POOYA NAYEBI

(678) 373-8496 • pooyanayebi@gatech.edu • 4723 Jett Rd. Atlanta, GA 30327 • U.S. Citizen

EDUCATION

Georgia Institute of Technology, College of Computing

Atlanta, Georgia

Master of Science in Computer Science

May 2023

• Concentration: Machine Learning

Bachelor of Science in Computer Science

May 2022

• Concentration: Intelligence and Information Internetworks

GPA: 3.76

 Advanced Coursework: Design and Analysis of Algorithms, Machine Learning, Database Systems, Systems and Networks, Mobile Applications for Converged Networks

EXPERIENCE

American Express

Fort Lauderdale, FL

June 2021 – August 2021

Machine Learning Intern

- Developed a time-series forecasting and anomaly detection model for payment disputes for top 10,000 merchants
- Modeled changed charges for recurring services with dispute anomalies to define a correlation for actionable intel
- Produced an interactive analytics dashboard displaying a multitude of visualizations related to merchant disputes

Georgia Institute of Technology, College of Computing

Atlanta, Georgia

Teaching Assistant: Objects and Design (CS 2340)

May 2020 - May 2021

- Assisted professor in educating 300 students on software engineering design principles and Agile methodologies
- · Led presentations on the fundamentals of version control (git) and hosted 3 hours of weekly office hours
- Evaluated student exams and projects focusing on object-oriented design and professional Java practices

$Georgia\ Institute\ of\ Technology,\ School\ of\ Electrical\ and\ Computer\ Engineering$

Atlanta, Georgia

Research Assistant

May 2017 – August 2017

- Worked in the Microelectromechanical Systems Lab to assist with testing of bulk acoustic wave gyroscopes
- Constructed a precision voltage source with 1-ppm accuracy that increased the accuracy of gyroscopes by 20%

PROJECTS

Deep Learning Chess Engine

Spring 2021

- Designed and implemented a chess AI using deep learning to create an evaluation function
- Parsed PGN files with python and extracted 300,000 positions from grandmaster games to use as training data
- Utilized greedy layer-wise unsupervised training to pre-train the neural network

Space Trader Game - Project Leader

Fall 2019

- Led a team to develop market-based game involving back-end Java development and object-oriented design
- Developed UI and utilized techniques to scale code and add features iteratively with SCRUM framework

LEADERSHIP & STUDENT ORGANIZATIONS

Fraternity of Phi Gamma Delta (FIJI)

Atlanta, Georgia

Social Events Coordinator

January 2020 – Present

- Oversaw \$50,000 budget per semester to coordinate social and school-wide events
- Communicated and collaborated with vendors and artists to ensure optimal allocation of budgets and assets
- Led preparation and planning for events of over 1,000 guests

Data Science Georgia Tech

Atlanta, Georgia

August 2019 – Present

- Attended weekly 90-minute workshops on the fundamentals of data science for 9 weeks
- Gained skills in Machine Learning, Tableau, Scikit Learn, Pandas, and Jupyter Notebook

SKILLS

Member

Programming: Proficient in Java, Python, C, SQL; Familiar with Web Development and App Development

Languages: English (Native), Spanish (Proficient), Farsi (Proficient)

Volunteer: The whY, Boys and Girls Clubs of Atlanta, For the Kids, Tutoring