

# MOBILE SYSTEM-HT25

## LECTURE 12:

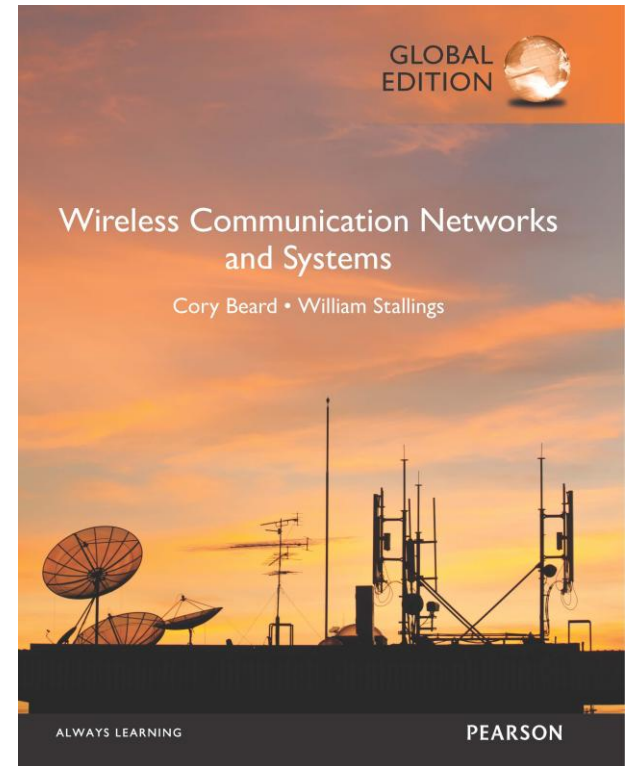
# CELLULAR WIRELESS NETWORKS

Azra Abtahi

Email: [azra.abtahi-fahliani@mau.se](mailto:azra.abtahi-fahliani@mau.se)

Faculty of Technology and Society Department of Computer Science  
and Media Technology Malmö University

Most slides are primarily adapted from Beard & Stallings (2016),  
Wireless Communication Networks and Systems (Chapter 13)



## Wireless Communication Networks and Systems

1<sup>st</sup> edition, Global edition

**Cory Beard, William Stallings**

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# WHERE WE ARE IN THE COURSE

- Evolution of Wireless Communication, Transmission fundamentals, Analog and Digital Modulations (Lectures 2-4)
- The Wireless Channel (Lectures 5 and 6)
- Transmission Fundamentals (CTFT, DTFT) (Lecture 7)
- Orthogonal Frequency Division Multiplexing- OFDM (Lecture 8)
- Spread Spectrum (Lecture 10)
- Coding and Error Control (Lecture 11)
- Cellular Wireless Networks (Lecture 12)
- Short-Range Wireless Technologies & Applications of Wireless Technologies in IoT (Lecture 13)
- 5G, 6G och Vidare (Lecture 14)

# OUTLINE

- Introduction to Cellular Networks
- Cellular Network Organization
  - Frequency Reuse (DT I)
  - Cellular System Terms
  - Hand-off (DT II)
  - Approaches to Cope with Increasing Capacity,
- 1G-4G (FDMA, TDMA, CDMA, **MIMO** (DT III))

# INTRODUCTION TO CELLULAR NETWORKS

- Revolutionary development in data communications and telecommunications
- Foundation of mobile wireless
  - Basic cellphones, smartphones, tablets, wireless Internet, wireless applications
- Supports locations not easily served by wireless networks or WLANs
- Four generations of standards
  - 1G: Analog
  - 2G: Still used to carry voice
  - 3G: First with sufficient speeds for data networking, packets only
  - 4G: Truly broadband mobile data up to 1 Gbps

# CELLULAR NETWORK ORGANIZATION

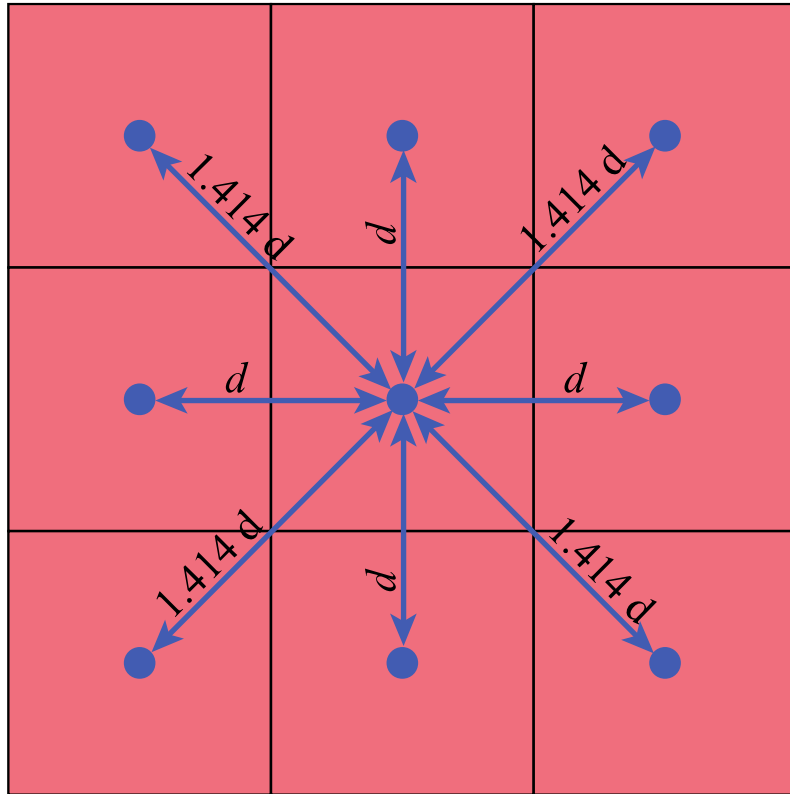
- Use multiple low-power transmitters (100 W or less)
- Areas divided into cells
  - Each served by base station consisting of an **antenna** to **sends/receives** radio signals to phones, radio equipment (**transmitter/receiver**) that generates and processes those signals, and a **control unit**.

- **Receives radio signals** from your phone (voice or data)
- **Processes and forwards** them to the **core cellular network** (and then to the Internet, or another phone)
- **Receives data** from the network and **transmits it back** to your phone

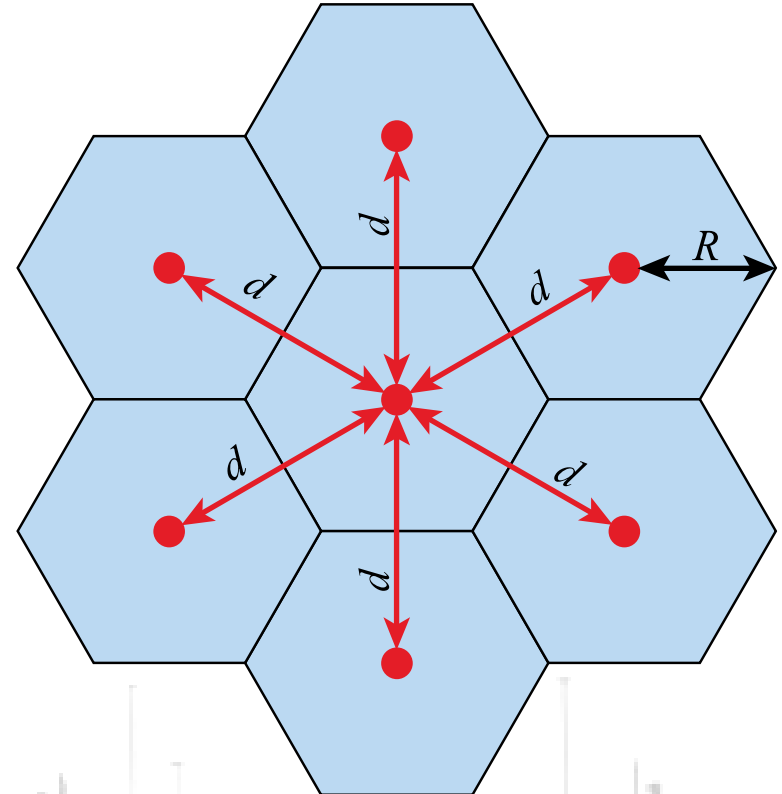
- Band of frequencies allocated

Frequency Reuse

- Cells set up such that antennas of all neighbors are equidistant (hexagonal pattern)



**(a) Square pattern**



**(b) Hexagonal pattern**

## 13.1 CELLULAR GEOMETRIES

# FREQUENCY REUSE

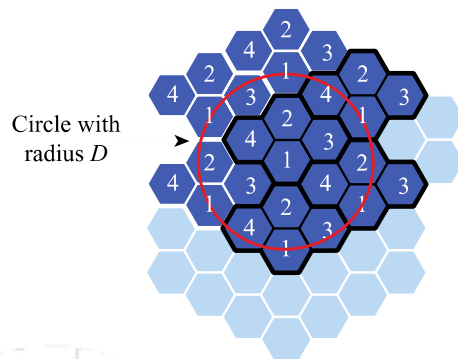
- Adjacent cells assigned different frequencies to avoid interference or crosstalk

Other cells that are far enough away to avoid interference

- Objective is to reuse frequency in nearby cells
  - 10 to 50 frequency channels assigned to each cell
  - Transmission power controlled to limit power at that frequency escaping to adjacent cells
  - The issue is to determine how many cells must intervene between two cells using the same frequency

# DISCUSSION TIME I

In frequency reuse, what happens if we make cluster size ( $N$ ) smaller?



(a) Frequency reuse pattern for  $N=4$



1

Go to [wooclap.com](https://wooclap.com)

2

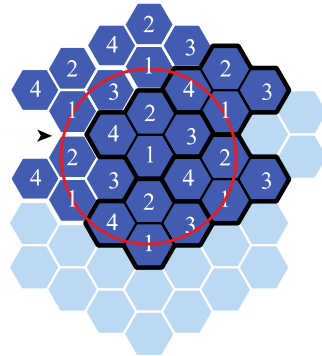
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Event code

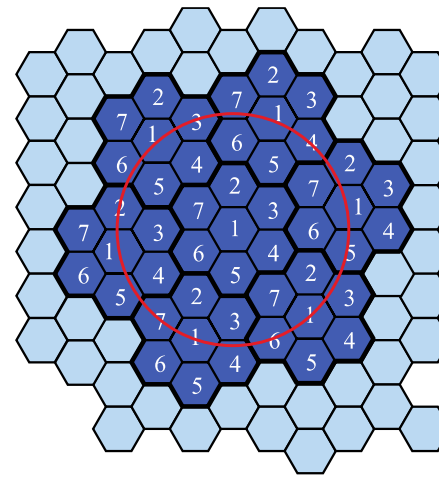
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Circle with  
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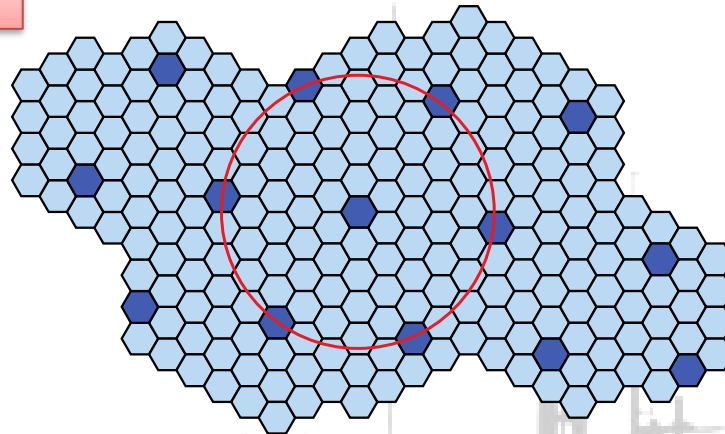


(a) Frequency reuse pattern for  $N=4$



(b) Frequency reuse pattern for  $N=7$

cluster size ( $N$ )



(c) Black cells indicate a frequency reuse for  $N=19$

## 13.2 FREQUENCY REUSE PATTERNS

# CLASS DISCUSSION

In frequency reuse, what happens if we make cluster size ( $N$ ) smaller?

We get more use out of the same spectrum, but the risk of signals interfering with each other increases.

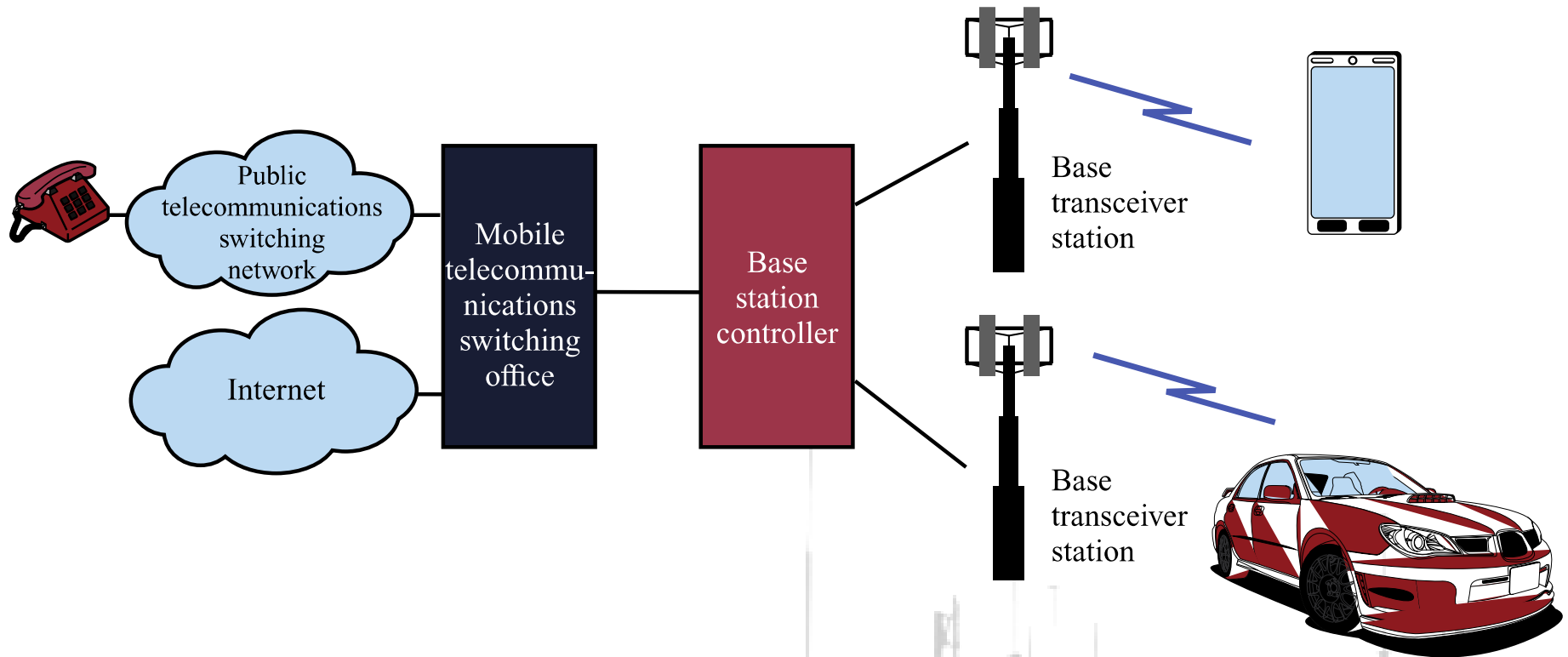
Smaller  $N$  = higher capacity but more interference

# CELLULAR SYSTEMS TERMS

- Base Station (BS)
- Mobile telecommunications switching office (MTSO)
  - connects calls between mobile units

An **MTSO** is **part of the core cellular network**, responsible for:

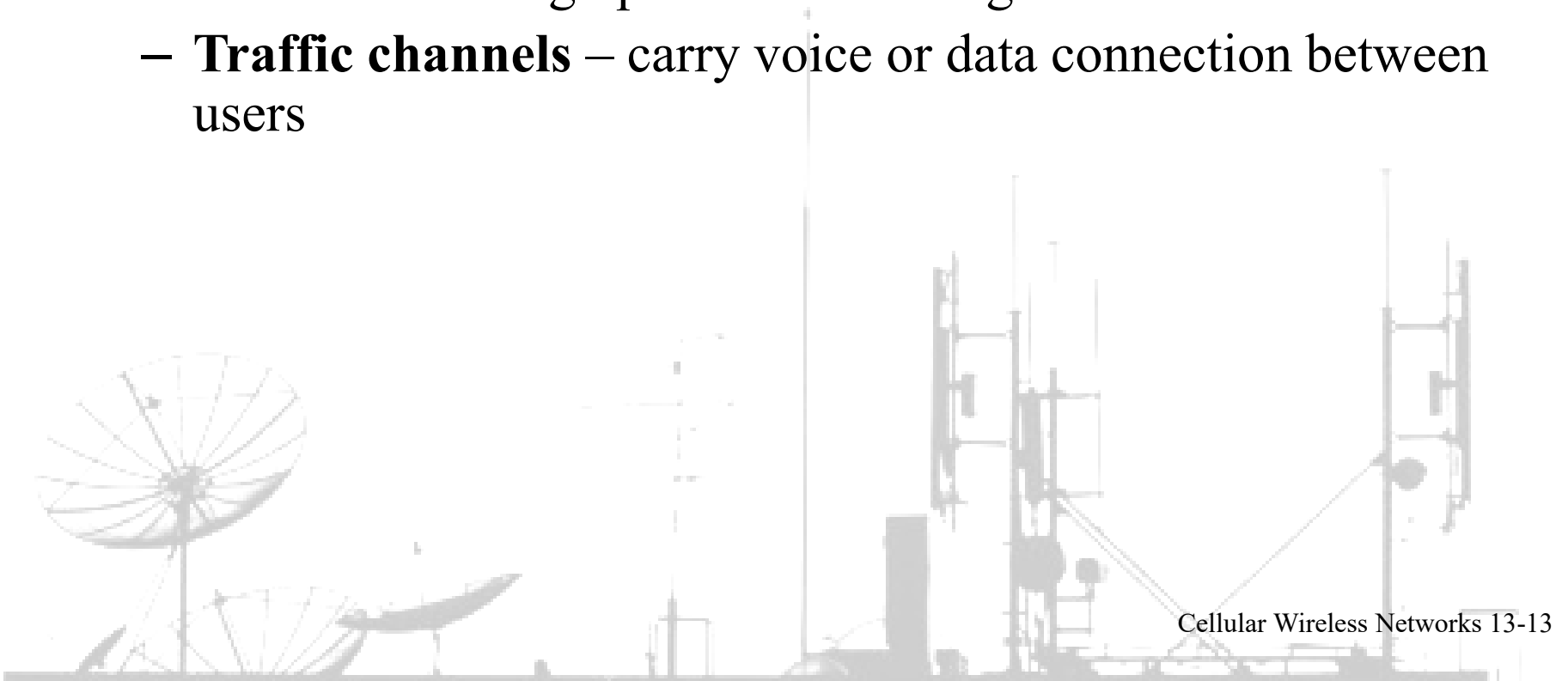
- Mobility management
- Data and voice routing
- Security and subscriber databases
- National & global connectivity
- Home location register (HLR)
- Authentication servers (AUC)



## 13.5 OVERVIEW OF CELLULAR SYSTEM

# CELLULAR SYSTEMS TERMS

- Two types of channels available between mobile unit and BS
  - **Control channels** – used to exchange information having to do with setting up and maintaining calls
  - **Traffic channels** – carry voice or data connection between users

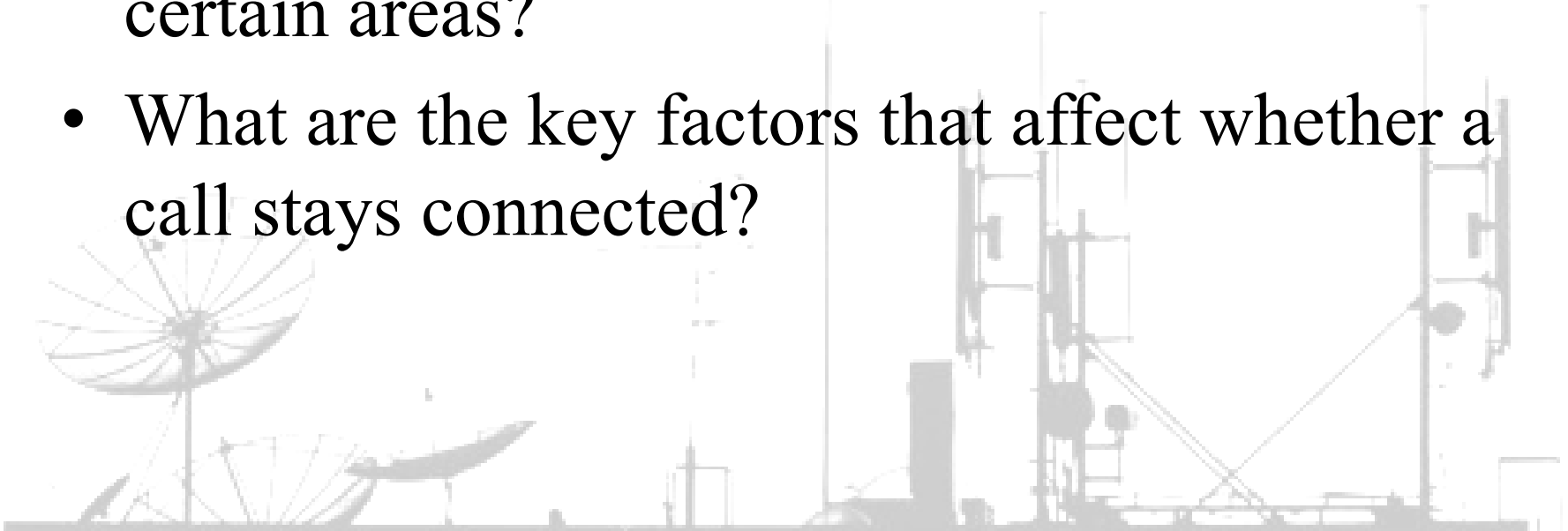


# DISCUSSION II: WHY DO CALLS DROP?

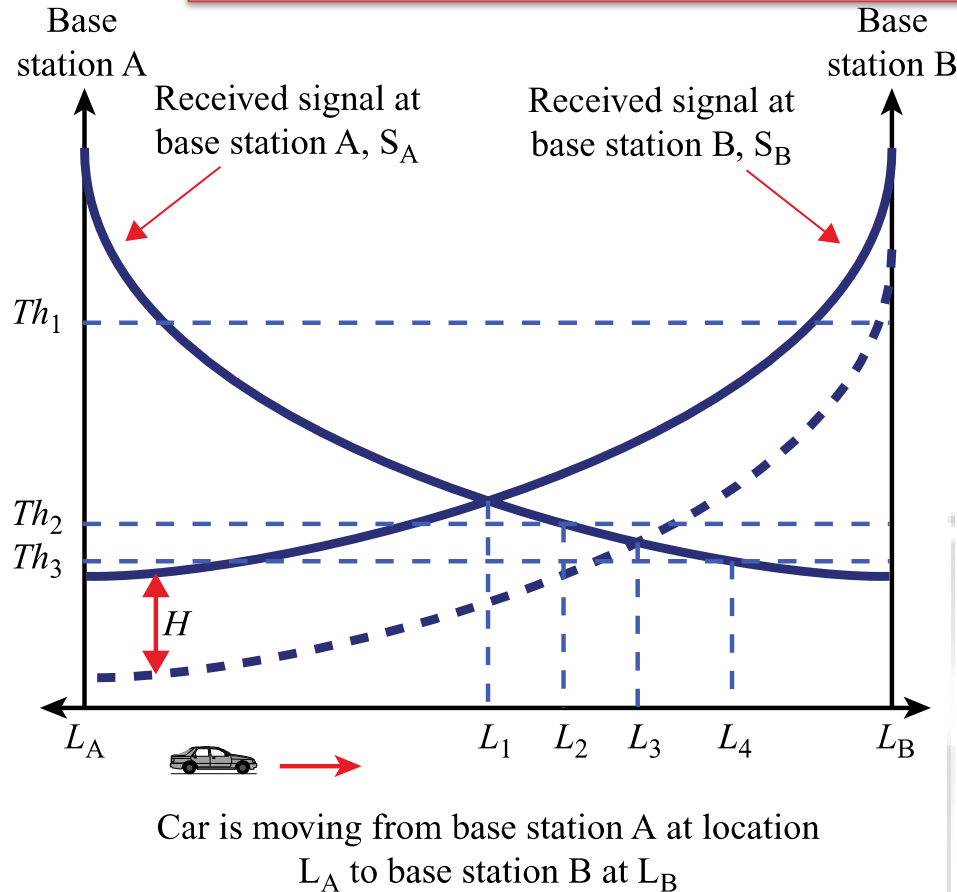
Everyone has experienced a dropped call — especially when traveling.

**Consider cellular networks and discuss:**

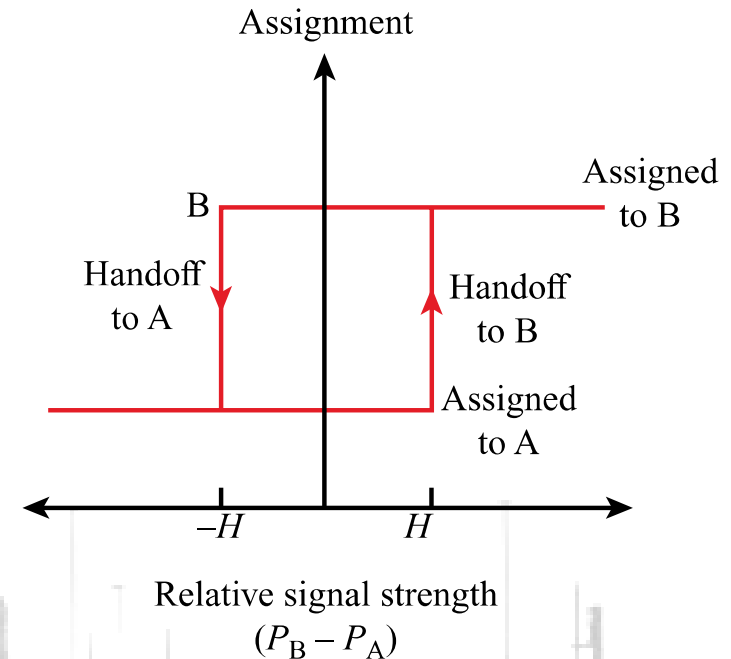
- Why do calls drop during movement or in certain areas?
- What are the key factors that affect whether a call stays connected?



## Transferring responsibility of the connection from one cell to another



(a) Handoff decision as a function of handoff scheme



(b) Hysteresis mechanism

This prevents too many handoffs when the signal fluctuates around the boundary.

## 13.7 HANDOFF BETWEEN TWO CELLS

# CLASS DISCUSSION

- **Handoff issues:** Calls drop when a phone moves from one cell to another and the new base station can't take over quickly enough.
- **Handoff delay / wrong timing:** The phone or network may detect the need to switch too late or too early, disrupting continuity.
  - **Fast movement (e.g., in vehicles):** Rapid handoffs increase the chance of timing errors.
- **Interference and congestion (overloaded cells):** When the target cell has no free channels or experiences strong interference, the call may be dropped.
- **Signal strength:** If the received signal falls below a threshold (due to obstacles, distance, or fading), the connection fails.

Modern systems use smarter handoff prediction and multiple connections (soft handoff in CDMA) to minimize drops.



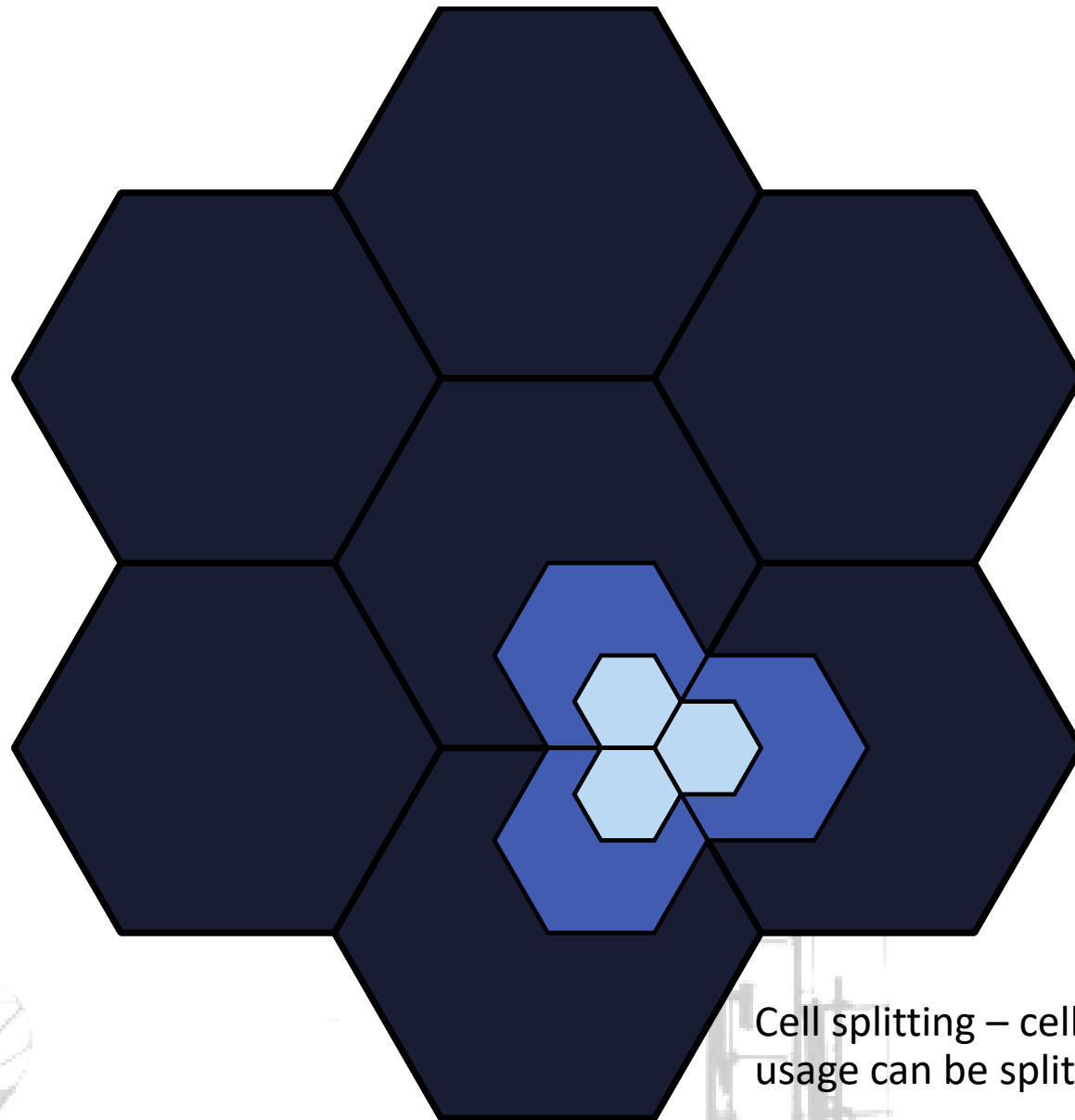
# APPROACHES TO COPE WITH INCREASING CAPACITY

- Adding new channels

spectrum is limited and expensive.

- Frequency borrowing – frequencies are taken from adjacent cells by congested (overloaded) cells
- Cell splitting – cells in areas of high usage can be split into smaller cells

Each new cell gets a **new set** of frequency channels



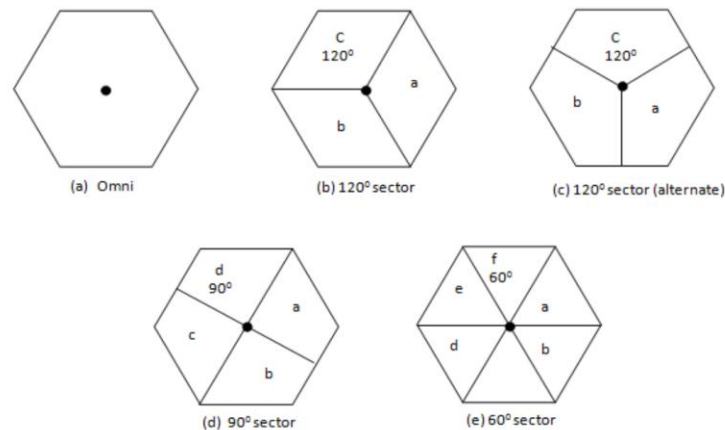
Cell splitting – cells in areas of high usage can be split into smaller cells

### 13.3 CELL SPLITTING

# APPROACHES TO COPE WITH INCREASING CAPACITY

- Cell sectoring – cells are divided into a number of wedge-shaped sectors, each with their own set of channels

Sectoring reduces interference by making antennas directional. Lower interference → better signal → frequencies can be reused more → more users served.



# APPROACHES TO COPE WITH INCREASING CAPACITY

- Interference coordination – tighter control of interference so frequencies can be reused closer to other base stations while reusing frequencies more aggressively.
- Network densification – more cells and frequency reuse
  - Microcells – antennas move to buildings, hills, and lamp posts
  - Femtocells – antennas to create small cells in buildings

# 1G - 4G

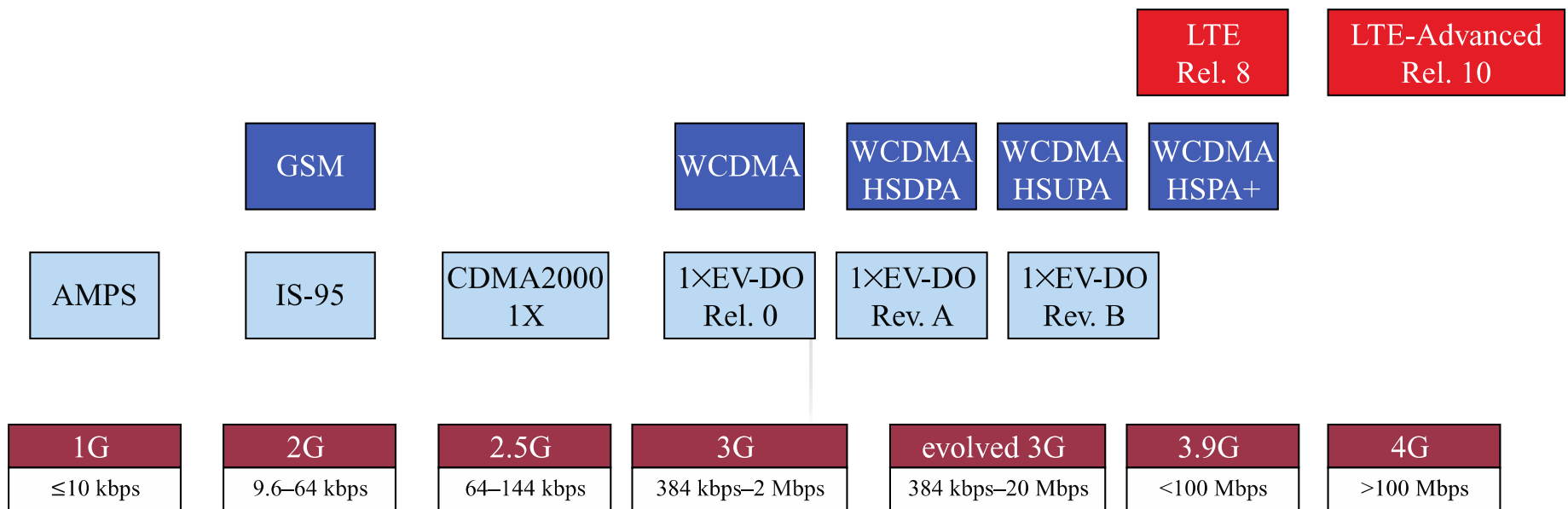


# FIRST-GENERATION ANALOG

- Advanced Mobile Phone Service (AMPS)
  - In North America, two 25-MHz bands allocated to AMPS
    - One for transmission from base to mobile unit (**downlink**)
    - One for transmission from mobile unit to base (**uplink**)
  - Each band split in two to encourage competition (FDMA)
  - Frequency reuse exploited

# DIFFERENCES BETWEEN FIRST AND SECOND GENERATION SYSTEMS

- Digital traffic channels – first-generation systems are almost purely analog; second-generation systems are digital
  - Using **FDMA/TDMA** or **CDMA**
- Encryption – all second generation systems provide encryption to prevent eavesdropping
- Error detection and correction – second-generation digital traffic allows for detection and correction, giving clear voice reception
- Channel access – second-generation systems allow channels to be dynamically shared by a number of users



## 13.13 EVOLUTION OF CELLULAR WIRELESS SYSTEMS

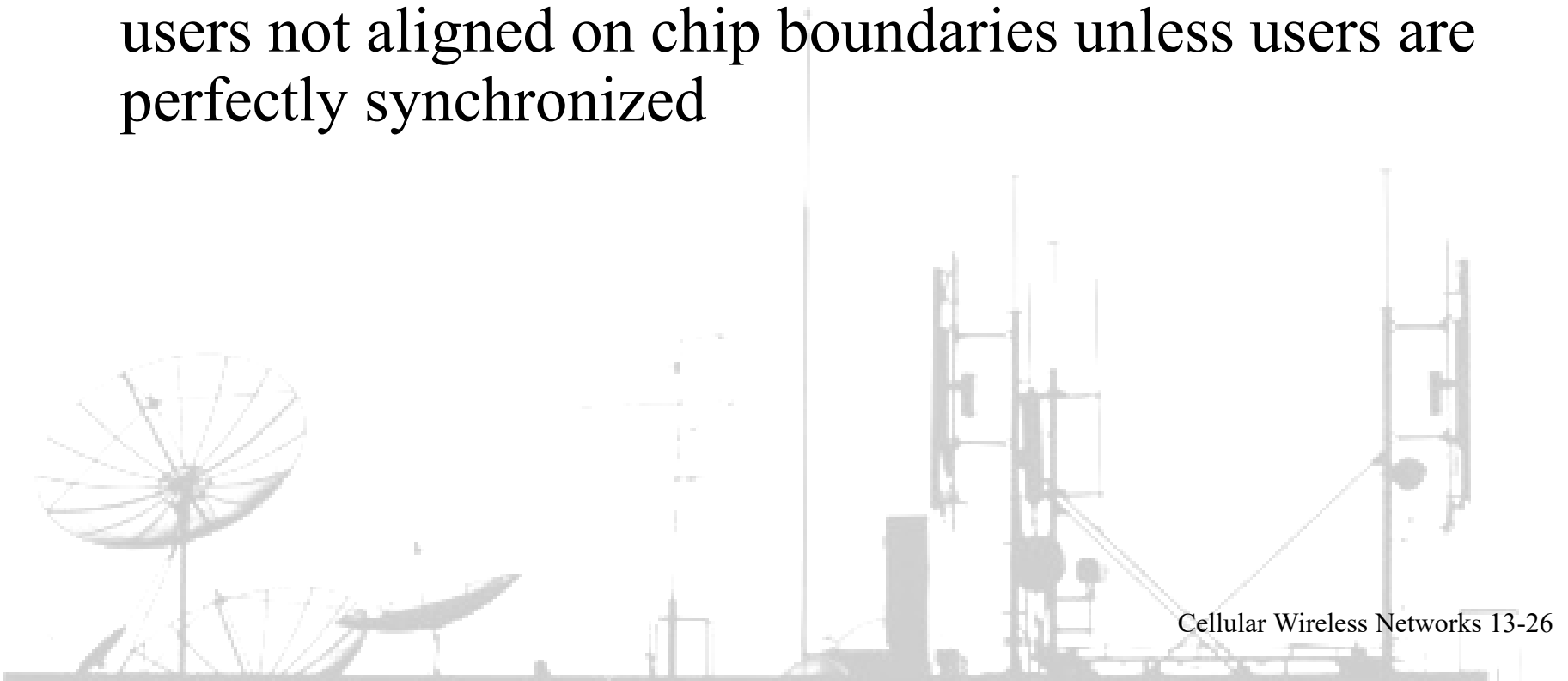


# ADVANTAGES OF CDMA FOR CELLULAR SYSTEMS

- Multipath resistance – chipping codes used for CDMA exhibit low cross correlation and low autocorrelation
- Privacy – privacy is inherent since spread spectrum is obtained by use of noise-like signals
- Graceful degradation – system only gradually degrades as more users access the system
- Frequency diversity – frequency-dependent transmission impairments have less effect on signal

# MOST IMPORTANT DRAWBACK OF CDMA CELLULAR

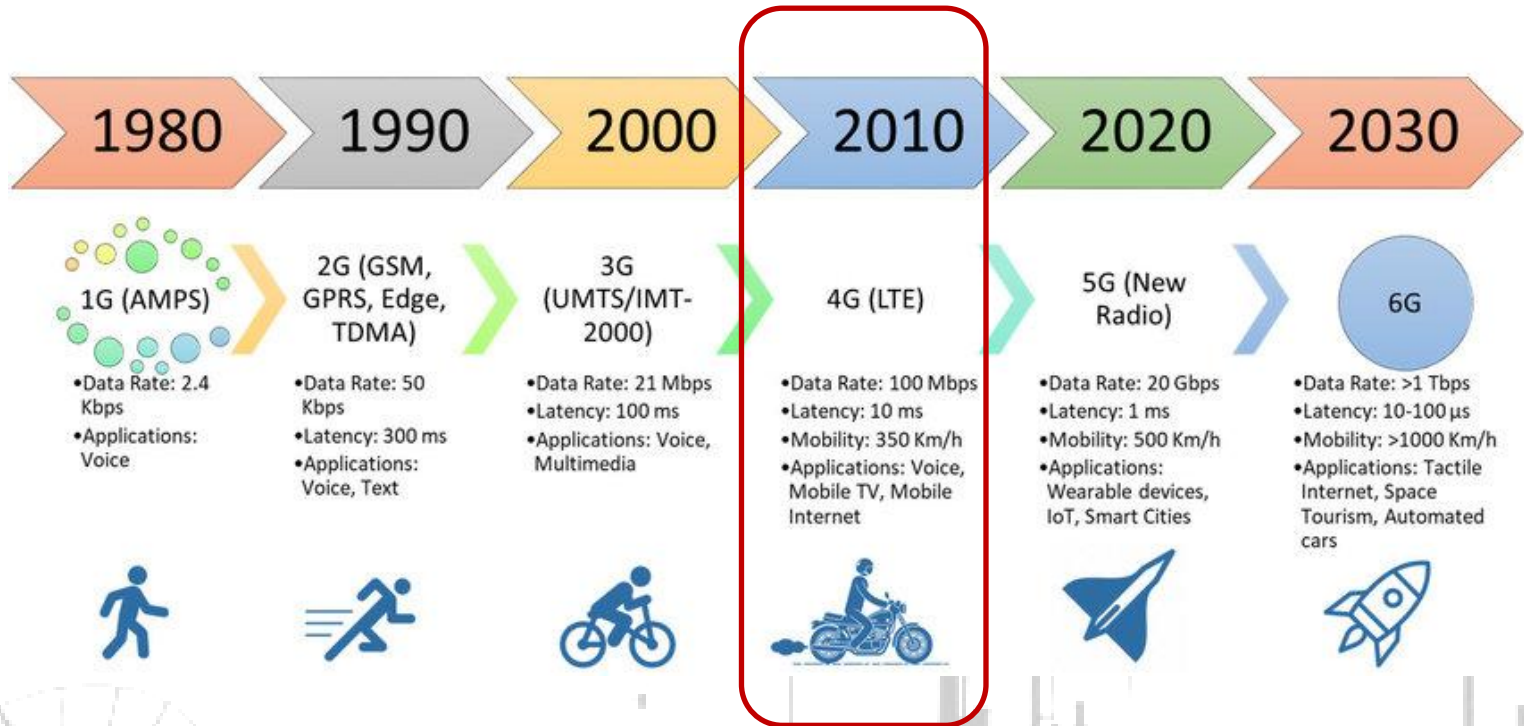
- Self-jamming – arriving transmissions from multiple users not aligned on chip boundaries unless users are perfectly synchronized



# MOBILE WIRELESS CDMA DESIGN CONSIDERATIONS

- RAKE receiver – when multiple versions of a signal arrive more than one chip interval apart, RAKE receiver attempts to recover signals from multiple paths and combine them
  - See Chapter 9
- Soft Handoff – mobile station **temporarily connected to more than one base station** simultaneously
  - Requires that the mobile acquire a new cell before it relinquishes the old
  - More complex than hard handoff used in FDMA and TDMA schemes

# 4G



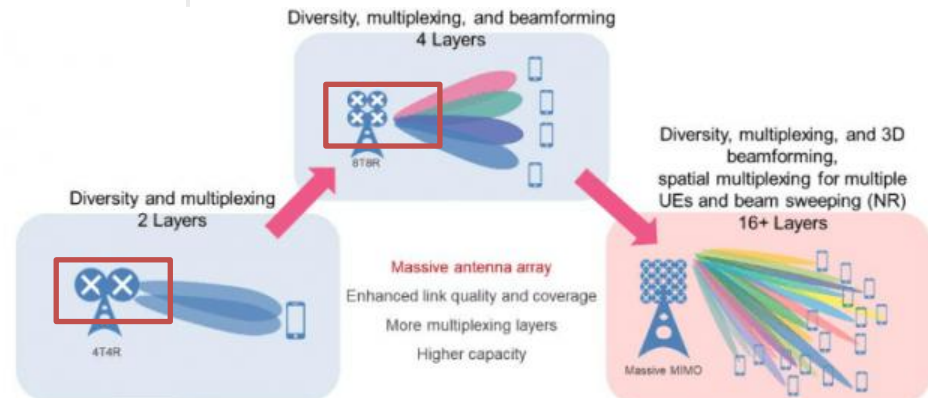
[https://www.researchgate.net/figure/Wireless-Communication-Evolution\\_fig1\\_353039842](https://www.researchgate.net/figure/Wireless-Communication-Evolution_fig1_353039842)

**MIMO**

**Massive MIMO**

# MIMO (MULTIPLE INPUT MULTIPLE OUTPUT)

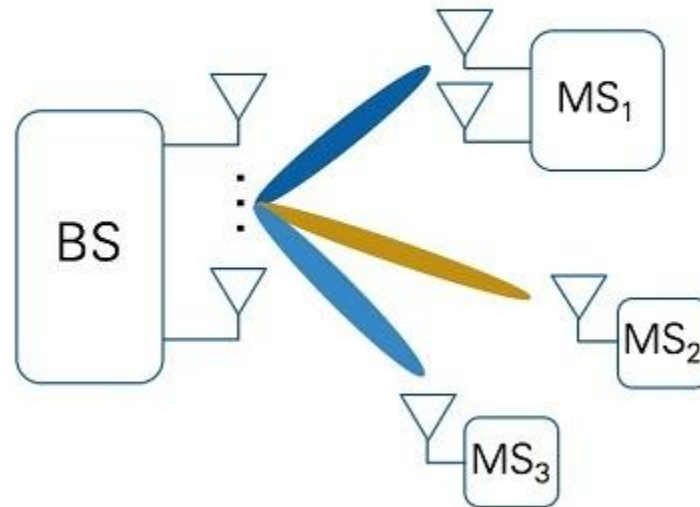
- MIMO is a wireless communication technology that uses multiple antennas at both the transmitter and receiver to improve data transmission speed and reliability.
- Introduced in 4G LTE



<https://www.5gworldpro.com/blog/2022/04/17/evolution-from-mimo-to-massive-mimo/>

# DISCUSSION TIME III

**How does MIMO improve wireless communication performance?**



# MULTIPLE INPUT MULTIPLE OUTPUT (MIMO) ANTENNAS

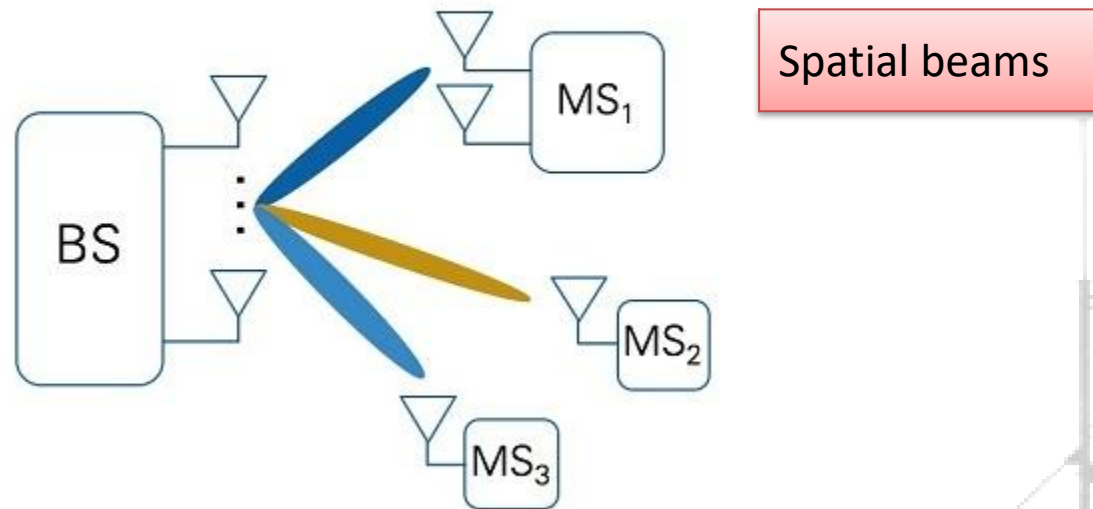
- Use MIMO antennas for
  - Beamforming – Signals can be focused **in a specific direction** for stronger coverage and less interference.
  - Diversity – Multiple antennas receive slightly different versions of the same signal
  - Multiple streams – parallel data streams
  - Multi-user MIMO – The base station can direct **different beams to different users** at the same time, increasing total network capacity

Increases throughput, signal quality, spectral efficiency, diversity, ...

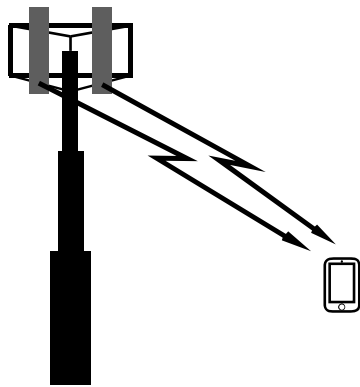
# MULTI-USER MIMO

- Users may share the **same frequency and same time**
- Separated by **spatial beams**
- Base station uses **multiple antennas** to create different directional beams for each user

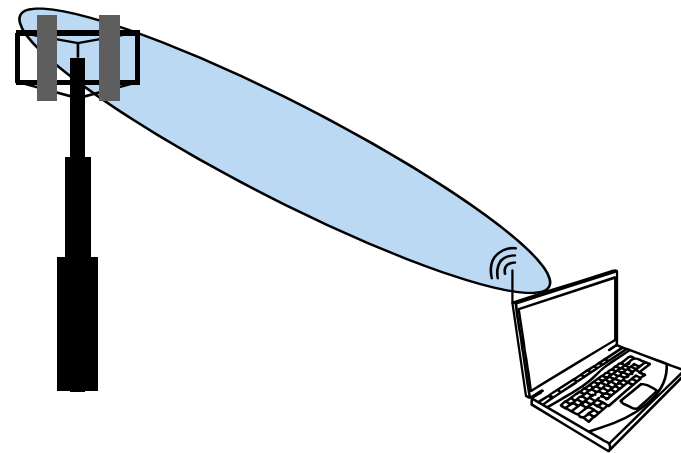
MU-MIMO



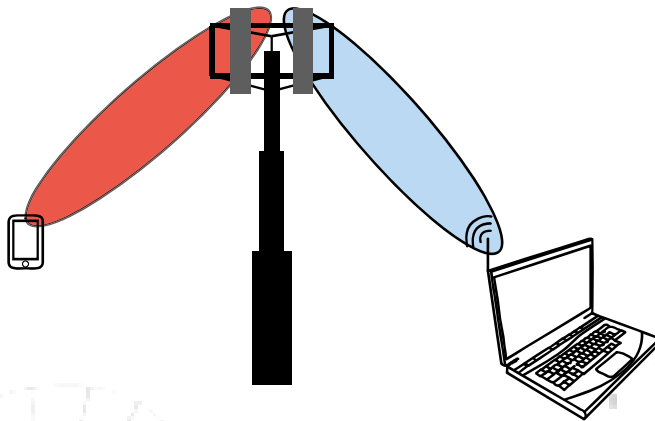




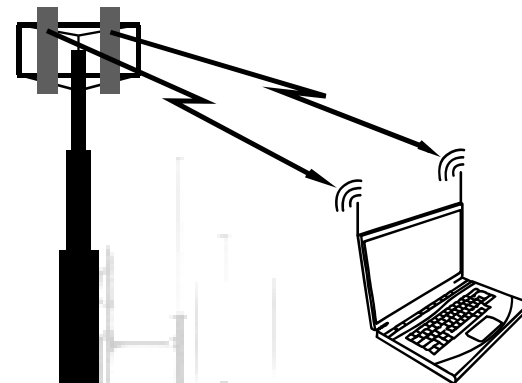
Diversity for improved system performance



Beam-forming for improved coverage  
(less cells to cover a given area)



Spatial division multiple access  
("MU-MIMO") for improved capacity  
(more user per cell)

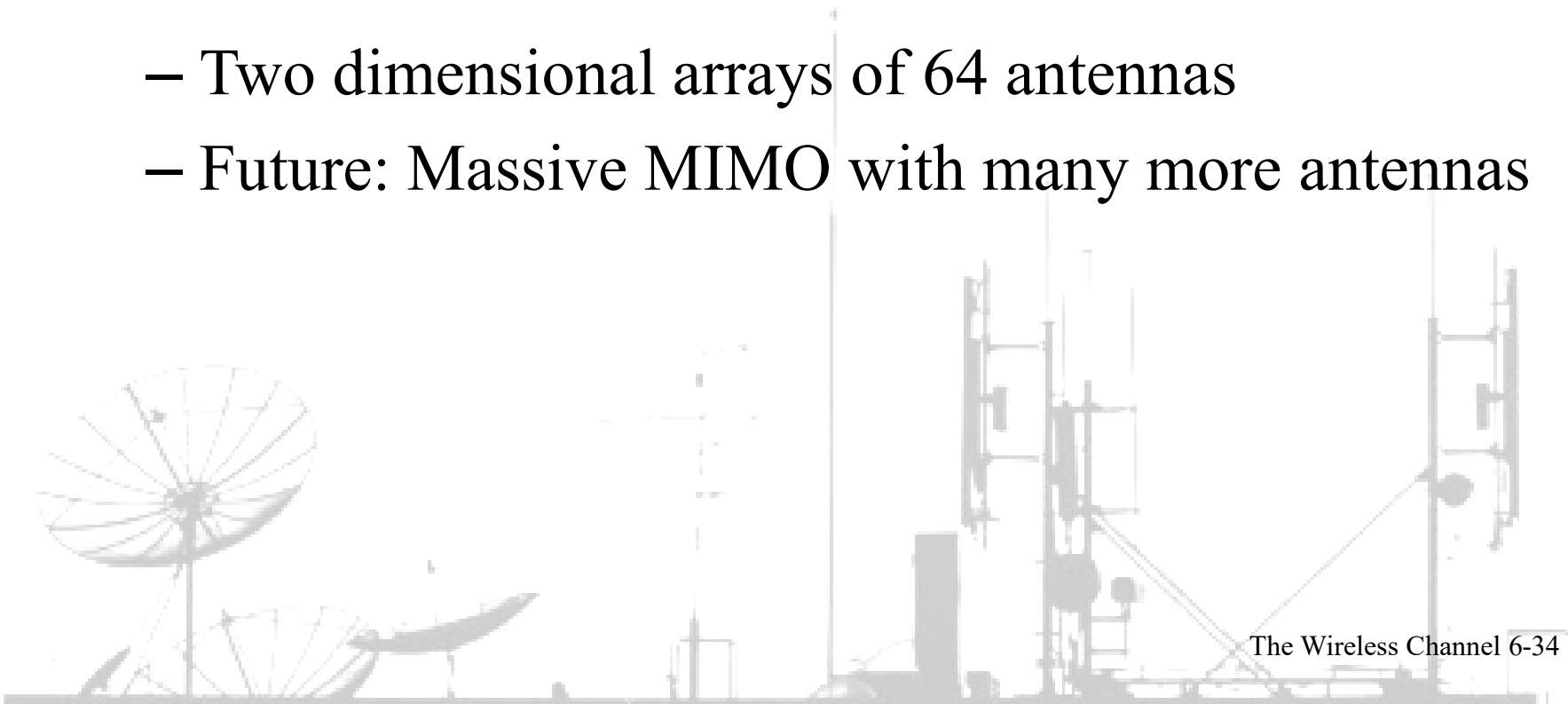


Multi layer transmission  
("SU-MIMO") for higher data rates  
in a given bandwidth

## 6.18 FOUR USES OF MIMO

# MULTIPLE INPUT MULTIPLE OUTPUT (MIMO) ANTENNAS

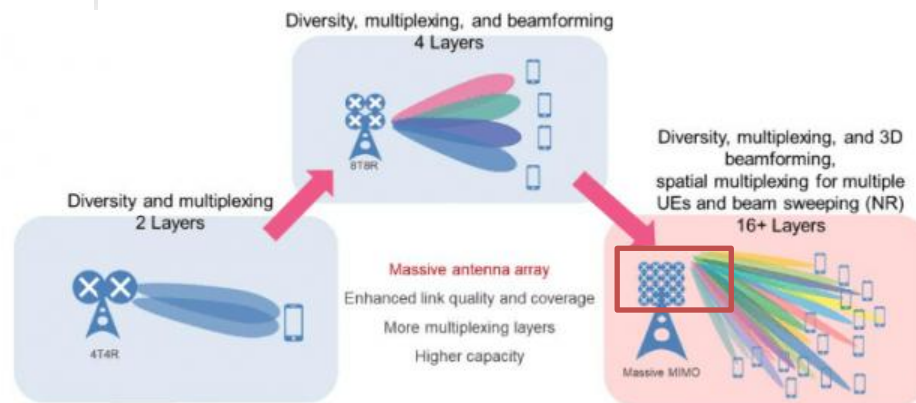
- Modern systems
  - $4 \times 4$  (4 transmitter and 4 receiver antennas)
  - $8 \times 8$
  - Two dimensional arrays of 64 antennas
  - Future: Massive MIMO with many more antennas



# MASSIVE MIMO

**Massive MIMO** extends the concept of MIMO by using **dozens or even hundreds of antennas** at the base station to serve many users **simultaneously and more efficiently**.

- A key enabling technology in **5G**
- Uses **advanced beamforming** to focus energy toward specific users/devices
- Greatly enhances:
  - **Capacity**
  - **Coverage**
  - **Energy efficiency**



<https://www.5gworldpro.com/blog/2022/04/17/evolution-from-mimo-to-massive-mimo/>

**QUESTIONS?**

