# MATH 311

# Chapter 2

SECTION 2.2: MATRIX-VECTOR MULTIPLICATION

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### MATRIX-VECTOR MULTIPLICATION

#### **EXAMPLE 1.** Write the system

$$3x_1 + 2x_2 - 4x_3 = 0$$

$$x_1 - 3x_2 + x_3 = 3$$

$$x_2 - 5x_3 = -1$$

in a compact form using a linear combination of vectors.

#### SOLUTION.

$$(*) \Rightarrow \begin{bmatrix} 3x_1 + 2x_7 - 4x_3 \\ x_1 - 3x_2 + x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \\ -1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 3x_1 \\ x_2 - 5x_3 \end{bmatrix} + \begin{bmatrix} 2x_2 \\ -3x_2 \end{bmatrix} + \begin{bmatrix} -4x_3 \\ x_3 \\ -5x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \\ -1 \end{bmatrix}$$

$$\Rightarrow x_1 \begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 7 \\ -3 \\ 1 \end{bmatrix} + x_3 \begin{bmatrix} -4 \\ 1 \\ -5 \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \\ -1 \end{bmatrix}$$

Note: Any system of linear equations can be rewritten as  $A\mathbf{x} = \mathbf{b}$ , where A is the matrix of coefficients,  $\mathbf{x}$  is the n-vector containing the unknown, and  $\mathbf{b}$  is the m-vector containing the constant terms of each equation.

#### Definition 1.

- Let  $A = [\mathbf{a_1} \ \mathbf{a_2} \ \cdots \ \mathbf{a_n}]$  be an  $m \times n$  matrix, where the m-vectors  $\mathbf{a_1}, \ \mathbf{a_2}, \ \ldots, \ \mathbf{a_n}$  represent the columns.
- Let  $\mathbf{x}$  be any n-vector.

Result is

The **product**  $A\mathbf{x}$  is defined to be the m-vector:

$$A\mathbf{x} = x_1\mathbf{a_1} + x_2\mathbf{a_2} + \dots + x_n\mathbf{a_n}.$$

EXAMPLE 2. If 
$$A = \begin{bmatrix} 2 & -1 & 3 & 5 \\ 0 & 2 & -3 & 1 \\ 1 & 2 \end{bmatrix}$$
 and  $\mathbf{x} = \begin{bmatrix} 2 \\ 1 \\ 0 \\ -2 \end{bmatrix}$ ,

then compute  $A\mathbf{x}$ .

#### SOLUTION.

$$A\vec{x} = 2\begin{bmatrix} 2 \\ 0 \\ -3 \end{bmatrix} + 1\begin{bmatrix} 2 \\ 2 \\ 4 \end{bmatrix} + 0\begin{bmatrix} 3 \\ -3 \\ 1 \end{bmatrix} + (-2)\begin{bmatrix} 5 \\ 2 \\ 2 \end{bmatrix}$$

$$= \begin{bmatrix} -7 \\ 0 \\ -6 \end{bmatrix}$$

$$= 3 \times 1 \text{ Nector }.$$

KEMARK: Nb. of columns of A should be equal to the # of rows of =>.

Properties:

- $A(\mathbf{x} + \mathbf{y}) = A\mathbf{x} + A\mathbf{y}$ .
- $A(a\mathbf{x}) = a(A\mathbf{x}) = (aA)\mathbf{x}$ , for any scalar a.
- $(A+B)\mathbf{x} = A\mathbf{x} + B\mathbf{\tilde{x}}$ .

## THE DOT PRODUCT

**DEFINITION 2.** If  $\mathbf{x}$  is an  $1 \times n$  vector and  $\mathbf{y}$  is an  $n \times 1$  vectors, their **dot product** is defined to be the number

$$\mathbf{x} \cdot \mathbf{y} := x_1 y_1 + x_2 y_2 + \ldots + x_n y_n.$$

**EXAMPLE 3.** Use the dot product to compute  $A\mathbf{x}$  where A and  $\mathbf{x}$  are as in Example 2.

#### SOLUTION.

The 1st entry of 
$$A\overline{z}$$
 is
$$-7 = 2 \cdot 2 + (1)(1) + (3)(0) + (5)(-2)$$

$$= \begin{bmatrix} 2 - 1 & 3 & 5 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 1 & 0 \\ A \end{bmatrix}$$

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The 2nd entry of 
$$A\vec{x}$$
:

$$0 = \begin{bmatrix} 0 & 2 & -31 \\ 2^{nd} & row & dA \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 1 \\ 0 \\ -2 \end{bmatrix}$$

Finally, 3rd entry of  $A\vec{x}$ :

$$-6 = \begin{bmatrix} -3 & 4 & 1 & 2 \\ 0 & 2 & -31 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 1 \\ 0 \\ 2 \end{bmatrix}$$

Now
$$A\vec{z} = \begin{bmatrix} 2 & -1 & 3 & 5 \\ 0 & 2 & -31 \\ 0 & -2 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 1 \\ 0 \\ -2 \end{bmatrix} = \begin{bmatrix} -7 \\ 0 \\ -6 \end{bmatrix}$$

The Dot Product Rule.

$$\begin{bmatrix} A & \mathbf{x} & A\mathbf{x} \\ \hline & & \end{bmatrix} \begin{bmatrix} \mathbf{x} & A\mathbf{x} \\ \hline & \end{bmatrix} = \begin{bmatrix} A\mathbf{x} & A\mathbf{x} \\ \hline & \end{bmatrix}$$

$$\text{row } i \qquad \text{entry } i$$

To obtain the entry i of  $A\mathbf{x}$ , take the dot product of row i of A with the vector  $\mathbf{x}$ .

**EXAMPLE 4.** Find an  $n \times n$  matrix A such that  $A\mathbf{x} = \mathbf{x}$ , for any  $\mathbf{x} \in \mathbb{R}^n$ .

SOLUTION.

Shart with 
$$2\times 2$$
:  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ . So

$$A\overrightarrow{x} = \overrightarrow{x} \iff \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}. \quad \forall \overrightarrow{x} \in \mathbb{R}^2$$

$$\implies \begin{bmatrix} ax_1 + bx_2 \\ cx_1 + dx_2 \end{bmatrix} = \begin{bmatrix} x_1 \\ \pi z \end{bmatrix}.$$

$$x_{1}=1, x_{2}=0: \quad \begin{bmatrix} a \\ c \end{bmatrix} = \begin{bmatrix} 0 \\ d \end{bmatrix} \implies a=1, c=0$$

$$x_{1}=0, x_{2}=1: \quad \begin{bmatrix} b \\ d \end{bmatrix} = \begin{bmatrix} 0 \\ d \end{bmatrix} = 5 \quad b=0, d=1$$
So,  $A = \begin{bmatrix} 0 \\ 0 \end{bmatrix} = 5 \quad 2\times 2 \quad \text{Identity matrix}.$ 

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = 5 \quad 3\times 3 \quad \text{Identity matrix}.$$

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THEOREM 1. Let A and B be two  $m \times n$  matrices. If  $A\mathbf{x} = B\mathbf{x}$  for any  $\mathbf{x} \in \mathbb{R}^n$ , then A = B.

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# Transformations

**EXAMPLE 5.** A function is defined as follows: it reflects a  $2 \times 1$  vector across the x-axis in the 2D space. Illustrate graphically the **action** of this function and find a formula to describe it.

SOLUTION.

**DEFINITION 3.** Given an  $m \times n$  matrix A, the **matrix transformation induced** by the matrix A denoted by  $T_A$  is defined by

$$T_A(\mathbf{x}) = A\mathbf{x} \quad \forall \mathbf{x} \in \mathbb{R}^n.$$

#### Note:

- For each  $\mathbf{x} \in \mathbb{R}^n$ , we have  $T_A(\mathbf{x}) \in \mathbb{R}^m$ . In this case, the expression of  $T_A(\mathbf{x})$  is called the **action** of  $T_A$ .
- Therefore,  $T_A: \mathbb{R}^n \to \mathbb{R}^m$  is a function.
- For two matrices A and B, we say that  $T_A$  and  $T_B$  are **equal** if they have the same action, meaning  $T_A(\mathbf{x}) = T_B(\mathbf{x})$ , for any  $\mathbf{x} \in \mathbb{R}^n$ .

**EXAMPLE 6.** Let A be the  $m \times n$  zero matrix. Then  $T_A$  is called the **zero matrix-transformation**. Show that  $T_A(\mathbf{x}) = \mathbf{0}$ , where  $\mathbf{0}$  is the m-vector with 0 in all its entries.

#### SOLUTION.