PooyaGolchian

Software & Web Engineer

about

1990, Born in Tehran, Iran

military service

Education Exemption

contact

No17. Alami alley, hashtbehesht St, golha Sq, Fatemi Ave, Tehran, Iran

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Gmail:pooya.golchian Web://PooyaGolchian.ir GitHub://pooya-golchian Linkedin://pooyagolchian

languages

Persian [mother tongue] English [intermediate]

skills

JavScript, CSS3 & HTML5, LATEX, Scss, ES6, (React/Redux)

DB.WebServer

MariaDB, MySQL, NoSQL, MSSQL, Apache2, IIS, Nginx

Linux SysAdmin

LPIC 1,2

Version Control

Git, SVN

education

2014–2017 Masters of Computer & Software engineering

Karaj IAU, Karaj

MSc. Thesis: Intelligent Content Generation for Game with Cellular Automata

2009–2013 **Bachelor** of Computer & Software engineering

Qods IAU, Tehran

BSc. Thesis: Android Application Development.

experience - FullTime

2017-NOW Entekhab Investment Development Group

Tehran, Iran

Frontend Engineer & Team Leader
UI/UX Designer, Drupal7 Theme Developer, ReactJs & Linux Server Admin.

Projects:

- Entekhab Real-Time TV Portal with ReactJs, Redux, Electron.
- Entekhab Group Portal www.entekhabgroup.com
- Install & configuration GitLab Server linux on CentOs7.
- Linux [DEB, RPM] Administration & DevOps [LAMP, LEMP].
- Install & configuration DirectAdmin panel.
- Setting up asana task managment & slack.
- Manage Team with SCRUM methods (3/4 member).
- www.iranef.org/mag modern blog with Drupal7.
- Work with Symfony 3.4 LTS.
- Build entekhab website with Symfony 3.4 LTS [static webpage generator].
- Build crowdfunding social media campaign and gamification.
- Maintenance Wordpress and Drupal Website [iranef, snowaeps, etc].
- configuration Server Monitoring [snmp ,etc].
- CU [korean chain convenience store] consultation in Social Network.

2015-2017

AxPrint.com (Dadeban Samaneh, Print & Design Home Company)

Tehran, Iran

Frontend Engineer

Centos linux admin, Drupal theme developer and designer, Frontend Developer, Windows Server Admin, Digital Printing, Print Automation, Commandbase Printer, IIS, Windows Firewall, Axprint Server and db maintenance and developed, Batch file and Power Shell Scripting

Projects:

- Frontend Developer vitaamin.ir nodeJs, JQuery.
- Build blog.axprint.com base on Drupal 7 & Yahoo pureCss & JQuery.

- Full redesign axprint.com (AdminPanel, All pages) axprint.com.
- AxPrint Android Application Maintenance & Developer
- pamp.com Drupal 7 Maintenance, CentOs Admin
- Build axprint campaign landing page.
 Goto my project page pooyagolchian.ir/projects

2014–2015 Rayvarz Software Engineering Company

Tehran, Iran

Frontend Developer

UI/UX Designer, Drupal Theme Developer, Vector Designer, Work with Drupal 7, Drush, linux Debian, Site Building & Maintenance.

Projects:

- bpms.rayvarz.com Rayvarz BPMS Portal
- rayvarz.com Rayvarz Portal
- ray.com Rayvarz Internal Portal

my-own-project

2015 **My Personal Website, pooyagolchian.ir**

Tehran, Iran

Developer, Author

Build jekyll theme and host it on GitHub (OpenSource), Ruby, Bundle, jekyll kramdown, rouge highlighter

Projects:

- · pooyagolchian.ir
- pooyagolchian.ir/farsi

2013 FlyFish 2D Android Game

Iran, Tehran

My Own Project

FlyFish 2D android game with LibGDX. This game release on iranapps.com

skills

Drupal 7 Theme Developer & Website Building

Web designer & Developer

Theming, Base Theme, Site Building, Module Development, PHP TemplateEngins, LAMP, Drush

Linux User & Administration

System Administration

DEB/RPM linux command, Know Linux Kernel Development and kernel compile & configuration, BashScript, Ubuntu, Fedora

DevOps & Server Monitoring

*nix & Windows

ShellScript, BatchScript, Email Server, GitLab & Git Server, Team Collaboration Tools & Services, DBA, Raspberry Pi, CI/DI

UX, Wireframing & Mock up

UX

U

Balsamig, Pencil, User-Experience concepts & methods

Frontend

Sass[Scss], JavaScript [Jquery ,ES6, React], HTML5, Flexbox & cssGrid

Graphic Design

Logo, Vector, WebDesign

Publications

2017	Iran University of Science and Technology, Iran	1st Digital Game Research, Trends,
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Technologies and Applications

Level and Game Content Generation based on the Procedural Content Algo-

rithm Cellular Automata

2017 University of Isfahan, Iran 2nd Conference on Computer Games; Challenges & Opportunities

Map and Content of Game Generation Based on Cellular Automata Algorithm

interests & familar skills

professional:

Web Design [Frontend], Web Development [back-end], UI/UX, E-Commerce, Digital Image Processing, Data Mining, Machine Vision, Troubleshooting, illustration, Linux, OpenSource Lover, DevOps & System Administration, Digital Marketing & Social Network.