$Z = \{A, V, C, G\}$ $Z = \{A, V, C, G\}$ Z =

RNA Folding D- Mapping > A WU, C & G De if we match positions ilj, then i<j-4. i.e. No sharp turns 3) if (i,j) is a matching pair of positions, then
i & j do not participate in any other pair (4) > if (i, j) & (x, l) are two matching pairs, then i k j l = i < k < j < l > × not Allowed. Fight = i+j+k+l => Allowed ikej => ixxxlxj >V Alleeneed

13 = 6, 62 63 64 --- bn bi E \{A, U, C, G\}

OPI (1, n) = Maximum number of pairs, of indices that I can match together to satisfy the four feasible requirements in the feasibility of the problem.

case 1: position is not part of the solution OPT(1, n) = OPT(1, n-1)case 2: position in pains with some position t OPT(1,n) = 1 + OPT(1,t-1) + OPT(t+1,n-1). where; 14t < n-4 & bt, bn satisfy complementain OPT (i,j) = mase {OPT (i,j-v), mase (1+ OPT (i,t-v)+ OPT (t+1,j-v))} case 1, j is case z, j is part of solution not part of solution Paired with t. man of these twee makes OPT (i,j).

Tage-2

Pynamic Trogeramming Algorithm whenever izj-4; Initialize OPT (i,j) -0 For K < 5, 6, 7, ---, n-1 For i + 1, 2, --- n-K jeitk; Return OPT (1, n); GUAGU 1 st loop => i=1, j=6 OPT(1,6) = man for(5), man (1+ OPT(1,t-1)+ Big-O, Fransig Time of Di Algori

(-> O(n3). -> Way better than Bout Force Algo.

line 2 -> O(n)

line 3 -> O(n)

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Recursion Vs Toynamic Tologramming Problem: + Given set of n, (n) is number of ways of chosing a subset of size k from a set of size N. $\{1,2,---n\}$ \Rightarrow $\binom{n}{k}$ $n \in \{n \notin \} \Rightarrow (n \text{ brelong on not in } \{---, n\} = \{---, 3\} \Rightarrow \text{ subject} \}$ K > now we have to chose this number €1, ---, n-13 €1, ---, n-1) > from this set (n-1) ≥ ways of chosing noue Thus, \Rightarrow $\binom{n}{k} = \binom{n-1}{k} + \binom{n-1}{k-1}$ TS are Cases \Rightarrow $\binom{n}{0} = 1$ $\begin{pmatrix} 0 \\ k \end{pmatrix} = 0$ Algo => Compute N Chosek (n, k) If n ≥0 & k=0 L seturn 1 (3) else if n=0 @ k > 0 4 L' return 0 else. (6) L Return Compute N Chose K (n-1, K) + (7) Compute N Chox K (n-1, K-1)

Tage-4

(8) (8) (8) (8) 5) (4) (8) (3) $\begin{pmatrix} 7 \\ 5 \end{pmatrix} \begin{pmatrix} 7 \\ 4 \end{pmatrix} \begin{pmatrix} 7 \\ 4 \end{pmatrix} \begin{pmatrix} 7 \\ 3 \end{pmatrix} \begin{pmatrix} 7 \\ 4 \end{pmatrix} \begin{pmatrix} 7 \\ 3 \end{pmatrix} \begin{pmatrix} 7 \\ 3 \end{pmatrix}$ Thus for similar sub-problems there is lot of computational superatition which icreases the time. L'orecursire has some recursive calls underneath but DP keeps a copy of abready computed sub-problem & doesn't compute it again.

Tage-5