

Name	Bodey Royce Baker
Date of Birth	5th October, 1984
Citizenship	Australian
Email	bodeybaker@gmail.com
Phone	+82 10 6589 1006
Location	Seoul, South Korea

Skills

Programming	Java, Python, C (Highly Proficient) JavaScript, HTML, CSS, MySQL, C++, C#, MATLAB (Proficient)
Tools	Git, SVN
Familiar Platforms	Stellaris microcontrollers, .NET, Gumstix (OMAP3430)
Theory	Algorithms, Computer Vision, Visualisation, Parallel Computing, Artificial Intelligence (AI), MultiAgent Systems (MAS)
Engineering	Robotics, Embedded Systems
Mathematics	Linear Algebra, Multi-Variable Calculus, Probability, Statistics, Control Theory
Operating Systems	Linux, UNIX, Mac OS X, Windows 7/8

Experience

English Teacher	Mar 2013 - Jan 2014 Korea
<ul style="list-style-type: none"> • Taught English, art and science; planned classes; home room teacher. • Free time: Java program to parse twitter data; Python and javascript program to parse natural language from the internet; Studied algorithms and design patterns. 	
Software Engineer	Jul 2010 - Jul 2012 Cyber Technology Australia
<ul style="list-style-type: none"> • Implemented the ground control manager for controlling and configuring UAVs in Java that networked with the ground control server. • Ported the ground control manager to HTML, JavaScript & PHP. • Designed and wrote the firmware for our peripheral devices and modified their boot loaders using C and the Code Sourcery toolchain. This required knowledge of UDP, CAN and reverse engineering of third party bus protocols. • Prototyped / analysed data in Python and C#. 	
Undergraduate Engineer	May 2009 - Jun 2010 JRB Engineering Australia
<ul style="list-style-type: none"> • Processed data in Python to ensure vehicles met vibration requirements. • Improved the pattern matching algorithm for brake pad detection using Python. • Wrote Visual C# Visualisation software to highlight issues in current software. • Improved Visual C++ program to remove noise from point cloud data. 	
Assistant English Teacher	May 2008 - Feb 2009 W5 Staff Services Japan
<ul style="list-style-type: none"> • Taught English to primary and junior high school students. • Duties: planning lessons; teaching; communicating with students. • Skills: teaching; public speaking; motivating; integrating into cultures. 	
Undergraduate Engineer	Jan 2008 - Mar 2008 JRB Engineering Australia
<ul style="list-style-type: none"> • Visualised the output of log files using Visual Studio with C++. • Created dynamic libraries for data processing routines in Windows • Modelled parts for a road rail vehicle using Autodesk Inventor. 	
Research Assistant	Aug 2007 - Jan 2008 Centre for Exploration Targeting University of Western Australia
<p>Studied the feasibility of using Amira to process 3D data sampled from rock samples to analyse their composite structure and visualise the segmented data using a 3D projector for better data exploration.</p>	
Research Assistant	Dec 2006 - Dec 2007 Centre for Exploration Targeting University of Western Australia
<ul style="list-style-type: none"> • Researched an algorithm to analyse the directional variation of roughness of a rock surface from 3D geometric data using MPI for C. • Skills: visualisation; parallel computing; algorithm design. • Eventuated in a paper. 	

Education

Bachelor of Engineering (Mechatronics) - The University of Western Australia

Thesis: *Developing a stand alone wireless sensor network for damage detection using the impedance method*

This project required changing the platform of an active damage detection system from large and expensive laboratory equipment to a cheaper and smaller embedded platform that is more applicable to the field. This involved cross-compiling for an embedded platform using OpenEmbedded, user and kernel level code, some circuit design and mathematical analysis of sensor readings.

Skills: Cross-compiling; embedded software; kernel level development; linux architecture; hardware; SPI.

Units with distinction: Algorithms, Software Engineering Design, Object Oriented Programming, Embedded Systems, Robotics and Automation, Real-time Distributed Computer Systems, Computer Architecture, Operation Systems, Mechatronics Systems, Advanced Control Engineering

Computer Science with Honours - The University of Western Australia

Thesis: *Strategy specification for teamwork in robot soccer*

Researched planning in multi-agent systems where a team of agents have a common goal, are being hindered by other agents, only have a limited view of the world, and due to time constraints not all team members can be informed of the planned solution but they must still co-ordinate in a reasonable manner.

Skills: Algorithms; C++; Visual Studio.

GPA (WAM) 6.00 (74.13)

Units with high distinction: Computer Vision, Scientific Communication, Visualisation

Manjimup Senior High School

TER 95.55 percentile

TEE subjects Calculus, Applicable Mathematics, Physics, Chemistry, Geography, English

Scholarships and Prizes

2007: Top of the Computer Science honours unit “Scientific Communication”

2001: Institute of Engineers award for attaining a TEE score above 75% in:
Chemistry, Physics, Calculus and Applicable Mathematics.

2000: Olympic Torch Escort Runner

Publications

- B. Baker, K. Gessner, E.J. Holden, and A. Squelch, *Automatic detection of anisotropic features on rock surfaces*, Geosphere, Geological Society of America, (April 2008), 4(2):418-428
- B. Baker, M. Reynolds and W. Liu, *Strategy specification for teamwork in robot soccer*, PCAR '06: Proceedings of the 2006 international symposium on Practical cognitive agents and robots (New York, NY, USA), ACM Press, 2006, pp. 129–140.
- B. Baker, K. Gessner, E.J. Holden, and A. Squelch, *Automatic analysis and visualisation of rock surface roughness*, Deformation in the desert, Tectonics & Structural Geology, Geological Society of Australia, July 2007

Volunteer Activities

2007: President of the UWA Association of Mechatronics Engineers

2006: Social Engineer of the UWA Association of Mechatronics Engineers

2006: Vice-President of the UWA Computer Science Students Club

Interests

Soccer, Capoeira, Rock Climbing, Open Source Software, Machine Learning, Translation, Snow Boarding, Linux, Android, Travelling, Languages, Cultures.

Quotations

“Bodey worked very hard and long hours during his time at Cyber Technology. He assisted the CyberPilot Project by being innovative and thorough. His ability to plan and develop key process improvements has resulted in outcomes well ahead of expectations and lead times. I would recommend Bodey to anyone seeking a reliable, efficient and well informed engineer and team leader.”

Paul G. Dewar - *Chief Operating Officer - Cyber Technology*