

WEEK 3

Write a C program to simulate the following CPU scheduling algorithm to find turnaround time and waiting time. ☺

*Priority (pre-emptive & Non-pre-emptive)

*Round Robin (Experiment with different quantum sizes for RR algorithm)

10 Oct 2023 | 6/23

Write a program to simulate the following CPU scheduling algorithm to find turnaround time and waiting time.

- Priority
- Round Robin

```
#include <stdio.h>
#include <stdlib.h>
void waitingtime(int proc[], int n, int burst_time[], int wait[])
{
    wait[0] = 0;
    for(int i=1; i<n; i++)
        wait[i] = wait[i-1] + burst_time[i-1];
}
void turnaroundtime(int proc[], int n, int burst_time[], int wait[], int tat[])
{
    for(int i=0; i<n; i++)
        tat[i] = burst_time[i] + wait[i];
}
void avgtime(int proc[], int n, int burst_time[])
{
    int wait_time[n], tat[n], total_wt = 0, total_tat = 0;
    waitingtime(proc, n, burst_time, wait_time);
    turnaroundtime(proc, n, burst_time, wait_time, tat);
    for(int i=0; i<n; i++)
    {
        total_wt += wait_time[i];
        total_tat += tat[i];
        printf("%d %d %d %d %d\n", proc[i], i+1, burst_time[i], wait_time[i], tat[i]);
    }
    printf("Average waiting time = %.2f\n", (float)total_wt/n);
    printf("Average turnaround time = %.2f\n", (float)total_tat/n);
}
```

```

void sort(int proc[], int burst_time[], int n, int priority[])
{
    int a, b, c;
    for (int i=0; i<n; i++) {
        for (int j=i+1; j<n; j++) {
            if (priority[i] > priority[j]) {
                a = burst_time[i];
                burst_time[i] = burst_time[j];
                burst_time[j] = a;
                b = proc[i];
                proc[i] = proc[j];
                proc[j] = b;
                c = priority[i];
                priority[i] = priority[j];
                priority[j] = c;
            }
        }
    }
}

void main()
{
    int proc[10], burst_time[10], n, priority[10];
    printf("Enter the size of n: ");
    scanf("%d", &n);
    for (int i=0; i<n; i++) {
        printf("Enter the processor number: ");
        scanf("%d", &proc[i]);
        printf("Enter the burst time: ");
        scanf("%d", &burst_time[i]);
        printf("Enter the priority: ");
        scanf("%d", &priority[i]);
    }
    sort(proc, burst_time, n, priority);
    avgtime(proc, n, burst_time);
}

```

Output:

Enter the size of n: 3

Enter the process number: 1 burst time: 10 priority: 3

Enter the burst time: 34 priority: 1 wait time: 0

Enter the priority: 2 priority: 2 wait time: 0

Enter the process number: 2 burst time: 4

Enter the priority: 1 priority: 1 wait time: 0

Enter the process number: 3 burst time: 5 priority: 3

Enter the burst time: 5 priority: 3 wait time: 0

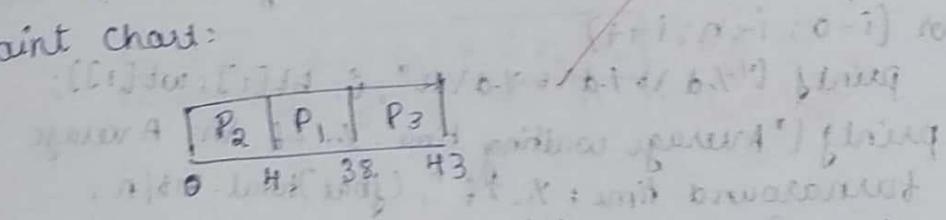
Enter the priority: 3 priority: 3 wait time: 0

Process	Burst time	Wait time	Turnaround Time
2	4	0	4
1	34	4	38
3	5	38	43

Average wait time: 14

Average turnaround time: 28.33

Gant chart:



Round Robin Scheduling

```
#include <stdio.h>
#define MAX_PROCESSES 10
void roundRobin(int n, int bt[], int quantum)
{
    int sum_bt[MAX_PROCESSES], wt[MAX_PROCESSES];
    int total_wt=0, total_time=0;
    for(int i=0; i<n; i++)
        sum_bt[i] = bt[i];
    while(1)
    {
        int done=1;
        for(int i=0; i<n; i++)
        {
            if(bt[i]>0)
```

```

if (rem_bt[i] > 0) {
    done = 0;
    if (rem_bt[i] > quantum) {
        total_time += quantum;
        rem_bt[i] -= quantum;
    } else {
        total_time += rem_bt[i];
        wt[i] = total_time - bt[i];
        rem_bt[i] = 0;
    }
}

for (int i = 0; i < n; i++) {
    if (done == 1)
        break;
    for (int j = 0; j < n; j++) {
        if (j != i) {
            printf("%d %d %d %d %d %d\n", i, bt[i], wt[i], j, bt[j], total_time);
        }
    }
    printf("Process %d Burst time %d Waiting time %d\n", i, bt[i], wt[i]);
    total_wt += wt[i];
    total_tat += (wt[i] + burst_time[i]);
    printf("Average waiting time: %.2f\n", (float)total_wt / n);
    printf("Average turnaround time: %.2f\n", (float)total_tat / n);
}

void main() {
    int n, i, bt[MAX_PROCESSES], quantum;
    printf("Enter the number of processes: ");
    scanf("%d", &n);
    printf("Enter burst time for each process: ");
    for (i = 0; i < n; i++) {
        printf("Process %d: ", i);
        scanf("%d", &bt[i]);
    }
    printf("Enter quantum size: ");
    scanf("%d", &quantum);
}

```

round Robin (n, bt, quantum) is to at company's a server
with a priority list priorities and depends priorities
and it divides the memory into memory all the
Output:
Enter the number of processes: 3
Enter burst time for each process: 4 3 5

Process 0: 4

Process 1: 3

Process 2: 5

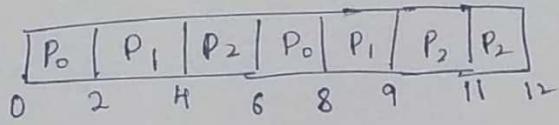
Enter the quantum size: 2

Process	Burst time	Waiting time	Turnaround time
0	4	4	8
1	3	6	9
2	5	7	12

Average waiting time: 5.67

Average turnaround time: 9.67

Gantt chart:



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Priority C Program:

```
#include <stdio.h>
#include <stdlib.h>

void waitingtime(int proc[], int n, int burst_time[], int wait_time[])
{
    wait_time[0] = 0;
    for (int i = 1; i < n; i++)
    {
        wait_time[i] = burst_time[i - 1] + wait_time[i - 1];
    }
}

void turnaroundtime(int proc[], int n, int burst_time[], int wait_time[], int tat[])
{
    for (int i = 0; i < n; i++)
        tat[i] = burst_time[i] + wait_time[i];
}

void avgtime(int proc[], int n, int burst_time[])
{
    int wait_time[n], tat[n], total_wt = 0, total_tat = 0;
    waitingtime(proc, n, burst_time, wait_time);
    turnaroundtime(proc, n, burst_time, wait_time, tat);
    printf("\n Process \t Burst Time \t Wait Time \t Turnaround time");
    for (int i = 0; i < n; i++)
    {
        total_wt += wait_time[i];
        total_tat += tat[i];
        printf("\n %d\t%d\t%d\t%d", proc[i], burst_time[i], wait_time[i], tat[i]);
    }
    printf("\nAverage wait time:%d Average turnaround time:%d \n", total_wt / n, total_tat / n);
}
```

```
void sort(int proc[],int burst_time[],int n,int priority[]){
    int a,b,c;
    for(int i=0;i<n;i++){
        for(int j=i+1;j<n;j++){
            if(priority[i]>priority[j]){
                // swap priority
                a=burst_time[i];
                burst_time[i]=burst_time[j];
                burst_time[j]=a;
                // swap proc accordingly
                b=proc[i];
                proc[i]=proc[j];
                proc[j]=b;
                // swap priority
                c=priority[i];
                priority[i]=priority[j];
                priority[j]=c;
            }
        }
    }
}

void main()
{
    int proc[10], burst_time[10], n,priority[10];
    printf("\n Enter the size of n:");
    scanf("%d", &n);
    for (int i = 0; i < n; i++)
    {
        printf("Enter the processor number:");
        scanf("%d", &proc[i]);
        printf("Enter the burst time:");
    }
}
```

```

    scanf("%d", &burst_time[i]);
    printf("enter the priority:");
    scanf("%d",&priority[i]);
}
sort(proc,burst_time,n,priority);
avgtime(proc, n, burst_time);
}

```

OUTPUT:

```

Enter the size of n:3
Enter the processor number:1
Enter the burst time:34
enter the priority:2
Enter the processor number:2
Enter the burst time:4
enter the priority:1
Enter the processor number:3
Enter the burst time:5
enter the priority:3
Process      Burst Time      Wait Time      Turnaround time
 2          4            0            4
 1          34           4           38
 3          5            38          43
Average wait time:14  Average turnaround time:28

```

Round Robin C program:

```

#include<stdio.h>

#define MAX_PROCESSES 10

void roundRobin(int n, int bt[], int quantum) {
    int rem_bt[MAX_PROCESSES], wt[MAX_PROCESSES], i,tat[MAX_PROCESSES];
    int total_wt = 0, total_time = 0,total_tat=0 ;
    for (i = 0; i < n; i++)
        rem_bt[i] = bt[i];
    while (1) {
        int done = 1;

```

```

for (i = 0; i < n; i++) {
    // If burst time remaining for the process
    if (rem_bt[i] > 0) {
        done = 0; // There is still a pending process
        // If burst time is greater than quantum
        if (rem_bt[i] > quantum) {
            total_time += quantum;
            rem_bt[i] -= quantum;
        } else {
            // Last cycle for this process
            total_time += rem_bt[i];
            wt[i] = total_time - bt[i];
            rem_bt[i] = 0;
        }
    }
}

// If all processes are done
if (done == 1)
    break;
}

for (i = 0; i < n; i++)
    tat[i]=wt[i]+bt[i];
// Calculate total waiting time
for (i = 0; i < n; i++)
{
    total_wt += wt[i];
    total_tat+=tat[i];
}

// Print results

```

```

printf("Process\tBurst Time\tWaiting Time\tTurnaround time\n");
for (i = 0; i < n; i++)
    printf("%d\t%d\t%d\t%d\n", i, bt[i], wt[i],tat[i]);
printf("Average waiting time: %.2f\nAverage turnaround time: %.2f\n ", (float)total_wt /
n,(float)total_tat / n);
}

int main() {
    int n, i, bt[MAX_PROCESSES], quantum;
    printf("Enter the number of processes: ");
    scanf("%d", &n);
    printf("Enter burst time for each process:\n");
    for (i = 0; i < n; i++) {
        printf("Process %d: ", i);
        scanf("%d", &bt[i]);
    }
    printf("Enter the quantum size: ");
    scanf("%d", &quantum);
    roundRobin(n, bt, quantum);
    return 0;
}

```

OUTPUT:

```

Enter the number of processes: 3
Enter burst time for each process:
Process 0: 4
Process 1: 3
Process 2: 5
Enter the quantum size: 2
Process Burst Time Waiting Time Turnaround time
0    4        4     8
1    3        6     9
2    5        7    12
Average waiting time: 5.67
Average turnaround time: 9.67

```