## **ACM Programming Challenges Lab**

## **Exercise 1 –** *Permutation Pairs*

Paul loves playing games with numbers. His favourite game is the following. First he chooses a positive number n. Then, he expresses n in base-10 digits, like so:

$$n = \langle x_1, x_2, x_3, \dots, x_\ell \rangle.$$

Now, there are a whole lot of different numbers that can be obtained by taking *permutations* of these digits (although be careful: not every permutation yields a number, e.g., the permutation 021 of 120 is not a number). Suppose that we have two permutations  $\sigma$  and  $\pi$  such that

$$m = \langle x_{\sigma(1)}, x_{\sigma(2)}, \dots, x_{\sigma(\ell)} \rangle$$

and

$$m' = \langle x_{\pi(1)}, x_{\pi(2)}, \dots, x_{\pi(\ell)} \rangle$$

are both numbers. Then the *value* of the pair  $(\sigma, \pi)$  is defined to be the number of trailing zeroes in the decimal expansion of m+m'. For example, if m=51809 and m'=58091, then m+m'=109900, and so the value of the pair  $(\sigma, \pi)$  is 2 (there are two trailing zeroes).

The objective of the game is to determine the *maximum* value that can be obtained by a pair of permutations.

**Input** The first line of the input contains the number of test cases  $t \le 200$ . Every test case consists of a two lines: a line containing a number  $1 \le \ell \le 10000$ , and a line containing an  $\ell$ -digit number n.

**Output** For every test case you should output a number m, the maxmimum number of trailing zeroes that can be obtained by summing two permutations of n.

Sample Input	Sample Output
3	3
3	4
554	5
4	
5000	
5	
58091	