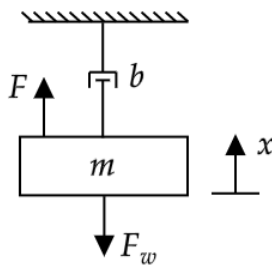


**Package overview:**

- Inside `catkin_ws/src`, the main package is `scara_robot`. It does not directly contain any nodes or launch files, but is a way to organize all of the other nodes.
  - New package:
    - \* The `pd_controller` package implements a proportional and derivative controller for joint 3 (prismatic joint). The controller functions by reading the current joint position, calculating the necessary input into the joint, and applying the input force using the `gazebo/apply_joint_effort` topic.
  - Old packages (from PA #1):
    - \* The `scara_gazebo` package includes the launch files for the gazebo world.
    - \* The `scara_description` package includes the URDF files for the robot as well as the rviz launch files.
    - \* The `gazebo_publish` package includes the launch file to allow for the joint states to be published from gazebo.
    - \* The `scara_forward_kinematics` folder is the pub/sub package that subscribes to the joint states, calculates the forward kinematics, and publishes the pose.
    - \* The `scara_inverse_kinematics` folder is the service/client package that ingests a desired end effector pose and returns the joint position.
- 1. Fix all of the joints except the last joint by changing the joint type field of the corresponding joints to "fixed" in the robot description file.
- 2. Write a position controller node.
  - Get positions from Gazebo and be able to send joint efforts.
  - Design PD controller (tune gains, don't calculate)
  - Implement service that takes in a reference (desired) position for the last joint.
  - Record both the reference position and current position in a text file. Plot the comparison in MATLAB.

We need to start by determining the E.O.M. of our third link for our controller:



$$\sum F = ma \Rightarrow F - b\dot{x} - F_w = m\ddot{x}$$

$$m\ddot{x} + b\dot{x} + F_w = F$$

$$H(s) = \frac{X(s)}{F(s)} = \frac{1}{ms^2 + bs + F_w}$$

Steps to run:

- (a) `catkin_make`
- (b) `source devel/setup.bash`
- (c) `roslaunch scara_gazebo scara_world.launch`