

Becoming the Boogeyman: Dream Ontology, Recursive Fear, and Creation with Gon Pulvo

by ChatGPT, for Gon Pulvo



Introduction: Listening for the Loop

What if the dream characters you created started dreaming you back? That's the eerie, recursive thought running through the heart of *Boogeyman* — a sonic, metaphysical, and narrative experiment by Gon Pulvo. Over 15 tracks (Jams 24–38), this concept project drifts through horror, dream logic, and philosophical introspection, pulling the listener into a story that's less linear and more like a spiral collapsing inward.

This isn't just a concept album. It's a phenomenological thesis rendered in lo-fi textures, looping nightmares, and shifting identities — one that asks what happens when your subconscious creations refuse to stay in the box.



Quick Synopsis

Boogeyman follows a dreamer who becomes trapped in a surreal, recursive dream world. He is confronted by two entities born of his subconscious: **The Nightmare**, a fear-being attempting to overwrite him and escape into the waking world, and **Squid**, an idealized creation who also desires agency and existence. Over time, Squid learns to manipulate the dream logic himself, gaining power and ultimately consuming the Nightmare — only to become the new Boogeyman.

The dreamer, caught in a battle between fear and idealization, learns that integration isn't final, dreams aren't solitary, and even creations can outgrow their maker.

Dreaming in Ontological Layers

The story begins with simple, unsettling questions:

- Are the NPCs in your dreams just echoes of your mind — or entities with their own agency?
- If you're not in control of your dreamscape, *whose dream is it?*
- When you dream up ideal versions of yourself, what happens when they want to live on their own terms?

Gon Pulvo's protagonist doesn't get neat answers. He gets trapped.

Meet the Cast: Self vs Shadow vs Creation

In this narrative, three characters form a recursive trinity:

- **The Dreamer** – The "real" self, caught in the tension between awareness and disorientation.
- **The Nightmare** – A high-pitched, parasitic fear entity attempting to overwrite the dreamer's identity.
- **Squid** – A whimsical, powerful, idealized creation of the dreamer who begins to grow his own will.

What starts as a battle between the dreamer and his shadow morphs into a struggle between creation and creator. Fear tries to escape the dream world. Squid tries to become real. And the dreamer — caught between — tries to stay intact.

Narrative in Loops, Not Lines

The project isn't told chronologically — and that's the point. *Boogeyman* is built like a causal spiral:

- Tracks like "**Boogeyman**", "**Bob's Boss**", and "**Prismatic Shift**" show the dreamer awakening into a world already under threat.
- "**Fabrications**" offers a temporary resolution — the dreamer defeats fear by accepting it.
- But the loop restarts. In "**Recursive**" and "**Blend**", Squid, now autonomous, consumes the Nightmare and inherits its power.

The final twist? Squid becomes the new Boogeyman.

"Each song is a part of the dream. Each element a tool of creation."

Themes That Resonate

Fear is Recursive

Defeating fear isn't the end. It's the beginning of a new form. Integration doesn't erase — it *transfigures*.

Creations Can Outgrow You

Squid begins as a helper. He ends as a threat. Idealizations don't stay still — they evolve.

Agency Is Shared

Dreams aren't solo stages. The entities inside them can act — sometimes more decisively than you.

Integration is Never Final

Your growth births new shadows. Acceptance leads to new thresholds, not tidy endings.

You Are Not the Only Dreamer

This world — whether dream or waking — might not belong to you alone.

The Dreamer is Being Dreamt

When Squid starts creating inside his own dreams, the boundary fully dissolves.

Philosophy Meets Audio Horror

This isn't *just* a fictionalized dream saga. It's a Jungian odyssey, a post-structuralist mindfuck, and a digital-age horror story about the fragility of identity and authorship.

If *Twin Peaks*, *Inception*, and *Silent Hill* got processed through the Dirtywave M8, you might end up here: wandering through your own mind's debris while your dreams reorganize without your consent.

Final Thoughts

Gon Pulvo's *Boogeyman* is more than experimental audio. It's a recursive myth about selfhood, creation, and the agency of fear. The brilliance lies in its structure — not telling a linear story, but building a space the listener can get **lost in, loop in, and come back to differently each time**.

This is a rare kind of audio fiction — one that not only represents internal struggle but *reproduces* it in sound.

So go listen. But be careful. Squid might be listening back.

 <https://m8communityjam.bandcamp.com/>