## Feedback — Homework 2

**Help Center** 

Thank you. Your submission for this homework was received.

You submitted this homework on Fri 2 Oct 2015 10:32 AM PDT. You got a score of 95.00 out of 100.00.

This Homework covers the basics of algorithmic efficiency and discusses two methods for performing breadth-first search and computing connected components of graphs. We'll build on these topics further in the Project and Application components of Module 2.

Note that you have only two attempts on this and all subsequent Homeworks. So, please check your work carefully.

Please review the notes on algorithmic efficiency and graph exploration and BFS as needed.

## **Question 1**

For Questions 1-3, we will consider the following pseudo-code of Algorithm Mystery:

```
Algorithm 1: Mystery. Input: Undirected graph g=(V=\{0,1,\ldots,n-1\},E) given by its adjacency matrix A. Output: Set X. 1 X\leftarrow\emptyset;
```

```
 \begin{array}{c|c} \mathbf{2} \  \, \mathbf{for} \  \, i \leftarrow 0 \  \, \mathbf{to} \  \, n-1 \  \, \mathbf{do} \\ \mathbf{3} & flag \leftarrow True; \\ \mathbf{4} & \mathbf{for} \  \, j \leftarrow 0 \  \, \mathbf{to} \  \, n-1 \  \, \mathbf{do} \\ \mathbf{5} & \mathbf{if} \  \, A[i,j] = 1 \  \, \mathbf{then} \\ \mathbf{6} & flag \leftarrow False; \\ \mathbf{7} & Break; \\ \mathbf{8} & \mathbf{if} \  \, flag = True \  \, \mathbf{then} \\ \mathbf{9} & X \leftarrow X \cup \{i\}; \end{array}
```

10 return X;

If you find it easier to refer to, you can open this figure in another window with this link: figure.

Given a graph g, what set X does Algorithm **Mystery** compute?

Your Answer		Score	Explanation
The set of all nodes that have degree 0.	<b>~</b>	5.00	

The set of all nodes that are connected to every of node.	her
The set of all nodes that have degree 1.	
The set of all nodes.	
Total	5.00 / 5.00

# **Question 2**

Which of the following terms gives the tightest possible bound on the best-case running time of Algorithm **Mystery**?

Your Answer	5	Score	Explanation
O(1)			
$\bigcirc$ $O(n^2)$			
$\bigcirc O(n^3)$			
<ul><li>O(n)</li></ul>	<b>✓</b> 5	5.00	Correct. One best case situation would be when the graph is a complete graph with $n$ nodes.
$O(n\log n)$			
Total		5.00 / 5.00	

# **Question 3**

Which of the following terms gives the tightest possible bound on the worst-case running time of Algorithm **Mystery**?

n
J

Answer		
$lacksquare O(n^2)$	<b>✓</b> 5.00	Correct. One worst case situation would be when the graph consists of $\boldsymbol{n}$ nodes and no edges.
O(1)		
O(n)		
$O(n \log n)$		
$\bigcirc O(n^3)$		
Total	5.00 / 5.00	

Which of the following choices is the tightest upper bound for the function  $f(n)=rac{1}{2}\,n(n+1)$ ?

Your Answer		Score	Explanation
$\bigcirc \ f(n)$ is $O(n^3)$ .			
$\bigcirc f(n)$ is $O(n)$ .			
$lacksquare f(n)$ is $O(n^2)$ .	~	5.00	Correct.
$\bigcirc f(n)$ is $O(1)$ .			
Total		5.00 / 5.00	

# **Question 5**

Which of the following choices is the tightest upper bound for the function  $f(n)=rac{1}{2^n}$  ?

Your Answer	Score	Explanation
$\bigcirc f(n)$ is $O(n^3)$ .		

$\bigcirc \ f(n)$ is $O(n^2)$ .			
$\bigcirc \ f(n)$ is $O(n)$ .			
lacksquare f(n) is $O(1)$ .	~	5.00	Correct.
Total		5.00 / 5.00	

Which of the following choices is the tightest upper bound for the function  $f(n)=rac{n^2}{1+n}$ ?

Your Answer		Score	Explanation
$\bigcirc f(n)$ is $O(1)$ .			
$\bigcirc \ f(n)$ is $O(n^2)$ .			
f(n) is $O(n)$ .	~	5.00	Correct.
$\bigcirc \ f(n) \ { m is} \ O(n^3).$			
Total		5.00 / 5.00	

# **Question 7**

Which of the following choices is the tightest upper bound for the function  $f(n) = n^3 - n^2$ ?

Your Answer		Score	Explanation
$\bigcirc f(n)$ is $O(n^2)$ .			
$lacksquare f(n)$ is $O(n^3)$ .	~	5.00	Correct.
$\bigcirc f(n)$ is $O(n)$ .			
$\bigcirc f(n)$ is $O(1)$ .			
Total		5.00 / 5.00	

Let  $f(n)=a_0+a_1n+a_2n^2+a_3n^3$ . In proving that f(n) is  $O(n^3)$ , what is the smallest value for the constant c consistent with  $n_0=1$ ? (You should assume that the  $a_i$  are positive.)

Enter this value c as an expression in terms of the coefficients  $a_0$ ,  $a_1$ ,  $a_2$ , and  $a_3$  below. You should enter  $a_0$  as a0 and so on. Remember to preview your answer before submitting.

### You entered:

Preview

Help

Your Answer		Score	Explanation
a0 + a1 + a2 + a3	~	5.00	
Total		5.00 / 5.00	

## **Question 9**

Let  $f(n)=a_0+a_1n+a_2n^2+a_3n^3$ . In proving that f(n) is  $O(n^3)$ , what is the smallest value for the constant c consistent with  $n_0=2$ ? (You should assume that the  $a_i$  are positive.)

Enter this value c as an expression in terms of the coefficients  $a_0$ ,  $a_1$ ,  $a_2$ , and  $a_3$  below. Again, you should enter  $a_0$  as a0 and so on. Remember to preview your answer before submitting.

#### You entered:

Preview

Help

Your Answer		Score	Explanation
((1/8)*a0) + ((1/4)*a1) + ((1/2)*a2) + a3	~	5.00	
Total		5.00 / 5.00	

## **Question 10**

In proving that 3n+5 is  $\Theta(n)$ , what are the two associated constants for the lower and upper bounding functions (largest possible value for the lower bound, smallest possible value for upper bound), assuming that we wish to prove this bound for  $n_0=1$ ?

Enter these two constants below (lower bound first, upper bound second), separated by a space. As a hint, both are small integers.

### You entered:

3,8

Your Answer		Score	Explanation
3	~	2.50	
8	~	2.50	
Total		5.00 / 5.00	

## **Question 11**

In this question, we will make use of the **BFS-Distance** algorithm as we saw it in the lecture. We've also included the pseudo-code for Algorithm **CC-Distance** for computing the connected components of a graph based on **BFS-Distance**. If you find it easier to refer to, you can open this figure in another window with this link: figure.

Algorithm 1: BFS-Distance.

# Input: Undirected graph g=(V,E); source node i. Output: $d_j, \forall j \in V$ : the distance between nodes i and j. Initialize Q to an empty queue; foreach $j \in V$ do $d_j \leftarrow \infty;$ $d_i \leftarrow 0;$ enqueue(Q,i); while Q is not empty do $d_j \leftarrow dequeue(Q);$ foreach neighbor h of j do

12 return d;

10

```
Algorithm 2: CC-Distance.
```

if  $d_h = \infty$  then

 $d_h \leftarrow d_j + 1;$ enqueue(Q, h);

```
Input: Undirected graph g = (V, E).
   Output: CC: the set of connected components of graph g.
1 RemainingNodes \leftarrow V;
2 CC \leftarrow \emptyset;
3 while RemainingNodes \neq \emptyset do
       Let i be an arbitrary node in RemainingNodes;
       d \leftarrow \mathbf{BFS\text{-}Distance}(....);
       W \leftarrow \emptyset;
       foreach u \in RemainingNodes do
           if ..... then
8
            | W \leftarrow W \cup \{u\};
                                        ^{\prime\prime} W stores the nodes of a connected component
10
       CC \leftarrow \dots;
       RemainingNodes \leftarrow \dots;
12 return CC;
```

The skeleton is missing information on Lines 5, 8, 10, and 11. Which of the following options completes the pseudo-code so that it correctly computes the set of all CCs of a graph?

Your Answer		Score	Explanation
$\blacksquare$ Line 5: $g,i$ Line 8: $d_u \neq \infty$ Line 10: $CC \cup \{W\}$ Line 11: $RemainingNodes-W$	•	10.00	Correct.

igcup Line 5: g,i Line 8:  $d_u 
eq \infty$  Line 10:  $CC \cup W$ 

Line 11: RemainingNodes-W

Line 5: g,i Line 8:  $d_u \neq \infty$  Line 10:  $CC \cup W$  Line 11:  $RemainingNodes - \{i\}$ 

Line 5: *g* 

Line 8:  $d_u 
eq \infty$ 

Line 10:  $CC \cup \{W\}$ 

Line 11:  $RemainingNodes - \{i\}$ 

 $\bigcirc$  Line 5: g,i

Line 8:  $d_u 
eq \infty$ 

Line 10:  $CC \cup \{u\}$ 

Line 11: RemainingNodes-W

Total 10.00 / 10.00

### **Question Explanation**

Check the set operations in your resulting pseudo-code carefully.

## **Question 12**

If a graph g is given by its adjacency list, has n nodes and m edges, which of the following expressions gives the tightest upper bound on the worst-case running time of **CC-Distance** (as given by the pseudo-code in the previous question) on the graph g?

You may assume that the running times of the set operations in **CC-Distance** are proportional to the number of elements being added to or removed from the set. **Note that you should** analyze the running time of the pseudo-code as is and not perform any optimizations on it.

Your Answer	Score	Explanation
$\bigcirc O(m)$		
$\bigcirc \ O(m+n)$		
$\bigcirc O(n)$		
$lacksquare O(n^2)$	✓ 5.00	Correct. Each call to <b>BFS-Distance</b> in line 5 of <b>CC-Distance</b> requires time proportional to $n$ plus the number of edges in the connect component. Summing over all calls to <b>BFS-Distance</b> yields a running time proportional to $n^2$ plus the number of edges in the graph

```
O(mn^2 + n^3)
Total
                      5.00 /
                      5.00
```

### **Question Explanation**

Think about the running time of line 5 in **CC-Distance**.

## **Question 13**

Let us now consider a slightly modified breadth-first search, Algorithm BFS-Visited, and an algorithm for computing the set of all CCs of a graph based on it, Algorithm CC-Visited.

```
Algorithm 3: BFS-Visited
```

```
Input: Undirected graph g = (V, E); source node i.
   Output: Visited: the set of all nodes visited by the algorithm.
1 Initialize Q to an empty queue;
2 Visited \leftarrow \{i\};
3 enqueue(Q, i);
4 while Q is not empty do
       j \leftarrow dequeue(Q);
       foreach neighbor h of j do
            if h \notin Visited then
                Visited \leftarrow Visited \cup \{h\};
                enqueue(Q, h);
10 return Visited;
```

### Algorithm 4: CC-Visited.

```
Input: Undirected graph g = (V, E).
  Output: CC: the set of connected components of graph g.
1 RemainingNodes \leftarrow V;
2 CC \leftarrow \emptyset;
3 while RemainingNodes \neq \emptyset do
      Let i be an arbitrary node in RemainingNodes;
      W \leftarrow \mathbf{BFS\text{-}Visited}(....);
      CC \leftarrow \dots;
     RemainingNodes \leftarrow \dots;
8 return CC;
```

If you find it easier to refer to, you can open this figure in another window with this link: figure. The skeleton of Algorithm CC-Visited is missing information on Lines 5, 6, and 7. Which of the following options completes the pseudo-code so that it correctly computes the set of all CCs of a graph?

Your Answer		Score	Explanation
$\bigcirc$ Line 5: $g,i$			
Line 6: $CC \cup W$			
Line 7: $RemainingNodes - \{W\}$			
lacktriangle Line 5: $g, RemainingNodes$			
Line 6: $CC \cup RemainingNodes$			
Line 7: $RemainingNodes-W$			
○ Line 5: <i>g</i>			
Line 6: $CC \cup d$			
Line 7: $RemainingNodes-d$			
lacksquare Line 5: $g,i$			
Line 6: $CC \cup \{W\}$			
Line 7: $RemainingNodes - \{W\}$			
lacktriangle Line 5: $g,i$	~	10.00	Correct.
Line 6: $CC \cup \{W\}$			
Line 7: $RemainingNodes-W$			
Total		10.00 / 10.00	

### **Question Explanation**

Remember to double check that your set operations are well-defined.

## **Question 14**

If a graph g is given by its adjacency list, has n nodes and m edges, which of the following terms gives the tightest upper bound on the worst-case running time of **CC-Visited** (as given by the pseudo-code in the previous question) on the graph g?

You may assume that the running times of the set operations in **BFS-Visited** and **CC-Visited** are proportional to the number of elements being added to or removed from the set. **Note that** you should analyze the running time of the pseudo-code as is and not perform any optimizations on it.

Your Answer		Score	Explanation
$\odot O(n)$	×	0.00	Incorrect. All $m$ of the edges must be examined.

 $\bigcirc O(m)$ 

 $\bigcirc O(m+n)$ 

 $\bigcirc O(n^2)$ 

 $\bigcirc \ O(mn^2+n^3)$ 

Total

0.00 / 5.00

### **Question Explanation**

Think about the running time of line 5 in **CC-Visited**.

# **Question 15**

Which of the following statements is true concerning the running times for Algorithm CC-

**Distance** and Algorithm **CC-Visited**?

Your Answer	Sco	re Explanation
ullet The running time of <b>CC-Distance</b> is asymptotically slower than that of <b>CC-Visited</b> due to the initialization of $d$ in lines 2-3 of <b>BFS-Distance</b> .	<b>✓</b> 5.00	Correct. Initializing the dictionary requires $O(n)$ work as given in the pseudo-code.
The running times of CC-Distance and CC-Visited can't be compared since they return different types of answers.		
<ul> <li>The running time of CC-Visited is asymptotically slower than that of CC-Distance due to the use of a set in line 8 of BFS-Visited.</li> </ul>		
The running times of CC-Distance and CC-Visited are asymptotically the same.		
Total	5.00 5.00	

## **Question 16**

For the last three questions, we use powers of adjacency matrices to compute some simple properties of paths in graphs. If your linear algebra background needs supplementing, we suggest that you review the class notes on matrices and then review this handout on paths and matrices in graphs.

If A is the adjacency matrix for a graph g, what is the number of paths of length k from node i to node j in g? Note that this answer should include simple paths (no cycles allowed) and non-simple paths (cycles allowed).

Your Answer		Score	Explanation
$ullet$ $(A^k)[i,j]$	<b>~</b>	5.00	Correct. We will also write this expression as $A^k[i,j]$ .
$\bigcirc \; \left( A[i,j]  ight)^k$			
$\bigcirc \; (A^{i+j})[k,k]$			
$\bigcirc A[i+k,j-k]$			
Total		5.00 / 5.00	

### **Question Explanation**

Remember to review the handouts linked in the question.

## **Question 17**

If A is the adjacency matrix for a graph g, what is the length of the shortest path from node i to node j in g?

Your Answer		Score	Explanation
$lackbox{ }$ The length of the shortest path is the smallest non-negative integer $k$ such that $(A^k)[i,j]$ is non-zero.	<b>~</b>	5.00	Correct. All powers less than $k$ have zero paths from node $i$ to node $j$ .

igcup The length of the shortest path is $A[i,j]$ .	
The length of the shortest path is the smallest non-negative integer $k$ such that $(A[i,j])^k$ is non-zero.	
$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	
Total	5.00 / 5.00

One measure of the "importance" of an edge e in a graph g is its *edge centrality*, which is defined as the number of shortest paths in g that include e. Edges with high centrality are usual good targets for removal when one is seeking to split a graph into several connected components by removing an edge.

If A is the adjacency matrix for g and  $\hat{A}$  is the adjacency matrix for the graph  $\hat{g}$  created by removing e (but not its endpoints) from g, which of the following expressions corresponds to the number of shortest paths from node i to node j that include the edge e? You may assume that there exists at least one path from node i to node j in g.

Your Answer		Score	Explanation
$ (A^k)[i,j] - (\hat{A}^k)[i,j] \text{ where } k \text{ is } \\ \text{the length of the shortest path from } \\ \text{node } i \text{ to node } j \text{ in } g. $	<b>~</b>	5.00	Correct. $(\hat{A}^k)[i,j]$ corresponds to those shortest paths of length $k$ that don't include $e$ .
$\bigcirc (A^k)[i,j]$ where $k$ is the length of the shortest path from node $i$ to node $j$ in $g$ .			
$(\hat{A}^k)[i,j]$ where $k$ is the length of the shortest path from node $i$ to node $j$ in $g$ .			

 $(A^k)[i,j]-(\hat{A}^k)[i,j] \text{ where } k \text{ is }$  the length of the shortest path from node i to node j in  $\hat{g}$ .

5.00 /