Report on load testing

Search query

In the search endpoint, we use a query similar to:

```
select *
from "user"
where first_name like 'Иван%'
    and last_name like 'Попов%'
    and deleted = false;
```

(Note: I have a deleted field to manage deletions for user withour actual removals from db)

Running explain on it, we see that it is realized via sequential scan:

```
QUERY PLAN

Gather (cost=1000.00..42336.90 rows=239 width=248)

Workers Planned: 2

" -> Parallel Seq Scan on ""user"" (cost=0.00..41313.00 rows=100 width=248)"

Filter: ((NOT deleted) AND ((first_name)::text ~~ 'Иван%'::text) AND ((last_name)::text ~~ 'Попов%'::text))
```

Creating index

I create an index on these columns in the same order as in where, enabling text_pattern_ops on text columns, so the index can be used for like 'text%' filters:

```
CREATE INDEX idx_user_first_name_last_name_deleted ON "user" (first_name
text_pattern_ops, last_name text_pattern_ops, deleted);
```

Now we see that guery planner want to run the same guery via bitmap index scan:

Load test

I performed the load test on /user/search with and without the index using Locust framework in python.

The db was seeded with 1 million rows of data from the csv file offered on the course website. For the test, in each request I would randomly choose a first & last name combo that exists in the db, and search for it.

I used the following load shape for the 4 stages of the test:

- 4 minutes of 1 concurrent users, 1 user/s spawn rate
- 4 minutes of 10 concurrent users, 10 user/s spawn rate
- 4 minutes of 100 concurrent users, 100 user/s spawn rate
- 4 minutes of 1000 concurrent users, 1000 user/s spawn rate

Load test analysis

For each of the 4 load phases, I removed first 100 seconds from analysis to look at the stationary state of the system under load.

Below (under the code block) you can see the graphs of 4 key metrics: throughput, latency at 50%, 90% and 95% quantiles.

We can compare the data at different loads, and in presence vs in absence of index.

Key takeaways:

- Upon increasing load, throughput saturates and does not grow after some point.
- On the other hand, latency degrades (grows) as the load increases.
- The addition of a good index can grow throughput by 5-10x, and decrease latency by 5-10x
- If we want reasonable response times of ~200-500 ms, my current system can handle up to 100 users with the index added to db.

```
In []:
         import pandas as pd
         import seaborn as sns
         import matplotlib.pyplot as plt
         def process_df(df):
             df['num_in_phase'] = df.groupby('User Count').cumcount() + 1
             df = df[df['num_in_phase'] >= 100]
             return df[['User Count', 'Requests/s', '50%', '90%', '95%']]
         def plot(df, column, title):
             fig, ax = plt.subplots(figsize=(7, 5))
             sns.boxplot(data=df, x="User Count", y=column, hue="category", ax=ax)
             ax.grid()
             ax.set yscale('log')
             ax.set_title(title)
             return fig, ax
         def plot2(df, column, title):
             df = df.rename(columns={column: title})
             plot = sns.catplot(
                 data=df, kind="box",
                 x="category", y=title, hue="category", col="User Count",
                 sharey=False
             [ax.grid(axis='y') for ax in plot.axes.flatten()]
             return plot
         df before index = pd.read csv('001 search user without index/loadtest stats history.csv
         df_after_index = pd.read_csv('002_search_user_with_index/loadtest_stats_history.csv')
         df_before_index = process_df(df_before_index)
         df after index = process df(df after index)
```

```
df_before_index['category'] = 'without index'
df_after_index['category'] = 'with index'

df = pd.concat([df_before_index, df_after_index])

plot2(df, 'Requests/s', 'Throughput, requests/s')
plot2(df, '50%', 'Latency, 50% quantile, ms')
plot2(df, '95%', 'Latency, 95% quantile, ms')
```

Out[]: <seaborn.axisgrid.FacetGrid at 0x14b529550>

