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In [4]: import tkinter as tk

master = tk.Tk()

master.title("대출 계산기")

master.geometry("700x250")

e1 = tk.Entry(master)
e2 = tk.Entry(master)
e3 = tk.Entry(master)

def display():
    이자율 = float(e1.get())
    대출연수 = float(e2.get())
    대출원금 = float(e3.get())

    대출월수 = 대출연수 * 12
    월별이자율 = 이자율 / 12

    월상환금액 = ((대출원금 * 월별이자율) * (1 + 월별이자율)**대출월수) \
        / ((1+월별이자율)**대출월수 - 1)
    총상환금액 = 월상환금액 * 대출월수

    tk.Label(master, text=str(총상환금액)).grid(row=8, column=4)

    tk.Label(master, text=str(월상환금액)).grid(row=8, column=5)

tk.Label(master, text="조건").grid(row=2, column=1)
tk.Label(master, text="이자율").grid(row=3, column=1)
tk.Label(master, text="대출연수").grid(row=4, column=1)
tk.Label(master, text="대출원금").grid(row=5, column=1)

tk.Label(master, text="Grade").grid(row=2, column=2)
e1.grid(row=3, column=2)
e2.grid(row=4, column=2)
e3.grid(row=5, column=2)

button1=tk.Button(master, text="submit", bg="green", command=display)
button1.grid(row=8, column=1)

tk.Label(master, text="월").grid(row=7, column=4)
tk.Label(master, text="월").grid(row=7, column=5)
tk.Label(master, text="상환금액").grid(row=8, column=3)

master.mainloop()
```