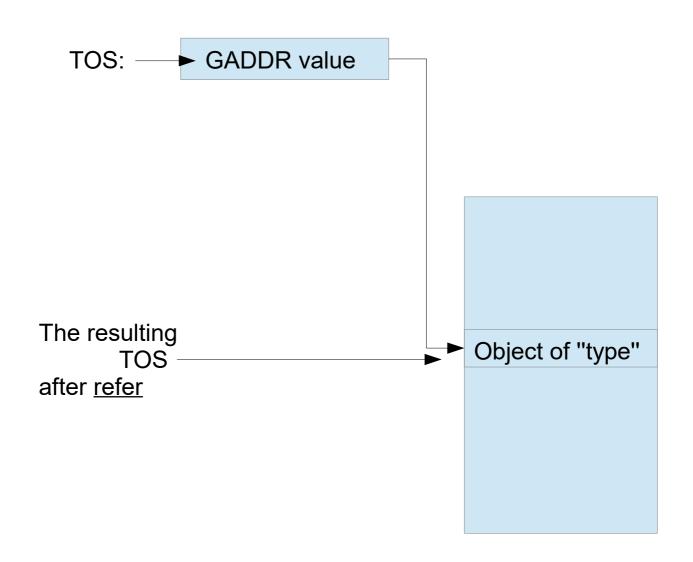
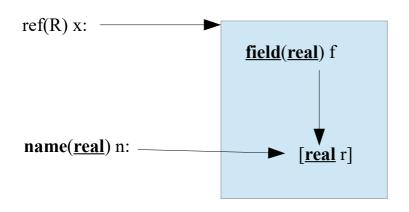
refer resolved_type

- * force TOS value; check TOS type(GADDR)
- * TOS.MODE := REF; TOS.TYPE := type

TOS is modified to describe a quantity of the given type, at the address described by TOS.





Note that: n = x + f always.

