





FIGURE 6

It appears that as we shorten the time period, the average velocity is becoming closer to $49 \,\mathrm{m/s}$. The **instantaneous velocity** when t=5 is defined to be the limiting value of these average velocities over shorter and shorter time periods that start at t=5. Thus it appears that the (instantaneous) velocity after 5 seconds is

$$v = 49 \text{ m/s}$$

You may have the feeling that the calculations used in solving this problem are very similar to those used earlier in this section to find tangents. In fact, there is a close connection between the tangent problem and the problem of finding velocities. If we draw the graph of the distance function of the ball (as in Figure 6) and we consider the points $P(a, 4.9a^2)$ and $Q(a + h, 4.9(a + h)^2)$ on the graph, then the slope of the secant line PQ is

$$m_{PQ} = \frac{4.9(a+h)^2 - 4.9a^2}{(a+h) - a}$$

which is the same as the average velocity over the time interval [a, a + h]. Therefore the velocity at time t = a (the limit of these average velocities as h approaches 0) must be equal to the slope of the tangent line at P (the limit of the slopes of the secant lines).

Examples 1 and 3 show that in order to solve tangent and velocity problems we must be able to find limits. After studying methods for computing limits in the next four sections, we will return to the problems of finding tangents and velocities in Chapter 2.

1.4 EXERCISES

1. A tank holds 1000 gallons of water, which drains from the bottom of the tank in half an hour. The values in the table show the volume *V* of water remaining in the tank (in gallons) after *t* minutes.

t (min)	5	10	15	20	25	30
V(gal)	694	444	250	111	28	0

- (a) If P is the point (15, 250) on the graph of V, find the slopes of the secant lines PQ when Q is the point on the graph with t = 5, 10, 20, 25, and 30.
- (b) Estimate the slope of the tangent line at *P* by averaging the slopes of two secant lines.
- (c) Use a graph of the function to estimate the slope of the tangent line at *P*. (This slope represents the rate at which the water is flowing from the tank after 15 minutes.)
- **2.** A cardiac monitor is used to measure the heart rate of a patient after surgery. It compiles the number of heartbeats after *t* min-

utes. When the data in the table are graphed, the slope of the tangent line represents the heart rate in beats per minute.

t (min)	36	38	40	42	44
Heartbeats	2530	2661	2806	2948	3080

The monitor estimates this value by calculating the slope of a secant line. Use the data to estimate the patient's heart rate after 42 minutes using the secant line between the points with the given values of t.

- (a) t = 36 and t = 42
- (b) t = 38 and t = 42
- (c) t = 40 and t = 42
- (d) t = 42 and t = 44

What are your conclusions?

- **3.** The point P(2, -1) lies on the curve y = 1/(1 x).
 - (a) If Q is the point (x, 1/(1-x)), use your calculator to find the slope of the secant line PQ (correct to six decimal places) for the following values of x:
 - (i) 1.5
- (ii) 1.9
- (iii) 1.99
- (iv) 1.999

- (v) 2.5
- (vi) 2.1
- (vii) 2.01
- (viii) 2.001

- (b) Using the results of part (a), guess the value of the slope

 7. The table shows the position of a motorcyclist after accelerately a of the tangent line to the curve at P(2, -1).
- (c) Using the slope from part (b), find an equation of the tangent line to the curve at P(2, -1).
- **4.** The point P(0.5, 0) lies on the curve $y = \cos \pi x$.
 - (a) If Q is the point $(x, \cos \pi x)$, use your calculator to find the slope of the secant line PQ (correct to six decimal places) for the following values of x:
 - (i) 0
- (ii) 0.4
- (iii) 0.49

- (iv) 0.499 (vii) 0.51
- (v) 1 (viii) 0.501
- (vi) 0.6
- (b) Using the results of part (a), guess the value of the slope of the tangent line to the curve at P(0.5, 0).
- (c) Using the slope from part (b), find an equation of the tangent line to the curve at P(0.5, 0).
- (d) Sketch the curve, two of the secant lines, and the tangent line.
- 5. If a ball is thrown into the air with a velocity of 40 ft/s, its height in feet t seconds later is given by $y = 40t - 16t^2$.
 - (a) Find the average velocity for the time period beginning when t = 2 and lasting
 - (i) 0.5 seconds
- (ii) 0.1 seconds
- (iii) 0.05 seconds
- (iv) 0.01 seconds
- (b) Estimate the instantaneous velocity when t = 2.
- 6. If a rock is thrown upward on the planet Mars with a velocity of 10 m/s, its height in meters t seconds later is given by $y = 10t - 1.86t^2$.
 - (a) Find the average velocity over the given time intervals:
 - (i) [1, 2]
- (ii) [1, 1.5]
- (iii) [1, 1.1]

- (iv) [1, 1.01]
- (v) [1, 1.001]
- (b) Estimate the instantaneous velocity when t = 1.

ating from rest.

t (seconds)	0	1	2	3	4	5	6
s (feet)	0	4.9	20.6	46.5	79.2	124.8	176.7

- (a) Find the average velocity for each time period:
 - (i) [2, 4]
- (ii) [3, 4]
- (iii) [4, 5]
- (iv) [4, 6]
- (b) Use the graph of s as a function of t to estimate the instantaneous velocity when t = 3.
- 8. The displacement (in centimeters) of a particle moving back and forth along a straight line is given by the equation of motion $s = 2 \sin \pi t + 3 \cos \pi t$, where t is measured in seconds.
 - (a) Find the average velocity during each time period:
 - (i) [1, 2]
- (ii) [1, 1.1]
- (iii) [1, 1.01]
- (iv) [1, 1.001]
- (b) Estimate the instantaneous velocity of the particle when t = 1.
- **9.** The point P(1, 0) lies on the curve $y = \sin(10\pi/x)$.
 - (a) If Q is the point $(x, \sin(10\pi/x))$, find the slope of the secant line PQ (correct to four decimal places) for x = 2, 1.5, 1.4, 1.3, 1.2, 1.1, 0.5, 0.6, 0.7, 0.8, and 0.9Do the slopes appear to be approaching a limit?
- \mathcal{A} (b) Use a graph of the curve to explain why the slopes of the secant lines in part (a) are not close to the slope of the tangent line at P.
 - (c) By choosing appropriate secant lines, estimate the slope of the tangent line at P.

1.5 The Limit of a Function

Having seen in the preceding section how limits arise when we want to find the tangent to a curve or the velocity of an object, we now turn our attention to limits in general and numerical and graphical methods for computing them.

Let's investigate the behavior of the function f defined by $f(x) = x^2 - x + 2$ for values of x near 2. The following table gives values of f(x) for values of x close to 2 but

x $f(x)$	x	f(x)
1.0 2.000000 1.5 2.750000 1.8 3.440000 1.9 3.710000 1.95 3.852500 1.99 3.970100 1.995 3.985025 1.999 3.99700	2.5 2.2 2.1 2.05 2.01 2.05 2.01 2.005	8.000000 5.750000 4.640000 4.310000 4.152500 4.030100 4.015025