



The Discrete Fourier Transform

Multimedial Signal Processing 1st Module

Politecnico di Milano –
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Particulars



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Exercise 1 (1/16)

- THEOREM: If $x(n)$ is time-limited, then N equispaced samples of the DTFT $X(e^{j\omega_k})$ can uniquely reconstruct $X(e^{j\omega})$ for all the frequencies.
- These N samples around the unit circle are called the Discrete Fourier transform coefficients:

$$DFT_k(x) = \sum_{n=0}^{N-1} x(n) e^{-j2\pi kn/N}$$



Exercise 1 (2/16)

- . $DFT_k(x) = X(k) = \sum_{n=0}^{N-1} x(n) e^{-j2\pi kn/N}$
 - k corresponds to $\omega_k \stackrel{\Delta}{=} \frac{2\pi}{N} k \quad k = 0, 1, \dots, N$ which are (N+1) equispaced frequencies between $[0, 2\pi]$
 - DFT is a complex signal

- . $IDFT_n(X) = x(n) = \frac{1}{N} \sum_{k=0}^{N-1} X(k) e^{j2\pi kn/N}$



Exercise 1 (3/16)

- Goal: compute the DFT in accordance with its definition:

$$X(k) = \sum_{n=0}^{N-1} x(n) e^{-j2\pi kn/N}$$

- N.B.: Pay attention to the fact that Matlab indexes start from 1 and not 0 as in DFT definition



Exercise 1 (4/16)

- **function [X,w]=dft_for(x,N)**
- `w = [0:1:N-1]*2*pi/N; % defined in radian`
- `X = zeros(1,length(w));`
- `n = [0:1:N-1]`
- `f_index=1;`
- `for omega = w`
- `t_index=1;`
- `for t = n`
- `X(f_index)=X(f_index)+ x(t_index)*exp(-1i*(t)*(omega));`
- `t_index=t_index+1;`
- `end`
- `f_index=f_index+1;`
- `end`



Exercise 1 (5/16)

- Exercise1: Given the sequence $x(n)=[1 \ 1 \ 1 \ 1]$
- Compute and plot its DFT:
 - $x = [1,1,1,1];$
 - $N = \text{length}(x);$
 - $[X, w] = \text{dft}(x,N);$
 - $\text{stem}(w*N/(2*\pi), \text{abs}(X));$

% we divided the w array by $2*\pi$ and multiplied by N before plotting so that the frequency axes are in the sample unit k.



Exercise 1 (6/16)

- The DFT computation can be implemented as a matrix-vector multiplication operation:
- Rearranging as column vectors: $\vec{X} = W \vec{x}$
 - Where: $W = e^{-j(2\pi/N)kn}$ $n, k = 0, 1, \dots, N$
 - rearranging also k and n as row vectors

$$W = \left[e^{-j(2\pi/N) \vec{k}^T \vec{n}} \right]_{N \times N}$$



Exercise 1 (7/16)

Working with row vectors:

$$\overrightarrow{X}^T = \overrightarrow{x}^T W^T = \overrightarrow{x}^T \left[e^{-j(2\pi/N) \overrightarrow{n}^T \vec{k}} \right]$$

- Pseudocode:
- `n = [0:1:N-1];` % row vector for n
- `k = [0:1:N-1];` % row vector for k
- `WN = exp(-j*2*pi/N);` % Wn factor
- `nk = n'*k;` % creates a N by N matrix of nk values
- `WNnk = WN .^ nk;` % DFT matrix
- `Xk = xn * WNnk;`



Exercise 1 (8/16)

- The functions $s_k = \left(W_N^k\right)^n = e^{j2\pi kn/N}$, in the definition, are the sinusoidal basis set of the DFT. These are complex functions that make a whole number of periods in N samples.
- Ex1d: See the real part of each of these for different values of k.



Exercise 1 (9/16)

- N.B.: $k \pm mN$ refers to the same sinusoid for all integer m .
- Choose $N=4$:
 - s_0 has 0 periods in N samples
 - s_1 has 1 period in N samples
 - s_2 has 2 periods in N samples
 - $s_3 = s_{3-4} = s_{-1}$ has 1 period in N samples

Exercise 1 (10/16)

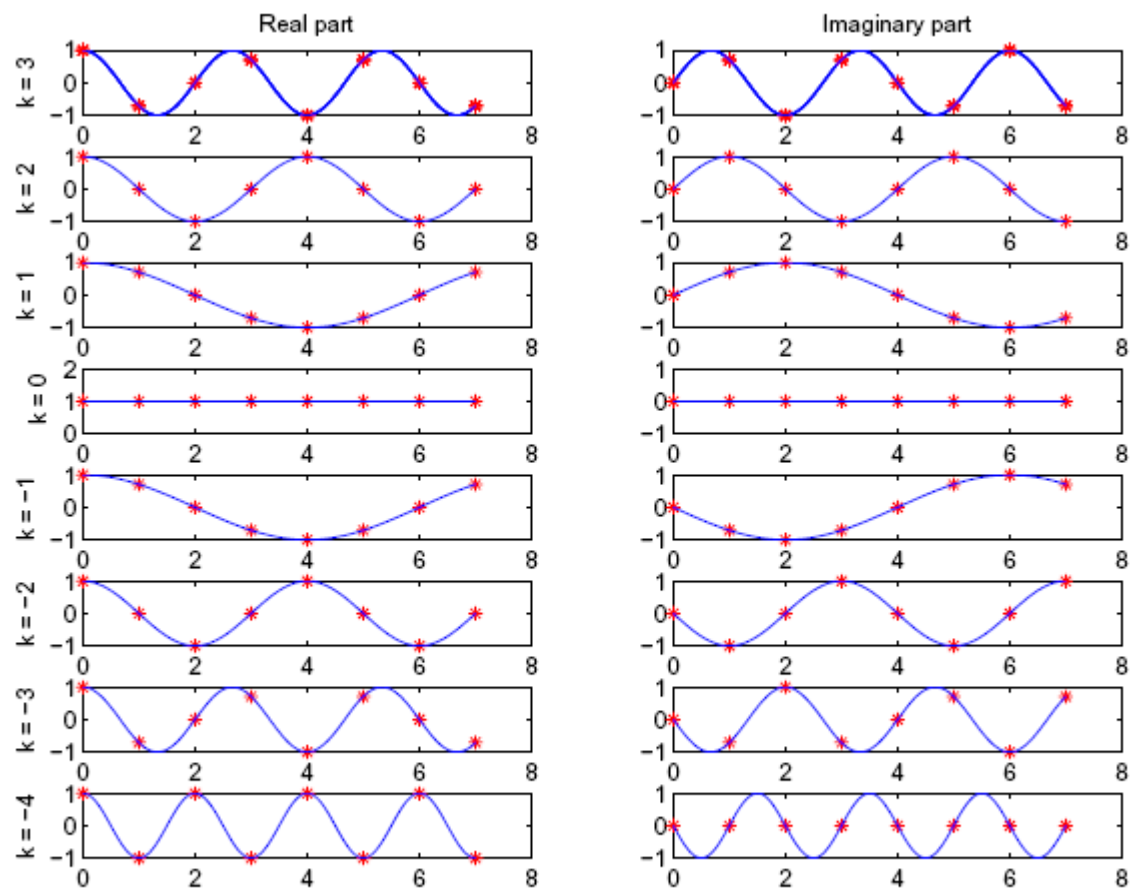


Fig. 1.1. DFT sinusoids, for $N = 8$



Exercise 1 (11/16)

- Given the sequence $x(n)=[1 \ 1 \ 1 \ 1]$
- Compute and plot its DFT using the matrix implementation:
 - $x = [1,1,1,1];$
 - $N = \text{length}(x);$
 - $[Xk] = \text{dft_matrix}(x,N)$
 - $k = [0:1:N-1]$
 - `figure, subplot(2,1,1);stem(k,abs(Xk));`



Exercise 1 (12/16)

- Matlab provides the function “ $X = \text{fft}(x)$ ” that computes the FFT of “ x ” and stores it in “ X ”.
- EX1a: Compare the results of the dft and the fft functions.
- Ex1a: Compute the anti-transform and compare it with the original signal.



Exercise 1 (13/16)

- Ex1c: The frequency domain can be defined as:

- Index of the sample $k=[0 : N-1]$

- Frequency $f = \frac{F_s \cdot k}{N} \text{ Hz} \quad [0 : F_s)$

- Normalized frequency $f_{norm} = f \cdot T = \frac{f}{F_s} = \frac{k}{N}$
[0 : 1)

- Radian frequency $\omega = 2\pi \frac{k}{N} = 2\pi f_{norm} \text{ rad/sample}$
[0 : 2π)



Exercise 1 (14/16)

EXAMPLE 5.6 Let $x(n)$ be a 4-point sequence:

$$x(n) = \begin{cases} 1, & 0 \leq n \leq 3 \\ 0, & \text{otherwise} \end{cases}$$

- a. Compute the discrete-time Fourier transform $X(e^{j\omega})$ and plot its magnitude and phase.
- b. Compute the 4-point DFT of $x(n)$.



Exercise 1 (15/16)

□ **EXAMPLE 5.7** How can we obtain other samples of the DTFT $X(e^{j\omega})$?

Solution

It is clear that we should sample at dense (or finer) frequencies; that is, we should increase N . Suppose we take twice the number of points, or $N = 8$ instead of 4. This we can achieve by treating $x(n)$ as an 8-point sequence by *appending 4 zeros*.

$$x(n) = \{1, 1, 1, 1, 0, 0, 0, 0\}$$

↑

N.B.: The zero-padding gives us a high-density spectrum, but not a high resolution spectrum because non new information is added to the signal.



Exercise 1 (16/16)

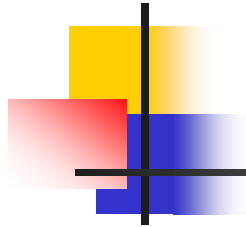
EXAMPLE 5.8 To illustrate the difference between the high-density spectrum and the high-resolution spectrum, consider the sequence

$$x(n) = \cos(0.48\pi n) + \cos(0.52\pi n)$$

We want to determine its spectrum based on the finite number of samples.

- a. Plot the DFT of $x(n)$ for $0 \leq n \leq 100$. High resolution spectrum
- b. Plot the DFT of $x(n)$ for $0 \leq n \leq 10$.
- c. Plot the 100 samples of the DFT of $x(n)$ for $0 \leq n \leq 10$ (zero padding). High density spectrum.

Summary:



- Ex2: DFT's property:
 - Linearity Circular folding
 - Conjugation
 - Symmetry properties for real sequences
 - Circular shift
 - Circular convolution Multiplication
 - Parseval's relation



Exercise 2 (1/24)

- PROPERTIES:

- 1. Linearity:

$$DFT\{\alpha x_1(n) + \beta x_2(n)\} = \alpha \cdot DFT\{x_1(n)\} + \beta \cdot DFT\{x_2(n)\}$$

$$N_3 = \max\{N_1, N_2\}$$

- EX2: Verify that $DFT(ax+by) = aX+bY=Z$ and that $ax+by = IDFT(Z)$.



Exercise 2: (2/24)

```
a = 0.2;           %Mix coefficients
```

```
b = 0.3;
```

```
x = ones(100,1);   %x sequence
```

```
y = triang(100);    %y sequence
```

```
z1 = a*x+b*y;       %Mix signal in temporal domain
```

```
X = dft(x);
```

```
Y = dft(y);
```

```
Z2 = a*X+b*Y;       %Mix signal in frequency domain
```

```
Z = dft(z1);
```

```
error=sum(abs(Z)-abs(Z2));
```

```
z2 = real(ifft(Z2));
```

```
error2 = sum(z1-z2);
```

Exercise 2

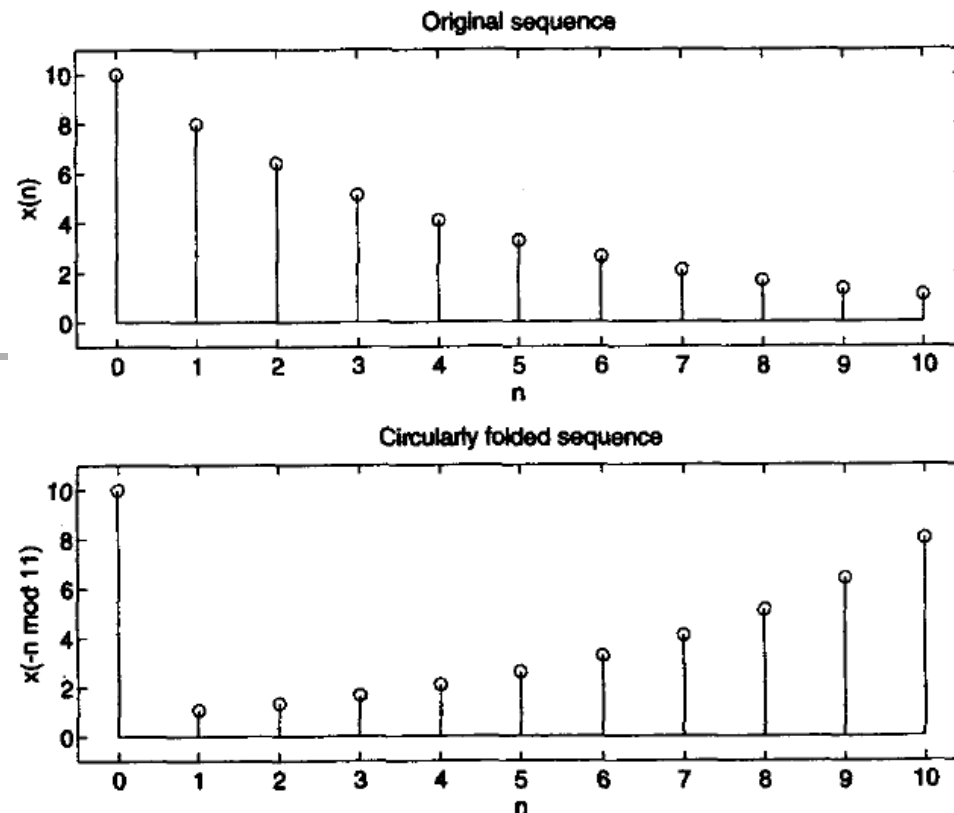
■ PROPERTIES:

■ 2. Circular folding:

$$DFT\{x((-n))_N\} = X((-k))_N$$

Where:

$$x((-n))_N = \begin{cases} x(0) & n = 0 \\ x(N - n) & 1 \leq n \leq N - 1 \end{cases}$$





Exercise 2 (4/24)

EXAMPLE 5.9 Let $x(n) = 10(0.8)^n$, $0 \leq n \leq 10$.

- a. Determine and plot $x((-n))_{11}$.
- b. Verify the circular folding property.

Matlab provides the function:

"k=mod(n,N)" where $k = n - \text{floor}\left(\frac{n}{N}\right) * N$

It could be used to obtain the circular folding:

`x_fold = x(mod(-n,N+1)+1);`



Exercise 2 (5/24) $k = n - \text{floor}\left(\frac{n}{N}\right) * N$

It could be used to obtain the circular folding:

$$x_{\text{fold}} = x(\text{mod}(-n, N) + 1);$$

$$n = 0 \ 1 \ 2 \ 3 \ 4 \ 5$$

$$N = \text{length}(n) = 6$$

$$-n = 0 \ -1 \ -2 \ -3 \ -4 \ -5$$

$$\text{floor}(-n/6) = 0 \quad -1 \quad -1 \quad -1 \quad -1 \quad -1$$

$$\text{floor}(-n/6 .* 6) = 0 \ -6 \ -6 \ -6 \ -6 \ -6$$

$$-n - (\text{floor}(-n/6) .* 6) = 0 \ 5 \ 4 \ 3 \ 2 \ 1$$

% index in Matlab start from 1

$$(\text{mod}(-n, N) + 1) = 1 \ 6 \ 5 \ 4 \ 3 \ 2$$



Exercise 2 (6/24)

■ So:

■ $n = \quad 0 \quad 1 \quad 2 \quad 3 \quad 4 \quad 5 \quad 6 \quad 7 \quad 8 \quad 9 \quad 10$

■ $N = \text{length}(n)$

■ $x = 10^{*(0.8) \cdot n}$

$= 10.0000 \quad 8.0000 \quad 6.4000 \quad 5.1200 \quad 4.0960$
 $3.2768 \quad 2.6214 \quad 2.0972 \quad 1.6777 \quad 1.3422 \quad 1.0737$

■ $y = x(\text{mod}(-n, N) + 1)$

$= 10.0000 \quad 1.0737 \quad 1.3422 \quad 1.6777 \quad 2.0972$
 $2.6214 \quad 3.2768 \quad 4.0960 \quad 5.1200 \quad 6.4000 \quad 8.0000$



Exercise 2 (7/24)

- PROPERTIES:

- 3. Conjugation: Circular folding in the frequency domain:

$$DFT\{x^*(n)\} = X^*((-k))_N$$

- Example 5.9 bis: Let $x(n) = \exp(j\pi 3n)$
 $n = 0, \dots, N$

- Determine and plot $X^*((-k))_N$
- Determine and plot $DFT\{x^*(n)\}$
- Verify the property



Exercise 2 (8/24)

- PROPERTIES:

- 4. Symmetry properties for real sequences: if $x(n)$ is real, then

$$X(k) = X^*((-k))_N$$

- It implies that:
$$\begin{aligned}\operatorname{Re}\{X(k)\} &= \operatorname{Re}\{X((-k))_N\} \\ \operatorname{Im}\{X(k)\} &= -\operatorname{Im}\{X((-k))_N\} \\ |X(k)| &= |X((-k))_N| \\ \angle X(k) &= -\angle X((-k))_N\end{aligned}$$



Exercise 2 (9/24)

Thanks to this symmetry property,

- one need to compute $X(k)$ only for

$$k = 0, 1, \dots, \frac{N}{2} \quad \text{if } N \text{ is even}$$

$$k = 0, 1, \dots, \frac{N-1}{2} \quad \text{if } N \text{ is odd}$$

- The DFT coefficient at $k=0$ must be a real number.
- If N is even, the DFT coefficient at $N/2$ (Nyquist component) must be a real number.



Exercise 2 (10/24)

- Even and odd components: $x(n)$ real:

$$x(n) = x_{ec}(n) + x_{oc}(n)$$

$$x_{ec}(n) = \frac{1}{2} [x(n) + x((-n))_N] \quad x_{oc}(n) = \frac{1}{2} [x(n) - x((-n))_N]$$

- Then:

$$DFT\{x_{ec}(n)\} = \text{Re}\{X(k)\} = \text{Re}\{X((-k))_N\}$$

$$DFT\{x_{oc}(n)\} = \text{Im}\{X(k)\} = \text{Im}\{X((-k))_N\}$$



Exercise 2 (11/24)

EXAMPLE 5.10 Let $x(n) = 10(0.8)^n$, $0 \leq n \leq 10$ as in Example 5.9.

a. Decompose and plot the $x_{ec}(n)$ and $x_{oc}(n)$ components of $x(n)$.

- Design a function “circevod” that computes the even and odd components of the signal:
 - `[xec, xoc] = circevod(x)`



Exercise 2 (12/24)

- PROPERTIES:

- 5. Circular shift of a sequence:

$$\tilde{x}(n-m) = x((n-m))_N R_N(n)$$

- Its DFT is given by:

$$DFT\{x((n-m))_N R_N(n)\} = W_N^{km} X(k)$$



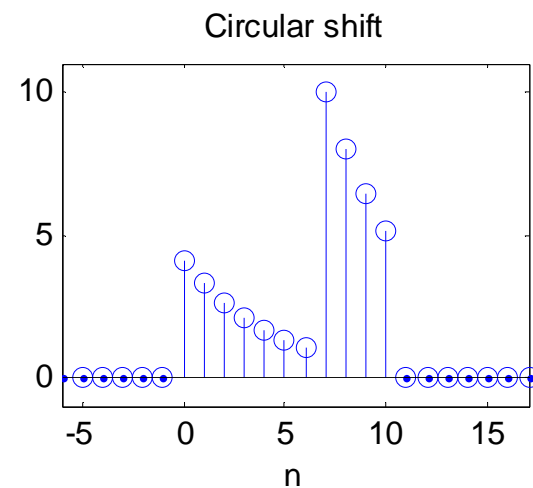
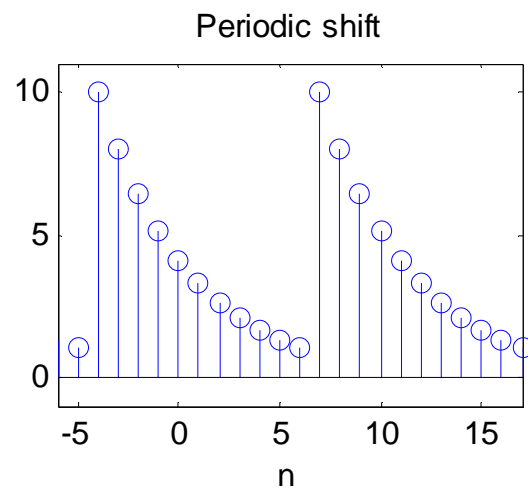
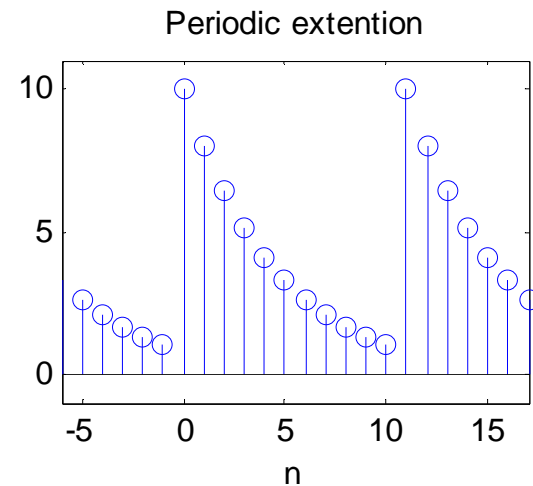
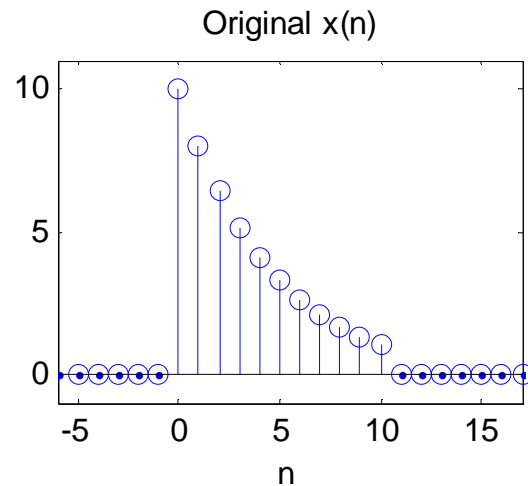
Exercise 2 (13/24)

- To obtain a circular shift of a sequence we have to:
 - convert $x(n)$ into its periodic extension \tilde{x} with period N
 - shift it by m samples $x((n-m))_N$
 - convert into a N point sequence $x((n-m))_N R_N(n)$

EXAMPLE 5.11 Let $x(n) = 10(0.8)^n$, $0 \leq n \leq 10$ be an 11-point sequence.

- Sketch $x((n+4))_{11} R_{11}(n)$, that is, a circular shift by 4 samples toward the left.
- Sketch $x((n-3))_{15} R_{15}(n)$, that is, a circular shift by 3 samples toward the right, where $x(n)$ is assumed to be a 15-point sequence.

Exercise 2 (14/24)





Exercise 2 (15/24)

EXAMPLE 5.12 Given an 11-point sequence $x(n) = 10(0.8)^n$, $0 \leq n \leq 10$, determine and plot $x((n-6))_{15}$.

- Design the function “circshift(x,m,N)” that computes the circular shift of x by m samples modulus N
 - $x = [x \text{ zeros}(1, N - \text{length}(x))];$
 - $n = [0:1:N-1];$
 - $n = \text{mod}(n-m, N);$
 - $y = x(n+1);$



Exercise 2 (16/24)

- Ex.5.12: Verify the property.

$$DFT\{x((n-m))_N R_N(n)\} = W_N^{km} X(k)$$

$$W_N^{km} = e^{-j(2\pi/N)km}$$



Exercise 2 (17/24)

- PROPERTIES:

- 6. Circular convolution:

$$x_1(n) \otimes_N x_2(n) = \sum_{m=0}^{N-1} x_1(m) x_2((n-m))_N \quad 0 \leq n \leq N-1$$

- Its DFT is given by:

$$DFT\{x_1(n) \otimes_N x_2(n)\} = X_1(k) X_2(k)$$



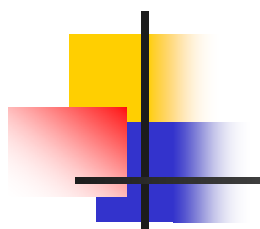
Exercise 2 (18/24)

EXAMPLE 5.13 Let $x_1(n) = \{1, 2, 2\}$ and $x_2(n) = \{1, 2, 3, 4\}$. Compute the 4-point circular convolution $x_1(n) \textcircled{4} x_2(n)$.

- time domain:

$$x_1(n) \otimes_4 x_2(n) = \sum_{m=0}^3 x_1(m) x_2((n-m))_4 \quad 0 \leq n \leq 3$$

- $x_1(n) = [1 \ 2 \ 2 \ 0]$
- $x_2(n) = [1 \ 2 \ 3 \ 4]$
- $x_2(-n) = [1 \ 4 \ 3 \ 2]$

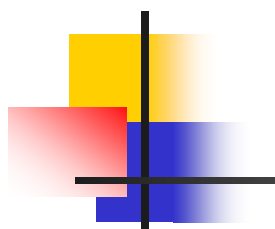


for $n = 0$

$$\begin{aligned}\sum_{m=0}^3 x_1(m) \cdot x_2((0-m))_5 &= \sum_{m=0}^3 [\{1, 2, 2, 0\} \cdot \{1, 4, 3, 2\}] \\ &= \sum_{m=0}^3 \{1, 8, 6, 0\} = 15\end{aligned}$$

for $n = 1$

$$\begin{aligned}\sum_{m=0}^3 x_1(m) \cdot x_2((1-m))_5 &= \sum_{m=0}^3 [\{1, 2, 2, 0\} \cdot \{2, 1, 4, 3\}] \\ &= \sum_{m=0}^3 \{2, 2, 8, 0\} = 12\end{aligned}$$



for $n = 2$

$$\begin{aligned}\sum_{m=0}^3 x_1(m) \cdot x_2((2-m))_5 &= \sum_{m=0}^3 [\{1, 2, 2, 0\} \cdot \{3, 2, 1, 4\}] \\ &= \sum_{m=0}^3 \{3, 4, 2, 0\} = 9\end{aligned}$$

for $n = 3$

$$\begin{aligned}\sum_{m=0}^3 x_1(m) \cdot x_2((3-m))_5 &= \sum_{m=0}^3 [\{1, 2, 2, 0\} \cdot \{4, 3, 2, 1\}] \\ &= \sum_{m=0}^3 \{4, 6, 4, 0\} = 14\end{aligned}$$

Hence

$$x_1(n) \textcircled{4} x_2(n) = \{15, 12, 9, 14\}$$



Exercise 2 (21/24)

- time domain:

$$x_1(n) \otimes_4 x_2(n) = \sum_{m=0}^3 x_1(m) x_2((n-m))_4 \quad 0 \leq n \leq 3$$

- design the function "**circonvt(x1,x2,N)**" that computes the circular convolution in the time domain:
- ...
- $H(n,:) = \text{cirshfft}(x_2, n-1, N);$ % each row of H contain the sequence $x_2((n-m))_4$ for a different value of n
- ...



Exercise 2 (22/24)

- frequency domain:

$$DFT\{x_1(n) \otimes_N x_2(n)\} = X_1(k) X_2(k)$$

- `X1 = fft(x1,N);`
- `X2 = fft(x2,N);`
- `Y = X1.*X2;`
- `y = ifft(Y,4)`



Exercise 2 (23/24)

EXAMPLE 5.15 In this example we will study the effect of N on the circular convolution. Obviously, $N \geq 4$; otherwise there will be a time-domain aliasing for $x_2(n)$. We will use the same two sequences from Example 5.13.

- a. Compute $x_1(n) \textcircled{5} x_2(n)$.
- b. Compute $x_1(n) \textcircled{6} x_2(n)$.
- c. Comment on the results.

- $[15, 12, 9, 14]$
- a. $[9, 4, 9, 14, 14]$
- b. $[1, 4, 9, 14, 14, 8] = \text{linear convolution}$



Exercise 2 (24/24)

- PROPERTIES:

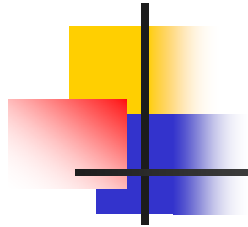
- 7. Multiplication:

$$DFT\{x_1(n) \cdot x_2(n)\} = \frac{1}{N} X_1(k) \otimes_N X_2(k)$$

- 8. Parseval's relation: $E_x = \sum_{n=0}^{N-1} |x(n)|^2 = \frac{1}{N} \sum_{k=0}^{N-1} |X(k)|^2$

$$\frac{|X(k)|^2}{N} = \text{energy spectrum}$$

Summary:



- Ex3: Linear convolution
- Ex4: Block convolution



Exercise 3 (1/3)

- Let $x_1(n)$ be a N_1 -point sequence
- Let $x_2(n)$ be a N_2 -point sequence
- Then $x_3(n) = x_1(n) * x_2(n)$ is an N -point sequence with $N = N_1 + N_2 - 1$
- If we make both x_1 and x_2 N -point sequences, then the circular convolution is identical to the linear convolution



Exercise 3 (2/3)

EXAMPLE 5.16 Let $x_1(n)$ and $x_2(n)$ be the two 4-point sequences given below.

$$x_1(n) = \{1, 2, 2, 1\}, \quad x_2(n) = \{1, -1, -1, 1\}$$

- a. Determine their linear convolution $x_3(n)$.
- b. Compute the circular convolution $x_4(n)$ so that it is equal to $x_3(n)$.

- Matlab provides the function "conv(x,y)" to compute the linear convolution (zero-padded convolution) between the sequences "x" and "y".
 - $x = [1 \ 2 \ 2 \ 1];$
 - $y = [1 \ -1 \ -1 \ 1];$
 - $z = \text{conv}(x,y);$
 - $\text{Length}(z) = N_x + N_y - 1$



Exercise 3 (3/3)

- Compute the convolution in the frequencies domain:
 - Zero padding:
 - Add at the end of x_1 , Lx_2-1 zeros
 - Add at the end of x_2 , Lx_1-1 zeros
 - Compute the DFTs of the new sequences X_1 and X_2 .
 - Multiply the DFTs sample by sample: $X_3 = X_1 * X_2$
 - Antitransform: $x_3 = \text{real}(\text{ifft}(X_3));$



Exercise 4 (1/9)

- An error will be introduced when N is chosen less than the required value to perform a circular convolution that would be identical to the linear convolution.
- When $N = \max\{N_1, N_2\}$ is chosen for circular convolution, then the first $M-1$ samples are in error, where $M = \min\{N_1, N_2\}$.
- There are some situation where it will not be practical to perform the convolution of two signals using one DFT:
 - When l_x is extremely large (we can store the past $l_h - 1$ of the input signal x to calculate the next output. Unfortunately this procedure can be extremely time consuming when l_h is large).
 - In real time operation

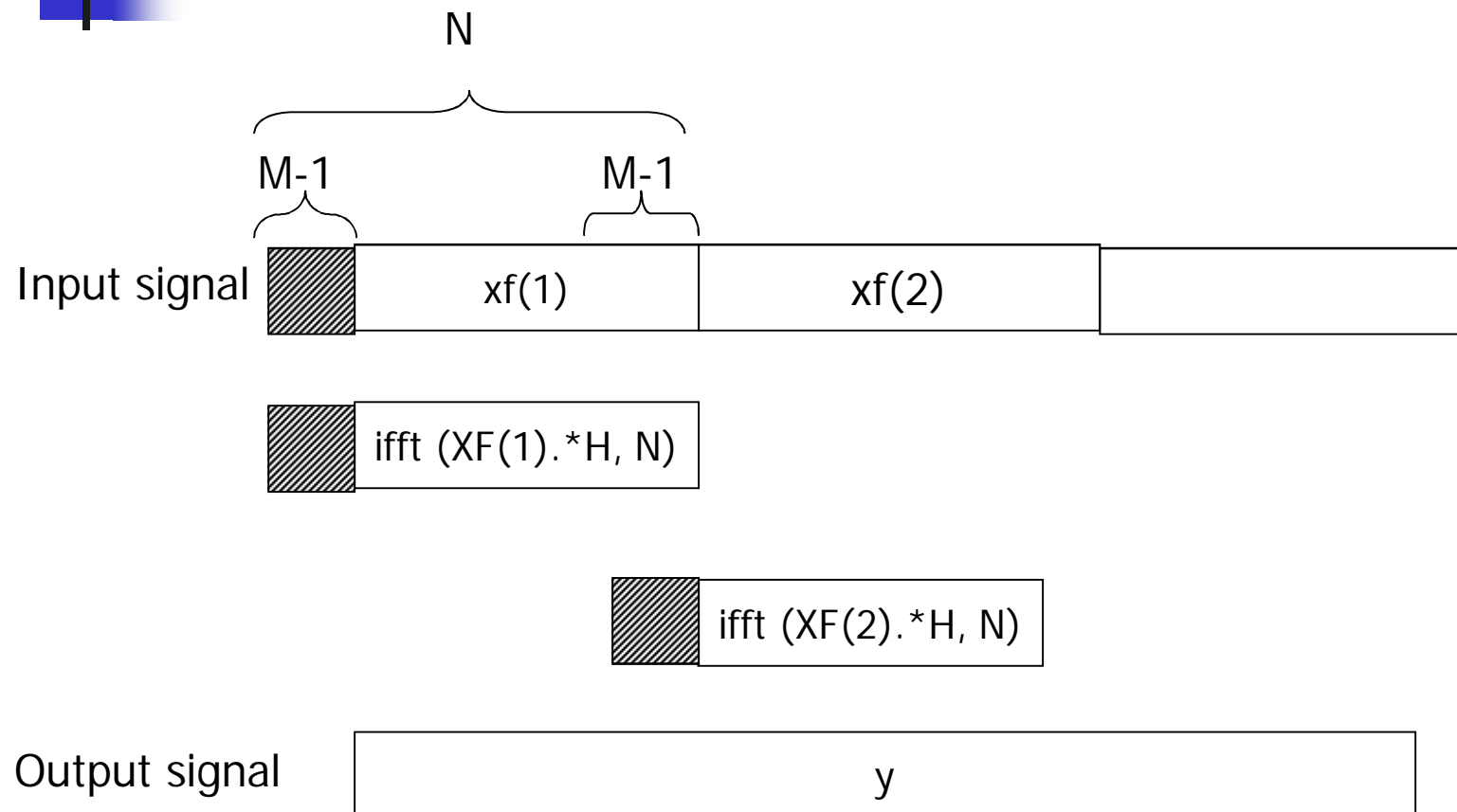


Exercise 4 (2/9)

- We have to segment the infinite-length input sequence into smaller sections (blocks), process each section using the DFT, and finally assemble the output sequence from the output of each section → BLOCK CONVOLUTION.
- We can we can partition $x(n)$ into sections, each overlapping with the previous one by exactly $(M-1)$ samples, save the last $(N-M+1)$ output samples, and finally concatenate these outputs into a sequence. To correct for the first $(M-1)$ samples in the first output block, we set the first $(M-1)$ samples in the first input block to zero → OVERLAP-SAVE method of block convolutions.



Exercise 4 (3/9)





Exercise 4 (4/9)

EXAMPLE 5.18 Let $x(n) = (n + 1)$, $0 \leq n \leq 9$ and $h(n) = \{1, 0, -1\}$. Implement the overlap-save method using $N = 6$ to compute $y(n) = x(n) * h(n)$.

Since $M = 3$, we will have to overlap each section with the previous one by two samples. Now $x(n)$ is a 10-point sequence, and we will need $(M - 1) = 2$ zeros in the beginning. Since $N = 6$, we will need 3 sections. Let the sections be

$$x_1(n) = \{0, 0, 1, 2, 3, 4\}$$

$$x_2(n) = \{3, 4, 5, 6, 7, 8\}$$

$$x_3(n) = \{7, 8, 9, 10, 0, 0\}$$



Exercise 4 (5/9)

Note that we have to pad $x_3(n)$ by two zeros since $x(n)$ runs out of values at $n = 9$. Now we will compute the 6-point circular convolution of each section with $h(n)$.

$$y_1 = x_1(n) \textcircled{6} h(n) = \{-3, -4, 1, 2, 2, 2\}$$

$$y_2 = x_2(n) \textcircled{6} h(n) = \{-4, -4, 2, 2, 2, 2\}$$

$$y_3 = x_3(n) \textcircled{6} h(n) = \{7, 8, 2, 2, -9, -10\}$$

Noting that the first two samples are to be discarded, we assemble the output $y(n)$ as

$$y(n) = \{1, 2, 2, 2, 2, 2, 2, 2, 2, 2, -9, -10\}$$

↑



Exercise 4 (6/9)

- Set the lengths:
 - $L_x = \text{length}(x); \quad M = \text{length}(h);$
 - $M1 = M-1;$
 - $L = N-M1; \quad \% \text{ number of useful samples for each block}$
 - $h = [h \text{ zeros}(1, N-M)]; \quad \% \text{ length } N \text{ samples}$
 - $x = [\text{zeros}(1, M1), x, \text{zeros}(1, N-1)]; \quad \% \text{ preappend } (M-1)$
zeros and postappend zeros for not going out of values.
 - $K = \text{floor}((L_{\text{en}x} + M1 - 1) / (L)); \quad \% \# \text{ of blocks}$



Exercise 4 (7/9)

- N.B. Calling $x(n)$ the zero padded sequence, the k th block is given by:

$$x_k(n) = x(m) \quad kL \leq m \leq kL + N - 1$$

- Segment the input waveform $x(n)$ into overlapping frames of length N .
 - for $k=0:K$
 - $x_k = x(k*L+1:k*L+N);$
 - ...
 - end



Exercise 4 (8/9)

- For each input block:
 - for $k=0:K$
 - Extract the current input block of samples
 - Shift it in to the base time interval
 - $x_k = x(k*L+1:k*L+N);$
 - Filter the signal in the frequency domain
 - $Y(k+1,:) = \text{circonvt}(x_k, h, N);$
 - Y will be an $K+1 \times N$ matrix
 - Discard the first $M-1$ samples for each row
 - $Y = Y(M:N,:);$
 - Put together all the row and assemble the output
 - $Y = Y'; \quad y = (Y(:))';$



Exercise 4 (9/9)

- Compare the output obtained by means of the overlap&save algorithm (in time and frequency) with the one obtained filtering by means of the “conv” function:
 - $n = 0:9; x = n+1; h = [1,0,-1]; N = 6;$
 - $y = \text{ovrlpsav}(x,h,N)$
 - $y1 = \text{ovrlpsavf}(x,h,N)$
 - $y2 = \text{conv}(x,h)$