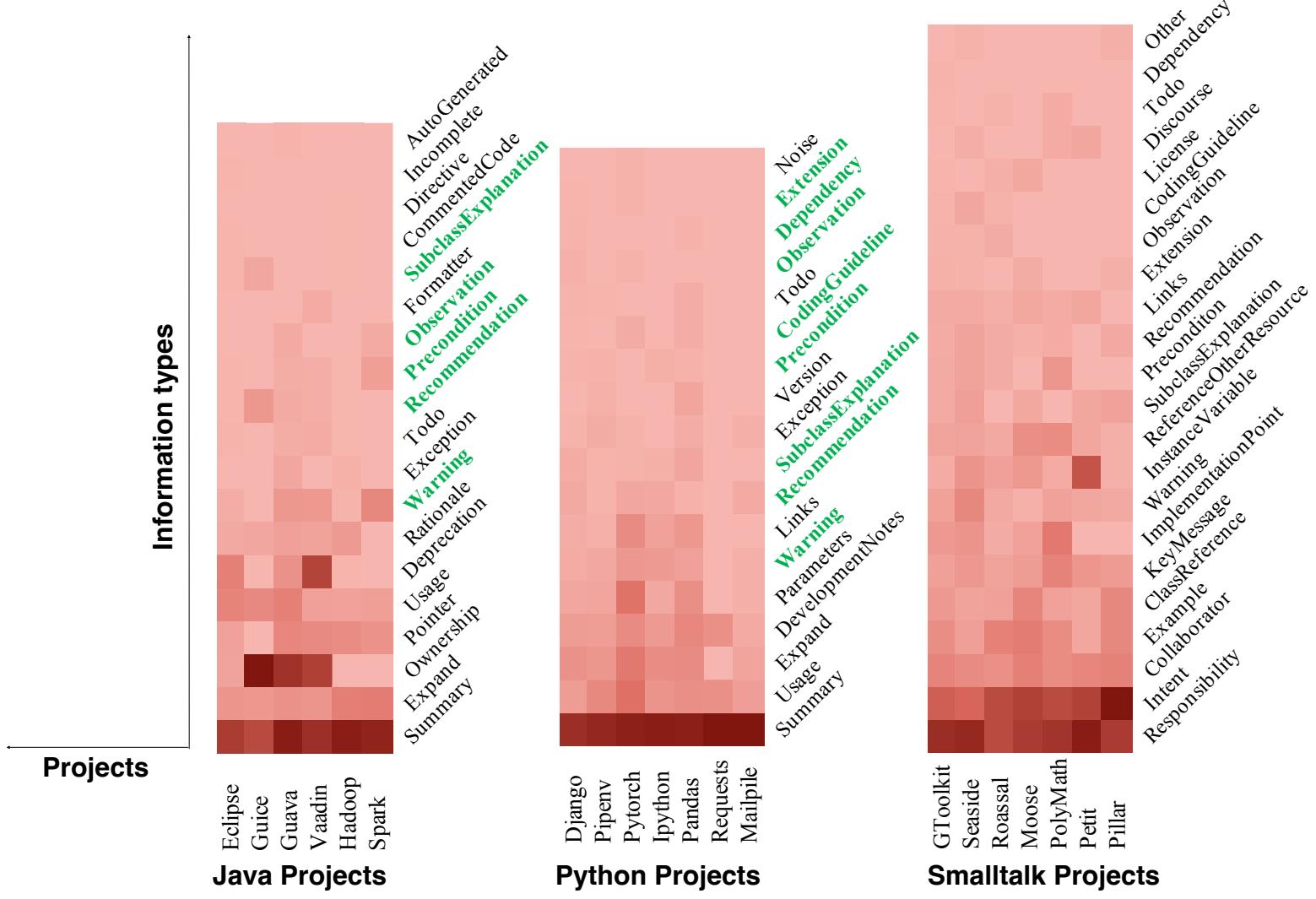
Intent
Responsibility
Collaborator
Key message
Key implementation point
Warning
Example
Class reference
Instance variable
ReferenceOtherResource
Precondition
Recommendation
Subclass explanation
Links
Other
License
Extension
Observation
Discourse
Dependency
Todo
Coding guideline
Unmapped

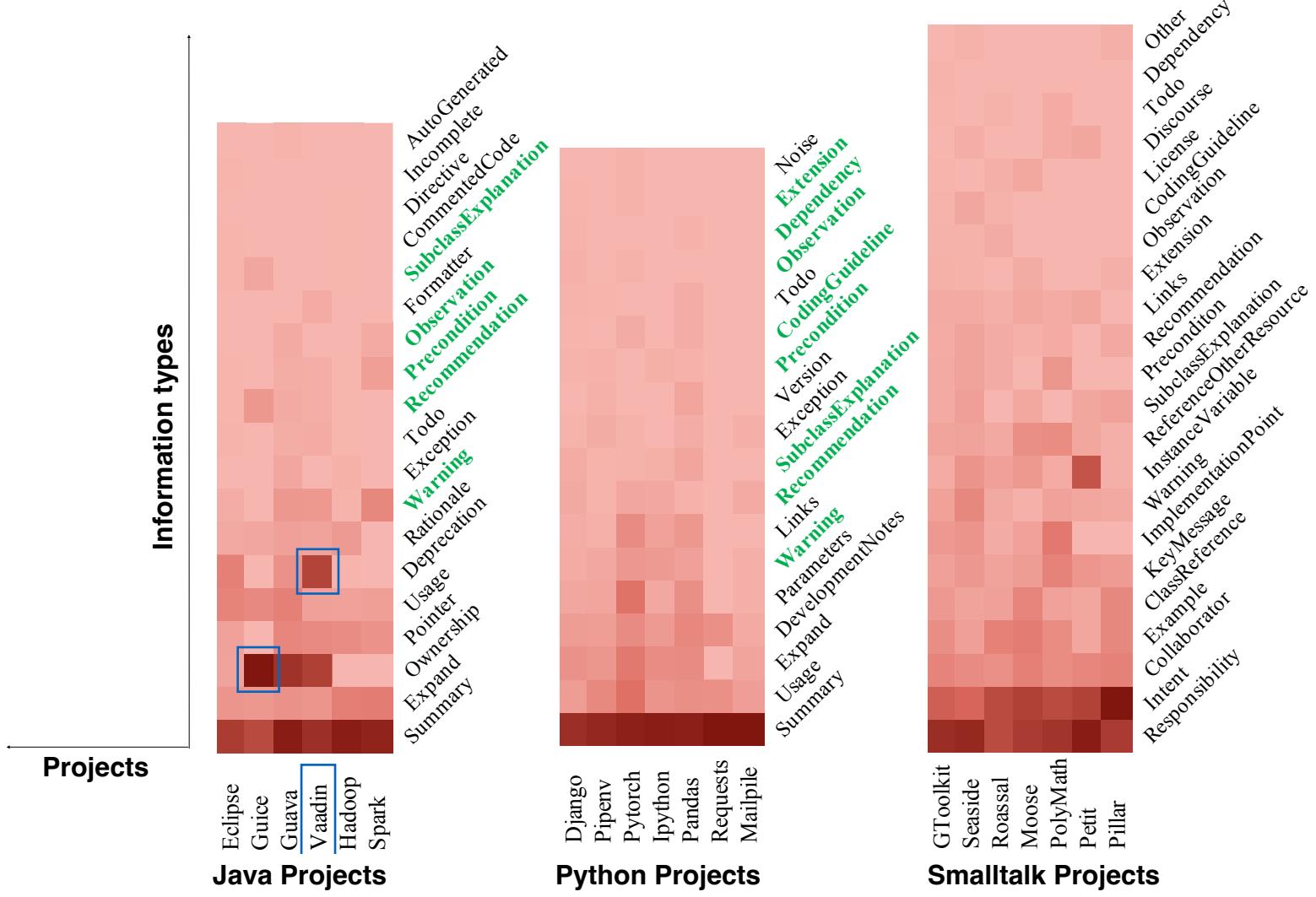
Zhang et. al., 2018

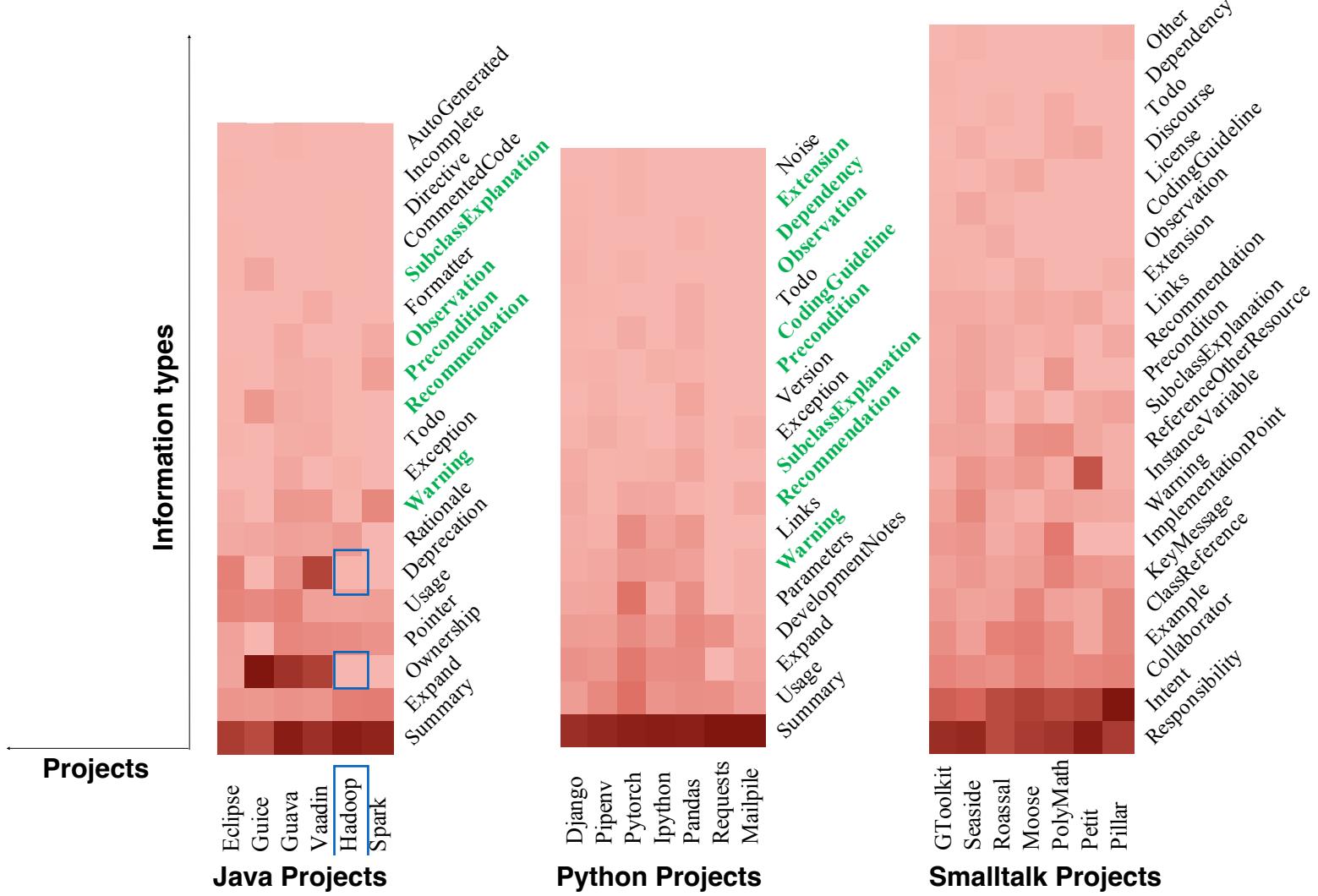
Python

Summary
Expand
Links
Development notes
Usage
Unmapped
Parameters
Version
Metadata
Noise
Todo
Exception

CCTM (Class Comment Types Model)







Given the increasing use of multi-language environment,
we need a deeper understanding of **developer
commenting practices across languages**

RQ1: What types of information are present in class comments? To what extent do information types vary across programming languages?

RQ2: Can machine learning be used to automatically identify class comment types according to CCTM?

```
/**  
 * A class representing a window on the screen.  
 *  
 * For example:  
 * <pre>  
 *     Window win = new Window(parent);  
 *     win.show();  
 * </pre>  
 *  
 * @author Sami Shaio  
 * @version 1.13, 06/08/06  
 * @see java.awt.BaseWindow  
 */  
class Window extends BaseWindow {  
    ...  
}
```

Summary

Class represents
[something]

[verb]s [noun]

Recurrent natural language patterns exist in various information types

```
/**  
 * A class representing a window on the screen.  
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 * For example:  
 * <pre>  
 *     Window win = new Window(parent);  
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 * @see java.awt.BaseWindow  
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class Window extends BaseWindow {  
    ...  
}
```

Summary

Class represents
[something]

[verb]s [noun]

How do we extract such patterns?

Extract patterns

- To automatically identify textual patterns in informal software documents, **intention mining** can be used.
- Di Sorbo et al., developed a tool, **NEON**, to detect natural language patterns.

2015 30th IEEE/ACM International Conference on Automated Software Engineering

Development Emails Content Analyzer: Intention Mining in Developer Discussions

2021 IEEE International Conference on Software Maintenance and Evolution (ICSME)

An NLP-based Tool for Software Artifacts Analysis

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Gerardo Canfora*, Sebastiano Panichella†

*University of Sannio, Italy

†Zurich University of Applied Sciences, Switzerland

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Abstract—Software developers rely on various repositories and communication channels to exchange relevant information about their ongoing tasks and the status of overall project progress. In this context, semi-structured and unstructured software artifacts have been leveraged by researchers to build recommender systems aimed at supporting developers in different tasks, such as transforming user feedback in maintenance and evolution tasks, suggesting experts, or generating software documentation. More specifically, Natural Language (NL) parsing techniques have been successfully leveraged to automatically identify (or extract) the relevant information embedded in unstructured software artifacts. However, such techniques require the manual identification of patterns to be used for classification purposes. To reduce such a manual effort, we propose an NL parsing-based tool for software artifacts analysis named NEON that can automatically identify relevant patterns without manual effort of developers and researchers. Through a small study involving human subjects with NL processing and parsing expertise, we assess the performance of NEON in identifying rules useful to classify app reviews for software maintenance purposes. Our results show that more than one-third of the rules inferred by NEON are relevant for the proposed task.

Demo webpage: https://github.com/adisorbo/NEON_tool
Index Terms—Unstructured Data Mining, Natural Language Parsing, Software maintenance and evolution

I. INTRODUCTION

Software developers intensively rely on software repositories [1], [9], [29] and written communication channels [7], [24] for exchanging relevant information about the ongoing development tasks and the status of overall project progress.

word (or, in the best case, infer latent topics/concepts from them). This makes them ineffective when a deeper level of detail in the text analysis and interpretation is needed [16]–[18].

To overcome the limitations of approaches based on bag-of-words representations, and to automatically identify textual patterns in informal software documents that are relevant to different evolution tasks, in previous work we proposed an approach named *intention mining* [16], which leverages Natural Language (NL) parsing techniques. Such an approach has been successfully applied for classification [17], [25], [27], summarization [15], [28], or quality assessment [11], [32] purposes, where it turned out to be more accurate than models based on bag-of-words representations.

The main challenge of leveraging approaches based on NL parsing techniques is that they require the manual definition of sets of NL rules [15], [16], [25] to recognize natural language patterns. This manual task has proven to be effort-intensive and error-prone, since it requires specific domain-knowledge in natural language parsing [18]. For this reason, recent research [19] attempted to automate and generalize intention mining by experimenting with deep learning-based methods. However, while deep learning-based approaches avoid the manual tagging of textual information, they hampers the interpretability of the results, making it difficult to understand the specific linguistic patterns that have been identified. Such patterns are indeed crucial to support several tasks, *e.g.*

Example patterns from summary

```
/**  
 * A class representing a window on the  
 * screen.  
 * For example:  
 * <pre>  
 * Window win = new Window(parent)  
 * win.show();  
 * </pre>  
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 * @see java.awt.BaseWindow  
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```

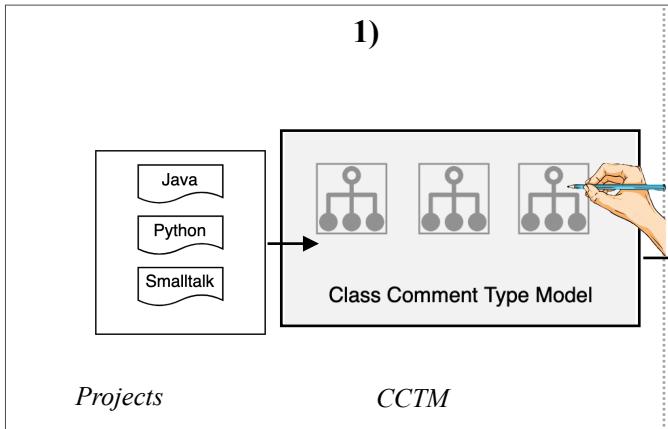
Summary

Class represents
[something]

```
<NLP_heuristic>  
  <sentence type="declarative"/>  
  <type>nsubj/dobj</type>  
  <text>Class represents [something].</text>  
  <conditions>  
    <condition>nsubj.governor="represent"</condition>  
    <condition>nsubj.dependent="class"</condition>  
    <condition>nsubj.governor=dobj.governor</condition>  
  </conditions>  
  <sentence_class>summary</sentence_class>  
</NLP_heuristic>
```

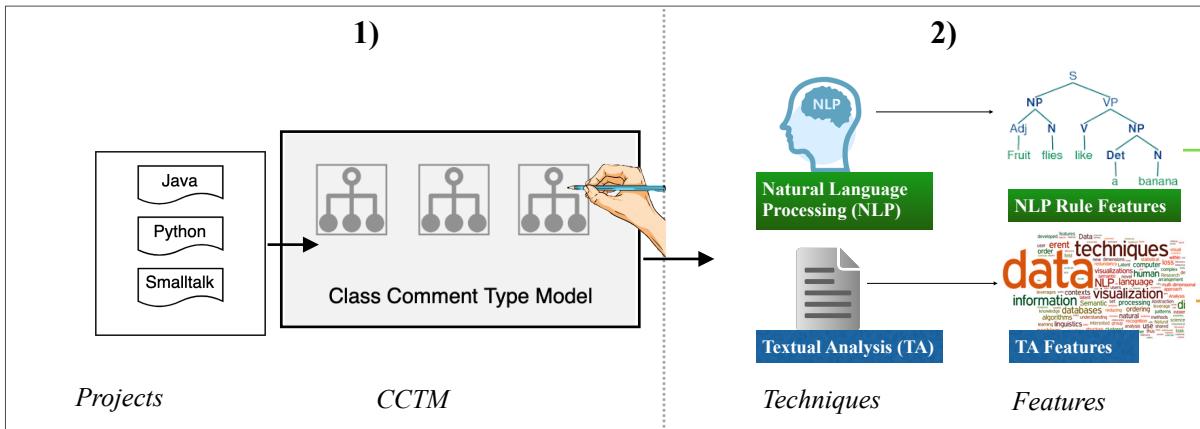
```
class Window extends BaseWindow{  
  ..  
}
```

Automatic identification of information types



Ground truth: 1,066
classified
comments

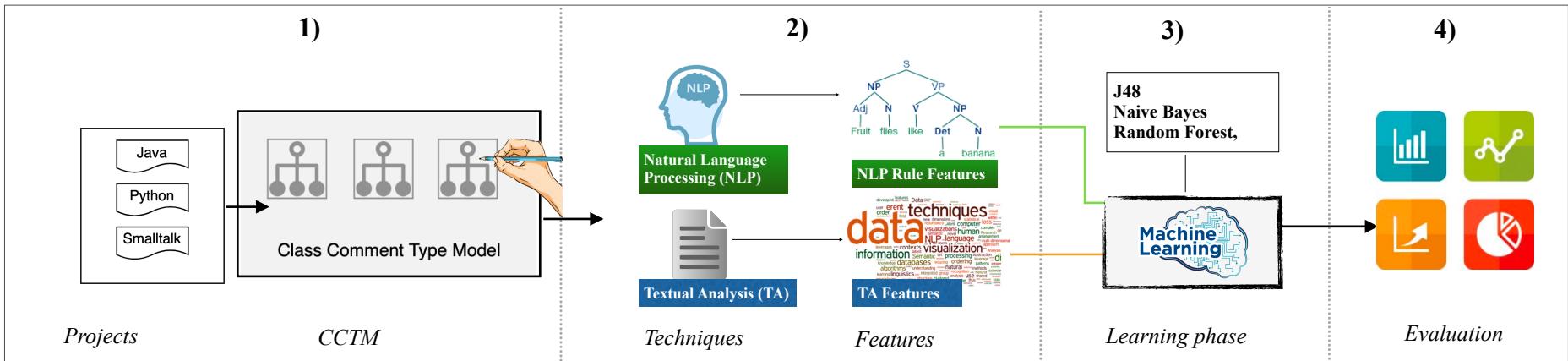
Automatic identification of information types



Ground truth: 1,066
classified
comments

Features: recurrent
NL patterns + text
features

Automatic identification of information types

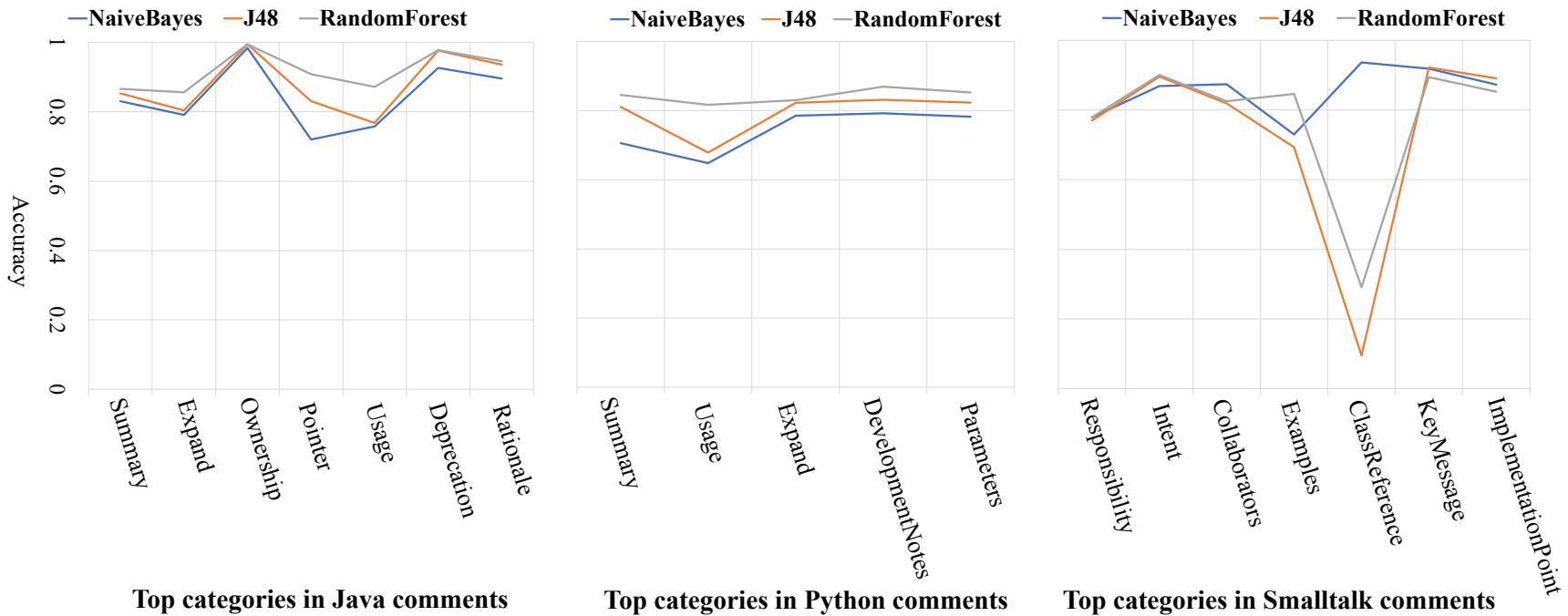


Ground truth: 1,066
classified
comments

Features: recurrent
NL patterns + text
features

Supervised ML
algorithms

Results



Random Forest technique classifies comments better

The ultimate goal of automatically assessing comments is still far away...

Future work

Which information types do developers find important?

How do various information types support developers?

What quality attributes are important for comments?

An IDE plugin to support automatic assessment of comments.

How to Identify Class Comment Types? A Multi-language Approach for Class Comment Classification

Paper

<https://www.sciencedirect.com/science/article/pii/S0164121221001448>

Replication Package on GitHub

<https://github.com/poojaruhal/RP-class-comment-classification.>

YouTube

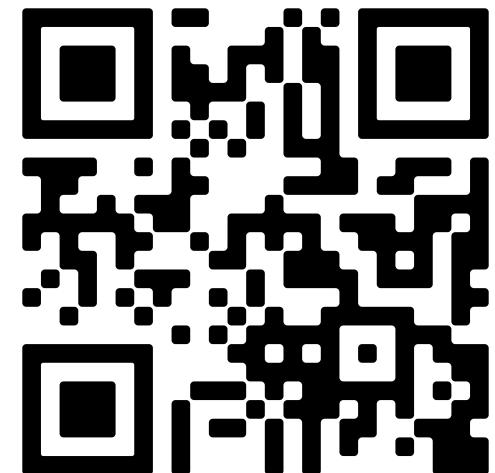
<https://www.youtube.com/watch?v= auMqCsxg0s>



<https://twitter.com/poojaruhal>

u^b

<http://scg.unibe.ch/staff/Pooja-Rani>



Summary

Challenges

No standard definition of comments



No strict syntax and structure conventions

Lack of quality assessment tools

Makes information identification a non-trivial problem

7

RQ1: What types of information are present in class comments?

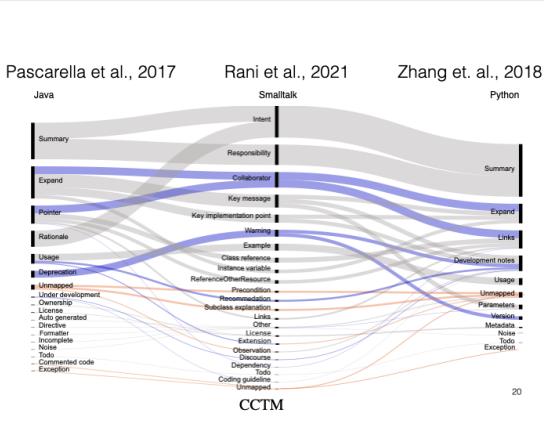
Java, Python, Smalltalk,
20 projects

Extract class comments,
37,446 comments

Classify sample comments,
1,066 comments

Output: a taxonomy, and a classifier

16



Automatically identify an information type

