

# WHAT WILL I COVER?

- ❖ How I got into 3D?
- ❖ How I see 3D documentation
- ❖ Problems we might encounter
- ❖ Some use cases of 3D

# What can the GLAM sector be? Apply this to 3D

- ❖ Participatory
- ❖ Serendipitous
- ❖ Relevant
- ❖ Innovative
- ❖ World leading
- ❖ Open
- ❖ Reproducible
- ❖ Inspirational

