

## **OBJECT ORIENTED ANALYSIS AND DESIGN PROJECT**

**TITLE: IOT BASED ANTI-THEFT DETECTION  
AND ALARM SYSTEM**

**TEAM NAME: BUQ SQUASHERS**

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**Table of contents**

<b>Serial No.</b>	<b>Title</b>	<b>Page No.</b>
<b>1</b>	<b>Abstract</b>	<b>3</b>
<b>2</b>	<b>Description</b>	<b>3</b>
<b>3</b>	<b>Intended Audience</b>	<b>3</b>
<b>4</b>	<b>Proposed Mini Case Study</b>	<b>4</b>
<b>5</b>	<b>Benefits of The System</b>	<b>4</b>
<b>6</b>	<b>Scope</b>	<b>4</b>
<b>7</b>	<b>Process Flow</b>	<b>5</b>
<b>8</b>	<b>Use Case Diagram</b>	<b>6</b>
<b>9</b>	<b>Domain Model</b>	<b>12</b>
<b>10</b>	<b>Class Diagram</b>	<b>18</b>
<b>11</b>	<b>Sequence Diagram</b>	<b>27</b>
<b>12</b>	<b>State Diagram</b>	<b>34</b>
<b>13</b>	<b>Activity Diagram</b>	<b>40</b>
<b>14</b>	<b>Code Generation</b>	<b>47</b>

### **1.Abstract:**

- ❖ Now-a-days, Security has become the most challenging task.
- ❖ Everyone wants safety but in present scenario, nothing is safe not even in their own houses. We generally lock houses when going out of the house.
- ❖ However, simply locking your home isn't sufficient; a home security system should keep track of activities and report them to the homeowner, and work according to the owner's instructions.

### **2.Description:**

- ❑ This system monitors the entire floor movement.
- ❑ One single step anywhere on the floor is tracked and the user is alarmed through mail over IOT.
- ❑ In this system secure flooring tile is connected with IOT, when the system is turned on.
- ❑ Whenever the thief enters in the house, and steps on the floor immediately it is sensed by the sensor which passes the signal to raspberry pi controller.
- ❑ The controller in turn processes it to be a valid signal and then moves the camera to the area where movement was detected to capture face image.
- ❑ It then undergoes a face recognition technique where it compares the processed face with the images stored in the database to verify who the person is.
- ❑ If the face is unrecognized then the system transmits it over the internet for the home owner to check the image.

### **3.Intended Audience:**

- ✓ This system is useful for all kinds of people to keep track of all the activities of their homes and to notify the home owners when a thief tries to enter the home and thereby helps to take actions on time.
- ✓ The intended audience would include the emergency services like the control room police station.

#### **4. Proposed Mini Case Study Statement:**

- To design a IoT based anti-theft detection and alarm system to detect the presence of thief trying to enter the home.
- And to alert the home owners so that an immediate action would be taken by them to reduce the possibilities of thefts.

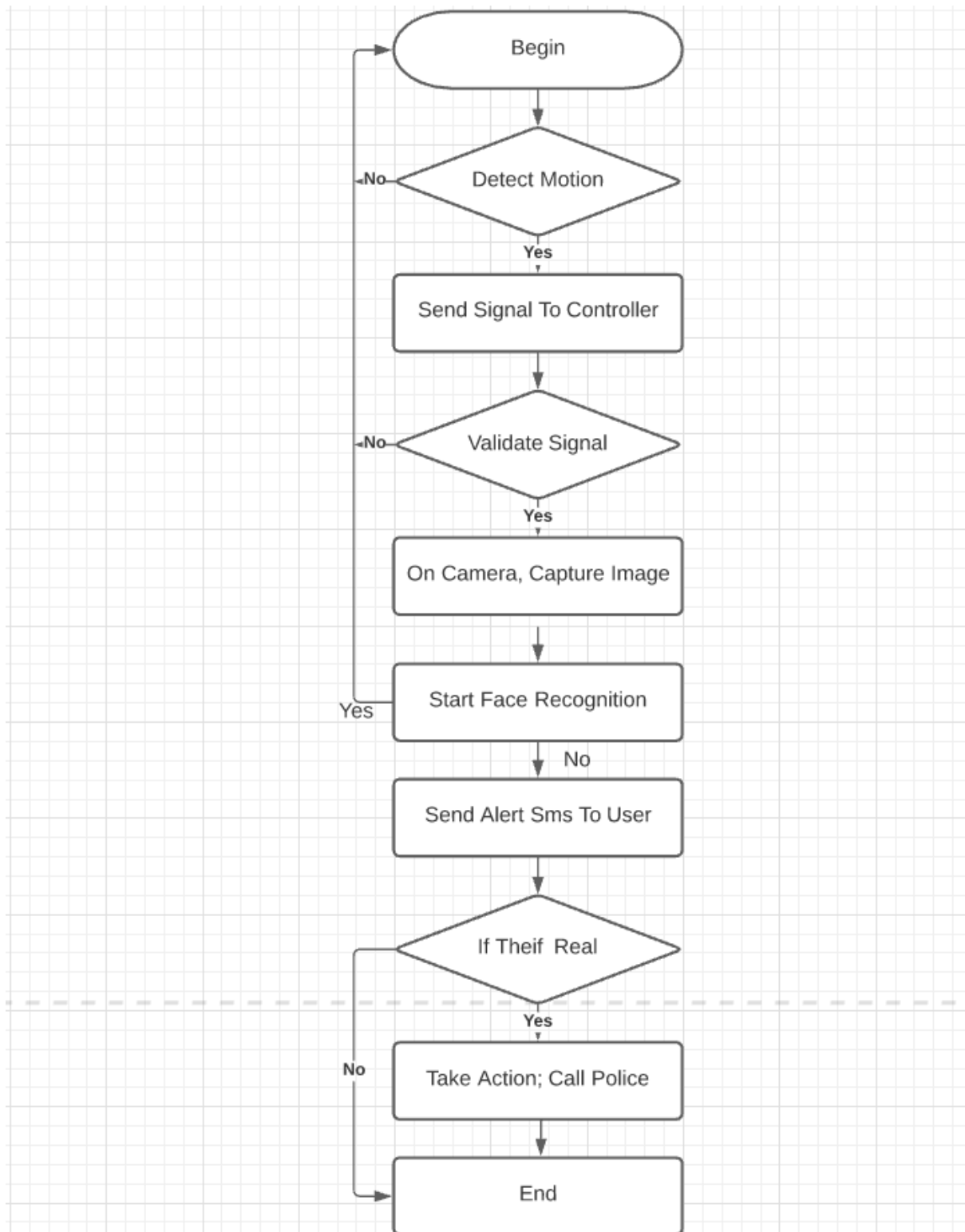
#### **5. Benefits of the system:**

- This system is capable of distinguishing between human and animal intrusion using sensor for body temperature detection.
- It uses alarm system which uses to alert the owner by making sound.
- It is convenient to use relatively free from false alarms and does not require frequent user action to arm and disarm the system.

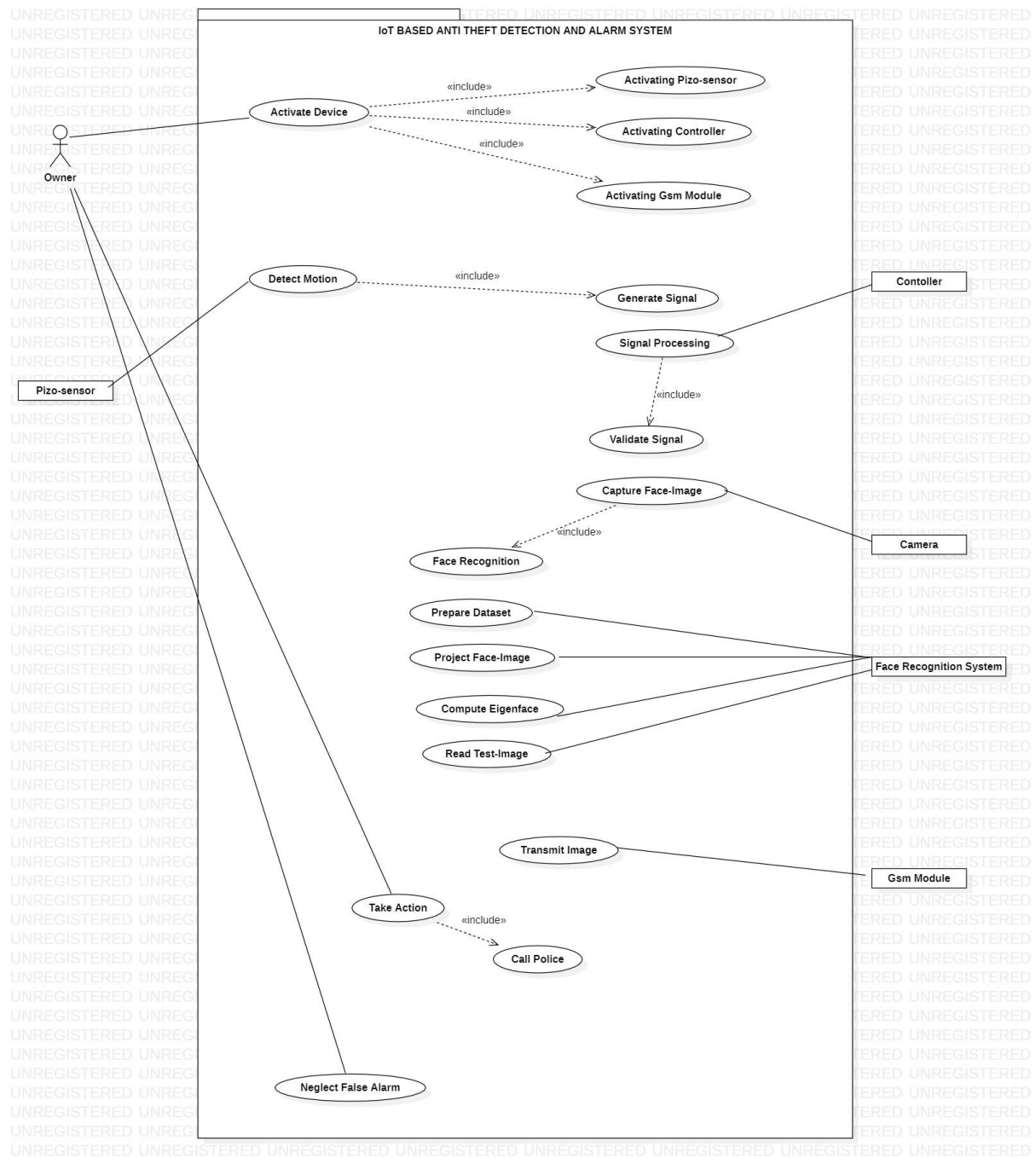
#### **6. Scope:**

- This project involves the technology that helps in detecting the floor movement of the thief using a piezo-sensor.
- It alerts the user through mail after undergoing the processes like capturing face image and face-recognition technique.

## 6.Process Flow:



## 7. Use Case Diagram:



## **Actors Goals:**

### **Homeowner:**

- The main actor around which the whole process revolves.
- This actor is the one who initiates the process by activating all devices like piezo-sensor, Gsm-module, raspberry-pi controller.
- On receiving the images and alert message the homeowner should verify if the thief is present.
- If so then he must inform the police station and neighborhood for rescue.

### **Piezo-sensor:**

- This is also a primary actor where the actual process begins.
- This sensor will detect the motion once the thief steps onto the floor-mat.
- On detecting the motion, it checks the minimum standing time of that person.
- If the time is greater than the minimum time then it transmits the input signal to the raspberry-pi controller for validating the signal.

### **Raspberry-pi controller:**

- This is the secondary actor which on validating the signal it turns on the camera.

### **Camera:**

- ✓ This is the secondary actor which will capture the images of the thief and initiates the face-recognizer.
- ✓ On receiving the notification from the face-recognizer it will transmit the images to the Gsm-module.

### **Face-Recognizer:**

- ❖ This is the secondary actor which on receiving the images from the camera should undergo a face-recognition technique using eigen-face algorithm.
- ❖ It should notify the camera whether the face is recognized or unrecognized face.

## **INCLUDE-USE CASE DESCRIPTIONS:**

- Activating piezo-sensor is included in activate device use case. The owner should activate piezo-sensor.
- Activating controller is included in activate device use case. The owner should activate controller.
- Activating gsm-module is included in activate device use case. The owner should activate Gsm-module.
- Generate signal is included in detect motion use case. The piezo-sensor will generate an input signal once a motion is detected.
- Validate signal is included in signal processing use case. The controller must compulsorily validate the signal for signal processing.
- Face-recognition is included in capture face image use case. The camera must undergo face-recognition technique to find if the face is known or unknown.
- Call police is included in take action use case. The owner should take action if the thief is real by calling the police.

## **USE CASE DESCRIPTIONS:**

### **Activate Device:**

Level: User level.

Actors: Home-Owner.

Stakeholders and Interests:

Home-owner: The Home-Owner should activate the device to detect the entry of thief.

Pre-Condition: The Home-Owner should have installed the device.

Post-Condition: After activating the device ‘Detect Motion’ use case would be carried out.

### **Detect Motion:**

Level: System level.

Actors: Piezo-sensor.

Stakeholders and Interests:

Piezo-Sensor: When a thief enters in the house and steps on the floor, it is immediately sensed by this sensor.

Pre-Condition: The house owner should have been activated the IoT based anti-theft detection and alarm system.

Post-Condition: Once the motion is detected, the input signal would be generated for processing it.



## **Signal Processing:**

Level: System level.

Actors: Controller.

Stakeholders and Interests:

Controller: The input signal must be validated.

Pre-Condition: The motion must be detected and the signal should be passed to the controller.

Post-Condition: Once the signal is validated, camera should be turned on to capture images.

## **Capture Face-image:**

Level: System level.

Actors: Camera

Stakeholders and Interests:

Camera: The Controller moves the camera to the area where the movement was detected to capture face image.

Pre-Condition: The camera should be turned on.

Post-Condition: The face-images would be captured and store in the system.

## **Prepare Dataset:**

Level: User level.

Actors: Face recognition system and home owner.

Stakeholders and Interests:

Face recognition system and Home-owner: The training set of images must be obtained for face recognition process.

Pre-Condition: The camera should capture face image in order to process for face recognition process and be connected to the face recognition system.

Post-Condition: All the train set images will be stored in the database in order to avoid false alarms.

## **Project Face-image:**

Level: System level.

Actors: Face recognition system.

Stakeholders and Interests:

Face recognition system: It must compute the mean image of the training set and find deviation.

Pre-Condition: Training set images must be prepared and transformed to vector.

Post-Condition: On projecting face image, 'compute eigenfaces' use case would be carried out.

### Compute Eigen-faces:

Level: System level.

Actors: Face recognition system.

Stakeholders and Interests:

Face recognition system: The system will compute eigen faces.

Pre-Condition: The average face image must be computed.

Post-Condition: The eigen vectors would be computed.

Work flow:

- ✓ Find covariance matrix.
- ✓ The eigen values are found for the covariance matrix and hence eigen vectors are computed.

### Read Test-image:

Level: System level.

Actors: Face recognition system.

Stakeholders and Interests:

Face recognition system: The system should read the test image captured by the camera.

Pre-Condition: The camera should capture the face image.

Post-Condition: The system would be able to recognise if the face is recognized or unrecognized.

Workflow:

- ✓ Compute feature vector: Test image is transformed to eigenface components.
- ✓ Compute Euclidean distance: Distance between eigenface of test image and the previously computed eigenfaces are evaluated.

### **Transmit Image:**

Level: User level.

Actors: GSM module.

Stakeholders and Interests:

GSM module: The captured image will be transmitted to the home owner with an alert sound.

Pre-Condition: The owner should always be connected to the system and should have good internet connection.

Post-Condition: The owner should check if the thief is real or not.

### **Take Action:**

Level: User level.

Actors: Home owner.

Stakeholders and Interests:

Home-owner: The home owner should take action by calling the police if the thief is real.

Pre-Condition: The home owner should have received the images taken by the camera.

Post-Condition: The thefts which were about to happen would be stopped and the thief would be caught.

### **Neglect False Alarm:**

Level: User level.

Actors: Home owner.

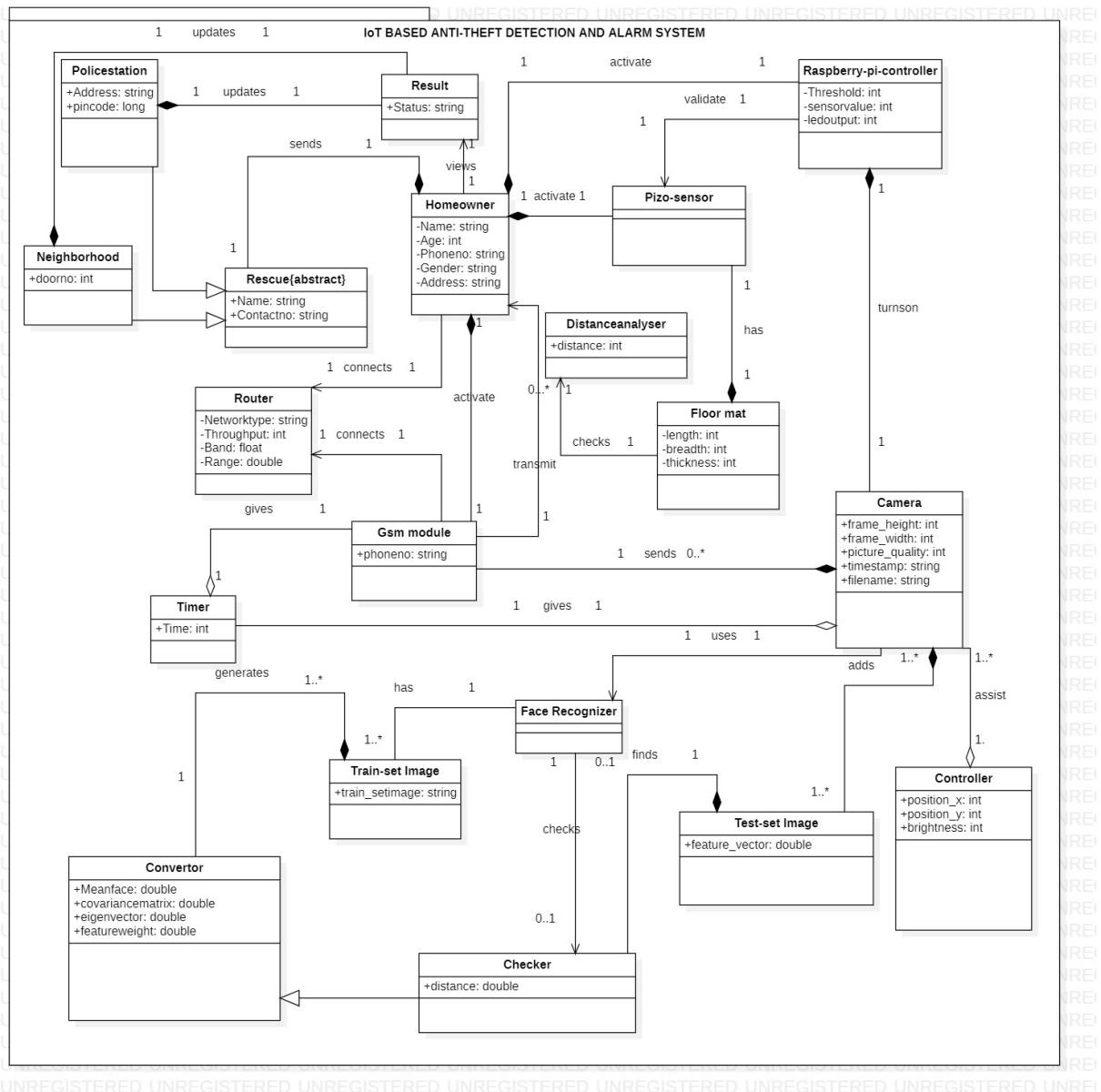
Stakeholders and Interests:

Home-owner: Home owner can abort the alarm if it happened to be a false alarm.

Pre-Condition: The home owner should have received the images taken by the camera.

Post-Condition: The false alarm will not be executed.

## 8.DOMAIN MODEL:



### CLASSES:

- Homeowner
- Pizo-sensor
- Floor mat
- Distanceanalyser
- Rashberry-pi-controller
- Camera
- Controller
- Face Recognizer
- Train-set Image
- Test-set Image

- Convertor
- Checker
- Router
- Gsm module
- Timer
- Result
- Rescue(abstract)
  - i)Neighbourhood
  - ii)Policestation

### **ATTRIBUTES:**

#### **Homeowner:**

- 1.Name
- 2.Age
- 3.Phoneno
- 4.Gender
- 5.Address

#### **Floor mat:**

- 1.length
- 2.breadth
- 3.thickness

#### **Distanceanalyser:**

- 1.distance

#### **Rashberry-pi-controller:**

- 1.Threshold
- 2.sensorvalue
- 3.ledoutput

#### **Camera:**

- 1.frame\_height
- 2.frame\_width
- 3.picture\_quality
- 4.timestamp
- 5.filename

**Controller:**

- 1.position\_x
- 2.position\_y
- 3.brightness

**Train-set Image:**

- 1.train\_setimage

**Test-set Image:**

- 1.feature\_vector

**Convertor:**

- 1.Meanface
- 2.covariancematrix
- 3.eigenvector
- 4.featureweight

**Checker:**

- 1.distance

**Gsm module:**

- 1.phoneno

**Timer:**

- 1.Time

**Router:**

- 1.Networktype
- 2.Throughput
- 3.Band
- 4.Range

**Result:**

- 1.Status

**Rescue{abstract}:**

- 1.Name
- 2.Contactno

**i)Neighbourhood:**

1.doorno

**ii)Policestation:**

1.Address

2.pincode

**DATA DICTIONARY:**

- 1) **Pizo-sensor:** Pizo-sensor is an actor which will detect the motion if a power steps on the floor mat.
- 2) **Raspberry-pi-controller:** It is an actor which will validate the signal generated by the pizo-sensor.
- 3) **Camera:** The raspberry-pi-controller should turn-on the camera if the signal processed is valid.
- 4) **Controller:** The control class will assist the camera by adjusting the frame height, frame width and brightness in order to capture a clear face image.
- 5) **Face-recognizer:** Face-recognizer is a class which is used by the camera to undergo face-recognition technique to find if the person is a known person or unknown person.
- 6) **Train-set image:** Train-set image is a class which stores the list of training images for the face recognition process.
- 7) **Convertor:** This part of the class performs the main computation part of the eigen face-algorithm. Thus, computation mainly includes finding the mean image, computing matrix, computing eigen vector of trainset image and the feature-weight of train-set image.
- 8) **Test-set image:** The camera would add the captured images as input image to the test-set image class. The test set image class consists of the mean face and feature-vector of the test image.
- 9) **Checker:** This class is used by the test-set image to find the Euclidean distance. The face-recognition also uses this class to check if the face is recognized or unrecognized.
- 10) **Homeowner:** This is the main actor of this system. The homeowner should activate the pizo-sensor, raspberry-pi-controller and Gsm module for a smooth moving process.
- 11) **Gsm-module:** This is an actor which will transmit the images to the home owner which are captured by the camera.
- 12) **Timer:** This class is used by the Gsm-module to check the time of the captured image.
- 13) **Rescue:** This class is used by the homeowner to inform about the entry of thief.
- 14) **Police station:** This is the subclass of rescue to get the details of the homeowner including address, pincode and to take actions and then updates the status.

- 15) **Neighbourhood:** This is the subclass of rescue to get the details of the homeowner which includes doorno and to take actions and then updates the status.
- 16) **Floormat:** This class contains the details like length, breadth, thickness. It is used by the pizo-sensor class to place the sensor under the floormat
- 17) **Status:** The homeowner can check out the status whether the police have arrived yet or not.
- 18) **Router:** This class is necessary for routine the data packets from source to destination.
- 19) **Distance analyser:** This class will be used by the floor mat to check the minimum distance to place the mat.

### ASSOCIATION AND MULTIPLICITY:

- Home owner connects to router  
**Multiplicity:** One home owner should connect to one router. (1-1)
- Home owner views status  
**Multiplicity:** One home owner will view the status of police arrival. (1-1)
- Raspberry pi controller validates the signal of pizo-sensor  
**Multiplicity:** One raspberry pi controller should validate the signal generated by the sensor. (1-1)
- Camera uses face recognition  
**Multiplicity:** One camera uses face recognition class to detect faces. (1-1)
- Face recognizer has train set images  
**Multiplicity:** One face recognizer has many train set images. (1-1..\*)
- Face recognizer checks checker  
**Multiplicity:** One face recognizer uses the checker class. (1-0..1)
- Gsm module uses camera  
**Multiplicity:** One gsm module uses zero or more images taken by camera. (1-0..\*)
- Gsm module transmit to homeowner  
**Multiplicity:** One gsm module will transmit many images or zero images. (1-0..\*)
- Gsm module connects to router  
**Multiplicity:** One gsm module connects to one router. (1-1)
- Floor mat checks distance analyser  
**Multiplicity:** One floor mat will check the distance. (1-1)



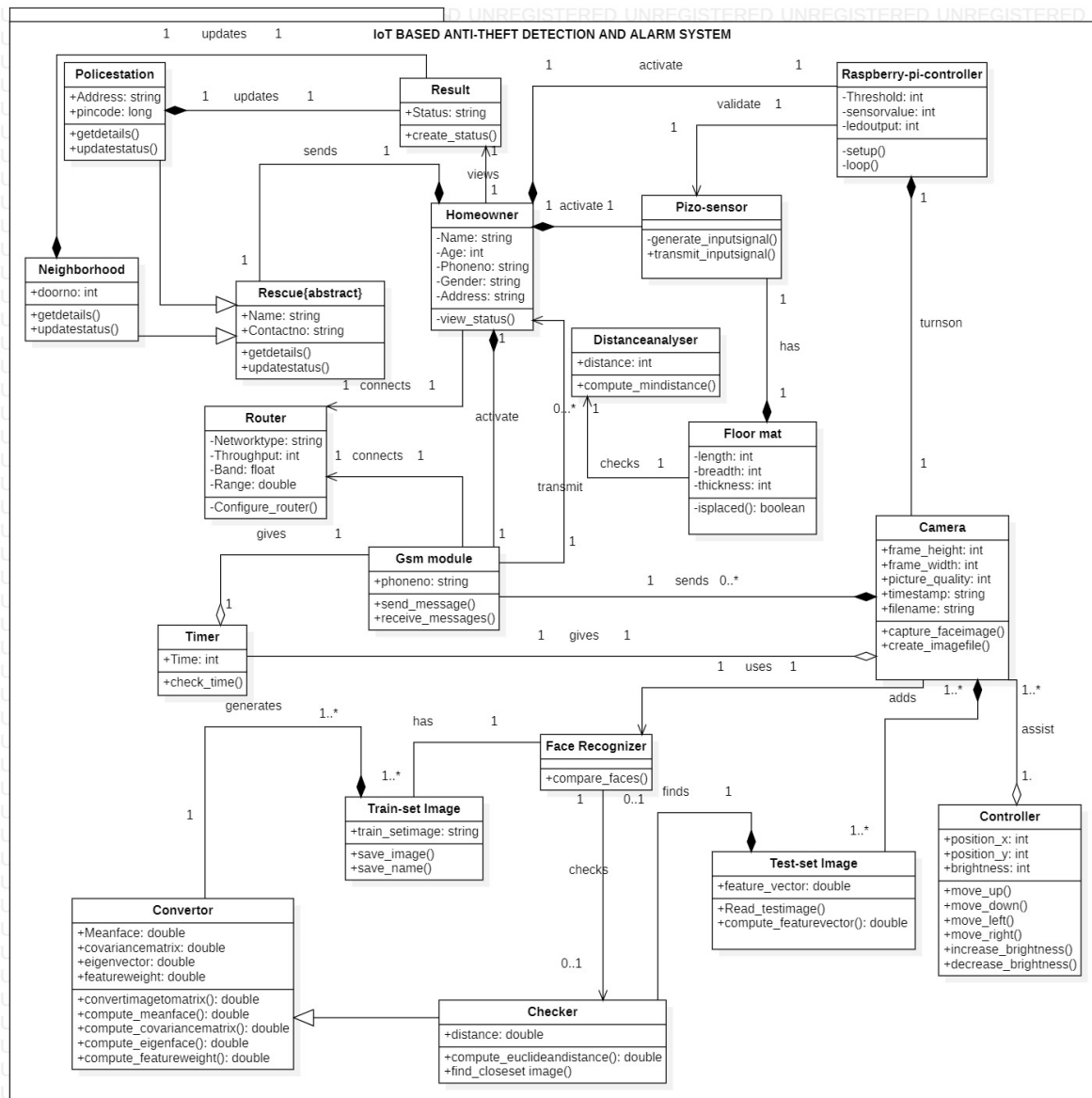
## **AGGREGATION:**

- Timer is gives GSMmodule  
**Multiplicity:** One timer is checked by gsm module checked for duration.(1-1)
- Camera gives Timer  
**Multiplicity:** One Camera helps the timer to check the duration. (1-1)
- Controller assists the camera  
**Multiplicity:** One control class will assist more images taken by camera.  
(1-1. .\*)

## **COMPOSITION:**

- Homeowner activates pizo-sensor  
**Multiplicity:** One homeowner should activate one pizo-sensor. (1-1)
- Homeowner activates Raspberry pi controller  
**Multiplicity:** One homeowner should activate one raspberry pi controller.  
(1-1)
- Home owner activates Gsm module  
**Multiplicity:** One home owner should activate one gsm module. (1-1)
- Home owner informs rescue  
**Multiplicity:** One homeowner should inform the police station about the thief entry. (1-1)
- Floormat has Pizo-sensor  
**Multiplicity:** One floormat has one pizo-sensor. (1-1)
- Raspberry pi controller turns on camera  
**Multiplicity:** One raspberry pi controller must turn on the camera to capture the images. (1-1)
- Camera adds Test set images  
**Multiplicity:** Many images taken by the camera will be added to the train set image. (1..\* - 1..\*)
- Trainset image generates the converter  
**Multiplicity:** Many train set images will be converted into eigen vectors.  
(1..\*-1)
- Police station update the status  
**Multiplicity:** One police station can update the status. (1-1)
- Neighbourhood update the status  
**Multiplicity:** One police neighbourhood can update the status. (1-1)
- Testsetimage finds distance of checker  
**Multiplicity:** One testsetimage will check the computed Euclidean distance of checker. (1-0..1).

## 9.CLASS DIAGRAM:



### CLASSES:

- Homeowner
- Pizo-sensor
- Floor mat
- Distanceanalyser
- Rashberry-pi-controller
- Camera
- Controller
- Face Recognizer
- Train-set Image
- Test-set Image

- Convertor
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- 1.Threshold
- 2.sensorvalue
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#### **Camera:**

- 1.frame\_height
- 2.frame\_width
- 3.picture\_quality
- 4.timestamp
- 5.filename

**Controller:**

- 1.position\_x
- 2.position\_y
- 3.brightness

**Train-set Image:**

- 1.train\_setimage

**Test-set Image:**

- 1.feature\_vector

**Convertor:**

- 1.Meanface
- 2.covariancematrix
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**Checker:**

- 1.distance

**Gsm module:**

- 1.phoneno

**Timer:**

- 1.Time

**Router:**

- 1.Networktype
- 2.Throughput
- 3.Band
- 4.Range

**Result:**

- 1.Status

### **Rescue{abstract}:**

1.Name

2.Contactno

#### **i)Neighbourhood:**

1.doorno

#### **ii)Policestation:**

1.Address

2.pincode

### **OPERATIONS:**

#### **Homeowner:**

1.view\_status: The status from the result class can be viewed.

#### **Pizo-sensor:**

1.generate\_inputsignal(): The input signal is generated by the pizo-sensor

2.transmit\_inputsignal(): The generated input signal is transmitted to Rashberry-pi-controller

#### **Floor mat:**

1.isplaced(): It is used to check whether the pizo-sensor is placed under the floormat.

#### **Distanceanalyser:**

1.compute\_mindistance(): It is used to compute minimum distance of the floormat from the door.

#### **Rashberry-pi-controller:**

1.setup(): To declare led connected pin to output.

2.loop(): To read analog voltage from sensor.

#### **Camera:**

1.capture\_faceimage(): It is used to capture the face-image.

2.create\_imagefile(): It is used to create the image file.

#### **Controller:**

1.move\_up(): It moves tha camera upwards.

2.move\_down(): It moves the camera downwards.

3.move\_left(): It moves the camera leftwards.

4.move\_right(): It moves the camera rightwards.

5.increase\_brightness(): It increases the brightness of the captured image.

6.decrease\_brightness(): It decreases the brightness of the captured image.

### **Face Recognizer:**

1.compare\_faces(): It is used to compare the faces of the captured image with the train set images.

### **Train-set image:**

1.save\_image(): It is used to save the image.

2.save\_name(): It is used to save the name of the train-set image.

### **Test-set image:**

1.Read\_testimage(): It is used to read the newly captured image.

2.compute\_featurevector(): It is used to compute the feature vector the test set image.

### **Convertor:**

1.convertimagetomatrix(): It converts the image to matrix.

2.compute\_meanface(): It computes the mean face of the generated matrix.

3.compute\_covariancematrix(): It computes the covariance matrix.

4.compute\_eigenface(): It computes the eigenface.

5.compute\_featureweight(): It computes the feature weight of the train set images.

### **Checker:**

1.compute\_euclidean\_distance(): It will compute the Euclidean distance.

2.find\_closestimage(): It will find the closest image.

### **Gsm module:**

1.send\_message(): It will send message to the homeowner.

2.receive\_message(): It will receive images from the camera.

### **Timer:**

1.check\_time(): It is used to check time of the captured image from the camera.

### **Router:**

1.Configure\_router():It is used to configure the router.

**Rescue{abstract}:**

- 1.getdetails():It is used to get details of the homeowner.
- 2.update\_status(): It is used to update the status if the rescue operation have been carried out or not.

**Result:**

- 1.create\_status(): It is used to create the status.

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**Multiplicity:** One gsm module uses zero or more images taken by camera. (1-0..\*)
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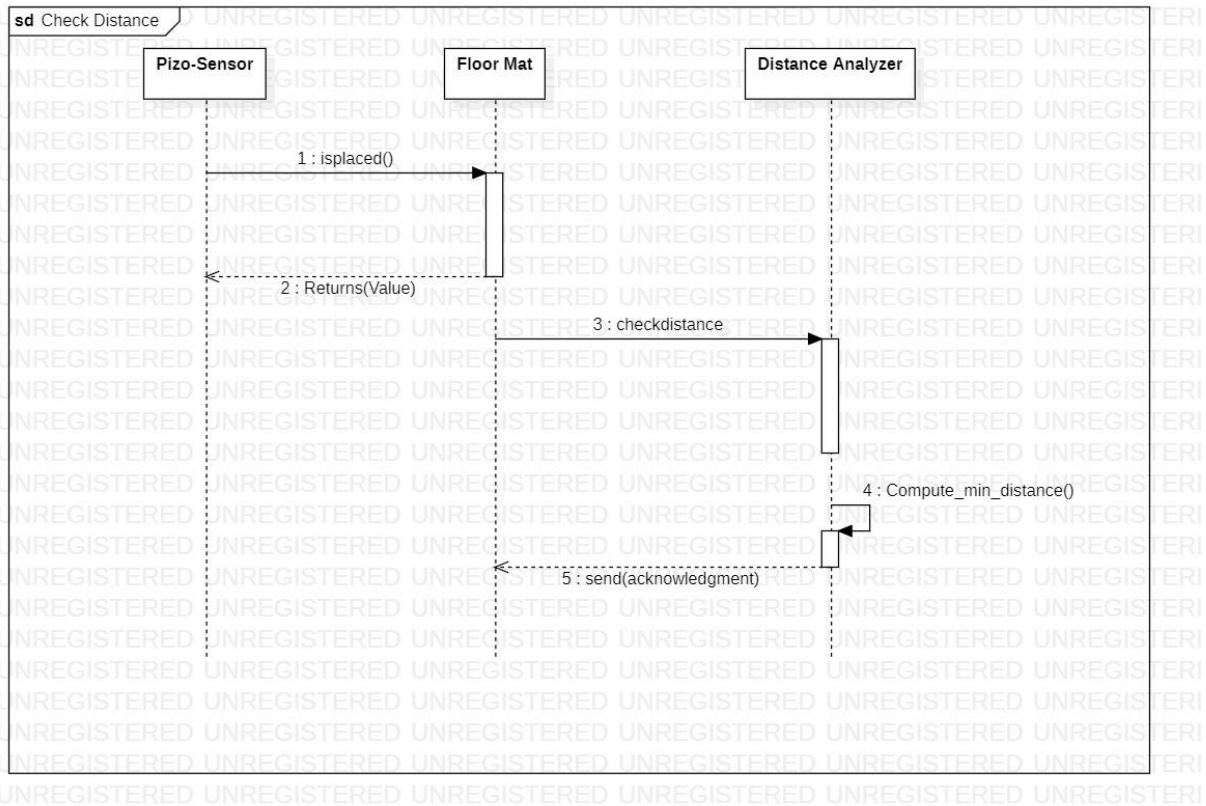
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**Multiplicity:** One testsetimage will check the computed Euclidean distance of checker. (1-0..1).

**CRC:**

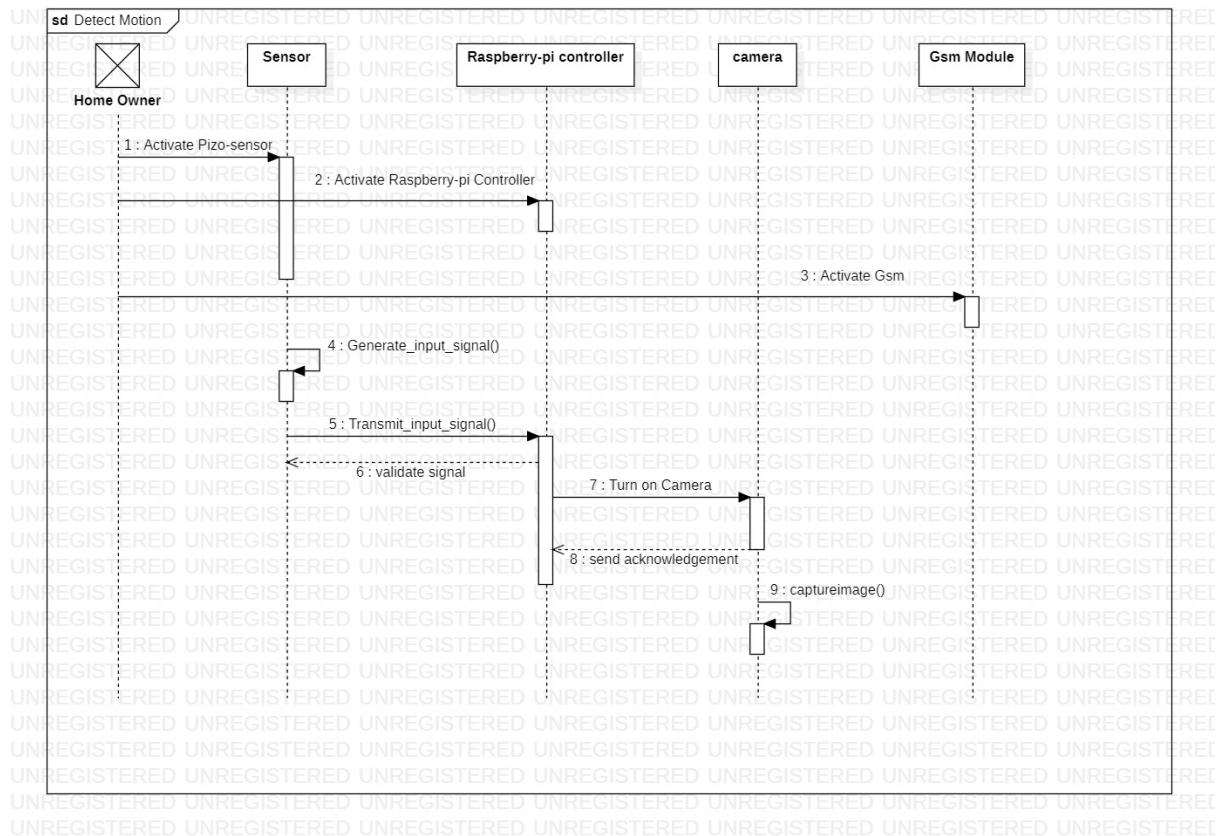
<b>CLASS</b>	<b>RESPONSIBILITIES</b>	<b>COLLOBORATIONS</b>
Homeowner	<ul style="list-style-type: none"> <li>view_status()</li> </ul>	<ul style="list-style-type: none"> <li>Pizosensor</li> <li>Rashberry_pi_controller</li> <li>GSModule</li> <li>Policestation</li> <li>Router</li> <li>Status</li> </ul>
Floormat	<ul style="list-style-type: none"> <li>isplaced():boolean</li> </ul>	<ul style="list-style-type: none"> <li>Distance_analyser</li> </ul>
Rashberry_pi_controller	<ul style="list-style-type: none"> <li>setup()</li> <li>loop()</li> </ul>	<ul style="list-style-type: none"> <li>Pizosensor</li> <li>Camera</li> </ul>
Pizosensor	<ul style="list-style-type: none"> <li>Generate_inputsignal()</li> <li>Transmit_inputsignal()</li> </ul>	<ul style="list-style-type: none"> <li>Rashberry_pi_controller</li> <li>Floormat</li> </ul>
Camera	<ul style="list-style-type: none"> <li>capture_faceimage()</li> <li>create_imagefile()</li> </ul>	<ul style="list-style-type: none"> <li>FaceRecognizer</li> <li>GSModule</li> <li>Test_set_image</li> </ul>
Controller	<ul style="list-style-type: none"> <li>move_up()</li> <li>move_down()</li> <li>move_left()</li> <li>move_right()</li> <li>increase_brightness()</li> <li>decrease_brightness()</li> </ul>	<ul style="list-style-type: none"> <li>Camera</li> </ul>
FaceRecognizer	<ul style="list-style-type: none"> <li>compare_faces()</li> </ul>	<ul style="list-style-type: none"> <li>Train_set_image</li> <li>Checker</li> </ul>
Train_set_image	<ul style="list-style-type: none"> <li>save_image()</li> <li>save_name()</li> </ul>	<ul style="list-style-type: none"> <li>Converter</li> </ul>
Test_set_image	<ul style="list-style-type: none"> <li>Read_testimage()</li> <li>compute_featurevector():double[]</li> </ul>	<ul style="list-style-type: none"> <li>Checker</li> <li>Camera</li> </ul>
Converter	<ul style="list-style-type: none"> <li>convertimagetomatrix():double[][]</li> <li>compute_meanface():double[]</li> <li>compute_covariancematrix():double[][]</li> <li>compute_eigenface():double[][]</li> <li>compute_featureweight():double[]</li> </ul>	<ul style="list-style-type: none"> <li>Train_set_image</li> </ul>
Checker	<ul style="list-style-type: none"> <li>Compute_euclideanistance():double</li> <li>find_closestimage()</li> </ul>	<ul style="list-style-type: none"> <li>Test_set_image</li> <li>Train_set_image</li> </ul>
GSModule	<ul style="list-style-type: none"> <li>send_message()</li> <li>receive_mesaage()</li> </ul>	<ul style="list-style-type: none"> <li>Timer</li> <li>Router</li> <li>Homeowner</li> </ul>
Timer	<ul style="list-style-type: none"> <li>checktime()</li> </ul>	<ul style="list-style-type: none"> <li>Camera</li> </ul>
Rescue	<ul style="list-style-type: none"> <li>getdetails()</li> </ul>	<ul style="list-style-type: none"> <li>Policestation</li> <li>Neighbourhood</li> </ul>
Neighbourhood	<ul style="list-style-type: none"> <li>update_status():String</li> <li>getdetails()</li> </ul>	<ul style="list-style-type: none"> <li>Status</li> <li>Homeowner</li> </ul>
Policestation	<ul style="list-style-type: none"> <li>update_status():String</li> <li>getdetails()</li> </ul>	<ul style="list-style-type: none"> <li>Status</li> <li>Homeowner</li> </ul>
status	<ul style="list-style-type: none"> <li>create_status():String</li> </ul>	<ul style="list-style-type: none"> <li>Policestation</li> </ul>

## 10. SEQUENCE DIAGRAM:

### CHECKS-DISTANCE:

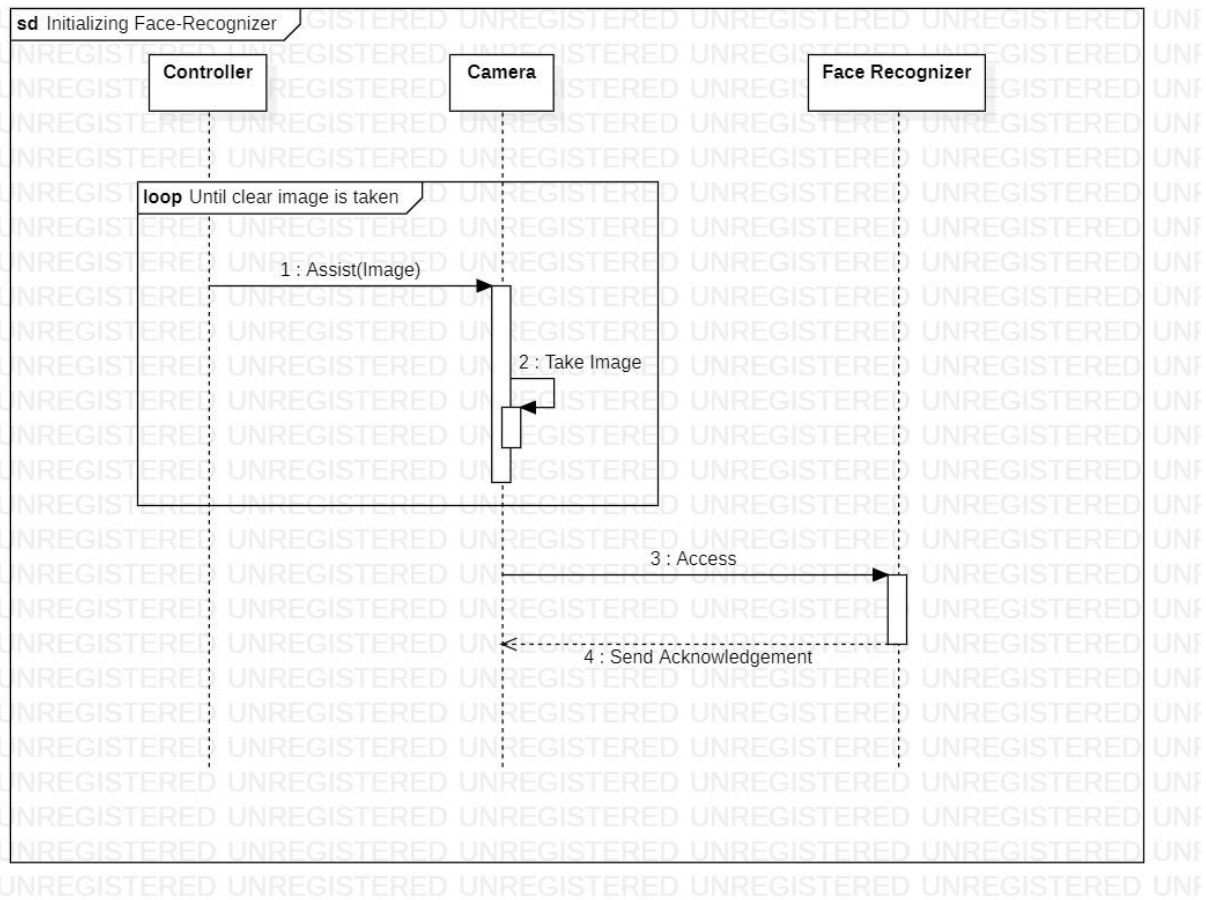


- ✓ The pizo-sensor should check whether it isplaced under the floormat using **isplaced()** method.
- ✓ In response the floormat **returns(value)** to the pizo-sensor.
- ✓ The floormat will now **check distance** with the distance-analyser.
- ✓ The distance-analyzer should now **compute\_mindistance()**.
- ✓ It should then **send(acknowledgment)** to the floormat.

**DETECTS MOTION:**

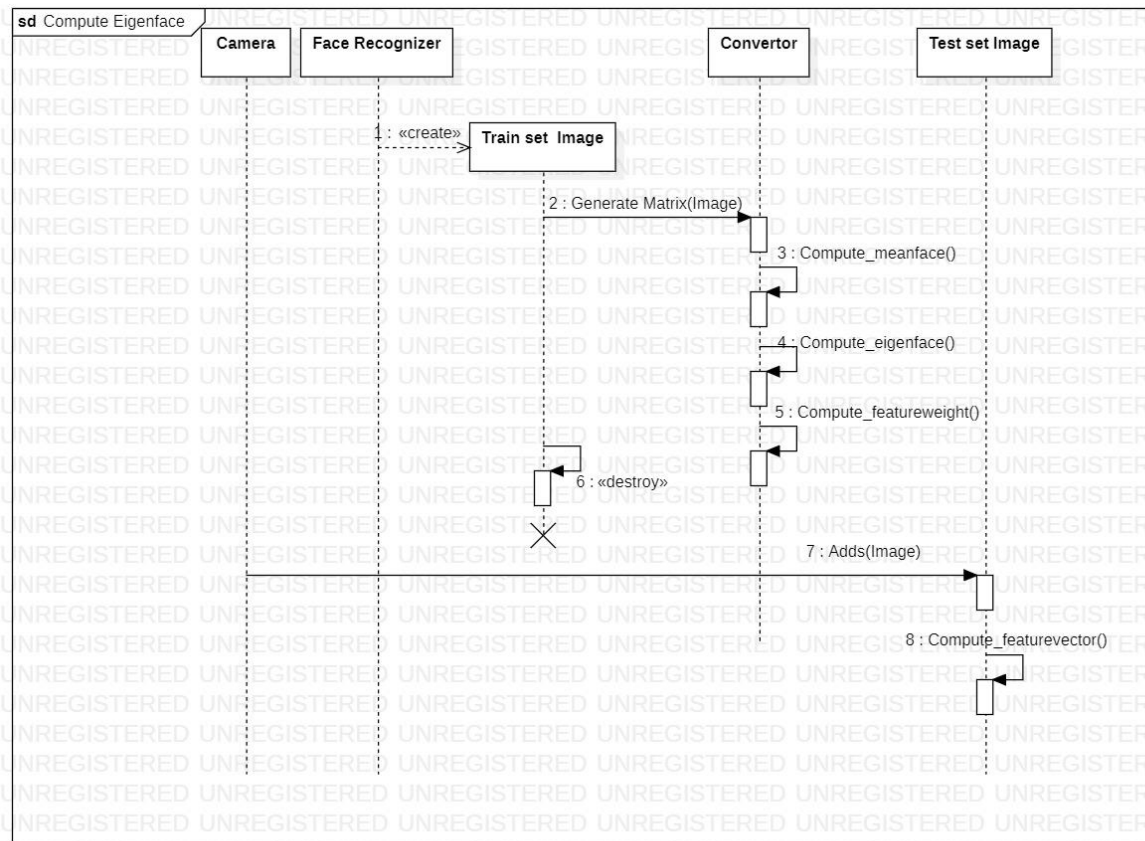
- The homeowner should **activate the pize-sensor, rashberry-pi controller and gsm-module** respectively.
- The pizo-sensor will generate an input signal on detecting motion using **Generate\_input\_signal()** method.
- Once the signal is generated it is transmitted to the rashberry-pi controller using **Transmit\_input\_signal()** method.
- In response the rashberry-pi controller **validates signal** generated by the pizo-sensor.
- Once the signal is valid the rashberry-pi controller **Turn on camera**.
- In response the camera will **send acknowledgement** to the rashberry-pi controller.
- The camera should capture images of the thief using **captureimage()** method.

## INITIALIZING FACERECOGNIZER:



- The controller will be assisting the images taken by the camera using **Assist(image)** method.
- The camera will have to **take image**. This continues in a **loop until a clear image is taken**.
- The camera should then **Access** the face recognizer and in response the face recognizer should **send acknowledgement**.

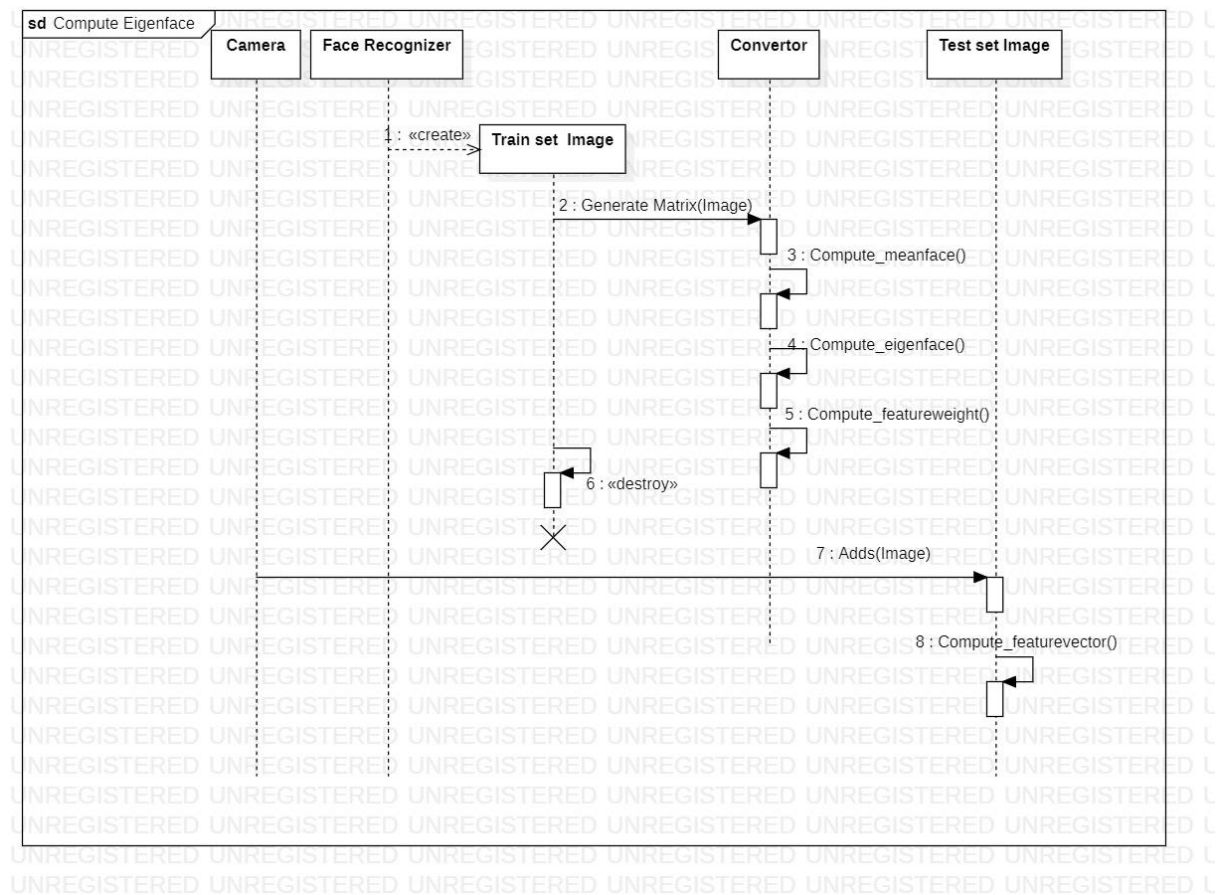
## COMPUTES EIGENFACE:



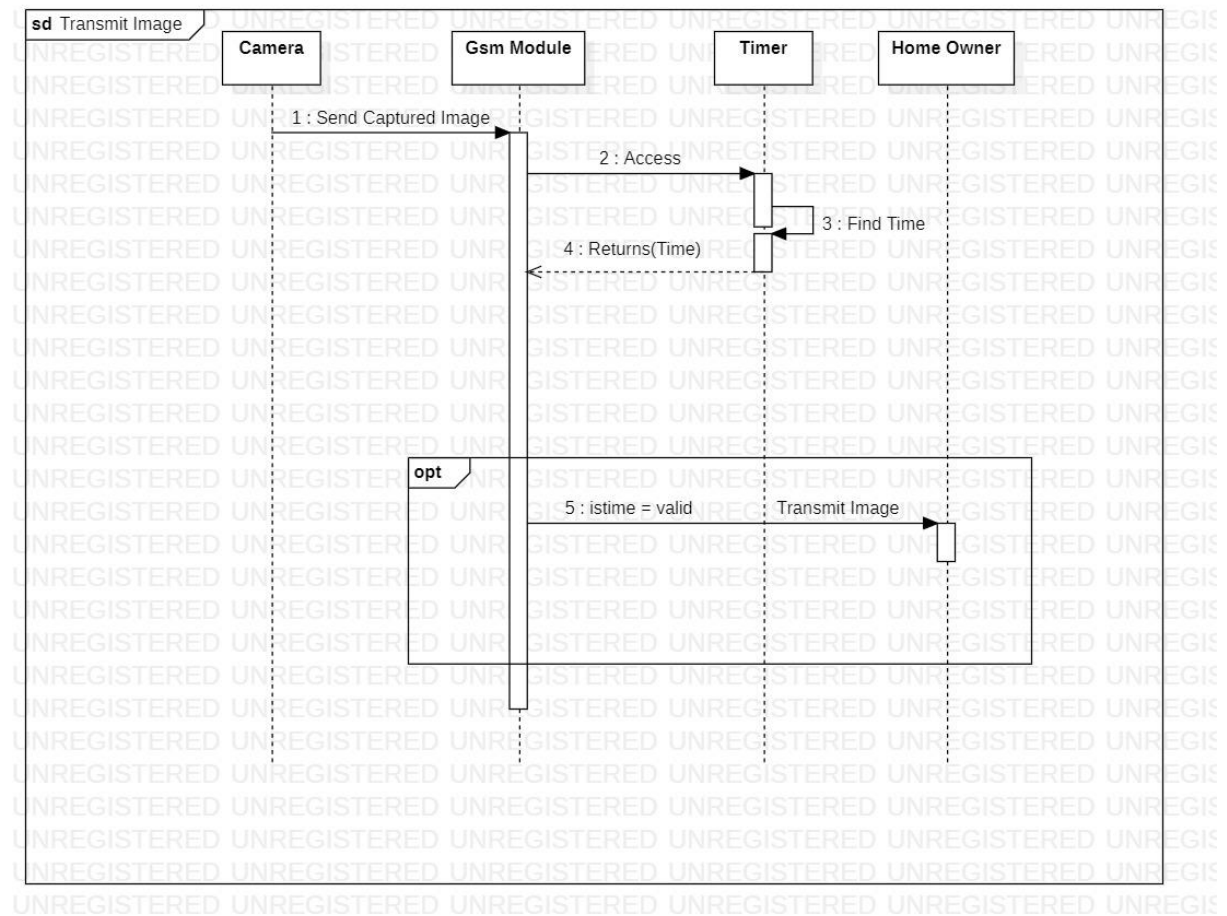
- ❖ The face recognizer will **create** an instance of **Trainsetimage**.
- ❖ The Trainset image will generate a matrix of the trainsetimages to the Converter using the **Generate\_matrix(image)** method.
- ❖ The Converter will compute mean face of the train set images using the **compute\_meanface()** method.
- ❖ It will then compute the eigenface using the meanface by the method **Compute\_eigenface()** method.
- ❖ After that the Converter will compute the feature weight of the trainsetimages using **Compute\_featureweight(eigenface)** method.
- ❖ The **Trainsetimage** is now **destroyed**.
- ❖ The camera then adds the images to the Testsetimage using **Adds(image)** method.
- ❖ The Testsetimage will then compute the feature vector the added test-set image using the **compute\_featurevector()** method.



## FACE RECOGNITION:

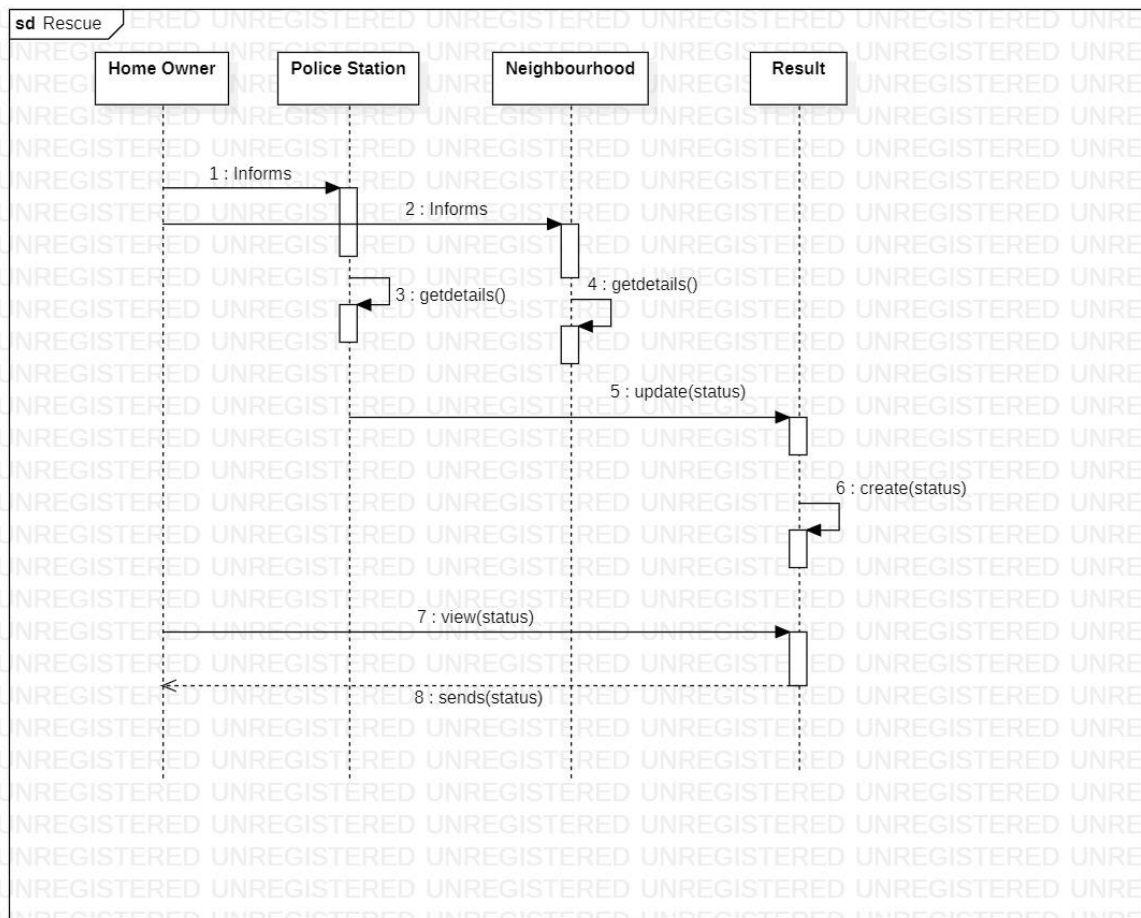


- The Testsetimage will transfer the feature vector to the checker using the **Transfer(feature\_vector)** method.
- The checker should compute the Euclidean distance using the **compute\_Euclideanistance()** method.
- The fragment **alt** is used. The 2 guard conditions are “**on recognition**” and “**on unrecognition**”.
- Upon recognition the checker will **notify** the facerecognizer and on unrecognition the checker will read the next image from the facerecognizer using the **Readnext(image)** method.
- The Facerecognizer should **acknowledge** the **camera** whether the face is recognized or unrecognized.

**TRANSMIT IMAGE:**

- The camera will **sends captured image** to the gsm-module.
- The gsm module will then **access** the Timer.
- The Timer will **find time** and returns the time to the gsm-module using **Returns(time)** method.
- The fragment **opt** is used.
- The guard condition used is “**istime=valid**”.
- If the time is valid then the gsmmodule will transmit the image to homeowner using **transmit(image)** method.

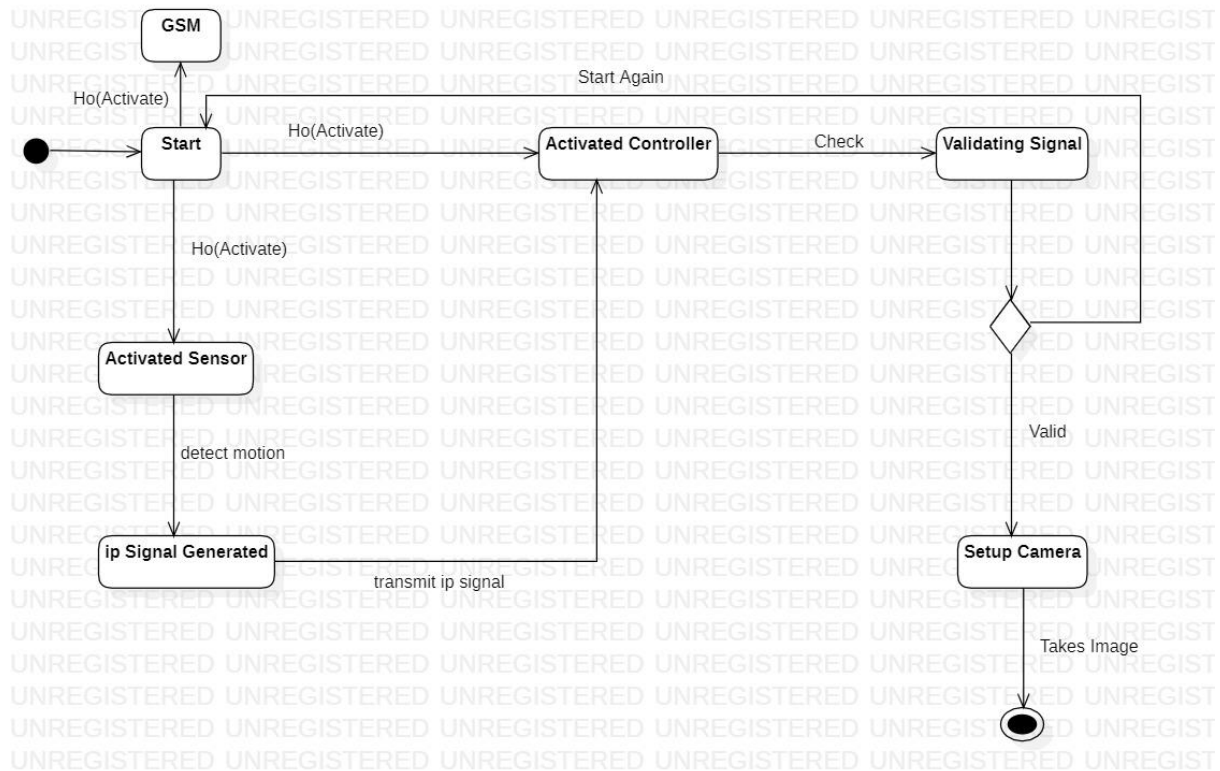


**RESCUE:**

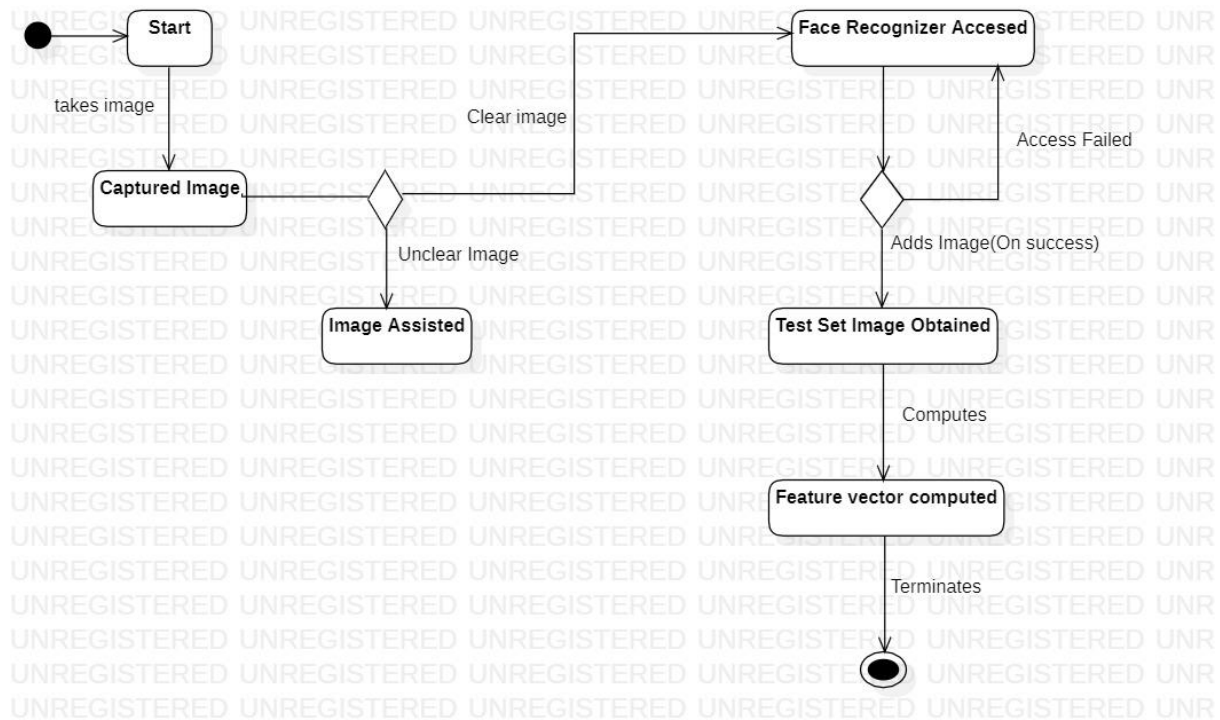
- ✓ The homeowner should **inform** the policestation and neighbourhood about the entry of thief.
- ✓ The policestation must get the details of the homeowner using the **getdetails()** method.
- ✓ The Neighbourhood must also get the details of the homeowner using the **getdetails()** method.
- ✓ The policestation should update the status whether they have arrived the spot and caught the thief using the **update(status)** method.
- ✓ The Result should create the status using the **create(status)** method.
- ✓ The Homeowner should view the status whether the rescue teams have arrived by using the method **view(status)**.
- ✓ The Result will then send the status to the homeowner using the **send(status)** method.

## II.STATE DIAGRAM:

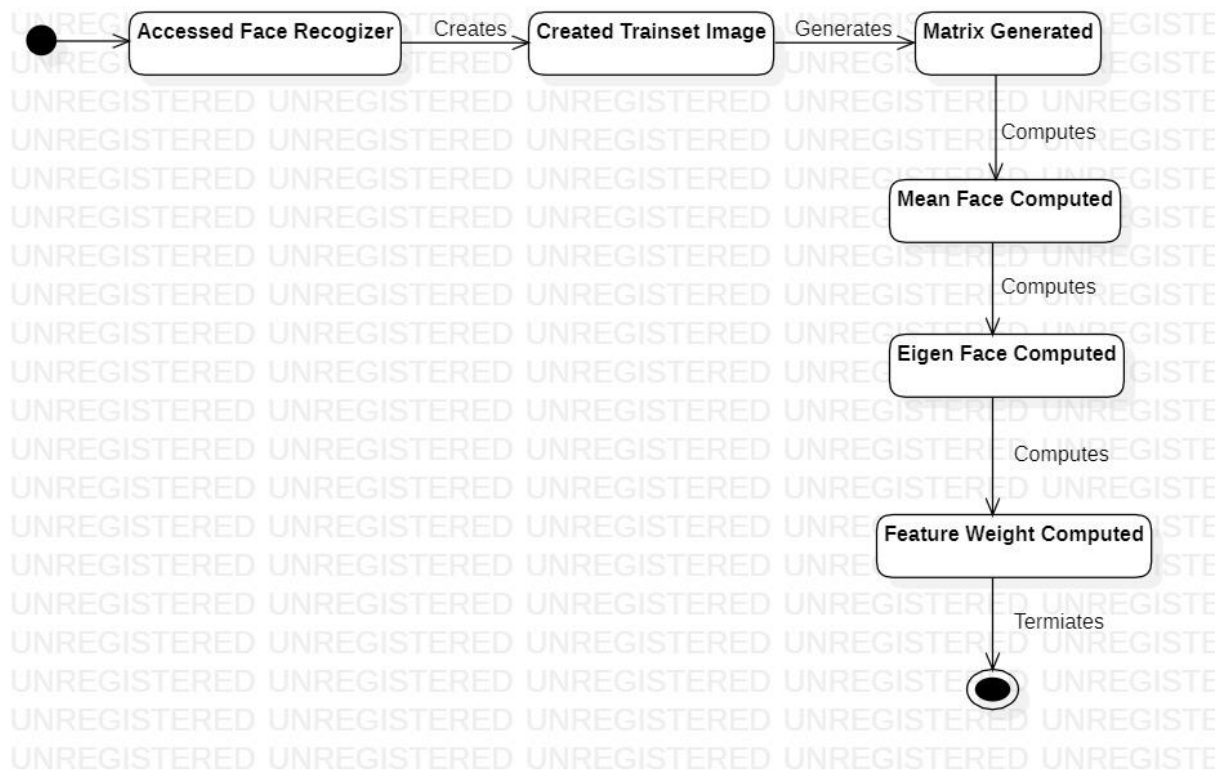
### DETECT MOTION:



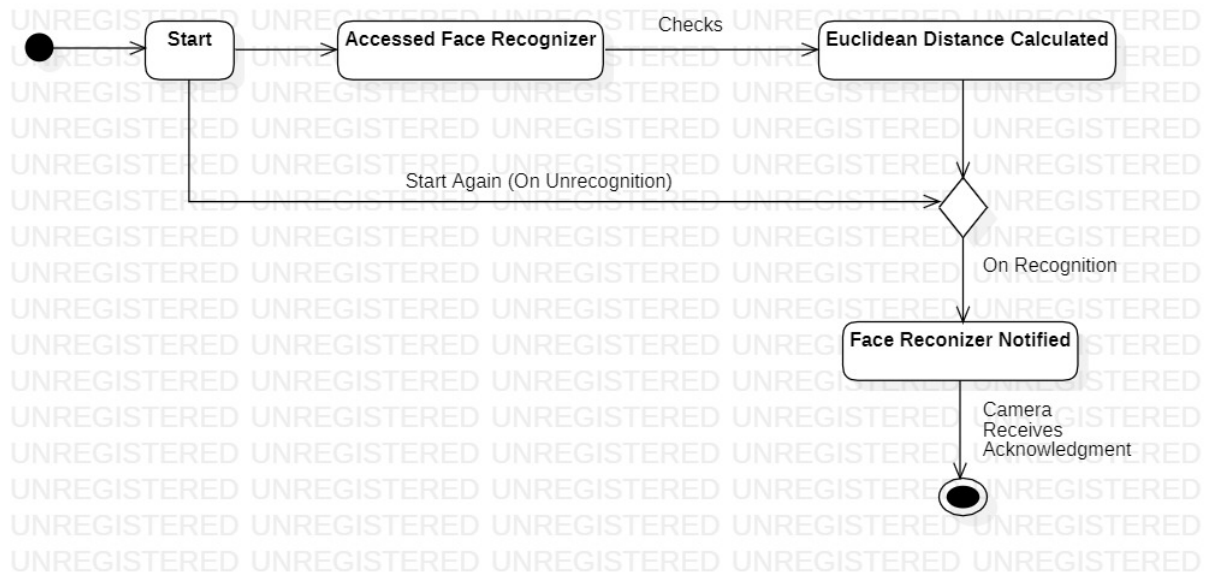
- From the **start** state, the **homeowner** activates the sensor, controller and gsm module.
- This leads to the **Activated sensor** state, **Activated controller** state and **Activated gsm-module** state respectively.
- The Activated sensor will detect the motion of the thief using the **detect motion** transition that will lead to the **input signal generator** state.
- Then there will be a **transmit input signal** transition which leads to the **Activated Controller** state.
- Now this Activated Controller state will have a **check** transition which leads to the **validating signal** state.
- Here we have a **choice** where the signal is either **valid** or **invalid**.
- **Valid** transition leads to the **setup camera** state.
- This state will have a transition **takes image**.
- This takes image transition leads to the **final** state.
- If there is an **Invalid** transition it then leads to the **start** state by having a **start again** transition.

**INITIALIZING FACERECOGNIZER:**

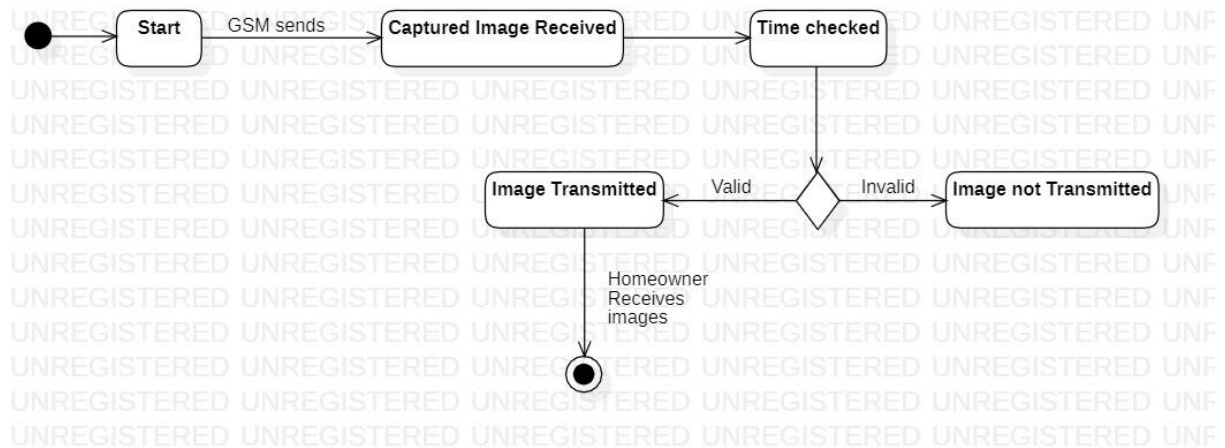
- ✓ From the **start** state, we have a transition **takes image** which leads to the **captured image** state.
- ✓ Now we have a **choice** where the image is **clear image** or **unclear image**.
- ✓ The **unclear image** transition leads to the **Image Assisted** state.
- ✓ The **clear image** transition leads to the **FaceRecognizer Accessed** state.
- ✓ We have a **choice** here where the **access failed** and **Adds image(on success)**.
- ✓ The **Access Failed** transition will again lead to the **FaceRecognizer Accessed** state.
- ✓ The **Adds image(onSuccess)** transition will leads to **Testsetimage obtained** state.
- ✓ We will have to compute the feature vector of the testset image by having a transition **computes**.
- ✓ This **computes** transition leads to the **Feature vector computed** state.
- ✓ Finally the transition **terminates** leads to the **final** state.

**COMPUTE EIGENFACE:**

- From the initial point we have a **FaceRecognizer Accessed** state.
- This state will have a transition **creates** which leads to the **Created trainset image** state.
- The trainset image must generate the matrix for the trainset images by having a transition **generates**.
- This transition leads to the **Matrix Generated** state.
- Now we must compute the mean face of the train set images, so we will be having a transition **computes**.
- This transition leads to the **Mean face Computed** state.
- This state will have a transition **computes** to calculate the eigenface.
- This **computes** transition leads to the **Eigenface computed** state.
- This state will now enters the feature weight computed state by having a transition **computes** in order to calculate the feature weight of the trainset images.
- Now there is a final transition **terminates** from the **Feature Weight Computed** state which leads to the **final** state.

**FACE RECOGNITION:**

- From the **start** state we have a transition **Access** that leads to the **Accessed Face Recognizer**.
- This state will enter the **Euclidean distance calculated** state by having a transition **checks**.
- There is a **choice** where we have **On recognition** and **Start again(on unrecognition)**.
- The **start again (on unrecognition)** transition leads to the **start** state.
- The transition **on recognition** leads to the **Face Recognizer Notified** state.
- Here we have a final transition **camera receives acknowledgement** that leads to the **final** state.

**TRANSMIT IMAGE:**

- ❖ From the **start** state the gsm send the captured image to the homeowner by having a transition **GSM sends** that leads to the **captured image received** state.
- ❖ This state should check the time by having a transition **checks time** that leads to the **Time checked** state.
- ❖ Now we have a **choice** if the time is **valid** or **invalid**.
- ❖ The time is said to be **valid** if the persons stands in the same place for more than the minimum time else it is **invalid**.
- ❖ The **valid** transition leads to the **Image transmitted** state.
- ❖ After this there is a transition **Homeowner receives image** in order to receive the image and this transition leads to the **final** state.
- ❖ The **invalid** transition leads to the **Image not transmitted** state.

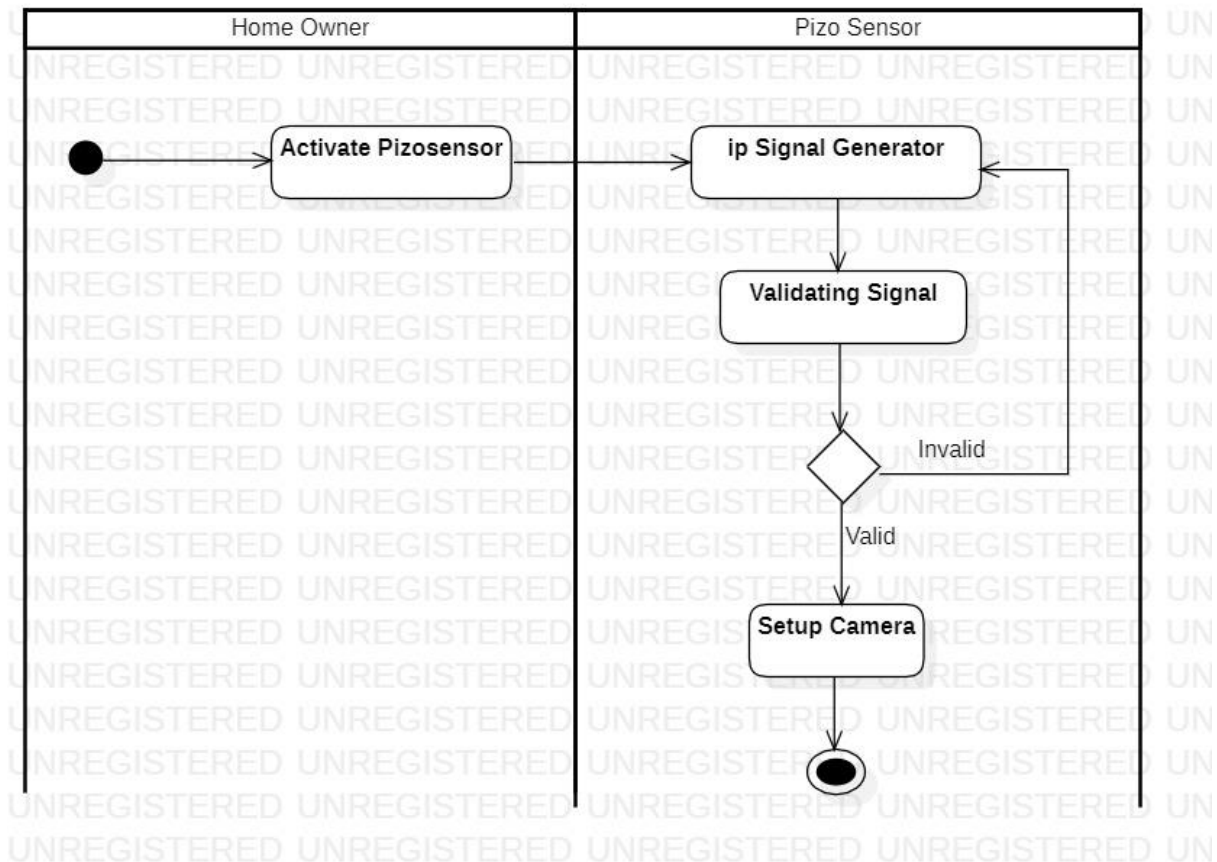


**RESCUE:**

- ✓ From the **start** state the homeowner should inform the police station and neighborhood by having a transition **informs** that leads to the **Information Received** state.
- ✓ This state will now enter the **status updated** state once the police station and neighbourhood updates the status by having a transition **updates**.
- ✓ The status updated can be viewed by the homeowner by having a transition **views** that leads to the **status viewed** state.
- ✓ From this state we have final transition **sends** which leads to the **final** state.

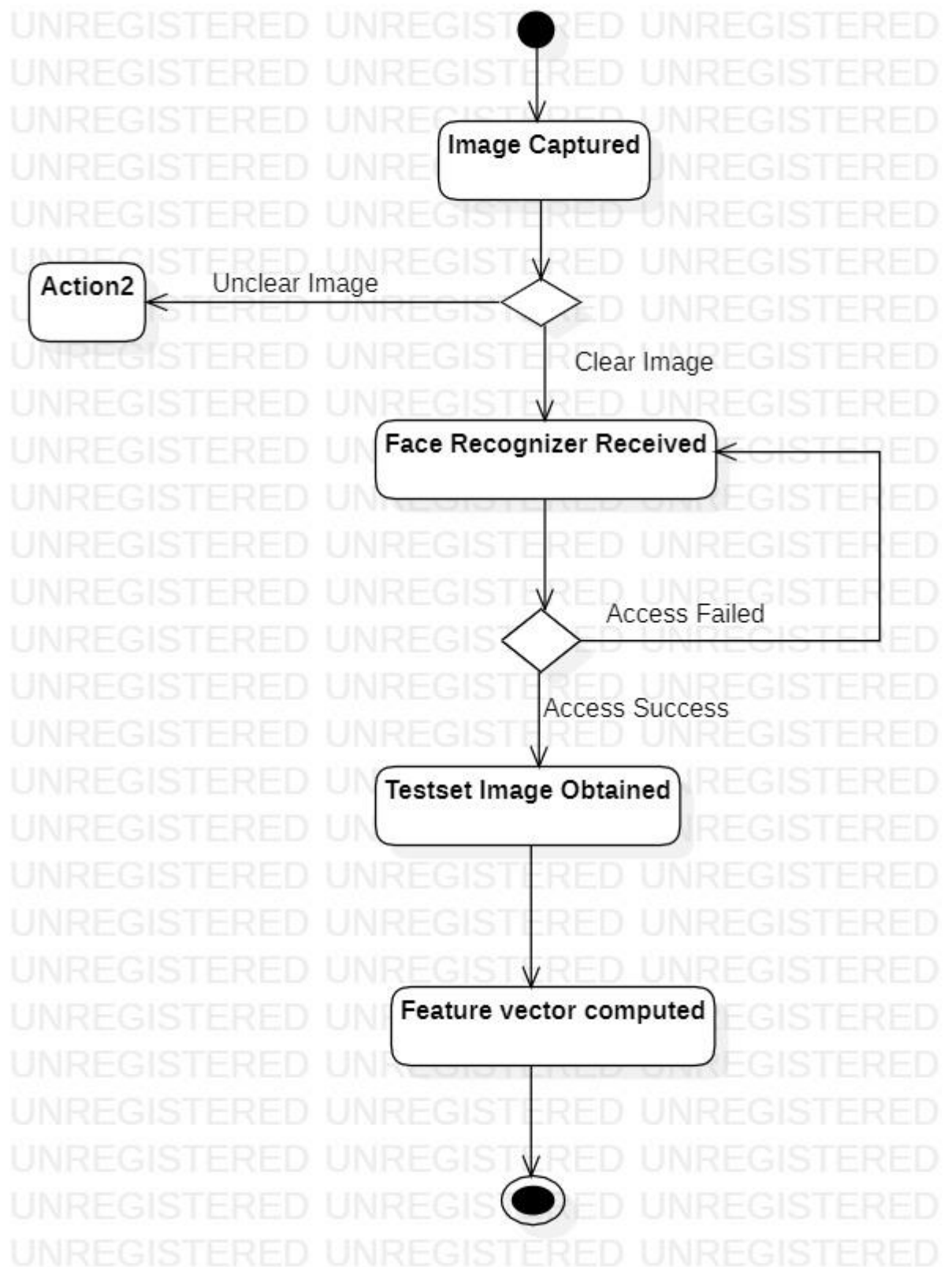
## 12.ACTIVITY DIAGRAM:

### DETECT MOTION:



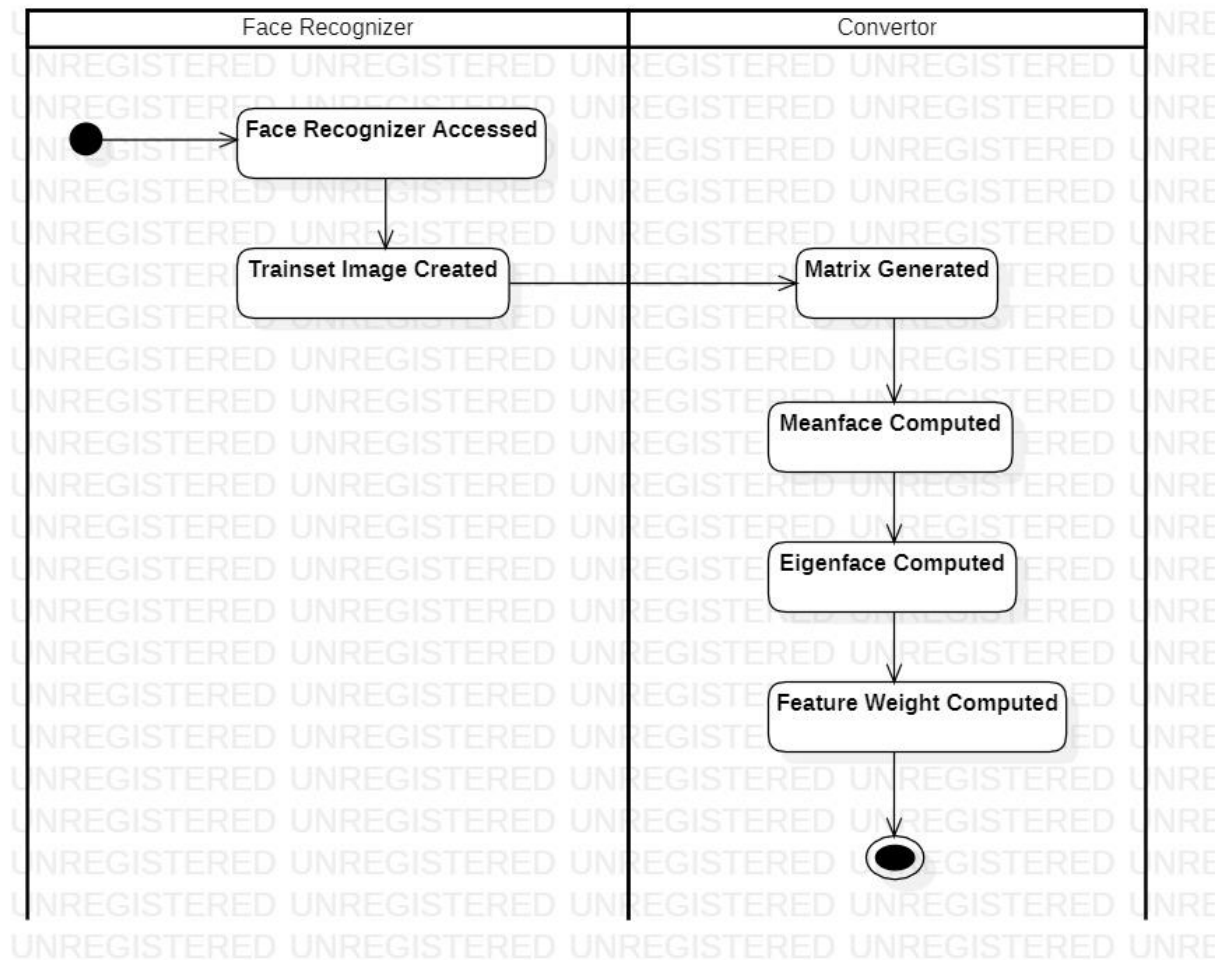
- This activity model uses a swim lane diagram and the two objects used here are **Homeowner** and **Pizo sensor**.
- From the initial point, the Homeowner activates **pizosensor**.
- Once it is activated the **input signal** will be **generated**.
- Then we have a activity of **validating signal** where there will be **choices** of **valid** and **invalid**.
- If the decision is **valid** then the **setup camera** activity is carried on and then it **exits** the control flow.
- If the decision is **invalid** then the **input signal** is generated again.



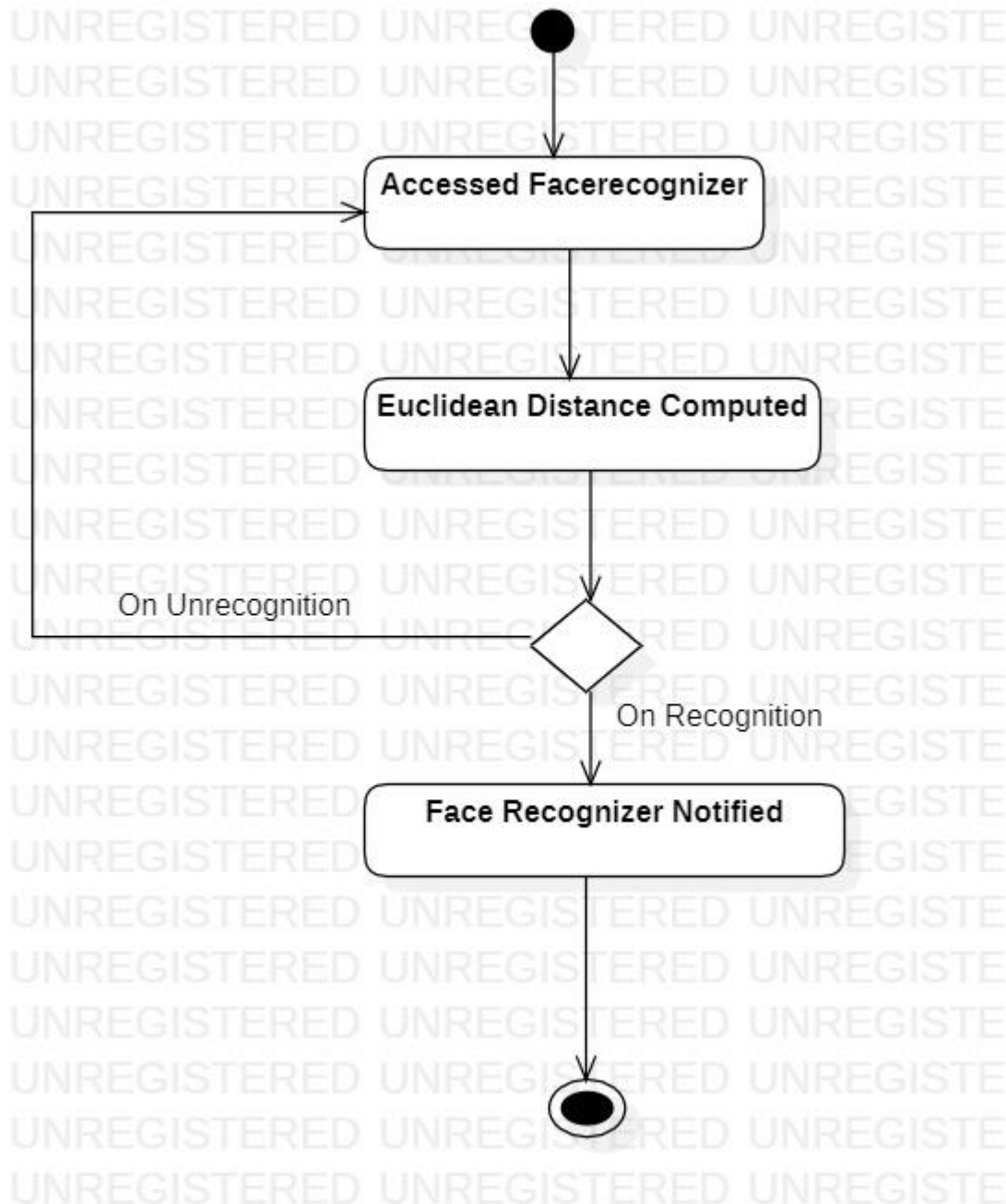
**INITIALIZING FACERECOGNIZER:**

- ❖ We start with the **Image Captured** activity where we have 2 choices of **clear image** or **unclear image**.
- ❖ If the decision is **clear image** the **FaceRecognizer** is Accessed.
- ❖ Here we have choices of having **Access failed** or **Access success**.
- ❖ If the decision is **Access failed** the **FaceRecognizer** is accessed again.
- ❖ If the decision is **Access success** the **Testsetimage** is obtained.
- ❖ Once the **testset image** is obtained the **feature vector** is computed and then exits the control flow.

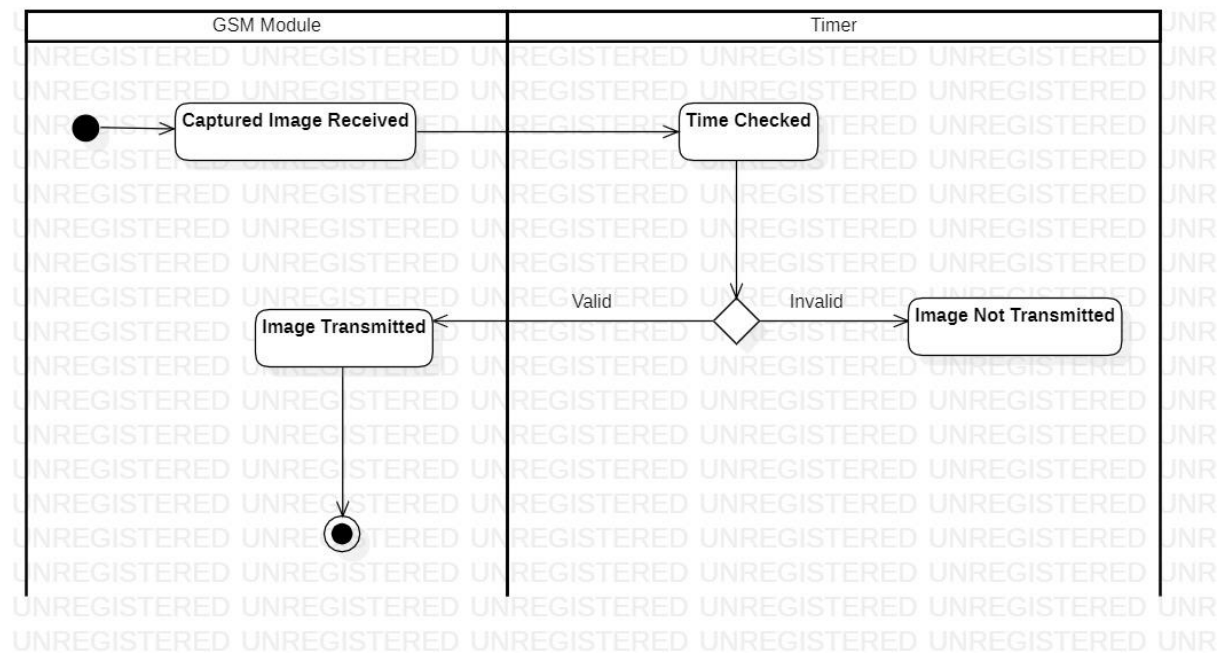
### Compute Eigenface:



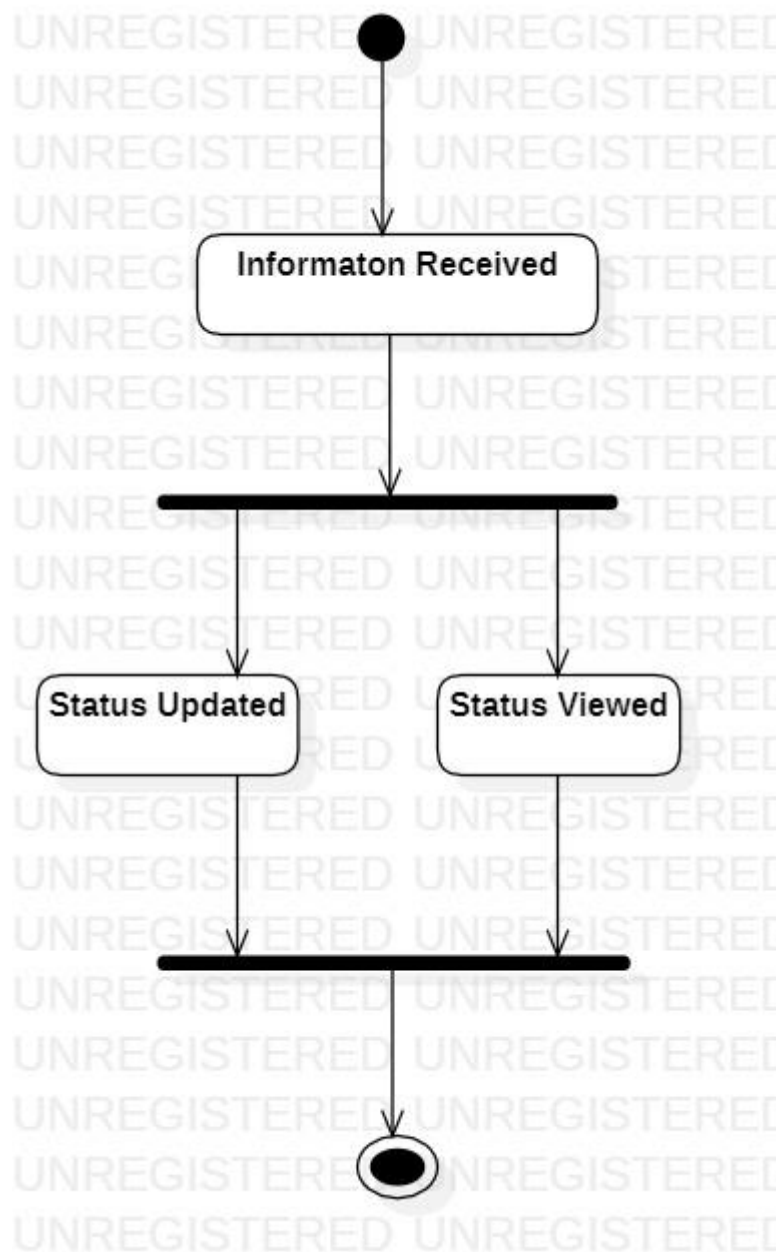
- This activity model uses a swim lane diagram and the two objects used here are **Face Recognizer** and **Converter**.
- From the initial point the **FaceRecognizer** is **Accessed**. Then the **Trainsetimage** is created.
- Once the **trainset image** is created the **matrix** is generated by the converter.
- Then the **meanface** is computed by the Converter. Using the generated matrix the meanface is computed. Using the meanface the Eigenface is computed. Finally the feature weight is computed.

**FACERECOGNITION:**

- From the initial point the **Accessed FaceRecognizer** should compute **Euclidean distance**.
- We have a **choice** of having **On recognition** or **On unrecognition**.
- If the decision is made **On Recognition** then the **FaceRecognizer** is **notified** and **exits** the control flow.
- If the decision is made **On Unrecognition** then this activity starts from the **beginning**.

**TRANSMIT IMAGE:**

- ✓ This activity model uses a swim lane diagram and the two objects used here are **GSMModule** and **Timer**.
- ✓ The **Captured Image** will be received to the **GSM module** and once the images are received the **GSMmodule** uses the timer to have a **Time checked** activity.
- ✓ Here we have 2 choices of having time **valid** or **invalid**.
- ✓ If the decision is **valid**, then the **GSMmodule** must **transmit image** to the **homeowner** and exits the control flow.
- ✓ If the decision is **invalid** then the **image** is **not transmitted**.

**RESCUE:**

- ❖ From the initial point the **information** is **received**.
- ❖ We have a **Fork** operation where the **status updated** and **status viewed**.
- ❖ Fork Operation:
  - Status updated
  - Status Viewed.

Then these 2 activities will be **joined** together and this.

## **CODE GENERATION:**

### **CAMERA:**

```
package IoT BASED ANTI-THEFT DETECTION AND ALARM SYSTEM;

import java.util.*;

/**
 *
 */
public class Camera {

    /**
     * Default constructor
     */
    public Camera() {
    }

    /**
     *
     */
    public int frame_height;

    /**
     *
     */
    public int frame_width;

    /**
     *
     */
    public int picture_quality;

    /**
     *
     */
    public string timestamp;

    /**
     *
     */
    public string filename;

    /**
     *
     */
    public void capture_faceimage() {
        // TODO implement here
    }

    /**
     *
     */
    public void create_imagefile() {
        // TODO implement here
    }
}
```

## **CHECKER:**

```
import java.util.*;

/**
 *
 */
public class Checker extends Convertor {

    /**
     * Default constructor
     */
    public Checker() {
    }

    /**
     *
     */
    public double distance;

    /**
     * @return
     */
    public double compute_euclidean_distance() {
        // TODO implement here
        return 0.0d;
    }

    /**
     *
     */
    public void find_closest_image() {
        // TODO implement here
    }
}
```

## **CONTROLLER:**

```
import java.util.*;

/**
 *
 */
public class Controller {

    /**
     * Default constructor
     */
    public Controller() {
    }

    /**
     *
     */
}
```

```
        public int position_x;

    /**
     *
     */
    public int position_y;

    /**
     *
     */
    public int brightness;


    /**
     *
     */
    public void move_up() {
        // TODO implement here
    }

    /**
     *
     */
    public void move_down() {
        // TODO implement here
    }

    /**
     *
     */
    public void move_left() {
        // TODO implement here
    }

    /**
     *
     */
    public void move_right() {
        // TODO implement here
    }

    /**
     *
     */
    public void increase_brightness() {
        // TODO implement here
    }

    /**
     *
     */
    public void decrease_brightness() {
        // TODO implement here
    }
}
```



## **CONVERTOR:**

```
import java.util.*;

/**
 *
 */
public class Convertor {

    /**
     * Default constructor
     */
    public Convertor() {
    }

    /**
     *
     */
    public double Meanface;

    /**
     *
     */
    public double covariancematrix;

    /**
     *
     */
    public double eigenvector;

    /**
     *
     */
    public double featureweight;

    /**
     * @return
     */
    public double convertimagetomatrix() {
        // TODO implement here
        return 0.0d;
    }

    /**
     * @return
     */
    public double compute_meanface() {
        // TODO implement here
        return 0.0d;
    }

    /**
     * @return
     */
    public double compute_covariancematrix() {
        // TODO implement here
        return 0.0d;
    }
}
```

```
/**
 * @return
 */
public double compute_eigenface() {
    // TODO implement here
    return 0.0d;
}

/**
 * @return
 */
public double compute_featureweight() {
    // TODO implement here
    return 0.0d;
}
}
```

### **DISTANCE ANALYSER:**

```
import java.util.*;

/**
 *
 */
public class Distanceanalyser {

    /**
     * Default constructor
     */
    public Distanceanalyser() {
    }

    /**
     *
     */
    public int distance;

    /**
     *
     */
    public void compute_mindistance() {
        // TODO implement here
    }

}
```

### **FACE RECOGNIZER:**

```
import java.util.*;

/**
 *
 */
public class Face Recognizer {

    /**
     * Default constructor
     */
    public Face Recognizer() {
    }

}
```

```
/**
 *
 */
public void compare_faces() {
    // TODO implement here
}

}
```

## **FLOOR MAT:**

```
import java.util.*;

/**
 *
 */
public class Floor mat {

    /**
     * Default constructor
     */
    public Floor mat() {
    }

    /**
     *
     */
    private int length;

    /**
     *
     */
    private int breadth;

    /**
     *
     */
    private int thickness;

    /**
     * @return
     */
    private boolean isplaced() {
        // TODO implement here
        return false;
    }

}
```

## **GSM MODULE:**

```
import java.util.*;

/**
 *
 */
public class Gsm module {

    /**
     * Default constructor
     */
    public Gsm module() {
    }

    /**
     *
     */
    public string phoneno;

    /**
     *
     */
    public void send_message() {
        // TODO implement here
    }

    /**
     *
     */
    public void receive_messages() {
        // TODO implement here
    }
}
```

## **HOMEOWNER:**

```
import java.util.*;

/**
 *
 */
public class Homeowner extends Result {

    /**
     * Default constructor
     */
    public Homeowner() {
    }

    /**
     *
     */
    private string Name;
```

```
/**
 *
 */
private int Age;

/**
 *
 */
private string Phoneno;

/**
 *
 */
private string Gender;

/**
 *
 */
private string Address;
```

## **NEIGHBORHOOD:**

```
import java.util.*;

/**
 *
 */
public class Neighborhood extends Rescue{abstract} {

    /**
     * Default constructor
     */
    public Neighborhood() {
    }

    /**
     *
     */
    public int doorno;

    /**
     *
     */
    public void Attribute1;


    /**
     *
     */
    public void getdetails() {
        // TODO implement here
    }

    /**
     *
     */
    public void updatestatus() {
```

```
        // TODO implement here
    }

}
```

### **PIZO-SENSOR:**

```
import java.util.*;

/**
 *
 */
public class Pizo-sensor {

    /**
     * Default constructor
     */
    public Pizo-sensor() {
    }

    /**
     *
     */
    private void generate_inputsignal() {
        // TODO implement here
    }

    /**
     *
     */
    public void transmit_inputsignal() {
        // TODO implement here
    }

}
```

### **POLICESTATION:**

```
import java.util.*;

/**
 *
 */
public class Policestation extends Rescue{abstract} {

    /**
     * Default constructor
     */
    public Policestation() {
    }

    /**
     *
     */
    public string Address;

    /**
     *
     */
    public long pincode;
```

```
/**
 *
 */
public void getdetails() {
    // TODO implement here
}

/**
 *
 */
public void updatestatus() {
    // TODO implement here
}

}

RASPBERRY – PI – CONTROLLER:

import java.util.*;

/**
 *
 */
public class Raspberry-pi-controller {

    /**
     * Default constructor
     */
    public Raspberry-pi-controller() {
    }

    /**
     *
     */
    private int Threshold;

    /**
     *
     */
    private int sensorvalue;

    /**
     *
     */
    private int ledoutput;

    /**
     * @return
     */
    private int Threshold() {
        // TODO implement here
        return 0;
    }

    /**
     * @return
```

```

    */
private int sensorvalue() {
    // TODO implement here
    return 0;
}

/**
 * @return
 */
private int ledoutput() {
    // TODO implement here
    return 0;
}

/**
 *
 */
private void setup() {
    // TODO implement here
}

/**
 *
 */
private void loop() {
    // TODO implement here
}
}

```

### **RESCUE{ABSTRACT}:**

```

import java.util.*;

/**
 *
 */
public class Rescue{abstract} {

    /**
     * Default constructor
     */
    public Rescue{abstract}() {
    }

    /**
     *
     */
    public String Name;

    /**
     *
     */
    public String Contactno;

    /**
     *
     */
    public void getdetails() {
        // TODO implement here
    }
}

```



```
}
```

```
}
```

### **RESULT:**

```
import java.util.*;

/**
 *
 */
public class Result {

    /**
     * Default constructor
     */
    public Result() {
    }

    /**
     *
     */
    public String Status;

    /**
     *
     */
    public void create_status() {
        // TODO implement here
    }
}
```

### **ROUTER:**

```
import java.util.*;

/**
 *
 */
public class Router {

    /**
     * Default constructor
     */
    public Router() {
    }

    /**
     *
     */
    private String Networktype;

    /**
     *
     */
    private int Throughput;
}
```

```
/**
 *
 */
private float Band;

/**
 *
 */
private double Range;

/**
 *
 */
private void Configure_router() {
    // TODO implement here
}

}
```

### **TESTSET IMAGE:**

```
import java.util.*;

/**
 *
 */
public class Test-set Image {

    /**
     * Default constructor
     */
    public Test-set Image() {
    }

    /**
     *
     */
    public double feature_vector;

    /**
     *
     */
    public void Read_testimage() {
        // TODO implement here
    }

    /**
     * @return
     */
    public double compare_featurevector() {
        // TODO implement here
        return 0.0d;
    }

}
```

### **TIMER:**

```
import java.util.*;

/**
 *
 */
public class Timer {

    /**
     * Default constructor
     */
    public Timer() {
    }

    /**
     *
     */
    public int Time;

    /**
     *
     */
    public void check_time() {
        // TODO implement here
    }

}
```

### **TRAINSET IMAGE:**

```
import java.util.*;

/**
 *
 */
public class Train-set Image {

    /**
     * Default constructor
     */
    public Train-set Image() {
    }

    /**
     *
     */
    public string train_setimage;

    /**
     *
     */
    public void save_image() {
        // TODO implement here
    }

}
```

```
    }  
  
    /**  
     *  
     */  
    public void save_name() {  
        // TODO implement here  
    }  
}
```