

Starting a Django Project

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In This Module

- **Create a new project**
- **Adding a “Hello, World” page**
 - Create a new App
 - Adding a simple view and template
 - Adding styling, JavaScript, static files
- **Run the application**
- **MTV design pattern**



Creating a New Project

- `django-admin.py startproject projectname`
- On Windows: make sure your path is set to the django installation

Running the Project

- **To run the new project**
 - `cd boardgames`
 - `python manage.py runserver`
- **The development server**
 - Will reload python code automatically
 - Don't use this as a production server!

Django Apps

- **An app is**
 - A Python package
 - A more-or-less complete web application
 - With it's own models, views, templates, url mappings
- **A typical Django project consists of one or more apps**
- **Keep your apps small and simple**
 - Each app should have one simple, well-defined purpose
- **Apps can be reusable between projects**

Adding a new App

- `python manage.py startapp appname`
- Add 'appname' to `INSTALLED_APPS` in `settings.py`



GET / HTTP/1.1



django
runserver

URLs and Views

GET / HTTP/1.1

django



urls.py

```
url(r'^$', 'main.views.home' )
```



views.py

```
def home(request):  
    return HttpResponse("Hello, World!")
```



Hello, World!

How URLs are mapped

- When an HTTP request comes in for some URL
- Django looks in `urls.py`
 - Finds a `urlpatterns` variable
 - This holds a list of url mappings
- Tries to find a pattern that matches the URL
- More about python regex: <http://goo.gl/5uJsfy>

Django Views

- Django Views are what other MVC frameworks call “Controllers”
- A view is a callable
 - That takes a request object
 - And returns a response object

Returning a HTTP Response

- **Returning a HTML page**
 - Status code 200
 - Response contains HTML
 - Simply return a new HttpResponse instance

```
def home(request):  
    return HttpResponse("Hello, World!")
```

- **But we don't want our Views to contain presentation logic**
 - Move generation of HTML to a template instead

Templates

```
def home(request):  
    return render(request, "main/home.html")
```

- Can render HTML or any kind of text-based format
- To render a template from a view:
 - Use `django.shortcuts.render`
- Templates go in the `templates/` dir of your app
- Best practice: use another dir under templates
 - Name it after your app
 - `project/app/templates/app/template.html`
 - `boardgames/main/templates/main/home.html`

Static Files

- For non-dynamic content like CSS, JavaScript, images
- May be hosted separately
- In settings.py
 - `STATICFILES_DIRS = (os.path.join(BASE_DIR, "static"),)`
- In templates:
 - `{% load staticfiles %}` at start of template
 - `{% static 'path/to/file' %}` to refer to static content

```
<link rel="stylesheet"  
      href="{% static 'bootstrap/css/bootstrap.min.css' %}">
```

Model Template View

"View"
Template

- Generates HTML
- Presentation logic only

"Controller"
View

- Takes HTTP request and returns response
- May use model to retrieve/store data
- May call a template to present data

Model

- Represents your data
- Each model class represents a database table

Summary

- Creating a project
- Running it
- Creating a new App
- Model-template-view
- Mapping URLs
- Views
- Templates
- Static files