# Poonam Sanjay Chapke

+91 8446943447 | pschapke11@gmail.com | linkedin.com/in/poonam-chapke-519393229/ | github.com/poonam-gh

## EDUCATION

### Pune Institute Of Computer Technology

Bachelor of Engineering in Computer Engineering - CGPA: 8.47

Dr. Ambedkar College

Higher Secondary Certificate - Percentage: 94.33

Holy Cross Marathi High School

Secondary School Certificate - Percentage: 92.40

Pune, Maharashtra Dec 2021 – May 2025

Nagpur, Maharashtra

July 2019 - August 2021

Amravati, Maharashtra

June 2013 - June 2019

#### PROJECTS

#### Spotify-clone | Javascipt, HTML, CSS

- A basic project where tried Web Development for first time and explore some features of javascript
- There are few albums which are made by html, javascript as you enter homepage
- You can play or pause the music, can navigate at any time

Github - https://github.com/poonam-gh/Spotify-clone

## **TimeTable Generator**(Group-Project) | Python

- Developed a Python-based timetable generator incorporating hard constraints, such as optimal credit allocation and conflict-free daily scheduling
- Implemented an innovative algorithm to generate diverse and non-repetitive timetables for each day
- Provided a user-friendly interface for inputting subject details and day preferences
- Enabled users to export generated timetables to PDF format for easy access and sharing

Github - https://github.com/poonam-gh/TimeTable

Website - https://timetable-generator-7iko.onrender.com/

## Space-invader | Python, Pygame

- Created a new version of the classic space-invader game using Pygame. Mixed old-school fun with new technology
- Used Pygame to organize the game in a clear way. This helps to easily add more stuff in the future
- Used Pygame to make the game look and sound great. Put fun sounds to make it feel awesome to play

Github - https://github.com/poonam-gh/Space-invaders

## Flappy-bird | Python, Pygame

- Created a Flappy Bird game using Pygame, demonstrating strong Python skills and game development understanding.
- Implemented accurate collision detection and engaging sprite animations for fluid gameplay experience.
- Overcame challenges, deepening knowledge of game loops, event handling, and graphics for polished final product.

Github - https://github.com/poonam-gh/Flappy-bird

#### TECHNICAL SKILLS

Languages: C++, Python(Pygame), HTML, CSS, JavaScript, MySQL

Developer Tools: VS Code, Eclipse, Sublime, Google-Collab, Pycharm, Jupyter, Git, GitHub

#### LANGUAGES

Marathi | Hindi | English