


Once Per Lifetime


Fighting Arts ☐ Cannot use fighting arts


Fighting Art 1	Fighting Art 2	Fighting Art 3
Disorders		
Disorder 1	Disorder 2	Disorder 3
Weapon Proficiency <small>Select Before Hunt</small>	Abilities/Impairments	Abilities/Impairments
Character	Abilities/Impairments	Abilities/Impairments
Abilities/Impairments	Abilities/Impairments	Abilities/Impairments
Abilities/Impairments	Abilities/Impairments	Abilities/Impairments


- Head
 - Intracranial Hemorrhage:
Can't spend/gain survival
 - Deaf: -1 Eva
 - Blind 1: -1 Acc
 - Blind 2: -4 Acc
 - Shattered Jaw:
No Consume/Encourage
- Arms
 - Dismembered Arm 1
No 2-Handed Weapons
 - Dismembered Arm 2:
No weapons
 - Ruptured Muscle: No 🦾
 - Contracture: -1 Acc
 - Broken Arm:-1 Str & Acc


 **Body**

- ☐ ☐ ☐ ☐ ☐ **G. Chest Wound: -1 Str**
- ☐ **Destoryed Back:**
 - 2 Mov & no 2+ Str gear
- ☐ ☐ ☐ ☐ ☐ **Broken Rib: -1 Spd**

 **Waist**

- ☐ **Intestinal Prolapse:**
 - No waist gear
- ☐ ☐ ☐ ☐ ☐ **Warped Pelvis: No **
- ☐ **Destoryed Genitals:**
 - No intimacy
- ☐ **Broken Hip: -1 Mov**

 **Legs**

- ☐ ☐ **Dismembered Leg:**
 - 2 Mov & no Dash
- ☐ **Hamstrung: No  or Abilities**
- ☐ ☐ **Broken Leg: -1 Mov**

Abilities/Impairments	Abilities/Impairments
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