

Name M F

Survival S. P. Insanity Torment Luml
☐ Cannot spend survival. ☐ Skip Next Hunt
☐ Cannot use fighting arts & knowledges.
☐ Reroll Used

5

Mov Acc Str Eva Luck Speed

Courage ☐☐☐☐☐☐☐☐
☐ Bold ☐ See The Truth

- ☐ Stalwart: Can't be knocked down by brain trauma, disorders, and Intimidate actions.
- ☐ Prepared: Add Hunt XP to your roll when determining a straggler.
- ☐ Matchmaker: Spend to ☐ Intimacy

Understanding ☐☐☐☐☐☐☐☐
☐ Insight ☐ White Secret

- ☐ Analyze: Look at the top and return It to the top of the deck.
- ☐ Explore: Add +2 to your Investigate roll results.
- ☐ Tinker: +1 when a returning survivor

Next Departure

Cursed Gear

Notes

Fighting Art

When you gain a fighting art, instead ☐ Vaultless

Disorder 1

Hunt XP ☐☐

☐ Adopt a Philosophy

Secret Fighting Art

When you gain a fighting art, instead ☐ Vaultless

Disorder 2

Nerosis

Character

Disorder 3

Tenet Knowledge

Weapon Proficiency

Select Before Hunt

Abilities/Impairments

Knowledge 2

Abilities/Impairments

Abilities/Impairments

Knowledge 3

Abilities/Impairments

Abilities/Impairments

Abilities/Impairments

Abilities/Impairments

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Abilities/Impairments

Abilities/Impairments

Once Per Lifetime

Permanent Injuries

- Head
- ☐ Intracranial Hemorrhage: Can't spend/gain survival
- ☐ Deaf: -1 Eva
- ☐ Blind 1: -1 Acc
- ☐ Blind 2: -4 Acc
- ☐ Shattered Jaw:
- No Consume/Encourage
- Arms
- ☐ Dismembered Arm 1
- ☐ No 2-Handed Weapons
- ☐ Dismembered Arm 2:
- No weapons
- ☐ Ruptured Muscle: No
- ☐ Contracture: -1 Acc
- ☐ Broken Arm: -1 Str & Acc
- Body
- ☐ G. Chest Wound: -1 Str
- ☐ Destroyed Back:
- 2 Mov & no 2+ Str gear
- ☐ Broken Rib: -1 Spd
- Waist
- ☐ Intestinal Prolapse:
- No waist gear
- ☐ Warped Pelvis: No
- ☐ Destroyed Genitals:
- No intimacy
- ☐ Broken Hip: -1 Mov
- Legs
- ☐ Dismembered Leg:
- 2 Mov & no Dash
- ☐ Hamstrung: No or Abilities
- ☐ Broken Leg: -1 Mov

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