

OS : DAY-01 QUIZ

Q. Computer is a _____ which performs different functions efficiently and accurately.

- A. hardware
- B. machine
- C. digital device
- D. all of the above

Answer: D

Q. Which of the following is not a hardware?

- A. Processor
- B. Keyboard
- C. Device Driver
- D. Magnetic Disk
- E. None of the above

Answer: C

Q. An OS is a _____

- A. system software
- B. resource manager
- C. resource allocator
- D. all of the above

Answer: D

Q. What are the functions of computer?

- A. data storage
- B. data processing
- C. data movement
- D. control
- E. all of the above

Answer: E

Q. Which of the following is a system program?

- A. compiler
- B. linker
- C. loader
- D. assembler
- E. all of the above
- F. none of the above

Answer: C

Q. _____ converts high level programming language code into a low level programming language code.

- A. An assembler
- B. Compiler
- C. Preprocessor
- D. Linker

Answer: B

Q. Output of the linker is _____

- A. an object code
- B. an executable code
- C. an intermediate code
- D. an assembly language code

Answer: B

Q. Which of the following program provides graphical user interface in Windows Operating System?

- A. cmd.exe
- B. explorer.exe
- C. command.com
- D. all of the above
- E. none of the above

Answer: B

Q. Which of the following program is a system program?

- A. Interrupt Handler
- B. Device Driver
- C. Loader
- D. All of the above
- E. None of the above

Answer: D

Q. Which of the following is a process?

- A. program.i
- B. program.o
- C. program.s
- D. program.out
- E. None of the above
- F. All of the above

Answer: E

OS MCQ

Poll in Progress

Close

QUIZ-01

1. Which of the following flag is used with ls command to display hidden files in a directory except . & .. entries?

-A

-a

-e

-E

1/5

Next

KD2_Harshada_Gunjal 36432 left

Poll in Progress

Close

QUIZ-01

2. In which of the following section of manual pages information about user commands is kept?

1

2

3

None of the above

Previous

2/5

Next

Poll in Progress

Close

QUIZ-01

3. __ option is used with ls command to display contents of the directory file recursively.

-r

-R

Both options 1 & 2

None of the above

Previous

3/5

Next

Poll in Progress

Close

QUIZ-01

4. Which of the following statement is false about cat command.

cat command can be used to edit contents inside the file.

cat command can be used to concatenate contents of more than one files.

cat command is used to append data into a file

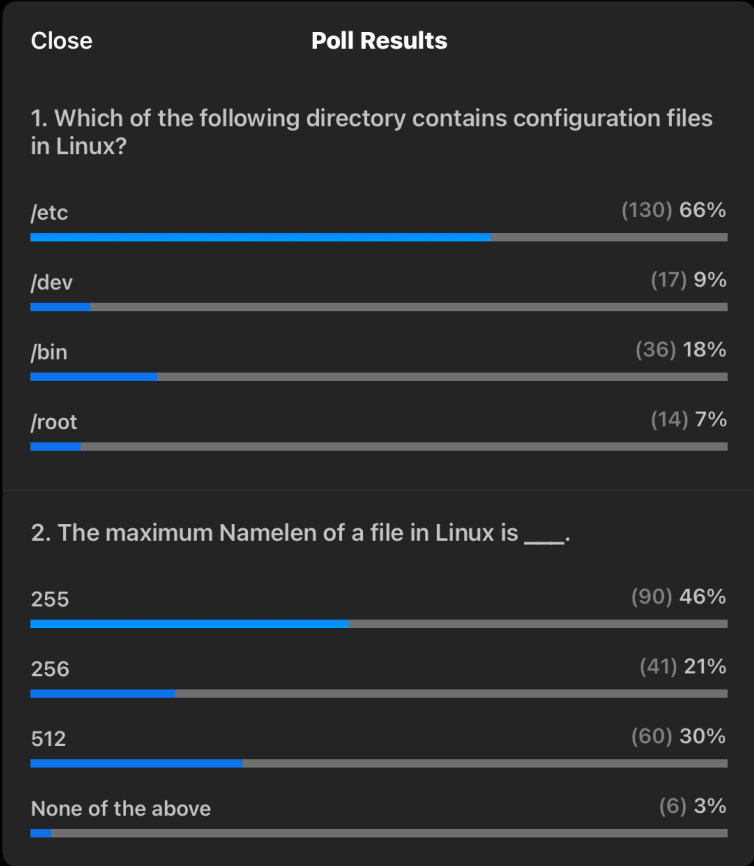
none of the above

Previous

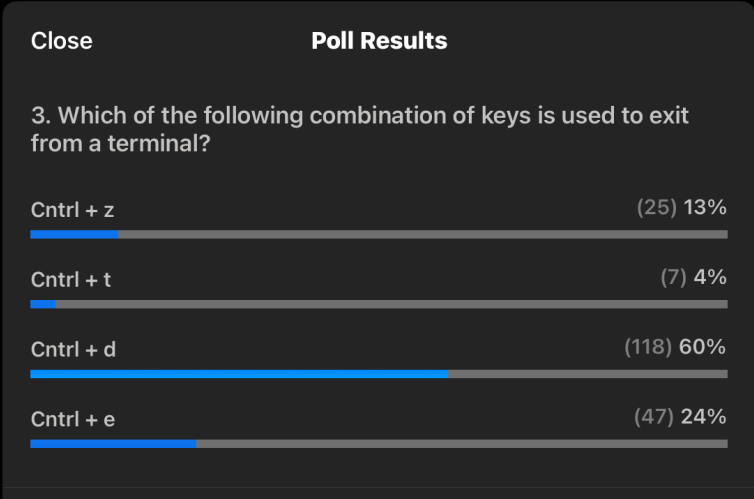
4/5

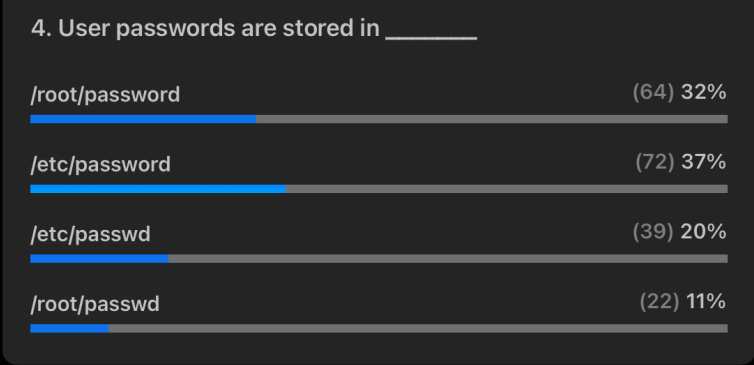
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Poll results

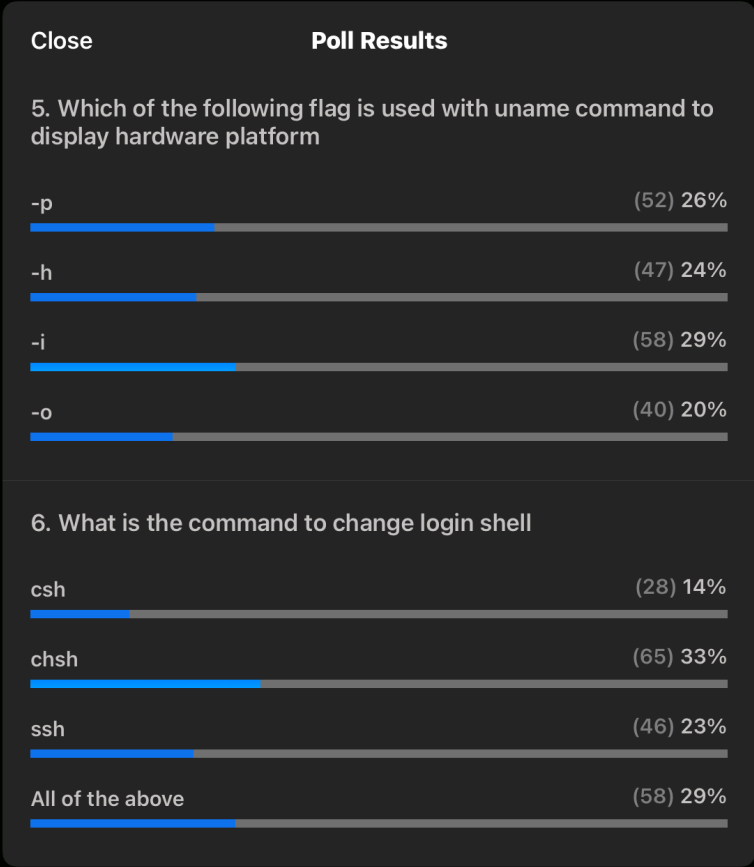


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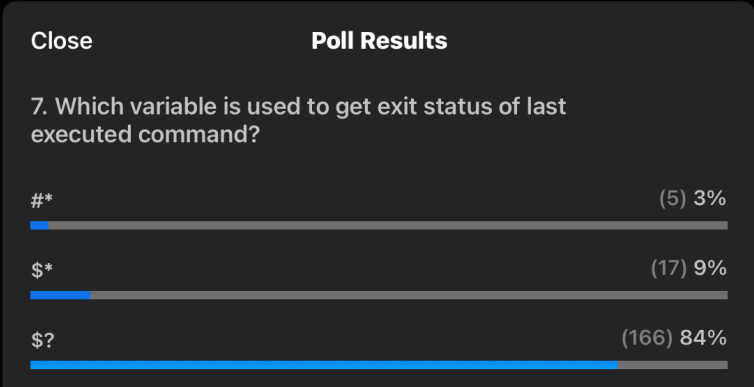


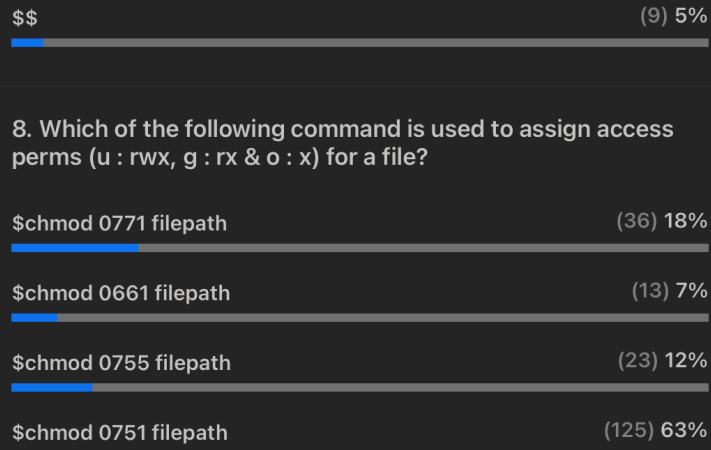


Poll Results

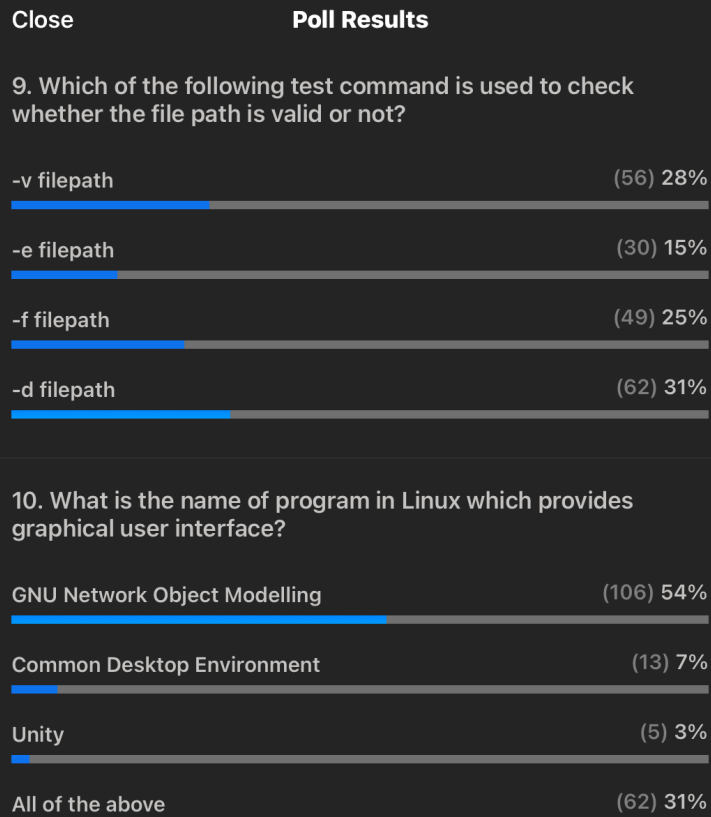


Poll Results





Poll Results



2:19 PM Mon 14 Dec

100%

Leave

Zoom
29:21

Unmute

Start Video

Share Screen

Participants

More

Switch to
Gallery View

Close Chat



From Sachin Pawar-SunBeam-Lead Technical to Everyone

Q.2. pls consider "redirection" instead if "indirection"

Q.6.

```
#!/bin/bash
echo "Which file do you want to check"
read filepath
until [ -e $filepath ]
do
echo "The file does not exist. Do you want to create? y/
n"
read ans
if [ $ans = y ];
then
touch $filepath
echo "Your file has been created successfully."
fi
done
echo "The file is present in this directory"
exit 0
```

pls refer full question here

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KD4_Govind_Kore 36395 joined

QUIZ-03

Q. Which command is used to extract specific columns from the file?

- A. cat
- B. cut
- C. grep
- D. paste

Answer: B

Q. Which of the following is not a valid indirection operator?

- A. >
- B. 0>
- C. 2>
- D. <

Answer: B

Q. Which of the following command is used to display the directory attributes rather than its contents?

- A. ls -l -d
- B. ls -l
- C. ls -x
- D. ls -F

Answer: A

Q. Which of the following is not a communication command

- A. write
- B. mesg
- C. mail
- D. grep

Answer: D

Q. Which command puts a script to sleep until a signal is recieved?

- A. sleep
- B. suspend
- C. disown
- D. break

Answer: B

Q. What is the output of following command?

```
#!/bin/bash
```

```
echo "Which file do you want to check"
```

```
read filepath
```

```
until [ -e $filepath ]
```

```
do
```

```
echo "The file does not exist. Do you want to create?"
```

```
y/n"
```

```
read ans
```

```

if [ $ans = y ];
then
    touch $filepath
    echo "Your file has been created successfully."
fi
done
echo "The file is present in this directory"
exit 0

```

- A. it checks the existance of your entered file in the present working directory
- B. it creates the file if file does not exists
- C. program runs untill you create the file
- D. all of the mentioned

Answer: D

Q. Shell script executes _____

- A. commands
- B. commands with its own programming language syntax
- C. other binaries
- D. all of the above
- E. none of the above

Answer: D

Q. _____ is used to erase entire command line

- A. Cntrl + Q
- B. Cntrl + C
- C. Cntrl + U
- D. Cntrl + W

Answer: C

Q. Which of the following operation/s not handled by the Kernel?

- A. Management of files on the disk
- B. Carrying out data transfer file system and hardware
- C. Handling of any interrupts that are issued
- D. Acting as an interpreter between hardware and applications

Answer: A

Q. Which of the following directory contains process & kernel information files?

- A. /usr/bin
- B. /var
- C. /mnt
- D. /proc

Answer: D

QUIZ-04:

Q. By default link count of directory file is ____.

- A. 1
- B. 2
- C. 3
- D. None of the above

Answer: B

Q. On failure open() system call returns ____.

- A. 0
- B. -1
- C. NULL
- D. smallest non-negative integer

Answer: B

[NULL is a predefined macro whose value is 0 which is typecasted into a void *

#define NULL ((void *)0)]

Q. ln -s command internally makes a call to _____ system call.

- A. hard_link()
- B. symlink()
- C. link()
- D. all of the above
- E. none of the above

Answer: B

Q. iNode of a file present in the iNode List Block is called as ____.

- A. Incore iNode
- B. Inmemory iNode
- C. Physical iNode
- D. Logical iNode

Answer: C

[iNode of a file present onto the disk (iNode List Block/Master File Table) is referred as Disk iNode/Physical iNode, whereas copy of Disk iNode in the main memory is called as Inmemory iNode/Incore iNode/Logical iNode].

Q. Which of the following command is used to display contents of an iNode of a file?

- A. stat -i filepath
- B. stat -f filepath
- C. stat -a filepath
- D. stat filepath

Answer: D

Q. In which of the following filesystem disk space allocation method there is no external fragmentation?

- A. Contiguous Allocation
- B. Linked Allocation
- C. Direct Allocation
- D. Index Allocation

Answer: D

Q. Which of the following free space management mechanism/s is/are used with contiguous allocation disk space allocation method?

- A. bit vector
- B. grouping
- C. counting
- D. linked list
- E. Both B & C

Answer: E

Q. Which of the following filesystem do not supports journaling?

- A. ext2
- B. ext3
- C. NTFS
- D. JFS

Answer: A

Q. _____ algorithm is used in open() system call to convert filepath into iNode number.

- A. inode
- B. namei
- C. name_convertor
- D. nto

Answer: B

Q. rm command internally makes call to _____ system call.

- A. remove()
- B. rm()
- C. rmdir()
- D. unlink()

Answer: D

QUIZ-05:

Q. On success fork() system call returns _____ to child process.

- A. pid of parent
- B. pid of new process
- C. 0
- D. -1
- E. both pid of child & pid of parent

Answer: B

Q. Which of the following command is used to create a filesystem in Windows?

- A. mkfs
- B. createfs
- C. format
- D. all of the above
- E. none of the above

Answer: C

Q. _____ is a system program that copies an execution context of process scheduled by the scheduler from its PCB onto the CPU registers.

- A. interrupt handler
- B. dispatcher
- C. cpu scheduler
- D. all of the above

Answer: B

Q. What is a daemon process?

- A. process whose parent has died
- B. process who has completed its execution but still has an entry in the process table
- C. process which is running infinitely
- D. process which runs automatically without any user interaction

Answer: D

Q. Which of the following disk scheduling algorithm suffers from starvation?

- A. FCFS Disk Scheduling Algorithm
- B. SSTF Disk Scheduling Algorithm
- C. SCAN Disk Scheduling Algorithm
- D. C-SCAN Disk Scheduling Algorithm
- E. All of the above
- F. None of the above

Answer: B

SSTF: in this algo, whichever request is close to the current position of the R/W head OR arm gets accepted and completed first, so there are quite good chance that there may exists such a request which is far away from R/W head, and this request may gets blocked, and this problem is referred as **starvation**.

Q. In which of the following case non-preemptive cpu scheduling takes place?

- A. running -> ready
- B. ready -> waiting
- C. Both options 1 & 2
- D. None of the above

Answer: D

Q. Consider a disk with 200 tracks and the queue has random requests from different processes in the order: **55, 58, 39, 18, 90, 160, 150, 38, 184**. Initially arm is at 100. What is an Average Seek length using **FCFS, SSTF, SCAN and C-SCAN** algorithm respectively.

- A. 55.3, 28.5, 29.8 & 35.6
- B. 56.3, 28.5, 30.8 & 35.6
- C. 55.3, 27.5, 27.8 & 35.6
- D. 55.3, 27.5, 28.8 & 35.6

Answer: C

FCFS: $(45+3+19+21+72+70+10+112+146)/9 = 498/9 = 55.3$

SSTF: $(10+32+3+16+1+20+132+10+24)/9 = 248/9 = 27.5$

SCAN:

Q. Suppose the following disk request sequence (track numbers) for a disk with 100 tracks is given: 45, 20, 90, 10, 50, 60, 80 and 70. Assume that the initial position of the R/W head is on track 50. The additional distance that will be traversed by the R/W head when the Shortest Seek Time First (SSTF) algorithm is used compared to the SCAN (Elevator) algorithm (assuming that SCAN algorithm moves towards 100 when it starts execution) is _____ tracks

- A. 5
- B. 9
- C. 10
- D. 11

Answer: A

Q. System in which multiple processes can submitted at a time is referred as

- A. multi-processing
- B. multi-tasking
- C. multi-programming
- D. multi-threading

Answer: C

Q. On success wait() system call returns ____.

- A. 0
- B. 1
- C. pid of child process
- D. pid of parent process

Answer: C

Explanation:

wait() system call is used to avoid zombie state/defunct state

wait() system call:

- pauses an execution of parent proces
 - it reads an exit status of child process from its PCB and return it to the parent process
 - it removes/destroys an entry/PCB of child process from the system i.e. from the process table
- and it returns pid of child process to parent process on success.

QUIZ-06

1.

```
int main(void){
    printf("main() started !!!\n");
    fork();
    fork();
    fork();
    printf("main() exited !!!\n");
    return 0;
}
```

How many number of times main() exited !!! will print in an output of a above program?

- A. 1
- B. 3
- C. 6
- D. 8

Answer: D

Explanation:

P

fork() : -> ch1

P

ch1

fork() :

ch2
ch2

fork() : ch3
ch1 ch3

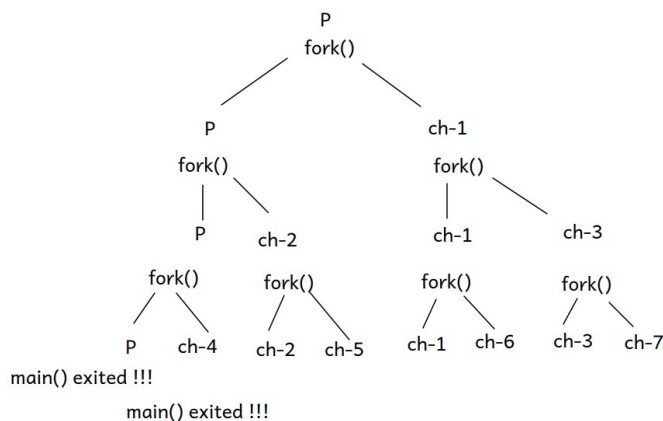
fork() :

P - ch4

fork() :
ch2 - ch5

fork() :
ch1 - ch6

fork() :
ch3 - ch7



2. Under Pipe Message Passing IPC mechanism, if processes are non-related then one process can send message to another process by using _____.

- A. pipe command (|)
- B. pipe() system call
- C. both options A & B
- D. None of the above

Answer: B

- **related processes:** processes which are of same parent are called as related processes, whereas processes which are of different parents are called as **non-related processes**.

- by using pipe command (|) only related processes can communicate, whereas non-related processes can communicate with each other by using pipe() system call.

3. Which of the following statement is false about an IPC?

- A. Shared Memory Model is faster IPC mechanism than Message Passing Model.
- B. By using Pipe, Message Queue, Signals IPC mechanisms only processes running on the same system can communicate.
- C. In Message Queue IPC mechanism, processes can communicate by directly sending as well as receiving message packets to each other.
- D. By using Socket IPC mechanism, processes can communicate with each other which are running across the machines.

Answer: C

- An OS maintains message queue, so first message packet/s sent by any process gets submitted into the message queue and then it can be sent to the receiver process.

4. Which of the following flag/option is used with ipcs command to display information about active message queues.

- A. -m
- B. -q
- C. -M
- D. -s

Answer: B

5. Which of the following is not an IPC system call?

- A. shmget()
- B. signal()
- C. pthread_create()
- D. kill()

Answer: C

6. Which of the following CPU scheduling algorithm suffers from starvation?

- A. FCFS Scheduling
- B. SJF Scheduling
- C. Priority Scheduling
- D. Both SJF & Priority Scheduling
- E. None of the above

Answer: D

7. In FCFS CPU scheduling algorithm, due to an arrival of longer processes before smaller processes, average waiting time gets decreases and overall system performance gets down this drawback is called as ____.

- A. Belady's Anamoly
- B. Convoy Effect
- C. Indefinite Blocking
- D. Starvation

Answer: B

8. Which of the following statement is false about Round Robin CPU Scheduling algorithm?

- A. RR CPU Scheduling algorithm ensures minimim response time.
- B. In a RR CPU Scheduling algorithm there is no starvation.
- C. In a RR CPU Scheduling algorithm, if time quantum/time slice is minimum response time also minimum.
- D. RR Scheduling algorithm is non-preemptive scheduling algorithm.

Answer: D

9. What is an average turn-around time for following sample input after applying SRTF (Shortest-Remaining-Time-First) CPU scheduling algorithm? (An arrival time i.e. submission time of processes are different).

Processes - A.T - CPU Burst Time

Input: P1-0-8, P2-1-6, P3-2-7, P4-3-5, P5-4-3

- A. 14.8 ms
- B. 15 ms
- C. 14.6 ms
- D. 23 ms

Answer: C

SJF(Preemptive) : "Shortest-Remaining-Time-First"

Processes/Jobs	A.T.	CPU Burst Time
P1	0	8,7,0
P2	1	6,5,4,3,0
P3	2	7
P4	3	5,0
P5	4	3,0

W.T. of P1 = 0+14 = 14 ms

W.T. of P2 = 0 = 0 ms

W.T. of P3 = 20 ms

W.T. of P4 = 7 ms

W.T. of P5 = 3 ms

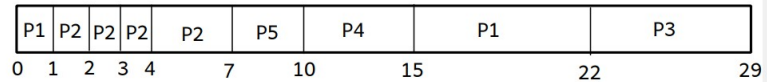
A.W.T. = (14+0+20+7+3)/5 = 8.8 ms

W.T. = total amount of time spent by the process in a ready queue for waiting to get control of the CPU from its time of submission.

T.A.T. = total amount of time required for the process to complete its execution from its time of submission

T.A.T. = W.T + Execution Time

"Gant Chart": bar chart representation CPU allocation for processes in terms of CPU cycle numbers.



T.A.T. = Waiting Time + Execution Time

T.A.T. of P1 = 14 + 8 = 22 ms

T.A.T. of P2 = 0 + 6 = 6 ms

T.A.T. of P3 = 20 + 7 = 27 ms

T.A.T. of P4 = 7 + 5 = 12 ms

T.A.T. of P5 = 3 + 3 = 6 ms

A.T.A.T. = (22+6+27+12+6)/5 = 14.6 ms

10. Which of the following is not a CPU scheduling criteria?

- A. Waiting Time
- B. Response Time
- C. CPU Burst Time
- D. Turn-Around-Time

Answer: C

- there are 5 cpu scheduling criterias:

1. cpu utilization (max)
2. throughput: (max) total work done per unit time
3. waiting time (min)
4. response time (min)
5. turn-around-time (min)

CPU Burst Time/Execution Time: total amount of time spent by the process onto the CPU for completing its execution OR total no. of CPU cycles required for the process to complete its execution.

11. Which of the following statement is false about thread & process?

- A. thread is the smallest execution unit of a process.
- B. The CPU can execute only one thread of any one process at a time.
- C. Process based multi-tasking is efficient than thread based multi-tasking.
- D. Process based multi-tasking can be implemented by using fork() and thread based multi-tasking can be achieved by using pthread library function.

Answer: C

12. If resource can acquired by more than one processes at a time then which of the following tool is used for synchronization?

- A. binary semaphore
- B. mutex object
- C. classic semaphore
- D. all of the above

Answer: C

13. In which of the following problem data inconsistency occurs?

- A. Race condition
- B. Critical Section Problem
- C. Both options 1 & 2
- D. None of the above

Answer: C

14. Which of the following statement is false about multi-threading programming?

- A. in all modern operating systems by default one thread gets created i.e. main thread
- B. if any process terminates all the threads of that process also gets terminates
- C. first step of multi-threading programming is to register a thread procedure with an OS.
- D. all the threads of one process executed by the CPU concurrently.

Answer: C

15. Which of following is not valid multi-threading model in an OS?

- A. Many-to-many model
- B. Many-to-one model
- C. One-to-one model
- D. One-to-many model

Answer: D