Poonam Sanjay Chapke

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https://64e128ecc3249706472ba9fa–delightful-speculoos-21d4ae.netlify.app/

EDUCATION

Pune Institute Of Computer Technology   Pune, Maharashtra
Bachelor of Engineering in Computer Engineering - CGPA: 8.47   *Dec 2021 – May 2025*

Dr. Ambedkar College   Nagpur, Maharashtra
Higher Secondary Certificate – Percentage: 94.33   *July 2019 - August 2021*

Holy Cross Marathi High School   Amravati, Maharashtra
Secondary School Certificate – Percentage: 92.40   *June 2013 - June 2019*

MYPORTFOLIO

SCSS, HTML, React.js

- Manipulated an open source project and made own Portfolio, showcasing my projects and efficiency in coding and web-development skills.

Github - https://github.com/poonam-gh/MyPortfolio

Website - https://64e128ecc3249706472ba9fa–delightful-speculoos-21d4ae.netlify.app/

PROJECTS

Spotify-clone | *Javascipt, HTML, CSS*
- Few albums which are made by html, javascript on homepage
- We can play or pause the music, can navigate at any time

Github - https://github.com/poonam-gh/Spotify-clone

TimeTable Generator(Group-Project) | *Python*
- Developed a Python-based timetable generator incorporating hard constraints, such as optimal credit allocation and conflict-free daily scheduling
- Implemented an innovative algorithm to generate diverse and non-repetitive timetables for each day
- Provided a user-friendly interface for inputting subject details and day preferences
- Enabled users to export generated timetables to PDF format for easy access and sharing

Github - https://github.com/poonam-gh/TimeTable

Website - https://timetable-generator-7iko.onrender.com/

Space-invader | *Python, Pygame*
- Used Pygame to organize the game in a clear way. This helps to easily add more stuff in the future
- Used Pygame to make the game look and sound great. Put fun sounds to make it feel awesome to play

Github - https://github.com/poonam-gh/Space-invaders

Flappy-bird | *Python, Pygame*
- Implemented accurate collision detection and engaging sprite animations for fluid gameplay experience.
- Overcame challenges, deepening knowledge of game loops, event handling, and graphics for polished final product.

Github - https://github.com/poonam-gh/Flappy-bird

TECHNICAL SKILLS

Languages: C++, Python(Pygame), HTML, CSS, JavaScript, MySQL
Developer Tools: VS Code, Eclipse, Sublime, Google-Collab, Pycharm, Jupyter , Git, GitHub