

# MOBILE SYSTEM-HT25

## LECTURE 7:

### TRANSMISSION

### FUNDAMENTALS

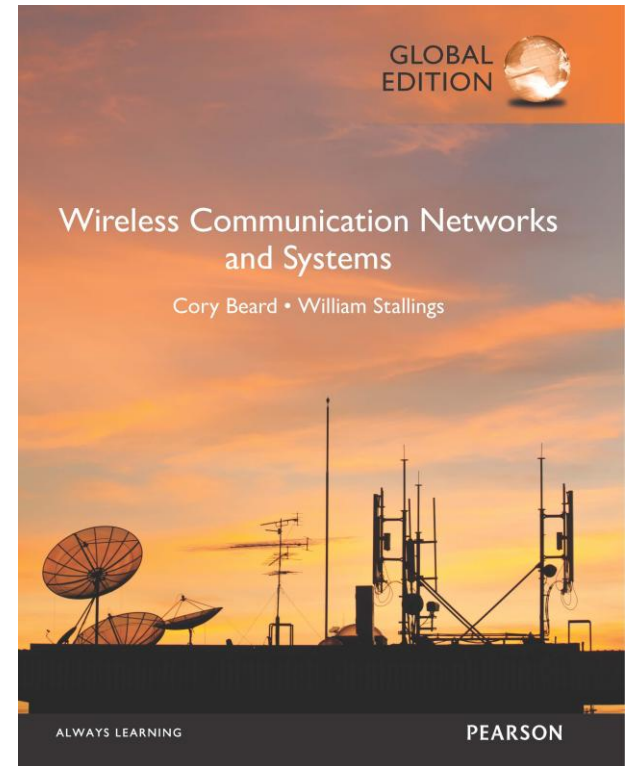
### (CTFT, DTFT, DFT/FFT)

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Most slides are primarily adapted from Beard & Stallings (2016),  
Wireless Communication Networks and Systems (Chapter 2)



## Wireless Communication Networks and Systems

1<sup>st</sup> edition, Global edition

**Cory Beard, William Stallings**

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# OUTLINE

- Review on Frequency-Domain Concepts
- Transforms:

- CTFT: Continuous Time  $\leftrightarrow$  Continuous Frequency

$$s(t) \xleftrightarrow{\text{CTFT}} S(f)$$

- DTFT: Discrete Time  $\leftrightarrow$  Continuous Frequency

$$s[n] = s(nT_s) \xleftrightarrow{\text{DTFT}} S(e^{j2\pi f})$$

- DFT/FFT: Discrete Time  $\leftrightarrow$  Discrete Frequency

$$s[n] \xleftrightarrow{\text{DFT}} S[k]$$

Next Lecture

# FREQUENCY-DOMAIN CONCEPTS

- Spectrum –

Concept	What It Describes	Typical Notation	Meaning
<b>Signal Spectrum</b>	What frequencies are present in the signal	$S(f)=F\{s(t)\}$	The representation of a signal in the frequency domain, showing how its power or amplitude is distributed across different frequencies.
<b>Channel Spectrum</b>	How the channel affects each frequency	$H(f)=F\{h(t)\}$	The <b>frequency response</b> — describes gain and phase shift vs. frequency

Impulse Response

# CONTINUOUS TIME FOURIER TRANSFORM (CTFT):

Continuous Time  $\leftrightarrow$  Continuous Frequency

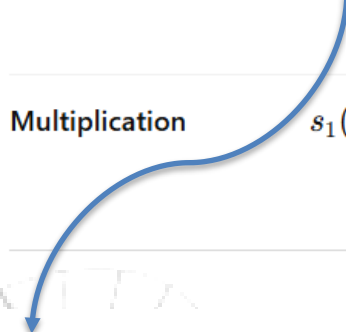
$$s(t) \xleftrightarrow{\text{CTFT}} S(f)$$

$$S(f) = \int_{-\infty}^{\infty} s(t) e^{-j2\pi f t} dt$$

$$s(t) = \int_{-\infty}^{\infty} S(f) e^{j2\pi f t} df$$

# CTFT

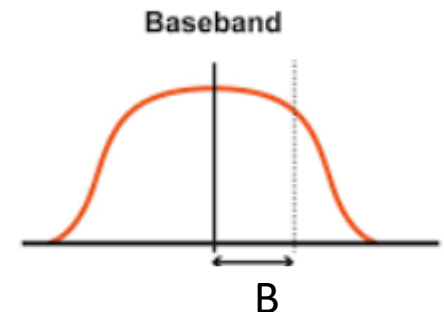
Property	Mathematical Form	Meaning / Use
Linearity	$a_1 s_1(t) + a_2 s_2(t) \leftrightarrow a_1 S_1(f) + a_2 S_2(f)$	Superposition of signals
Time Shift	$s(t - t_0) \leftrightarrow e^{-j2\pi f t_0} S(f)$	Delay introduces a phase shift
Frequency Shift	$e^{j2\pi f_0 t} s(t) \leftrightarrow S(f - f_0)$	Modulation or carrier frequency translation
Convolution	$s_1(t) * s_2(t) \leftrightarrow S_1(f) S_2(f)$	Filtering – channel response in frequency domain
Multiplication	$s_1(t) s_2(t) \leftrightarrow S_1(f) * S_2(f)$	Amplitude modulation / windowing effect


$$(S_1 * S_2)(t) = \int_{-\infty}^{\infty} S_1(\tau) S_2(t - \tau) d\tau$$

# DISCUSSION TIME I

If the spectrum of  $x(t)$  is  $X(f)$ , what is the spectrum of the modulated signal  $x(t) \cos(2\pi f_0 t)$ ? Sketch it for the following example.

Hint:  $\cos(2\pi f_0 t) = \frac{e^{j2\pi f_0 t} + e^{-j2\pi f_0 t}}{2}$



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# CLASS DISCUSSION I

$$y(t) = x(t) \cos(2\pi f_0 t) \text{ and } \cos(2\pi f_0 t) = \frac{e^{j2\pi f_0 t} + e^{-j2\pi f_0 t}}{2}$$

$$y(t) = x(t) \frac{e^{j2\pi f_0 t} + e^{-j2\pi f_0 t}}{2} = \frac{1}{2} x(t) e^{j2\pi f_0 t} + \frac{1}{2} x(t) e^{-j2\pi f_0 t}$$

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$$Y(f) = \frac{1}{2} CTFT\{x(t) e^{j2\pi f_0 t}\} + \frac{1}{2} CTFT\{x(t) e^{-j2\pi f_0 t}\}$$

Property	Mathematical Form	Meaning / Use
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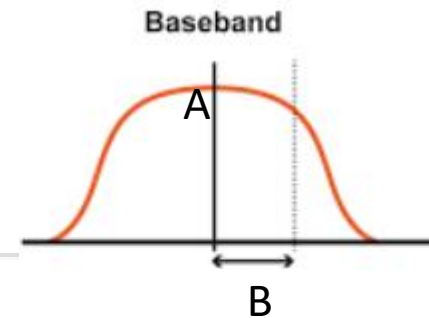
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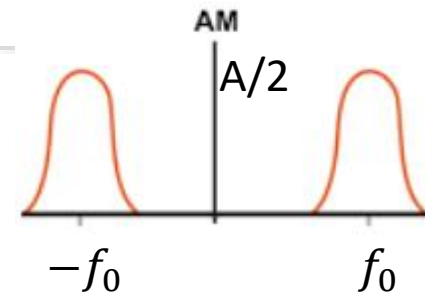
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$$Y(f) = \frac{1}{2} \text{CTFT}\{x(t) e^{j2\pi f_0 t}\} + \frac{1}{2} \text{CTFT}\{x(t) e^{-j2\pi f_0 t}\}$$

$$= \frac{1}{2} X(f + f_0) + \frac{1}{2} X(f - f_0) \quad X(f) \rightarrow$$



$$Y(f) \rightarrow$$



# CTFT

1. Zero everywhere except at  $t = 0$

$$\delta(t) = 0 \quad \text{for } t \neq 0$$

2. Infinite at  $t = 0$

At the exact instant  $t = 0$ , the impulse is considered **infinitely large**, but in such a way that the *area* under the spike equals 1.

3. Unit area

$$\int_{-\infty}^{\infty} \delta(t) dt = 1$$

Time-Domain Signal $s(t)$	Frequency-Domain Spectrum $S(f)$	Notes / Relevance
$\delta(t)$	1	Impulse $\rightarrow$ flat spectrum
1	$\delta(f)$	Constant signal $\rightarrow$ DC
$e^{j2\pi f_0 t}$	$\delta(f - f_0)$	Complex exponential $\leftrightarrow$ single tone
$\cos(2\pi f_0 t)$	$\frac{1}{2}[\delta(f - f_0) + \delta(f + f_0)]$	Real sinusoid $\leftrightarrow$ symmetric lines
$\text{rect}(t/T)$	$T \text{sinc}(fT)$	Time-limited pulse $\leftrightarrow$ frequency spread (Nyquist pulse, OFDM subcarrier)
$\text{sinc}(t/T)$	$T \text{rect}(fT)$	Band-limited signal $\leftrightarrow$ infinite time support
$s(t) \cos(2\pi f_c t)$	$\frac{1}{2}[S(f - f_c) + S(f + f_c)]$	Modulation $\rightarrow$ frequency shift

Time localization  $\leftrightarrow$  frequency spreading  
 Frequency localization  $\leftrightarrow$  time spreading.  
 So, we have bandwidth vs. symbol duration trade-off

# DISCRETE-TIME FOURIER TRANSFORM (DTFT)

Discrete Time  $\leftrightarrow$  Continuous Frequency

$$s[n] = s(nT_s) \leftrightarrow S(e^{j\omega}), \omega = 2\pi f$$
$$S(e^{j2\pi f})$$

$$S(e^{j2\pi f}) = \sum_{n=-\infty}^{\infty} s[n] e^{-j2\pi f n}$$

$$s[n] = \int_{-0.5}^{0.5} S(e^{j2\pi f}) e^{j2\pi f n} df$$

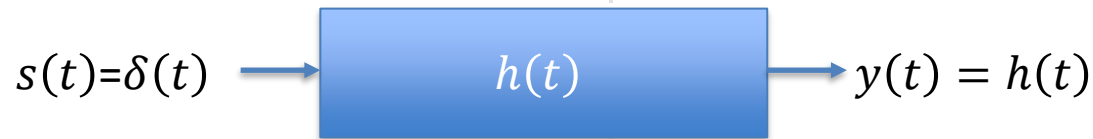
DTFT is periodic with the period of 1

# DTFT

Property	Mathematical Form (using $f$ )	Meaning / Use
Linearity	$a_1 x_1[n] + a_2 x_2[n] \leftrightarrow a_1 X_1(e^{j2\pi f}) + a_2 X_2(e^{j2\pi f})$	Superposition of signals
Time Shift	$x[n - n_0] \leftrightarrow e^{-j2\pi f n_0} X(e^{j2\pi f})$	Delay introduces phase shift
Frequency Shift	$e^{j2\pi f_0 n} x[n] \leftrightarrow X(e^{j2\pi(f-f_0)})$	Modulation / carrier shift
Convolution	$x_1[n] * x_2[n] \leftrightarrow X_1(e^{j2\pi f}) X_2(e^{j2\pi f})$	Filtering in frequency domain
Multiplication	$x_1[n] x_2[n] \leftrightarrow (X_1 * X_2)(f)$ where convolution is over periodic $f$	Windowing / amplitude modulation
Periodicity	$X(e^{j2\pi(f+1)}) = X(e^{j2\pi f})$	DTFT repeats every 1 in normalized frequency

# IMPULSE RESPONSE

- $h(t)$ : describes how the channel reacts to an impulse (**Impulse Response**)



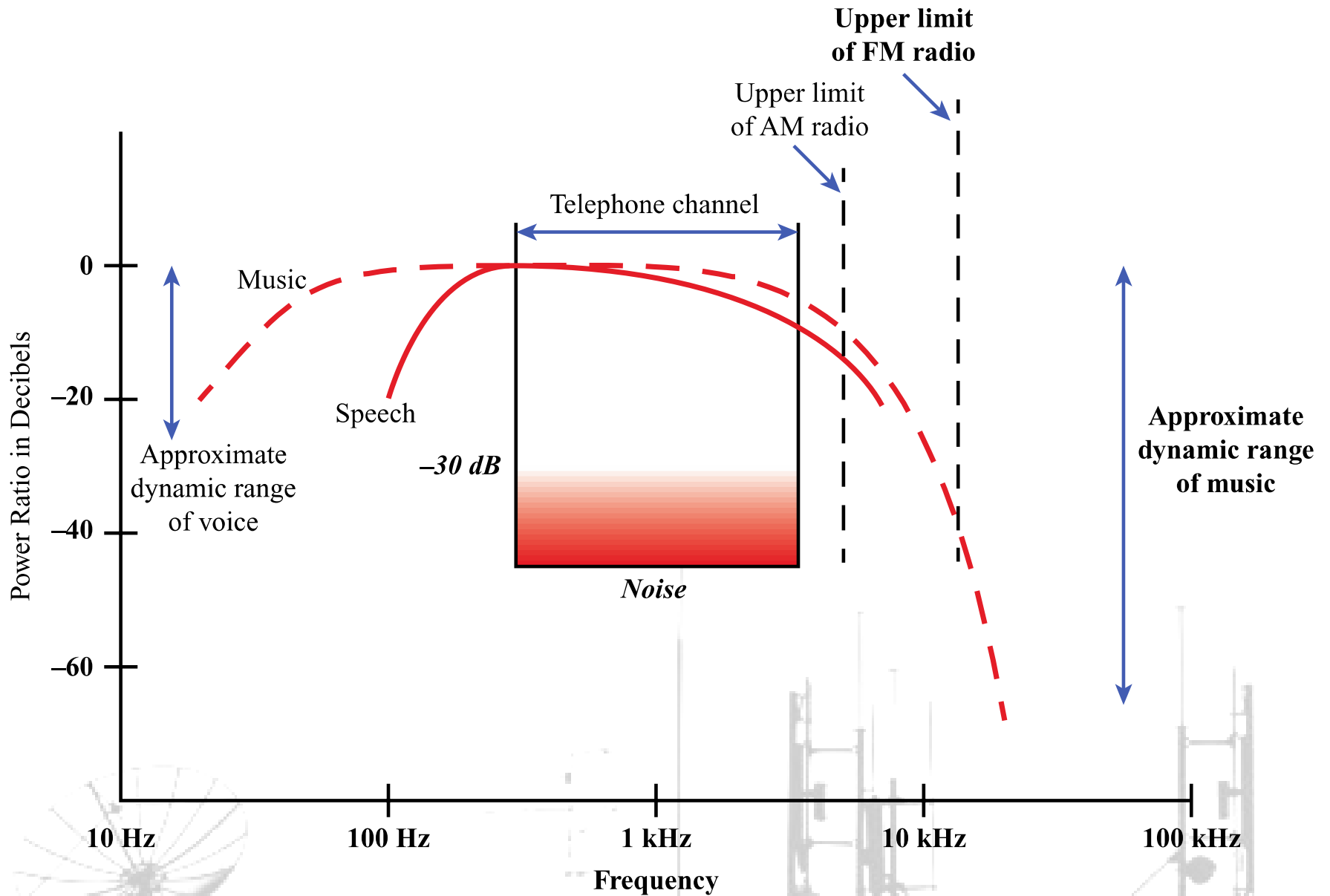
$$y(t) = s(t) * h(t)$$

# FREQUENCY RESPONSE

- $H(f) = \text{CTFT}\{h(t)\}$  : **Frequency response** shows how the channel modifies each frequency

$$y(t) = s(t) * h(t) \iff Y(f) = S(f) H(f)$$

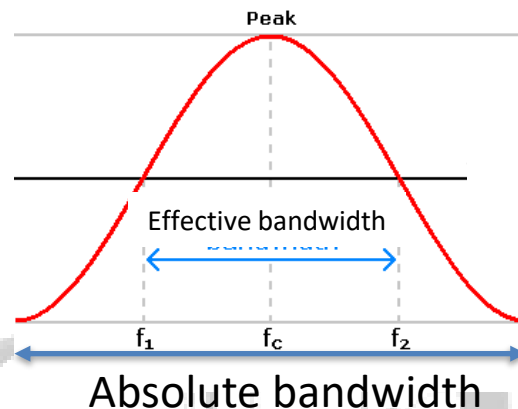
**Convolution in time = multiplication in frequency**



## 2.6 ACOUSTIC SPECTRUM OF SPEECH AND MUSIC

# FREQUENCY-DOMAIN CONCEPTS

- Spectrum
- Absolute bandwidth - width of the spectrum of a signal
- Effective bandwidth (or just bandwidth) - narrow band of frequencies that most of the signal's energy is contained in





# EFFECTIVE BANDWIDTH

If  $S(f)$  is the Fourier transform of  $s(t)$  (the signal's spectrum) the **power spectral density (PSD)** is:

$$|S(f)|^2$$

The **total signal power** is the area under the PSD curve:

$$P = \int_{-\infty}^{\infty} |S(f)|^2 df$$

$$\int_{-\infty}^{\infty} |s(t)|^2 dt = \int_{-\infty}^{\infty} |S(f)|^2 df$$

The **effective bandwidth**  $B_{eff}$  is defined as the bandwidth that contains the same total power as the actual signal spectrum, if the spectrum were rectangular and centered at the frequency where  $|S(f)|^2$  is maximum:

$$B_{eff} = \frac{1}{|S(f_0)|^2} \int_{-\infty}^{\infty} |S(f)|^2 df$$

# GROUP DISCUSSION II

A mobile base station transmits a **baseband signal**  $s(t)$  that is **band-limited to 200 kHz**.

The wireless channel has an **impulse response**  $h(t)$  that causes **multipath fading**, and its **frequency response**  $H(f)$  looks as shown below:

- For frequencies below **150 kHz**, the magnitude of  $H(f) \approx 1$  (flat response).
- Between **150–250 kHz**,  $H(f)$  decreases linearly to 0.
- Above **250 kHz**,  $H(f) = 0$ .

The received signal is  $y(t) = s(t) * h(t)$ , and  $Y(f) = S(f)H(f)$ .

- How does the **frequency-domain multiplication**  $Y(f) = S(f)H(f)$  affect the received signal?
- What is the spectrum of the received signal if the transmitted signal is  $\cos(20\pi t)$ . Hint:

$$\cos(2\pi f_0 t) \leftrightarrow \frac{1}{2}[\delta(f - f_0) + \delta(f + f_0)]$$

- What happens to components of  $S(f)$  that fall in the region where  $H(f) = 0$ ?
- If the **effective bandwidth** of  $S(f)$  is 250 kHz, Do you think the received signal's effective bandwidth will be the same, wider, or narrower than 250 kHz? Why?
- What observable effects might this have on the received waveform in **time domain**? (e.g., distortion, delay spread, symbol interference)

# CLASS DISCUSSION

In the **frequency domain**, multiplication means that each frequency component of the transmitted signal  $S(f)$  is **scaled** and **phase-shifted** by the channel's response  $H(f)$ .

- For frequencies below **150 kHz**, where  $H(f) \approx 1$  → frequencies pass **undistorted**.
- Between **150–250 kHz**, where  $H(f) \rightarrow 1 >$  signal components are **attenuated**.
- Above **250 kHz**, where  $H(f) \rightarrow 0$  = those frequencies are **completely removed**.

## WHAT IS THE SPECTRUM OF THE RECEIVED SIGNAL IF THE TRANSMITTED SIGNAL IS $\cos(20\pi t)$ .

$$s(t) = \cos(20\pi t) = \cos(2\pi \cdot 10 t)$$

the frequency is

$$f_0 = 10 \text{ Hz.}$$

Therefore its frequency-domain representation is

$$S(f) = \frac{1}{2} [\delta(f - f_0) + \delta(f + f_0)] = \frac{1}{2} [\delta(f - 10) + \delta(f + 10)].$$

The channel  $H(f)$  is:

- $\approx 1$  for  $|f| < 150 \text{ kHz}$
- Decreases linearly to 0 between 150–250 kHz
- 0 above 250 kHz

Since the signal's frequency components are at  $\pm 10 \text{ Hz}$ , which is far below 150 kHz,

$$H(\pm 10 \text{ Hz}) \approx 1.$$

# WHAT IS THE SPECTRUM OF THE RECEIVED SIGNAL IF THE TRANSMITTED SIGNAL IS $\cos(20\pi t)$ .

Spectrum of the received signal

$$Y(f) = S(f)H(f) = \frac{1}{2} [H(f_0)\delta(f - f_0) + H(-f_0)\delta(f + f_0)].$$

Because  $H(\pm 10 \text{ Hz}) \approx 1$ , the received spectrum is:

$$Y(f) \approx \frac{1}{2} [\delta(f - 10) + \delta(f + 10)]$$

$Y(f)$

# CLASS DISCUSSION

$$Y(f) = S(f) H(f)$$

- **Effective bandwidth:** Narrower than 250 kHz because the channel is flat only up to 150 kHz and fades to zero by 250 kHz.
- **Time-domain effects:** Smoother waveform, delay spread , and inter-symbol interference (ISI) as the channel is frequency selective.

# QUESTIONS?