

Can We Automatically Generate Class Comments in Pharo?

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? Comment x + ← →

I represent a message to be scheduled by the WorldState.

For example, you can see me in action with the following example which print 'alarm test' on Transcript one second after evaluating the code:

```
Transcript open.  
MorphicUIManager currentWorld  
    addAlarm: #show:  
        withArguments: #('alarm test')  
        for: Transcript  
        at: (Time millisecondClockValue + 1000).  
  
* Note *  
Compared to doing:  
[(Delay forMilliseconds: 1000) wait. Transcript show: 'alarm test'] forkAt: Processor activeProcess  
priority +1.  
  
the alarm system has several distinctions:  
- Runs with the step refresh rate resolution.  
- Alarms only run for the active world. (Unless a non-standard scheduler is in use)  
- Alarms with the same scheduled time are guaranteed to be executed in the order they were added
```

? Comment X

+ ← →

I represent a message to be scheduled by the WorldState.

For example, you can see me in action with the following example which print 'alarm test' on Transcript one second after evaluating the code:



High-quality code comments assist developers

? Comment X

+ ← → -

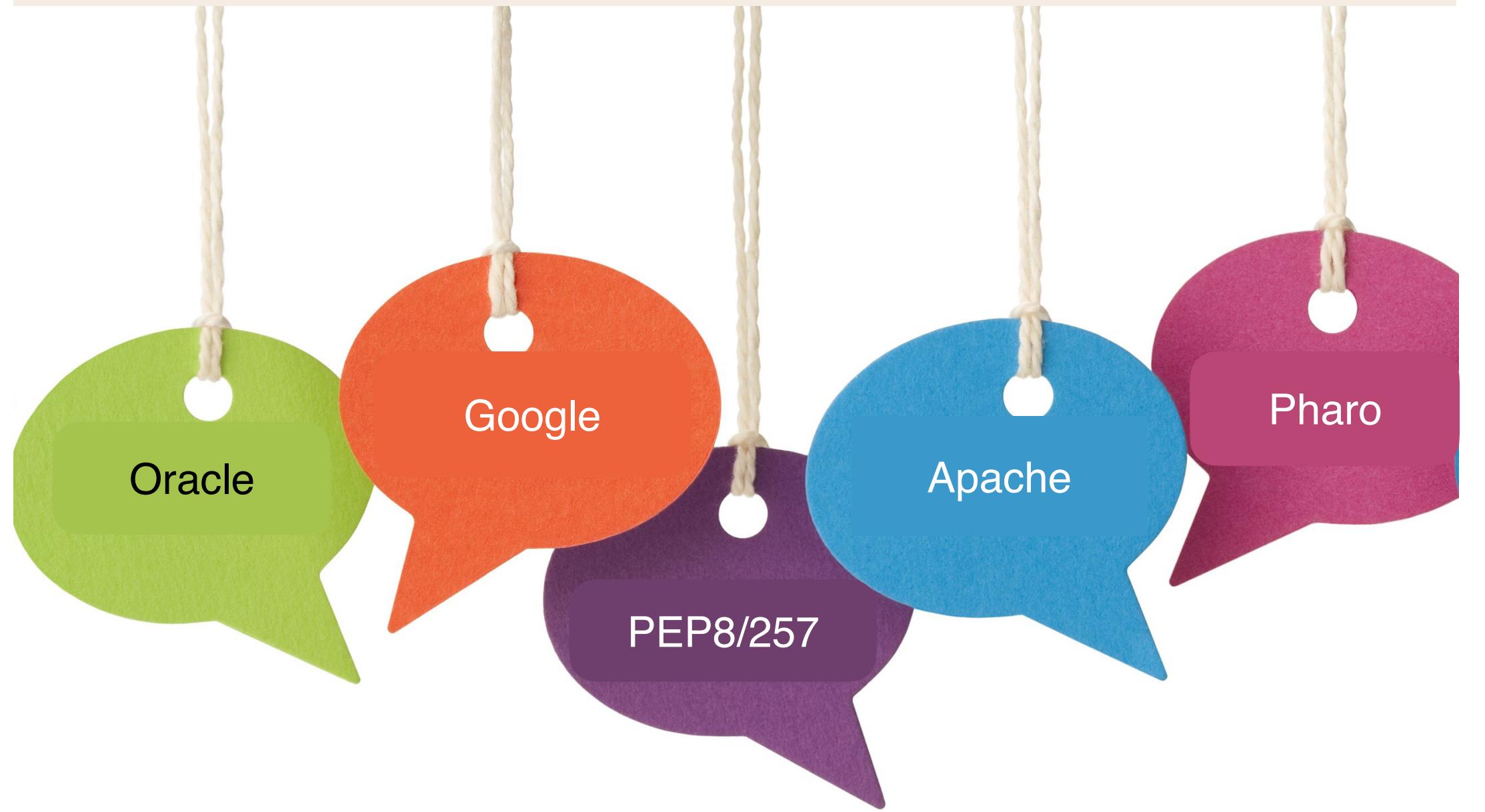
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For example, you can see me in action with the following example which print 'alarm test' on Transcript one second after evaluating the code:



Developers find writing comments a boring and effort-intensive task

To support developers in writing comments,
communities suggest coding guidelines



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```
! Comment x
Please comment me using the following template inspired by Class Responsibility Collaborator (CRC)
design:

For the Class part: State a one line summary. For example, "I represent a paragraph of text".

For the Responsibility part: Three sentences about my main responsibilities - what I do, what I know.

For the Collaborators Part: State my main collaborators and one line about how I interact with them.

Public API and Key Messages
- message one
- message two
- (for bonus points) how to create instances.

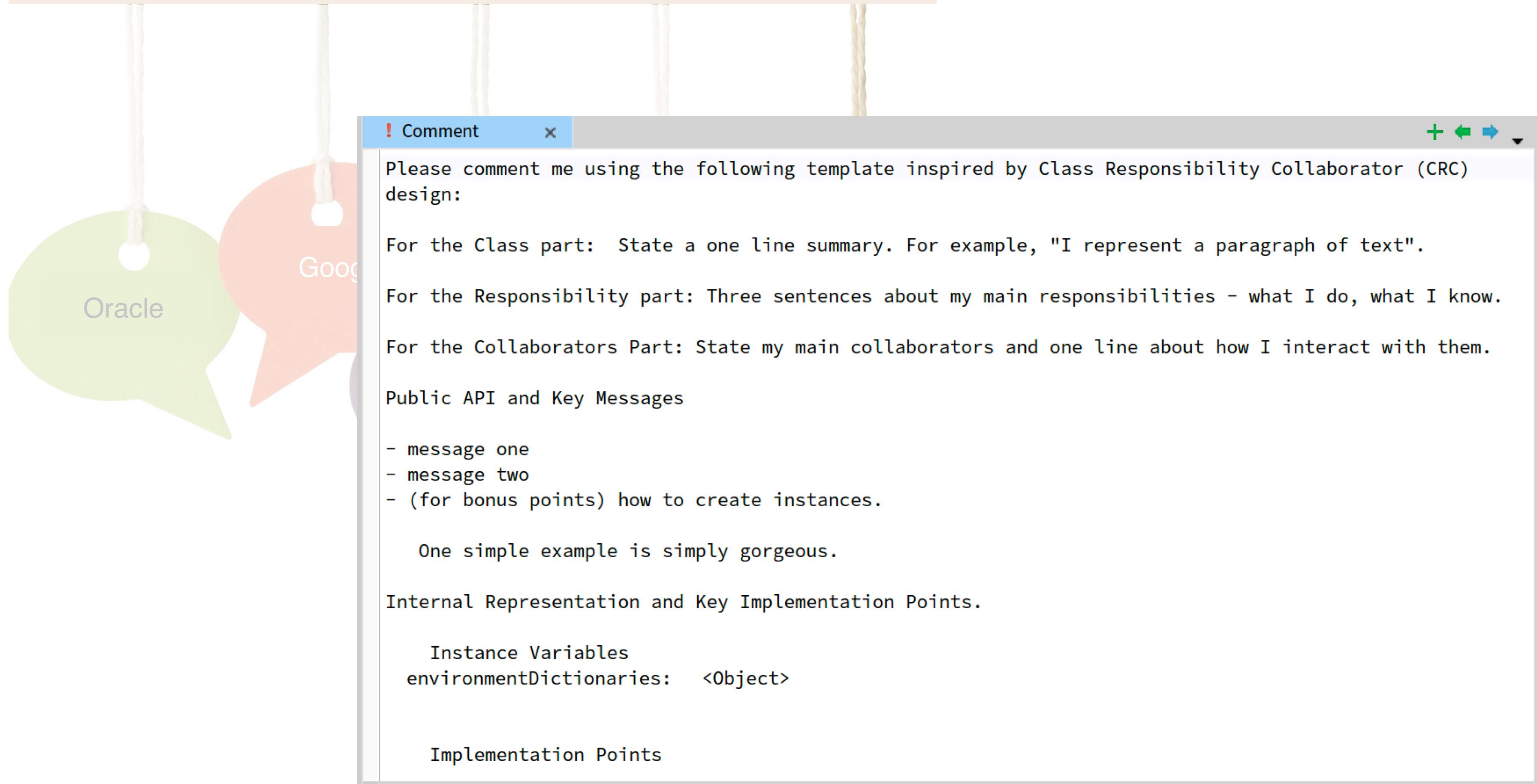
One simple example is simply gorgeous.

Internal Representation and Key Implementation Points.

Instance Variables
environmentDictionary: <Object>

Implementation Points
```

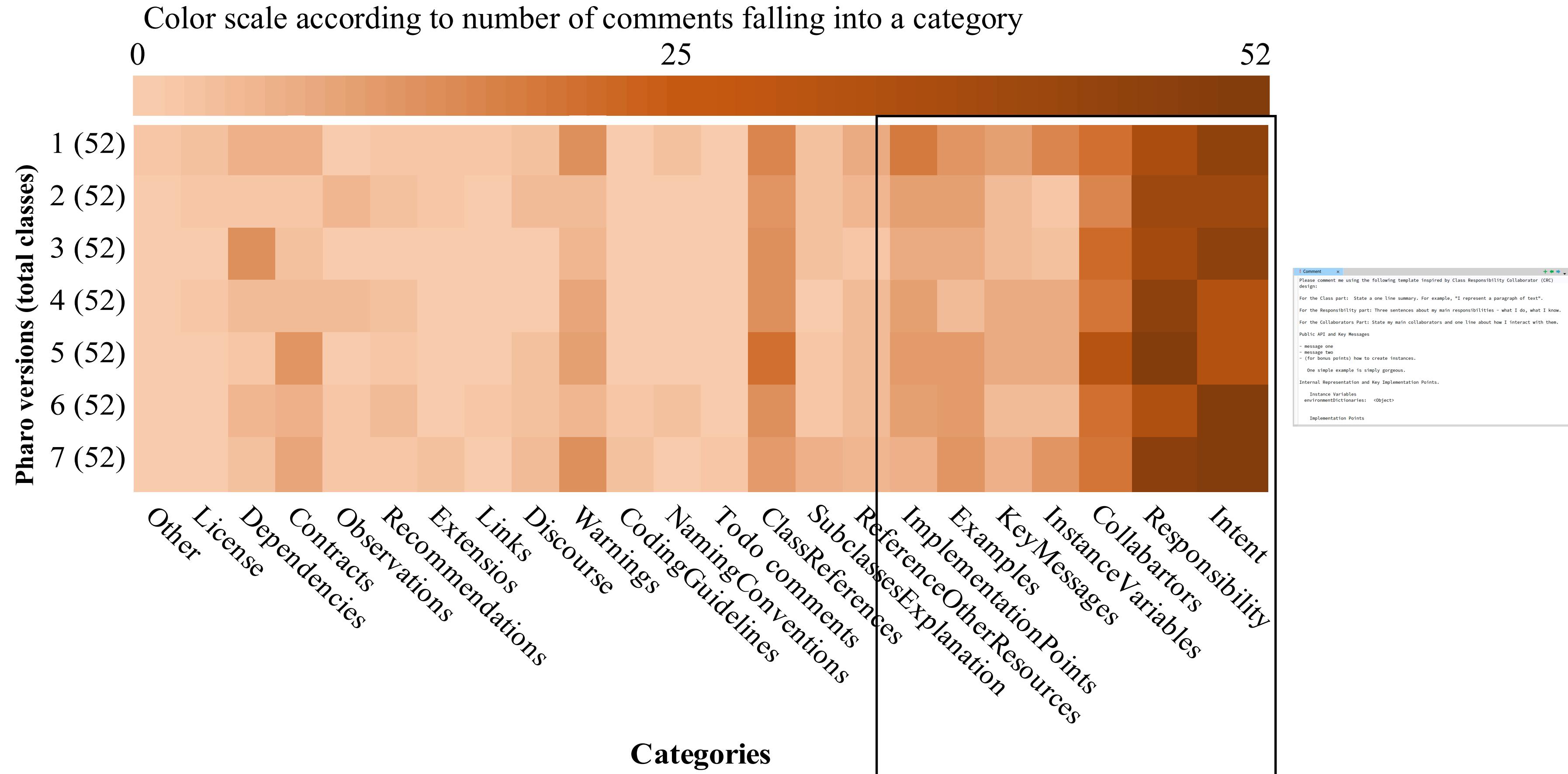
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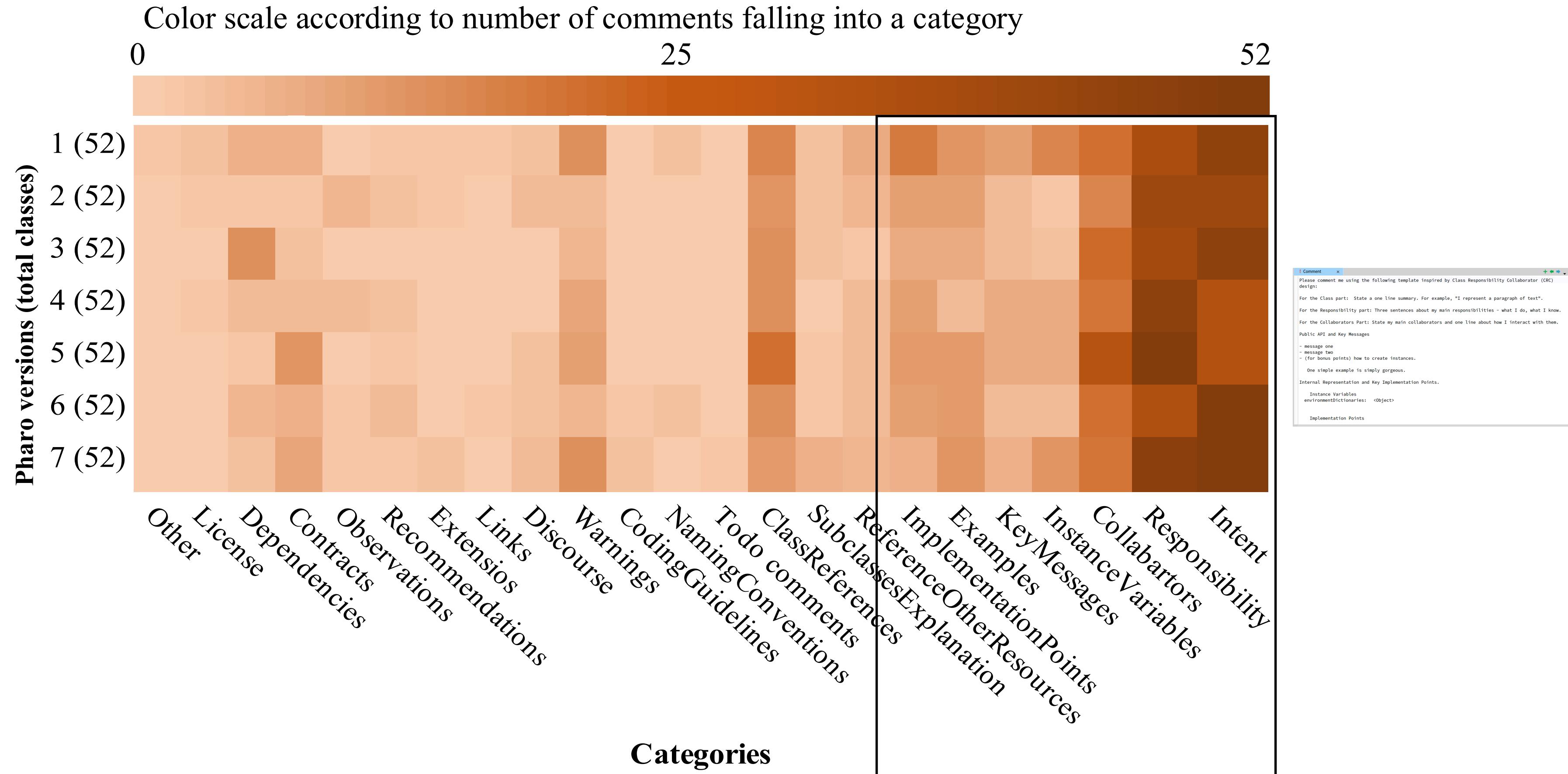
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Developers follow **template inspired information types** more often



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Can we automatically generate these information types?



Objects are **responsible** members of an object community

Object role stereotypes in 1992 in a Smalltalk Report article

Rebecca Wirfs-Brock



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Object role stereotypes in 1992 in a Smalltalk Report article

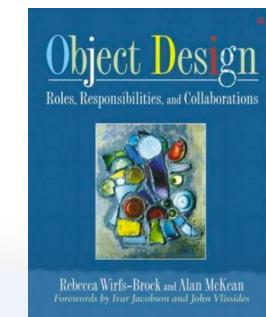
Rebecca Wirfs-Brock



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Objects are **responsible** members of an object community

Object role stereotypes in 1992 in a Smalltalk Report article



- Controller
- Coordinator
- Structure
- Interface
- Information holder



Object role stereotypes in 1992 in a Software Talk Report article



- Controller
- Coordinator
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Previous works

Automatic Generation of Natural Language Summaries for Java Classes

Laura Moreno¹, Jairo Aponte², Giriprasad Sridhara³, Andrian Marcus¹, Lori Pollock⁴, K. Vijay-Shanker⁴

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Abstract—Most software engineering tasks require developers to understand parts of the source code. When faced with unfamiliar code, developers often rely on (internal or external) documentation to gain an overall understanding of the code and determine whether it is relevant for the current task. Unfortunately, the documentation is often absent or outdated.

This paper presents a technique to automatically generate human readable summaries for Java classes, assuming no documentation exists. The summaries allow developers to understand the main goal and structure of the class. The focus of the summaries is on the content and responsibilities of the classes, rather than their relationships with other classes. The

OO paradigm supports reasoning at the object level and, consequently, code understanding and (re)use at the class level.

Unfortunately, we cannot use existing comment generation tools for methods (e.g., [4]) and simply merge them to create a class summary. The reasons vary: (i) classes bundle together more than just methods – they also include data that the methods presumably operate on; (ii) adding together all method descriptions would result in very large summaries, which defeats their goal; (iii) not all methods are the same – some may be relevant to describe the behavior of the class instances, while some may not.

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Empirical Software Engineering
<https://doi.org/10.1007/s10664-021-09981-5>



What do class comments tell us? An investigation of comment evolution and practices in Pharo Smalltalk

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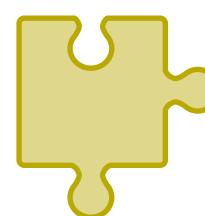
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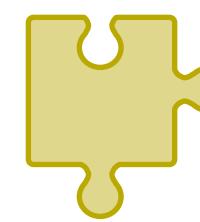


Methodology



Dataset

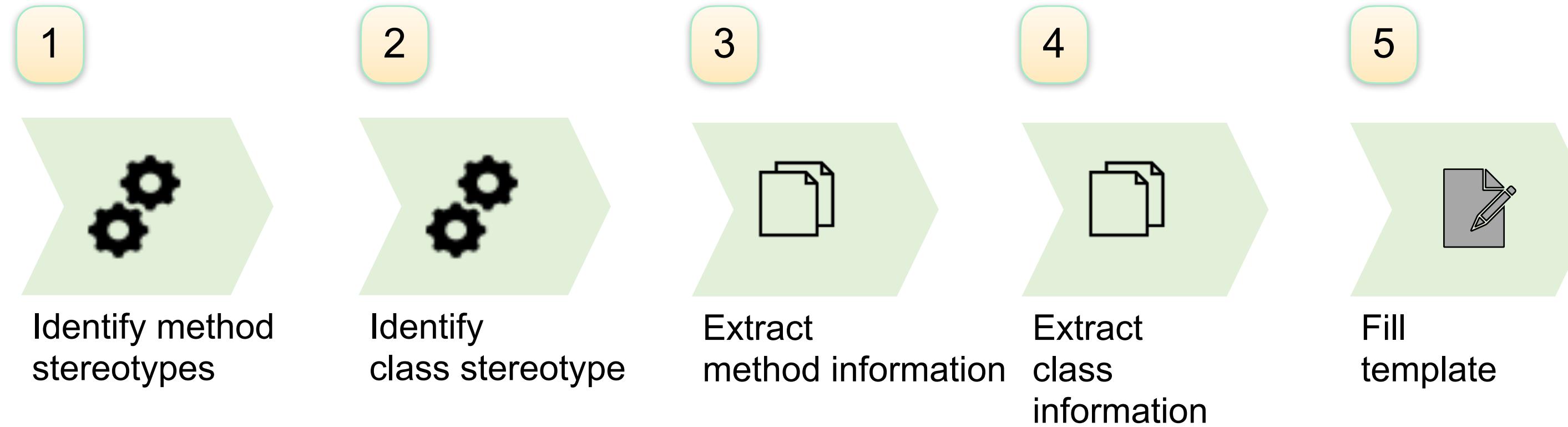
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Methodology



Pharo 8



1

Method Stereotypes

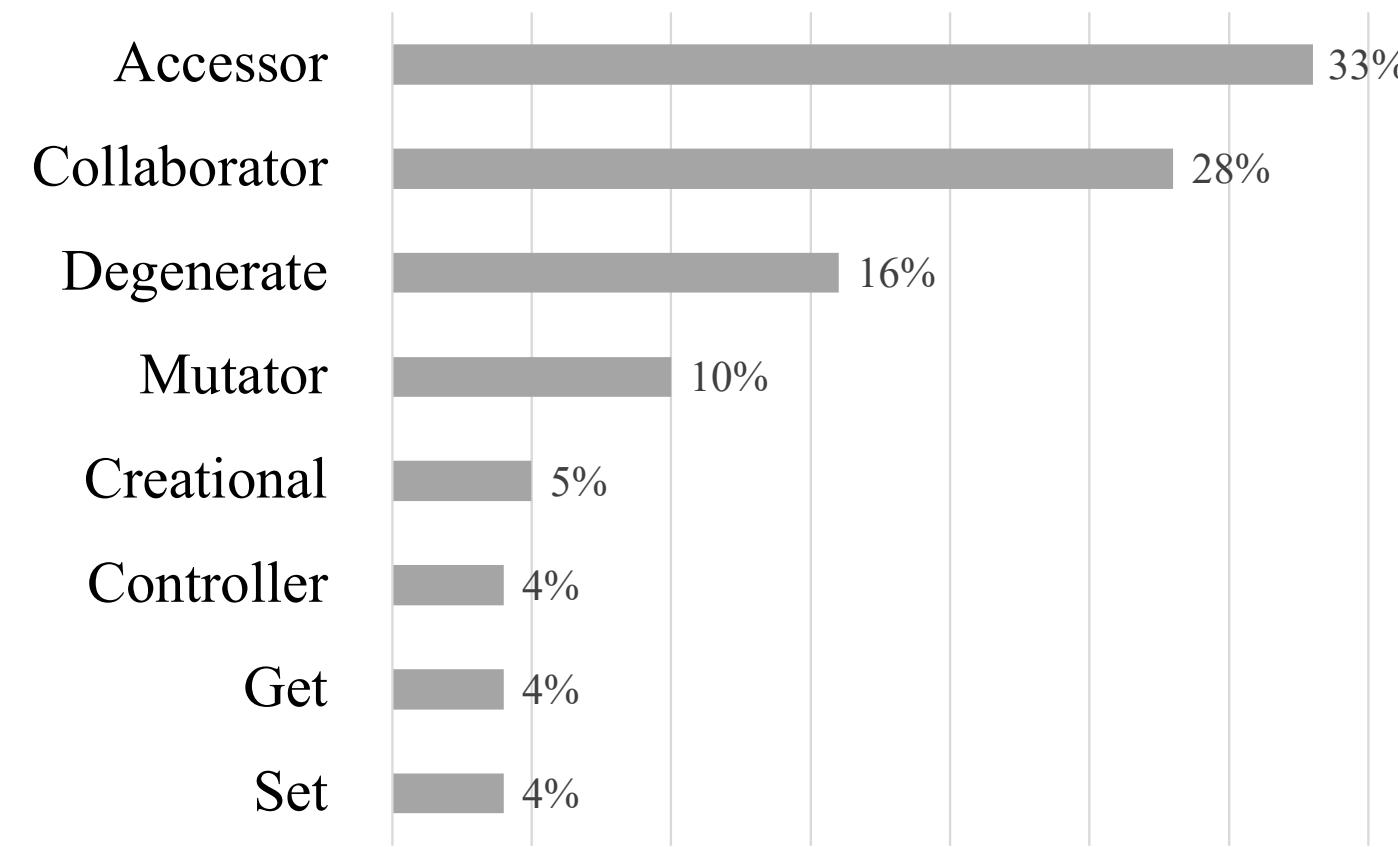
- Accessor
- Getter
- Mutator
- Setter
- Creational
- Collaborator
- Degnerate
- Controller

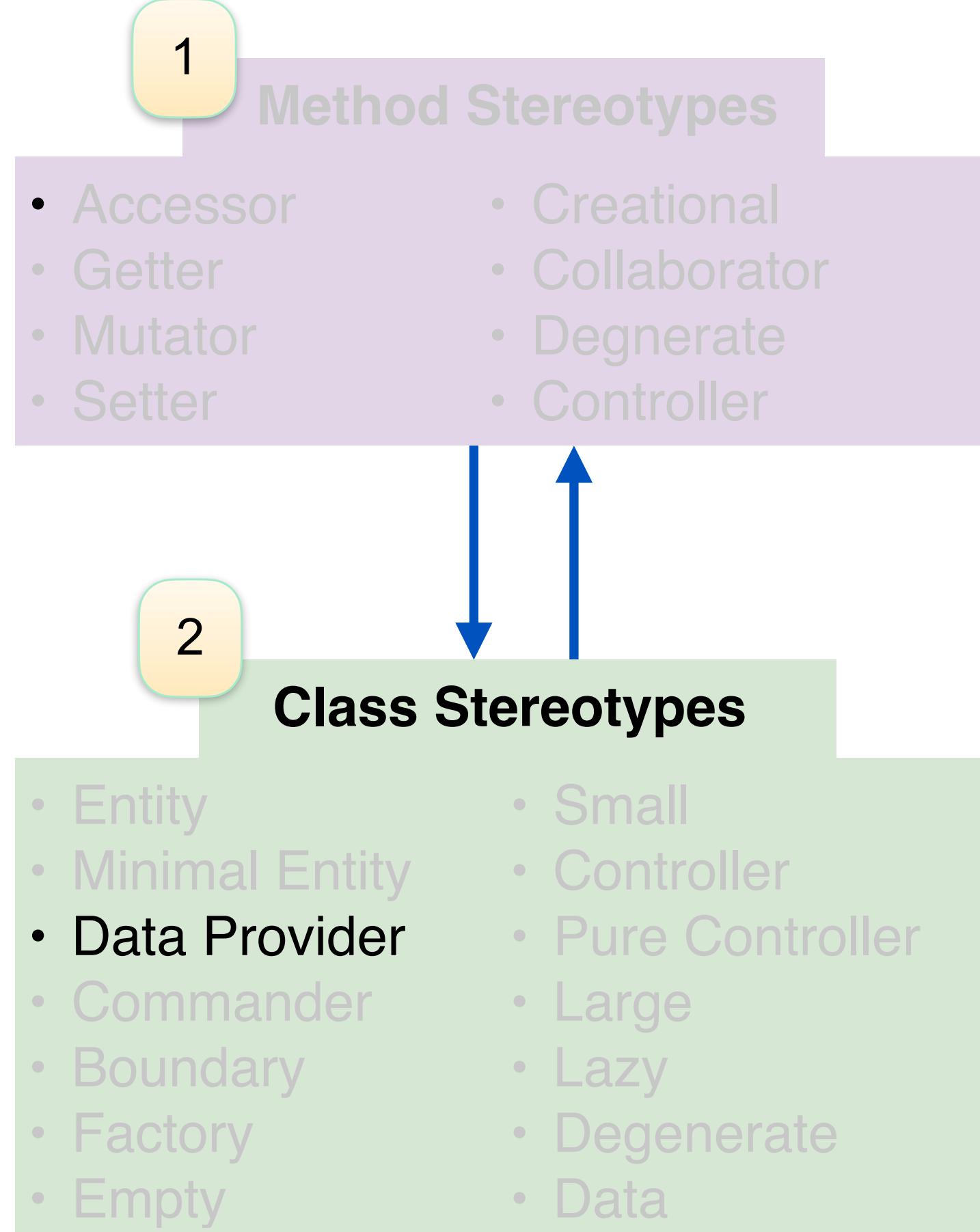
1

Method Stereotypes

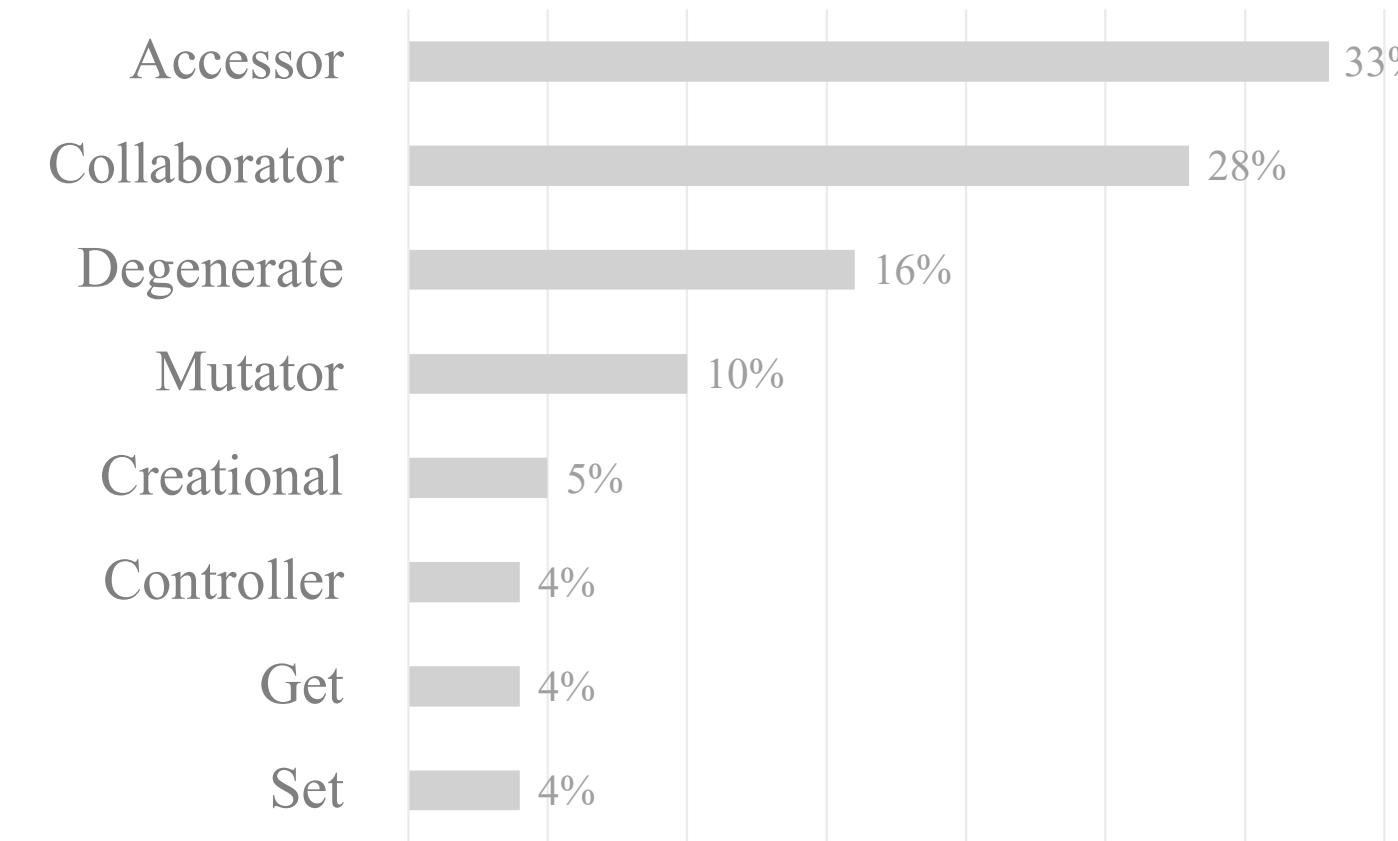
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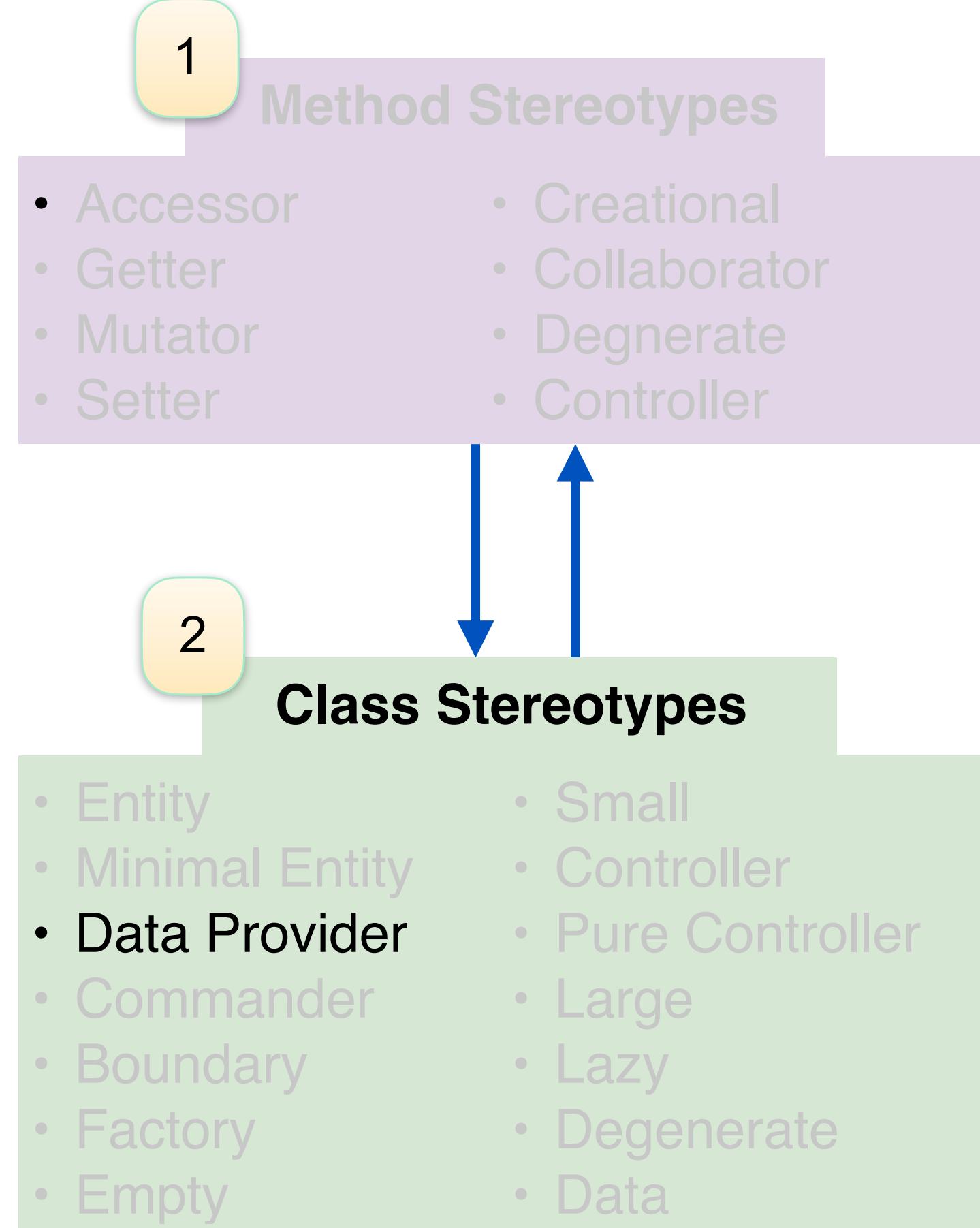
Distribution of Stereotypes



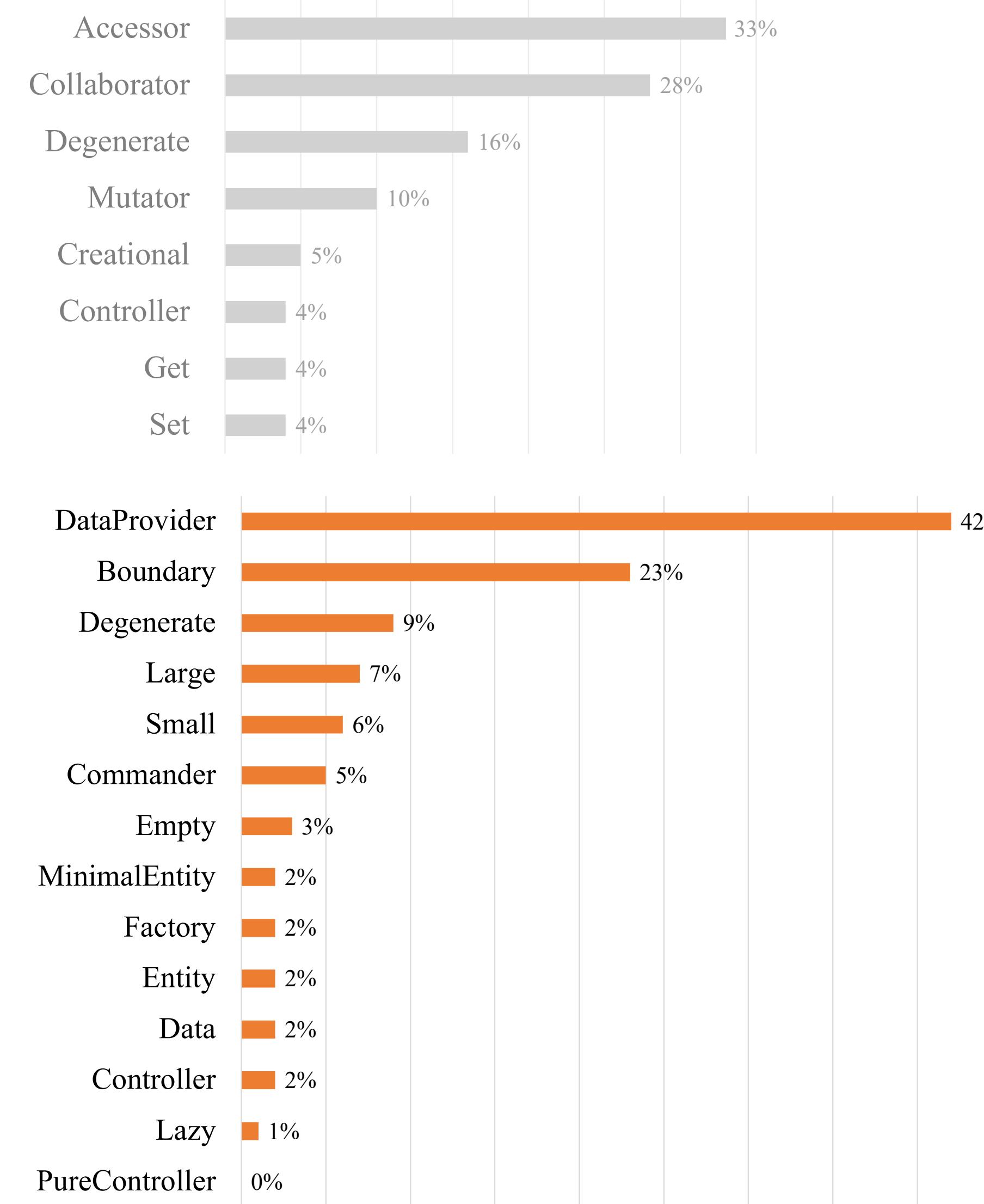


Distribution of Stereotypes





Distribution of Stereotypes



1

Method Stereotypes

- Accessor
- Getter
- Mutator
- Setter
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- Collaborator
- Degenerate
- Controller

2

Class Stereotypes

- Entity
- Minimal Entity
- Data Provider**
- Commander
- Boundary
- Factory
- Empty
- Small
- Controller
- Pure Controller
- Large
- Lazy
- Degenerate
- Data



Archetypes

creational
collaborator
degenerate
controller

Archetypes

Small
Controller
Pure Controller
Large
Lazy
Degenerate
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3

Method Information

- External used methods
- Internally used methods

4

Class Information

- Class name
- Class stereotype description
- Classes used by the class
- Dependent classes
- Relevant keywords

Classname: RSShape

I have class stereotype:

- DataProvider

I encapsulate data. I consist mostly of accessor methods.

I am using the classes:

- RSObjectWithProperty
- RSShapeAddedEvent
- Color

I am used by classes:

- RSCanvas
- RSComposite
- RSCustomCPController
- RSTContainer

I have relevant public methods which are ordered by their usage:

Externally:

- models
- width
- height
- extent
- parent

Internally:

- shape
- extent
- canvas
- model
- encompassingRectangle

My instance variables are:

- paint
- path
- border
- parent
- isFixed
- encompassingRectangle
- model

My defining keywords are:

border, is, shape, with, paint, color, parent, rectangle, encompassing, has

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– parent
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– model

My defining keywords are:

border, is, shape, with, paint, color, parent, rectangle, encompassing, has



Evaluation

24 class comments (auto generated)

3 developers: each comment evaluated by three

42 evaluations: 7 developers completed it

3 metrics: Adequacy, Conciseness, Comprehensibility

Evaluation

Adequacy: 44% participants said the comment is missing some important information

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Evaluation

Adequacy: 44% participants said the comment is missing some important information

Conciseness- 54% participants said the comment contains a lot of unnecessary information

Comprehensibility- 14% participants said the comment are hard to read and understand

Future work

Improve heuristics to generate other types of information

Building ML approach for automatically inferring role-stereotype

Develop tools to validate comment quality

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Tool

<https://github.com/PR-research-data-tools/Smalltalk-class-comment-generator>

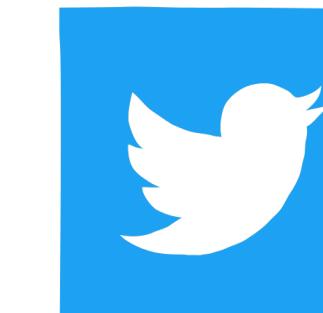
Paper

<https://scg.unibe.ch/archive/papers/Rani22b.pdf>

Replication Package on Zenodo

<https://doi.org/10.5281/zenodo.6622011>

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