#### Agenda for Project Meeting with Teacher (Assessment of Project Idea)

**Date:** 22-04-2025 **Time:** 10:30

Location: NHL Stenden Emmen, Room 2.058

**Chairperson:** Peter Kapsiar **Minute Taker:** Joey Harms

### 1. Opening (Chairperson)

Welcome

- Attendance check
- Purpose of the meeting

## 2. Project Introduction (Group)

- Brief overview of current app idea:
  - A social event app for people looking to connect and socialize.
  - Users can create public, private, or invite-only events with descriptions, images, and locations.
  - Online events like Discord gaming sessions are also supported.
  - Events end with a feedback/report form for participant behavior.
  - A map-based homepage with filterable nearby events.
  - Initially launched for NHL Stenden students, verified via student ID.
  - NFC wristbands for in-person recognition with basic student info.
- Scope: University-wide implementation with potential future expansion.

# 3. Technical Aspects (Group)

- Explanation of Student ID verification method
- · Proposed use of NFC wristbands for student interaction and identification

# 4. Feedback from Teacher (Gerjan van Oenen)

- Assessment of project complexity and scale
- Feasibility in context of period 4 expectations
- Suitability for target group

#### 5. Discussion

- Questions and suggestions from team members
- Brainstorming on possible alternatives (e.g. additional use cases for NFC wristbands)

# 6. Closing

- Summary of main decisions and advice received
- End of meeting