Chapter 3 Applications of Derivatives

3.5 Summary of Curve Sketching

Guidelines for Sketching a Curve.

- A. Find the domain of the function.
- **B**. Find the <u>y</u>-intercept and <u>x</u>-intercept, that is f(0) and when y = 0.
- **C.** Search for <u>symmetries</u> in the function (facultative)
 - If f(x) = f(-x), then the function is even.
 - If -f(x) = f(-x), then the function is odd.
 - If f(x + p) = f(x), then the function repeats itself after a period p (it is periodic).
- **D.** Find the <u>asymptotes</u> of the function:
 - The Horizontal asymptotes.
 - The Vertical asymptotes.
- **E** Find the intervals of increase and decrease.
- **F.** Find the <u>local maximum</u> and <u>minimum</u> values.
- **G**. Find the concavity and the points of inflections.

EXAMPLE 2 Sketch the graph of $f(x) = \frac{x^2}{\sqrt{x+1}}$.