

**Section 16.6, Problem 2**

(5 Pts)

For the point  $P$ , we have  $x = 1$ ,  $y = 2$ ,  $z = 1$ , so that

$$\vec{r}(u, v) = \langle 1, 2, 1 \rangle \iff \begin{cases} 1 + u - v = 1 \\ u + v^2 = 2 \\ u^2 - v^2 = 1. \end{cases} \iff \begin{cases} u - v = 0 \\ u + v^2 = 2 \\ u^2 - v^2 = 1. \end{cases}$$

Notice that the third equation can be written as  $(u-v)(u+v) = 1$ . Using the first equation  $u-v = 0$  and plugging that equation in the third, we see that for  $\vec{r}(u, v) = \langle 1, 2, 1 \rangle$ , then  $0(u+v) = 1$  which is equivalent to  $0 = 1$ . This is impossible and therefore the point  $P$  is not on the surface.

For the point  $Q$ , we have  $x = 2$ ,  $y = 3$  and  $z = 3$ , so that

$$\vec{r}(u, v) = \langle 2, 3, 3 \rangle \iff \begin{cases} 1 + u - v = 2 \\ u + v^2 = 3 \\ u^2 - v^2 = 3. \end{cases} \iff \begin{cases} u - v = 1 \\ u + v^2 = 3 \\ (u - v)(u + v) = 3. \end{cases} \iff \begin{cases} u + v^2 = 3 \\ u + v = 3. \end{cases}$$

Subtracting  $u + v = 3$  from  $u + v^2 = 3$ , we get  $v^2 - v = 0$ . The solutions are  $v = 0$  and  $v = 1$ . Therefore,  $u = 3$  if  $v = 0$  and  $u = 2$  if  $v = 1$ . In this situation, we get

$$\vec{r}(3, 0) = \langle 4, 3, 3 \rangle \neq \vec{OQ} \quad \text{and} \quad \vec{r}(2, 1) = \langle 1, 2, 1 \rangle = \vec{OQ}.$$

Therefore, since  $\vec{r}(2, 1) = \vec{OQ}$ , the point  $Q$  lies on the surface.

**Section 16.6, Problem 4**

(5 Pts)

We have  $y = u \cos v$  and  $z = u \sin v$ . Hence

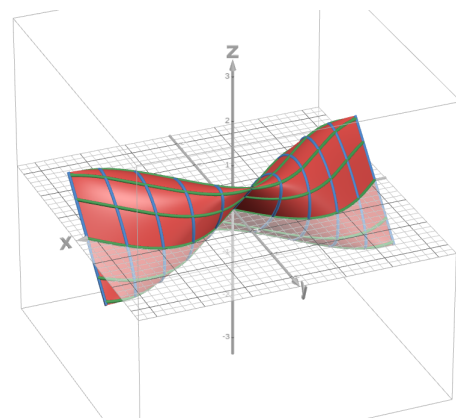
$$y^2 + z^2 = u^2 \cos^2(v) + u^2 \sin^2(v) = u^2 = x.$$

This is a paraboloid with the  $x$ -axis as its main axis.

**Section 16.6, Problem 10**

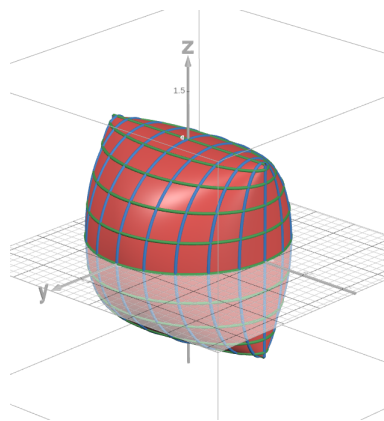
(5 Pts)

In the picture on the right, the line in green represents  $u = \text{constant}$  and the lines in blue,  $v = \text{constant}$ . Here is the link to the Desmos app:  
<https://www.desmos.com/3d/8bb09174fc>.



**Section 16.6, Problem 12****(5 Pts)**

In the picture on the right, the line in green represents  $u = \text{constant}$  and the lines in blue,  $v = \text{constant}$ . Here is the link to the Desmos app: <https://www.desmos.com/3d/67e0b4d314>.

**Section 16.6, Problem 22****(5 Pts)**

We put  $x = v \cos u$  and  $z = \frac{v}{\sqrt{3}} \sin u$ . Since we want the part of the ellipsoid on the left of the  $xz$ -plane, we get from the equation of the ellipsoid:

$$x^2 + 2y^2 + 3z^2 = 1 \iff y = -\sqrt{\frac{1 - x^2 - 3z^2}{2}} = -\sqrt{\frac{1 - v^2}{2}}$$

Hence,

$$\vec{r}(u, v) = (v \cos u, -(1/2)\sqrt{1 - v^2}, (v/\sqrt{3}) \sin(u)),$$

with  $0 \leq u \leq 2\pi$  and  $0 \leq v \leq 1$ .

**Section 16.6, Problem 24****(5 Pts)**

Let  $x = 3 \cos(u)$  and  $z = 3 \sin(u)$ . To make sure we get the part of the cylinder above the  $xy$ -plane, we let  $u \in [0, \pi]$ . We also let  $y = v$ , with  $-4 \leq v \leq 4$ . Hence,

$$\vec{r}(u, v) = (3 \cos(u), v, 3 \sin(u)),$$

with  $0 \leq u \leq \pi$  and  $-4 \leq v \leq 4$ .

**Section 16.6, Problem 42****(10 Pts)**

Here, we parametrize the cone using cartesian coordinates:

$$\vec{r}(x, y) = \left\langle x, y, \sqrt{x^2 + y^2} \right\rangle.$$

The region  $D$  of interest is

$$D = \{(x, y) : 0 \leq x \leq 1, x^2 \leq y \leq x\}.$$

We have

$$\vec{r}_x \times \vec{r}_y = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & \frac{x}{\sqrt{x^2 + y^2}} \\ 0 & 1 & \frac{y}{\sqrt{x^2 + y^2}} \end{vmatrix} = \left\langle \frac{-x}{\sqrt{x^2 + y^2}}, \frac{-y}{\sqrt{x^2 + y^2}}, 1 \right\rangle.$$

Therefore,

$$dS = \left( \frac{x^2}{x^2 + y^2} + \frac{y^2}{x^2 + y^2} + 1 \right)^{1/2} = \sqrt{2}.$$

Hence,

$$\text{Area}(S) = \iint_S dS = \iint_D \sqrt{2} dA = \int_0^1 \int_{x^2}^x \sqrt{2} dy dx = \sqrt{2} \int_0^1 x - x^2 dx = \frac{\sqrt{2}}{6}.$$

**Section 16.6, Problem 44**

**(10 Pts)**

A parametrization of the surface is

$$\vec{r}(x, y) = \langle x, y, 4 - 2x^2 + y \rangle$$

where  $0 \leq x \leq 1$  and  $0 \leq y \leq x$ . We then get

$$\vec{r}_x \times \vec{r}_y = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & -4x \\ 0 & 1 & 1 \end{vmatrix} = \langle 4x, -1, 1 \rangle$$

and so

$$dS = \sqrt{2 + 16x^2} dA.$$

Hence,

$$\begin{aligned} \text{Area}(S) &= \iint_D \sqrt{2 + 8x^2} dA = \int_0^1 \int_0^x \sqrt{2 + 16x^2} dy dx \\ &= \int_0^1 x \sqrt{2 + 16x^2} dx \\ &= \frac{1}{16} \int_2^{18} \sqrt{u} du \\ &= \frac{1}{48} (18^{3/2} - 2^{3/2}). \end{aligned}$$