



## REPORT 605D1576DC5BD6001191EEBF

Created Thu Mar 25 2021 22:57:58 GMT+0000 (Coordinated Universal Time)  
Number of analyses 1  
User poopswap@outlook.com

## REPORT SUMMARY

Analyses ID	Main source file	Detected vulnerabilities
<a href="#">6cc63433-1e44-4c39-a559-82b51281bf37</a>	/contracts/masterpoop.sol	32

Started	Thu Mar 25 2021 22:58:08 GMT+0000 (Coordinated Universal Time)
Finished	Thu Mar 25 2021 23:43:30 GMT+0000 (Coordinated Universal Time)
Mode	Deep
Client Tool	Mythx-Vscode-Extension
Main Source File	/Contracts/Masterpoop.sol

## DETECTED VULNERABILITIES



## ISSUES

### MEDIUM Function could be marked as external.

The function definition of "add" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.  
SWC-000

#### Source file

/contracts/masterpoop.sol

#### Locations

```
110 massUpdatePools();
111 }
112 uint256 lastRewardBlock = block.number > startBlock ? block.number : startBlock;
113 totalAllocPoint = totalAllocPoint.add(_allocPoint);
114 poolExistence[_lpToken] = true;
115 poolInfo.push();
116 PoolInfo(_lpToken, _lpToken, _allocPoint, lastRewardBlock, lastRewardBlock, accPoopPerShare, 0, depositFeeBP, _depositFeeBP);
117 }
118
119
120 // Update the given pool's POOP allocation point and deposit fee. Can only be called by the owner.
121 function set(
122     uint256 _pid,
123     uint256 _allocPoint,
124     uint16 _depositFeeBP,
125     bool _withUpdate
126 ) public onlyOwner {
127     require(_depositFeeBP <= 10000, "set: invalid deposit fee basis points");
128     if (_withUpdate) if (_withUpdate) {
129         massUpdatePools();
130     }
```

**MEDIUM** Function could be marked as external.

The function definition of "set" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.  
SWC-000

Source file

/contracts/masterpoop.sol

Locations

```
129 | massUpdatePools();
130 |
131 | totalAllocPoint = totalAllocPoint.sub(poolInfo[_pid].allocPoint).add(_allocPoint);
132 | poolInfo[_pid].allocPoint = _allocPoint;
133 | poolInfo[_pid].depositFeeBP = _depositFeeBP;
134 |
135 |
136 // Return reward multiplier over the given _from to _to block.
137 function getMultiplier(uint256 _from, uint256 _to) public view returns (uint256) {
138     return _to.sub(_from).mul(BONUS_MULTIPLIER);
139 }
140
141 // View function to see pending POOPs on frontend.
142 function pendingPoop(uint256 _pid, address _user) external view returns (uint256) {
143     PoolInfo storage pool = poolInfo[_pid];
144     UserInfo storage user = userInfo[_pid][_user];
```

## MEDIUM Function could be marked as external.

The function definition of "deposit" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

/contracts/masterpoop.sol

Locations

```
186 updatePool(_pid);
187 if (user.amount > 0) {
188     uint256 pending = user.amount.mul(pool.accPoopPerShare).div(1e12).sub(user.rewardDebt);
189     if (pending > 0) {
190         safePoopTransfer(msg.sender, pending);
191     }
192 }
193 if (_amount > 0) {
194     pool.lpToken.safeTransferFrom(address(msg.sender), address(this), _amount);
195     if (pool.depositFeeBP > 0) {
196         uint256 depositFee = _amount.mul(pool.depositFeeBP).div(10000);
197         pool.lpToken.safeTransfer(feeAddress, depositFee);
198         user.amount = user.amount.add(_amount).sub(depositFee);
199     } else {
200         user.amount = user.amount.add(_amount);
201     }
202 }
203 user.rewardDebt = user.amount.mul(pool.accPoopPerShare).div(1e12);
204 emit Deposit(msg.sender, _pid, _amount);
205
206
207 // Withdraw LP tokens from MasterPoop.
208 function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {
209     PoolInfo storage pool = poolInfo[_pid];
210     UserInfo storage user = userInfo[_pid][msg.sender];
211     require(user.amount >=_amount, "withdraw: not good");
212     updatePool(_pid);
213     uint256 pending = user.amount.mul(pool.accPoopPerShare).div(1e12).sub(user.rewardDebt);
214     if (pending > 0) {
215         safePoopTransfer(msg.sender, pending);
```

## MEDIUM Function could be marked as external.

The function definition of "withdraw" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.  
SWC-000

Source file

/contracts/masterpoop.sol

Locations

```
211 require(user.amount >= _amount, "withdraw: not good");
212 updatePool(_pid);
213 uint256 pending = user.amount.mul(pool.accPoopPerShare).div(1e12).sub(user.rewardDebt);
214 if (pending > 0) {
215     safePoopTransfer(msg.sender, pending);
216 }
217 if (_amount > 0) {
218     user.amount = user.amount.sub(_amount);
219     pool.lpToken.safeTransfer(address(msg.sender), _amount);
220 }
221 user.rewardDebt = user.amount.mul(pool.accPoopPerShare).div(1e12);
222 emit Withdraw(msg.sender, _pid, _amount);
223 }
224
225 // Withdraw without caring about rewards, EMERGENCY ONLY.
226 function emergencyWithdraw(uint256 _pid) public nonReentrant {
227     PoolInfo storage pool = poolInfo[_pid];
228     UserInfo storage user = userInfo[_pid][msg.sender];
229     uint256 amount = user.amount;
230     user.amount = 0;
231     user.rewardDebt = 0;
232     pool.lpToken.safeTransfer(address(msg.sender), amount);
233     emit EmergencyWithdraw(msg.sender, _pid, amount);
234 }
```

## MEDIUM Function could be marked as external.

The function definition of "emergencyWithdraw" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.  
SWC-000

Source file

/contracts/masterpoop.sol

Locations

```
231 user.rewardDebt = 0;
232 pool.lpToken.safeTransfer(address(msg.sender), amount);
233 emit EmergencyWithdraw(msg.sender, _pid, amount);
234 }
235
236 // Safe poop transfer function, just in case if rounding error causes pool to not have enough POOPs.
237 function safePoopTransfer(address _to, uint256 _amount) internal {
238     uint256 poopBal = poop.balanceOf(address(this));
239     bool transferSuccess = false;
240     if (_amount > poopBal) {
241         transferSuccess = poop.transfer(_to, poopBal);
242     } else {
243         transferSuccess = poop.transfer(_to, _amount);
```

**MEDIUM** Function could be marked as external.

The function definition of "dev" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.  
SWC-000

Source file

/contracts/masterpoop.sol

Locations

```
254
255 function setFeeAddress(address _feeAddress) public {
256     require(msg.sender == feeAddress, "setFeeAddress: NOPE!");
257     feeAddress = _feeAddress;
258     emit SetFeeAddress(msg.sender, _feeAddress);
259 }
260
261 //Pancake has to add hidden dummy pools inorder to alter the emission, here we make it simple and transparent to all.
262 function updateEmissionRate(uint256 _poopPerBlock) public onlyOwner {
263     massUpdatePools();
264 }
```

**MEDIUM** Function could be marked as external.

The function definition of "setFeeAddress" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.  
SWC-000

Source file

/contracts/masterpoop.sol

Locations

```
259 }
260
261 //Pancake has to add hidden dummy pools inorder to alter the emission, here we make it simple and transparent to all.
262 function updateEmissionRate(uint256 _poopPerBlock) public onlyOwner {
263     massUpdatePools();
264     poopPerBlock = _poopPerBlock;
265     emit UpdateEmissionRate(msg.sender, _poopPerBlock);
266 }
267 }
```

**MEDIUM** Loop over unbounded data structure.

Gas consumption in function "massUpdatePools" in contract "MasterPoop" depends on the size of data structures or values that may grow unboundedly. If the data structure grows too large, the gas required to execute the code will exceed the block gas limit, effectively causing a denial-of-service condition. Consider that an attacker might attempt to cause this condition on purpose.  
SWC-128

Source file

/contracts/masterpoop.sol

Locations

```
167 return;
168 }
169 uint256 lpSupply = pool.lpToken.balanceOf(address(this));
170 if (lpSupply == 0 || pool.allocPoint == 0) {
171     pool.lastRewardBlock = block.number;
```

**LOW** Read of persistent state following external call.

The contract account state is accessed after an external call. To prevent reentrancy issues, consider accessing the state only before the call, especially if the callee is untrusted. Alternatively, a reentrancy lock can be used to prevent untrusted callees from re-entering the contract in an intermediate state.

Source file

/contracts/masterpoop.sol

Locations

```
201 }
202 }
203 user.rewardDebt = user.amount.mul(pool.accPoopPerShare).div(1e12);
204 emit Deposit(msg.sender, _pid, _amount);
205 }
```

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Locations

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202 }
203 user.rewardDebt = user.amount.mul(pool.accPoopPerShare).div(1e12);
204 emit Deposit(msg.sender, _pid, _amount);
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Source file

/contracts/masterpoop.sol

Locations

```
205 }
206 }
207 // Withdraw LP tokens from MasterPooP.
208 function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {
209 PoolInfo storage pool = poolInfo[_pid];
210 UserInfo storage user = userInfo[_pid][msg.sender];
```

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208 function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {
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**LOW** Write to persistent state following external call.

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208 function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {
209 PoolInfo storage pool = poolInfo[_pid];
210 UserInfo storage user = userInfo[_pid][msg.sender];
211 require(user.amount >= _amount, "withdraw: not good");
```

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/contracts/masterpoop.sol

Locations

```
209 | PoolInfo storage pool = poolInfo[_pid];
210 | UserInfo storage user = userInfo[_pid][msg.sender];
211 | require(user.amount >=_amount, "withdraw: not good");
212 | updatePool(_pid);
213 | uint256 pending = user.amount.mul(pool.accPoopPerShare).div(1e12).sub(user.rewardDebt);
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212 |     updatePool(_pid);
213 |     uint256 pending = user.amount.mul(pool.accPoopPerShare).div(1e12).sub(user.rewardDebt);
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211     require(user.amount >= _amount, "withdraw: not good");
212     updatePool(_pid);
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210     UserInfo storage user = userInfo[_pid][msg.sender];
211     require(user.amount >= _amount, "withdraw: not good");
212     updatePool(_pid);
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Source file

/contracts/masterpoop.sol

Locations

```
226 function emergencyWithdraw(uint256 _pid) public nonReentrant {
227     PoolInfo storage pool = poolInfo[_pid];
228     UserInfo storage user = userInfo[_pid][msg.sender];
229     uint256 amount = user.amount;
230     user.amount = 0;
231     user.rewardDebt = 0;
```

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/contracts/masterpoop.sol

## Locations

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226 | function emergencyWithdraw(uint256 _pid) public nonReentrant {
227 |     PoolInfo storage pool = poolInfo[_pid];
228 |     UserInfo storage user = userInfo[_pid][msg.sender];
229 |     uint256 amount = user.amount;
230 |     user.amount = 0;
```

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/contracts/masterpoop.sol

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226 | function emergencyWithdraw(uint256 _pid) public nonReentrant {
227 |     PoolInfo storage pool = poolInfo[_pid];
228 |     UserInfo storage user = userInfo[_pid][msg.sender];
229 |     uint256 amount = user.amount;
230 |     user.amount = 0;
231 |     user.rewardDebt = 0;
```

**LOW** Potential use of "block.number" as source of randomness.

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

## Source file

/contracts/masterpoop.sol

## Locations

```
114 | poolExistence[_lpToken] = true;
115 | poolInfo.push(
116 |     PoolInfo({_lpToken: _lpToken, allocPoint: _allocPoint, lastRewardBlock: lastRewardBlock, accPoopPerShare: 0, depositFeeBP: _depositFeeBP}),
117 | );
118 |
119 |
120 // Update the given pool's POOP allocation point and deposit fee. Can only be called by the owner.
121 | function set(
```

**LOW**

Potential use of "block.number" as source of randomness.

SWC-120

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

/contracts/masterpoop.sol

Locations

```
118 }
119
120 // Update the given pool's POOP allocation point and deposit fee. Can only be called by the owner.
121 function set(
122     uint256 _pid,
```

**LOW**

Potential use of "block.number" as source of randomness.

SWC-120

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Source file

/contracts/masterpoop.sol

Locations

```
148     uint256 multiplier = getMultiplier(pool.lastRewardBlock, block.number);
149     uint256 poopReward = multiplier.mul(poopPerBlock).mul(pool.allocPoint).div(totalAllocPoint);
150     accPoopPerShare = accPoopPerShare.add(poopReward.mul(1e12).div(lpSupply));
151 }
152 return user.amount.mul(accPoopPerShare).div(1e12).sub(user.rewardDebt); return user.amount.mul(accPoopPerShare).div(1e12).sub(user.rewardDebt);
153 }
```

**LOW**

Potential use of "block.number" as source of randomness.

SWC-120

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

/contracts/masterpoop.sol

Locations

```
153 }
154
155 // Update reward variables for all pools. Be careful of gas spending!
156 function massUpdatePools() public {
157     uint256 length = poolInfo.length;
```

**LOW**

### Potential use of "block.number" as source of randomness.

SWC-120

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

/contracts/masterpoop.sol

Locations

```
173 }  
174 uint256 multiplier = getMultiplier(pool.lastRewardBlock, block.number);  
175 uint256 poopReward = multiplier.mul(poopPerBlock).mul(pool.allocPoint).div(totalAllocPoint);  
176 poop.mint(devaddr, poopReward.div(10));  
177 poop.mint(address(this), poopReward);
```

**LOW**

### Potential use of "block.number" as source of randomness.

SWC-120

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

/contracts/masterpoop.sol

Locations

```
176 poop.mint(devaddr, poopReward.div(10));  
177 poop.mint(address(this), poopReward);  
178 pool.accPoopPerShare = pool.accPoopPerShare.add(poopReward.mul(1e12).div(lpSupply));  
179 pool.lastRewardBlock = block.number;  
180 }
```

**LOW**

### Potential use of "block.number" as source of randomness.

SWC-120

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

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Locations

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177 poop.mint(address(this), poopReward);  
178 pool.accPoopPerShare = pool.accPoopPerShare.add(poopReward.mul(1e12).div(lpSupply));  
179 pool.lastRewardBlock = block.number;  
180 }
```

**LOW**

Potential use of "block.number" as source of randomness.

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Source file

/contracts/masterpoop.sol

Locations

```
186 updatePool(_pid);
187 if (user.amount > 0) {
188     uint256 pending = user.amount.mul(pool.accPoopPerShare).div(1e12).sub(user.rewardDebt);
189     if (pending > 0) {
190         safePoopTransfer(msg.sender, pending);
```

**LOW**

Requirement violation.

A requirement was violated in a nested call and the call was reverted as a result. Make sure valid inputs are provided to the nested call (for instance, via passed arguments).

SWC-123

Source file

/contracts/masterpoop.sol

Locations

```
173 }
174 uint256 multiplier = getMultiplier(pool.lastRewardBlock, block.number);
175 uint256 poopReward = multiplier.mul(poopPerBlock).mul(pool.allocPoint).div(totalAllocPoint);
176 poop.mint(devaddr, poopReward.div(10));
177 poop.mint(address(this), poopReward);
178 pool.accPoopPerShare = pool.accPoopPerShare.add(poopReward.mul(1e12).div(lpSupply));
```