



Bot-Ross

Robotics Project

Lecturer:
Professor Talebi

Team Members:
Pouria Alimoradpor - Kasra Hassani – Vaniya Malakzahedi
Mojtaba Dehghani Firouzabadi - Seyed Ahmad AmirAhmadi BabaHeydari



Our Team

Electronics and Mechanics

Programming and UX Design

Documentation

Coordinations



Our Team

Electronics and Mechanics

Kasra Hassani

Programming and UX Design

Pouria Alimoradpor

Documentation

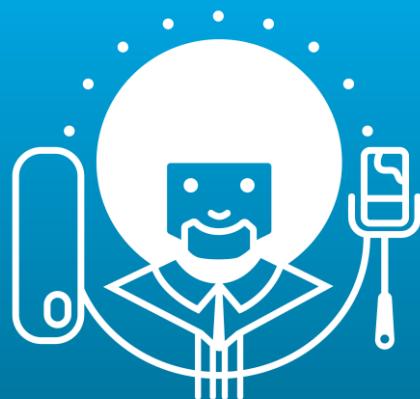
Vaniya Malakzahedi

Seyed Ahmad AmirAhmadi
BabaHeydari

Mojtaba Dehghani Firouzabadi

Coordinations

Vaniya Malakzahedi



Mechanic & Electronics

Full View

Servo Marker (End-Effector)

Up/Down (End-Effector)

Left/Right Platform

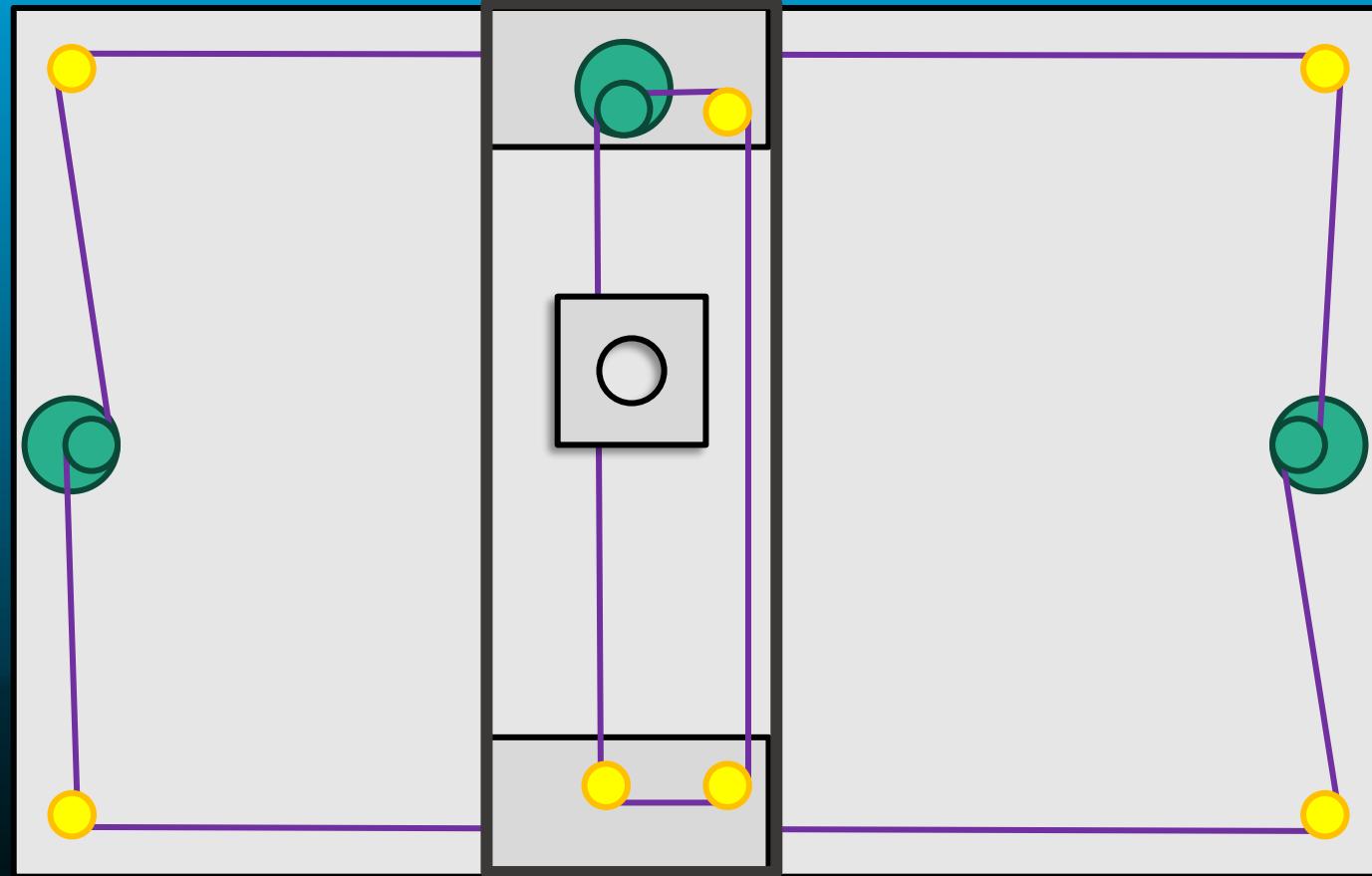
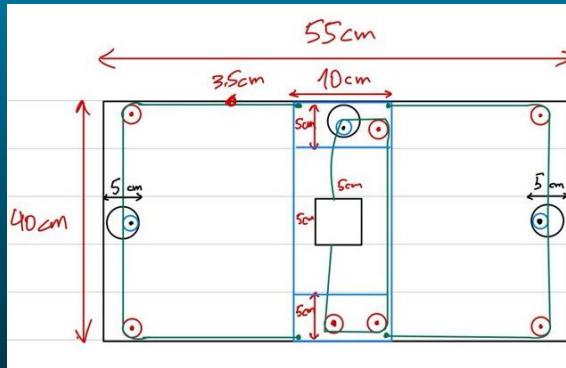
Servo Motor

Stepper Motor

Driver Motor

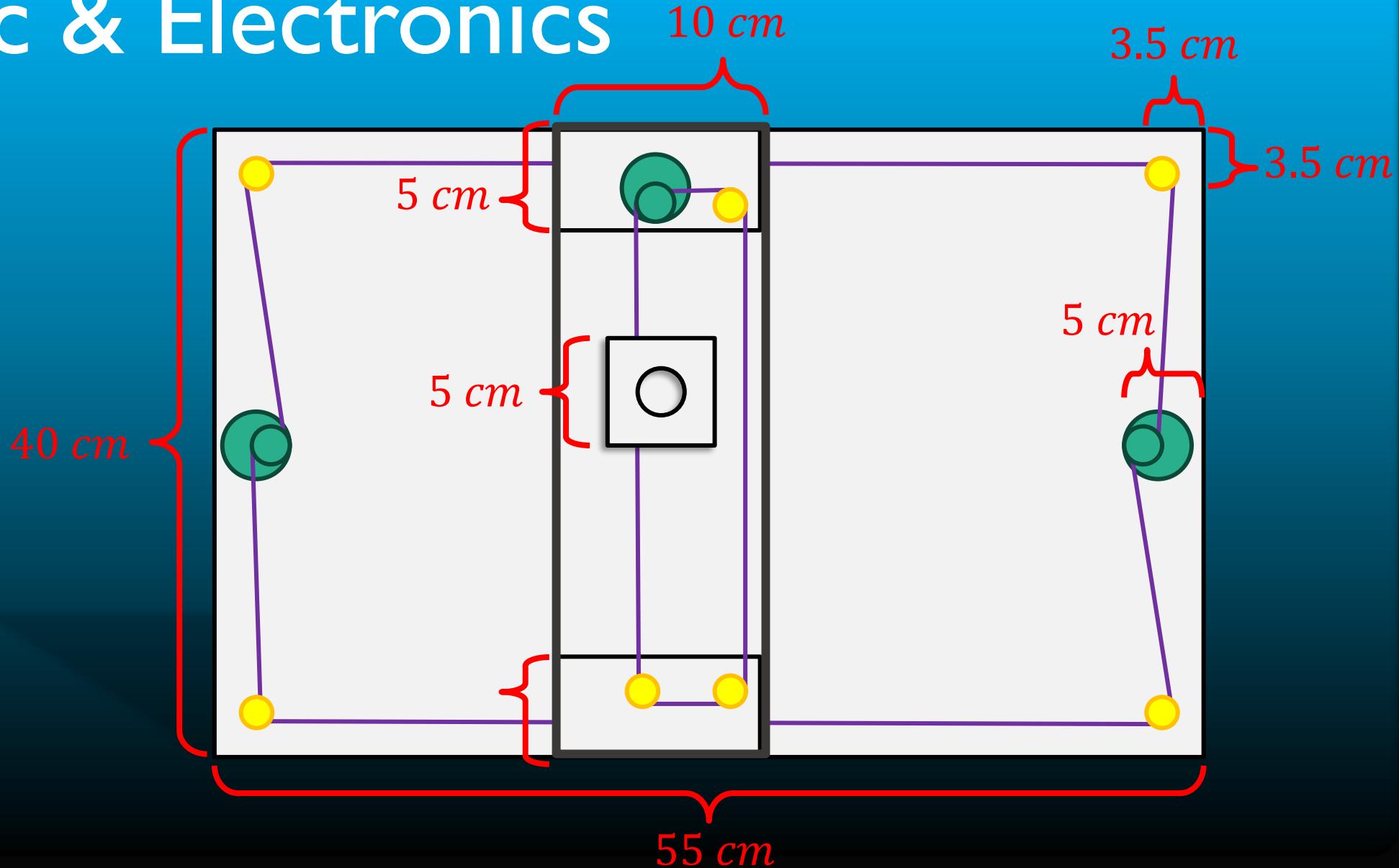
Mechanic & Electronics

Full View



Mechanic & Electronics

Full View



Left/Right Platform

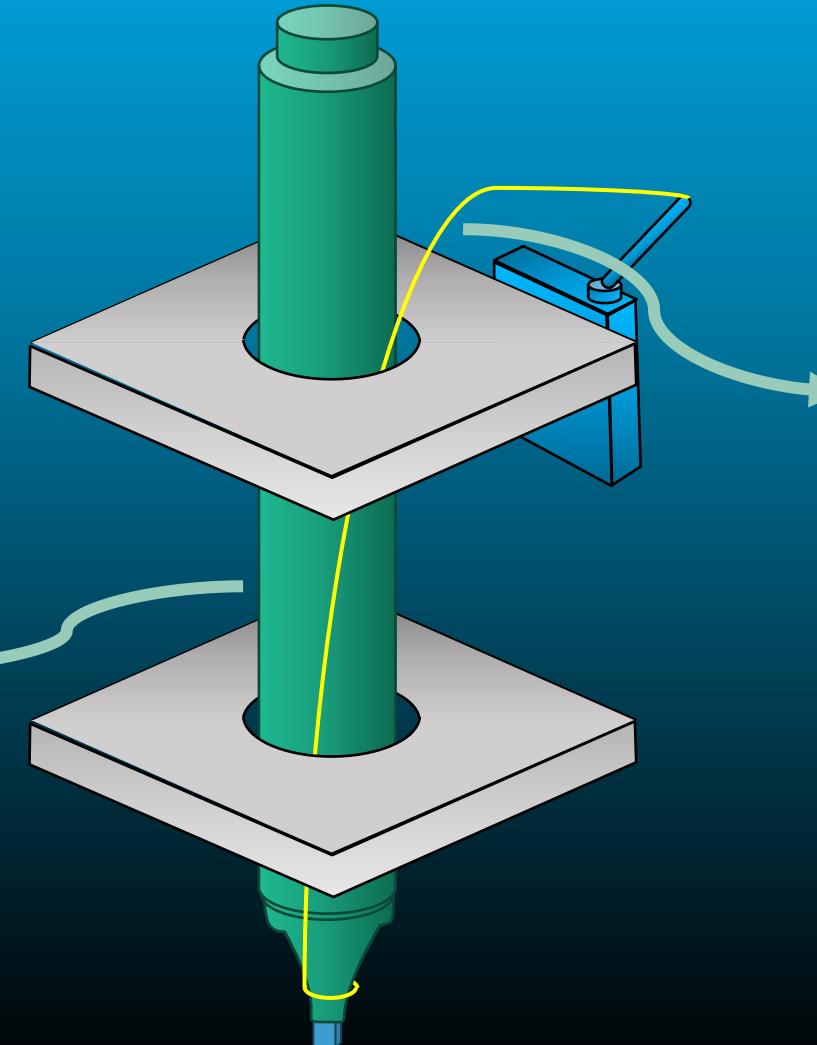
Up/Down (End-Effector)

Mechanic & Electronics

Servo Marker (End-Effector)

Full View

$$D = 2\text{cm} \Rightarrow P = \pi \times 2 \\ \approx 6.28 \approx 8\text{cm}$$



$$\text{len} = 10\text{cm} + 8\text{cm} = 18\text{cm}$$



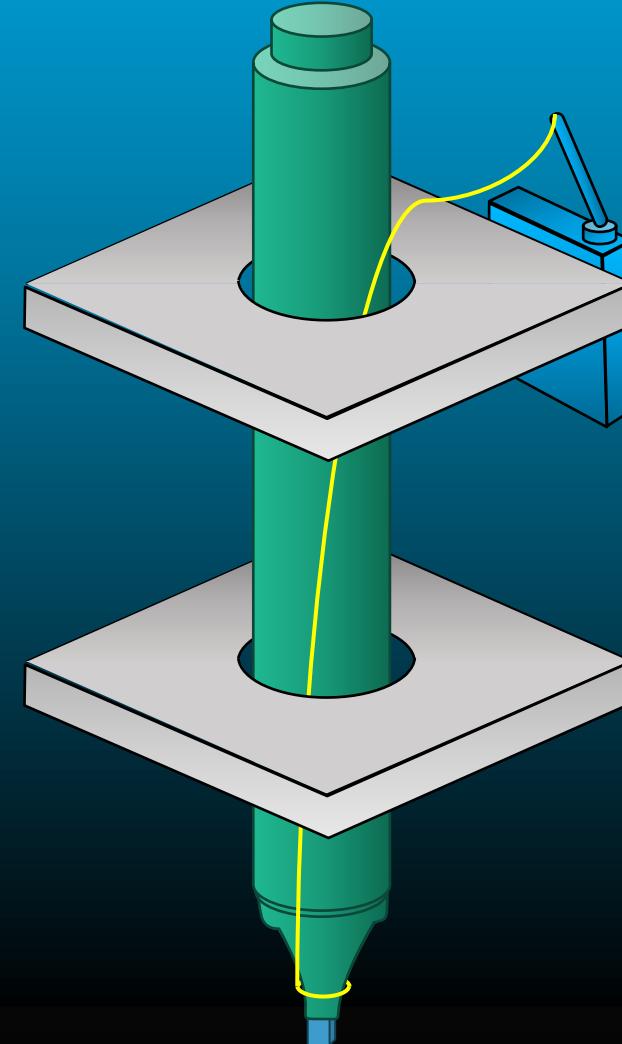
Left/Eight Platform

Up/Down (End-Effector)

Mechanic & Electronics

Servo Marker (End-Effector)

Full View



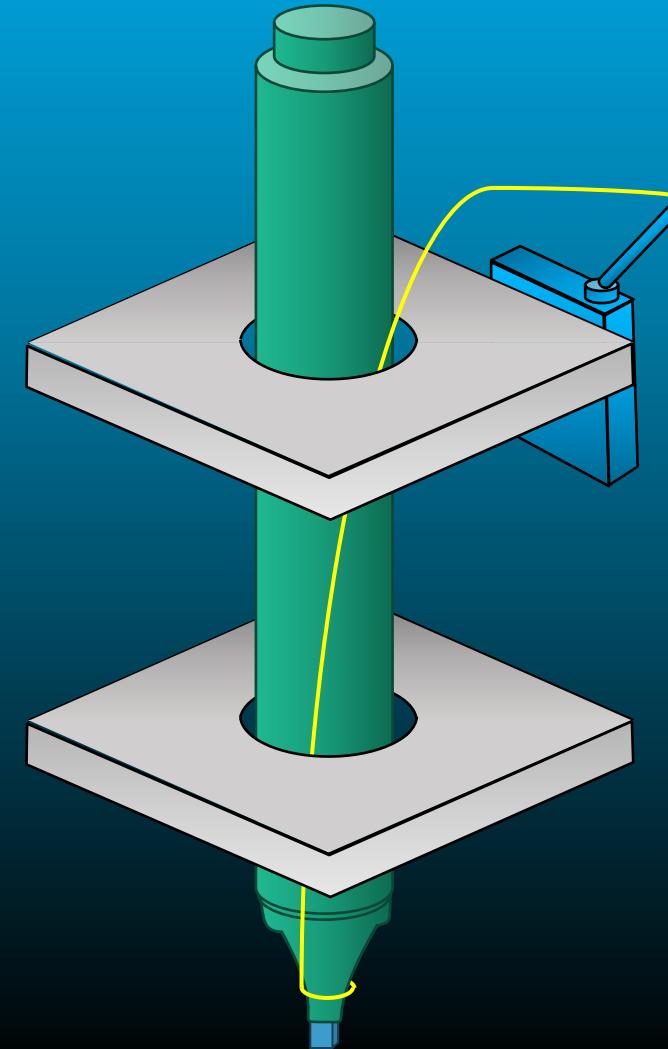
Left/Eight Platform

Up/Down (End-Effector)

Mechanic & Electronics

Servo Marker (End-Effector)

Full View



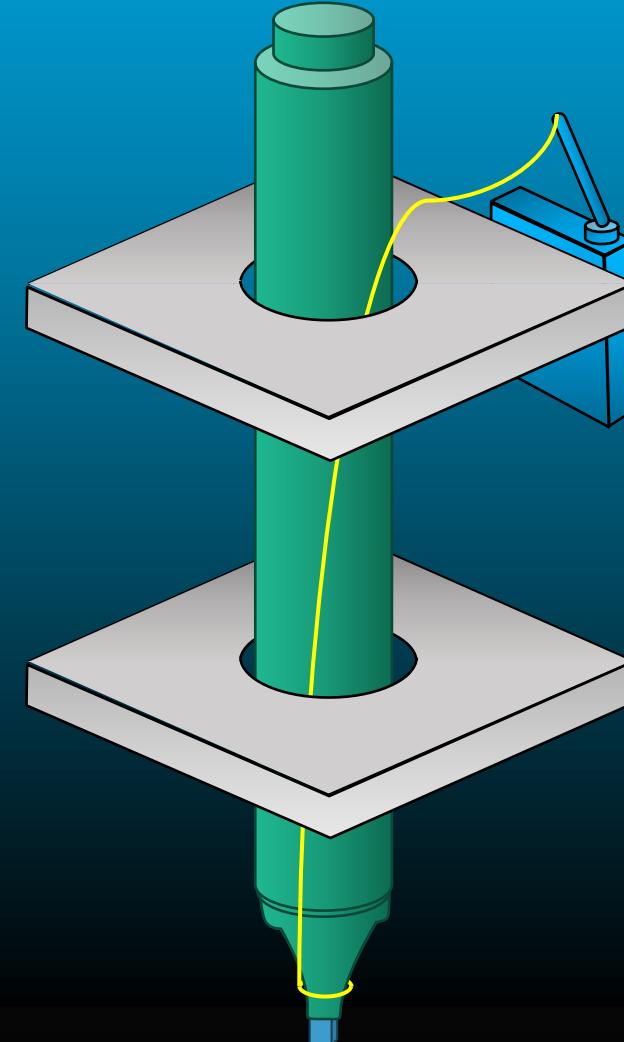
Left/Eight Platform

Up/Down (End-Effector)

Mechanic & Electronics

Servo Marker (End-Effector)

Full View



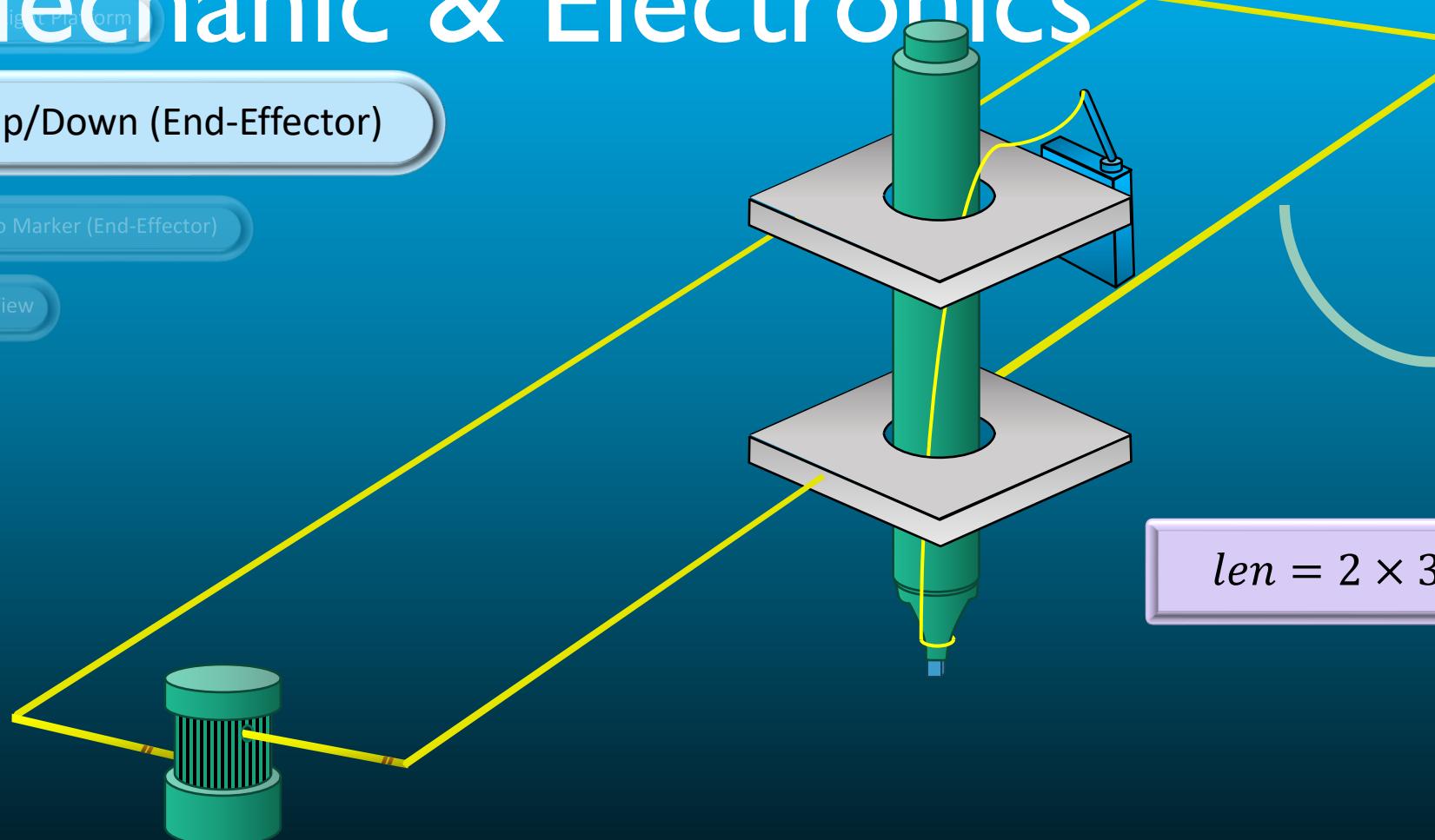
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



$$len = 2 \times 35 + 2 \times 5 + 20 = 100\text{cm}$$



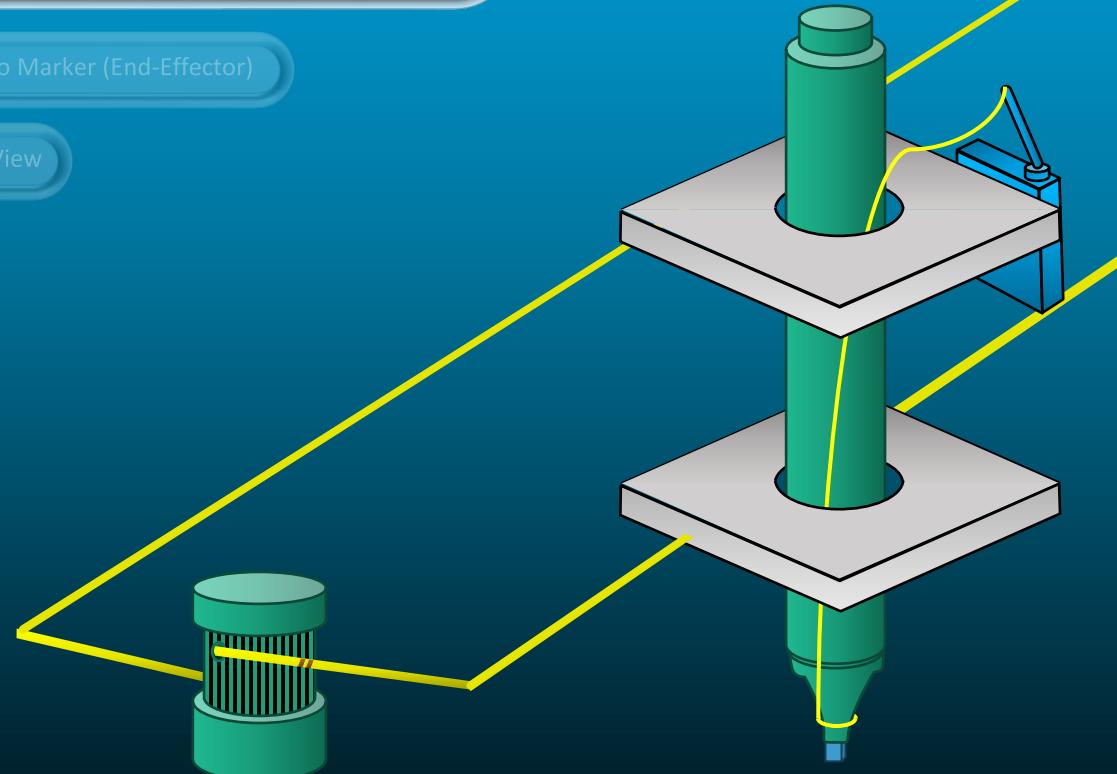
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



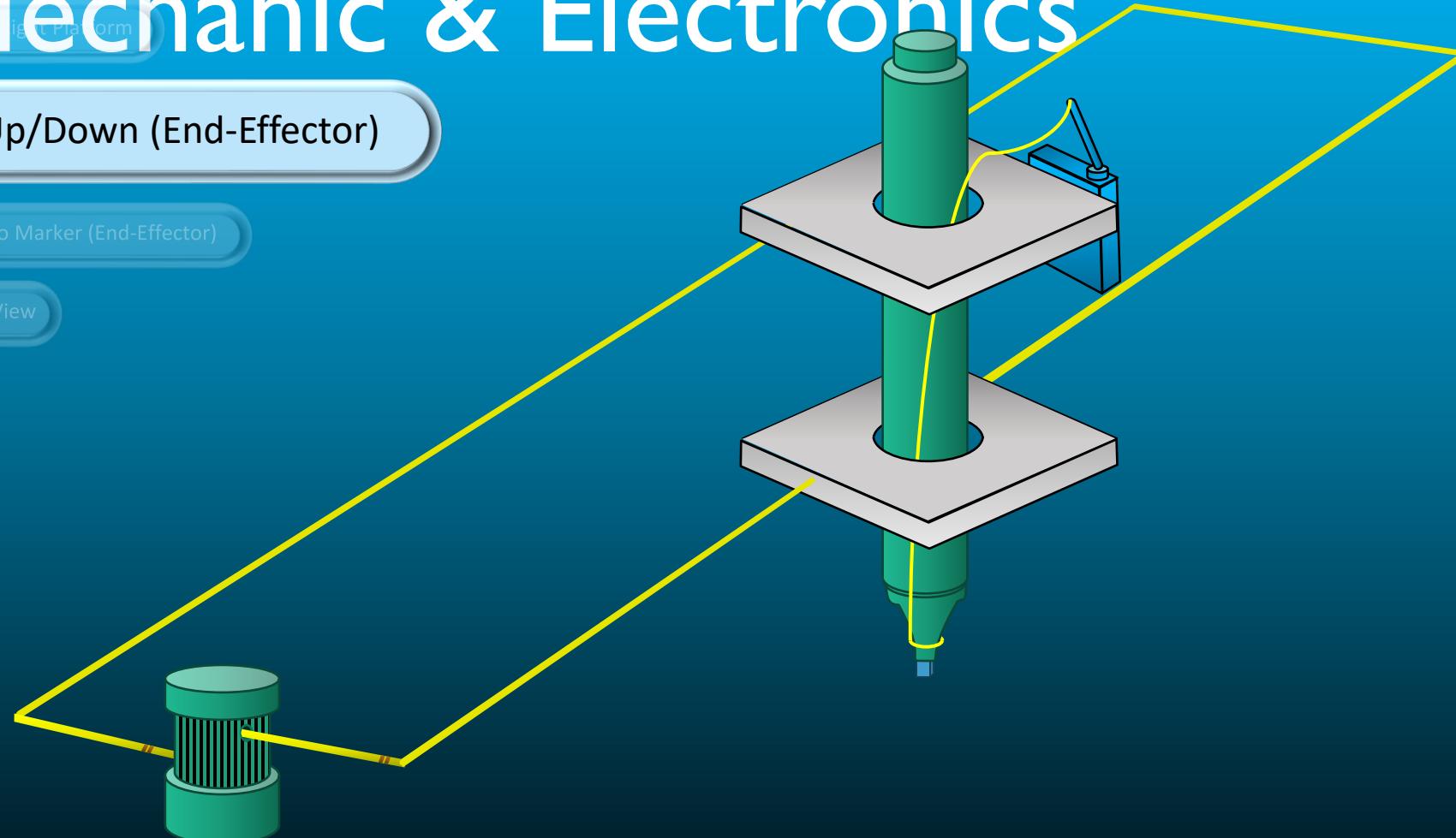
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



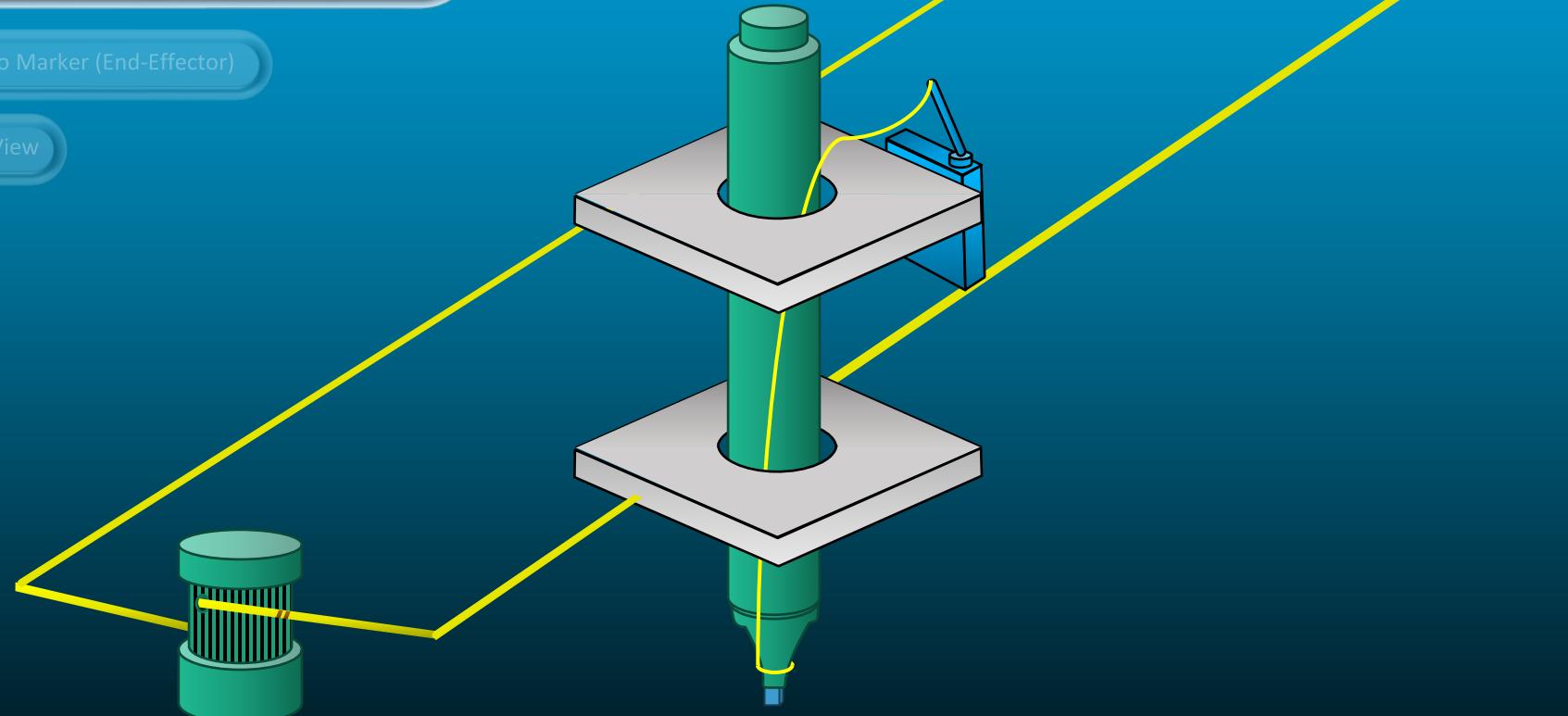
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Servo Motor

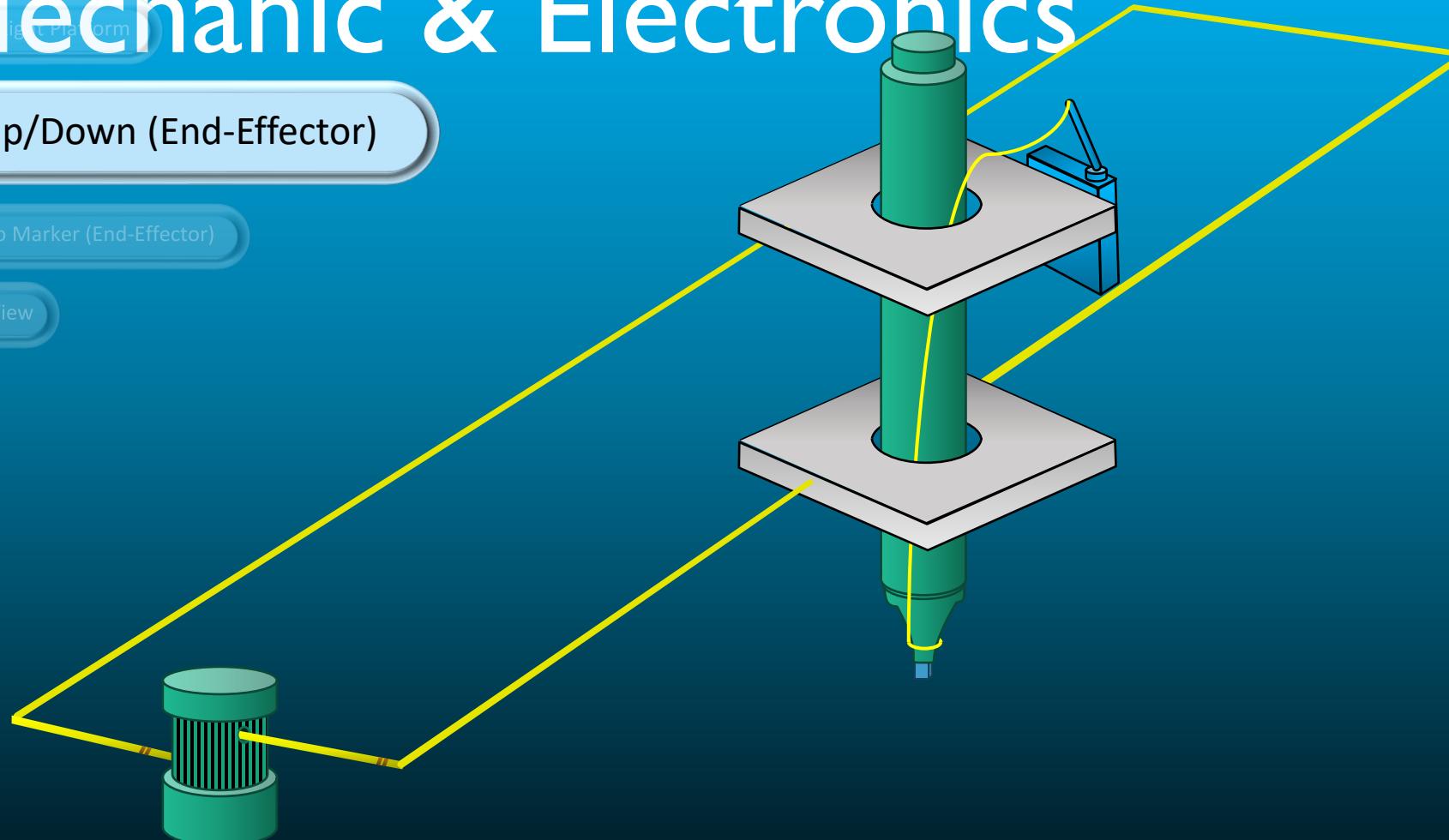
Left/Right Platform

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



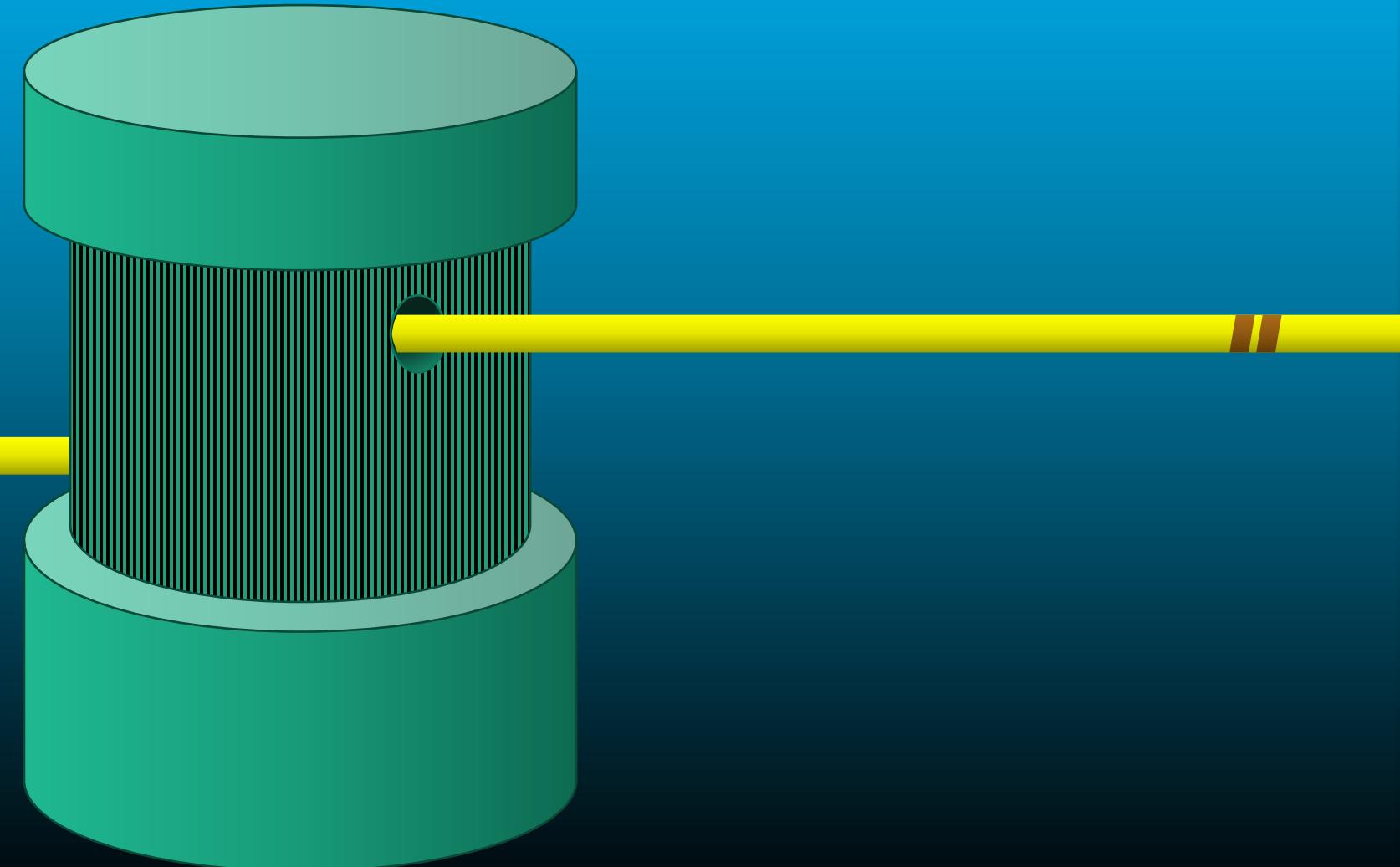
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



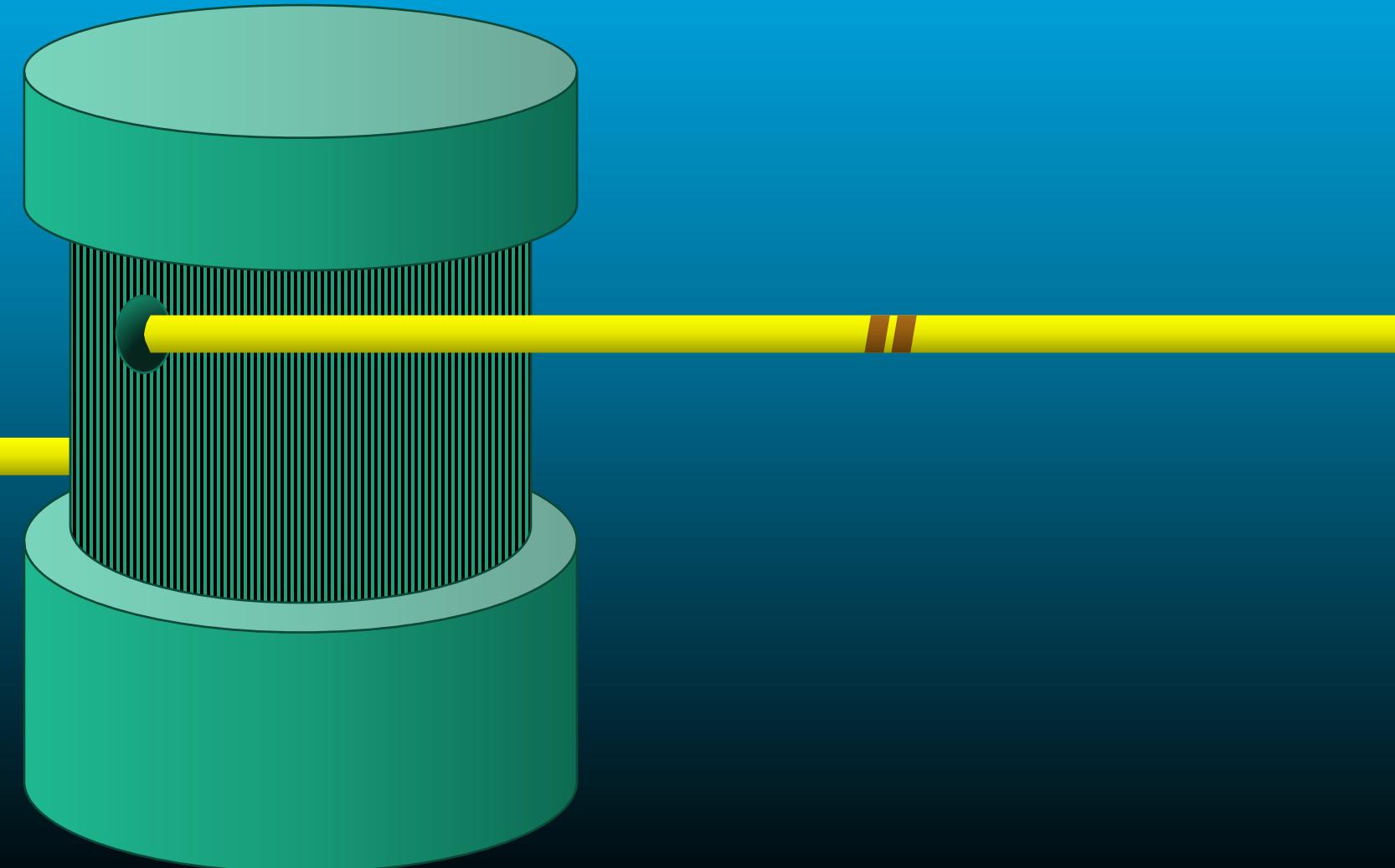
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



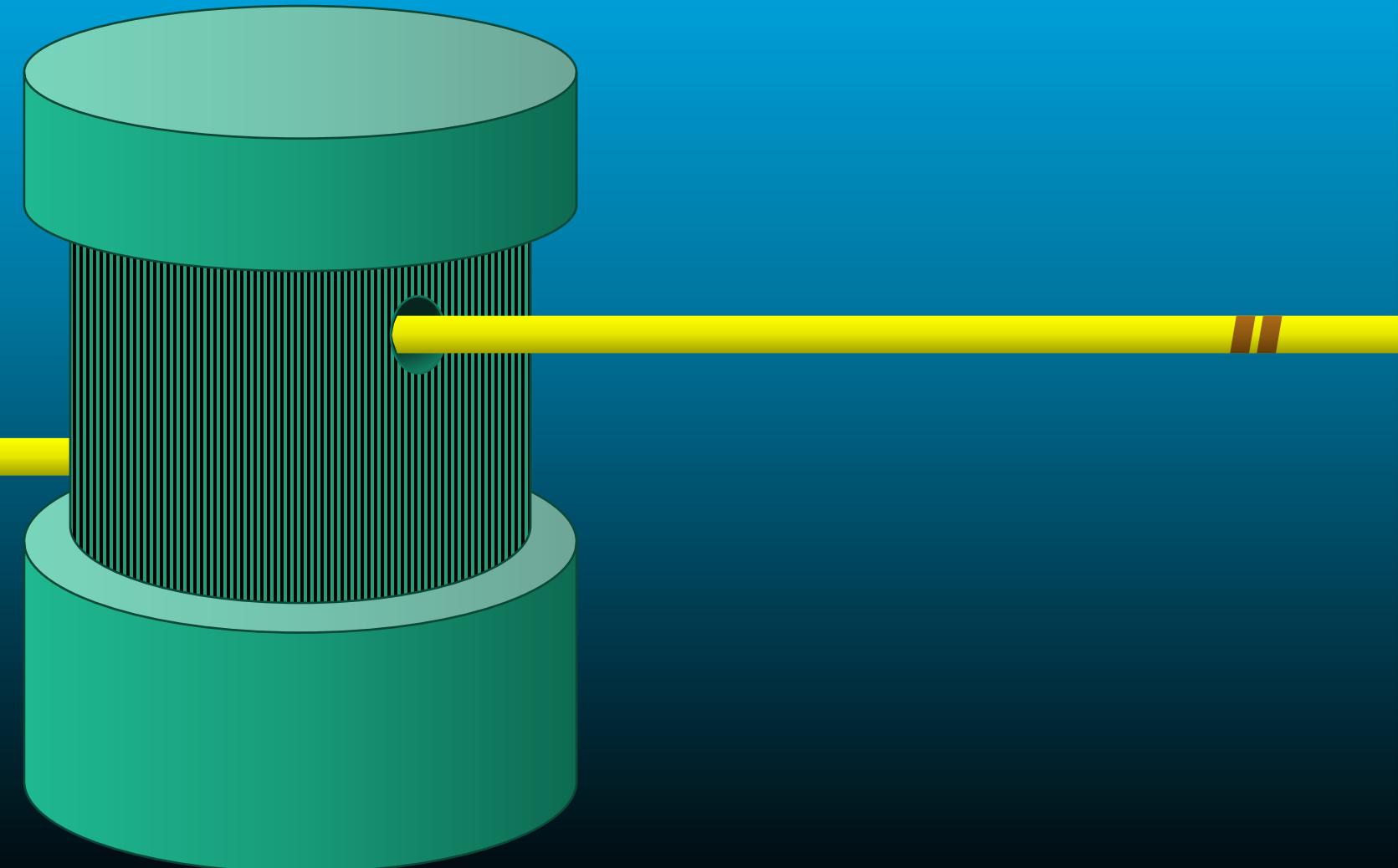
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



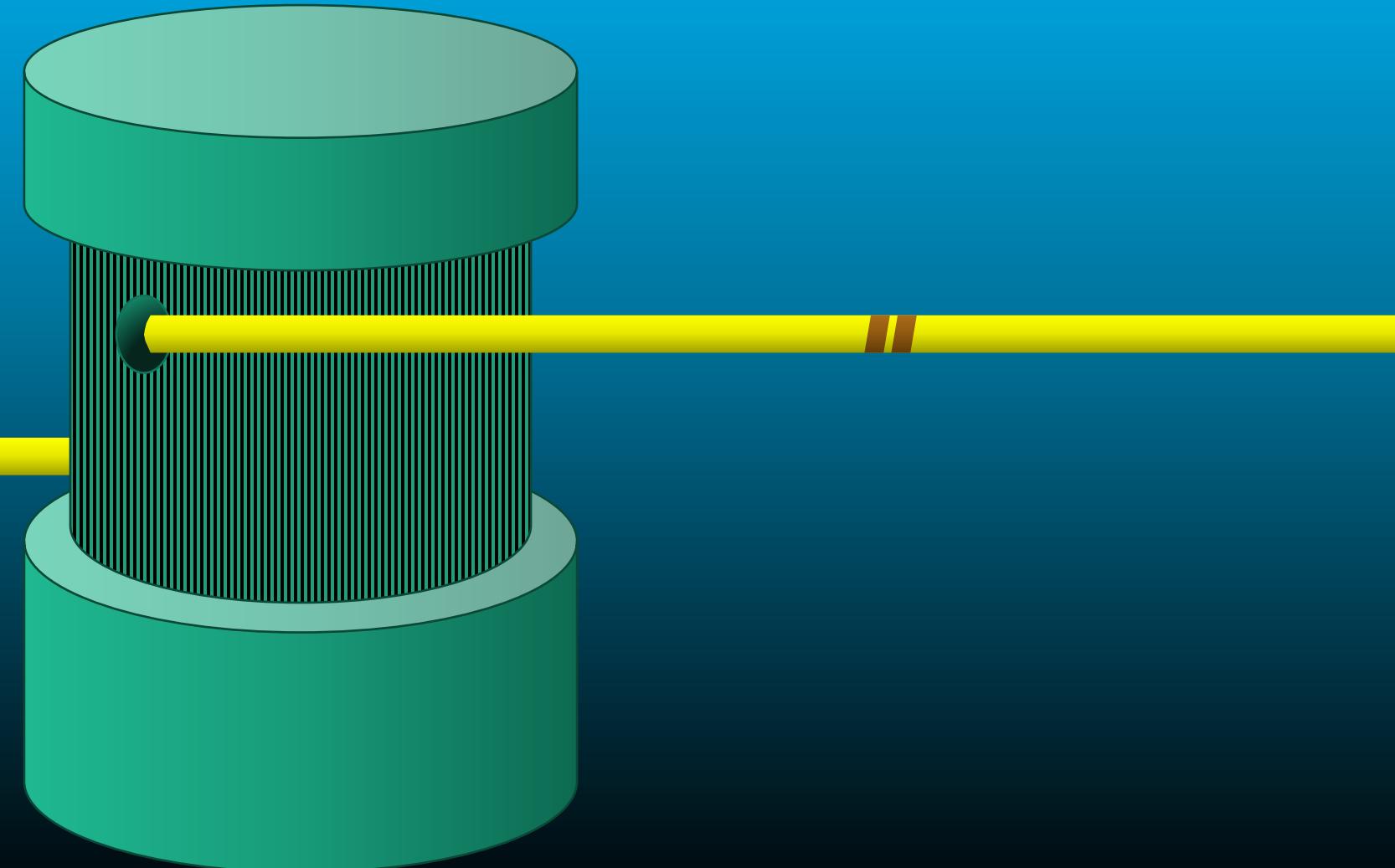
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



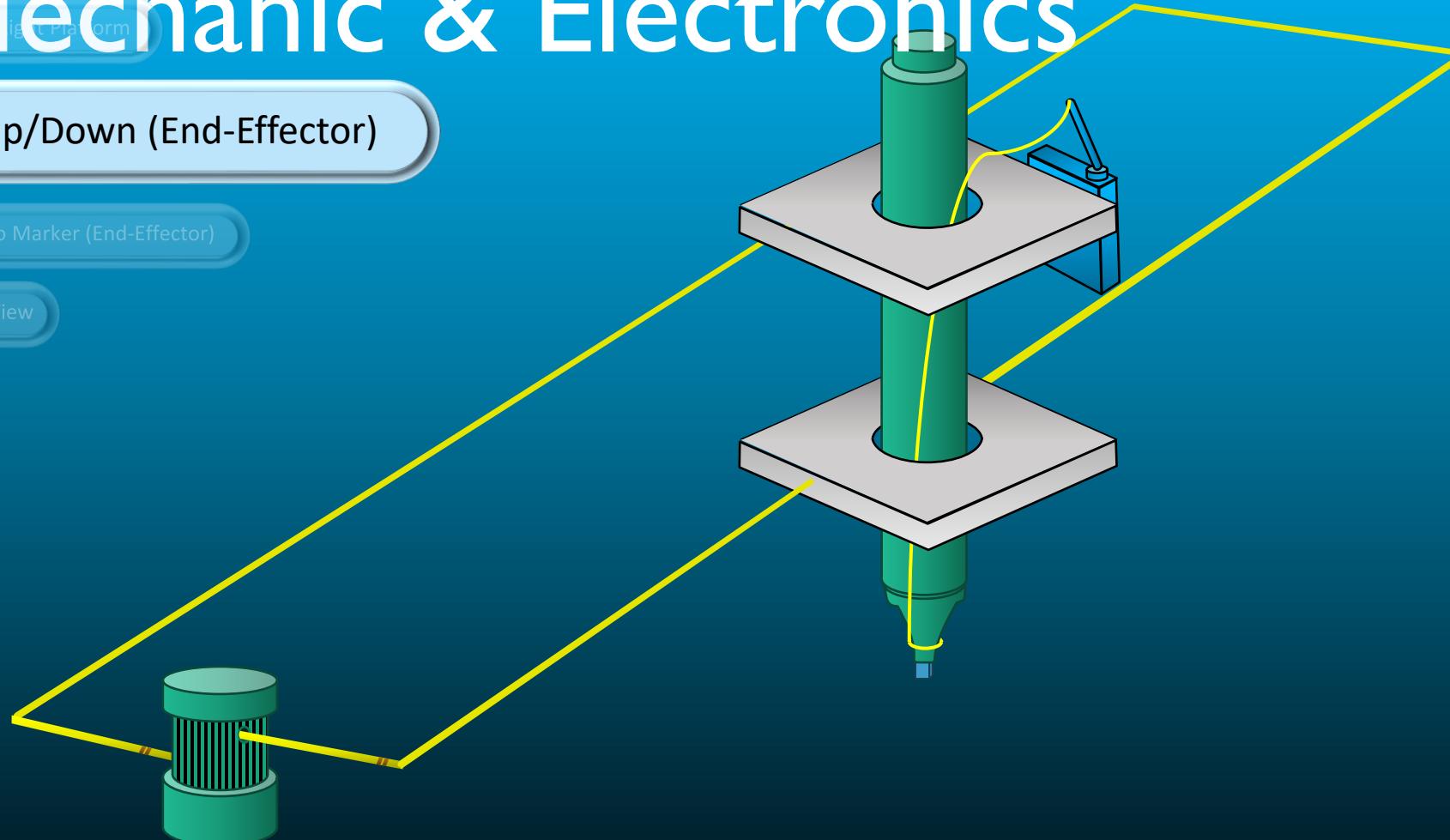
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



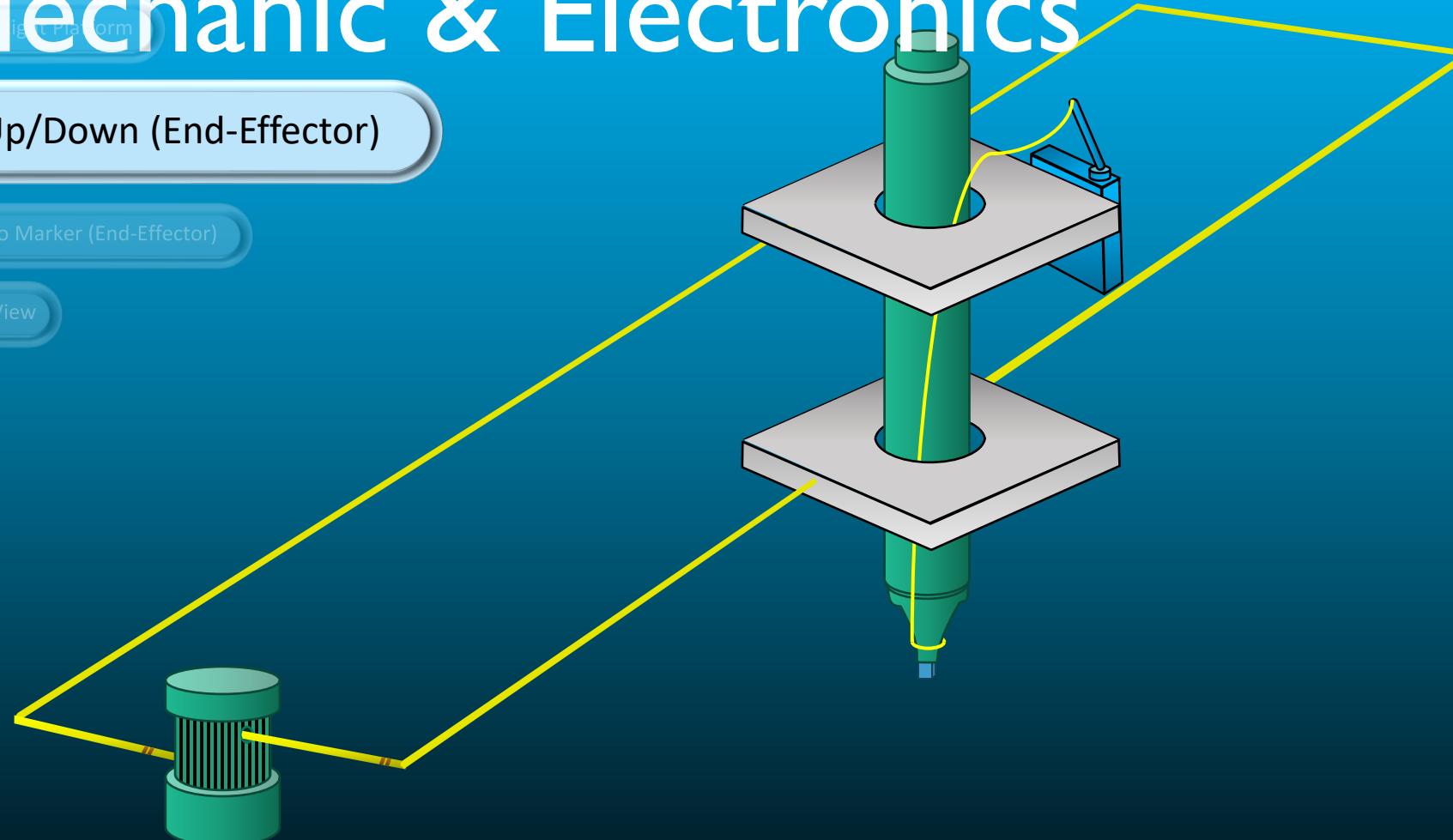
Servo Motor

Mechanic & Electronics

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Stepper Motor

Servo Motor

Left/Right Platform

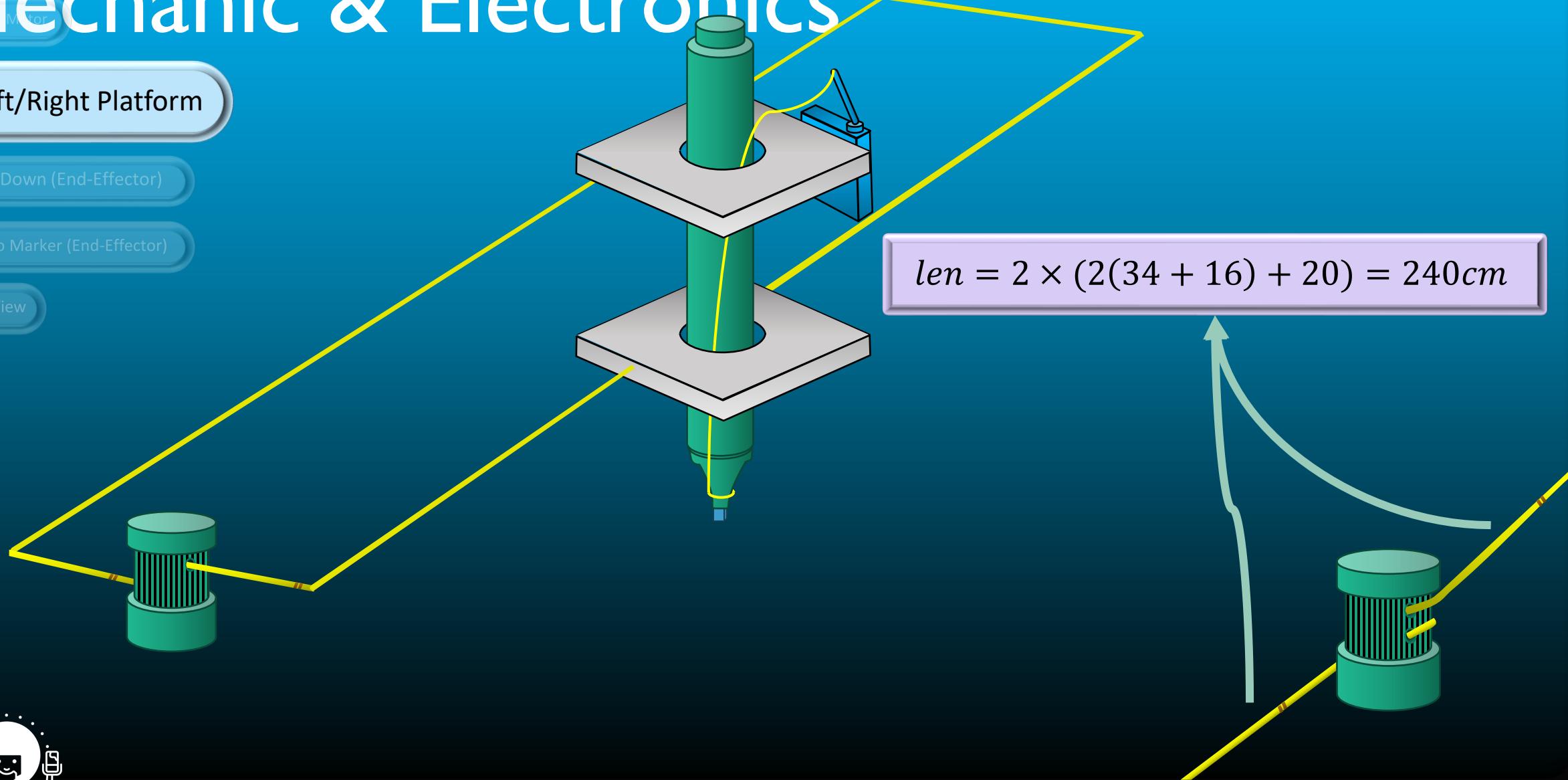
Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Mechanic & Electronics



Stepper Motor

Servo Motor

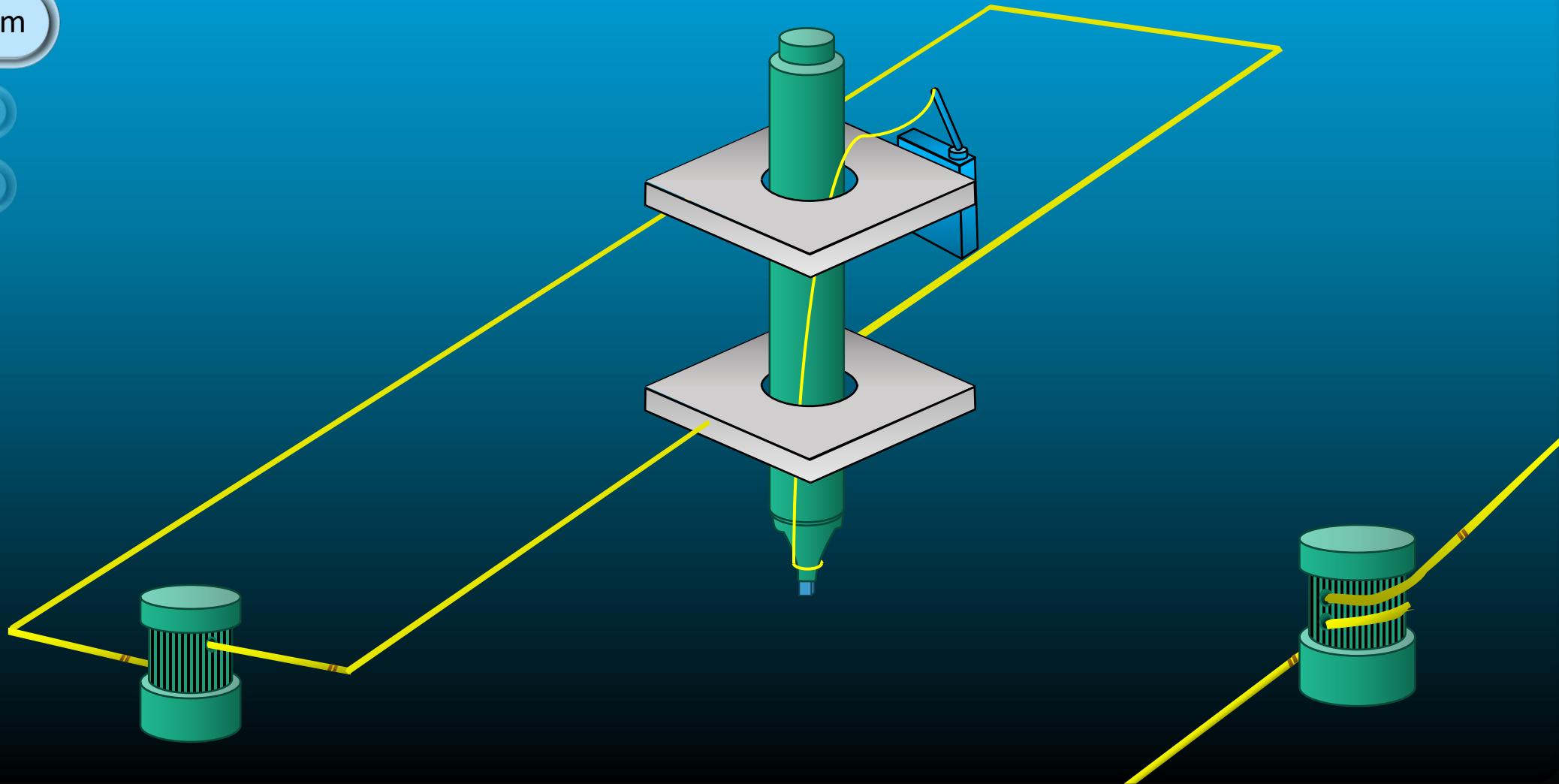
Mechanic & Electronics

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Stepper Motor

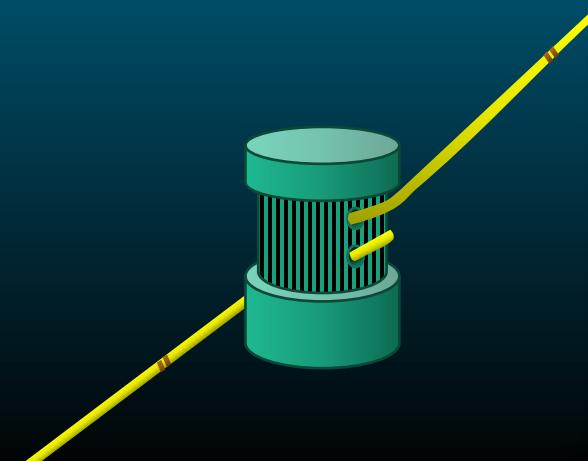
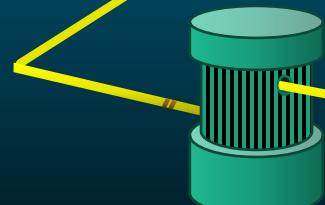
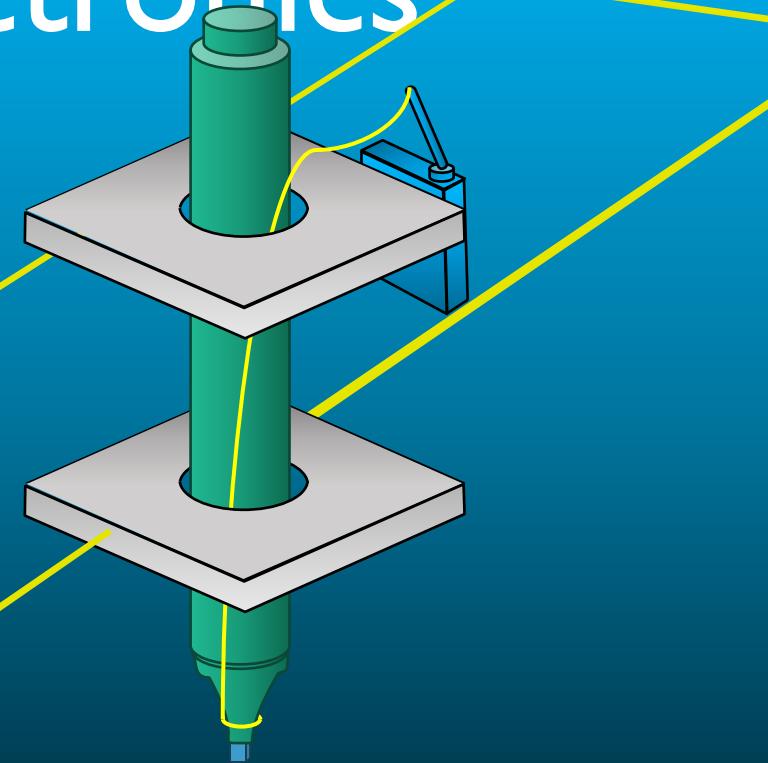
Mechanic & Electronics

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Stepper Motor

Servo Motor

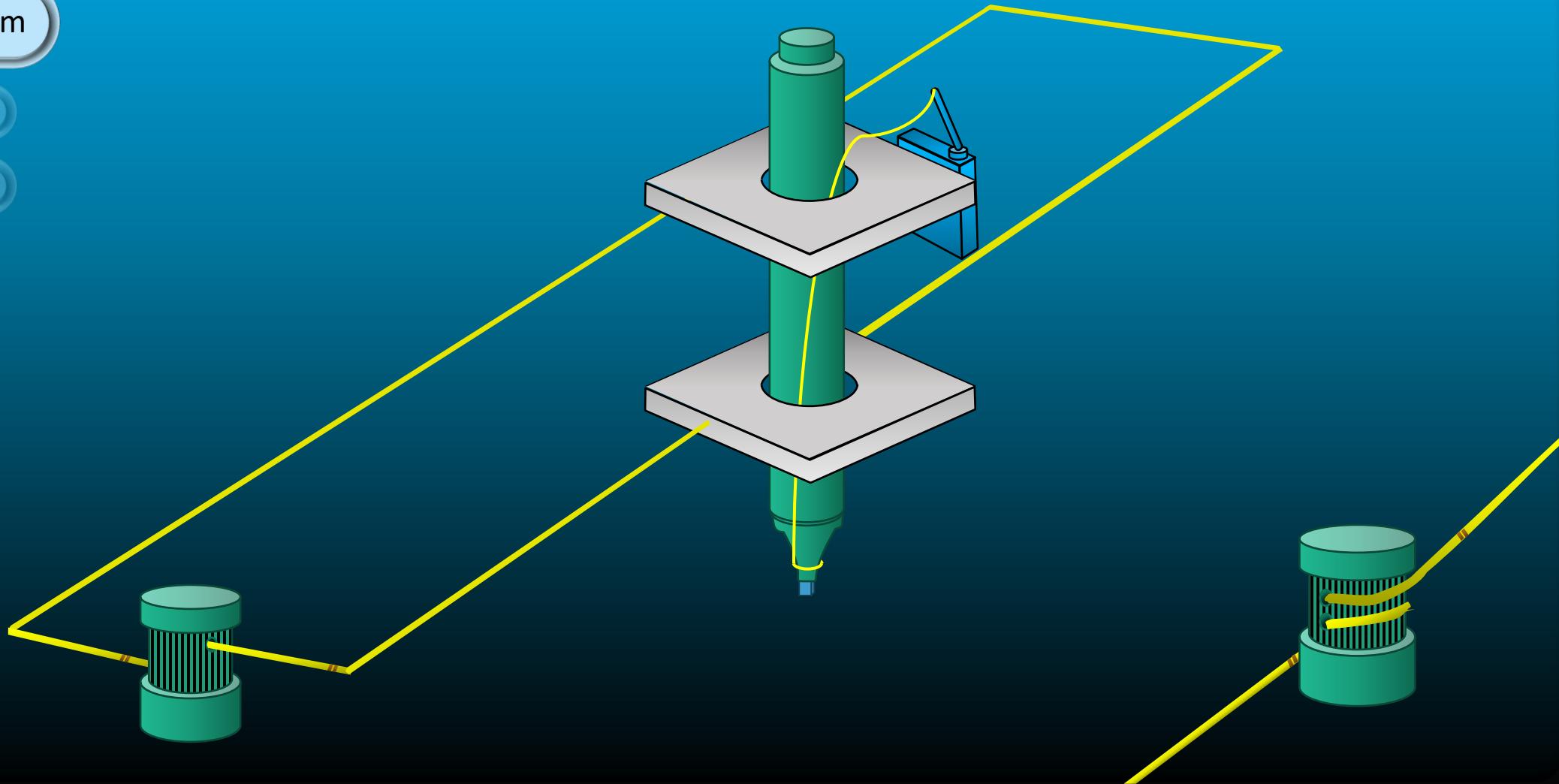
Mechanic & Electronics

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Stepper Motor

Servo Motor

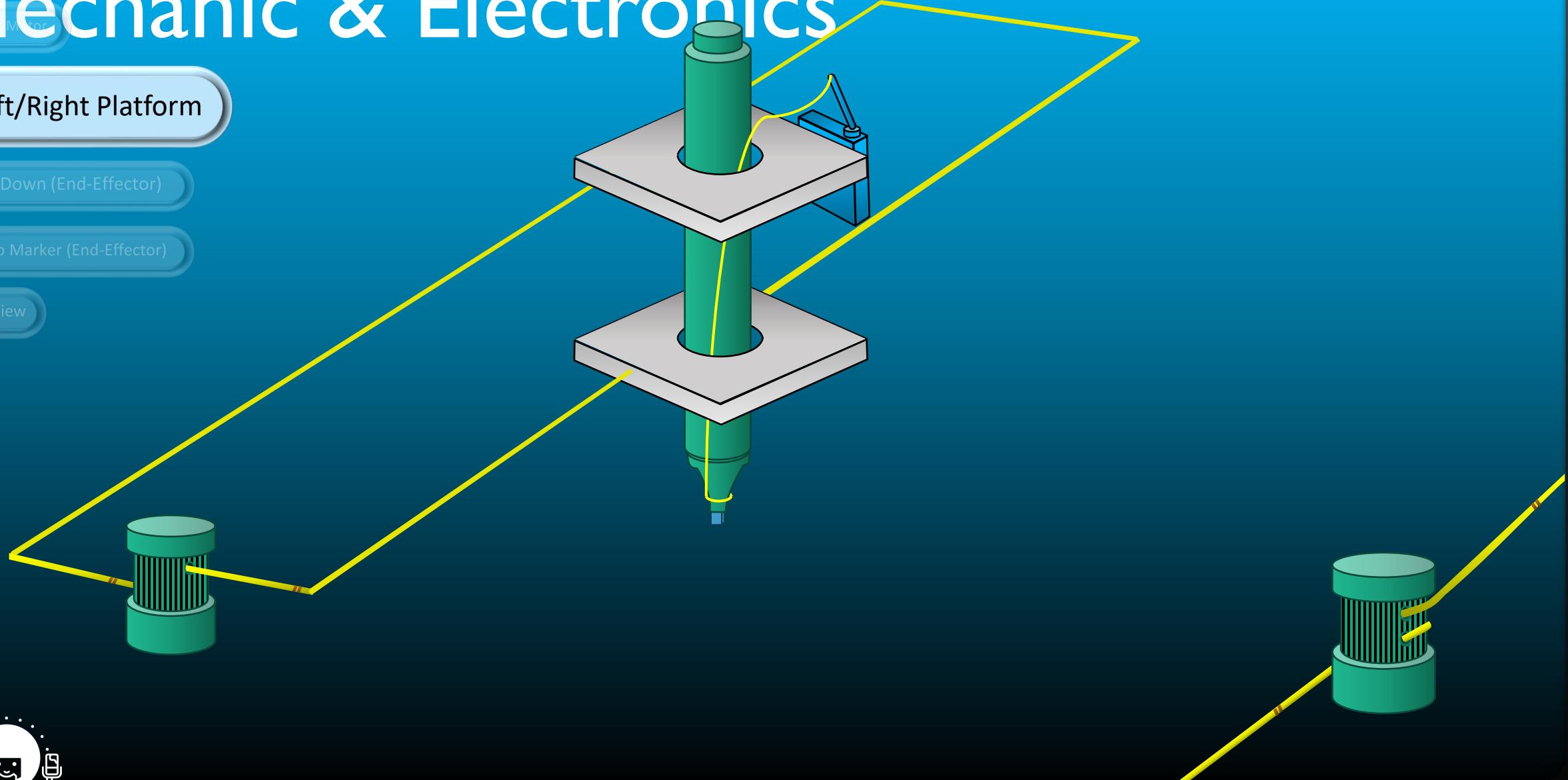
Mechanic & Electronics

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Stepper Motor

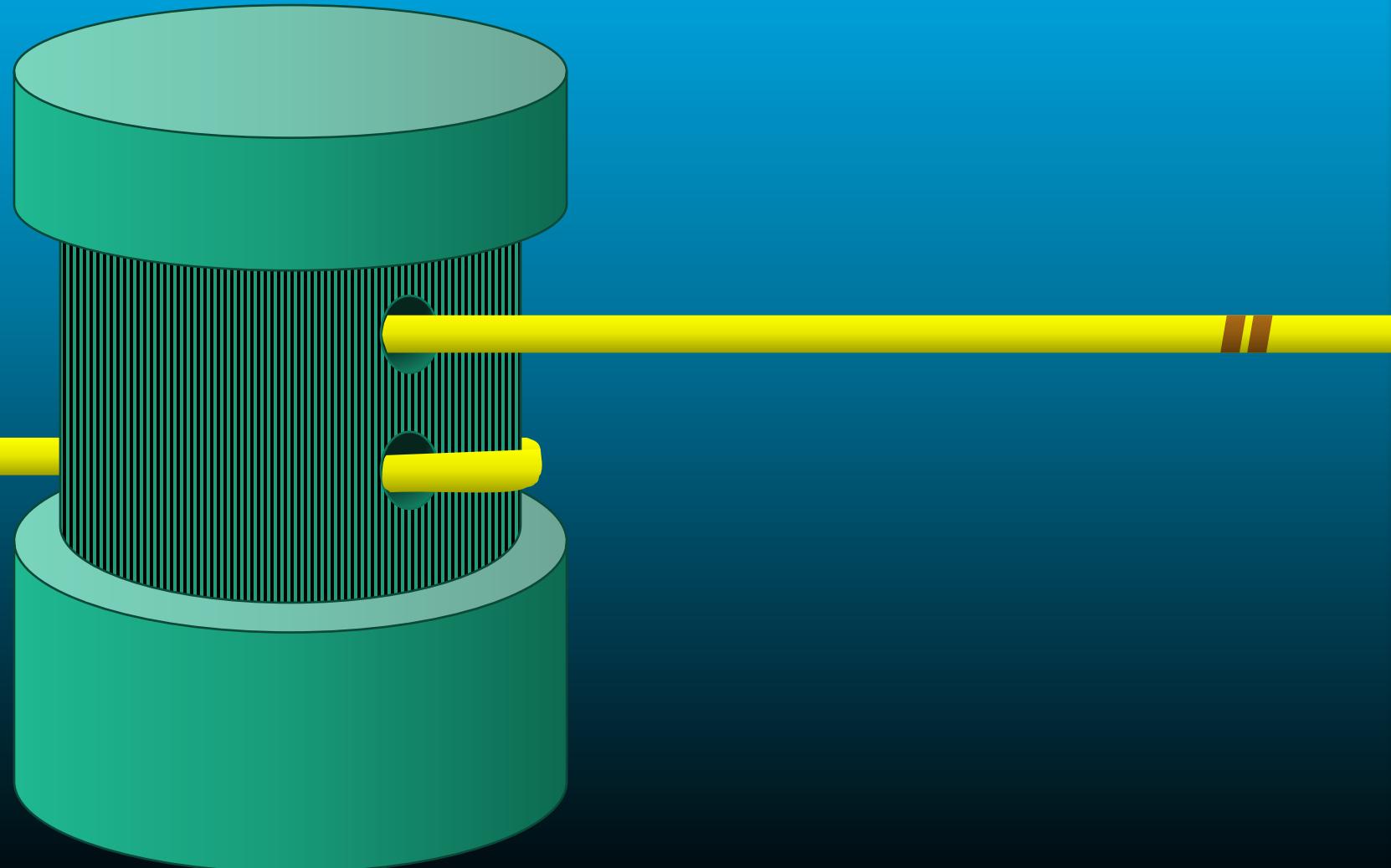
Mechanic & Electronics

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Stepper Motor

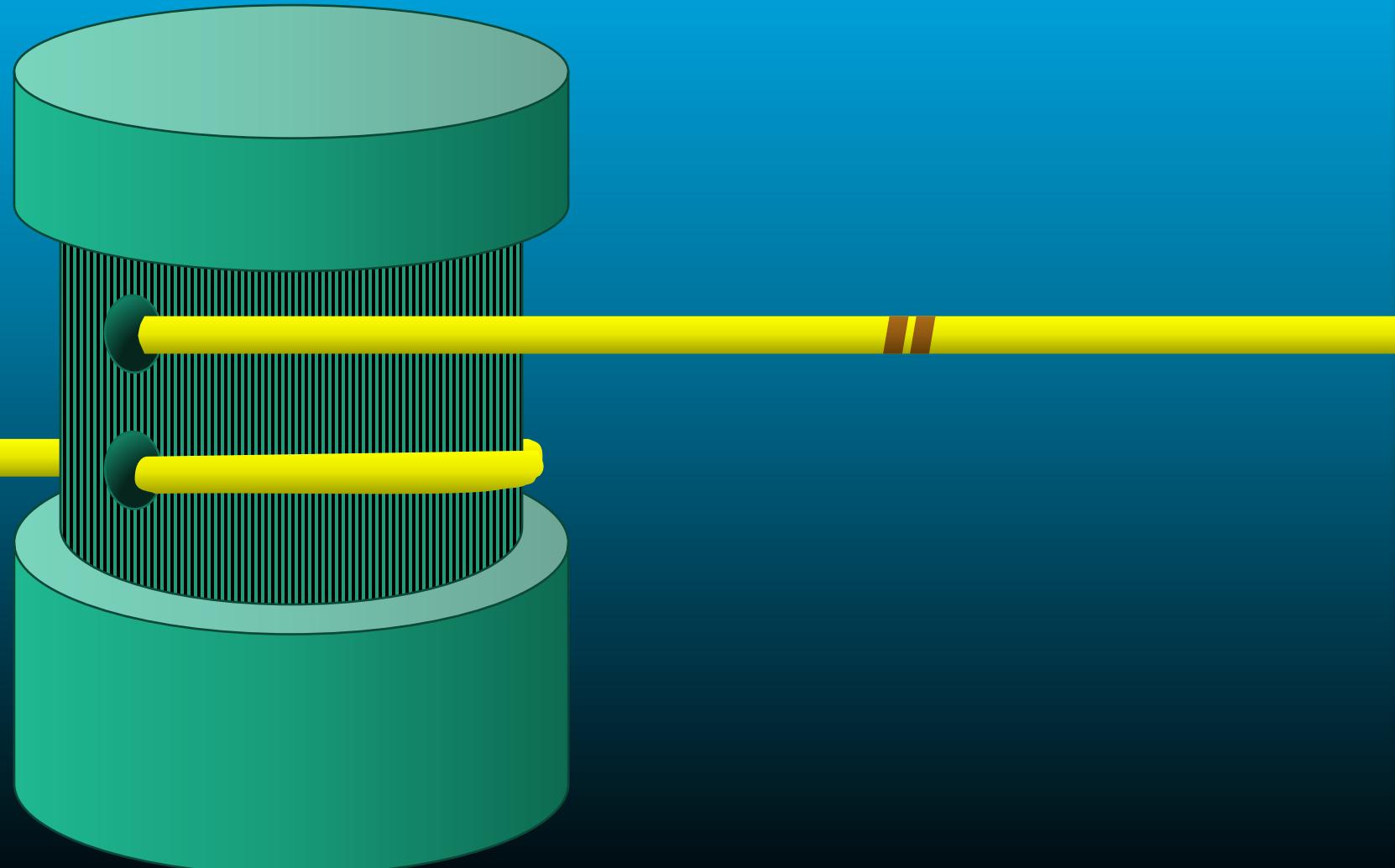
Mechanic & Electronics

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Stepper Motor

Servo Motor

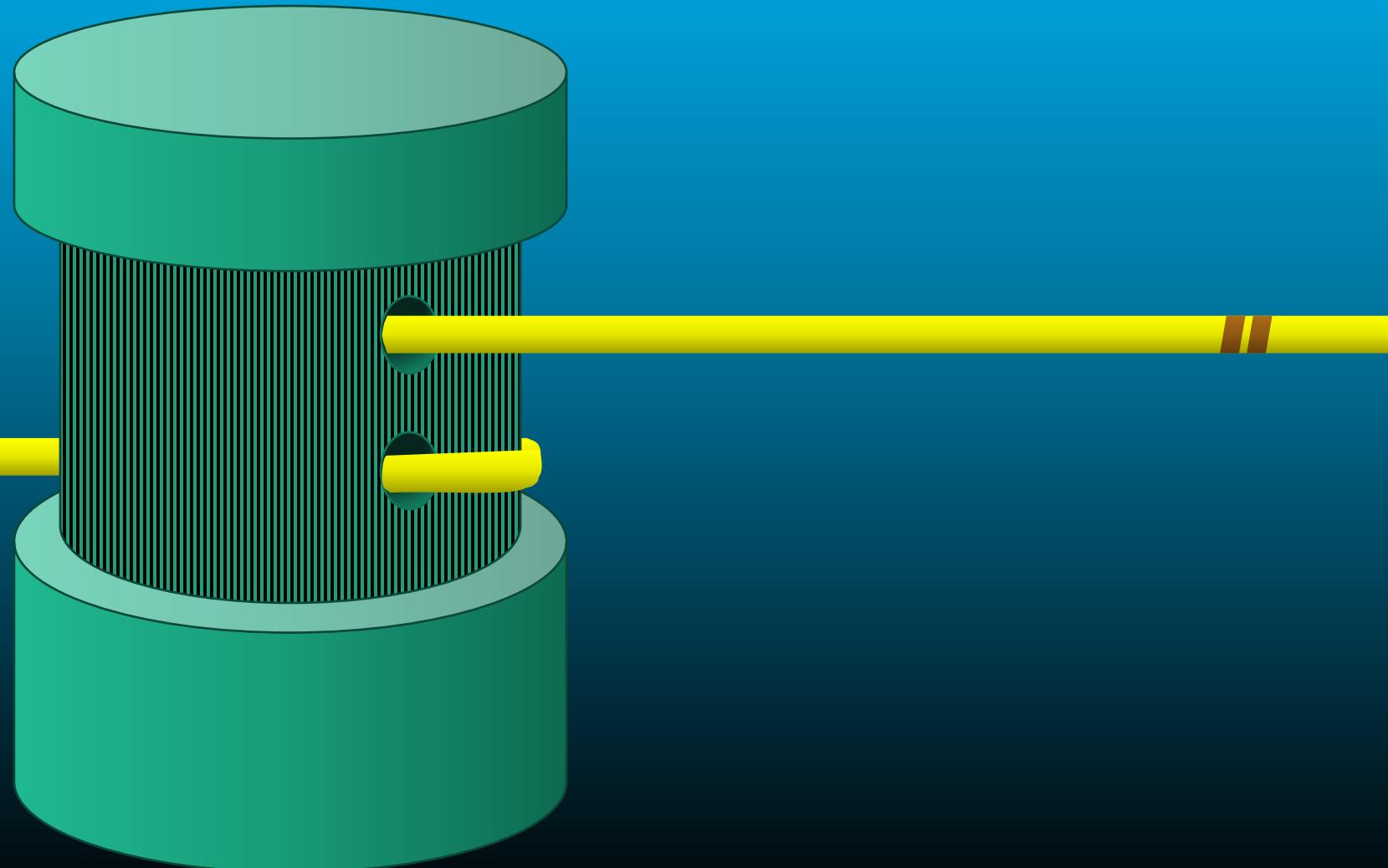
Mechanic & Electronics

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Stepper Motor

Servo Motor

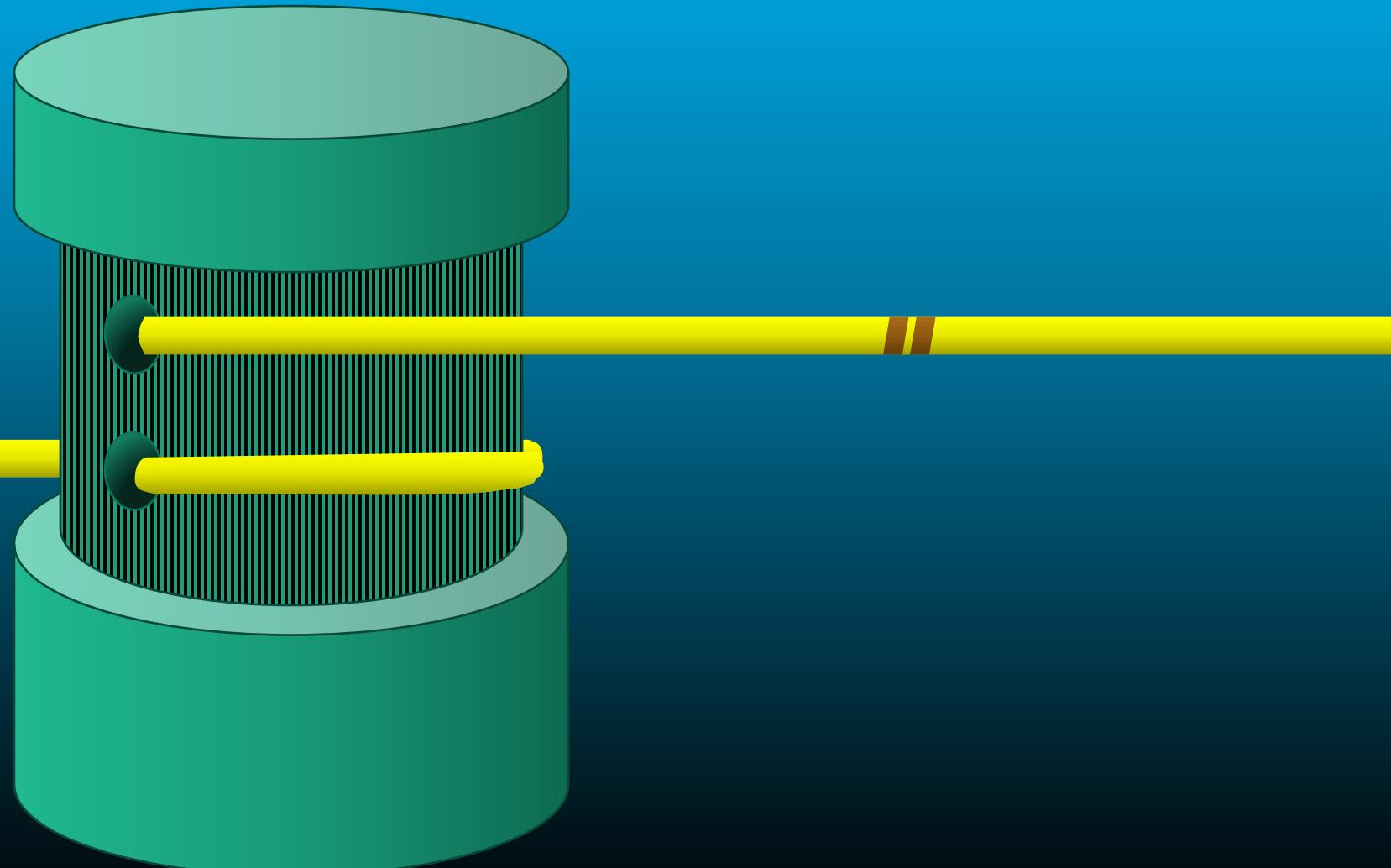
Mechanic & Electronics

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Stepper Motor

Mechanic & Electronics

Left/Right Platform

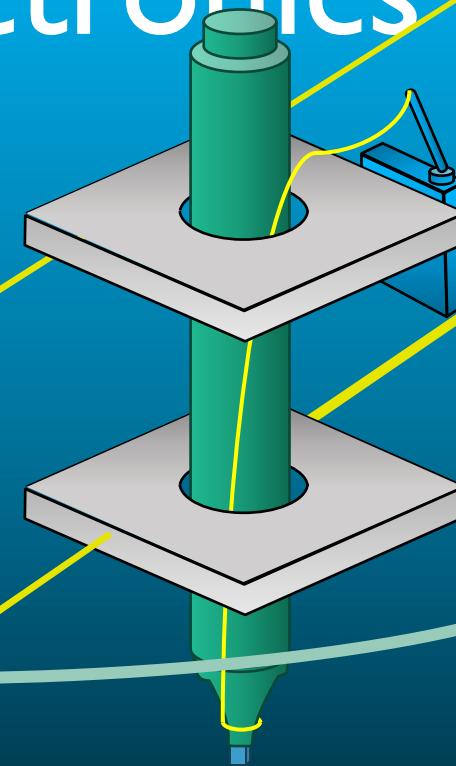
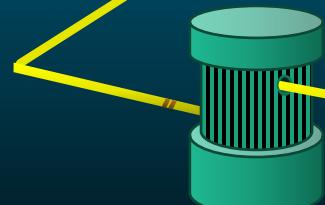
Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View

Servo Motor

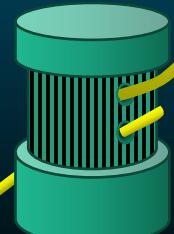
Stepper Motor



Kevlar

Dyneema

Braided Silk



Stepper Motor

Servo Motor

Left/Right Platform

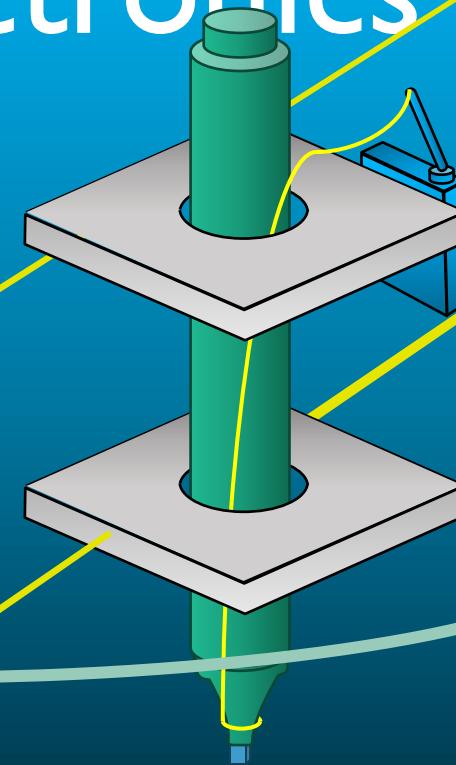
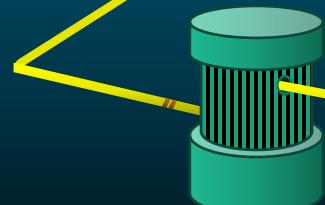
Up/Down (End-Effector)

Servo Marker (End-Effector)

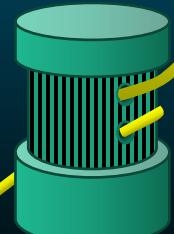
Full View



Mechanic & Electronics



Braided Silk



Yellow lines connect the left side of the top platform to the right side of the bottom platform, and the right side of the top platform to the right side of the bottom platform.

Kevlar

Dyneema

Driver Motor

Mechanic & Electronics

Servo Motor

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



T-Pro Mini Servo S690



Mechanic & Electronics

Stepper Motor

Servo Motor

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Photo by CafeRobot

28BYJ-48
bipolar (5.625)



Nema 17
unipolar (1.8)

Mechanic & Electronics

Stepper Motor

Servo Motor

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Photo by CafeRobot



Mechanic & Electronics

Stepper Motor

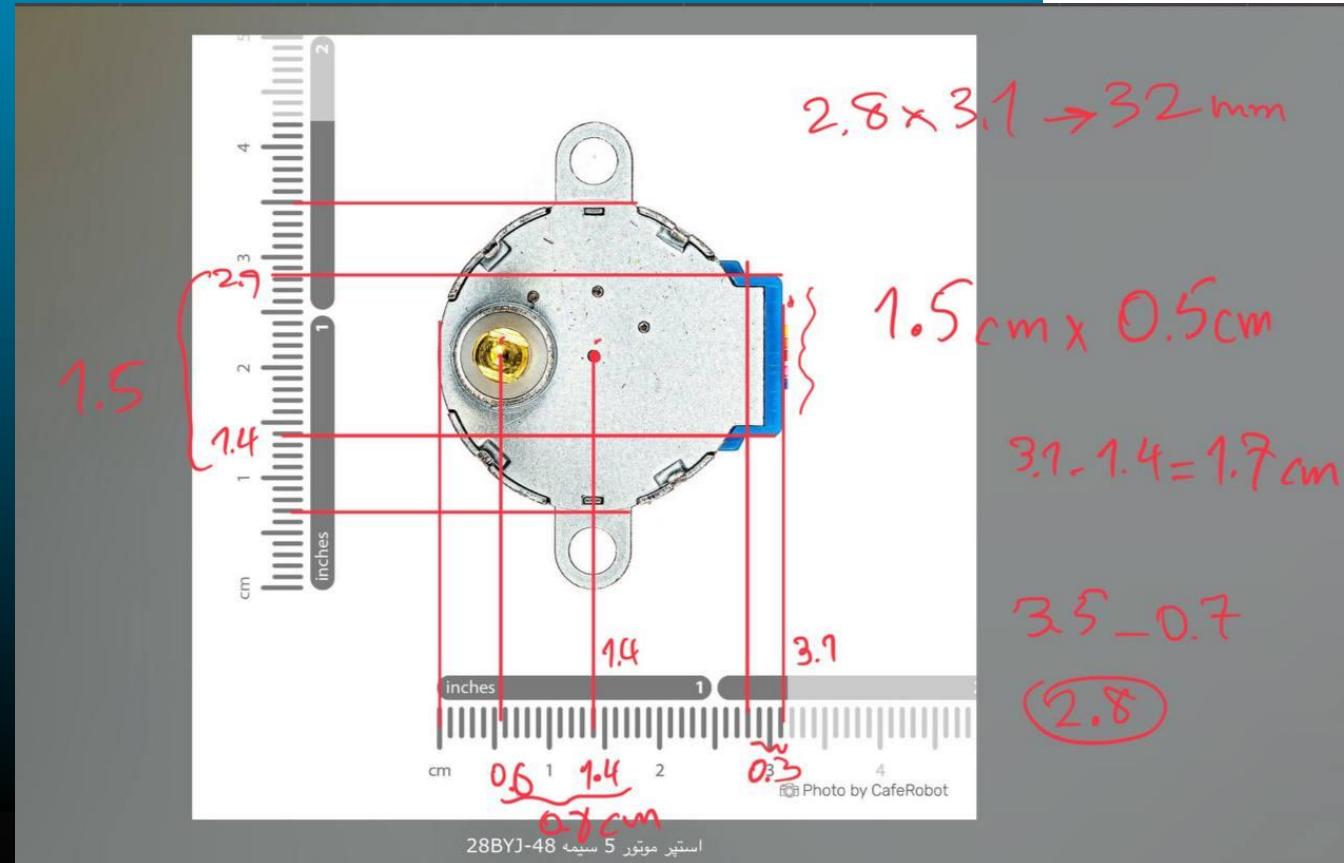
Servo Motor

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Mechanic & Electronics

Driver Motor

Stepper Motor

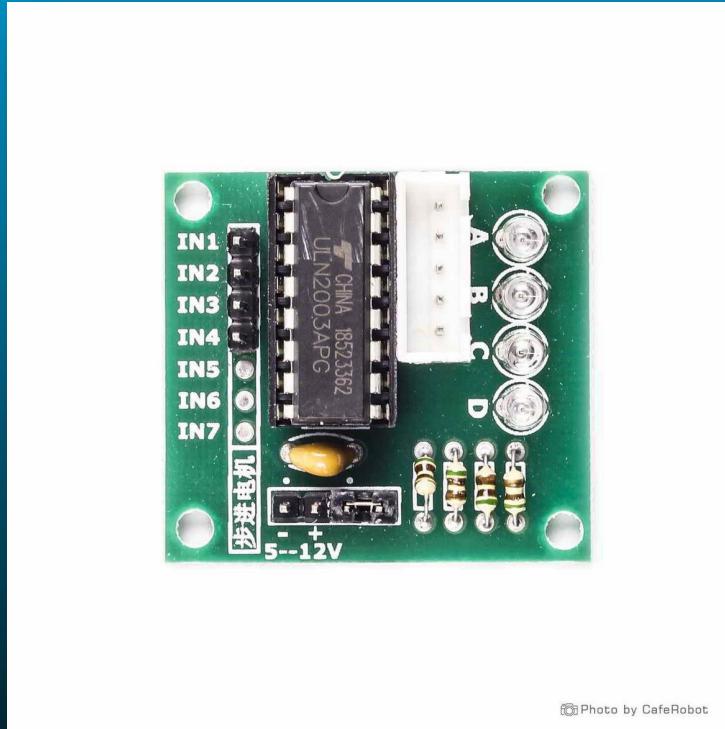
Servo Motor

Left/Right Platform

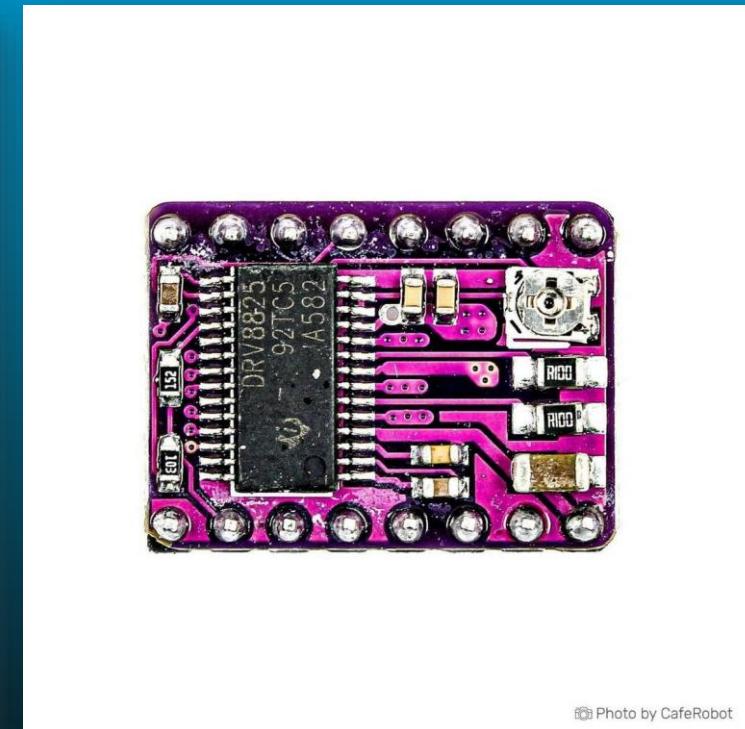
Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



ULN2003



DRV8825



Mechanic & Electronics

Driver Motor

Stepper Motor

Servo Motor

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View

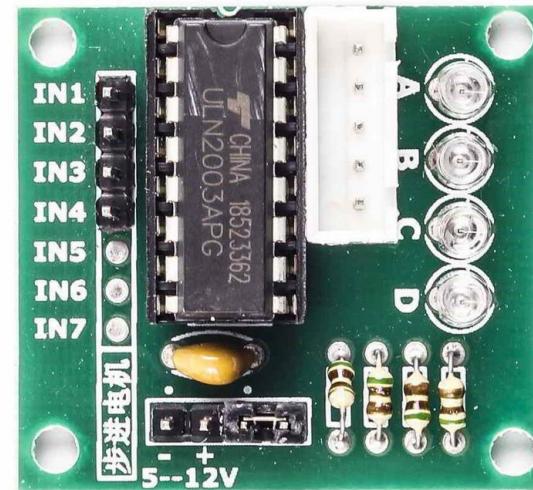


Photo by CafeRobot

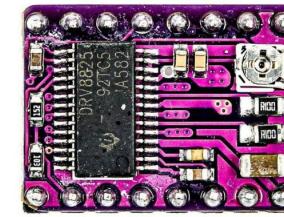


Photo by CafeRobot



Mechanic & Electronics

Driver Motor

Stepper Motor

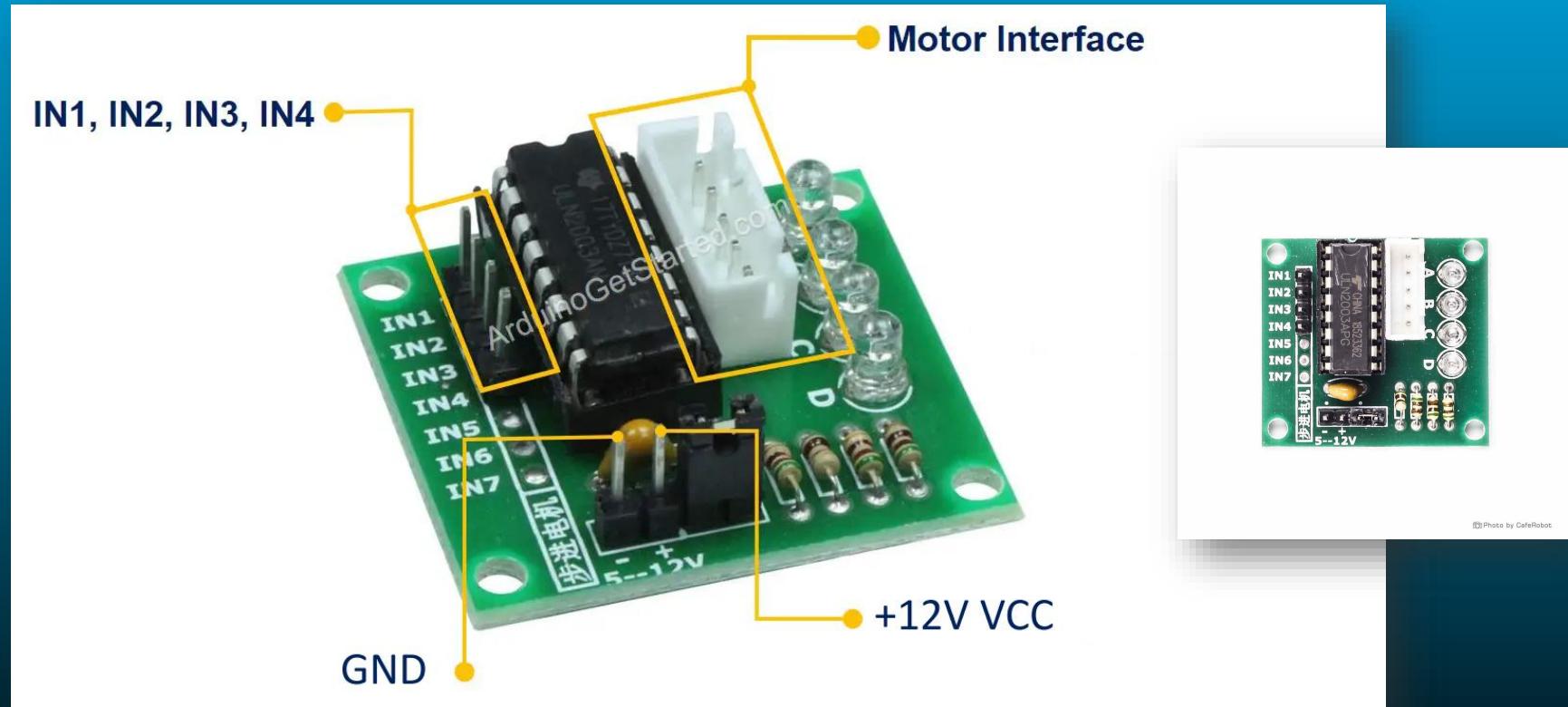
Servo Motor

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Mechanic & Electronics

Drive

Wiring

Step

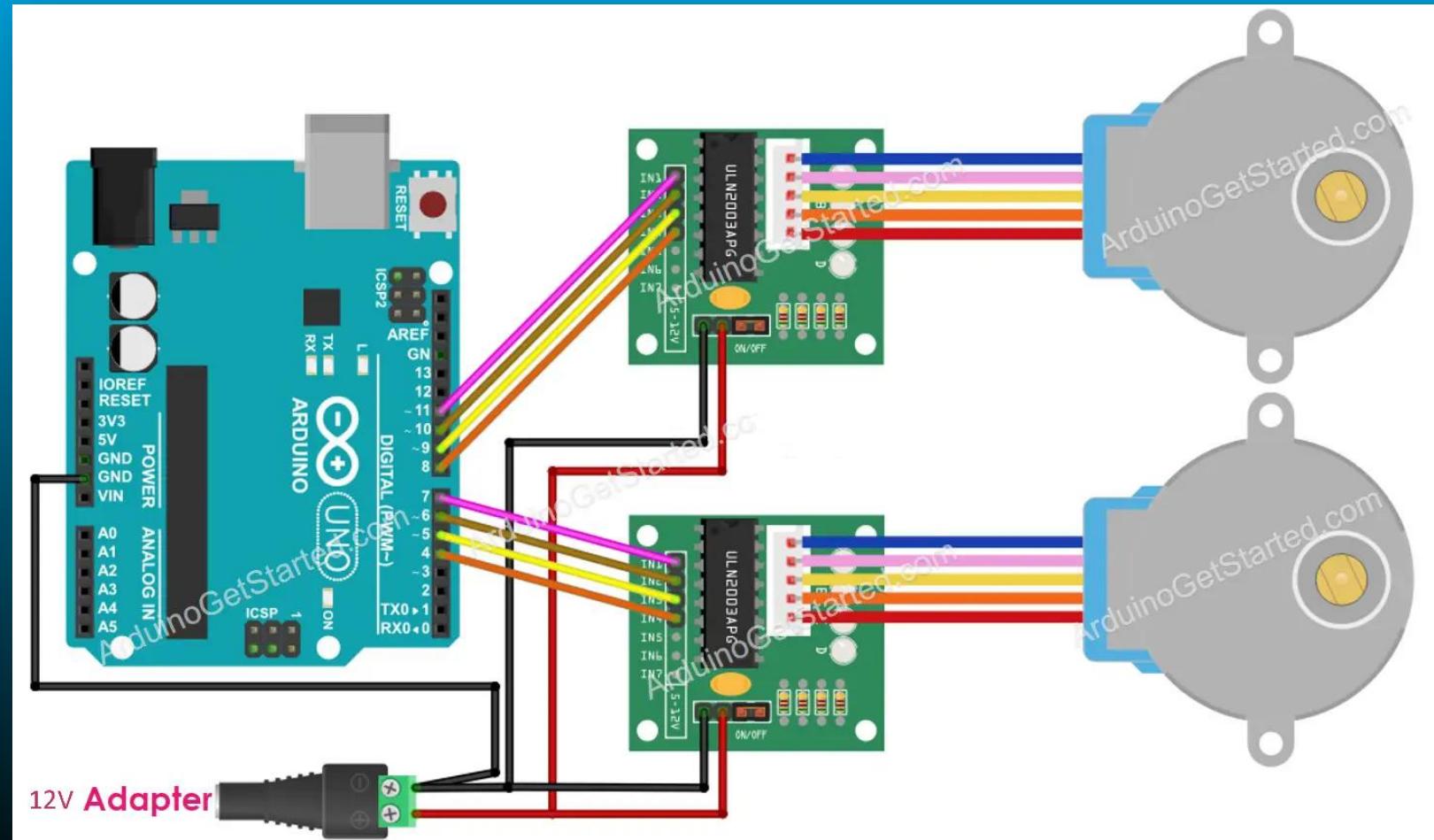
Servo Motor

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View



Mechanic & Electronics

Driver

Step

Servo Motor

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View

Equations

$$D = 1.2 \text{ mm}$$

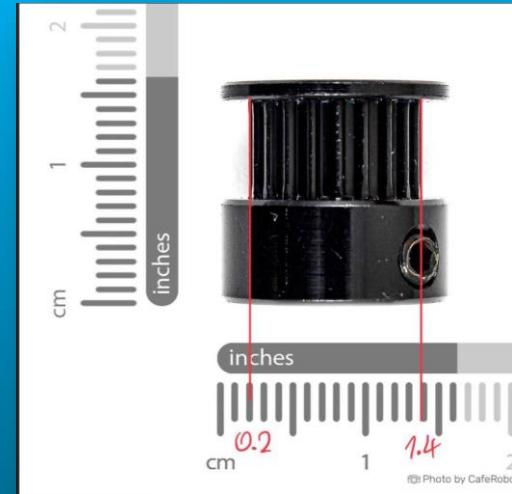
$$\frac{5.625^\circ}{360^\circ} \times \pi \times 1.2 = 0.58 \text{ mm} \approx 0.5 \text{ mm}$$

in real - world

1 mm *equal to* 100 ms

linear ($\times 10$)

$10 \text{ mm} = 1\text{cm}$ *equal to* $1000 \text{ ms} = 1\text{s}$



Mechanic & Electronics

Driver

Step

Servo Motor

Left/Right Platform

Up/Down (End-Effector)

Servo Marker (End-Effector)

Full View

Equations

$$D = 1.2 \text{ mm}$$

$$\frac{5.625^\circ}{360^\circ} \times \pi \times 1.2 = 0.58 \text{ mm} \approx 0.5 \text{ mm}$$

in real - world

1 mm *equal to* 100 ms

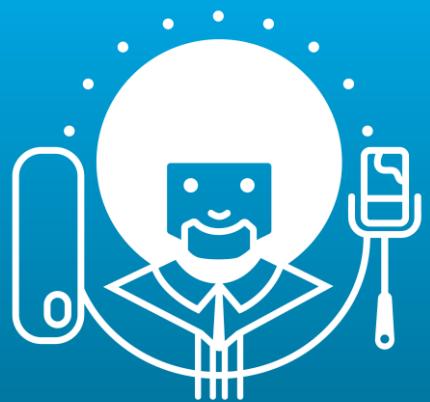
linear($\times 10$)

10 mm = 1 cm *equal to* 1000 ms = 1 s

$$\Delta y = \Delta t$$

$$\Delta x = \Delta t$$





Programming

Embedded Arduino

Image Processing

Algorithm

Capabilities

Capabilities

Algorithm

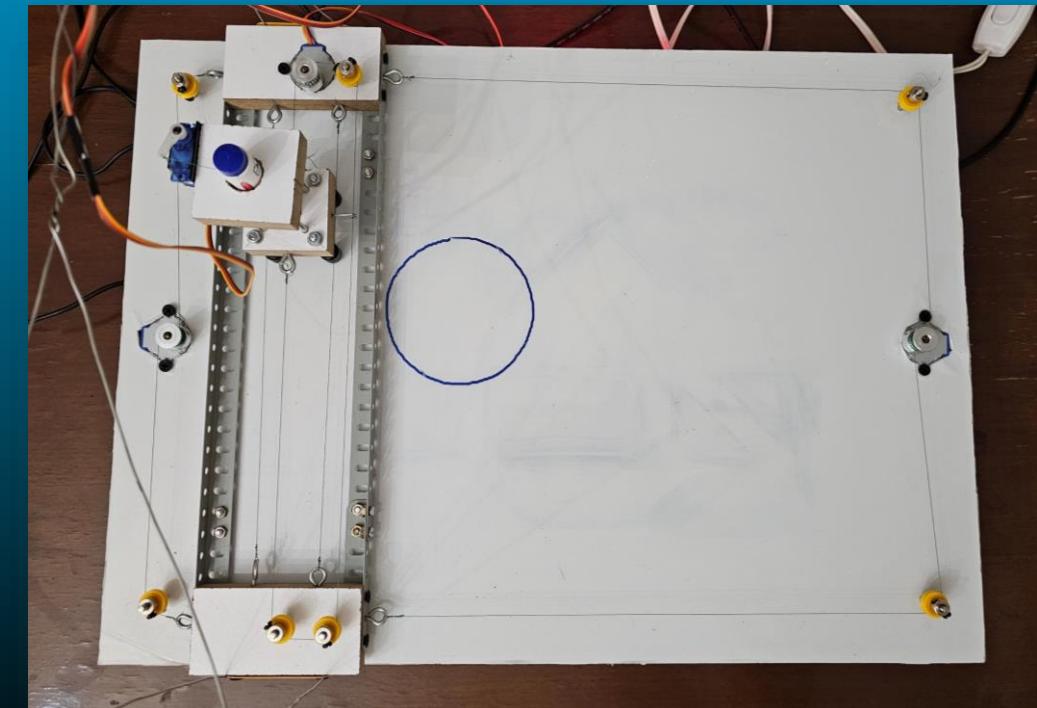
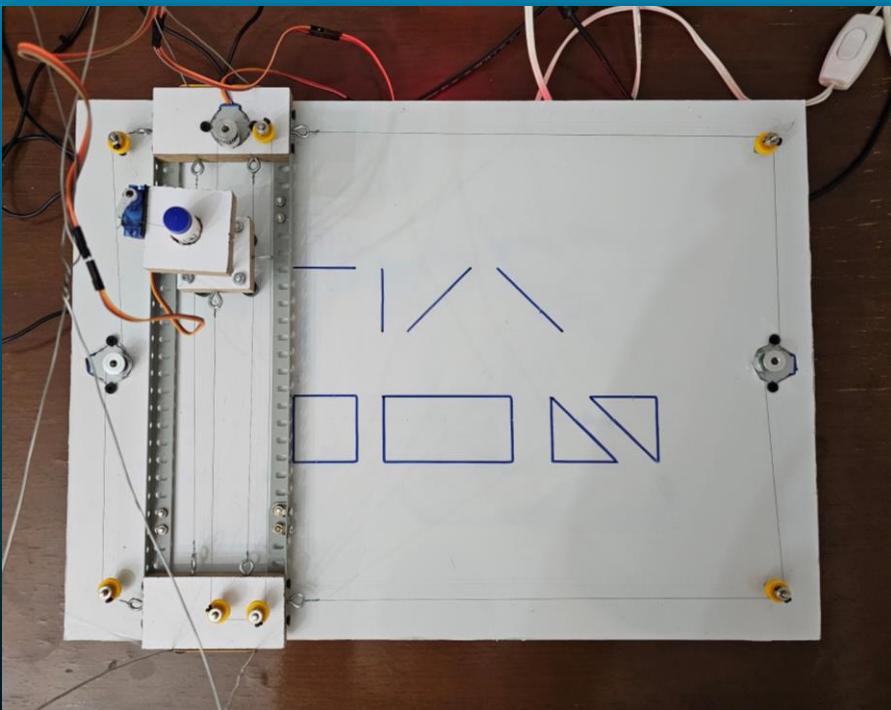
Image Processing

Programming

Embedded Arduino

Preset

Creative



Capabilities

Algorithm

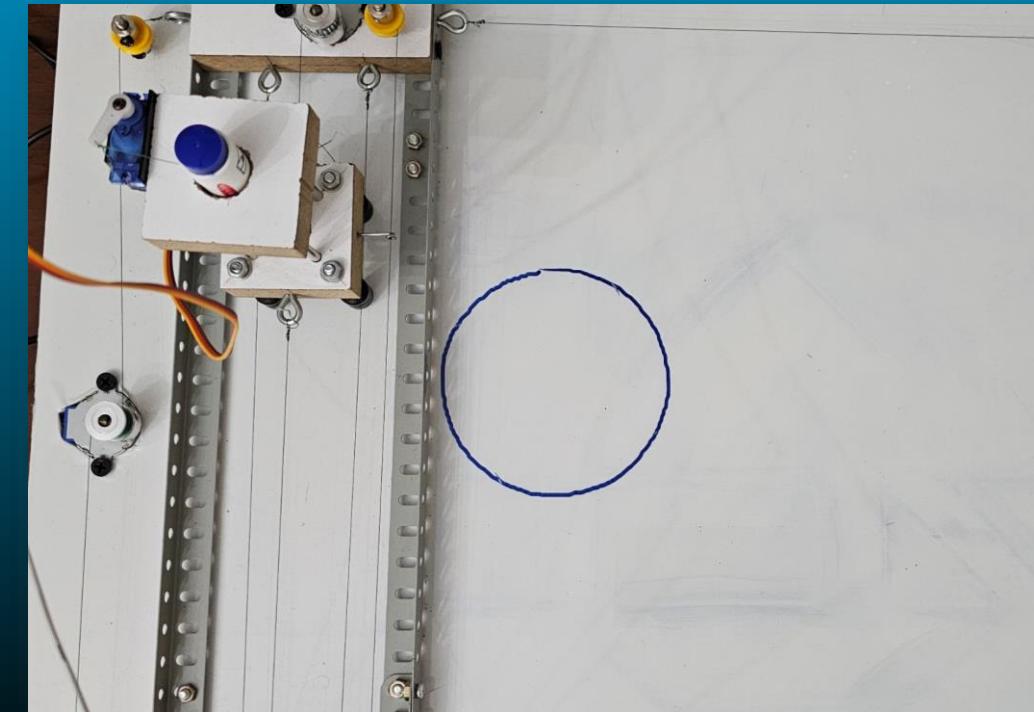
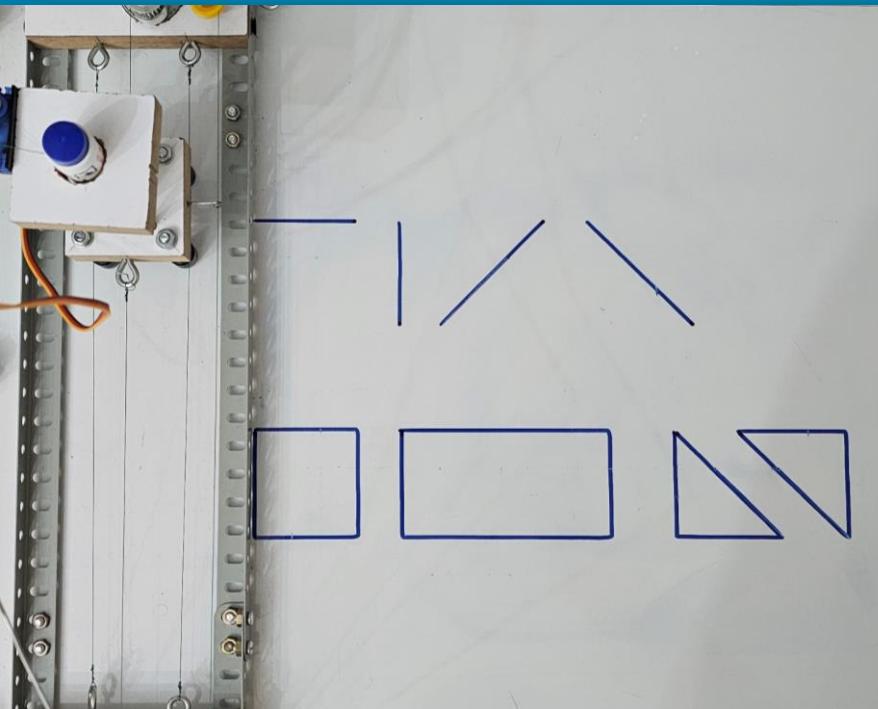
Image Processing

Programming

Embedded Arduino

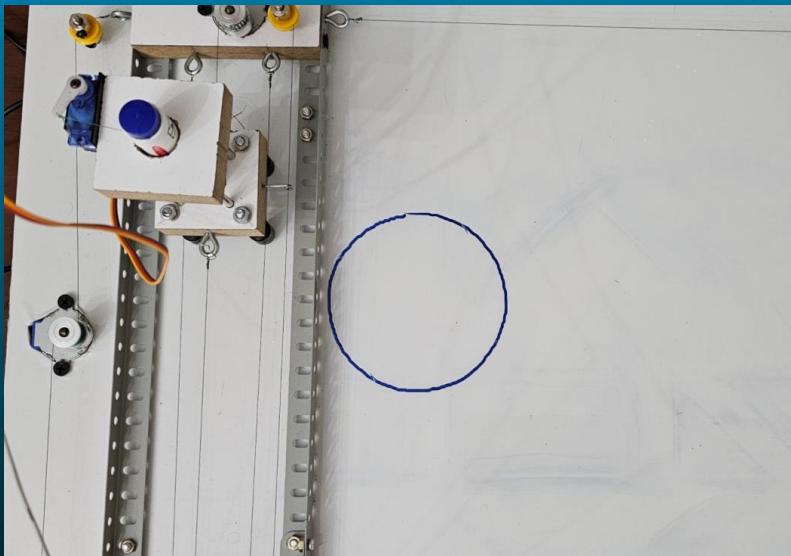
Preset

Creative



Programming

Embedded Arduino



Command = "D,Y,X"

Creative

Draw { 0 | Direction { 0 + - }

```
{"1-0", "10-", "1+-", "1-0", "1-+", "10+",
"1-0", "1-0", "0+0", "0+-", "10-", "1-0",
"1-0", "00-", "00-", "0+0", "0+0", "0+0",
"0+0", "1-0", "1-0", "1-0", "1-0", "0++",
"0++", "0++", "0++", "000"}
```



Programming

Embedded Arduino

0 0 0 → ✕

x x x → ⚡

Command = “D,Y,X”

Draw { 0
|

Direction { 0
+
-

- 0	→	
+ 0	→	
0 -	→	
0 +	→	
- -	→	
+ -	→	
- +	→	
+ +	→	



{"1-0",	Painting Segment 1:
"10-",	Dr fr (0, 0) to (1, 0)
"1+-",	Dr fr (1, 0) to (1, 1)
"1-0",	Dr fr (1, 1) to (0, 2)
"1+",	Dr fr (0, 2) to (1, 2)
"10+",	Dr fr (1, 2) to (2, 1)
"1-0",	Dr fr (2, 1) to (2, 0)
"1-0",	Dr fr (2, 0) to (3, 0)
"0+0",	Dr fr (3, 0) to (4, 0)
"0+-",	Mv fr (4, 0) to (3, 0)
"10-",	Mv fr (3, 0) to (2, 1)
"1-0",	Dr fr (2, 1) to (2, 2)
"1-0",	Dr fr (2, 2) to (3, 2)
"1-0",	Dr fr (3, 2) to (4, 2)
"00-",	Painting Segment 2:
"00-",	Mv fr (4, 2) to (4, 3)
"0+0",	Mv fr (4, 3) to (4, 4)
"0+0",	Mv fr (4, 4) to (3, 4)
"0+0",	Mv fr (3, 4) to (2, 4)
"0+0",	Mv fr (2, 4) to (1, 4)
"1-0",	Mv fr (1, 4) to (0, 4)
"1-0",	Dr fr (0, 4) to (1, 4)
"1-0",	Dr fr (1, 4) to (2, 4)
"1-0",	Dr fr (2, 4) to (3, 4)
"0++",	Dr fr (3, 4) to (4, 4)
"0++",	Mv fr (4, 4) to (3, 3)
"0++",	Mv fr (3, 3) to (2, 2)
"0++",	Mv fr (2, 2) to (1, 1)
"0++",	Mv fr (1, 1) to (0, 0)
"000"}	EOF

Creative

Capabilities

Algorithm

Programming

Image Processing

Embedded Arduino

Input



Capabilities

Algorithm

Programming

Image Processing

Embedded Arduino

Array (Matrix)

Text (string)

Image (.jpg, .png, ...)

Input



Capabilities

Algorithm

Programming

Image Processing

Embedded Arduino

Array (Matrix)

0	1	0	1	0	1
0	1	0	1	0	1
0	1	0	1	0	1
0	1	0	1	0	1
0	1	0	1	0	1

Text (string)

“Hello, I am
Bot-Ross.”

Image (.jpg, .png, ...)



Input



Capabilities

Algorithm

Programming

Image Processing

Embedded Arduino

Array (Matrix)

0	1	0	1	0	1
0	1	0	1	0	1
0	1	0	1	0	1
0	1	0	1	0	1
0	1	0	1	0	1

Text (string)

“Hello, I am
Bot-Ross.”

Image (.jpg, .png, ...)



Input

Integrator(Input, method)

OUTPUT = An Image
with specific dimensions
and format



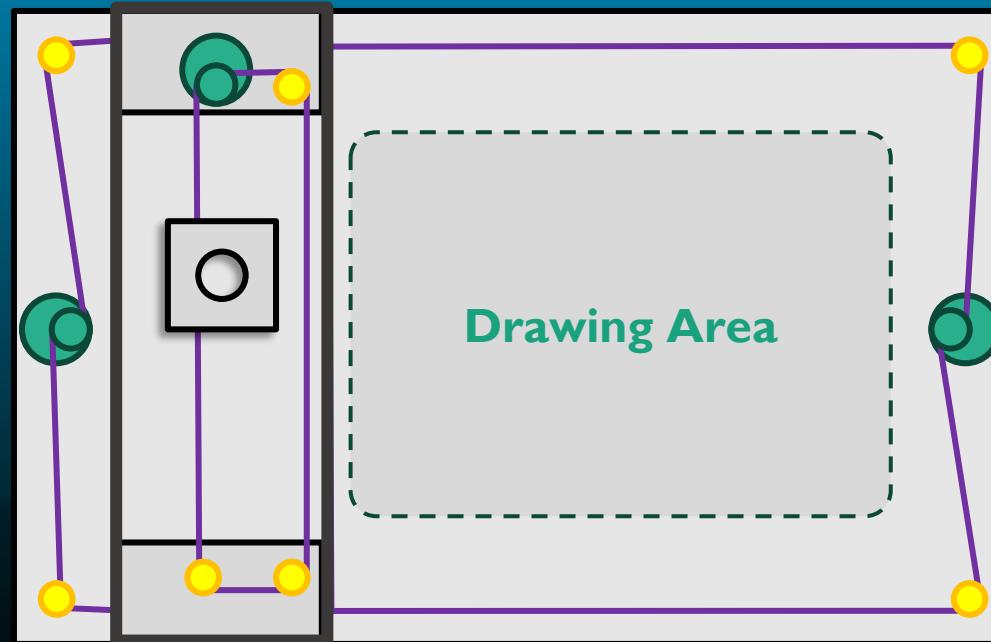
Capabilities

Programming

Algorithm

Image Processing

Embedded Arduino



Array (Matrix)

```
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1
```

Text (string)

"Hello, I am
Bot-Ross."

Image (.jpg, .png, ...)



Input

Integrator(Input, method)

20 cm



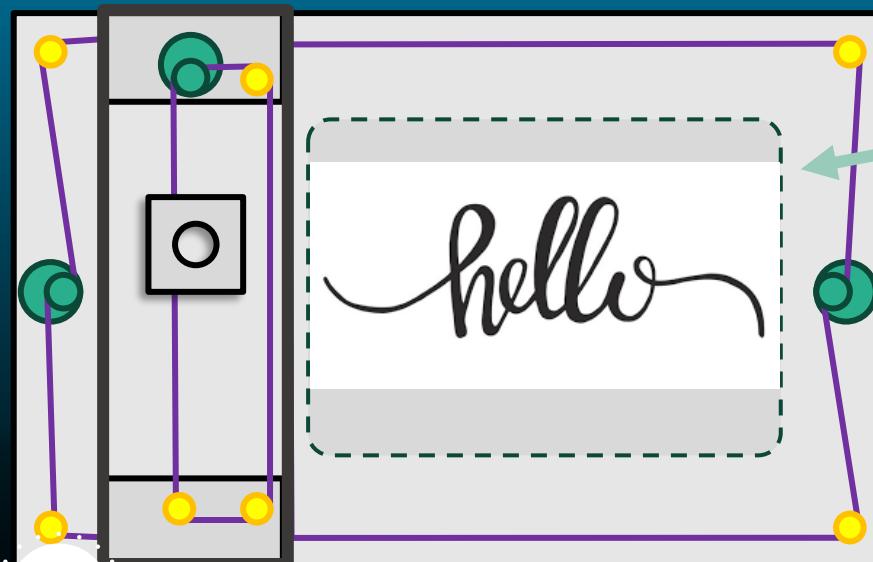
Capabilities

Programming

Algorithm

Image Processing

Embedded Arduino



Array (Matrix)

```
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1
```

Text (string)

"Hello, I am
Bot-Ross."

Image (.jpg, .png, ...)

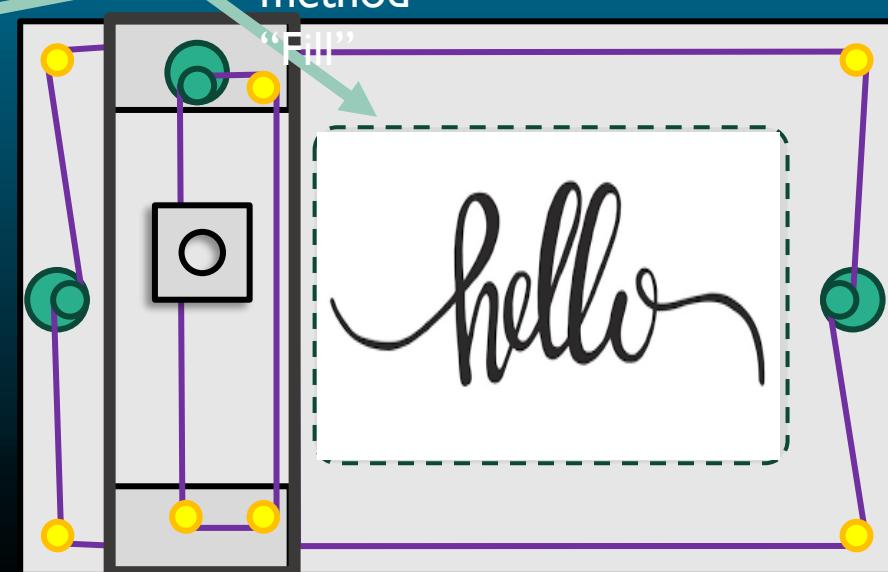


Input

Integrator(Input, method)

method = "Fit"

method =
"Fill"



Capabilities

Programming

Algorithm

Image Processing

Embedded Arduino

Array (Matrix)

```
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1
```

Text (string)

"Hello, I am
Bot-Ross."

Image (.jpg, .png, ...)



Input

convert_to_binary(image)

Integrator(Input, method)

OUTPUT = An Image with
{0, 1} pixel values based
on cv2 Python library.



Capabilities

Programming

Algorithm

Image Processing

Embedded Arduino

Array (Matrix)

```
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1  
0 1 0 1 0 1
```

Text (string)

"Hello, I am
Bot-Ross."

Image (.jpg, .png, ...)



Input

Integrator(Input, method)

convert_to_binary(image)

painter(binary_image)

OUTPUT = File in .txt
format for simulating
drawing process.

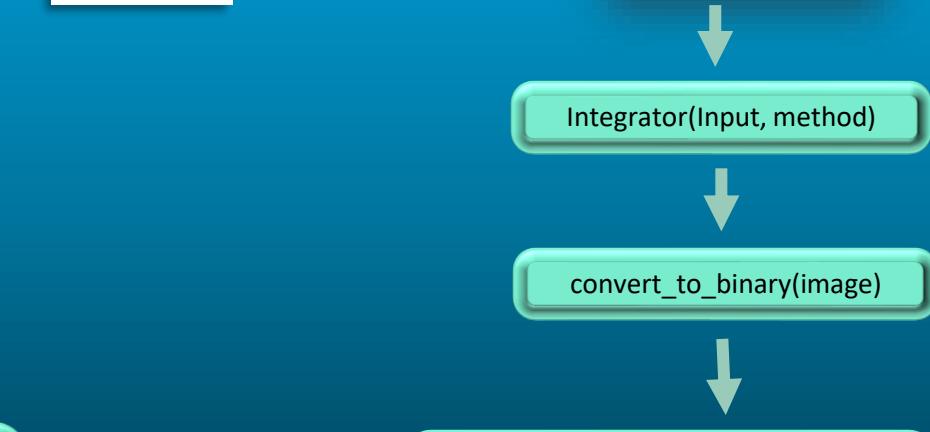
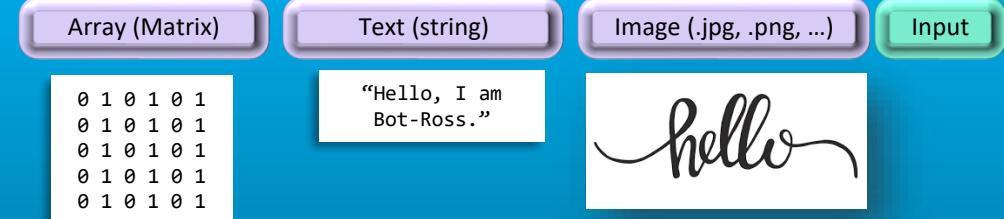


Programming

Algorithm

Image Processing

Embedded Arduino



`Image_to_graph(binary_image)`

`painter(binary_image)`

OUTPUT = A graph which
extracted from binary_image

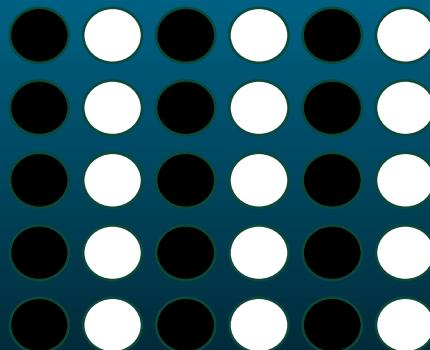


Programming

Algorithm

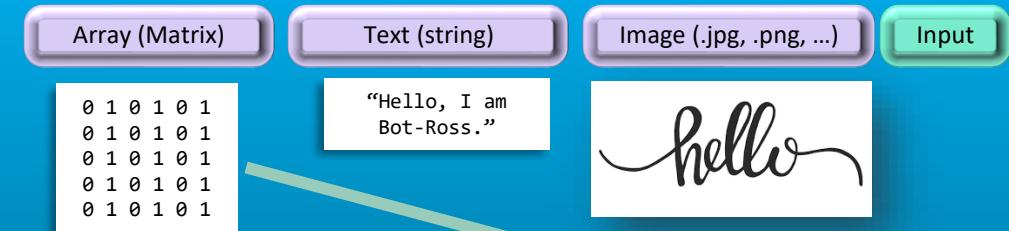
Image Processing

Embedded Arduino



0	1	0	1	0	1
0	1	0	1	0	1
0	1	0	1	0	1
0	1	0	1	0	1
0	1	0	1	0	1

Image_to_graph(binary_image)

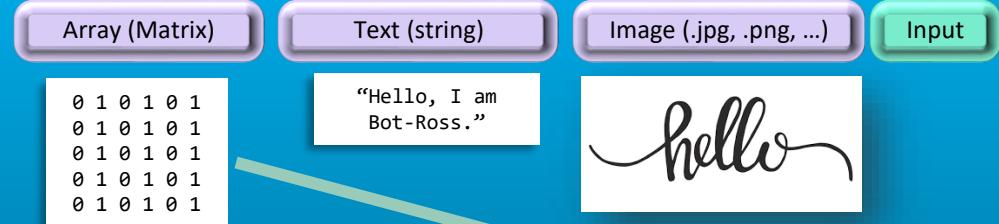
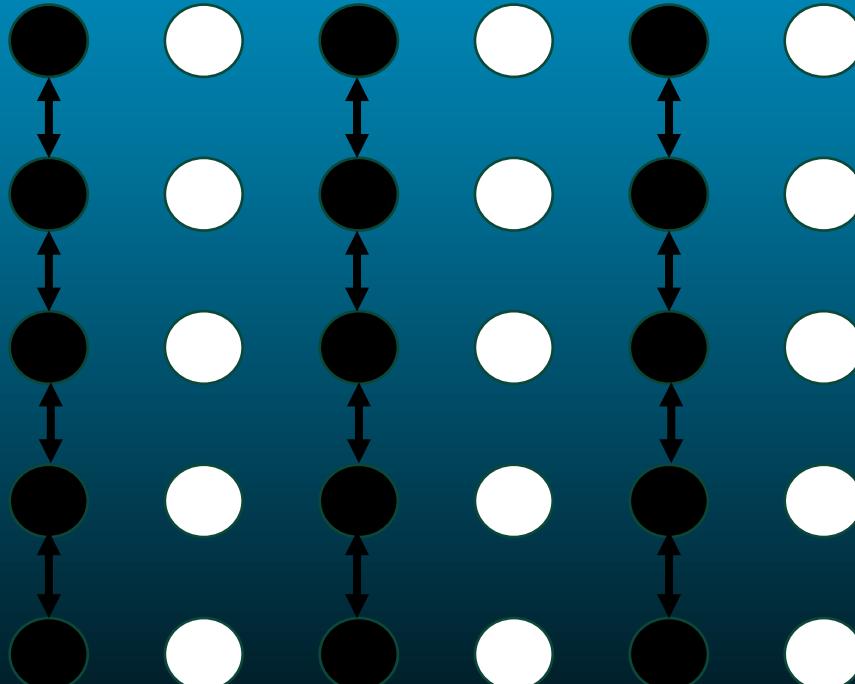


Programming

Algorithm

Image Processing

Embedded Arduino



Integrator(Input, method)

convert_to_binary(image)

painter(binary_image)

Image_to_graph(binary_image)

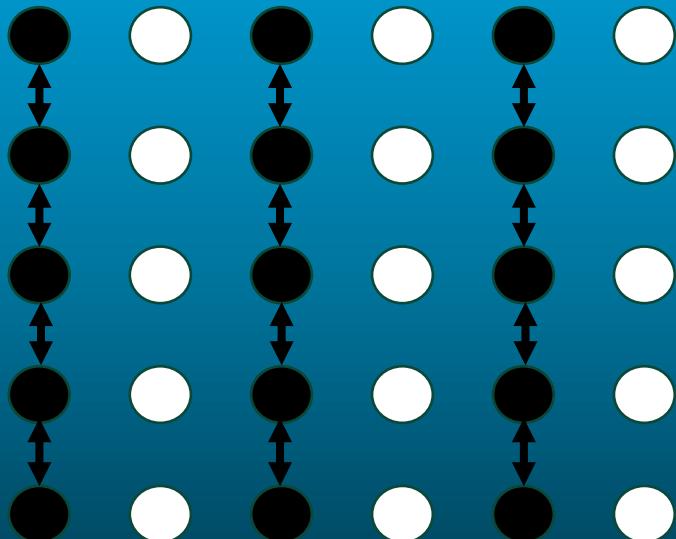


Programming

Algorithm

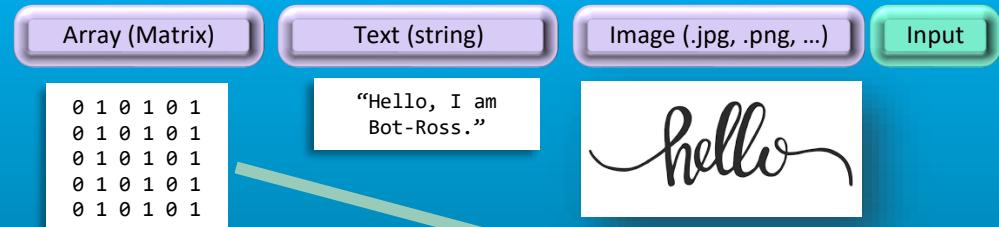
Image Processing

Embedded Arduino



`find_spanning_trees(graph, method)`

OUTPUT = Spanning Trees
(Spaning Jungle)



`Integrator(Input, method)`

`convert_to_binary(image)`

`painter(binary_image)`

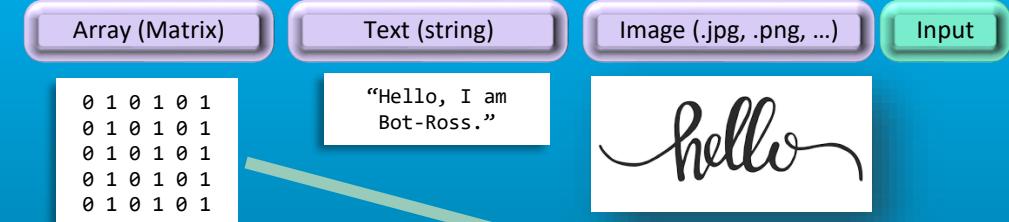
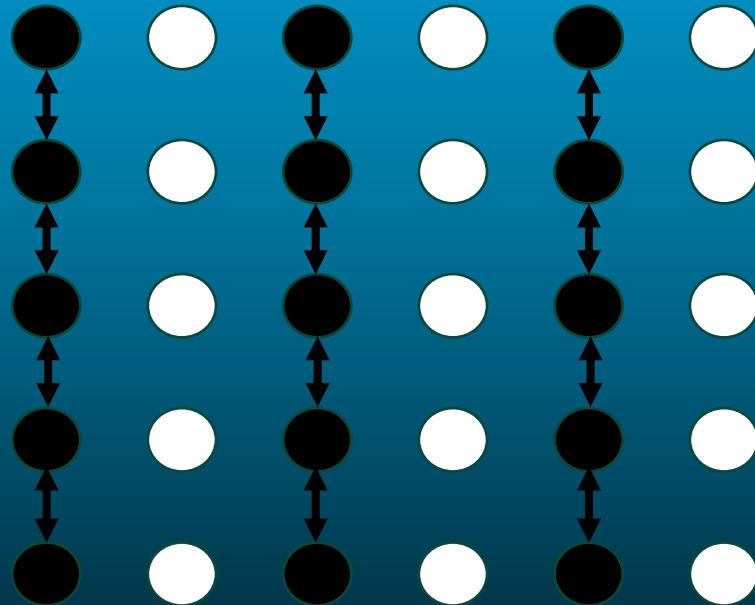
`Image_to_graph(binary_image)`

Programming

Algorithm

Image Processing

Embedded Arduino



Integrator(Input, method)

convert_to_binary(image)

painter(binary_image)

Image_to_graph(binary_image)

find_spanning_trees(graph, method)

A*

TSP

BFS

DFS

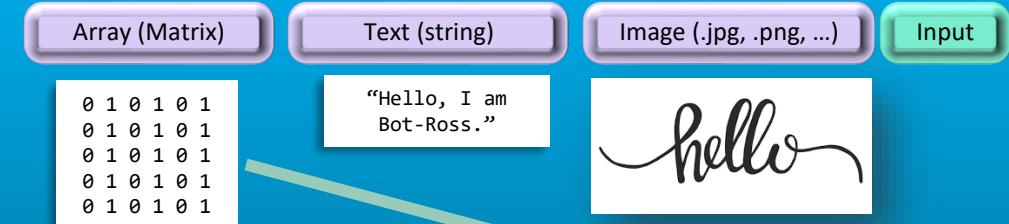
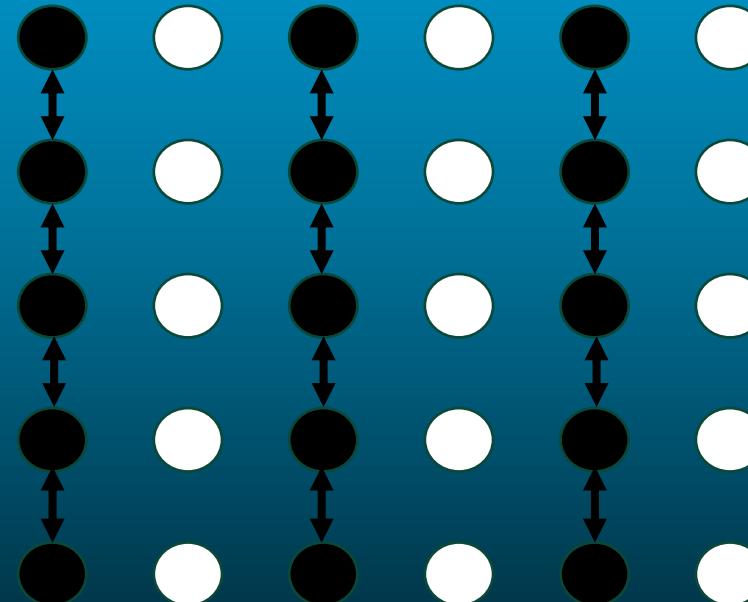


Programming

Algorithm

Image Processing

Embedded Arduino



Integrator(Input, method)

convert_to_binary(image)

painter(binary_image)

Image_to_graph(binary_image)

find_spanning_trees(graph, method)

DFS

A*

TSP

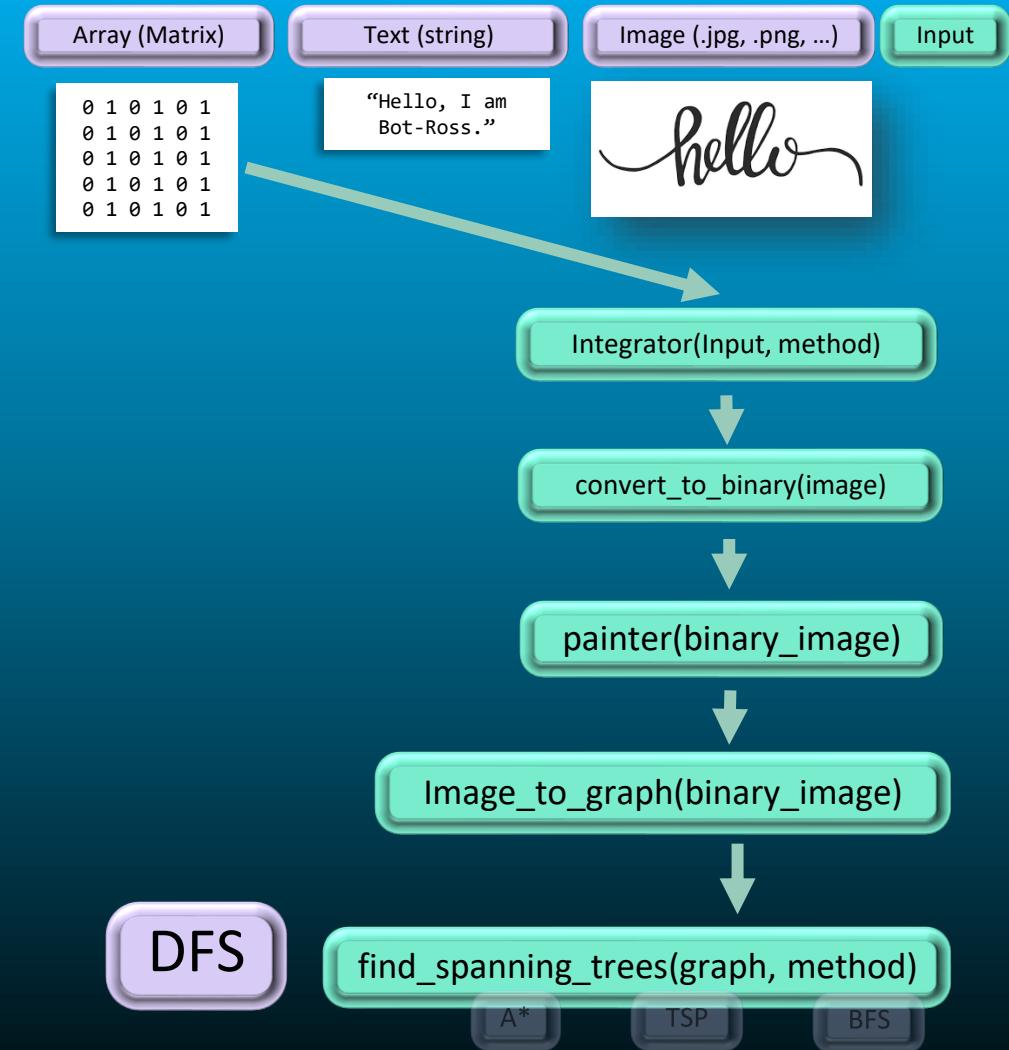
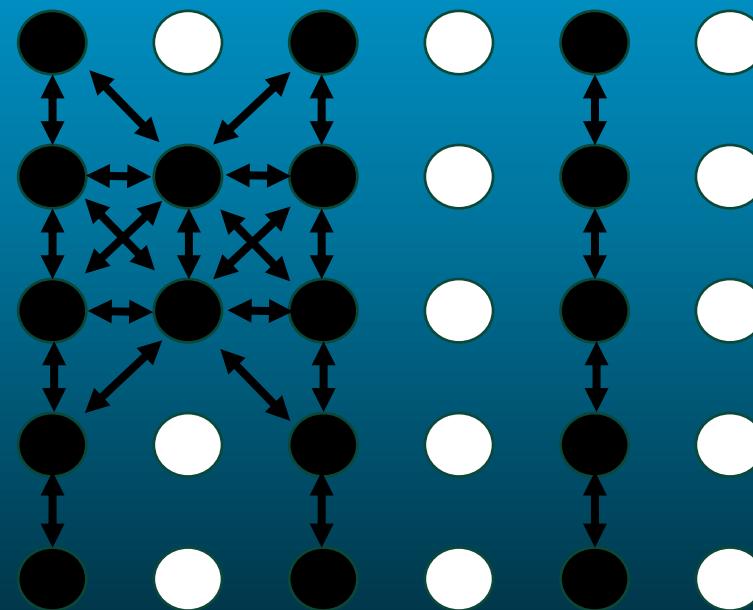
BFS

Programming

Algorithm

Image Processing

Embedded Arduino

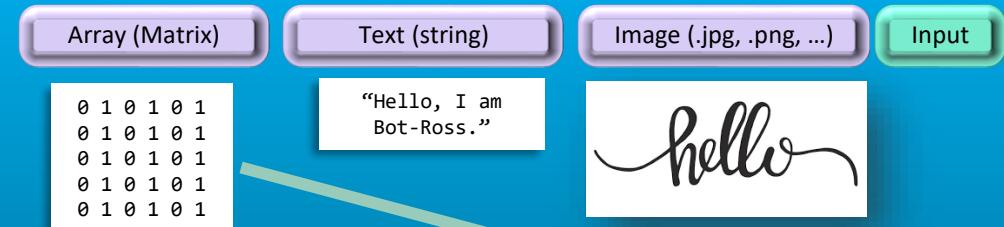
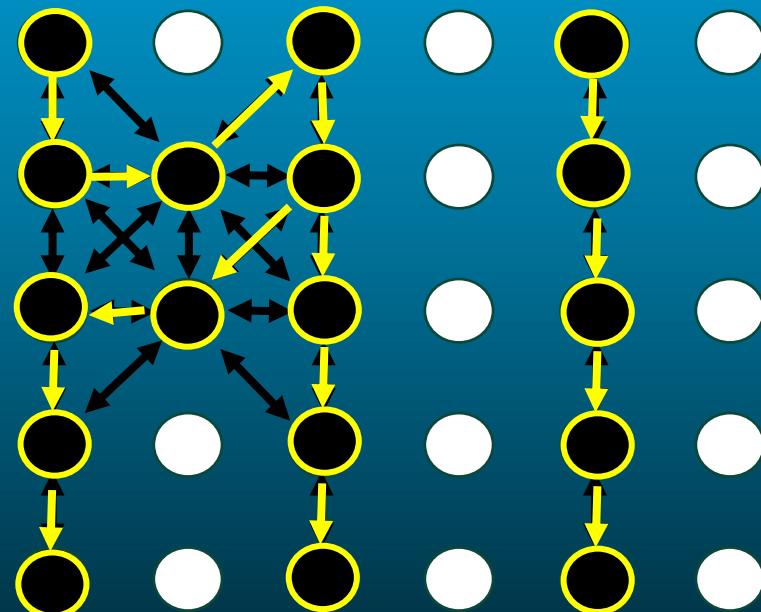


Programming

Algorithm

Image Processing

Embedded Arduino



Integrator(Input, method)

convert_to_binary(image)

painter(binary_image)

Image_to_graph(binary_image)

find_spanning_trees(graph, method)

DFS

A*

TSP

BFS

Programming

Capabilities

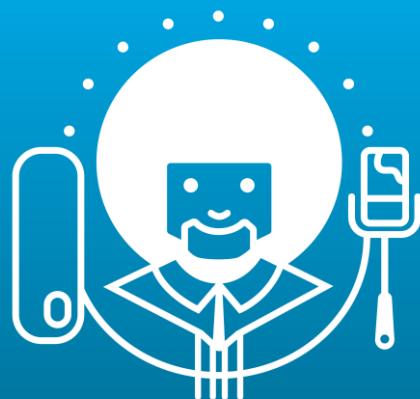
Algorithm

Image Processing

Embedded Arduino

1. Scalability (Any Board Size)
2. Efficiency (Drawing and Coming back Algorithm)
3. Affordability (Minimum Costs)





Challenges and Future Development

Big Platform

Adding Eraser

AI Visual Learning

Graph Pruning

Input UI

Adding Torque Meter Sensor

Adding Trajectory Planning and Other Brushes



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Bot-Ross

Robotics Project

THANKS FOR YOUR ATTENTION