Current User Details Screen () {

Display user details

}

Add User () {

AddUserForm.Show;

Collect data into variables to push to TABLE;

INSERT INTO USERTABLE (SQL);

AddUserForm.Close

};

Remove User () {

Display user list from USERTABLE (SQL);

RemoveUserForm.Show;

REMOVE SELECTED USER FROM USERTABLE (SQL);

RemoveUserForm.Close

};

Switch User(){

UserForm.Show;

Display user list from USERTABLE (SQL);

Select user from TABLE

Change current User

UserForm.Close

};

Increase Quantity (){

Search Food inventory table for food item

If food item available

Increment item

Else search UPC table for item

Copy from UPC table to food inventory table

Increment item

Fooditementry.close

Re-activate Real-time scanning

};

Add Not Recognized Item Screen (UPC){

Get food item details

Add UPC table

Add Not Recognized Item Screen.close

call Food Item Entry Screen(UPC code)

}

Food Item Detail Screen (food item) {

Display food item details

};

Add Food to Meal (){

Search Instockinventory.select

Display food item details

Add food item to meal

Decrement food item inventory

fooditemdetails.close

Select Instockinventory ();

};

QuickAdd Food to Meal (item, quantity){

Search Instockinventory.select

Add food item to meal

Decrement food item inventory

Select Instockinventory ();

};

Add Food to Shopping list (){

Search Instockinventory.select

Display food item details

Add food item to Shopping list

fooditemdetails.close

Select Instockinventory ();

};

QuickAdd Food to Shopping list (item, quantity){

Search Instockinventory.select

Add food item to Shopping list

Select depleteinventory ();

};