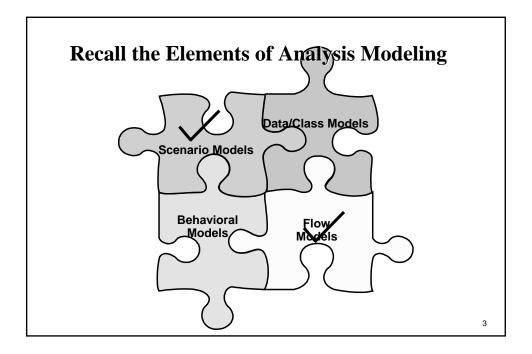


## **Software Engineering I CS-382**

- Lecture 11
- What we will cover: (Details of Analysis Modeling)
  - Chapter 8 Sections 8.7, and 8.8 in Pressman
  - Goal is to continue to develop the methods and tools available from Object Oriented Analysis for analysis modeling



# Recall Our Class-Based Modeling Thru OOA

- Object Oriented Methods view a system as a collection of these objects that communicate to each other thru messages
  - These messages request the various other objects to perform some function or task
- Identify **classes** by examining the problem statement
  - We used our Stereotypes and then our CRC Cards for making this a little easier

#### Recall Our Class-Based Modeling Thru OOA II

- We then must model:
  - The **attributes** of each class
  - The **operations** that manipulate the attributes
  - Later define **inheritances** and **aggregations** of these classes.
  - Also later on define associations and dependencies of the classes based on how they collaborate to accomplish the required functionality

5

### **Recall Our Simple Set of Stereotypes**



Actor Classes:
•People
•Organizations





Business Classes: •Places •Things •Concepts

Events



Report Classes: •Printed

Electronic

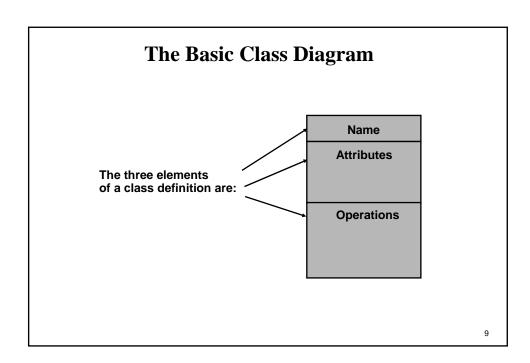
#### **Issues Regarding A Good Design**

- Typical factors for a good design:
  - The objects group nicely into 'neighborhoods'
  - There are few lines of communication between these groupings
  - No single object knows, does, or controls too much
  - The objects behavior matches their desired role
  - An object model solution for one subsystem can be reused for other similar subsystems
  - There are only a few patterns of collaboration that are repeated often in the design

7

# Recall Using the CRC Card for the Class Diagrams

- CRC stands for: Class, Responsibility and Collaborators
  - Class: An object is a person, place, thing, event, or concept
  - **Responsibility**: Anything that a class knows or does
    - Therefore the responsibilities will help us define the **attributes** and **operations** of our class model
    - They will also provide us insight into **inheritances**
  - Collaborator: A class that another class needs to accomplish its purpose



### One Prelim. List of Classes for SafeHome

| Camera                           | Home Owner             |
|----------------------------------|------------------------|
| Sensor                           | User Screen            |
| Water Sensor                     | Log-in Screen          |
| CO Sensor                        | Menu Screen            |
| Fire Sensor                      | House Status Screen    |
| Window-break Sensor              | Change Password Screen |
| Alarm                            | Live Video Screen      |
| Visual Alarm                     | Configuration Screen   |
| Message/Internet Alarm           | Alarm Reset Screen     |
| SafeHome Co. (operator)          | Maintainer             |
| Emergency Monitor Co. (operator) | Self Tester            |
| Home-to-SafeHome Interface       | Power Manager          |

## **In-class Class Diagrams**

One of our class candidates: Log-in Screen

Attributes:

(these are found in the 'knows' responsibilities)

Operations:

(these are found in all other responsibilities)

Name

**Attributes** 

**Operations** 

11

## **In-class Class Diagrams**

Name

Attributes

**Operations** 

#### Using the CRC Card for Inheritance

- CRC stands for: Class, Responsibility and Collaborators
  - Class: An object is a person, place, thing, event, or concept
  - **Responsibility**: Anything that a class knows or does
    - Therefore the responsibilities will help us define the **attributes** and **operations** of our class model
    - They will also provide us insight into **inheritances**

13

#### Using the CRC Card for Inheritance II

- Recall the last part of the class model that we need to develop is the inheritances and aggregations, associations, and dependencies
- Recall we said **inheritances** can often be seen through two ways:
  - 1. The grouping of the CRC cards and
  - 2. Thru any classes that may have no individual responsibilities
  - i.e. Sensor and Water Sensor, CO Sensor, etc. may all correspond to a particular inheritance structure.

#### **Means for Identifying Possible Inheritances**

- Look for common categories for the objects
- Look for common roles that all the objects play
  - Try to combine shared responsibilities from multiple classes into unified interfaces
- Then can define an abstract class to hold these shared responsibilities
  - Makes it easier to ensure that other classes can interface smoothly with these related classes.

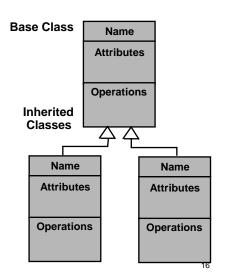
15

## **Example Search for Inheritances**

One of our class candidates from our CRC session some of the classes we had trouble filling:

Sensor Water Sensor CO Sensor Fire Sensor Window-break Sensor

These were classes where we had questions as to which CRC should hold the responsibilities.



## **In-Class Inheritance Diagrams**

17

## **For Next Class**

- Finish Chapter 8
  - Class Associations