# Aaron Knoop

## **EDUCATIONS**

09/2022 - 07/2026	BSc Software Development, University of Applied Sciences Utrecht - Utrecht
09/2018 - 06/2022	Secondary vocational education 4 Game Development, Grafisch Lyceum Utrecht - Utrecht
09/2016 - 07/2018	Secondary vocational education 2 & 3 ICT, ROC Midden Nederland – Amersfoort
09/2014 - 06/2018	Pre-vocational secondary education Electronics Assembly, CSV – Veenendaal

#### **EXPERIENCES**

03/2023 - Present	<b>Student-assistent</b> , Hogeschool Utrecht – Utrecht During my education at Utrecht University of Applied Sciences, I am also a Student Assistant, I assist at workshops, answer questions from (future) students and am also present at lectures to assist the teacher.
01/2023 - Present	<b>ICT Temporary Worker</b> , Studentaanbedrijf – Utrecht At Studentaanbedrijf I am available for various projects that require ICT Students, such as a migration project, floor walking or support at the IT Helpdesk.
07/2022 - Present	ICT Field Worker, Studentaanhuis – Zeist After completing my Game Development course, I returned to Studentaanhuis. I visit many customers here who have a problem with one of their devices. I also teach customers how to use their (new) device.
02/2021 - 01/2022	<b>Intern VR Game Developer</b> , Landelijke Politie DSO - Driebergen-Rijsenburg During this internship I played a key role in creating multiple VR-based proofs of concepts, I worked with a wide variety of technology like the lidar scanner from an iPhone and the Spot Robot from Boston Dynamics.
02/2018 - 01/2021	ICT Field Worker, Studentaanhuis – Zeist At Studentaanhuis I visited elderly customers who had trouble with any kind of device, like a printer, computer, or a smartphone/tablet. While solving their issues I would have multiple conversations to make sure they had a great experience and did not feel lonely at that time.
02/2014 - 01/2016	Intern Assembly worker, Petronics – Veenendaal At Petronics I assembled PCBs for multiple customers from over the world. During this internship, I also learned multiple new things about electronics.

### **SKILLS**

- C#
- C++
- Javascript
- Java
- Dutch (Native)

- PHP
- SQL
- NodeJS
- Git
- English

- Scrum
- Photoshop/Illustrator
- Autodesk Maya
- Visual Studio & Jetbrains Rider

#### **INTERESTS**

- VR
- Gaming
- Technology

- Programming
- Photography

- Space
- History