

18CSC304J COMPILER DESIGN

SEMESTER - VI

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SRM

INSTITUTE OF SCIENCE & TECHNOLOGY
(Deemed to be University u/s 3 of UGC Act, 1956)

SCHOOL OF COMPUTING

SRM Institute of Science and Technology

(Under Section 3 of UGC Act, 1956)

S.R.M. NAGAR, KATTANKULATHUR- 603 203.



**FACULTY OF ENGINEERING &
TECHNOLOGY**
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Certified to be the bonafide record of work done by
_____Harsh Saxena _____ of _____Computer Science _____ B.Tech Degree
course in the Practical Compiler Design in **SRM Institute of
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Date : _____ **Examiner 1** _____ **Examiner 2** _____

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Week 1

Lexical analysis

Aim:- the aim is to convert the input from a simple sequence of characters into a list of tokens of different kinds, such as numerical and string constants, variable identifiers, and programming language keywords.

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<ctype.h>
int isKeyword(char buffer[]){
char keywords[32][10] =
{"auto","break","case","char","const","continue","default",
"do","double","else","enum","extern","float","for","goto",
;if","int","long","register","return","short","signed",
"sizeof","static","struct","switch","typedef","union",
"unsigned","void","volatile","while"};
int i, flag = 0;
for(i = 0; i < 32; ++i){
if(strcmp(keywords[i], buffer) == 0){
flag = 1;
break;
}
}
return flag;
}
int main(){
char ch, buffer[15], operators[] = "+-*%/=%";
FILE *fp;
int i,j=0;
fp = fopen("c.txt","r");
if(fp == NULL){
```

```
printf("error while opening the file\n");
exit(0);
}
while((ch = fgetc(fp)) != EOF){
for(i = 0; i < 6; ++i){
    if(ch == operators[i])
printf("%c is operator\n", ch);
}
if(isalnum(ch)){
buffer[j++] = ch;
}
else if((ch == ' ' || ch == '\n') && (j != 0)){
buffer[j] = '\0';
j = 0;
if(isKeyword(buffer) == 1)
printf("%s is keyword\n", buffer);
else
printf("%s is identifier\n", buffer);
}
}
fclose(fp);
return 0;
}
```

```
TOKEN IDENTIFICATION
-----
#include<iostream.h>  is an IDENTIFIER
#include<cstring.h>  is an IDENTIFIER
using  is a KEYWORD
namespace  is a KEYWORD
std  is a KEYWORD
;  is a SPECIAL SYMBOL
class  is an IDENTIFIER
Student  is an IDENTIFIER
{  is a SPECIAL SYMBOL
public:  is an IDENTIFIER
int  is a KEYWORD
id  is an IDENTIFIER
;  is a SPECIAL SYMBOL
string  is an IDENTIFIER
name  is an IDENTIFIER
;  is a SPECIAL SYMBOL
}  is a SPECIAL SYMBOL
;  is a SPECIAL SYMBOL
void  is a KEYWORD
ERROR:main() function missing brackets
-----
```

```
TOKEN COUNT
-----
KEYWORDS: 5
OPERATORS: 0
Special Symbol: 6
NUMBERS: 0
IDENTIFIERS: 8
```

Result: During Lexical Analysis, all the tokens were identified separately and the error was found.

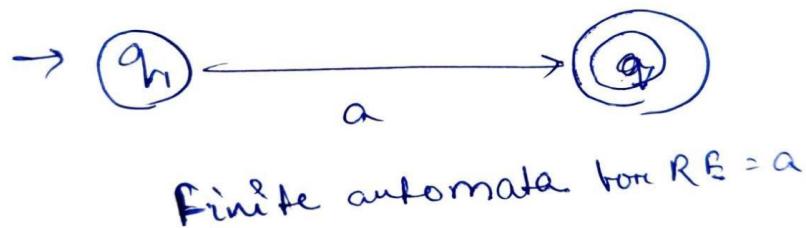
Week 2

RE to NFA

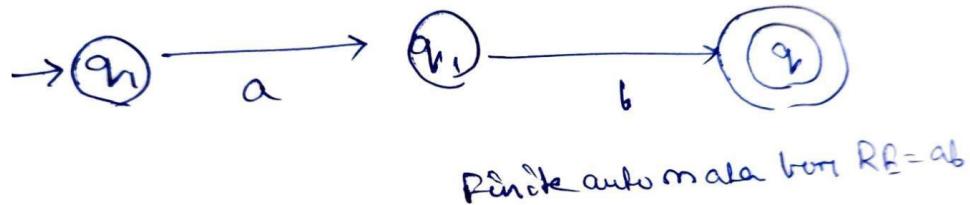
Aim: Program to convert the given regular expression to a transition table from which an NFA diagram can be drawn

Algorithm: We can use Thompson's Construction to find out a Finite Automaton from a Regular Expression. We will reduce the regular expression into the smallest regular expressions and convert these to NFA

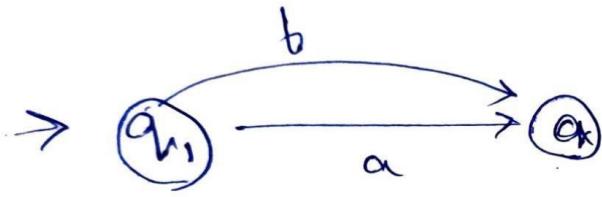
Case 1 – For a regular expression 'a', we can construct the following FA –



Case 2 – For a regular expression 'ab', we can construct the following FA –

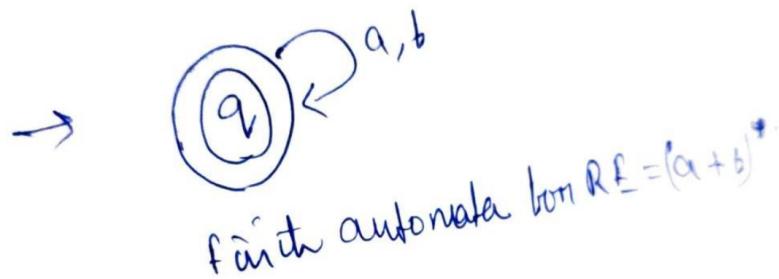


Case 3 – For a regular expression (a+b), we can construct the following FA –



finite automata for RE = $(a+b)$

Case 4 – For a regular expression $(a+b)^*$, we can construct the following FA –



finite automata for RE = $(a+b)^*$

```
class Type:
    SYMBOL = 1
    CONCAT = 2
    UNION = 3
    KLEENE = 4

class ExpressionTree:
    def __init__(self, _type, value=None):
        self._type = _type
        self.value = value
        self.left = None
        self.right = None
```

```

def constructTree(regexp):
    stack = []
    for c in regexp:
        if c.isalpha():
            stack.append(ExpressionTree(Type.SYMBOL, c))
        else:
            if c == "|":
                z = ExpressionTree(Type.UNION)
                z.right = stack.pop()
                z.left = stack.pop()
            elif c == ".":
                z = ExpressionTree(Type.CONCAT)
                z.right = stack.pop()
                z.left = stack.pop()
            elif c == "*":
                z = ExpressionTree(Type.KLEENE)
                z.left = stack.pop()
            stack.append(z)
    return stack[0]

def higherPrecedence(a, b):
    p = ["|", ".", "*"]
    return p.index(a) > p.index(b)

def postfix(regexp):
    temp = []
    for i in range(len(regexp)):
        if i != 0 and (regexp[i-1].isalpha() or regexp[i-1] == ")" or regexp[i-1] == "*") and (regexp[i].isalpha() or regexp[i] == "("):
            temp.append(".")
        temp.append(regexp[i])
    regexp = temp
    stack = []
    output = ""
    for c in regexp:
        if c.isalpha():
            output = output + c
            continue
        if c == ")":

```

```

        while len(stack) != 0 and stack[-1] != "(":
            output = output + stack.pop()
            stack.pop()
        elif c == "(":
            stack.append(c)
        elif c == "*":
            output = output + c
        elif len(stack) == 0 or stack[-1] == "(" or higherPrecedence(c,
stack[-1]):
            stack.append(c)
        else:
            while len(stack) != 0 and stack[-1] != "(" and not
higherPrecedence(c, stack[-1]):
                output = output + stack.pop()
                stack.append(c)
    while len(stack) != 0:
        output = output + stack.pop()
    return output

class FiniteAutomataState:
    def __init__(self):
        self.next_state = {}

def evalRegex(et):
    if et._type == Type.SYMBOL:
        return evalRegexSymbol(et)
    elif et._type == Type.CONCAT:
        return evalRegexConcat(et)
    elif et._type == Type.UNION:
        return evalRegexUnion(et)
    elif et._type == Type.KLEENE:
        return evalRegexKleene(et)

def evalRegexSymbol(et):
    start_state = FiniteAutomataState()
    end_state = FiniteAutomataState()
    start_state.next_state[et.value] = [end_state]
    return start_state, end_state

```

```

def evalRegexConcat(et):
    left_nfa = evalRegex(et.left)
    right_nfa = evalRegex(et.right)
    left_nfa[1].next_state['epsilon'] = [right_nfa[0]]
    return left_nfa[0], right_nfa[1]

def evalRegexUnion(et):
    start_state = FiniteAutomataState()
    end_state = FiniteAutomataState()
    up_nfa = evalRegex(et.left)
    down_nfa = evalRegex(et.right)
    start_state.next_state['epsilon'] = [up_nfa[0], down_nfa[0]]
    up_nfa[1].next_state['epsilon'] = [end_state]
    down_nfa[1].next_state['epsilon'] = [end_state]
    return start_state, end_state

def evalRegexKleene(et):
    start_state = FiniteAutomataState()
    end_state = FiniteAutomataState()
    sub_nfa = evalRegex(et.left)
    start_state.next_state['epsilon'] = [sub_nfa[0], end_state]
    sub_nfa[1].next_state['epsilon'] = [sub_nfa[0], end_state]
    return start_state, end_state

def printStateTransitions(state, states_done, symbol_table):
    if state in states_done:
        return
    states_done.append(state)
    for symbol in list(state.next_state):
        line_output = "q" + str(symbol_table[state]) + "\t\t" + symbol + "\t\t\t"
        for ns in state.next_state[symbol]:
            if ns not in symbol_table:
                symbol_table[ns] = 1 + sorted(symbol_table.values())[-1]
            line_output = line_output + "q" + str(symbol_table[ns]) + " "
        print(line_output)
        for ns in state.next_state[symbol]:
            printStateTransitions(ns, states_done, symbol_table)

def printTransitionTable(finite_automata):

```

```
print("State\t\tSymbol\t\t\tNext state")
printStateTransitions(finite_automata[0], [], {finite_automata[0]: 0})

r = input("Enter Regular Exp: ")
pr = postfix(r)
et = constructTree(pr)

fa = evalRegex(et)
printTransitionTable(fa)
```

```
PS C:\Users\harsh\codes> & C:/Users/harsh/AppData/Local/Programs/Python/Python39/python.exe c:/Users/harsh/codes/other/compiler/retomfa.py
Enter Regular Exp: a*b
      State      Symbol          Next state
q0      epsilon        q1 q2
q1          a            q3
q3      epsilon        q1 q2
q2      epsilon        q4
q4          b            q5
```

RESULT - NFA transition table has been evaluated from the regular expression

Week 3

NFA to DFA

Aim : To convert a given NFA into its equivalent DFA

Algorithm :

1. Start
2. Get the input from the user
3. Set the only state in SDFA to “unmarked”.
4. while SDFA contains an unmarked state do:
 - a. Let T be that unmarked state
 - b. for each a in % do S = e-Closure(MoveNFA(T,a))
 - c. if S is not in SDFA already then, add S to SDFA (as an “unmarked” state)
 - d. Set MoveDFA(T,a) to S
5. For each S in SDFA if any s & S is a final state in the NFA then, mark S an a final state in the DFA
6. Print the result.
7. Stop the program

```
import pandas as pd

nfa = {'0': {'a': ['0', '1'], 'b': ['0']}, '1': {'a': [], 'b': ['2']}, '2': {'a': [], 'b': []}}


print("\nNFA :- \n")
print(nfa)
print("\nPrinting NFA table :- ")
nfa_table = pd.DataFrame(nfa)
print(nfa_table.transpose())


nfa_final_state = '2'
```

```

new_states_list = []

dfa = {}
keys_list = list(
    list(nfa.keys())[0])
path_list = list(nfa[keys_list[0]].keys())

dfa[keys_list[0]] = {}
for y in range(t):
    var = "".join(nfa[keys_list[0]][
                    path_list[y]])
    dfa[keys_list[0]][path_list[y]] = var
    if var not in keys_list:
        new_states_list.append(var)
        keys_list.append(var)

while len(new_states_list) != 0:
    dfa[new_states_list[0]] = {}
    for _ in range(len(new_states_list[0])):
        for i in range(len(path_list)):
            temp = []
            for j in range(len(new_states_list[0])):
                temp += nfa[new_states_list[0][j]][path_list[i]]
            s = ""
            s = s.join(temp)
            if s not in keys_list:
                new_states_list.append(s)
                keys_list.append(s)
            dfa[new_states_list[0]][path_list[i]] = s

    new_states_list.remove(new_states_list[0])

print("\nDFA :- \n")
print(dfa)
print("\nPrinting DFA table :- ")
dfa_table = pd.DataFrame(dfa)
print(dfa_table.transpose())

dfa_states_list = list(dfa.keys())
dfa_final_states = []

```

```

for x in dfa_states_list:
    for i in x:
        if i in nfa_final_state:
            dfa_final_states.append(x)
            break

print("\nFinal states of the DFA are : ", dfa_final_states)

```

```

NFA :-
{'0': {'a': ['0', '1'], 'b': ['0']}, '1': {'a': [], 'b': ['2']}, '2': {'a': [], 'b': []}}

Printing NFA table :-
    a   b
0  [0, 1]  [0]
1  []     [2]
2  []     []

DFA :-
{'0': {'a': '01', 'b': '0'}, '01': {'a': '01', 'b': '02'}, '02': {'a': '01', 'b': '0'}}

Printing DFA table :-
    a   b
0  01  0
01 01  02
02 01  0

Final states of the DFA are :  ['02']

```

RESULT - DFA transition table has been evaluated from the NFA

Week 4

Left Factoring and Left Recursion

Left Factoring

AIM: To develop a program to check and eliminate Left Factoring

ALGORITHM:

1. Start by initialization.
2. Get the number of productions and Grammar input from the user
3. Run a for loop till the number of productions and take input of the grammar.
4. Check if there are any common elements in before and after the '|'.
5. Store the common element in modified gram and store the other elements in newGram.
6. Store the other elements in X
7. Print A as the modified gram which will be of the format “A->SX” where S is the common element and X are the other elements which were attached with the common element.

8. If the entered Grammar is not a left factoring, then print Not a left factoring.

9. End

```
#include <bits/stdc++.h>
using namespace std;
int main()
{
    long long int i, j, k, l, n, m = 9999999999, mini, ma = 0;
    string s[100], st, ch, sc = "", result, fs, maxi, rs = "";
    vector<string> ss;
    vector<string> sp;
    cin >> n;

    for (i = 1; i <= n; i++)
    {
        cin >> s[i];
    }
    for (i = 1; i <= n; i++)
    {
        st = s[i];
        sc = "";

        for (j = 0; j < st.length(); j++)
        {
            if (i == 1)
            {
                fs = st[0];
            }
            if (st[j] == '=')
            {
                l = j;
            }
        }
    }
}
```

```

if (i == 1)
{
    for (k = l + 1; k < st.length(); k++)
    {
        if (st[k] == '|')
        {
            ss.push_back(sc);
            sc = "";
        }
        if (st[k] != '|')
        {
            ch = st[k];
            sc = sc + ch;
        }
    }
    ss.push_back(sc);
}
// cout<<sc<<endl;
}

for (k = 0; k < ss.size(); k++)
{
    mini = ss[k].size();
    m = min(m, mini);
    maxi = ss[k];
    // cout<<ss[k]<<endl;
}
// cout<<maxi<<endl;

for (k = 0; k < m; k++)
{
    // cout<<ss[0][k]<<endl;
}

for (int i = 0; i < m; i++)
{
    char current = ss[0][i];
}

```

```

        for (int j = 1; j < ss.size(); j++)
        {
            if (ss[j][i] != current)
            {
                break;
            }
            result.push_back(current);
        }
    }

    for (j = 0; j < ss.size(); j++)
    {
        maxi = ss[j];
        // cout<<maxi<<result.length()<<endl;
        for (k = 0; k < maxi.length(); k++)
        {

            if (k >= result.length())
            {
                rs = rs + maxi[k];
            }

            // cout<<rs<<endl;
        }
        if (j != ss.size() - 1)
        {
            rs = rs + '|';
        }
    }

    cout << fs << "=" << result << fs << "" << endl;
    cout << fs << ""
        << "=" << rs << endl;

    for (i = 2; i <= n; i++)
    {
        cout << s[i] << endl;
    }

```

```
return 0;
```

```
PS C:\Users\harsh\codes> cd "c:\Users\harsh\codes\other\compiler\" ; if ($?)  
1  
S=ssbs  
S=S'  
S'=assbs
```

Left Recursion

AIM: To develop a program to check and eliminate Left Recursion

ALGORITHM:

1. Start by initialization.
2. Get the number of productions and Grammar input from the user
3. Run a for loop till the number of productions and take input of the grammar.
4. Check if the non-Terminal is present in the RHS and if yes print that it is a Left Recursion.
5. Remove the Left Recursion and Print the solution.
6. If the Left Recursion is non eliminable then print that it can't be reduced.
7. If the entered Grammar is not a left recursion, then print Not a left recursion.
8. End

```
#include <bits/stdc++.h>  
using namespace std;  
int main()  
{  
    int n;
```

```

cout << "\nEnter number of non terminals: ";
cin >> n;
cout << "\nEnter non terminals: ";
int i;
vector<string> nonter(n);
vector<int> lefttrecr(n, 0);
for (i = 0; i < n; ++i)
{
    cout << "\nNon terminal " << i + 1 << " : ";
    cin >> nonter[i];
}
vector<vector<string>> prod;
cout << "\nEnter '^' for null";
for (i = 0; i < n; ++i)
{
    cout << "\nNumber of " << nonter[i] << " productions: ";
    int k;
    cin >> k;
    int j;
    cout << "\nOne by one enter all " << nonter[i] << " productions";
    vector<string> temp(k);
    for (j = 0; j < k; ++j)
    {
        cout << "\nRHS of production " << j + 1 << ": ";
        string abc;
        cin >> abc;
        temp[j] = abc;
        if (nonter[i].length() <= abc.length() &&
nonter[i].compare(abc.substr(0, nonter[i].length())) == 0)
            lefttrecr[i] = 1;
    }
    prod.push_back(temp);
}
for (i = 0; i < n; ++i)
{
    cout << lefttrecr[i];
}
for (i = 0; i < n; ++i)
{

```

```

if (leftrecr[i] == 0)
    continue;
int j;
nonter.push_back(nonter[i] + "'");
vector<string> temp;
for (j = 0; j < prod[i].size(); ++j)
{
    if (nonter[i].length() <= prod[i][j].length() &&
nonter[i].compare(prod[i][j].substr(0, nonter[i].length())) == 0)
    {
        string
            abc = prod[i][j].substr(nonter[i].length(),
prod[i][j].length() - nonter[i].length()) + nonter[i] + "'";
        temp.push_back(abc);
        prod[i].erase(prod[i].begin() + j);
        --j;
    }
    else
    {
        prod[i][j] += nonter[i] + "'";
    }
}
temp.push_back("^");
prod.push_back(temp);
}
cout << "\n\n";
cout << "\nNew set of non-terminals: ";
for (i = 0; i < nonter.size(); ++i)
    cout << nonter[i] << " ";
cout << "\n\nNew set of productions: ";
for (i = 0; i < nonter.size(); ++i)
{
    int j;
    for (j = 0; j < prod[i].size(); ++j)
    {
        cout << "\n"
            << nonter[i] << " -> " << prod[i][j];
    }
}

```

```
    return 0;  
}
```

```
PS C:\Users\harsh\codes> cd "c:\Users\harsh\codes\other\compiler\" ; if ($?) { g++ tempCodeRunnerFile.cpp -o tempCodeRunnerFile } ; if ($) { .\tempCodeRunnerFile }  
Enter number of non terminals:  
Enter non terminals:  
Non terminal 1 : E  
Enter '^' for null  
Number of E productions: 2  
One by one enter all E productions  
RHS of production 1: E+T  
RHS of production 2: T  
1  
  
New set of non-terminals: E E'  
New set of productions:  
E > TE'  
E' > +TE'  
E' -> ^
```

RESULT- The following grammar is left factored and left recursion is eliminated

Week 5

First and Follow and Predictive Parsing Table

AIM: To develop a program to find the First and Follow of Production Rules and create a Predictive Parsing Table

ALGORITHM:

1. Start by initialization.
2. Get the number of productions and Grammar input from the user
3. Run a for loop till the number of productions and take input of the grammar.
4. Check if the first and follow has been already calculated then put the production rule in the done list otherwise call the right function accordingly
5. In the FindFirst Function find the first of the production rule and keep calling it recursively unless all the elements have been iterated.
6. In the follow function check if the production rule is null otherwise check if the follow is calculated or not and then call the followfirst function to get the follow
7. In the FollowFirst Function find the first of the production rule and keep calling it recursively unless all the elements have been iterated.
8. After calculating the value of First and Follow store in calc_first and calc_follow.
9. For each production $A \rightarrow \alpha$. (A tends to alpha) , Find First(α) and for each terminal in First(α), make entry $A \rightarrow \alpha$ in the table.
10. If First(α) contains ϵ (epsilon) as terminal than, find the Follow(A) and for each terminal in Follow(A), make entry $A \rightarrow \alpha$ in the table.
11. If the First(α) contains ϵ and Follow(A) contains \$ as terminal, then make entry $A \rightarrow \alpha$ in the table for the \$.

12. To construct the parsing table, we have two functions:

13. In the table, rows will contain the non-Terminals and the column will contain the Terminal Symbols. All the Null Productions of the Grammars will go under the Follow elements and the remaining productions will lie under

First and Follow

```
import sys
sys.setrecursionlimit(60)

def first(string):
    first_ = set()
    if string in non_terminals:
        alternatives = productions_dict[string]

        for alternative in alternatives:
            first_2 = first(alternative)
            first_ = first_ | first_2

    elif string in terminals:
        first_ = {string}

    elif string=='' or string=='@':
        first_ = {'@'}

    else:
        first_2 = first(string[0])
        if '@' in first_2:
            i = 1
            while '@' in first_2:

                first_ = first_ | (first_2 - {'@'})
                if string[i:] in terminals:
                    first_ = first_ | {string[i:]}
                    break
```

```

        elif string[i:] == '':
            first_ = first_ | {'@'}
            break
        first_2 = first(string[i:])
        first_ = first_ | first_2 - {'@'}
        i += 1
    else:
        first_ = first_ | first_2

return first_

```



```

def follow(nT):
    follow_ = set()
    prods = productions_dict.items()
    if nT==starting_symbol:
        follow_ = follow_ | {'$'}
    for nt,rhs in prods:
        for alt in rhs:
            for char in alt:
                if char==nT:
                    following_str = alt[alt.index(char) + 1:]
                    if following_str=='':
                        if nt==nT:
                            continue
                        else:
                            follow_ = follow_ | follow(nt)
                    else:
                        follow_2 = first(following_str)
                        if '@' in follow_2:
                            follow_ = follow_ | follow_2-{@}
                            follow_ = follow_ | follow(nt)
                        else:
                            follow_ = follow_ | follow_2
    return follow_

```

```
no_of_terminals=int(input("Enter no. of terminals: "))

terminals = []

print("Enter the terminals :")
for _ in range(no_of_terminals):
    terminals.append(input())

no_of_non_terminals=int(input("Enter no. of non terminals: "))

non_terminals = []

print("Enter the non terminals :")
for _ in range(no_of_non_terminals):
    non_terminals.append(input())

starting_symbol = input("Enter the starting symbol: ")

no_of_productions = int(input("Enter no of productions: "))

productions = []

print("Enter the productions:")
for _ in range(no_of_productions):
    productions.append(input())

productions_dict = {}

for nT in non_terminals:
    productions_dict[nT] = []

for production in productions:
```

```

nonterm_to_prod = production.split("->")
alternatives = nonterm_to_prod[1].split("/")
for alternative in alternatives:
    productions_dict[nonterm_to_prod[0]].append(alternative)

FIRST = {}
FOLLOW = {}

for non_terminal in non_terminals:
    FIRST[non_terminal] = set()

for non_terminal in non_terminals:
    FOLLOW[non_terminal] = set()

for non_terminal in non_terminals:
    FIRST[non_terminal] = FIRST[non_terminal] | first(non_terminal)

FOLLOW[starting_symbol] = FOLLOW[starting_symbol] | {'$'}
for non_terminal in non_terminals:
    FOLLOW[non_terminal] = FOLLOW[non_terminal] | follow(non_terminal)

print("{: ^20}{: ^20}{: ^20}".format('Non Terminals','First','Follow'))
for non_terminal in non_terminals:
    print("{: ^20}{: ^20}{: ^20}".format(non_terminal,str(FIRST[non_terminal]),str(FOLLOW[non_terminal])))

```

```

PS C:\Users\harsh\codes> & c:/Users/harsh/AppData/Local/Programs/Python/Python39/python.exe "c:/Users/harsh/codes/other/compiler/first and follow.py"
Enter no. of terminals: 5
Enter the terminals :
+
*
(
)
Enter no. of non terminals: 5
Enter the non terminals :
E
B
T
Y
F
Enter the starting symbol: E
Enter no of productions: 5
Enter the productions:
E->TB
B->+TB/@
T->FY
Y->*FY/@
F->a/(E)

```

Non Terminals	First	Follow
E	{'a', '('}	{'\$', ')'}{'}{'+', '@'}
B	{'+', '@'}	{'\$', ')'}{'}{'+', '@'}
T	{'a', '('}	{'\$', ')', '+'}{'}{'+', '@'}
Y	{'*', '@'}	{'\$', ')', '+'}{'}{'+', '@'}
F	{'a', '('}	{'\$', '*', ')', '+'}{'}{'+', '@'}

Predictive Parsing Table

```
gram = {
    "E": ["E+T", "T"],
    "T": ["T*F", "F"],
    "F": ["(E)", "i"],
    # "S": ["CC"],
    # "C": ["eC", "d"],
}

def removeDirectLR(gramA, A):
    """gramA is dictionary"""
    temp = gramA[A]
    tempCr = []
    tempInCr = []
    for i in temp:
        if i[0] == A:
            #tempInCr.append(i[1:])
            tempInCr.append(i[1:]+[A+''])
        else:
            #tempCr.append(i)
            tempCr.append(i+[A+''])
    tempInCr.append(["e"])
    gramA[A] = tempCr
    gramA[A+''] = tempInCr
    return gramA

def checkForIndirect(gramA, a, ai):
    if ai not in gramA:
        return False
    if a == ai:
        return True
    for i in gramA[ai]:
        if i[0] == ai:
            return False
        if i[0] in gramA:
```

```

        return checkForIndirect(gramA, a, i[0])
    return False

def rep(gramA, A):
    temp = gramA[A]
    newTemp = []
    for i in temp:
        if checkForIndirect(gramA, A, i[0]):
            t = []
            for k in gramA[i[0]]:
                t=[]
                t+=k
                t+=i[1:]
            newTemp.append(t)
        else:
            newTemp.append(i)
    gramA[A] = newTemp
    return gramA

def rem(gram):
    c = 1
    conv = {}
    gramA = {}
    revconv = {}
    for j in gram:
        conv[j] = "A"+str(c)
        gramA["A"+str(c)] = []
        c+=1

    for i in gram:
        for j in gram[i]:
            temp = []
            for k in j:
                if k in conv:
                    temp.append(conv[k])
                else:
                    temp.append(k)
            gramA[conv[i]].append(temp)

```

```

#print(gramA)
for i in range(c-1,0,-1):
    ai = "A"+str(i)
    for j in range(0,i):
        aj = gramA[ai][0][0]
        if ai!=aj :
            if aj in gramA and checkForIndirect(gramA,ai,aj):
                gramA = rep(gramA, ai)

for i in range(1,c):
    ai = "A"+str(i)
    for j in gramA[ai]:
        if ai==j[0]:
            gramA = removeDirectLR(gramA, ai)
            break

op = {}
for i in gramA:
    a = str(i)
    for j in conv:
        a = a.replace(conv[j],j)
    revconv[i] = a

for i in gramA:
    l = []
    for j in gramA[i]:
        k = []
        for m in j:
            if m in revconv:
                k.append(m.replace(m,revconv[m]))
            else:
                k.append(m)
        l.append(k)
    op[revconv[i]] = l

return op

```

```

result = rem(gram)
terminals = []
for i in result:
    for j in result[i]:
        for k in j:
            if k not in result:
                terminals+=[k]
terminals = list(set(terminals))
#print(terminals)

def first(gram, term):
    a = []
    if term not in gram:
        return [term]
    for i in gram[term]:
        if i[0] not in gram:
            a.append(i[0])
        elif i[0] in gram:
            a += first(gram, i[0])
    return a

firssts = {}
for i in result:
    firssts[i] = first(result,i)
# print(f'First({i}):',firssts[i])

def follow(gram, term):
    a = []
    for rule in gram:
        for i in gram[rule]:
            if term in i:
                temp = i
                indx = i.index(term)
                if indx+1!=len(i):
                    if i[-1] in firssts:
                        a+=firssts[i[-1]]
                    else:
                        a+=[i[-1]]
                else:
                    a+=[i[-1]]
```

```

        a+=["e"]
        if rule != term and "e" in a:
            a+= follow(gram,rule)

    return a

follows = {}
for i in result:
    follows[i] = list(set(follow(result,i)))
    if "e" in follows[i]:
        follows[i].pop(follows[i].index("e"))
    follows[i]+=["$"]
#    print(f'Follow({i}):',follows[i])

resMod = {}
for i in result:
    l = []
    for j in result[i]:
        temp = ""
        for k in j:
            temp+=k
        l.append(temp)
    resMod[i] = l

# create predictive parsing table
tterm = list(terminals)
tterm.pop(tterm.index("e"))
tterm+=[ "d" ]
pptable = {}
for i in result:
    for j in tterm:
        if j in firsts[i]:
            pptable[(i,j)]=resMod[i[0]][0]
        else:
            pptable[(i,j)]=""
    if "e" in firsts[i]:
        for j in tterm:
            if j in follows[i]:
                pptable[(i,j)]="e"
pptable[("F","i")] = "i"

```

```

toprint = f'{{": <10}'
for i in tterm:
    toprint+= f'|{i: <10}'
print(toprint)
for i in result:
    toprint = f'{i: <10}'
    for j in tterm:
        if pptable[(i,j)]!="":
            toprint+=f'|{i+"-"+>+pptable[(i,j)]: <10}' 
        else:
            toprint+=f'|{pptable[(i,j)]: <10}' 
print(f'{"-":<76}')
print(toprint)

```

	*)	+	i	(d
E				E->TE'	E->TE'	
T				T->FT'	T->FT'	
F				F->i	F->(E)	
E'		E'->e	E'->TE'			
T'	T'->FT'	T'->e	T'->e			

RESULT- First and Follow and Predictive Parsing Table of the given grammar has been evaluated.

Week 6

Shift Reduce Parser

AIM: To develop a program to get the SHIFT REDUCE PARSING

ALGORITHM:

1. Start the program.
2. Initialize the required variables.
3. Enter the input symbol.
4. Perform the following: for top-of-stack symbol, s, and next input symbol, a Shift x: (x is a STATE number)
5. Push a, then x on the top of the stack Advance i to point to the next input symbol.
6. Reduce y: (y is a PRODUCTION number) Assume that the production is of the form $A \rightarrow \beta$ Pop $2 * |\beta|$ symbols of the stack.
7. At this point the top of the stack should be a state number, say s' . Push A , then goto of $T[s', A]$ (a state number) on the top of the stack.
8. Output the production $A \rightarrow \beta$.
9. Print if string is accepted or not.
10. Stop the program

```
gram = {
    "S": ["S+S", "S*S", "i"]
}
starting_terminal = "S"
inp = "i+i*i"

stack = "$"
print(f'{"Stack": <15} "+" | '+f'{"Input Buffer": <15} "+" | '+f'Parsing Action')
```

```

print(f'{"-":<50}')

while True:
    action = True
    i = 0
    while i<len(gram[starting_terminal]):
        if gram[starting_terminal][i] in stack:
            stack = stack.replace(gram[starting_terminal][i],starting_terminal)
            print(f'{stack: <15}'+"|"+f'{inp: <15}'+"|"+f'Reduce
S->{gram[starting_terminal][i]}')
            i=-1
            action = False
        i+=1
    if len(inp)>1:
        stack+=inp[0]
        inp=inp[1:]
        print(f'{stack: <15}'+"|"+f'{inp: <15}'+"|"+f'Shift')
        action = False

    if inp == "$" and stack == ("$"+starting_terminal):
        print(f'{stack: <15}'+"|"+f'{inp: <15}'+"|"+f'Accepted')
        break

    if action:
        print(f'{stack: <15}'+"|"+f'{inp: <15}'+"|"+f'Rejected')
        break

```

PS C:\Users\harsh\codes> & C:/Users/harsh/AppData/Local/Programs/Python/Python39/		
Stack	Input Buffer	Parsing Action
\$i	+i*i	Shift
\$S	+i*i	Reduce S->i
\$S+	i*i	Shift
\$S+i	*i	Shift
\$S+S	*i	Reduce S->i
\$S	*i	Reduce S->S+S
\$S*	i	Shift
\$S*	i	Rejected

RESULT- Shift Reduce Parsing Table of the given grammar has been evaluated.

Week 7

Computation of Leading and Trailing

AIM : Implementation of Leading and Trailing Program

ALGORITHM :

- Leading and Trailing are functions specific to generating an operator-precedence parser, which is only applicable if you have an operator precedence grammar. An operator precedence grammar is a special case of an operator grammar, and an operator grammar has the important property that no production has two consecutive non-terminals.
- (An operator precedence grammar is, loosely speaking, an operator grammar which can be parsed with an operator precedence parser)
Given an operator grammar, the function Leading (resp. Trailing) of a non-terminal produces the set of terminals which could be (recursively) the first (resp. last) terminal in a production for that non-terminal.
- Another way to think of that a terminal is in the Leading set for a non-terminal is if it is "visible" from the beginning of a production. We consider non-terminals to be "transparent", so a terminal could be visible through a non-terminal or by looking into a visible non-terminal.

```
#include <iostream>
#include <string.h>
#include <conio.h>

using namespace std;
int nt, t, top = 0;
char s[50], NT[10], T[10], st[50], l[10][10], tr[50][50];
int searchnt(char a)
{
    int count = -1, i;
    for (i = 0; i < nt; i++)
    {
        if (NT[i] == a)
```

```
        return i;
    }
    return count;
}
int searchter(char a)
{
    int count = -1, i;
    for (i = 0; i < t; i++)
    {
        if (T[i] == a)
            return i;
    }
    return count;
}
void push(char a)
{
    s[top] = a;
    top++;
}
char pop()
{
    top--;
    return s[top];
}
void installl(int a, int b)

{
    if (l[a][b] == 'f')
    {
        l[a][b] = 't';
        push(T[b]);
        push(NT[a]);
    }
}
void installt(int a, int b)
{
    if (tr[a][b] == 'f')
    {
        tr[a][b] = 't';
```

```

        push(T[b]);
        push(NT[a]);
    }
}

int main()
{
    int i, s, k, j, n;
    char pr[30][30], b, c;

    cout << "Enter the no of productions:";
    cin >> n;
    cout << "Enter the productions one by one\n";
    for (i = 0; i < n; i++)
        cin >> pr[i];
    nt = 0;
    t = 0;
    for (i = 0; i < n; i++)
    {
        if ((searchnt(pr[i][0])) == -1)
            NT[nt++] = pr[i][0];
    }
    for (i = 0; i < n; i++)
    {
        for (j = 1; j < strlen(pr[i]); j++)
        {
            if (searchnt(pr[i][j]) == -1)
            {
                if (searchter(pr[i][j]) == -1)
                    T[t++] = pr[i][j];
            }
        }
    }
    for (i = 0; i < nt; i++)
    {
        for (j = 0; j < t; j++)
            l[i][j] = 'f';
    }
    for (i = 0; i < nt; i++)

```

```

{
    for (j = 0; j < t; j++)

        tr[i][j] = 'f';

}
for (i = 0; i < nt; i++)
{
    for (j = 0; j < n; j++)
    {
        if (NT[(searchnt(pr[j][0]))] == NT[i])
        {
            if (searchter(pr[j][3]) != -1)
                installl(searchnt(pr[j][0]), searchter(pr[j][3]));
            else
            {
                for (k = 3; k < strlen(pr[j]); k++)
                {
                    if (searchnt(pr[j][k]) == -1)
                    {
                        installl(searchnt(pr[j][0]), searchter(pr[j][k]));
                        break;
                    }
                }
            }
        }
    }
}

while (top != 0)
{
    b = pop();
    c = pop();
    for (s = 0; s < n; s++)
    {
        if (pr[s][3] == b)
            installl(searchnt(pr[s][0]), searchter(c));
    }
}
for (i = 0; i < nt; i++)
{

```

```

cout << "Leading[" << NT[i] << "]";
    << "\t{";
for (j = 0; j < t; j++)
{
    if (l[i][j] == 't')
        cout << T[j] << ",";
}
cout << "}\n";
}

top = 0;
for (i = 0; i < nt; i++)
{
    for (j = 0; j < n; j++)
    {
        if (NT[searchnt(pr[j][0])] == NT[i])
        {
            if (searchter(pr[j][strlen(pr[j]) - 1]) != -1)
                installt(searchnt(pr[j][0]), searchter(pr[j][strlen(pr[j]) - 1]));
            else
            {
                for (k = (strlen(pr[j]) - 1); k >= 3; k--)
                {
                    if (searchnt(pr[j][k]) == -1)
                    {
                        installt(searchnt(pr[j][0]), searchter(pr[j][k]));
                        break;
                    }
                }
            }
        }
    }
}
while (top != 0)
{
    b = pop();
    c = pop();
    for (s = 0; s < n; s++)

```

```

{
    if (pr[s][3] == b)
        installt(searchnt(pr[s][0]), searchter(c));
}
for (i = 0; i < nt; i++)
{
    cout << "Trailing[" << NT[i] << "]"
        << "\t{";
    for (j = 0; j < t; j++)
    {
        if (tr[i][j] == 't')
            cout << T[j] << ",";
    }
    cout << "}\n";
}
getch();
}

```

```

PS C:\Users\harsh\codes> cd "c:\Users\harsh\codes\other\compiler\" ; if ($?) { g++ leading.cpp -o leading } ; if ($?) { .\leading }
Enter the no of productions:2
Enter the productions one by one
S->(L)/a
S->L,S/S
Leading[S]      {(,L,}
Trailing[S]     {/,a,}
[]
```

RESULT- Thus Leading and Trailing functions are evaluated for the given grammar

Week 8

LR(0) Parser

AIM: To develop a program to get the LR(0) item sets and parsing table

ALGORITHM:

1. Start.
2. Create structure for production with LHS and RHS.
3. Open file and read input from file.
4. Build state 0 from extra grammar Law $S' \rightarrow S \$$ that is all start symbol of grammar and one Dot (.) before S symbol.
5. If Dot symbol is before a non-terminal, add grammar laws that this non-terminal is in Left Hand Side of that Law and set Dot in before of first part of Right Hand Side.
6. If state exists (a state with this Laws and same Dot position), use that instead.
7. Now find set of terminals and non-terminals in which Dot exist in before.
8. If step 7 Set is non-empty go to 9, else go to 10.
9. For each terminal/non-terminal in set step 7 create new state by using all grammar law that Dot position is before of that terminal/non-terminal in reference state by increasing Dot point to next part in Right Hand Side of that laws.
10. Go to step 5.
11. End of state building.
12. Create the parsing table
13. Display the output.

14. End.

```
gram = {
    "S": ["CC"],
    "C": ["aC", "d"]
}
start = "S"
terms = ["a", "d", "$"]

non_terms = []
for i in gram:
    non_terms.append(i)
gram["S'"] = [start]

new_row = {}
for i in terms+non_terms:
    new_row[i] = ""

non_terms += ["S'"]
# each row in state table will be dictionary {nonterms ,term,$}
stateTable = []
# I = [(terminal, closure)]
# I = [("S", "A.A")]

def Closure(term, I):
    if term in non_terms:
        for i in gram[term]:
            I += [(term, "." + i)]
    I = list(set(I))
    for i in I:
        # print("." != i[1][-1], i[1][i[1].index(".") + 1])
        if "." != i[1][-1] and i[1][i[1].index(".") + 1] in non_terms and
           i[1][i[1].index(".") + 1] != term:
            I += Closure(i[1][i[1].index(".") + 1], [])
```

```

    return I

Is = []
Is+=set(Closure("S'", []))

countI = 0
omegaList = [set(Is)]
while countI<len(omegaList):
    newrow = dict(new_row)
    vars_in_I = []
    Is = omegaList[countI]
    countI+=1
    for i in Is:
        if i[1][-1]!=".":
            indx = i[1].index(".")
            vars_in_I+=[i[1][indx+1]]
    vars_in_I = list(set(vars_in_I))
    # print(vars_in_I)
    for i in vars_in_I:
        In = []
        for j in Is:
            if "."+i in j[1]:
                rep = j[1].replace("." + i, i + ".")
                In+=[(j[0],rep)]
        if (In[0][1][-1]!="."):
            temp = set(Closure(i,In))
            if temp not in omegaList:
                omegaList.append(temp)
        if i in non_terms:
            newrow[i] = str(omegaList.index(temp))
        else:
            newrow[i] = "s"+str(omegaList.index(temp))
    print(f'Goto(I{countI-1},{i}):{temp} That is
I{omegaList.index(temp)}')
    else:
        temp = set(In)
        if temp not in omegaList:
            omegaList.append(temp)

```

```

        if i in non_terms:
            newrow[i] = str(omegaList.index(temp))
        else:
            newrow[i] = "s"+str(omegaList.index(temp))
        print(f'Goto(I{countI-1},{i}):{temp} That is
I{omegaList.index(temp)}')

    stateTable.append(newrow)
print("\n\nList of I's\n")
for i in omegaList:
    if(omegaList.index(i)==0):
        print("Here 2")
    print(f'I{omegaList.index(i)}: {i}')


#populate replace elements in state Table
I0 = []
for i in list(omegaList[0]):
    I0 += [i[1].replace(".", "")]

print(I0)

print("HERE")

for i in omegaList:
    for j in i:
        if "." in j[1][-1]:
            if j[1][-2]=="S":
                stateTable[omegaList.index(i)]["$"] = "Accept"
                break
            for k in terms:
                stateTable[omegaList.index(i)][k] =
"r"+str(I0.index(j[1].replace(".", "")))
print("\nStateTable")

print(f'{": <9}',end="")
for i in new_row:
    print(f'|{i}: <11|',end="")

print(f'\n"-:-<66')

```

```

for i in stateTable:
    print(f'{ "I(" + str(stateTable.index(i)) + ")": <9} ', end="")
    for j in i:
        print(f'| {i[j]: <10}', end=" ")
    print()

```

```

PS C:\Users\harsh\codes> & C:/Users/harsh/AppData/Local/Programs/Python/Python39/python.exe c:/Users/harsh/codes/other/compiler/lr0.py
Goto(I0,d):{('c', 'd.' )} That is I1
Goto(I0,c):{('c', 'd.'), ('s', 'c.c'), ('c', 'a.c')} That is I2
Goto(I0,s):{('s', 's.' )} That is I3
Goto(I0,a):{('c', 'd.'), ('c', 'a.c'), ('c', 'a.c.' )} That is I4
Goto(I2,d):{('c', 'd.' )} That is I1
Goto(I2,c):{('s', 'cc.' )} That is I5
Goto(I2,a):{('c', 'd.'), ('c', 'a.c'), ('c', 'a.c.' )} That is I4
Goto(I4,d):{('c', 'd.' )} That is I1
Goto(I4,c):{('c', 'a.c.' )} That is I6
Goto(I4,a):{('c', 'd.'), ('c', 'a.c'), ('c', 'a.c.' )} That is I4

List of I's

Here 2
I0: {"s:", ".s"), ("c", ".aC"), ("c", ".d"), ("s", ".cc")}
I1: {"c", "d."}
I2: {"c", "d."), ("s", "c.c"), ("c", "a.c")}
I3: {"s:", "s."}
I4: {"c", "d."), ("c", "a.c"), ("c", "a.c.")}
I5: {"s", "cc."}
I6: {"c", "a.c."}
['s', 'aC', 'd', 'cc']
HERE

StateTable
|a|d|$\n|s|c|
-----+-----+-----+-----+-----+
I(0)|s4|r2| |3|2
I(1)|r2|r2| |2| |
I(2)|s4|s1| |5| |
I(3)|| |Accept|| | |
I(4)|s4|s1| | |6
I(5)|r3|r3| |3| |

```

Result- LR(0) Parsing Table is computed for the given grammar.

Week 9

Prefix Postfix and Three Address Code

AIM: To develop a program to get the prefix, postfix and Three Address code

ALGORITHM:

In the analysis-synthesis model of a compiler, the front end of a compiler translates a source program into an independent intermediate code, then the back end of the compiler uses this intermediate code to generate the target code (which can be understood by the machine).

The benefits of using machine independent intermediate code are:

Because of the machine independent intermediate code, portability will be enhanced. For ex, suppose, if a compiler translates the source language to its target machine language without having the option for generating intermediate code, then for each new machine, a full native compiler is required. Because, obviously, there were some modifications in the compiler itself according to the machine specifications.

Retargeting is facilitated

It is easier to apply source code modification to improve the performance of source code by optimizing the intermediate code.

Postfix Notation –

The ordinary (infix) way of writing the sum of a and b is with operator in the middle : a +b

The postfix notation for the same expression places the operator at the right end as ab +. In general, if e₁ and e₂ are any postfix expressions, and + is any binary operator, the result of applying + to the values denoted by e₁ and e₂ is postfix notation by e₁e₂ +. No parentheses are needed in postfix notation because the position and arity (number of arguments) of the operators permit only one way to decode a postfix expression.

In postfix notation the operator follows the operand.

If we generate machine code directly from source code then for n target machine we will have n optimizers and n code generators but if we will have a machine independent intermediate code,

we will have only one optimizer. Intermediate code can be either language specific (e.g., Bytecode for Java) or language independent (three-address code).

Example – The postfix representation of the expression $(a - b)^* (c + d) + (a - b)$ is : ab - cd + *ab --.

1.

2. Three-Address Code –

A statement involving no more than three references (two for operands and one for result) is known as three address statement. A sequence of three address statements is known as three address code. Three address statement is of the form $x = y \text{ op } z$, here x, y, z will have address (memory location). Sometimes a statement might contain less than three references but it is still called three address statement.

Example – The three address code for the expression $a + b * c + d$:

T₁ = b * c

T₂ = a + T₁

T₃ = T₂ + d

T₁, T₂, T₃ are temporary variables.

Read the Prefix expression in reverse order (from right to left)

If the symbol is an operand, then push it onto the Stack

If the symbol is an operator, then pop two operands from the Stack

Create a string by concatenating the two operands and the operator after them.

string = operand1 + operand2 + operator

And push the resultant string back to Stack
Repeat the above steps until end of Prefix expression.

```
class infix_to_prefix:  
    precedence={'^':5,'*':4,'/':4,'+':3,'-':3,'(':2,')':1}  
    def __init__(self):  
        self.items=[]  
        self.size=-1  
    def push(self,value):  
        self.items.append(value)  
        self.size+=1  
    def pop(self):  
        if self.isEmpty():  
            return 0  
        else:  
            self.size-=1  
            return self.items.pop()  
    def isEmpty(self):  
        if(self.size== -1):  
            return True  
        else:  
            return False  
    def seek(self):  
        if self.isEmpty():  
            return False  
        else:  
            return self.items[self.size]  
    def isOperand(self,i):  
        if i.isalpha() or i in '1234567890':  
            return True  
        else:  
            return False  
    def reverse(self,expr):  
        rev=""  
        for i in expr:
```

```

        if i == '(':
            i=')'
        elif i == ')':
            i='('
            rev=i+rev
    return rev

def infixtoprefix (self,expr):
    prefix=""
    print('prefix expression after every iteration is:')
    for i in expr:
        if(len(expr)%2==0):
            print("Incorrect infix expr")
            return False
        elif(self.isOperand(i)):
            prefix +=i
        elif(i in '+-*^'):
            while(len(self.items)and self.precedence[i] <
self.precedence[self.seek()]):
                prefix+=self.pop()
                self.push(i)
            elif i == '(':
                self.push(i)
            elif i == ')':
                o=self.pop()
                while o!='(':
                    prefix +=o
                    o=self.pop()
    print(prefix)
    #end of for
    while len(self.items):
        if(self.seek()==')'):
            self.pop()
        else:
            prefix+=self.pop()
            print(prefix)
    return prefix

def infixtopostfix (self,expr):
    postfix=""

```

```

print('postfix expression after every iteration is:')
for i in expr:
    if(len(expr)%2==0):
        print("Incorrect infix expr")
        return False
    elif(self.isOperand(i)):
        postfix +=i
    elif(i in '+-*/^'):
        while(len(self.items)and
self.precedence[i]<=self.precedence[self.seek()]):
            postfix+=self.pop()
            self.push(i)
    elif i == '(':
        self.push(i)
    elif i == ')':
        o=self.pop()
        while o!='(':
            postfix +=o
            o=self.pop()
    print(postfix)
    #end of for
while len(self.items):
    if(self.seek()=='('):
        self.pop()
    else:
        postfix+=self.pop()
return postfix

s=infix_to_prefix()
expr=input('enter the expression ')
rev=""
rev=s.reverse(expr)
result=s.infixtoprefix(rev)

if (result!=False):

    prefix=s.reverse(result)
    print("the prefix expr of : ",expr,"is",prefix)

```

```
result=s.infixtopostfix(expr)
if (result!=False):
    print("the postfix expr of :",expr,"is",result)
```

PROBLEMS 1 OUTPUT TERMINAL DEBUG CONSOLE

```
enter the expression a+b*c-d
prefix expression after every iteration is:
d
d
dc
dc
dcb
dcb*
dcb*a
dcb*a+
dcb*a+-
the prefix expr of : a+b*c-d is -+a*bcd
```

RESULT- Hence the program Prefix, Postfix and Three Address Code was created successfully

Week 10

Quadruple, Triple and Indirect Triple

Aim : To implement quadruple , triple and indirect triple for a given expression Algorithm

Algorithm :

In quadruples representation, each instruction is splitted into the following 4 different fields-

op, arg1, arg2, result

Here-

In triples representation,

- References to the instructions are made.
- Temporary variables are not used.

In indirect-triples ,

- This representation is an enhancement over triples representation.
- It uses an additional instruction array to list the pointers to the triples in the desired order.
- Thus, instead of position, pointers are used to store the results.
- It allows the optimizers to easily reposition the sub-expression for producing the optimized code.

In indirect-triples ,

- This representation is an enhancement over triples representation.
- It uses an additional instruction array to list the pointers to the triples in the desired order.
- Thus, instead of position, pointers are used to store the results.
- It allows the optimizers to easily reposition the sub-expression for producing the optimized code.

```
OPERATORS = set(['+', '-', '*', '/', '(', ')'])
PRI = {'+':1, '-':1, '*':2, '/':2}

def infix_to_postfix(formula):
    stack = [] # only pop when the coming op has priority
```

```

output = ''
for ch in formula:
    if ch not in OPERATORS:
        output += ch
    elif ch == '(':
        stack.append('(')
    elif ch == ')':
        while stack and stack[-1] != '(':
            output += stack.pop()
        stack.pop() # pop '('
    else:
        while stack and stack[-1] != '(' and PRI[ch] <= PRI[stack[-1]]:
            output += stack.pop()
        stack.append(ch)
# leftover
while stack:
    output += stack.pop()
print(f"Postfix:{output}")
return output

def infix_to_prefix(formula):
    op_stack = []
    exp_stack = []
    for ch in formula:
        if not ch in OPERATORS:
            exp_stack.append(ch)
        elif ch == '(':
            op_stack.append(ch)
        elif ch == ')':
            while op_stack[-1] != '(':
                op = op_stack.pop()
                a = exp_stack.pop()
                b = exp_stack.pop()
                exp_stack.append( op+b+a )
            op_stack.pop() # pop '('
        else:
            while op_stack and op_stack[-1] != '(' and PRI[ch] <=
PRI[op_stack[-1]]:
                op = op_stack.pop()

```

```

        a = exp_stack.pop()
        b = exp_stack.pop()
        exp_stack.append( op+b+a )
        op_stack.append(ch)

    # leftover
    while op_stack:
        op = op_stack.pop()
        a = exp_stack.pop()
        b = exp_stack.pop()
        exp_stack.append( op+b+a )
    print(f'PREFIX: {exp_stack[-1]}')
    return exp_stack[-1]

def generate3AC(pos):
    print(" THREE ADDRESS CODE GENERATION ")
    exp_stack = []
    t = 1

    for i in pos:
        if i not in OPERATORS:
            exp_stack.append(i)
        else:
            print(f't{t} := {exp_stack[-2]} {i} {exp_stack[-1]}')
            exp_stack=exp_stack[:-2]
            exp_stack.append(f't{t}')
        t+=1

    expres = input("INPUT THE EXPRESSION: ")
    pre = infix_to_prefix(expres)
    pos = infix_to_postfix(expres)
    generate3AC(pos)

def Quadruple(pos):
    stack = []
    #op = []
    x = 1
    for i in pos:

```

```

if i not in OPERATORS:
    stack.append(i)
elif i == '-':
    op1 = stack.pop()
    stack.append("t(%s)" % x)
    print("{0:^4s} | {1:^4s} | {2:^4s}|{3:4s}".format(i, op1, "(-)", "t(%s)" % x))
    x = x + 1
    if stack != []:
        op2 = stack.pop()
        op1 = stack.pop()
        print("{0:^4s} | {1:^4s} | {2:^4s}|{3:4s}".format("+", op1, op2,
" t(%s)" % x))
        stack.append("t(%s)" % x)
        x = x + 1
elif i == '=':
    op2 = stack.pop()
    op1 = stack.pop()
    print("{0:^4s} | {1:^4s} | {2:^4s}|{3:4s}".format(i, op2, "(-)",
op1))
else:
    op1 = stack.pop()
    op2 = stack.pop()
    print("{0:^4s} | {1:^4s} | {2:^4s}|{3:4s}".format(i, op2, op1, "t(%s)" % x))
    stack.append("t(%s)" % x)
    x = x + 1

print("The quadruple for the expression ")
print(" OP | ARG 1 |ARG 2 |RESULT  ")
Quadruple(pos)

def Triple(pos):
    stack = []
    #op = []
    x = 0
    for i in pos:

```

```

if i not in OPERATORS:
    stack.append(i)
elif i == '-':
    op1 = stack.pop()
    stack.append("(%" + " % x)
    print("{0:^4s} | {1:^4s} | {2:^4s}".format(i, op1, "(-)"))
    x = x + 1
    if stack != []:
        op2 = stack.pop()
        op1 = stack.pop()
        print("{0:^4s} | {1:^4s} | {2:^4s)".format("+" , op1, op2))
        stack.append("%" + " % x)
        x = x + 1
elif i == '=':
    op2 = stack.pop()
    op1 = stack.pop()
    print("{0:^4s} | {1:^4s} | {2:^4s)".format(i, op1, op2))
else:
    op1 = stack.pop()
    if stack != []:
        op2 = stack.pop()
        print("{0:^4s} | {1:^4s} | {2:^4s)".format(i, op2, op1))
        stack.append("%" + " % x)
        x = x + 1

print("The triple for given expression")
print(" OP | ARG 1 |ARG 2 ")
Triple(pos)

```

INPUT THE EXPRESSION: a+b+c-d

PREFIX: -++abcd

Postfix:ab+c+d-

THREE ADDRESS CODE GENERATION

t1 := a + b

t2 := t1 + c

t3 := t2 - d

The quadruple for the expression

OP	ARG 1	ARG 2	RESULT
+	a	b	t(1)
+	t(1)	c	t(2)
-	d	(-)	t(3)
+	t(2)	t(3)	t(4)

The triple for given expression

OP	ARG 1	ARG 2
+	a	b
+	(0)	c
-	d	(-)
+	(1)	(2)

Result : The code for different forms of intermediate code generation is successfully implemented.

Week 11

Implementation of ICG

Aim: To write a program to implement intermediate code generation

Algorithm:

The algorithm takes a sequence of three-address statements as input. For each three address statements of the form $a := b \text{ op } c$ perform the various actions. These are as follows: 1. Invoke a function getreg to find out the location L where the result of computation $b \text{ op } c$ should be stored.

2. Consult the address description for y to determine y' . If the value of y currently in memory and register both then prefer the register y' . If the value of y is not already in L then generate the instruction $\text{MOV } y', L$ to place a copy of y in L.
3. Generate the instruction $\text{OP } z', L$ where z' is used to show the current location of z. if z is in both then prefer a register to a memory location. Update the address descriptor of x to indicate that x is in location L. If x is in L then update its descriptor and remove x from all other descriptors.
4. If the current value of y or z have no next uses or not live on exit from the block or in register then alter the register descriptor to indicate that after execution of $x = y \text{ op } z$ those register will no longer contain y or z.

```
#include <stdio.h>
#include <ctype.h>
#include <stdlib.h>
#include <string.h>
void small();
void dove(int i);
int p[5] = {0, 1, 2, 3, 4}, c = 1, i, k, l, m, pi;
char sw[5] = {'=', '-', '+', '/', '*'}, j[20], a[5], b[5], ch[2];
void main()
{
    printf("Enter the expression:");
    scanf("%s", j);
    printf("\tThe Intermediate code is:\n");
    small();
}
void dove(int i)
{
    a[0] = b[0] = '\0';
```

```

if (!isdigit(j[i + 2]) && !isdigit(j[i - 2]))
{
    a[0] = j[i - 1];
    b[0] = j[i + 1];
}
if (isdigit(j[i + 2]))
{
    a[0] = j[i - 1];
    b[0] = 't';
    b[1] = j[i + 2];
}
if (isdigit(j[i - 2]))
{
    b[0] = j[i + 1];
    a[0] = 't';
    a[1] = j[i - 2];
    b[1] = '\0';
}
if (isdigit(j[i + 2]) && isdigit(j[i - 2]))
{
    a[0] = 't';
    b[0] = 't';
    a[1] = j[i - 2];
    b[1] = j[i + 2];
    sprintf(ch, "%d", c);
    j[i + 2] = j[i - 2] = ch[0];
}
if (j[i] == '*')
    printf("\tt%d=%s*s\n", c, a, b);
if (j[i] == '/')
    printf("\tt%d=%s/%s\n", c, a, b);
if (j[i] == '+')
    printf("\tt%d=%s+%s\n", c, a, b);
if (j[i] == '-')
    printf("\tt%d=%s-%s\n", c, a, b);
if (j[i] == '=')
    printf("\t%c=t%d", j[i - 1], --c);
sprintf(ch, "%d", c);
j[i] = ch[0];

```

```

c++;
small();
}
void small()
{
    pi = 0;
    l = 0;
    for (i = 0; i < strlen(j); i++)
    {
        for (m = 0; m < 5; m++)
            if (j[i] == sw[m])
                if (pi <= p[m])
                {
                    pi = p[m];
                    l = 1;
                    k = i;
                }
        }
    if (l == 1)
        dove(k);
    else
        exit(0);
}

```

PROBLEMS 1 OUTPUT TERMINAL DEBUG CONSOLE

```

PS C:\Users\harsh\codes\other\compiler> cd "c:\Users\harsh\codes\other\compiler"
Enter the expression:a=b+c-d
The Intermediate code is:
t1=b+c
t2=t1-d
a=t2

```

Result: The program was successfully compiled and run.

Week 12

Implementation OF DAG

Aim: A program to implement DAG

Algorithm:

1. The leaves of a graph are labeled by a unique identifier and that identifier can be variable names or constants.
2. Interior nodes of the graph are labeled by an operator symbol.
3. Nodes are also given a sequence of identifiers for labels to store the computed value.
4. If y operand is undefined then create node(y).
5. If z operand is undefined then for case(i) create node(z).
6. For case(i), create node(OP) whose right child is node(z) and left child is node(y).
7. For case(ii), check whether there is node(OP) with one child node(y).
8. For case(iii), node n will be node(y).
9. For node(x) delete x from the list of identifiers. Append x to attached identifiers list for the node n found in step 2. Finally set node(x) to n.

```
#include <stdio.h>
#include <ctype.h>
#include <stdlib.h>
#include <string.h>
void small();
void dove(int i);
int p[5] = {0, 1, 2, 3, 4}, c = 1, i, k, l, m, pi;
char sw[5] = {'=', '-', '+', '/', '*'}, j[20], a[5], b[5], ch[2];
void main()
{
    printf("Enter the expression:");
    scanf("%s", j);
    printf("\tThe Intermediate code is:\n");
    small();
}
void dove(int i)
{
    a[0] = b[0] = '\0';
    if (!isdigit(j[i + 2]) && !isdigit(j[i - 2]))
```

```

{
    a[0] = j[i - 1];
    b[0] = j[i + 1];
}
if (isdigit(j[i + 2]))
{
    a[0] = j[i - 1];
    b[0] = 't';
    b[1] = j[i + 2];
}
if (isdigit(j[i - 2]))
{
    b[0] = j[i + 1];
    a[0] = 't';
    a[1] = j[i - 2];
    b[1] = '\0';
}
if (isdigit(j[i + 2]) && isdigit(j[i - 2]))
{
    a[0] = 't';
    b[0] = 't';
    a[1] = j[i - 2];
    b[1] = j[i + 2];
    sprintf(ch, "%d", c);
    j[i + 2] = j[i - 2] = ch[0];
}
if (j[i] == '*')
    printf("\tt%d=%s*s\n", c, a, b);
if (j[i] == '/')
    printf("\tt%d=%s/%s\n", c, a, b);
if (j[i] == '+')
    printf("\tt%d=%s+s\n", c, a, b);
if (j[i] == '-')
    printf("\tt%d=%s-%s\n", c, a, b);
if (j[i] == '=')
    printf("\t%c=t%d", j[i - 1], --c);
    sprintf(ch, "%d", c);
j[i] = ch[0];
c++;
}

```

```
    small();
}

void small()
{
    pi = 0;
    l = 0;
    for (i = 0; i < strlen(j); i++)
    {
        for (m = 0; m < 5; m++)
            if (j[i] == sw[m])
                if (pi <= p[m])
                {
                    pi = p[m];
                    l = 1;
                    k = i;
                    if (l == 1)
                        dove(k);
                    else
                        exit(0);
                }
    }
}
```

```
PS C:\Users\harsh\codes\other\compiler> cd "c:\Users\harsh\codes\other\compiler\"  
Enter the expression:t=a+b  
The Intermediate code is:  
t=t0 t1=t0+b  
PS C:\Users\harsh\codes\other\compiler>
```

Result: The program was successfully compiled and run.

Week 13

Implementation OF VARIOUS STORAGE ALLOCATION TECHNIQUES ALGORITHMS

Aim: To implement various storage allocation techniques algorithms

Algorithm:

Static storage allocation

- In static allocation, names are bound to storage locations.
- If memory is created at compile time then the memory will be created in static area and only once.
- Static allocation supports the dynamic data structure that means memory is created only at compile time and deallocated after program completion.
- The drawback with static storage allocation is that the size and position of data objects should be known at compile time.
- Another drawback is restriction of the recursion procedure.

Stack Storage Allocation

- In static storage allocation, storage is organized as a stack.
- An activation record is pushed into the stack when activation begins and it is popped when the activation ends.
- Activation record contains the locals so that they are bound to fresh storage in each activation record. The value of locals is deleted when the activation ends.
- It works on the basis of last-in-first-out (LIFO) and this allocation supports the recursion process.

Heap Storage Allocation

- Heap allocation is the most flexible allocation scheme.
- Allocation and deallocation of memory can be done at any time and at any place depending upon the user's requirement.
- Heap allocation is used to allocate memory to the variables dynamically and when the variables are no more used then claim it back.
- Heap storage allocation supports the recursion process.

```
1. Stack
2. #include <conio.h>
3. #include<stdio.h>
4. int i, stk[100], top = -1, n;
5. void show()
6. {
7.     for (i = 0; i <= top; i++)
8.         printf("%d\t", stk[i]);
9. }
10. void push()
11. {
12.     int item;
13.     if (top == n - 1)
14.         printf("\nStack is full.");
15.     else
16.     {
17.         printf("\nEnter the item: ");
18.         scanf("%d", &item);
19.         stk[++top] = item;
20.     }
21. }
22. void pop()
23. {
24.     if (top == -1)
25.         printf("Stack is empty.");
26.     else
27.     {
28.         printf("%d is popped.", stk[top]);
29.         top--;
30.     }
31. }
32. int main()
33. {
34.     int i, op;
35.     printf("Enter the size of the stack: ");
36.     scanf("%d", &n);
37.     do
```

```
38. {
39.     printf("\n1 : Push");
40.     printf("\n2 : Pop");
41.     printf("\n3 : Display");
42.     printf("\n4 : Exit");
43.     printf("\nEnter your choice: ");
44.     scanf("%d", &op);
45.     switch (op)
46.     {
47.         case 1:
48.             push();
49.             break;
50.         case 2:
51.             pop();
52.             break;
53.         case 3:
54.             show();
55.             break;
56.     }
57. } while (op != 4);
58. getch();
59. }
```

```
PS C:\Users\harsh\codes\other\compiler> cd "c:\Users\harsh\codes\other\compiler\" ; if ($?)  
Enter the size of the stack: 4  
  
1 : Push  
2 : Pop  
3 : Display  
4 : Exit  
Enter your choice: 1  
  
Enter the item: 5  
  
1 : Push  
2 : Pop  
3 : Display  
4 : Exit  
Enter your choice: 1  
  
Enter the item: 7  
  
1 : Push  
2 : Pop  
3 : Display  
4 : Exit  
Enter your choice: 1  
  
Enter the item: 8  
  
1 : Push  
2 : Pop  
3 : Display  
4 : Exit  
Enter your choice: 3  
5      7      8  
1 : Push  
2 : Pop  
3 : Display  
4 : Exit  
Enter your choice: 2  
8 is popped.  
1 : Push  
2 : Pop  
3 : Display  
4 : Exit  
Enter your choice: 3  
5      7  
1 : Push
```

2. Heap

```
#include <iostream>  
#include <cstdlib>  
#include <vector>  
#include <iterator>  
using namespace std;  
/*
```

```
* Class Declaration
*/
class Heap
{
private:
    vector<int> heap;
    int left(int parent);
    int right(int parent);
    int parent(int child);
    void heapifyup(int index);
    void heapifydown(int index);

public:
    Heap()
    {
    }
    void Insert(int element);
    void DeleteMin();
    int ExtractMin();
    void DisplayHeap();
    int Size();
};

/*
 * Return Heap Size
 */
int Heap::Size()
{
    return heap.size();
}

/*
 * Insert Element into a Heap
 */
void Heap::Insert(int element)
{
    heap.push_back(element);
    heapifyup(heap.size() - 1);
}

/*
 * Delete Minimum Element
*/
```

```
/*
void Heap::DeleteMin()
{
    if (heap.size() == 0)
    {
        cout << "Heap is Empty" << endl;
        return;
    }
    heap[0] = heap.at(heap.size() - 1);
    heap.pop_back();
    heapifydown(0);
    cout << "Element Deleted" << endl;
}
*/
/* Extract Minimum Element
*/
int Heap::ExtractMin()
{
    if (heap.size() == 0)
    {
        return -1;
    }
    else
        return heap.front();
}
*/
/* Display Heap
*/
void Heap::DisplayHeap()
{
    vector<int>::iterator pos = heap.begin();
    cout << "Heap --> ";
    while (pos != heap.end())
    {
        cout << *pos << " ";
        pos++;
    }
    cout << endl;
}
```

```

/*
 * Return Left Child
 */
int Heap::left(int parent)
{
    int l = 2 * parent + 1;
    if (l < heap.size())
        return l;
    else
        return -1;
}
/*
 * Return Right Child
 */
int Heap::right(int parent)
{
    int r = 2 * parent + 2;
    if (r < heap.size())
        return r;
    else
        return -1;
}
/*
 * Return Parent
 */
int Heap::parent(int child)
{
    int p = (child - 1) / 2;
    if (child == 0)
        return -1;
    else
        return p;
}
/*
 * Heapify- Maintain Heap Structure bottom up
 */
void Heap::heapifyup(int in)
{
    if (in >= 0 && parent(in) >= 0 && heap[parent(in)] > heap[in])

```

```

    {
        int temp = heap[in];
        heap[in] = heap[parent(in)];
        heap[parent(in)] = temp;
        heapifyup(parent(in));
    }
}

/*
 * Heapify- Maintain Heap Structure top down
 */
void Heap::heapifydown(int in)
{
    int child = left(in);
    int child1 = right(in);
    if (child >= 0 && child1 >= 0 && heap[child] > heap[child1])
    {
        child = child1;
    }
    if (child > 0)
    {
        int temp = heap[in];
        heap[in] = heap[child];
        heap[child] = temp;
        heapifydown(child);
    }
}
/*
 * Main Contains Menu
 */
int main()
{
    Heap h;
    while (1)
    {
        cout << "-----" << endl;
        cout << "Operations on Heap" << endl;
        cout << "-----" << endl;
        cout << "1.Insert Element" << endl;
        cout << "2.Delete Minimum Element" << endl;

```

```
cout << "3.Extract Minimum Element" << endl;
cout << "4.Print Heap" << endl;
cout << "5.Exit" << endl;
int choice, element;
cout << "Enter your choice: ";
cin >> choice;
switch (choice)
{
case 1:
    cout << "Enter the element to be inserted: ";
    cin >> element;
    h.Insert(element);
    break;
case 2:
    h.DeleteMin();
    break;
case 3:
    cout << "Minimum Element: ";
    if (h.ExtractMin() == -1)
    {
        cout << "Heap is Empty" << endl;
    }
    else
        cout << "Minimum Element: " << h.ExtractMin() << endl;
    break;
case 4:
    cout << "Displaying elements of Hwap: ";
    h.DisplayHeap();
    break;
case 5:
    exit(1);
default:
    cout << "Enter Correct Choice" << endl;
}
}
return 0;
}
```

```
PS C:\Users\harsh\codes\other\compiler> cd "c:\Users\harsh\codes\other\compiler\" ; if ($?) { g++ heap.cpp -o heap } ; if ($?) { ./heap } ; if ($?) { rm ./heap }
```

Operations on Heap

1.Insert Element
2.Delete Minimum Element
3.Extract Minimum Element
4.Print Heap
5.Exit

Enter your choice: 1

Enter the element to be inserted: 5

Operations on Heap

1.Insert Element
2.Delete Minimum Element
3.Extract Minimum Element
4.Print Heap
5.Exit

Enter your choice: 1

Enter the element to be inserted: 6

Operations on Heap

1.Insert Element
2.Delete Minimum Element
3.Extract Minimum Element
4.Print Heap
5.Exit

Enter your choice: 4

Displaying elements of Hwap: Heap --> 5 6

Result : Different Algorithms for various storage allocation algorithms were implemented successfully

Hackerrank Regex Questions

The screenshot shows the 'Your Preparation' section of the HackerRank 'Prepare' dashboard. It features two main cards: 'PREPARE BY TOPICS' and 'INTERVIEW PREPARATION'. The 'Regex' card under 'PREPARE BY TOPICS' shows a completion rate of 100% (47/47 challenges solved) and a green 'Continue Preparation' button. The 'Interview Preparation Kit' card shows 0% completion (0/69 challenges solved) and a green 'Continue Preparation' button. The top navigation bar includes links for 'PREPARE' (NEW), 'CERTIFY', and 'COMPETE', along with a search bar, notifications, and user profile information for 'Harsh Saxena 60'.

1.

The screenshot shows a challenge titled 'Detect HTML Attributes' with a difficulty level of ★. The challenge details indicate a score of 20.00 and an accepted status. The 'Submitted Code' section displays Java code for detecting HTML attributes. The code uses regular expressions to parse HTML attributes from a string. The 'NEED HELP?' sidebar provides links to 'View discussions' and 'View top submissions'.

```
Language: Java 8
1 import java.util.ArrayList;
2 import java.util.List;
3 import java.util.Map;
4 import java.util.Scanner;
5 import java.util.Set;
6 import java.util.TreeMap;
7 import java.util.TreeSet;
8 import java.util.regex.Matcher;
9 import java.util.regex.Pattern;
10
11 public class DetectHtmlAttributes
12 {
13     private static final String REGEX = "<[a-zA-Z][a-zA-Z0-9]*([\\s+[a-zA-Z]+=[\"\\'][a-zA-Z0-9\\/:\\?\\!\\@\\#\\%\\&\\|\\+\\*]*[\"\\'])*(\\s+/)?";
14 }
```

2.

The screenshot shows a challenge titled "Building a Smart IDE: Programming Language Detection" on the HackerRank platform. The challenge has a difficulty rating of ★ and a total score of 30.00. The user's status is Accepted, and they have ranked 1st with 710 points. The challenge interface includes tabs for Problem, Submissions, Leaderboard, and Discussions. The "Submitted Code" section displays the following Python 3 code:

```
4 class Main:
5     def __init__(self):
6         self.s = ''.join(sys.stdin.readlines())
7
8     def output(self):
9         if 'java' in self.s:
10             print("Java")
11         elif '#include' in self.s:
12             print("C")
13         else:
14             print("Python")
15
16 if __name__ == '__main__':
17     obj = Main()
18     obj.output()
```

The code uses standard input to detect programming languages based on specific keywords. It prints "Java" if 'java' is found, "C" if '#include' is found, and "Python" otherwise. The code is run in an interactive Python 3 environment.

3.

The screenshot shows a Java code submission on the HackerRank platform. The code is a solution for identifying comments in a string using regular expressions. It imports necessary packages and defines a main method that reads input from System.in, builds a string using a StringBuilder, and then uses a regular expression to find comments. The code is submitted in Java 8 and accepted with a score of 20.00.

```
1 import java.io.*;
2 import java.util.*;
3 import java.text.*;
4 import java.math.*;
5 import java.util.regex.*;
6
7 public class Solution {
8
9     public static void main(String[] args) {
10         Scanner input = new Scanner(System.in);
11         StringBuilder sb = new StringBuilder();
12         String text = "";
13         String regex = "(\\//)(\\/*)(.|\\s)*?\\2\\1|(\\/\\/.*)";
14
15         while (input.hasNextLine()) {
16             text += input.nextLine();
17         }
18
19         sb.append(text);
20
21         for (int i = 0; i < sb.length(); i++) {
22             if (sb.substring(i).matches(regex)) {
23                 sb.replace(i, i + sb.substring(i).length(), " ");
24             }
25         }
26
27         System.out.println(sb.toString());
28     }
29 }
```

4.

The screenshot shows a challenge titled "Detect HTML links" on the HackerRank platform. The challenge has a difficulty rating of ★ and is part of the "Applications" category under "Regex". The user's submission was accepted with a score of 10.00 and is ranked 1st. The code is written in Python 3 and uses regular expressions to find href attributes in HTML links. The code is as follows:

```
1 import re
2
3 if __name__ == '__main__':
4     n = int(input())
5     Regex = r'<a href="(.*?)".*?(>[\\w ,./]*)(?=/>)'
6     for _ in range(n):
7         s = input()
8         links = re.findall(Regex, s)
9         for link, att in links:
10             print('%s,%s' % (link, att.strip()))
```

5.

The screenshot shows a HackerRank challenge page for 'UK and US: Part 2'. The top navigation bar includes 'PREPARE' (highlighted in blue), 'CERTIFY', and 'COMPETE'. The user profile 'Harsh Saxena 60' is visible on the right. The challenge title 'UK and US: Part 2' has a difficulty rating of ★. The submission status is 'Accepted' with a score of 10.00. The 'Submitted Code' section shows Python 2 code that reads input, splits it into sentences, and counts words containing 'our' or 'or'. The 'NEED HELP?' section provides links to discussions and top submissions.

Prepare > Regex > Applications > UK and US: Part 2

UK and US: Part 2 ★

Points: 710 Rank: 1

Problem Submissions Leaderboard | Discussions

You made this submission a month ago.

Score: 10.00 Status: Accepted

Submitted Code

Language: Python 2

```
1 import re
2 n = input()
3 sentences=[]
4 for i in xrange(n):
5     sentences.extend(list(raw_input().split()))
6 t = input()
7 for i in xrange(t):
8     word = raw_input()
9     bword = re.sub("our","or",word)
10    count=0
11    for each in sentences:
12        if word==each or bword ==each:
13            count+=1
14
15 print count
```

NEED HELP?

[View discussions](#)

[View top submissions](#)

6.

The screenshot shows a challenge titled "The British and American Style of Spelling" on the HackerRank platform. The challenge has a difficulty rating of ★ and a status of Accepted with a score of 15.00. The user's points are 710 and rank is 1. The challenge interface includes tabs for Problem, Submissions, Leaderboard, and Discussions. The "Submitted Code" section shows Python 2 code that reads input from the user and appends suffixes 'se' or 'ze' based on the last two characters of each word. The code is as follows:

```
1 import re
2 n = input()
3 w = ''
4 for i in range(n):
5     w += raw_input().strip()
6 t = input()
7 wr = []
8 for i in range(t):
9     wr.append(raw_input().strip())
10 for i in wr:
11     j = i[:-2]
12     if i[-2] == 'z':
13         j+= 'se'
14     else:
15         j+= 'ze'
```

7.

The screenshot shows a challenge titled "Split the Phone Numbers" on the HackerRank platform. The challenge is categorized under "Regex" and "Applications". The user has submitted a solution, which has been accepted with a score of 15.00 and a rank of 1. The code is written in Python 3 and uses regular expressions to split phone numbers into country code, local area code, and number. The code is as follows:

```
1 #!/usr/bin/env python
2 """
3 """
4 Splits phone numbers into their country code, local area code, and number.
5 https://www.hackerrank.com/challenges/split-number
6 """
7
8 import re
9
10
11 def split_phone_numbers(numbers):
12     """Prints the separated groups of phone numbers."""
13     pattern = get_pattern()
14
15     for number in numbers:
16         print(re.split(pattern, number))
```

8.

The screenshot shows a HackerRank submission page for a challenge titled "HackerRank Language". The top navigation bar includes links for "PREPARE", "CERTIFY", and "COMPETE". The user's profile "Harsh Saxena 60" is visible on the right. The main content area shows the challenge details, including the title "HackerRank Language" with a star icon, a score of "Score: 15.00", and an accepted status. Below this, tabs for "Problem", "Submissions", "Leaderboard", and "Discussions" are present, with "Submissions" being the active tab. A message indicates the submission was made a month ago. The "Submitted Code" section shows Python 3 code that uses regular expressions to validate input strings against a pattern of allowed characters (C, CPP, JAVA, PYTHON, PERL, PHP, RUBY, CSHARP, HASKELL, CLOJURE, BASH, SCALA, ERLANG, CLISP, LUA, BRAINFUCK, JAVASCRIPT, GO, D, OCAML, R, PASCAL, SBCL, DART, GROOVY, OBJECTIVEC). The code reads input from the user, converts it to a string, and prints "VALID" if the pattern matches, or "INVALID" otherwise. The code editor interface includes a "Language" dropdown set to "Python 3" and a "Open in editor" button.

```
1 import re
2 p = re.compile('^\d+\s+
3 [C|CPP|JAVA|PYTHON|PERL|PHP|RUBY|CSHARP|HASKELL|CLOJURE|BASH|SCALA|ERLANG|CLISP
4 |LUA|BRAINFUCK|JAVASCRIPT|GO|D|OCAML|R|PASCAL|SBCL|DART|GROOVY|OBJECTIVEC]$')
5 n = int(input())
6 for i in range(n):
7     x = str(input())
8     if(len(re.findall(p, x)) > 0):
9         print("VALID")
10    else:
11        print("INVALID")
```

9.

The screenshot shows a challenge page on the HackerRank platform. At the top, there's a navigation bar with links for 'PREPARE', 'CERTIFY', and 'COMPETE'. On the right side of the header, there are search, notifications, and user profile icons for 'Harsh Saxena 60'. Below the header, the challenge title 'Build a Stack Exchange Scraper' is displayed with a star icon, and the status 'Points: 710 Rank: 1'. The main content area has tabs for 'Problem', 'Submissions' (which is selected), 'Leaderboard', and 'Discussions'. A message says 'You made this submission a month ago.' Below that, it shows 'Score: 15.00 Status: Accepted'. Under the heading 'Submitted Code', the language is listed as 'Python 3'. The code itself is:

```
1 import re
2 import sys
3
4 if __name__ == '__main__':
5     s = sys.stdin.read()
6
7     Regex = r'question-summary-(\w\w\w\w).*\?class="question-hyperlink">(.+?)'
8     </a>.*?class="relativetime">(.+?)</span>
9     li = re.findall(Regex, s, re.DOTALL)
10
11     for a in li:
12         print(''.join(a))
```

10.

The screenshot shows a HackerRank problem submission page for the challenge 'Find A Sub-Word'. The top navigation bar includes links for 'PREPARE' (highlighted in blue), 'CERTIFY', and 'COMPETE'. The user's profile 'Harsh Saxena 60' is visible on the right. The main content area displays the problem title 'Find A Sub-Word' with a difficulty rating of ★. The submission details show a score of 10.00 and an accepted status. The 'Submitted Code' section shows Python 3 code that reads input from the user and prints the count of occurrences of each word. The 'NEED HELP?' sidebar provides links to discussions, editorial, and top submissions.

Prepared > Regex > Applications > Find A Sub-Word

Find A Sub-Word ★

Points: 710 Rank: 1

Problem Submissions Leaderboard | Discussions | Editorial

You made this submission a month ago.

Score: 10.00 Status: Accepted

Submitted Code

Language: Python 3

```
1 import re
2
3 if __name__ == '__main__':
4     n = int(input())
5     nline = '\n'.join(input() for _ in range(n))
6
7     q = int(input())
8
9     for _ in range(q):
10         s = input()
11         print(len(re.findall(r'\B(%s)\B' % s, nline)))
```

NEED HELP?

- View discussions
- View editorial
- View top submissions

11.

The screenshot shows a HackerRank submission page for a Java solution. At the top, there's a navigation bar with tabs for PREPARE, CERTIFY, and COMPETE. The user is logged in as Harsh Saxena with 60 points. Below the navigation, the title 'Find HackerRank' is displayed with a star icon. The page has tabs for Problem, Submissions (which is selected), Leaderboard, Discussions, and Editorial. A message says 'You made this submission 3 months ago.' The score is 15.00 and the status is Accepted. The 'Submitted Code' section shows the following Java code:

```
Language: Java 8
1 import java.io.*;
2
3 public class Solution {
4
5     private final static String KEY = "hackerrank";
6     private final static int KEY_STARTS = 1;
7     private final static int KEY_ENDS = 2;
8     private final static int KEY_STARTS_ENDS = 0;
9     private final static int KEY_DEFAULT = -1;
10
11    public static void main(String[] args) throws IOException {
12        int keyLength = KEY.length();
13        BufferedReader reader = new BufferedReader(new
14            InputStreamReader(System.in));
15        // Read input here
16    }
17}
```

On the right side, there's a 'NEED HELP?' section with links to View discussions, View editorial, and View top submissions.

12.

The screenshot shows a challenge titled "Saying Hi" on the HackerRank platform. The challenge has a difficulty rating of ★ (one star). The user's submission score is 15.00 and status is Accepted. The user has 710 points and is ranked 1. The challenge interface includes tabs for Problem, Submissions, Leaderboard, and Discussions. The Submissions tab is active. The code submitted is written in Java and uses regular expressions to print "hi" for every integer input. The code is as follows:

```
1 //https://www.hackerrank.com/challenges/saying-hi
2 import java.io.*;
3 import java.util.regex.*;
4
5 public class Solution {
6     public static void main(String[] args) throws IOException{
7         BufferedReader reader = new BufferedReader(new
8             InputStreamReader(System.in));
9         Matcher m = Pattern.compile("^hi\\s[\\d]", Pattern.CASE_INSENSITIVE).matcher("");
10        for(int N = Integer.parseInt(reader.readLine()); N > 0; --N) {
11            String line = reader.readLine();
12            if(m.reset(line).find()) {
13                System.out.println(line);
14            }
15        }
16    }
17}
```

13.

The screenshot shows a challenge titled "Valid PAN format" on the HackerRank platform. The challenge has a difficulty rating of ★ and a status of Accepted. The user's points are 710 and rank is 1. The challenge interface includes tabs for Problem, Submissions, Leaderboard, and Discussions. The "Submitted Code" section shows Java code that reads input from System.in, uses a regular expression to validate it, and prints "YES\n" or "NO\n" based on the match. The code is as follows:

```
1 //https://www.hackerrank.com/challenges/valid-pan-format
2 import java.io.*;
3 import java.util.regex.*;
4
5 public class Solution {
6     public static void main(String[] args) throws IOException {
7         StringBuffer sb = new StringBuffer();
8         BufferedReader reader = new BufferedReader(new
9             InputStreamReader(System.in));
10        Matcher m = Pattern.compile("[A-Z]{5}[0-9]{4}[A-Z]").matcher("");
11        int N = Integer.parseInt(reader.readLine());
12        while (N-- > 0) {
13            String line = reader.readLine();
14            String output = m.reset(line).matches() ? "YES\n" : "NO\n";
15            sb.append(output);
16        }
17    }
}
```

14.

The screenshot shows a challenge page on the HackerRank platform. At the top, there's a navigation bar with tabs for PREPARE (highlighted in blue), CERTIFY, and COMPETE. The user's profile 'Harsh Saxena 60' is visible on the right. Below the navigation, the challenge title 'Utopian Identification Number' is displayed with a star icon, and the user's stats 'Points: 710 Rank: 1'. The main content area has tabs for Problem, Submissions, Leaderboard, and Discussions. The 'Submissions' tab is selected. A message says 'You made this submission 3 months ago.' Below it, the 'Score: 15.00 Status: Accepted' is shown. Under the heading 'Submitted Code', the language is listed as Java 8. The code itself is a Java program that reads input from System.in, uses a regular expression to validate it, and prints 'VALID' or 'INVALID' based on the match. The code is as follows:

```
1 import java.util.*;
2 import java.util.regex.*;
3
4 public class Solution {
5     public static void main(String[] args) {
6         Scanner in = new Scanner(System.in);
7         Matcher matcher = Pattern.compile(
8             "[a-z]{0,3}[0-9]{2,8}[A-Z]{3,}" +
9             ).matcher("");
10        for (int N = Integer.parseInt(in.nextLine()); N > 0; --N) {
11            String id = in.nextLine();
12            matcher.reset(id);
13            System.out.println(matcher.matches() ? "VALID" : "INVALID");
14        }
15    }
}
```

15.

The screenshot shows a completed submission for the 'HackerRank Tweets' challenge on the HackerRank platform. The submission has a score of 15.00 and was accepted. The code is written in Java and uses regular expressions to count tweets containing a specific key word. The challenge interface includes tabs for Problem, Submissions, Leaderboard, and Discussions, and a sidebar with help links for discussions and top submissions.

Prepared > Regex > Applications > HackerRank Tweets

HackerRank Tweets ★

Points: 710 Rank: 1

Problem Submissions Leaderboard | Discussions

You made this submission 3 months ago.

Score: 15.00 Status: Accepted

Submitted Code

Language: Java 8

```
1 import java.util.*;
2 import java.util.regex.*;
3 
4 public class Solution {
5     private final static String KEY = "hackerrank";
6     public static void main(String[] args) {
7         Scanner in = new Scanner(System.in);
8         Matcher matcher = Pattern.compile(KEY,
9             Pattern.CASE_INSENSITIVE).matcher("");
10        //Count the tweets with KEY in it
11        int count = 0;
12        for(int N = Integer.parseInt(in.nextLine()); N > 0; --N) {
13            String tweet = in.nextLine();
14            matcher.reset(tweet);
15        }
16    }
17 }
```

NEED HELP?

[View discussions](#)

[View top submissions](#)

16.

The screenshot shows a challenge titled "Detecting Valid Latitude and Longitude Pairs" with a difficulty level of ★. The challenge has a score of 20.00 and an accepted status. The user's points are 710 and rank is 1. The challenge interface includes tabs for Problem, Submissions, Leaderboard, and Discussions. A "Submitted Code" section shows Java code for reading input from System.in and using a regular expression to detect valid latitude and longitude pairs. The code uses imports for java.io.* and java.util.regex.*, and defines a Solution class with a main method. The regular expression pattern matches latitude and longitude coordinates within a specified range.

```
1 //https://www.hackerrank.com/challenges/detecting-valid-latitude-and-longitude
2 import java.io.*;
3 import java.util.regex.*;
4 public class Solution {
5     public static void main(String[] args) throws IOException {
6         StringBuffer sb = new StringBuffer();
7         BufferedReader br = new BufferedReader(new
8             InputStreamReader(System.in)));
9         Matcher matcher = Pattern.compile(
10             "\\\\(" +
11             "[+-]?(?:90(?:\\\\.0+)?|[1-8]?[0-9](?:\\\\.[0-9]+)?)"
12             + "," +
13             "//Longitude" +
14             "[+-]?(?:180(?:\\\\.0+)?|(?:([0-9][0-9]|1[0-7][0-9])(?:\\\\.[0-9]+)?)|\\\\.0+))";
15         while(br.ready()) {
16             sb.append(br.readLine());
17         }
18         System.out.println(sb.toString());
19     }
20 }
```

17.

The screenshot shows a challenge page on the HackerRank platform. At the top, there's a navigation bar with tabs for PREPARE (NEW), CERTIFY, and COMPETE. On the right, it shows a user profile for "Harsh Saxena 60" with a notification icon. Below the navigation, the path is "Prepare > Regex > Applications > Detect the Domain Name". To the right, it says "Points: 710 Rank: 1". The main title of the challenge is "Detect the Domain Name" with a star icon. Below the title, there are tabs for Problem, Submissions, Leaderboard, and Discussions. The "Problem" tab is selected. A message says "You made this submission 3 months ago." Below that, it shows "Score: 15.00 Status: Accepted". Under "Submitted Code", the language is listed as Java 8. The code itself is:

```
1 //https://www.hackerrank.com/challenges/detect-the-domain-name
2 import java.util.*;
3 import java.util.regex.*;
4
5 public class Solution {
6     private final static Matcher matcher = Pattern.compile(
7         //Http
8         "(?:https://)"
9
10        //Domain
11        +"(?<domain>[-a-zA-Z0-9_~]{1,63}(?:\\.[a-zA-Z0-9_~]{1,63}){1,126})"
12
13        //Port
14        +"(?:[0-9]{1,5})?"
15
16    )
```

On the right side of the submission area, there's a "NEED HELP?" section with links to "View discussions" and "View top submissions".

18.

19.

The screenshot shows a challenge titled "Find a Word" on the HackerRank platform. The user has submitted Java code that has been accepted with a score of 15.00. The code uses regular expressions to find words in a stream of input. The challenge interface includes tabs for Problem, Submissions, Leaderboard, and Discussions, and a sidebar with help links for discussions and top submissions.

You made this submission 3 months ago.
Score: 15.00 Status: Accepted

Submitted Code

```
Language: Java 8 Open in editor
1 //https://www.hackerrank.com/challenges/find-a-word
2 import java.io.*;
3 import java.util.*;
4 import java.util.regex.*;
5
6 public class Solution {
7     public static void main(String[] args) throws IOException {
8         Map<String, Integer> map = new HashMap<String, Integer>();
9         BufferedReader reader = new BufferedReader(new
10             InputStreamReader(System.in));
11         Matcher m = Pattern.compile(
12             "(?![_0-9a-z])[_0-9a-z]+(?![_0-9a-z])",
13             Pattern.CASE_INSENSITIVE
14         ).matcher("");
15         //Count words in input
16 }
```

NEED HELP?

[View discussions](#) [View top submissions](#)

20.

21.

The screenshot shows a challenge titled "Alien Username" on the HackerRank platform. The user has submitted Java code that has been accepted with a score of 10.00. The code uses regular expressions to validate usernames according to specific rules.

Challenge Details:
Challenge: Alien Username ★
Points: 710 Rank: 1

Submitted Code:

```
Language: Java 8
1 //https://www.hackerrank.com/challenges/alien-username
2 import java.io.*;
3 import java.util.*;
4 import java.text.*;
5 import java.math.*;
6 import java.util.regex.*;
7
8 public class Solution {
9     public static void main(String[] args) throws IOException {
10         BufferedReader reader = new BufferedReader(new
11             InputStreamReader(System.in));
12         Matcher m = Pattern.compile(
13             "//It has to begin with either an underscore '_' or a dot '.'
14             "[_,.]"
15         );
16     }
17 }
```

Help Options:

- View discussions
- View editorial
- View top submissions

22.

The screenshot shows a HackerRank problem page for the challenge 'Detect HTML Tags'. At the top, there's a navigation bar with tabs for 'PREPARE' (NEW), 'CERTIFY', and 'COMPETE'. On the right, there are search, notifications, and user profile links for 'Harsh Saxena 60'. Below the navigation, the breadcrumb path is 'Prepare > Regex > Applications > Detect HTML Tags'. To the right, it shows 'Points: 710 Rank: 1'. The main content area has tabs for 'Problem' (selected), 'Submissions', 'Leaderboard', and 'Discussions'. A message says 'You made this submission 3 months ago.' Below that, the 'Score: 10.00 Status: Accepted'. Under 'Submitted Code', the language is listed as 'Java 8'. The code itself is:

```
1 import java.io.*;
2 import java.util.*;
3 import java.util.regex.*;
4
5 public class Solution {
6     public static void main(String[] args) throws IOException {
7         Set<String> set = new TreeSet<String>();
8         BufferedReader reader = new BufferedReader(new
9             InputStreamReader(System.in)));
10        Matcher m = Pattern.compile(
11            //Opening bracket and optional spaces
12            "<\\s*"
13            //Tag name
14            + "([a-zA-Z0-9]+)"
```

23.

The screenshot shows a HackerRank submission page for the 'Negative Lookbehind' challenge. At the top, there's a navigation bar with 'PREPARE NEW', 'CERTIFY', and 'COMPETE' buttons. On the right, there's a search bar, a notifications icon with a red '1', and a user profile for 'Harsh Saxena 60'. Below the navigation, the path 'Prepare > Regex > Assertions > Negative Lookbehind' is shown, along with 'Points: 710 Rank: 1'. The main content area has tabs for 'Problem', 'Submissions' (which is selected), 'Leaderboard', 'Discussions', and 'Editorial'. A message says 'You made this submission 3 months ago.' Below that, it shows 'Score: 20.00 Status: Accepted'. Under 'Submitted Code', there's a language selector set to 'Java 8' and a 'View editor' link. The code itself is:

```
6
7
8 public class Solution {
9     public static void main(String[] args) {
10     Regex_Test tester = new Regex_Test();
11     tester.checker("(?<!aeiouAEIOU).");
12 }
13 }
14
```

On the right side, there's a 'NEED HELP?' section with links to 'View discussions', 'View editorial', and 'View top submissions'.

24.

The screenshot shows a HackerRank problem submission page for the challenge "Positive Lookbehind".

Header: HackerRank | PREPARE NEW | CERTIFY | COMPETE | Search | Notifications (1) | Harsh Saxena 60

Breadcrumbs: Prepare > Regex > Assertions > Positive Lookbehind

Challenge Information: Positive Lookbehind ★ Points: 710 Rank: 1

Submission Details:

- Problem
- Submissions
- Leaderboard
- Discussions
- Editorial

You made this submission 3 months ago.
Score: 20.00 Status: Accepted

Submitted Code:

Language: Java 8

```
6
7
8 public class Solution {
9     public static void main(String[] args) {
10     Regex_Test tester = new Regex_Test();
11     tester.checker("(?<=[13579])\\d");
12 }
13 }
14
```

Help Options:

- View discussions
- View editorial
- View top submissions

25.

The screenshot shows a challenge titled "Negative Lookahead" on the HackerRank platform. The challenge has a difficulty rating of ★ and is categorized under "Regex > Assertions". It was last updated 3 months ago. The user's submission score is 20.00 and the status is Accepted. The user has 710 points and is ranked 1. The challenge interface includes tabs for Problem, Submissions, Leaderboard, Discussions, and Editorial. The "Submitted Code" section shows Java code. The code uses a negative lookahead assertion to check if a character is not followed by a specific pattern. The code is as follows:

```
6
7
8 //https://www.hackerrank.com/challenges/negative-lookahead
9 public class Solution {
10     public static void main(String[] args) {
11         Regex_Test tester = new Regex_Test();
12         tester.checker("(.)(?!\1)");
13     }
14 }
15
```

26.

The screenshot shows a challenge page on the HackerRank platform. At the top, there's a navigation bar with links for 'PREPARE' (highlighted with a 'NEW' badge), 'CERTIFY', and 'COMPETE'. On the right side of the bar, there are icons for search, notifications (with one notification), and user profile ('Harsh Saxena 60'). Below the bar, the breadcrumb navigation shows 'Prepare > Regex > Assertions > Positive Lookahead'. The main title of the challenge is 'Positive Lookahead ★'. To the right of the title, it says 'Points: 710 Rank: 1'. Below the title, there are tabs for 'Problem', 'Submissions' (which is selected), 'Leaderboard', 'Discussions', and 'Editorial'. A message indicates that the user made this submission 3 months ago. The 'Score: 20.00' and 'Status: Accepted' are also displayed. Under the 'Submitted Code' section, the language is set to Java 8. A link to 'Open in editor' is available. The code itself is as follows:

```
6
7
8 //https://www.hackerrank.com/challenges/positive-lookahead
9 public class Solution {
10     public static void main(String[] args) {
11         Regex_Test tester = new Regex_Test();
12         tester.checker("o(?=oo)");
13     }
14 }
15
```

27.

The screenshot shows a HackerRank submission page for the 'Branch Reset Groups' challenge. At the top, there's a navigation bar with links for 'PREPARE', 'CERTIFY', and 'COMPETE'. On the right side of the header, there are search, notifications, and user profile icons. The user profile for 'Harsh Saxena' shows 60 points and a rank of 1. Below the header, the breadcrumb navigation indicates the path: 'Prepare > Regex > Backreferences > Branch Reset Groups'. The main title of the challenge is 'Branch Reset Groups' with a difficulty rating of ★. The submission details show a score of 20.00 and a status of 'Accepted'. The 'Submitted Code' section shows the following PHP code:

```
Language: PHP Open in editor
2
3
4 $Regex_Pattern = '/^\\d{2}(-?::)?|\\.|:)\\d{2}\\1\\d{2}\\1\\d{2}$/' //Do not delete
5   '. Replace _____ with your regex.
6
```

On the right side of the page, there's a 'NEED HELP?' section with links to 'View discussions', 'View editorial', and 'View top submissions'.

28.

The screenshot shows a HackerRank challenge page for 'Forward References'. At the top, there's a navigation bar with 'PREPARE' (NEW), 'CERTIFY', and 'COMPETE' buttons. On the right, there are search, notifications (with 1 notification), and user profile links for 'Harsh Saxena 60'.

The main content area shows the challenge title 'Forward References' with a star icon. Below it, there are tabs for 'Problem', 'Submissions' (which is selected), 'Leaderboard', 'Discussions', and 'Editorial'. A message says 'You made this submission 3 months ago.' and shows a score of 'Score: 20.00' and status 'Accepted'.

The 'Submitted Code' section has a language dropdown set to 'Java 8' and an 'Open in editor' button. The code itself is:

```
7
8
9 //https://www.hackerrank.com/challenges/forward-references
10 public class Solution {
11     public static void main(String[] args) {
12         Regex_Test tester = new Regex_Test();
13         tester.checker("^(\\\2tic|(tac))+$");
14
15         //Works too but doesn't experiment with forward references
16         //tester.checker("^(?:(tic|tac)){2}$");
17     }
18 }
19
```

To the right of the code, there's a 'NEED HELP?' section with links to 'View discussions', 'View editorial', and 'View top submissions'.

29.

The screenshot shows a HackerRank challenge page for 'Backreferences To Failed Groups'. At the top, there's a navigation bar with 'PREPARE NEW', 'CERTIFY', and 'COMPETE' buttons. The user 'Harsh Saxena' is logged in with a rank of 60. Below the navigation, the challenge title 'Backreferences To Failed Groups' is displayed with a difficulty rating of ★. The page includes tabs for 'Problem', 'Submissions' (which is selected), 'Leaderboard', 'Discussions', and 'Editorial'. A message indicates the submission was made 3 months ago, with a score of 20.00 and an accepted status. The 'Submitted Code' section shows Java code using backreferences. On the right, there's a 'NEED HELP?' sidebar with links to 'View discussions', 'View editorial', and 'View top submissions'.

Prepared > Regex > Backreferences > Backreferences To Failed Groups

Backreferences To Failed Groups ★

Points: 710 Rank: 1

Problem Submissions Leaderboard | Discussions | Editorial

You made this submission 3 months ago.
Score: 20.00 Status: Accepted

Submitted Code

Language: Java 8 [Open in editor](#)

```
7
8
9 //https://www.hackerrank.com/challenges/backreferences-to-failed-groups
10 public class Solution {
11     public static void main(String[] args) {
12         Regex_Test tester = new Regex_Test();
13         tester.checker("^\\d{2}(-?)\\d{2}\\1\\d{2}\\1\\d{2}$");
14     }
15 }
16
17
```

NEED HELP?

[View discussions](#)
[View editorial](#)
[View top submissions](#)

30.

The screenshot shows a HackerRank submission page for the problem "Matching Same Text Again & Again".

Header: HackerRank PREPARE NEW CERTIFY COMPETE

Breadcrumbs: Prepare > Regex > Backreferences > Matching Same Text Again & Again

Submission Details: Points: 710 Rank: 1

Actions: Problem Submissions Leaderboard Discussions Editorial

Message: You made this submission 3 months ago.

Score: 20.00 **Status:** Accepted

Submitted Code:

Language: Python 3

```
1 Regex_Pattern = r'^([a-z]\w\s\W\d[A-Z][a-zA-Z][aieouAEIOU]\S)\1$'# Do not
2 delete 'r'.
3
```

Help: NEED HELP? View discussions View editorial View top submissions

31.

The screenshot shows a HackerRank submission page for the problem 'Alternative Matching'. At the top, there's a navigation bar with 'PREPARE' (NEW), 'CERTIFY', and 'COMPETE' buttons. On the right, it shows 'Search', a notification bell with 1 alert, and a user profile for 'Harsh Saxena 60'. Below the navigation, the breadcrumb path is 'Prepare > Regex > Grouping and Capturing > Alternative Matching'. To the right, it displays 'Points: 710 Rank: 1'. The main content area has tabs for 'Problem', 'Submissions', 'Leaderboard', 'Discussions', and 'Editorial'. The 'Submissions' tab is selected. It shows a message: 'You made this submission 6 months ago.' Below that, it lists 'Score: 20.00 Status: Accepted'. Under 'Submitted Code', it says 'Language: Python 2' and provides a code editor window with the following Python code:

```
1 Regex_Pattern = r'^(\Mr\..|\Mrs\..|\Ms\..|\Dr\..|\Er\..)([a-zA-Z]+)$' # Do not delete
2 'r'.
3
```

To the right of the code editor, there's a 'NEED HELP?' section with links to 'View discussions', 'View editorial', and 'View top submissions'.

32.

The screenshot shows a completed submission on the HackerRank platform for a challenge titled "Capturing & Non-Capturing Groups".

Header: The top navigation bar includes links for "PREPARE" (NEW), "CERTIFY", and "COMPETE". The user profile "Harsh Saxena 60" is visible on the right, along with a search bar and notification icons.

Breadcrumbs: The path "Prepare > Regex > Grouping and Capturing > Capturing & Non-Capturing Groups" is shown.

Challenge Information: The challenge title is "Capturing & Non-Capturing Groups" with a star icon, and the user's stats are listed as "Points: 710 Rank: 1".

Submission Details: The submission was made 6 months ago, has a score of 20.00, and is in the "Accepted" status.

Submitted Code: The code is written in Python 2 and is as follows:

```
1 Regex_Pattern = r'(ok){3,}' # Do not delete 'r'.
```

Help Options: A "NEED HELP?" section provides links to "View discussions", "View editorial", and "View top submissions".

33.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with tabs for PREPARE (NEW), CERTIFY, and COMPETE. On the right, it shows a search icon, a notifications icon with a red '1', and a user profile for 'Harsh Saxena 60'. Below the navigation, the breadcrumb trail reads: Prepare > Regex > Grouping and Capturing > Matching Word Boundaries. To the right, it says 'Points: 710 Rank: 1'. The main title is 'Matching Word Boundaries' with a star icon. Below the title, there are tabs for Problem, Submissions, Leaderboard, Discussions, and Editorial. The 'Problem' tab is selected. A message says 'You made this submission 6 months ago.' Below that, it shows 'Score: 20.00 Status: Accepted'. Under 'Submitted Code', it says 'Language: Python 2' and has a link to 'Open in editor'. The code itself is:

```
1 Regex_Pattern = r'\b[aeiouAEIOU][a-zA-Z]*\b' # Do not delete 'r'.
```

34.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with links for PREPARE, CERTIFY, and COMPETE. On the right side of the bar, there are icons for search, notifications (with one notification), and user profile (Harsh Saxena, 60 points). Below the bar, the page title is "Matching Ending Items" with a difficulty rating of ★. The breadcrumb navigation shows: Prepare > Regex > Repetitions > Matching Ending Items. To the right, it displays "Points: 710 Rank: 1".

The main content area has tabs for Problem, Submissions (which is selected), Leaderboard, Discussions, and Editorial. A message says "You made this submission 6 months ago." Below that, it shows "Score: 20.00 Status: Accepted".

Submitted Code

Language: Python 2 [Open in editor](#)

```
1 Regex_Pattern = r'^[a-zA-Z]*s$' # Do not delete 'r'.
2
3
```

On the right side, under "NEED HELP?", there are three links: "View discussions", "View editorial", and "View top submissions".

35.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with 'PREPARE' (NEW), 'CERTIFY', and 'COMPETE' buttons. On the right, it shows 'Search', a notification icon with a red '1', and a user profile for 'Harsh Saxena 60'. Below the navigation, the breadcrumb path is 'Prepare > Regex > Introduction > Matching Anything But a Newline'. To the right, it says 'Points: 710 Rank: 1'. The main title is 'Matching Anything But a Newline ★'. Below the title, there are tabs for 'Problem', 'Submissions', 'Leaderboard', 'Discussions', and 'Editorial'. The 'Problem' tab is selected. A message says 'You made this submission 6 months ago.' Below that, it shows 'Score: 5.00 Status: Accepted'. Under 'Submitted Code', it says 'Language: Python 2' and has a link to 'Open in editor'. The code itself is a single line:

```
1 regex_pattern = r"^.+\....\....\....$" # Do not delete 'r'.
```

 To the right of the code area, there's a 'NEED HELP?' section with links to 'View discussions', 'View editorial', and 'View top submissions'.

36.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with 'PREPARE' (NEW), 'CERTIFY', and 'COMPETE' buttons. On the right, there are search, notifications (with 1 notification), and user profile links for 'Harsh Saxena 60'. Below the navigation, the breadcrumb path is 'Prepare > Regex > Introduction > Matching Digits & Non-Digit Characters'. To the right, it shows 'Points: 710 Rank: 1'. The main title is 'Matching Digits & Non-Digit Characters' with a star icon. Below the title, there are tabs for 'Problem', 'Submissions', 'Leaderboard', 'Discussions', and 'Editorial'. The 'Submissions' tab is selected. A message says 'You made this submission 6 months ago.' Below that, it shows 'Score: 5.00 Status: Accepted'. Under 'Submitted Code', it says 'Language: Python 2' and has a link to 'Open in editor'. The code itself is a single line:

```
1 Regex_Pattern = r"\d\d(.)\d\d(.)\d\d\d"
```

. To the right, there's a 'NEED HELP?' section with links to 'View discussions', 'View editorial', and 'View top submissions'.

37.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with tabs for PREPARE, CERTIFY, and COMPETE. Below the navigation bar, the title of the problem is "Matching Whitespace & Non-Whitespace Character" with a difficulty rating of ★. To the right, it shows "Points: 710 Rank: 1". The main content area has tabs for Problem, Submissions (which is selected), Leaderboard, Discussions, and Editorial. Under the Submissions tab, it says "You made this submission 6 months ago." and "Score: 5.00 Status: Accepted". Below this, the "Submitted Code" section shows the following Python 2 code:

```
Language: Python 2
1 Regex_Pattern = r"\s\S\s\S\S\s\S\S"
2
3
```

To the right of the code, there's a "NEED HELP?" section with links to "View discussions", "View editorial", and "View top submissions".

38.

39.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with links for PREPARE, CERTIFY, and COMPETE. On the right side of the bar, there are icons for search, notifications (with one notification), and user profile (Harsh Saxena, 60 points). Below the bar, the breadcrumb navigation shows: Prepare > Regex > Introduction > Matching Start & End. The main title of the problem is "Matching Start & End" with a difficulty rating of ★. To the right, it displays "Points: 710 Rank: 1".

The main content area has tabs for Problem, Submissions (which is selected), Leaderboard, Discussions, and Editorial. A message says "You made this submission 6 months ago." Below this, it shows "Score: 5.00 Status: Accepted".

The "Submitted Code" section shows the following Python 2 code:

```
Language: Python 2
1 Regex_Pattern = r"^\d\${4}\.$" # Do not delete 'r'.
2
3
```

To the right of the code, there's a "NEED HELP?" section with three links: "View discussions", "View editorial", and "View top submissions".

40.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with tabs for PREPARE (NEW), CERTIFY, and COMPETE. On the right, there are search, notifications (with 1 notification), and user profile links for "Harsh Saxena 60".

The main content area shows the problem title "Matching Specific Characters" with a difficulty rating of ★. Below it, the submission details are listed: "Score: 10.00" and "Status: Accepted".

The "Submitted Code" section shows the following Python 2 code:

```
1 Regex_Pattern = r'^[123][120][xs0][30Aa][xsu][.,]$'
```

At the bottom right of the code editor, there's a link "Open in editor".

To the right of the code editor, there's a "NEED HELP?" sidebar with three links: "View discussions", "View editorial", and "View top submissions".

41.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with 'PREPARE' (NEW), 'CERTIFY', and 'COMPETE' buttons. On the right, there are search, notifications, and user profile ('Harsh Saxena 60') icons. Below the navigation, the breadcrumb path is 'Prepare > Regex > Character Class > Excluding Specific Characters'. To the right of the path, it says 'Points: 710 Rank: 1'. The main title of the problem is 'Excluding Specific Characters ★'. Below the title, there are tabs for 'Problem', 'Submissions', 'Leaderboard', 'Discussions', and 'Editorial'. The 'Problem' tab is selected. A message says 'You made this submission 6 months ago.' Below that, it shows 'Score: 10.00 Status: Accepted'. Under the heading 'Submitted Code', it says 'Language: Python 2' and has a link to 'Open in editor'. The code itself is:

```
1 Regex_Pattern = r'^[^d][^aeiou][^bcDF][^s][^AEIOU][^.]*$' # Do not delete
2
3
4
```

42.

The screenshot shows a HackerRank submission page for a challenge titled "Matching Character Ranges". The page includes a navigation bar with links for Prepare, Certify, Compete, and a user profile for Harsh Saxena. The main content area displays the challenge title, a "Points: 710 Rank: 1" badge, and a "Submitted Code" section. The code is written in Python 2 and uses a regular expression pattern to match specific character ranges. The page also features a "NEED HELP?" sidebar with links to discussions, editorial, and top submissions.

Prepare > Regex > Character Class > Matching Character Ranges

Matching Character Ranges ★

Points: 710 Rank: 1

Problem Submissions Leaderboard Discussions Editorial

You made this submission 6 months ago.

Score: 10.00 Status: Accepted

Submitted Code

Language: Python 2

```
1 Regex_Pattern = r'^[a-z][1-9][^a-z][^A-Z][A-Z].*' # Do not delete 'r'.
2
```

NEED HELP?

[View discussions](#)
[View editorial](#)
[View top submissions](#)

43.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with tabs for PREPARE (NEW), CERTIFY, and COMPETE. On the right, it shows a search icon, a notifications icon with a red '1', and a user profile for 'Harsh Saxena 60'. Below the navigation, the path 'Prepare > Regex > Repetitions > Matching {x} Repetitions' is displayed, along with 'Points: 710 Rank: 1'. The main title 'Matching {x} Repetitions' has a star icon. The page has tabs for Problem, Submissions, Leaderboard, Discussions, and Editorial. The 'Problem' tab is selected. A message says 'You made this submission 6 months ago.' Below it, 'Score: 20.00 Status: Accepted' is shown. Under 'Submitted Code', it says 'Language: Python 2' and has a link to 'Open in editor'. The code itself is:

```
1 Regex_Pattern = r'^[a-zA-Z02468]{40}[\s13579]{5}$' # Do not delete 'r'.
```

On the right side, there's a 'NEED HELP?' section with links to 'View discussions', 'View editorial', and 'View top submissions'.

44.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with links for PREPARE, CERTIFY, and COMPETE. On the right side of the header, there are search, notifications, and user profile icons for "Harsh Saxena 60". Below the header, the breadcrumb navigation shows "Prepare > Regex > Repetitions > Matching {x,y} Repetitions". The main title is "Matching {x, y} Repetitions" with a difficulty rating of ★. To the right, it says "Points: 710 Rank: 1". Below the title, there are tabs for Problem, Submissions, Leaderboard, Discussions, and Editorial. The "Submissions" tab is selected. A message indicates the submission was made 6 months ago. The score is 20.00 and the status is Accepted. Under "Submitted Code", the language is listed as Python 2, and a link "Open in editor" is provided. The code itself is:

```
1 Regex_Pattern = r'^\d{1,2}[a-zA-Z]{3,}\.{0,3}$' # Do not delete 'r'.  
2
```

On the right side of the page, there's a "NEED HELP?" section with links to "View discussions", "View editorial", and "View top submissions".

45.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with tabs for PREPARE (highlighted in green), CERTIFY, and COMPETE. To the right of the tabs are search, notifications (with 1 notification), and user profile links for "Harsh Saxena 60". Below the navigation bar, the breadcrumb trail shows "Prepare > Regex > Repetitions > Matching Zero Or More Repetitions". The main title is "Matching Zero Or More Repetitions" with a difficulty rating of ★. On the right, it shows "Points: 710 Rank: 1". The page has tabs for Problem, Submissions (selected), Leaderboard, Discussions, and Editorial. A message says "You made this submission 6 months ago." Below that, it shows "Score: 20.00 Status: Accepted". Under "Submitted Code", the language is listed as Python 2, and there's a link to "Open in editor". The code itself is:

```
1 2 Regex_Pattern = r'^\d{2,}[a-z]*[A-Z]*$' # Do not delete 'r'.  
3  
4
```

On the right side, there's a "NEED HELP?" section with links to "View discussions", "View editorial", and "View top submissions".

46.

The screenshot shows a HackerRank problem page. At the top, there's a navigation bar with tabs for PREPARE (NEW), CERTIFY, and COMPETE. On the right side of the header, there are icons for search, notifications (with one notification), and user profile (Harsh Saxena, 60 points). Below the header, the breadcrumb navigation shows: Prepare > Regex > Introduction > Matching Anything But a Newline. To the right of the breadcrumb, it says Points: 710 Rank: 1. The main title of the problem is "Matching Anything But a Newline" with a difficulty rating of ★. Below the title, there are tabs for Problem, Submissions, Leaderboard, Discussions, and Editorial. The "Problem" tab is selected. A message indicates that the user made this submission 6 months ago. The score is 5.00 and the status is Accepted. Under the heading "Submitted Code", it says Language: Python 2 and provides a code editor window containing the following Python code:

```
1 regex_pattern = r"^.+\....\....\....$" # Do not delete 'r'.
```

47.

The screenshot shows a HackerRank problem submission page. At the top, there's a navigation bar with 'PREPARE' (NEW), 'CERTIFY', and 'COMPETE' buttons. On the right, it shows 'Search', a notification icon with a red '1', and a user profile for 'Harsh Saxena 60'. Below the navigation, the breadcrumb path is 'Prepare > Regex > Backreferences > Matching Same Text Again & Again'. To the right, it says 'Points: 710 Rank: 1'. The main content area has tabs for 'Problem', 'Submissions', 'Leaderboard', 'Discussions', and 'Editorial'. The 'Problem' tab is selected. It displays a message 'You made this submission 3 months ago.' and 'Score: 20.00 Status: Accepted'. Below this is a section titled 'Submitted Code' with a language dropdown set to 'Python 3'. A button 'Open in editor' is next to it. The code itself is:

```
1 Regex_Pattern = r'^([a-z]\w\s\W\d[A-Z][a-zA-Z][aieouAEIOU]\S)\1$'# Do not
2 delete 'r'.
3
```

On the right side of the page, there's a 'NEED HELP?' section with three links: 'View discussions', 'View editorial', and 'View top submissions'.

ASSIGNMENTS

Compiler Design Assignment - 1

ANTLR Compiler Tool

Harsh Saxena

RA1911033010060

- In computer based language recognition, ANTLR (another tool for language recognition) is a parser generator that uses LL for parsing.
- It is the successor of PCCTS
- ANTLR takes as input a grammar that specifies a language and generates an output source code for recognizer of that language.
- While version 3 supported generating code in the programming languages Ada 95, ActionScript, C, C++, Java, JavaScript, Objective-C, Perl, Python, Ruby and standard ML, version 4 at present targets C++, C++ and Java, Java, JavaScript, Go, PHP, Python (2 & 3) and swift.
- A language is specified using a CFG (Context Free Grammar) expressed using Extended Backus-Naur form
- ANTLR can generate lexers, parsers, tree parsers, and combined lexer-parsers.
- Parsers can automatically generate parser trees or abstract syntax trees which can be further processed with tree parsers.
- ANTLR provides a single consistent notation for specifying lexers, parsers and tree parsers.

- By default, ANTLR reads a grammar and generates a recognizer for the language defined by the grammar (i.e; a program that reads an input stream and generates an error if the input stream does not conform to the syntax specified by the grammar).
- If there is no syntax errors, the default action is to simply exit without printing any message.
- In order to do something useful with the language, actions can be attached to grammar elements. These actions are written in the programming language in which the recognizer is generated, the actions are embedded in the source code of the recognizer at the appropriate points.
- Actions can be used to build and check symbol tables and to emit instructions in a target language, in the case of a compiler.
- Other than lexers and parsers, ANTLR can be used to generate tree parsers. These are recognizers that process abstract syntax trees, which can be automatically generated by parsers.
- These tree parser are unique to ANTLR and help processing abstract syntax trees.

compiler design Assignment -2

Predictive Parsing

Haren Saxena

RA1911033010060

$$Q3 \quad S \rightarrow AaAb \mid BbBa \\ A \rightarrow \epsilon \quad ; \quad B \rightarrow \epsilon$$

→ The grammar has got no left recursion
and left factoring

calculation of FIRST & FOLLOW,

Symbol	FIRST	FOLLOW
S	{a, b}	\$ \$
A	ε	{a, b}
B	ε	{b, a}
a	a	
b	b	

Predictive Parsing Table.

	a	b	\$
S	$S \rightarrow AaAb$	$S \rightarrow BbBa$	
A	$A \rightarrow \epsilon$	$A \rightarrow \epsilon$	
B	$B \rightarrow \epsilon$	$B \rightarrow \epsilon$	

compiler design Assignment -3

SLR.

Harsh Saxena

RA1911033010060

$$E \rightarrow E + T / T$$

$$T \rightarrow T * F / F$$

$$F(E) / id$$

SYMBOL

FIRST

FOLLOW

E

$\{\epsilon, id\}$

$\{\$, +,)\}$

T

$\{\epsilon, id\}$

$\{\ast, \$, +, (\}$

F

$\{\epsilon, id\}$

$\{\ast, \$, +,)\}$

$$E \rightarrow E + T$$

$$E \rightarrow T$$

$$T \rightarrow T * F$$

$$T \rightarrow F$$

$$F \rightarrow (E)$$

$$F \rightarrow id$$

Augmented Grammer

$$E' \rightarrow E$$

$$E \rightarrow E + T$$

$$E \rightarrow T$$

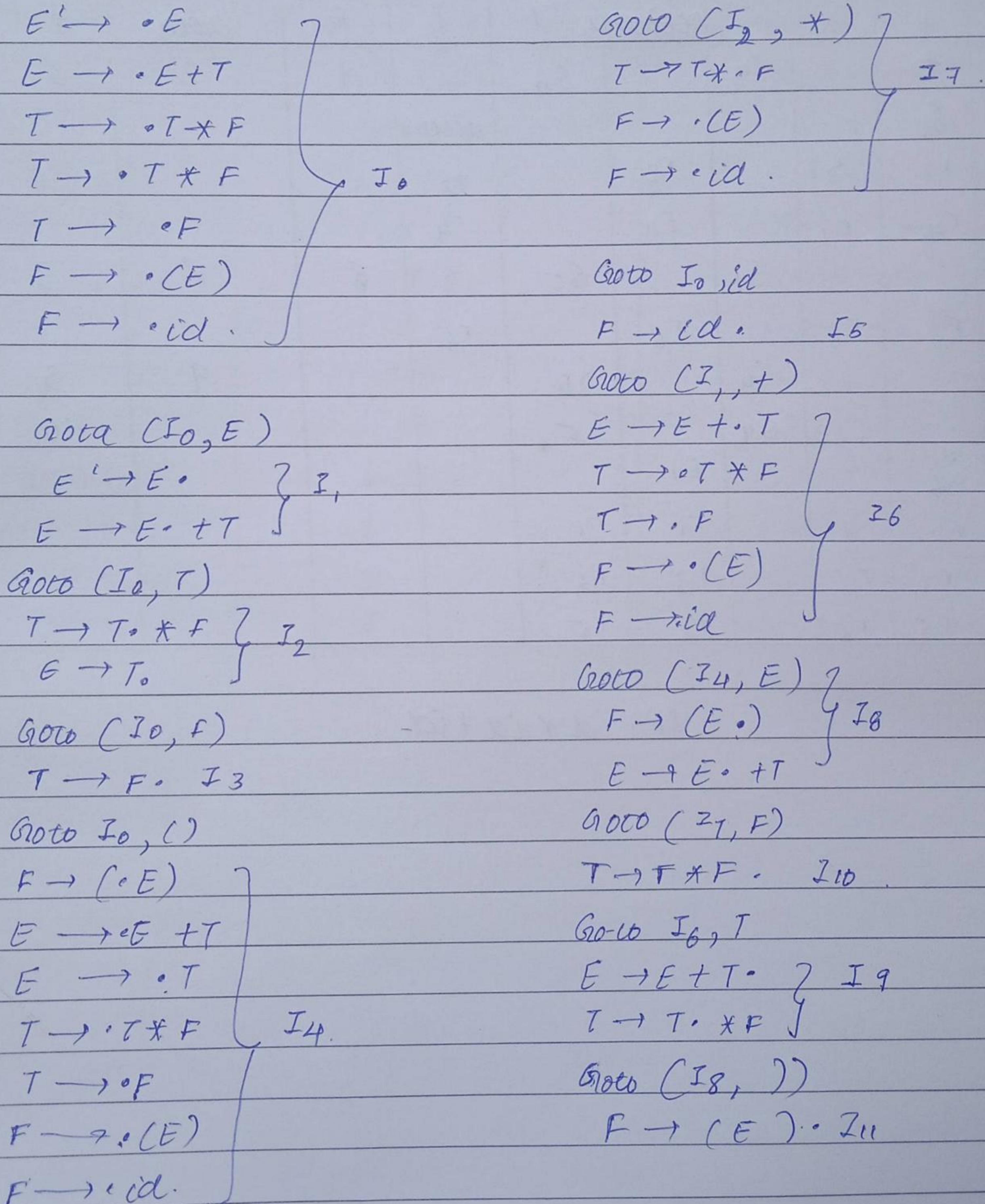
$$T \rightarrow T * F$$

$$T \rightarrow F$$

$$F \rightarrow (E)$$

$$F \rightarrow id$$

CLOSURE OF $[E' \rightarrow E]$



SLR Parsing Table.

State	Actions								Goto	
	+	*	c)	id	\$	E	T	F	
0			s4		s5			2	3	
1	s6					accept				
2	r2	s7		r2		r2				
3	r4	r4		r4		r4				
4			s4		s5		8	2	3	
5	r6	r6		r6		r6				
6			s4		s5			9	3	
7			s4		s5				10	
8	s6			s11						
9	r1	s7		r1	r1					
10	r3	r3		r3	r3					
11	r5	r5		r5	r5					

IP: id * id + id .

Stack	I / P	Action
0	id + id + id \$	Shift
0ids	* id + id \$	Reduce F → · d
0F3	* id + id \$	Reduce by ④
0T2	id + id \$	Shift
0T2*T	* id \$ + id	Shift
0T2*Tids	tid \$	Reduce by ⑥
0T2*T F10	* id \$	Reduce by ③
0T2	* id \$	Reduce by ②
OE,	* id \$	Shift
OE,+6	* id \$	Shift
OE,+6ids	\$	Reduce by ⑥
OE,+6 F3	\$	Reduce by ②
OE,+6T9	\$	Reduce by ①
OE,	\$	Accept

Compiler Design Assignment -4

CROSS COMPILERS

HARSH SAXENA

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- A cross compiler is a compiler capable of creating executable code for a platform other than the one on which the compiler is running.
- For exq: A compiler that runs on a PC but generates code that runs on an Android Smartphone is a cross compiler.
- A cross compiler is necessary to compile code for multiple platforms from one development host. Direct compilation on the target platform might be inferior for example on embedded systems with limited computing resources.
- Cross compilers are distinct from source-to-source compilers. A cross compiler is for cross-platform software generation of machine code. While a source to source compiler translates from one programming language to another in text code. Both are programming tools.
- The fundamental use of a cross compiler is to separate the build environment from target environment. This is useful in several situations:
- Embedded computer where a computer has extremely limited resources

- Compiling for multiple machines. For example, a company may wish to support different versions of a operating systems and for different operating systems
- Compiling on a server farm
- Bootstrapping to a new platform
- Compiling native code for emulators for older new-obsolete platforms like the commodore - 64 or Apple II.

Compiler Design Assignment-5

Storage Allocation

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The various storage allocation techniques are as follows:-

Static Allocation:-

- Simplest allocation scheme in which allocation of data objects is done at compile time because the size of every data item can be determined by compiler.
- Recursive subprogram and arrays of adjustable length are not permitted in a language. In static allocation, the compiler can decide the amount of storage needed by each data object. Thus it becomes easy for a compiler to identify the address of these data in activation record.

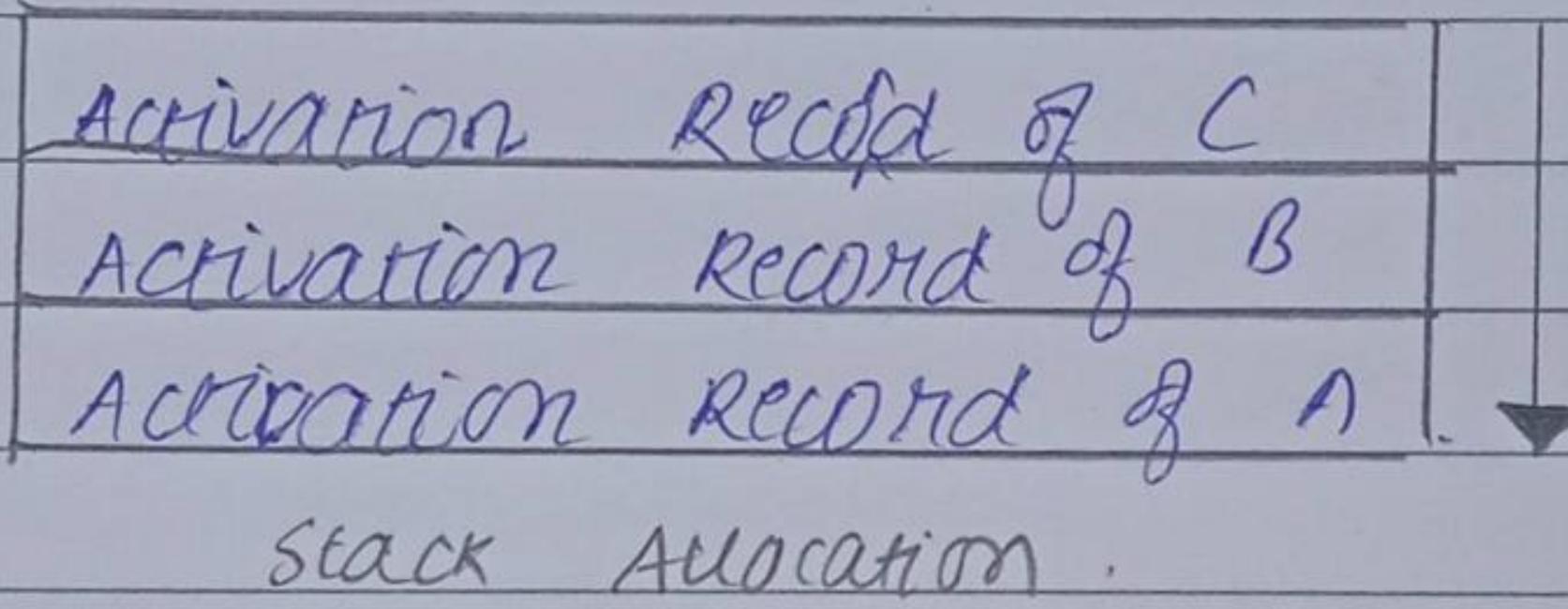
Advantage :-

- Easy to implement
- Allows type checking.

Dynamic Allocation

- The stack allocation is a runtime storage management technique. The activation records are

pushed and popped as activation record is pushed onto the stack when the call is made.
→ It can be determined the size of the variable at a runtime and hence local variables can have different storage locations and different values during various activations allows recursive subprograms.



HEAP STORAGE ALLOCATION

- Enables the allocation of memory in a non-nested design - storage can be allocated and freed arbitrarily from an area.
- heap is maintained as a list of free space called free space list.