

**Date Submitted: September 27, 2019****Task 00: Execute provided code****Youtube Link:** <https://youtu.be/pBW98WdJ8ZE>**Task 01:****Youtube Link:** <https://youtu.be/1hP1qyyGREa>**Modified Schematic (if applicable):****Modified Code:**

```

#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/debug.h"
#include "driverlib/sysctl.h"
#include "driverlib/adc.h"
// #define TARGET_IS_BLIZZARD_RB1
// #include "driverlib/rom.h"
#include "driverlib/gpio.h"

// #ifdef DEBUG
// void __error__(char *pcFilename, uint32_t ul32Line)
// {
// }
// #endif

int main(void)
{
    uint32_t ui32ADC0Value[4]; // ADC Sequencer SS2 has FIFO depth of 4 so
    we need an array of the same size
    volatile uint32_t ui32TempAvg;
    volatile uint32_t ui32TempValueC;
    volatile uint32_t ui32TempValueF;

    // LED Config
    uint8_t ui8LED1 = 2;
    uint8_t ui8LED2 = 4;
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);
    SysCtlDelay(3);
    GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE,
    GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3);

```

```

SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|SYSCTL_XTAL_
16MHZ);

SysCtlPeripheralEnable(SYSCTL_PERIPH_ADC0);
ADCHardwareOversampleConfigure(ADC0_BASE, 64);

ADCSequenceConfigure(ADC0_BASE, 2, ADC_TRIGGER_PROCESSOR, 0); //We
want to use ADC0, sampler sequencer 2, we want the processor to trigger
the sequence and we want the highest priority
ADCSequenceStepConfigure(ADC0_BASE, 2, 0, ADC_CTL_TS);
ADCSequenceStepConfigure(ADC0_BASE, 2, 1, ADC_CTL_TS);
ADCSequenceStepConfigure(ADC0_BASE, 2, 2, ADC_CTL_TS);
ADCSequenceStepConfigure(ADC0_BASE, 2, 3,
ADC_CTL_TS|ADC_CTL_IE|ADC_CTL_END);
ADCSequenceEnable(ADC0_BASE, 2);

while(1)
{
    ADCIntClear(ADC0_BASE, 2);
    ADCProcessorTrigger(ADC0_BASE, 2);

    while(!ADCIntStatus(ADC0_BASE, 2, false))
    {

        ADCSequenceDataGet(ADC0_BASE, 2, ui32ADC0Value);
        ui32TempAvg = (ui32ADC0Value[0] + ui32ADC0Value[1] +
ui32ADC0Value[2] + ui32ADC0Value[3] + 2)/4;
        ui32TempValueC = (1475 - ((2475 * ui32TempAvg)) / 4096)/10;
        ui32TempValueF = ((ui32TempValueC * 9) + 160) / 5;
        if(ui32TempValueF > 71) {
            GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3,
ui8LED2);
        }
        else {
            GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3,
ui8LED1);
        }
    }
}

```

## Task 02:

Youtube Link: <https://youtu.be/FuIStNpNuZc>

Modified Schematic (if applicable):

Modified Code:

```
#include <stdint.h>
```

```

#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "inc/tm4c123gh6pm.h"
#include "driverlib/debug.h"
#include "driverlib/sysctl.h"
#include "driverlib/adc.h"
#include "driverlib/gpio.h"
#include "driverlib/timer.h"
#include "driverlib/interrupt.h"

int main(void)
{
    uint32_t ui32Period;

    SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|SYSCTL_XTAL_
16MHZ);

    //LED Config
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);
    SysCtlDelay(3);
    GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE,
GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3);

    //ADC Config
    SysCtlPeripheralEnable(SYSCTL_PERIPH_ADC0);
    ADCHardwareOversampleConfigure(ADC0_BASE, 32); //Hardware averages 32

    ADCSequenceConfigure(ADC0_BASE, 2, ADC_TRIGGER_PROCESSOR, 0); //We
want to use ADC0, sampler sequencer 2, we want the processor to trigger
the sequence and we want the highest priority
    ADCSequenceStepConfigure(ADC0_BASE, 2, 0, ADC_CTL_TS);
    ADCSequenceStepConfigure(ADC0_BASE, 2, 1, ADC_CTL_TS);
    ADCSequenceStepConfigure(ADC0_BASE, 2, 2, ADC_CTL_TS);
    ADCSequenceStepConfigure(ADC0_BASE, 2, 3,
ADC_CTL_TS|ADC_CTL_IE|ADC_CTL_END);
    ADCSequenceEnable(ADC0_BASE, 2);

    //Timer1A Config
    SysCtlPeripheralEnable(SYSCTL_PERIPH_TIMER1);
    TimerConfigure(TIMER1_BASE, TIMER_CFG_PERIODIC);

    ui32Period = (SysCtlClockGet() / 1) / 2; //To get period of 0.5s,
divide system clock for 1s period and divide by 2 for 0.5s
    TimerLoadSet(TIMER1_BASE, TIMER_A, ui32Period -1);

    IntEnable(INT_TIMER1A);
    TimerIntEnable(TIMER1_BASE, TIMER_TIMA_TIMEOUT);
    IntMasterEnable();

```

```

TimerEnable(TIMER1_BASE, TIMER_A);

while(1)
{
}

}

void Timer1IntHandler(void)
{
    uint32_t ui32ADC0Value[4]; //ADC Sequencer SS2 has FIFO depth of 4 so
    we need an array of the same size
    volatile uint32_t ui32TempAvg;
    volatile uint32_t ui32TempValueC;
    volatile uint32_t ui32TempValueF;

    // Clear the timer interrupt
    TimerIntClear(TIMER1_BASE, TIMER_TIMA_TIMEOUT);

    ADCIntClear(ADC0_BASE, 2);
    ADCProcessorTrigger(ADC0_BASE, 2);

    while(!ADCIntStatus(ADC0_BASE, 2, false))
    {

        ADCSequenceDataGet(ADC0_BASE, 2, ui32ADC0Value);
        ui32TempAvg = (ui32ADC0Value[0] + ui32ADC0Value[1] + ui32ADC0Value[2] +
        ui32ADC0Value[3] + 2)/4;
        ui32TempValueC = (1475 - ((2475 * ui32TempAvg) / 4096))/10;
        ui32TempValueF = ((ui32TempValueC * 9) + 160) / 5;

        if(GPIOPinRead(GPIO_PORTF_BASE, GPIO_PIN_2))
        {
            GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3, 0);
        }
        else
        {
            GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_2, 4);
        }
    }
}

```

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