

CSS Fundamentals

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What's In Store

Day 1	Day 2
HTML & CSS Refresher	Positioning
Advanced Selectors	Floating
Images and Fonts	Responsive Design
Transforms	Flexible Grids
Transitions	Flexible Box
Animations	Tools and Frameworks

What is HTML?

- Hyper Text Markup Language
- HTML is very error tolerant (browsers are very forgiving)
- That said, you should strive to write good HTML
- Structure of the UI and the content of the **view data**
- Parsed as a tree of nodes (elements)
- HTML5
 - ▶ Rich feature set
 - ▶ Semantic (focus on content and not style)
 - ▶ Cross-device compatibility
 - ▶ Easier!

Anatomy of an HTML Element

- Also known as: nodes, elements, and tags:

```
<element key="value" key2="value2">  
  Text content of element  
</element>
```

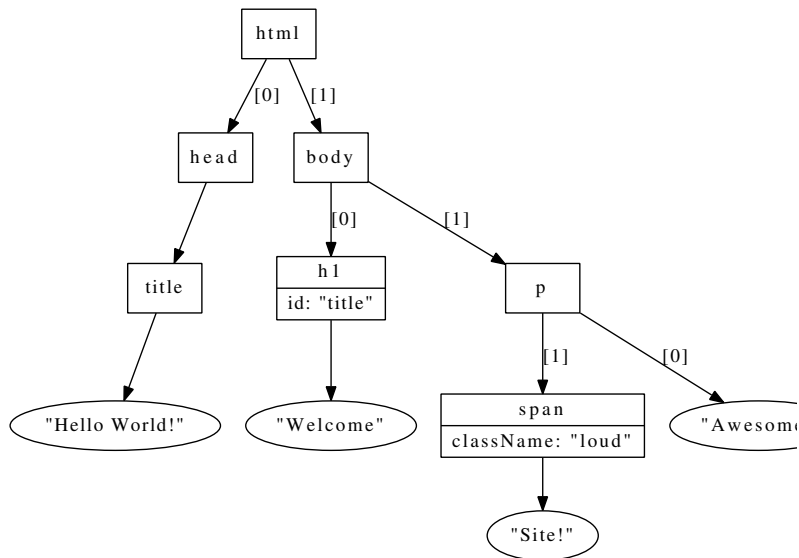
HTML Represented as Plain Text

```
<html>
  <head>
    <title>Hello World!</title>
  </head>

  <body>
    <h1 id="title">Welcome</h1>

    <p>
      Awesome <span class="loud">Site!</span>
    </p>
  </body>
</html>
```

HTML Parsed into a Tree Structure



What is CSS?

- Cascading Style Sheets
- Rule-based language for describing the look and formatting
- Separates presentation from content
- Can be a separate file or inline in the HTML
- Prefer using a separate file

What Does CSS Look Like?

```
p {  
  background-color: white;  
  color: blue;  
  padding: 5px;  
}
```

```
.spoiler {  
  display: none;  
}
```

```
p.spoiler {  
  display: block;  
  font-weight: bold;  
}
```


Anatomy of a CSS Declaration

- Selectors choose which elements you want to style. A selector is followed by a body where styling properties are set:

```
selector {  
  property-x: value;  
  property-y: val1 val2;  
}
```

- For example:

```
h1 {  
  color: #444;  
  border: 1px solid #000;  
}
```

The Various Kinds of Selectors

- Using the element's type (name):
 - ▶ HTML: `<h1>Hello</h1>`
 - ▶ CSS: `h1 {...}`
- Using the ID attribute:
 - ▶ HTML: `<div id="header"></div>`
 - ▶ CSS: `#header {...}`
- Using the class attribute:
 - ▶ HTML: `<div class="main"></div>`
 - ▶ CSS: `.main {...}`
- Using location or relationships:
 - ▶ HTML: `<p>One</p>Two`
 - ▶ CSS: `ul li p {...}`

Selector Quiz

What do these selectors match, and what's the difference between them?

`p span { /* ... */ }`

`p, span { /* ... */ }`

Selector Quiz

What does this selector match?

```
li.active.tracked span { /* ... */ }
```

Selector Quiz

What does this selector match?

```
ul li:first-child { /* ... */ }
```

Selector Quiz

What does this selector match?

```
li:nth-child(3n+1):not(:only-child) { /* ... */ }
```

The ID Selector

- HTML:

```
<section id="advertisement">  
  <p>Buy now!</p>  
</div>
```

- CSS:

```
#advertisement {  
  font-weight: bold;  
}
```

The Class Selector

- HTML:

```
<div class="info admin report">  
  <p>Admin Report (blue).</p>  
</div>
```

```
<div class="info report">  
  <p>Normal Report (green).</p>  
</div>
```

- CSS:

```
div.info.report {  
  color: green;  
}
```

```
div.info.admin.report {  
  color: blue;  
}
```


Descendant Selector

- HTML:

```
<article>  
  <ul><li>...</li></ul>  
  <section>  
    <ul><li>...</li></ul>  
  </section>  
</article>
```

- CSS:

```
article ul { /* ... */ }
```

- Match all decedents of <article>

Child Selector

- HTML:

```
<article>
  <ul><li>...</li></ul>
  <section>
    <ul><li>...</li></ul>
  </section>
</article>
```

- CSS:

```
article > ul { /* ... */ }
```

- Match decedents of <article> that are direct children

Sibling Selector

- HTML:

```
<h2>Hello There!</h2>
```

```
<p>Paragraph 1.</p>
```

```
<p>Paragraph 2.</p>
```

- CSS:

```
h2 + p { /* ... */ }
```

- Match the `<p>` elements that immediately follow a `<h2>` (next sibling)

General Sibling Selector

- HTML:

```
<p>Hello!</p>  
<ul><li>...</li></ul>  
<ol><li>...</li></ol>
```

- CSS:

```
p ~ ol { /* ... */ }
```

- Match all `` siblings that come after a `<p>`

Exercise: Siblings, Children, and Descendants

- 1 Open (and edit) the following file in your text editor:

`src/www/css/selectors/part-01.css`

- 2 Review (but don't edit) the following file:

`src/www/css/selectors/index.html`

- 3 Follow the directions in the CSS file
- 4 Open the HTML file in your browser and confirm your changes

Pseudo What?

- Advanced selectors that use the element's state or relative location
- Can also select non-elements (e.g., paragraph text)
- Begin with a colon (:) instead of a dot (.)
- (Pseudo elements now start with two colons (::))

Pseudo Class Example

```
input:focus {  
  border: 3px solid blue;  
}
```

Pseudo Element Example

```
/* First (visible) line: */  
p::first-line {  
    color: red;  
}
```

```
/* First character: */  
p::first-letter {  
    font-size: 4em;  
    font-weight: bold;  
}
```


Partial List of Pseudo Classes and Elements

Classes	Elements
:link	::first-line
:visited	::first-letter
:active	::after
:checked	::before
:focus	::selection
:hover	
:enabled	
:disabled	
:root	

Exercise: Pseudo Classes and Elements

- 1 Open (and edit) the following file in your text editor:

`src/www/css/selectors/part-02.css`

- 2 Review (but don't edit) the following file:

`src/www/css/selectors/index.html`

- 3 Follow the directions in the CSS file
- 4 Open the HTML file in your browser and confirm your changes

Selecting the First or Last Child

- HTML:

```
<ul>
  <li>First</li>
  <li>Second</li>
  <li>Third</li>
  <li>Forth</li>
</ul>
```

- CSS:

```
li:first-child, li:last-child {
  background-color: #eee;
}
```

```
li:only-child {
  color: #f00;
}
```

Selecting First or Last Based on Type

- HTML:

```
<section class="products">
  <header><h2>Products</h2></header>
  <p>First</p>
  <p>Second</p>
  <p>Third</p>
</section>
```

- CSS:

```
.products p:first-of-type {
  border-top: 1px solid #ddd;
}

.products p:last-of-type {
  border-bottom: 1px solid #ddd;
}
```

Exercise: Child Pseudo Selectors

- 1 Open (and edit) the following file in your text editor:

`src/www/css/selectors/part-03.css`

- 2 Review (but don't edit) the following file:

`src/www/css/selectors/index.html`

- 3 Follow the directions in the CSS file
- 4 Open the HTML file in your browser and confirm your changes

Selecting Any Grouping of Children

```
:nth-child(value) { /* ... */ }
```

Example uses of `nth-child`:

- Select even or odd children
- Select every third child
- Select the first 5 children
- Select the last 8 children

Even or Odd Children

```
li:nth-child(even) { /* ... */ }  
li:nth-child(odd)  { /* ... */ }
```

(The first child is odd.)

The Nth Child

Select the third (and only the third) child:

```
li:nth-child(3) { /* ... */ }
```


Every Nth Child

Select the third child and every third child after that:

```
li:nth-child(3n) { /* ... */ }
```

Every Nth Child Starting at X

Select every third child, starting at the first child:

```
li:nth-child(3n+1) { /* ... */ }
```

Selecting All Previous or Following Children

Select all children after (and including) the second child:

```
li:nth-child(n+2) { /* ... */ }
```

Select all child before (and including) the second child:

```
li:nth-child(-n+2) { /* ... */ }
```

Nth Child Variations

`:nth-last-child`: Starts from the bottom of the child list.

`:nth-of-type`: Filters the child list by a type selector.

`:nth-last-of-type`: `:nth-of-type` + `:nth-last-child`

Negating a Selector

```
ul:not(.products) {  
  background-color: #eee;  
}
```

Simple Selectors

The `:not` pseudo-class can only be used with *simple selectors*:

- Type selector
- Universal selector
- Attribute selector
- Class and pseudo-class selectors
- ID selector

Type selector example:

```
.products:not(ul) {  
  background-color: #f00;  
}
```

Exercise: Pseudo Classes that Take Values

- 1 Open (and edit) the following file in your text editor:

`src/www/css/selectors/part-04.css`

- 2 Review (but don't edit) the following file:

`src/www/css/selectors/index.html`

- 3 Follow the directions in the CSS file
- 4 Open the HTML file in your browser and confirm your changes

Selecting Based on Arbitrary Attributes

Writing a selector for the `id` or `class` attributes is easy. What about the other attributes?

```
/* Attribute exists */  
input[placeholder] {  
    color: #eee;  
}
```

```
/* Attribute has exact value */  
input[type="number"] {  
    border: none;  
}
```

```
/* Attribute contains substring */  
a[href*="salesforce.com"] {  
    font-weight: bold;  
}
```


Available Operators

Operator	Description	Example
=	Exact match	[type="text"]
~=	Contains word	[class~="foo"]
=	Prefix before dash	[lang "en"]
^=	Begins with	[href^="http://"]
\$=	Ends with	[href\$=".pdf"]
=	Contains substring	[href="salesforce.com"]

Exercise: Attribute Selectors

- 1 Open (and edit) the following file in your text editor:

`src/www/css/selectors/part-05.css`

- 2 Review (but don't edit) the following file:

`src/www/css/selectors/index.html`

- 3 Follow the directions in the CSS file
- 4 Open the HTML file in your browser and confirm your changes

Form Validation in the Browser

Validation attributes:

- `max`: Maximum number or date
- `maxlength`: Maximum number of characters
- `min`: Minimum number or date
- `minlength`: Minimum number of characters
- `pattern`: Regular expression value must match
- `required`: Input must have a value
- `title`: Describe the pattern conditions

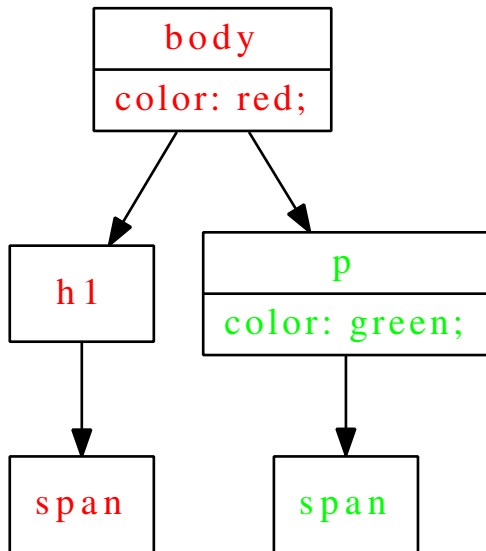
CSS Pseudo Classes:

- `:valid`: Element's value is valid
- `:invalid`: Element's value is invalid
- `:optional`: No value is required
- `:required`: A value is required

Exercise: Form Styling

- ➊ Open (and edit) the following files in your text editor:
 - ▶ `src/www/css/form/form.css`
 - ▶ `src/www/css/form/index.html`
- ➋ Follow the directions in the CSS file
- ➌ Open the HTML file in your browser and confirm your changes

Inheriting Styles from Ancestors



Inheritable Properties

An (incomplete) list of inheritable properties

- `line-height`
- `color`
- `text-align`
- `letter-spacing`
- `font-family`
- `font-style`
- `font-variant`
- `font-weight`
- `font-size`

Forcing Inheritance

You can inherit any value from a parent as long as it's set on the parent and you use the `inherit` value keyword:

```
/* Set the value on the parent: */  
p      { border: 1px solid blue; }
```

```
/* Inherit from the parent: */  
p > span { border: inherit; }
```

```
/* Or change the property's behavior */  
*      { border: inherit; }
```

Conflicting Properties

What happens when properties conflict?

- HTML:

```
<div id="main" class="fancy">  
  What color will this text be?  
</div>
```

- CSS:

```
#main {color: red;}
```

```
#main.fancy {color: blue;}
```

```
div.fancy {color: green;}
```


Specificity Chart

Selector	Points	Examples
Universal selector	0	*
Type selectors	1	p, a, h1, etc.
Pseudo elements	1	::before, ::after, etc.
Classes	10	.sidebar
Pseudo classes	10	:nth-child
Attribute selectors	10	[type="number"]
ID selectors	100	#main

- Inline styles add 1,000 points.
- Tie breaker: last defined style wins.
- Force highest specificity with !important.

Specifying Fonts

```
html {  
  font-family: Arial, Helvetica, sans-serif;  
  font-size: 16px;  
}
```

Using Web Fonts

```
/* Create a new font-family */  
@font-face {  
    font-family: "My Font Name";  
    src: url(/fonts/myfont.woff);  
}
```

```
/* Then use it */  
html {  
    font-family: "My Font Name";  
}
```

Web Font Services

Example using Google Fonts:

- HTML:

```
<link  
  href="https://fonts.googleapis.com/css?family=Indie+Flower  
  rel="stylesheet">
```

- CSS:

```
html { font-family: "Indie Flower"; }
```

Background Image Properties

`background-image`: The URL of the image.

`background-position`: Absolute or relative position of background.

`background-origin`: Controls where the background image is initially placed. That is, it's upper-left origin.

`background-size`: Constrain the size of an image, or scale the image up or down.

`background-repeat`: How to tile images smaller than the container.

`background-clip`: Which bounding box the background (image or color) will be clipped to.

`background-attachment`: Control image location when scrolling.

Exercise: Background Images

- 1 Open (and edit) the following file in your text editor:

`www/background-image/index.css`

- 2 Review (but don't edit) the following file:

`www/background-image/index.html`

- 3 Modify the CSS so that your browser shows the same page as the one on the instructor's screen
- 4 Open the HTML file in your browser and confirm your changes

Image Sprites

- Several images stored in a single file
- Size the parent element to the size of a single image
- Changing `background-position` will change which image is shown
- Can be animated with CSS or JavaScript

Exercise: Icons

- 1 Open (and edit) the following file in your text editor:

`www/icons/index.css`

- 2 Review (but don't edit) the following file:

`www/icons/index.html`

- 3 Make each `` show only it's designated icon.
- 4 Open the HTML file in your browser and confirm your changes

Embedded Images

Images can be encoded using Base64 and directly embedded in a CSS file:

```
.logo {  
  background-image:  
    url(data:image/png;base64,ENCODED-DATA-GOES-HERE) ;  
}
```

Major Animation Components

Transforms: Primitive operations like rotation and scaling

Transitions: Animate the change between two sets of styles

Animations: Complex animations between any number of styles

Requesting a Transform

```
.side-banner {  
  transform: rotate(90deg);  
}
```

Transform Operations

Rotation: `rotate(90deg)`: Positive rotation is clockwise

Scaling: `scale(2)`: Multiply current size by the given number

Translation: `translate(10px, 10px)`: Move by given amount

Skewing: `skew(15deg, 0)`: Slant lines by the given angle

Putting It All Together

- Transformed elements don't affect the flow of other elements (i.e. they leave a hole)
- The default origin for transformations is the center of the element and can be changed with:

```
.foo { transform-origin: left top; }
```

- Multiple transforms can be specified:

```
.foo { transform: rotate(45deg) scale(0.9); }
```

Transition Ingredients

- ① Two styles, the *beginning* style and the *ending* style
- ② Typically the ending style uses a pseudo-class such as `:hover`
- ③ When triggered the browser will animate the transition
- ④ The `transition-property` and `transition-duration` properties are placed on the beginning style

Transition Example

```
.jumper {  
  transition-property: all;  
  transition-duration: 500ms;  
}
```

```
.jumper:hover {  
  transform: scale(2);  
  transition-property: all;  
  transition-duration: 250ms;  
}
```

```
.jumper:active {  
  transform: scale(0);  
}
```

Transition Timing

- The `transition-duration` property controls how long the entire animation will last.
- The `transition-timing-function` property controls the rate at which the animation progresses and changes
- Built-in values include:
 - ▶ `ease` (default)
 - ▶ `ease-in`
 - ▶ `ease-out`
 - ▶ `ease-in-out`
 - ▶ `linear`
 - ▶ `cubic-bezier` (gives you total control)

Animations: Better Transitions

- Like transitions except you can have more than two styles
- Can be triggered like transitions or started on page load
- Easier to reuse with other elements
- Better timing control compared to transitions

Defining Animation Steps

Animations are given a name and series of steps (known as keyframes) using the `@keyframes` *at rule*:

```
@keyframes colorPlay {  
  from { color: green; }  
  25%  { color: blue;  }  
  75%  { color: purple; }  
  to   { color: red;   }  
}
```

Using an Animation

An animation can be added to any element in order to get it to start when the page loads:

```
.standout {  
  animation-name: colorPlay;  
  animation-duration: 5s;  
  animation-iteration-count: infinite;  
  animation-direction: alternate;  
}
```

You can also trigger an animation using a pseudo-class or via JavaScript.

Animation Properties

animation-duration: Total length of time the animation runs from start to finish
(0%–100%).

animation-timing-function: Control rate of change (can also be used in keyframes to override the timing function for each stage of the animation).

animation-delay: Optional time to wait before starting the animation (default is 0s).

animation-iteration-count: Number of times to run the animation, or `infinite` to continually repeat the animation.

animation-direction: Direction through the keyframes (the alternate value means to go forwards and backwards). Other values include `normal` and `reverse`.

animation-fill-mode: Which state to leave the element in (forwards means keep the

What is CSS Page Layout?

- HTML files specify a bunch of boxes with content
- The browser needs to arrange those boxes on the screen
- Arrangement is performed based on a set of layout rules
- The layout can be changed in CSS, per box

Layout Engines

We'll be looking at the following layout engines:

- Block (`display: block|inline`)
- Positioned (`position: absolute|relative|fixed`)
- Floating (`float: left|right`)
- Flexible Box (`display: flex`)

The Default: Block/Inline

- Elements are either block or inline
- Block elements stack on top of one another
- Inline elements flow inside a block element
- This is the default layout engine
- Good for articles, not so good for applications

Introduction to the Box Model

Open the following file in your web browser:

`www/box-model/index.html`

- Block elements have newlines before and after their content
- Inline elements flow in the content of a block element.

Positioned Boxes

- Boxes can be pulled out of the normal flow of the HTML
- You can position them in specific locations
- Goal: achieve better compatibility with print designs

Absolutely Positioned Boxes

- Boxes are completely removed from flow of the page
- They can be positioned using any corner of the box
- Position is relative to nearest positioned ancestor
- Good for placing elements relative to a parent
- Good for images that flow/stack over other element

Relatively Positioned Boxes

- Boxes are moved from current location, leaving a “hole”
- They can be positioned using any corner of the box
- Position is relative to the boxes original location
- Mostly used to set an anchor point for absolutely positioned children

Fixed Position Boxes

- Locked to a specific screen location
- Scrolling the page doesn't change box location
- Boxes are completely removed from the page flow
- Position is relative to browser window
- Good for fixed navigation bar or page banner

Stacking Issues

- Positioning leads to boxes stack on top of other boxes
- You can control the stacking order with the `z-index` property
- The larger the value the higher a box is in stack
- Negative `z-index` values can be used to force a box to be underneath all other boxes

Floated Boxes

- Boxes can be floated so they are side-by-side with their siblings
- Sibling boxes will wrap around the floated box
- Boxes can be floated to the left or the right

Using the Floating Layout

Float boxes with the float property:

```
.sidebar {  
  float: left; /* left, right, or none */  
  width: 25%; /* remember to set width */  
  margin-right: 1em; /* Push the main content away */  
}
```

```
footer {  
  clear: both; /* Stop the floating */  
}
```

Problem: Float Drop

- Boxes are dropping below the floated box instead of side-by-side
- Set a width for all of the floated boxes
- Keep the box model in mind (border, margin, padding, etc.)
- You can also make the browser include the entire box in the width:

```
* {  
  box-sizing: border-box;  
}
```


Problem: Floating Siblings

- Floated boxes can escape their parent and continue to float other boxes (when the floated box is the biggest child)
- Make the parent enclose and clear the float:

```
.container::after {  
  content: " ";  
  display: table;  
  clear: both;  
}
```

So Many Browser Sizes, One HTML File

- Fixed design: Treating the web like paper
- Liquid design: Better but more complicated
- Responsive: Adapt to each browser

Mobile Browsers and Zooming

- Mobile browsers automatically zoom out to show all content
- The first step to making a site responsive is to disable this
- Use the following meta tag in the head of your HTML:

```
<meta name="viewport" content="width=device-width">
```

- With that, browsers will respect width requests without zooming

Relative Measurements

- Avoid using absolute units such as px, pt, cm, in, mm, etc.
- Relative to current font size: em
- Relative to parent element size: %
- Percentages + Media Queries = Responsive Web Design

Introduction to Media Queries

- Media Queries are part of CSS
- They are like if statements in your CSS
- Example:

```
/* If the browser window is at least 400px wide... */  
@media (min-width: 400px) {  
    .sidebar {  
        float: left;  
        width: 25%;  
    }  
}
```

Compound Media Queries

Media queries can be combined with and:

```
@media (min-width: 400px) and (orientation: portrait) {  
    /* ... */  
}
```

Media Queries and Breakpoints

Set media query breakpoints—divisions of screen width that change the CSS:

```
@media (max-width: 480px) {  
    /* Small screens */  
}
```

```
@media (min-width: 481px) and (max-width: 768px) {  
    /* Medium screens */  
}
```

```
@media (min-width: 769px) {  
    /* Larger screens */  
}
```

```
/* Etc. */
```

Mobile First, or Desktop First?

There are two ways to approach responsive web design:

- ① Design for small screens and use media queries to adapt the design for larger screens
- ② Start with a design for large screens and use media queries to scale the design down to smaller screens

Fluid Images

- Automatically scale images to match the container width:

```
img { max-width: 100%; }
```

- For this to work, don't use width or height attributes on an img tag:

```

```

Designing with a Grid

A powerful design technique from the print world involves using a grid to divide the page into rows and columns. This also works well for the web.

- Slice the page into a series of rows
- Each row is then split into columns
- The number of columns varies from row to row

Flexible Grid Example

- The first row contains two columns:
 - ① Company logo (50%)
 - ② Site navigation (50%)
- The next row contains three columns:
 - ① Left sidebar (25%)
 - ② Main content (50%)
 - ③ Right sidebar (25%)
- The final row contains a single column:
 - ① The footer (100%)

Grid Systems

- Straight forward to make responsive:
 - ▶ Small screens are limited to one column
 - ▶ Bigger screens can have more columns
- Automatically add space between columns
- Usually divide the screen into twelve units
- Columns can occupy between one and twelve units
- Class names map to unit numbers:

```
<div class="three columns">
```

A Layout Engine for the Modern Web

- Easy to use with visually pleasing defaults
- Similar to a grid system, but easier to use
- No weird CSS tricks or class names to learn
- Universally supported (IE \geq 11)

Flexible Boxes: The Basics

- Mark a container element as a flexible box:

```
.container { display: flex; }
```

- All children then become *flex items*
- Flex items can be laid out in rows or columns
- Wide range of alignment, sizing, and wrapping options

Flex Item Layout

- Items side-by-side, left to right (default):

```
.container {  
  display: flex;  
  flex-direction: row;  /* or row-reverse */  
}
```

- Items stacked top to bottom:

```
.container {  
  display: flex;  
  flex-direction: column; /* or column-reverse */  
}
```

Flex Direction Orientation

Since flex can layout items in a row or a column it uses generic terms to refer to its axes:

- Main axis vs. cross axis
 - ▶ For row: main is horizontal, cross is vertical
 - ▶ For column: main is vertical, cross is horizontal
- Main start and end, vs. cross start and cross end
 - ▶ For row: main start is on the left
 - ▶ For row-reverse: main start is on the right

Flex Item Wrapping

- Items must all be on the same line (row):

```
.container {  
  display: flex;  
  flex-wrap: nowrap; /* This is the default */  
}
```

- Items are allowed to wrap onto the next line:

```
.container {  
  display: flex;  
  flex-wrap: wrap; /* or wrap-reverse */  
}
```

Flex Item Sizing

The `flex-grow`, `flex-shrink`, and `flex-basis` properties control the width of flex items relative to their siblings.

- Make all flex items the same width:

```
.container {  
  display: flex;  
  
  /* flex-grow flex-shrink flex-basis */  
  flex: 1 1 250px;  
}
```

- Make the second item take up twice as much space as the others:

```
.container { display: flex; }  
.container > * { flex: 1; }  
.container :nth-child(2) { flex: 2; }
```

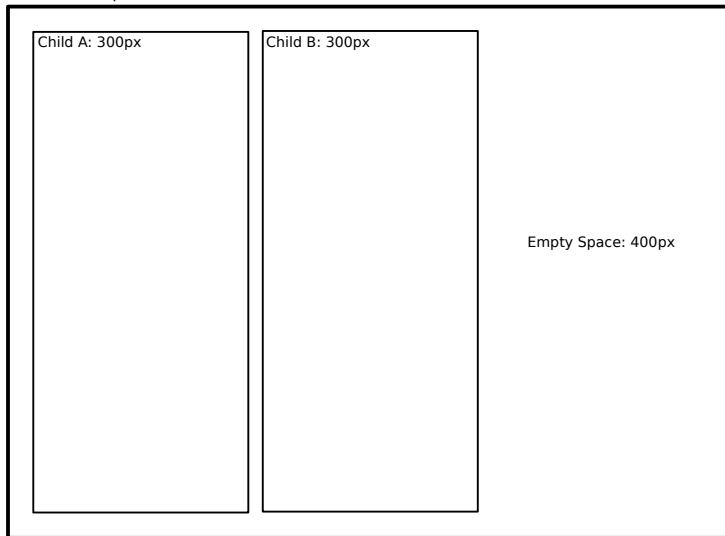
A Word About flex-basis

This property can be a bit tricky to understand. It's not your fault, it's complicated!

- Definition: The *initial* size of a flex item.
- The default value (today): `auto`
- Most common value: An absolute or relative measurement
- Future values: `min-content`, `max-content`, `stretch-fit`.

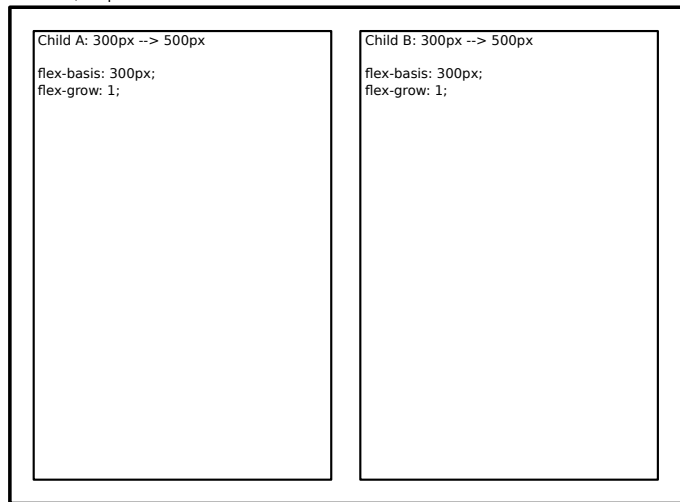
Flex Grow: Extra Space

Parent: 1,000px



Flex Grow: Uniform Growth

Parent: 1,000px

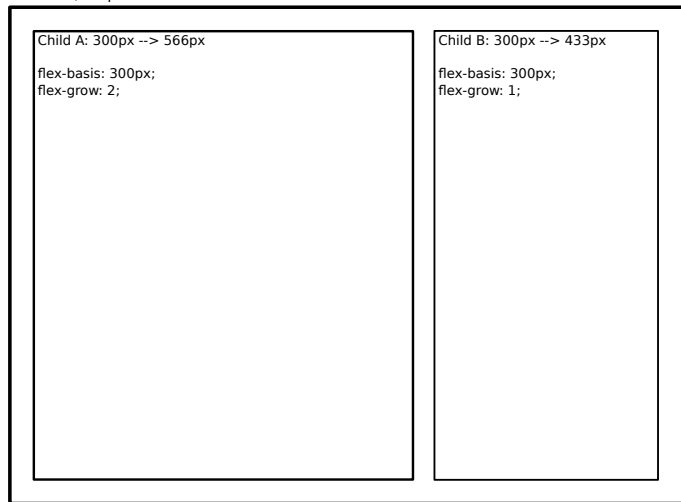


$\text{grow} = \text{Empty Space} * (\text{Child Flex Grow} / \text{Total Flex Grow})$

$\text{Child Grow} = 200\text{px} = 400\text{px} * (1 / 2)$

Flex Grow: Nonuniform Growth

Parent: 1,000px



$\text{grow} = \text{Empty Space} * (\text{Child Flex Grow} / \text{Total Flex Grow})$

Child A Grow = 266px = 400px * (2 / 3); Child B Grow = 133px = 400px * (1 / 3)

Flex Item Ordering

Items inside a flex container can be displayed in a different order than they appear in the HTML source code. This is done with the `order` property:

```
.container      { display: flex; }  
.sidebar.primary { order: 1;    }  
.main           { order: 2;    }  
.sidebar.secondary { order: 3;    }
```

Flex Alignment

justify-content: How space is distributed around and between items on the main axis. Requires that all flex items have a `flex-grow` of zero. Useful values; `space-between`, `space-around`, `space-evenly`, `flex-start` (the default), and `flex-end`.

align-items: How space is distributed around and between items on the cross axis. Used when flex items have different cross axis sizes. Useful values: `stretch` (the default), `center`, `flex-start`, `flex-end`.

align-content: How space is distributed around and between multiple lines on the main axis created by wrapping. Useful values: `stretch` (the default), and all values form `justify-content`.

Flex Container and Item Properties

Container	Item
<code>flex-flow</code>	<code>order</code>
<code>flex-direction</code>	<code>align-self</code>
<code>flex-wrap</code>	<code>flex</code>
<code>justify-content</code>	<code>flex-grow</code>
<code>align-items</code>	<code>flex-shrink</code>
<code>align-content</code>	<code>flex-basis</code>

What Does a Preprocessor Do?

- Preprocessors add extra features to CSS or provide a totally different styling language for you to use
- They read your styling file and produce a standard CSS file
- A few will even validate your CSS against the standard
- Can automatically add vendor prefixes as necessary, etc.

Introduction to Sass

Syntactically Awesome Style Sheets (Sass) is an extension language to CSS providing several features:

- Variables (an extremely useful feature)
- Predefined functions for math, color blending, string manipulation, etc.
- Rule nesting (place one selector inside another)
- Property nesting (avoid repeating property prefixes)

Sass Variables

Typically, variables are set at the top of the file, or in a separate file:

```
$main-background-color: #eee;  
$main-foreground-color: #888;
```

Then used throughout the rest of the file:

```
body {  
  background-color: $main-background-color;  
  color: $main-foreground-color;  
}
```

CSS without Preprocessors: Variables

```
:root {  
    /* Set some CSS variables: */  
    --primary-color:    #0000ff;  
    --secondary-color: #ff0000;  
}  
  
.banner {  
    /* Expand a variable via `var`: */  
    background-color: var(--primary-color);  
}
```

Popular Preprocessors

- Autoprefixer (2013)
- Sass (2006)
- Less (2009)
- Myth (2013)

Bootstrap

- Provides a flexible grid system
- Built in response design
- Includes styling for common components
- Lots of websites use Bootstrap, and therefore look very similar

Popular Frameworks

- Bootstrap
- Compass
- Bourbon
- Susy