#### Modifications to input files:

```
CLASS:
Vertex.java:
Functions added:
// this method gives incident edge list for preflow push
public LinkedList getIncidentEdgeList()
               return this.incidentEdgeList;
}
// this method adds a new edge to incident edges list for a vertex.
public void addToIncidentEdgeList(Edge e) throws Exception
boolean isAddSucessFul = this.incidentEdgeList.add(e);
               if(!isAddSucessFul)
               {
                       throw new Exception("Error in adding an edge");
               }
}
Edge.java:
    1. Removed a line code in insertEdge method
        Reason: The below code line is removed as the inserting an edge adding the incident edges to
both sides.
       Line removed: w.incidentEdgeList.addLast(e);
       Method: public Edge insertEdge(Vertex v, Vertex w, Object data, Object name)
       Old code: public Edge insertEdge(Vertex v, Vertex w, Object data, Object name) {
                               Edge e;
                                e = new Edge(v, w, data, name);
                                edgeList.addLast(e);
                                v.incidentEdgeList.addLast(e);
                               w.incidentEdgeList.addLast(e);
                                return e:
                        }
        New code: public Edge insertEdge(Vertex v, Vertex w, Object data, Object name) {
                               Edge e;
                               e = new Edge(v, w, data, name);
                                edgeList.addLast(e);
                                v.incidentEdgeList.addLast(e);
                            // w.incidentEdgeList.addLast(e);
                                return e:
                        }
2) Constructor:
       Line added: this.getFirstEndpoint().getIncidentEdgeList().add(this);
       Old code:
```

public Edge (Vertex v, Vertex w, Object data, Object name) {

this.data = data; this.name = name;

this.v1 = v;

```
this.v2 = w;
}
New Code:

public Edge (Vertex v, Vertex w, Object data, Object name) {
    this.data = data;
    this.name = name;
    this.v1 = v;
    this.v2 = w;
    this.getFirstEndpoint().getIncidentEdgeList().add(this);
}
```

#### Structure of the code:

FordFulkerson.java: This class computes the maximum flow in a network.

**Scaling FordFulkerson.java**: This class used to compute the max flow of a network. This implementation of algorithm exposes a method to calculate maximum flow of the input graph.

**VertexEdge.java :** This class contains the attributes vertex and Edge and the constructor which is used in FordFulkerson class.

**PreFlowPush.java**: This class computes the maximum flow in a network.

tcss543.java: This class contains the main function of the project

#### Name each routine and describe in 1-2 sentences what each routine does

Class: Ford Fulkerson:

**Method: bfs-**This method finds whether there is an augmented path in the graph. It uses Breadth First Search algorithm to find the path

Method: edgeBetweenVertices - This method returns an edge connecting the 2 vertices

**Method: fordFulkerson -** This method returns the maximum flow in the graph. It finds all the available augmented paths in the graph.

Class: VertexEdge

The class contains a constructor and getters.

Class: FordFulkersonScaling

**Method**: <u>bfsWithScaling</u>- Breadth First Search to find the path (s->t) with edge weights more than the min weight provided.

**Method**: <u>edgeBetweenVertices</u>- Gets edge connecting start vertex(v) to end vertex(w) and return Edge v->w if exists else null.

**Method:** <u>calculateScalingParam</u>- Calculates scaling parameter of the input Graph based on the edge weights and returns the scaling parameter value for the graph.

**Method**: <u>calculateMaxFlow</u> - This method takes in a graph as input and returns the max flow of the input graph using FordFulkerson Scaling algorithm. This method also measures the time taken in milliseconds to compute the max flow.

**Class: Preflow Push** 

**Method : PreFlowPush-** Constructor for loading the input graph in a Hash table.

**Method:** initPreflowPush- Initializes the heights and excess associated with vertices and Capacity and flow associated with edges. Gets a linked list of incident edges from GraphCode and forms residual graphs. This method is a void function and takes in the hash table(graph) as input.

**Method: computeMaxFlow-** This method does not take input and outputs the max flow using Preflow Push algorithm. This method measure the time taken in milliseconds while computing the max flow.

#### Output:

#### **Fixed Degree Graphs**

#### Fixed Graph 1: Number of Vertices Vs Average Runtime

| No. of vertices | No.of<br>outgoing<br>edges | min<br>capacity | max<br>capacity | Input.txt | Max<br>Flow | Runtime<br>in(ms)Ford<br>Fulkerson | Runtime(ms)-<br>Scaling Ford<br>Fulkerson | Runtime<br>in(ms)<br>PrePush |
|-----------------|----------------------------|-----------------|-----------------|-----------|-------------|------------------------------------|---|------------------------------|
| 20              | 10                         | 1               | 20              | f20       | 101         | 15                                 | 3   | 20                           |
| 40              | 10                         | 1               | 20              | f40       | 110         | 28                                 | 10  | 14                           |
| 60              | 10                         | 1               | 20              | f60       | 117         | 24                                 | 12  | 17                           |
| 80              | 10                         | 1               | 20              | f80       | 109         | 32                                 | 12  | 127                          |
| 100             | 10                         | 1               | 20              | f100      | 99          | 25                                 | 19  | 215                          |

#### Fixed Degree Graph 2: Number of outgoing edges Vs Average Runtime

| No. of vertices | No.of<br>outgoing<br>edges | min<br>capacity | max<br>capacity | Input.txt | Max<br>Flow | Runtime<br>in(ms)Ford<br>Fulkerson | Runtime(ms)-<br>Scaling Ford<br>Fulkerson | Runtime<br>in(ms)<br>PrePush |
|-----------------|----------------------------|-----------------|-----------------|-----------|-------------|------------------------------------|---|------------------------------|
| 120             | 20                         | 1               | 220             | fe_20     | 3455        | 168                                | 105                                       | 195                          |
| 120             | 40                         | 1               | 220             | fe_40     | 3902        | 213                                | 138                                       | 1399                         |
| 120             | 60                         | 1               | 220             | fe_60     | 6834        | 311                                | 212                                       | 2590                         |
| 120             | 80                         | 1               | 220             | fe_80     | 8553        | 381                                | 345                                       | 4578                         |
| 120             | 100                        | 1               | 220             | fe_100    | 9988        | 563                                | 443                                       | 6495                         |

## Fixed Degree Graph 3 : Maximum Capacity Vs Average Runtime

| No. of vertices | No.of<br>outgoing<br>edges | min<br>capacity | max<br>capacity | Input.txt | Max<br>Flow | Runtime<br>in(ms)Ford<br>Fulkerson | Runtime(ms)-<br>Scaling Ford<br>Fulkerson | Runtime<br>in(ms)<br>PrePush |
|-----------------|----------------------------|-----------------|-----------------|-----------|-------------|------------------------------------|---|------------------------------|
| 120             | 10                         | 1               | 200             | fc_100    | 678         | 56                                 | 20  | 46                           |
| 120             | 10                         | 1               | 400             |           | 1991        | 44                                 | 27  | 427                          |
| 120             | 10                         | 1               | 600             |           | 2695        | 37                                 | 27  | 28                           |
| 120             | 10                         | 1               | 800             |           | 4111        | 59                                 | 26  | 363                          |
| 120             | 10                         | 1               | 1000            |           | 4741        | 41                                 | 25  | 384                          |

## Random graphs:

# Random Graph 1 : Number of Vertices Vs Average Runtime

| Number of vertices | Dense<br>value | min<br>capacity | max<br>capacity | Input.txt | Max<br>Flow | Ford<br>Fulkerson | Scaling Ford<br>Fulkerson | Preflow |
|--------------------|----------------|-----------------|-----------------|-----------|-------------|-------------------|---------------------------|---------|
| 20                 | 80             | 1               | 20              | r20       | 151         | 17                | 7                         | 29      |
| 40                 | 80             | 1               | 20              | r40       | 290         | 52                | 40                        | 232     |
| 60                 | 80             | 1               | 20              | r60       | 423         | 81                | 58                        | 677     |
| 80                 | 80             | 1               | 20              | r80       | 551         | 150               | 85                        | 1706    |
| 100                | 80             | 1               | 20              | r100      | 777         | 199               | 207                       | 1182    |
| 120                | 80             | 1               | 20              | r120      | 1016        | 187               | 216                       | 2519    |

## Random Graph 2: Maximum Capacity Vs Average Runtime

| Different rang capacities | je of       |                 |                 |           |          |                   |                           |         |
|---------------------------|-------------|-----------------|-----------------|-----------|----------|-------------------|---------------------------|---------|
| Number of vertices        | Dense value | min<br>capacity | max<br>capacity | Input.txt | Max Flow | Ford<br>Fulkerson | Scaling Ford<br>Fulkerson | Preflow |
| 40                        | 80          | 1               | 100             | r101      | 1354     | 54                | 30                        | 90      |
| 40                        | 80          | 1               | 1000            | r102      | 12853    | 53                | 37                        | 235     |
| 40                        | 80          | 1               | 3000            | r106      | 37126    | 48                | 34                        | 245     |
| 40                        | 80          | 1               | 6000            | r107      | 68171    | 46                | 32                        | 271     |
| 40                        | 80          | 1               | 10000           | r103      | 144830   | 80                | 36                        | 296     |
| 40                        | 80          | 1               | 100000          | r104      | 1402127  | 46                | 43                        | 199     |
| 40                        | 80          | 1               | 1000000         | r105      | 13242013 | 58                | 33                        | 88      |

## Random Graph 3 : Density Vs Average Runtime

| the number<br>of vertices<br>in the graph | enter<br>dense<br>value | min - the lower<br>bound on edge<br>capacities | max - the<br>upper bound<br>on edge<br>capacities | Input.txt | Max<br>Flow | Running<br>time-FF | Running<br>time-FFS | Running<br>time-<br>Preflow |
|---|-------------------------|--|---|-----------|-------------|--------------------|---------------------|-----------------------------|
| 100                                       | 30                      | 10   | 100   | graph8    | 1422        | 95                 | 67                  | 88                          |
| 100                                       | 60                      | 10   | 100   | graph9    | 3041        | 256                | 201                 | 239                         |
| 100                                       | 90                      | 10   | 100   | graph10   | 4401        | 369                | 348                 | 862                         |
| 100                                       | 100                     | 10   | 100   | graph11   | 5267        | 437                | 397                 | 1353                        |

#### **Bipartite Graphs outputs-**

# Table1- number of vertices vs run time and varying min and max capacity

| nodes<br>on<br>source | nodes<br>on<br>sink | probability | min<br>cap | max<br>cap | input.txt | max flow<br>FF/SFF/PPA | Runtime<br>FF | Runtime<br>SFF | Runtime<br>PPA | total<br>vertices |
|-----------------------|---------------------|-------------|------------|------------|-----------|------------------------|---------------|----------------|----------------|-------------------|
| 10                    | 10                  | 1           | 10         | 20         | result1   | 145                    | 31            | 0              | 47             | 20                |
| 20                    | 10                  | 1           | 20         | 30         | result2   | 232                    | 18            | 6              | 94             | 30                |
| 30                    | 20                  | 1           | 40         | 50         | result3   | 904                    | 92            | 31             | 486            | 50                |
| 70                    | 30                  | 1           | 50         | 60         | result4   | 1667                   | 140           | 78             | 4011           | 100               |
| 100                   | 100                 | 1           | 100        | 120        | result5   | 10884                  | 644           | 341            | 12107          | 200               |
| 100                   | 150                 | 1           | 5          | 50         | result6   | 2368                   | 725           | 468            | 4698           | 400               |
| 200                   | 200                 | 1           | 5          | 50         | result7   | 5370                   | 2528          | 2410           | 36730          | 400               |

Table 2- Increasing and varying the maximum capacity vs runtime

| Nodes<br>on<br>source<br>side | Nodes<br>on sink<br>side | probability | min<br>capacity | max<br>capacity | Input.txt  | Max<br>Flow | Runtime(ms)-<br>Ford<br>Fulkerson | Runtime(ms)-<br>Scaling Ford<br>Fulkerson | Runtime-<br>Preflow |
|-------------------------------|--------------------------|-------------|-----------------|-----------------|------------|-------------|-----------------------------------|---|---------------------|
| 10                            | 8                        | 1           | 2               | 50              | Bipartite1 | 194         | 16                                | 0   | 31                  |
| 10                            | 8                        | 1           | 2               | 500             | Bipartite2 | 1774        | 0                                 | 0   | 16                  |
| 10                            | 8                        | 1           | 2               | 1000            | Bipartite3 | 3596        | 16                                | 16  | 31                  |
| 10                            | 8                        | 1           | 2               | 10000           | bipartite4 | 3499        | 15                                | 0   | 16                  |

Table 3- varying the minimum capacity vs runtime Probability of 1

| Nodes<br>on<br>source<br>side | Nodes<br>on sink<br>side | probability | min<br>capacity | max<br>capacity | Input.txt  | Max<br>Flow | Runtime(ms)-<br>Ford<br>Fulkerson | Runtime(ms)-<br>Scaling Ford<br>Fulkerson | Runtime-<br>Preflow |
|-------------------------------|--------------------------|-------------|-----------------|-----------------|------------|-------------|-----------------------------------|---|---------------------|
| 10                            | 8                        | 1           | 50              | 400             | bipartite5 | 2049        | 141                               | 0   | 62                  |
| 10                            | 8                        | 1           | 100             | 400             | bipartite6 | 2131        | 31                                | 16  | 47                  |
| 10                            | 8                        | 1           | 200             | 400             | bipartite7 | 2409        | 24                                | 16  | 19                  |
| 10                            | 8                        | 1           | 300             | 400             | bipartite8 | 2640        | 0                                 | 0   | 31                  |

Table4- minimum capacity vs runtime Probability of 0.2

| Nodes<br>on<br>source<br>side | Nodes<br>on<br>sink<br>side | probability | min<br>capacity | max<br>capacity | Input.txt   | Max<br>Flow | Runtime(ms)-<br>Ford<br>Fulkerson | Runtime(ms)-<br>Scaling Ford<br>Fulkerson | Runtime-<br>Preflow |
|-------------------------------|-----------------------------|-------------|-----------------|-----------------|-------------|-------------|-----------------------------------|---|---------------------|
| 10                            | 8                           | 0.2         | 50              | 400             | bipartite9  | 1679        | 46                                | 27  | 172                 |
| 10                            | 8                           | 0.2         | 100             | 400             | bipartite10 | 944         | 0                                 | 3   | 16                  |
| 10                            | 8                           | 0.2         | 200             | 400             | bipartite11 | 2281        | 15                                | 0   | 0                   |
| 10                            | 8                           | 0.2         | 300             | 400             | bipartite12 | 1927        | 8                                 | 0   | 5                   |

## **Mesh Graph - Outputs**

Table1: Overall table with all the dimensions, runtimes of all the algorithms and Maxflow.

| Input graphs | Dimensions | Capacity | Ford Fulkerson | Preflow Push | Scaling FF | Maxflow |
|--------------|------------|----------|----------------|--------------|------------|---------|
| mesh1.txt    | 40*20      | 30       | 370            | 1290         | 315        | 393     |
| mesh2.txt    | 40*20      | 20       | 356            | 2503         | 107        | 276     |
| mesh3.txt    | 40*20      | 40       | 368            | 1649         | 114        | 498     |
| mesh4.txt    | 40*20      | 50       | 426            | 1154         | 104        | 614     |
| mesh5.txt    | 40 * 10    | 50       | 216            | 392          | 195        | 656     |
| mesh6.txt    | 40 * 30    | 50       | 697            | 1226         | 134        | 671     |
| mesh7.txt    | 10*20      | 50       | 88             | 239          | 38         | 153     |
| mesh8.txt    | 50 * 20    | 50       | 586            | 2633         | 119        | 762     |
| mesh9.txt    | 100*100    | 60       | 17947          | 43283        | 2376       | 1948    |
| mesh10.txt   | 100*100    | 20       | 5073           | 140915       | 2238       | 662     |
| mesh11.txt   | 250*150    | 100      | 432868         | 35043085     | 27271      | 8070    |

**Table 2 : Capacity Varied keeping Dimensions constant** 

| Input Graphs | Dimensions | Capacity | Runtime: ff | Runtime: ppf | Runtime: scaling ff |
|--------------|------------|----------|-------------|--------------|---------------------|
| mesh1.txt    | 40*20      | 20       | 356         | 2503         | 107                 |
| mesh2.txt    | 40*20      | 30       | 370         | 1290         | 315                 |
| mesh3.txt    | 40*20      | 40       | 368         | 1649         | 114                 |
| mesh4.txt    | 40*20      | 50       | 426         | 1154         | 104                 |

Table 3 : Column dimension varied keeping Capacity and Row dimension constant

| Input Graphs | Column dimn | Capacity | Runtime: ff | Runtime: ppf | Runtime: Scaling ff |
|--------------|-------------|----------|-------------|--------------|---------------------|
| mesh5.txt    | 40 * 10     | 50       | 216         | 392          | 195                 |
| mesh4.txt    | 40*20       | 50       | 426         | 1154         | 104                 |
| mesh6.txt    | 40 * 30     | 50       | 697         | 1226         | 134                 |

Table 4 : Row Dimension varied keeping Capacity and Column dimension constant.

| Input Graphs | Row dimn | Capacity | Runtime: ff | Runtime: ppf | Runtime: Scaling ff |
|--------------|----------|----------|-------------|--------------|---------------------|
| mesh7.txt    | 10*20    | 50       | 88          | 239          | 38                  |
| mesh4.txt    | 40*20    | 50       | 426         | 1154         | 104                 |
| mesh8.txt    | 50 * 20  | 50       | 586         | 2633         | 119                 |