FIFA Prediction

Objective: Dev ML model to predict First, Second and Third Place for 2018 FIFA worldcup

Features: Kaggle historical data for past matches including friendly games, Eloranking by country

Purpose: Submissions for DBS internal competition (Due 25/06/2018)

1) Data prep

Process the history kaggle data from results.csv (1930 onwards due to limitation of elorating data)

Possible integration with elorating (Used custom javascript to crawl data from https://www.eloratings.net/ (<a href="https://www

```
In [1]: # import libraries for data manipulation
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt

# example making new class predictions for a classification problem
from keras.models import Sequential
from keras.layers import Dense, LSTM, Dropout, TimeDistributed, AveragePooling1D, Flatten
from keras.utils import to_categorical
from keras.optimizers import Adam, RMSprop

# back up model graph
from keras.models import load_model

# using sklearn to have 1 liner cross validation
from sklearn.model_selection import train_test_split
```

c:\users\poryee\appdata\local\programs\python\python35\lib\site-packages\h5py__init__.py:36: FutureWarning: Conversi
on of the second argument of issubdtype from `float` to `np.floating` is deprecated. In future, it will be treated as
`np.float64 == np.dtype(float).type`.
 from ._conv import register_converters as _register_converters
Using TensorFlow backend.

In [2]: # Read .csv files from kaggle
results = pd.read_csv('datasets/results.csv')

In [3]: # observe results
 results.head()

Out[3]:

	date	home_team	away_team	home_score	away_score	tournament	city	country
0	1872-11-30	Scotland	England	0	0	Friendly	Glasgow	Scotland
1	1873-03-08	England	Scotland	4	2	Friendly	London	England
2	1874-03-07	Scotland	England	2	1	Friendly	Glasgow	Scotland
3	1875-03-06	England	Scotland	2	2	Friendly	London	England
4	1876-03-04	Scotland	England	3	0	Friendly	Glasgow	Scotland

Through the exploration of data we need to find the absolute difference in score and the winning team Append the corresponding results to the newly created columns [wining_team] And finally, keep data of teams that make it to the group stage while dropping the rest

```
In [4]: # Adding new column for winner of each match
winner = []
for i in range(len(results['home_team'])):
    if results['home_score'][i] > results['away_score'][i]:
        winner.append(results['home_team'][i])
    elif results['home_score'][i] < results['away_score'][i]:
        winner.append(results['away_team'][i])
    else:
        winner.append('Tie')
    results['winning_team'] = winner

# Adding new column for goal difference in matches
    results['goal_difference'] = np.absolute(results['home_score'] - results['away_score'])

# view new sample header
    results.head()</pre>
```

Out[4]:

	date	home_team	away_team	home_score	away_score	tournament	city	country	winning_team	goal_difference
0	1872-11-30	Scotland	England	0	0	Friendly	Glasgow	Scotland	Tie	0
1	1873-03-08	England	Scotland	4	2	Friendly	London	England	England	2
2	1874-03-07	Scotland	England	2	1	Friendly	Glasgow	Scotland	Scotland	1
3	1875-03-06	England	Scotland	2	2	Friendly	London	England	Tie	0
4	1876-03-04	Scotland	England	3	0	Friendly	Glasgow	Scotland	Scotland	3

Out[5]:

	date	home_team	away_team	home_score	away_score	tournament	city	country	winning_team	goal_diffe
1	1873- 03-08	England	Scotland	4	2	Friendly	London	England	England	2
3	1875- 03-06	England	Scotland	2	2	Friendly	London	England	Tie	0
6	1877- 03-03	England	Scotland	1	3	Friendly	London	England	Scotland	2
10	1879- 01-18	England	Wales	2	1	Friendly	London	England	England	1
11	1879- 04-05	England	Scotland	5	4	Friendly	London	England	England	1
16	1881- 02-26	England	Wales	0	1	Friendly	Blackburn	England	Wales	1
17	1881- 03-12	England	Scotland	1	6	Friendly	London	England	Scotland	5
24	1883- 02-03	England	Wales	5	0	Friendly	London	England	England	5
25	1883- 02-24	England	Northern Ireland	7	0	Friendly	Liverpool	England	England	7
26	1883- 03-10	England	Scotland	2	3	Friendly	Sheffield	England	Scotland	1
35	1885- 02-28	England	Northern Ireland	4	0	British Championship	Manchester	England	England	4
36	1885- 03-14	England	Wales	1	1	British Championship	Blackburn	England	Tie	0
38	1885- 03-21	England	Scotland	1	1	British Championship	London	England	Tie	0

	date	home_team	away_team	home_score	away_score	tournament	city	country	winning_team	goal_diffe
49	1887- 02-05	England	Northern Ireland	7	0	British Championship	Sheffield	England	England	7
51	1887- 02-26	England	Wales	4	0	British Championship	London	England	England	4
53	1887- 03-19	England	Scotland	2	3	British Championship	Blackburn	England	Scotland	1
62	1889- 02-23	England	Wales	4	1	British Championship	Stoke-on-Trent	England	England	3
63	1889- 03-02	England	Northern Ireland	6	1	British Championship	Liverpool	England	England	5
65	1889- 04-13	England	Scotland	2	3	British Championship	London	England	Scotland	1
75	1891- 03-07	England	Wales	4	1	British Championship	Sunderland	England	England	3
76	1891- 03-07	England	Northern Ireland	6	1	British Championship	Wolverhampton	England	England	5
85	1893- 02-25	England	Northern Ireland	6	1	British Championship	Birmingham	England	England	5
86	1893- 03-13	England	Wales	6	0	British Championship	Stoke-on-Trent	England	England	6
89	1893- 04-01	England	Scotland	5	2	British Championship	Richmond	England	England	3
96	1895- 03-09	England	Northern Ireland	9	0	British Championship	Derby	England	England	9
98	1895- 03-18	England	Wales	1	1	British Championship	London	England	Tie	0
101	1895- 04-06	England	Scotland	3	0	British Championship	Liverpool	England	England	3

	date	home_team	away_team	home_score	away_score	tournament	city	country	winning_team	goal_diffe
108	1897- 02-20	England	Northern Ireland	6	0	British Championship	Nottingham	England	England	6
112	1897- 03-29	England	Wales	4	0	British Championship	Sheffield	England	England	4
113	1897- 04-03	England	Scotland	1	2	British Championship	London	England	Scotland	1
38644	2017- 11-13	Bulgaria	Saudi Arabia	1	0	Friendly	Lisbon	Portugal	Bulgaria	1
38661	2017- 11-14	Ireland	Denmark	1	5	FIFA World Cup qualification	Dublin	Ireland	Denmark	4
38663	2017- 11-14	Hungary	Costa Rica	1	0	Friendly	Budapest	Hungary	Hungary	1
38667	2017- 11-14	China	Colombia	0	4	Friendly	Chongqing	China	Colombia	4
38669	2017- 11-14	Qatar	Iceland	1	1	Friendly	Doha	Qatar	Tie	0
38671	2017- 11-14	Wales	Panama	1	1	Friendly	Cardiff	Wales	Tie	0
38673	2017- 11-14	Austria	Uruguay	2	1	Friendly	Vienna	Austria	Austria	1
38722	2017- 12-12		Korea Republic	0	1	EAFF Championship	Chōfu	Japan	Korea Republic	1
38736	2017- 12-22	Kuwait	Saudi Arabia	1	2	Friendly	Kuwait	Kuwait	Saudi Arabia	1
38740	2017- 12-25	United Arab Emirates	Saudi Arabia	0	0	Friendly	Kuwait	Kuwait	Tie	0

	date	home_team	away_team	home_score	away_score	tournament	city	country	winning_team	goal_diffe
38752	2018- 01-07	Estonia	Sweden	1	1	Friendly	Abu Dhabi	United Arab Emirates	Tie	0
38755	2018- 01-11	Indonesia	Iceland	0	6	Friendly	Sleman	Indonesia	Iceland	6
38756	2018- 01-14	Indonesia	Iceland	1	4	Friendly	Jakarta	Indonesia	Iceland	3
38757	2018- 01-27	Moldova	Korea Republic	0	1	Friendly	Antalya	Turkey	Korea Republic	1
38759	2018- 01-30	Jamaica	Korea Republic	2	2	Friendly	Antalya	Turkey	Tie	0
38762	2018- 02-03	Latvia	Korea Republic	0	1	Friendly	Antalya	Turkey	Korea Republic	1
38764	2018- 02-28	Iraq	Saudi Arabia	4	1	Friendly	Basra	Iraq	Iraq	3
38791	2018- 03-23	Netherlands	England	0	1	Friendly	Amsterdam	Netherlands	England	1
38794	2018- 03-23	Italy	Argentina	0	2	Friendly	Manchester	England	Argentina	2
38795	2018- 03-23	Norway	Australia	4	1	Friendly	Oslo	Norway	Norway	3
38796	2018- 03-23	Greece	Switzerland	0	1	Friendly	Athens	Greece	Switzerland	1
38803	2018- 03-23	Ukraine	Saudi Arabia	1	1	Friendly	Marbella	Spain	Tie	0
38809	2018- 03-23	Scotland	Costa Rica	0	1	Friendly	Glasgow	Scotland	Costa Rica	1
38825		Northern Ireland	Korea Republic	2	1	Friendly	Belfast	Northern Ireland	Northern Ireland	1

	date	home_team	away_team	home_score	away_score	tournament	city	country	winning_team	goal_diffe
38851	2018- 03-26	Wales	Uruguay	0	1	Friendly	Nanning	China	Uruguay	1
38867	2018- 03-27	Greece	Egypt	1	0	Friendly	Zurich	Switzerland	Greece	1
38877	2018- 03-27	Ukraine	Japan	2	1	Friendly	Liège	Belgium	Ukraine	1
38880	2018- 03-27	Romania	Sweden	1	0	Friendly	Craiova	Romania	Romania	1
38881	2018- 03-27	Bosnia- Herzegovina	Senegal	0	0	Friendly	Le Havre	France	Tie	0
38907	2018- 06-01	Iran	Spain	0	1	Worldcup	Russia	Russia	Spain	1

16749 rows × 10 columns

As mentioned earlier, slicing our data from 1930 onwards, due to limitation of elo ranking dataset

```
In [6]: # Loop for creating a new column 'year'
    year = []
    for row in df_teams['date']:
        year.append(int(row[:4]))
    df_teams['match_year'] = year

# Slicing the dataset to see how many matches took place from 1930 onwards (the year of the first ever World Cup)
    df_teams30 = df_teams[df_teams.match_year >= 1930]
    df_teams30.head()
```

Out[6]:

	date	home_team	away_team	home_score	away_score	tournament	city	country	winning_team	goal_difference
1230	1930- 01-01	Spain	Czechoslovakia	1	0	Friendly	Barcelona	Spain	Spain	1
1231	1930- 01-12	Portugal	Czechoslovakia	1	0	Friendly	Lisbon	Portugal	Portugal	1
1237	1930- 02-23	Portugal	France	2	0	Friendly	Porto	Portugal	Portugal	2
1238	1930- 03-02	Germany	Italy	0	2	Friendly	Frankfurt am Main	Germany	Italy	2
1240	1930- 03-23	France	Switzerland	3	3	Friendly	Colombes	France	Tie	0

Dropping unused column to reduce dimension needed for training (Speed up training)

Out[7]:

	home_team	away_team	winning_team
1230	Spain	Czechoslovakia	Spain
1231	Portugal	Czechoslovakia	Portugal
1237	Portugal	France	Portugal
1238	Germany	Italy	Italy
1240	France	Switzerland	Tie

Map ELO rating based on team name, a major mistake made during the collection of ELO rating (Only qualifier data was collected, in order to have a balance historical view even for teams that did not make it to the qualifiers we only took 2018 rating for missing countries)

```
In [8]: # Read .csv files from elo rating
    elorating = pd.read_csv('datasets/EloRating.csv', encoding = 'ISO-8859-1')

ELODict={}
    for index, row in elorating.iterrows():
        ELODict[row["Team"]]= row["Rating"]

# map rating information into our dataframe
    df_teams30['home_team_rating']=df_teams30['home_team'].map(ELODict)
    df_teams30['away_team_rating']=df_teams30['away_team'].map(ELODict)
    df_teams30['avay_team_rating']=df_teams30['away_team'].df_teams30['avay_team_rating']
    df_teams30['rating_diff'] = df_teams30['rating_diff'].astype('int')

df_teams30.head()
```

Out[8]:

	home_team	away_team	winning_team	home_team_rating	away_team_rating	rating_diff
1230	Spain	Czechoslovakia	Spain	2038	1882	156
1231	Portugal	Czechoslovakia	Portugal	1976	1882	94
1237	Portugal	France	Portugal	1976	1999	-23
1238	Germany	Italy	Italy	2077	1850	227
1240	France	Switzerland	Tie	1999	1890	109

2) Building our ML Model

Before building the model, we split the data into x,y (X variable like home vs away pair and Y variable who wins) probably should convert Y into 1 hot vector to avoid bias

Also swap out X variable of country name into ID via hashmap (Keras Input limitation)

```
In [9]: # rename winning team string as integer
    df_teams30 = df_teams30.reset_index(drop=True)
    df_teams30.loc[df_teams30.winning_team == df_teams30.home_team, 'winning_team']= 0
    df_teams30.loc[df_teams30.winning_team == 'Tie', 'winning_team']= 2
    df_teams30.loc[df_teams30.winning_team == df_teams30.away_team, 'winning_team']= 1
    df_teams30.head()
```

Out[9]:

	home_team	away_team	winning_team	home_team_rating	away_team_rating	rating_diff
0	Spain	Czechoslovakia	0	2038	1882	156
1	Portugal	Czechoslovakia	0	1976	1882	94
2	Portugal	France	0	1976	1999	-23
3	Germany	Italy	1	2077	1850	227
4	France	Switzerland	2	1999	1890	109

basic logistic regression

Noticed model is only 50+% accuracy which is pretty low, slightly better than guessing even after using elo ranking dataset as briefly mentioned above to improve our model accuracy instead of just country ID

Alternative model in keras

Current stack consist input layer with 5 dimension (with elorating for away and home team)

Next dense fully connected dense layers with built in activation relu

Finally softmax to squash output prediction as probability between representing win, draw or tie

```
In [29]: ### define and fit the final model
         model = Sequential()
         model.add(Dense(32, input dim=5, activation='relu'))
         # add noise to model to avoid bais
         model.add(Dropout(0.2))
         model.add(Dense(64, activation='relu',kernel initializer='normal'))
         model.add(Dense(128, activation='relu',kernel initializer='normal'))
         model.add(Dense(64, activation='relu',kernel initializer='normal'))
         model.add(Dense(32, activation='relu',kernel initializer='normal'))
         #model.add(Dense(3))
         # squash result as probability
         model.add(Dense(3, activation='softmax'))
         #optimisation to converge faster
         #epsilon so that division is not 0 think of it as bias recommended 10^-8
         \#rmsprop = RMSprop(lr=0.001, rho=0.9, epsilon=1e-08, decay=0.0)
         model.compile(loss='sparse categorical crossentropy', optimizer='adam', metrics=['categorical accuracy'])
         # toggle verbose to print text
         model.fit(X train, y train, validation data=(X test, y test), epochs=20, verbose=0,batch size=32)
         #model.fit(X train, y train 1hot, validation data=(X test,y test 1hot), epochs=1000, verbose=0)
```

Out[29]: <keras.callbacks.History at 0x1ddfdfa29b0>

```
In [30]: # backup our model
    model.save('model/my_model_current.h5')

# show summary of model
    model.summary()
```

Layer (type)	Output Shape	Param #
dense_7 (Dense)	(None, 32)	192
dropout_2 (Dropout)	(None, 32)	0
dense_8 (Dense)	(None, 64)	2112
dense_9 (Dense)	(None, 128)	8320
dense_10 (Dense)	(None, 64)	8256
dense_11 (Dense)	(None, 32)	2080
dense_12 (Dense)	(None, 3)	99

Total params: 21,059 Trainable params: 21,059 Non-trainable params: 0

Noticed we only have 50+ % accuracy not very good for a ML model which should at least hit 70. We will be including elo ranking dataset as briefly mentioned above to improve our model accuracy

```
In [31]: scores = model.evaluate(X_train, y_train, verbose=0)
         print("%s: %.2f%%" % (model.metrics names[1], scores[1]*100))
         #print(y test)
         # sampling our model prediction
         test sample=np.array([145,183,1902,1795,178]).reshape(1,5)
         # predict output index
         sample output=model.predict classes(test sample)
         print(sample output)
         #import numpy
         #from numpy import unravel index
         #numpy.set printoptions(threshold=numpy.nan)
         # result verification
         #y pred probability = model.predict proba(X test)
         #y pred = model.predict classes(X test)
         #print(y pred)
         #predictions = numpy.arqmax(model.predict(X test), axis=1)
         #for i in range(1000):
              print(predictions[i])
         #plt.scatter(X test['home team'], y pred)
         #plt.show()
         categorical accuracy: 77.12%
         [0]
```

3) Creating prediction sets from current 2018 data

before final prediction we will have to clean up the dataset and merge accordingly

```
In [32]: # Loading new datasets
    ranking = pd.read_csv('datasets/fifa_rankings.csv') # Obtained from https://us.soccerway.com/teams/rankings/fifa/?ICID
    =TN_03_05_01
    fixtures = pd.read_csv('datasets/fixtures.csv') # Obtained from https://fixturedownload.com/results/fifa-world-cup-201
    8

# List for storing the group stage games
    pred_set = []
```

include fix ranking within our 2018 group stage fixture further sort by ranking

```
In [33]: # Create new columns with ranking position of each team
    fixtures.insert(1, 'first_position', fixtures['Home Team'].map(ranking.set_index('Team')['Position']))
    fixtures.insert(2, 'second_position', fixtures['Away Team'].map(ranking.set_index('Team')['Position']))

# We only need the group stage games, so we have to slice the dataset
# the slice can be read as get till row 48 for all columns
fixtures = fixtures.iloc[:48, :]
fixtures.tail()
```

Out[33]:

	Round Number	first_position	second_position	Date	Location	Home Team	Away Team	Group	Result
43	3	6.0	25.0	27/06/2018 21:00	Nizhny Novgorod Stadium	Switzerland	Costa Rica	Group E	NaN
44	3	60.0	10.0	28/06/2018 17:00	Volgograd Stadium	Japan	Poland	Group H	NaN
45	3	28.0	16.0	28/06/2018 17:00	Samara Stadium	Senegal	Colombia	Group H	NaN
46	3	55.0	14.0	28/06/2018 21:00	Saransk Stadium	Panama	Tunisia	Group G	NaN
47	3	13.0	3.0	28/06/2018 21:00	Kaliningrad Stadium	England	Belgium	Group G	NaN

predicting which team proceeds to next stage

```
In [34]: # Loop to add teams to new prediction dataset based on the ranking position of each team# Loop
for index, row in fixtures.iterrows():
    if row['first_position'] < row['second_position']:
        pred_set.append({'home_team': row['Home Team'], 'away_team': row['Away Team'], 'winning_team': None})
    else:
        pred_set.append({'home_team': row['Away Team'], 'away_team': row['Home Team'], 'winning_team': None})

pred_set = pd.DataFrame(pred_set)
backup_pred_set = pred_set

pred_set.head()</pre>
```

Out[34]:

	away_team	home_team	winning_team
0	Saudi Arabia	Russia	None
1	Egypt	Uruguay	None
2	Morocco	Iran	None
3	Spain	Portugal	None
4	Australia	France	None

4) Deploy Model

Prepare match pairs from fixtures dataset (feed in eloranking from our dictionary) Using our previously trained model to predict outcome

```
In [35]: #load our previously trained model
         model = load model('model/my model current.h5')
         # convert our group stage data into tuples
          groupstage=pred set.drop(['winning team'], axis=1)
          groupstagetuples = [tuple(x) for x in groupstage.values]
          def prepare predict(matches):
             wc \times pred = []
             # data preprocessing
             for matchPairs in matches:
                  home team id = CountryDict[matchPairs[0]]
                  away team id = CountryDict[matchPairs[1]]
                  home team elorating = ELODict[matchPairs[0]]
                  away team elorating = ELODict[matchPairs[1]]
                  elodifference = ELODict[matchPairs[0]]-ELODict[matchPairs[1]]
                  # transform array
                  matchset = [home team id, away team id, home team elorating, away team elorating, elodifference]
                  wc x pred.append(matchset)
             # convert prediction set into numpy array
             wc x pred = np.array(wc x pred)
             # return y prediction probability
             wc y pred = model.predict proba(wc x pred)
              # iterate results
             for index, outcome in enumerate(wc y pred):
                  outcome win = str(outcome[0])
                  outcome draw = str(outcome[2])
                  outcome lose = str(outcome[1])
                  outcome final = np.where(outcome == outcome.max())
                  print('Probability of ' + matches[index][0]+ ' winning: ' + outcome win)
                  print('Probability of Tie: '+ outcome draw)
                  print('Probability of ' + matches[index][1] + ' winning: ' + outcome lose)
                  if(outcome final[0]==0):
                      print("Final Winner: "+ matches[index][0])
```

```
elif(outcome_final[0]==1):
    print("Final Winner: "+ matches[index][1])
else:
    print("Draw")
print("\n")

prepare_predict(groupstagetuples)
```

Probability of Saudi Arabia winning: 0.38029093

Probability of Tie: 0.28141072

Probability of Russia winning: 0.3382984

Final Winner: Saudi Arabia

Probability of Egypt winning: 0.30319843

Probability of Tie: 0.26603892

Probability of Uruguay winning: 0.43076265

Final Winner: Uruguay

Probability of Morocco winning: 0.39537862

Probability of Tie: 0.28471026

Probability of Iran winning: 0.31991115

Final Winner: Morocco

Probability of Spain winning: 0.49481034

Probability of Tie: 0.26638287

Probability of Portugal winning: 0.23880678

Final Winner: Spain

Probability of Australia winning: 0.2968698

Probability of Tie: 0.2641031

Probability of France winning: 0.43902707

Final Winner: France

Probability of Iceland winning: 0.33922574

Probability of Tie: 0.27757338

Probability of Argentina winning: 0.38320082

Final Winner: Argentina

Probability of Denmark winning: 0.4826675

Probability of Tie: 0.2700492

Probability of Peru winning: 0.2472832

Final Winner: Denmark

Probability of Nigeria winning: 0.33186263

Probability of Tie: 0.27548844

Probability of Croatia winning: 0.39264897

Final Winner: Croatia

Probability of Serbia winning: 0.49680924

Probability of Tie: 0.2657671

Probability of Costa Rica winning: 0.2374236

Final Winner: Serbia

Probability of Mexico winning: 0.3302847

Probability of Tie: 0.2749838

Probability of Germany winning: 0.3947315

Final Winner: Germany

Probability of Switzerland winning: 0.32265916

Probability of Tie: 0.2728392

Probability of Brazil winning: 0.40450165

Final Winner: Brazil

Probability of Korea Republic winning: 0.41112116

Probability of Tie: 0.2869204

Probability of Sweden winning: 0.3019585

Final Winner: Korea Republic

Probability of Panama winning: 0.2965419

Probability of Tie: 0.2642543

Probability of Belgium winning: 0.4392039

Final Winner: Belgium

Probability of Tunisia winning: 0.30554542

Probability of Tie: 0.26727253

Probability of England winning: 0.42718205

Final Winner: England

Probability of Japan winning: 0.3178484

Probability of Tie: 0.27126318

Probability of Colombia winning: 0.4108884

Final Winner: Colombia

Probability of Senegal winning: 0.41134262

Probability of Tie: 0.28795582

Probability of Poland winning: 0.3007015

Final Winner: Senegal

Probability of Russia winning: 0.49064633

Probability of Tie: 0.26765457

Probability of Egypt winning: 0.24169913

Final Winner: Russia

Probability of Morocco winning: 0.315025

Probability of Tie: 0.27014878

Probability of Portugal winning: 0.41482624

Final Winner: Portugal

Probability of Saudi Arabia winning: 0.28064996

Probability of Tie: 0.2578574

Probability of Uruguay winning: 0.46149263

Final Winner: Uruguay

Probability of Iran winning: 0.3332706

Probability of Tie: 0.27572933
Probability of Spain winning: 0.391

Final Winner: Spain

Probability of Australia winning: 0.3519812

Probability of Tie: 0.2792029

Probability of Denmark winning: 0.36881587

Final Winner: Denmark

Probability of Peru winning: 0.39126843

Probability of Tie: 0.28286007

Probability of France winning: 0.32587156

Final Winner: Peru

Probability of Croatia winning: 0.40353304

Probability of Tie: 0.28728724

Probability of Argentina winning: 0.30917975

Final Winner: Croatia

Probability of Costa Rica winning: 0.20057718

Probability of Tie: 0.22020537

Probability of Brazil winning: 0.57921743

Final Winner: Brazil

Probability of Nigeria winning: 0.38465372

Probability of Tie: 0.28225392

Probability of Iceland winning: 0.33309236

Final Winner: Nigeria

Probability of Serbia winning: 0.41100517

Probability of Tie: 0.28780243

Probability of Switzerland winning: 0.3011924

Final Winner: Serbia

Probability of Tunisia winning: 0.29930907

Probability of Tie: 0.26528254

Probability of Belgium winning: 0.4354084

Final Winner: Belgium

Probability of Korea Republic winning: 0.37672982

Probability of Tie: 0.28209516

Probability of Mexico winning: 0.34117505

Final Winner: Korea Republic

Probability of Sweden winning: 0.31354585

Probability of Tie: 0.2699044

Probability of Germany winning: 0.41654974

Final Winner: Germany

Probability of Panama winning: 0.30019346

Probability of Tie: 0.26538742

Probability of England winning: 0.43441907

Final Winner: England

Probability of Japan winning: 0.415339

Probability of Tie: 0.2869112

Probability of Senegal winning: 0.29774985

Final Winner: Japan

Probability of Colombia winning: 0.52545655

Probability of Tie: 0.25657114

Probability of Poland winning: 0.21797231

Final Winner: Colombia

Probability of Russia winning: 0.3577389

Probability of Tie: 0.27952498

Probability of Uruguay winning: 0.36273614

Final Winner: Uruguay

Probability of Saudi Arabia winning: 0.40731514

Probability of Tie: 0.2872009

Probability of Egypt winning: 0.3054839

Final Winner: Saudi Arabia

Probability of Iran winning: 0.36247486

Probability of Tie: 0.28042138

Probability of Portugal winning: 0.3571037

Final Winner: Iran

Probability of Morocco winning: 0.28632322

Probability of Tie: 0.2600842

Probability of Spain winning: 0.45359254

Final Winner: Spain

Probability of Denmark winning: 0.39557478

Probability of Tie: 0.28649512

Probability of France winning: 0.31793004

Final Winner: Denmark

Probability of Australia winning: 0.36941645

Probability of Tie: 0.2812454

Probability of Peru winning: 0.3493381

Final Winner: Australia

Probability of Nigeria winning: 0.27299628

Probability of Tie: 0.2553461

Probability of Argentina winning: 0.47165772

Final Winner: Argentina

Probability of Iceland winning: 0.3999347

Probability of Tie: 0.28708062

Probability of Croatia winning: 0.31298465

Final Winner: Iceland

Probability of Sweden winning: 0.4142569

Probability of Tie: 0.287553

Probability of Mexico winning: 0.29819015

Final Winner: Sweden

Probability of Korea Republic winning: 0.25341946

Probability of Tie: 0.24671608

Probability of Germany winning: 0.49986443

Final Winner: Germany

Probability of Serbia winning: 0.26934028

Probability of Tie: 0.2538205

Probability of Brazil winning: 0.4768392

Final Winner: Brazil

Probability of Costa Rica winning: 0.3529764

Probability of Tie: 0.2790482

Probability of Switzerland winning: 0.36797538

Final Winner: Switzerland

Probability of Japan winning: 0.36970147

Probability of Tie: 0.28132504

Probability of Poland winning: 0.3489735

Final Winner: Japan

Probability of Senegal winning: 0.35286307

Probability of Tie: 0.27952954

Probability of Colombia winning: 0.36760733

Final Winner: Colombia

Probability of Panama winning: 0.45323938

Probability of Tie: 0.27816173

Probability of Tunisia winning: 0.26859885

Final Winner: Panama

Probability of England winning: 0.47497857

Probability of Tie: 0.2721127

Probability of Belgium winning: 0.2529088

Final Winner: England

hardcoded the group stage tuple all the way to the finals, this sort of flexibility instead of code driven function allows us to modify who proceed to quater finals so on and so forth based on actual results (Ideally, our model should predict the outcode for every match correctly but hey nothing is perfect right?)

Note: Replaced some of the wrongly predicted outcomes argentina with respective country

Group knockoff:

```
1A vs 2B
```

1C vs 2D

1E vs 2F

1G vs 2H

1B vs 2A

1D vs 2C

1F vs 2E

1H vs 2G

Function to clean tuple dataset from fixture and order by ranking (A not so nice approach to give higher ranking teams as homedue to higher win rate)

In [37]: # actual run
prepare_predict(group_16)

Probability of Uruguay winning: 0.41393515

Probability of Tie: 0.287764

Probability of Portugal winning: 0.29830077

Final Winner: Uruguay

Probability of France winning: 0.48632455

Probability of Tie: 0.26895857

Probability of Argentina winning: 0.24471697

Final Winner: France

Probability of Brazil winning: 0.51679933

Probability of Tie: 0.25942263

Probability of Germany winning: 0.22377811

Final Winner: Brazil

Probability of Belgium winning: 0.57454264

Probability of Tie: 0.23925507

Probability of Senegal winning: 0.18620227

Final Winner: Belgium

Probability of Spain winning: 0.64453065

Probability of Tie: 0.21130899

Probability of Russia winning: 0.14416035

Final Winner: Spain

Probability of Croatia winning: 0.46185663

Probability of Tie: 0.27572486

Probability of Denmark winning: 0.2624185

Final Winner: Croatia

Probability of Mexico winning: 0.42954183

Probability of Tie: 0.28440252

Probability of Switzerland winning: 0.28605568

Final Winner: Mexico

Probability of Japan winning: 0.30955642

Probability of Tie: 0.268546

Probability of England winning: 0.42189756

Final Winner: England

based on previous result proceed

```
In [39]: prepare predict(quarters)
         Probability of Uruguay winning: 0.40576446
         Probability of Tie: 0.28583232
         Probability of France winning: 0.30840322
         Final Winner: Uruguay
         Probability of Brazil winning: 0.5795593
         Probability of Tie: 0.23737769
         Probability of Belgium winning: 0.18306299
         Final Winner: Brazil
         Probability of Spain winning: 0.54230297
         Probability of Tie: 0.25084627
         Probability of Croatia winning: 0.20685077
         Final Winner: Spain
         Probability of Mexico winning: 0.39773363
         Probability of Tie: 0.28659722
         Probability of England winning: 0.31566918
         Final Winner: Mexico
In [40]: # List of matches
         semi = [('Uruguay', 'Brazil'),
                 ('Spain', 'Mexico')]
```

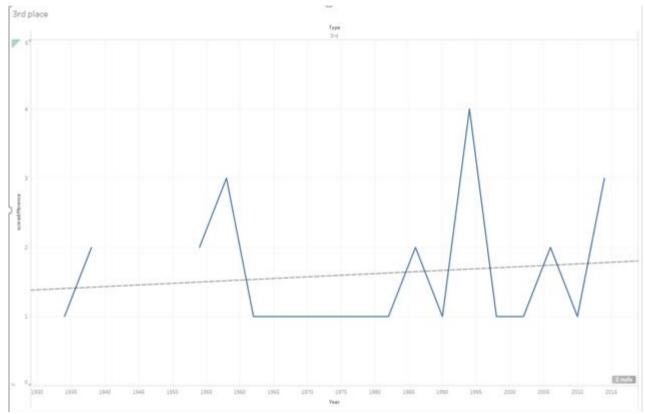
```
In [41]: prepare predict(semi)
         Probability of Uruguay winning: 0.3302968
         Probability of Tie: 0.27512553
         Probability of Brazil winning: 0.39457765
         Final Winner: Brazil
         Probability of Spain winning: 0.5632736
         Probability of Tie: 0.2434003
         Probability of Mexico winning: 0.19332607
         Final Winner: Spain
In [42]: # List of matches
         losersfinals = [('Uruguay', 'Mexico')]
In [43]: prepare predict(losersfinals)
         Probability of Uruguay winning: 0.48236373
         Probability of Tie: 0.27013937
         Probability of Mexico winning: 0.24749702
         Final Winner: Uruguay
In [44]: # The final game# The big
         finals = [('Brazil', 'Spain')]
In [45]: prepare predict(finals)
         Probability of Brazil winning: 0.53687376
         Probability of Tie: 0.25271645
         Probability of Spain winning: 0.21040975
         Final Winner: Brazil
```

5) FIFA 2018 Score Prediction

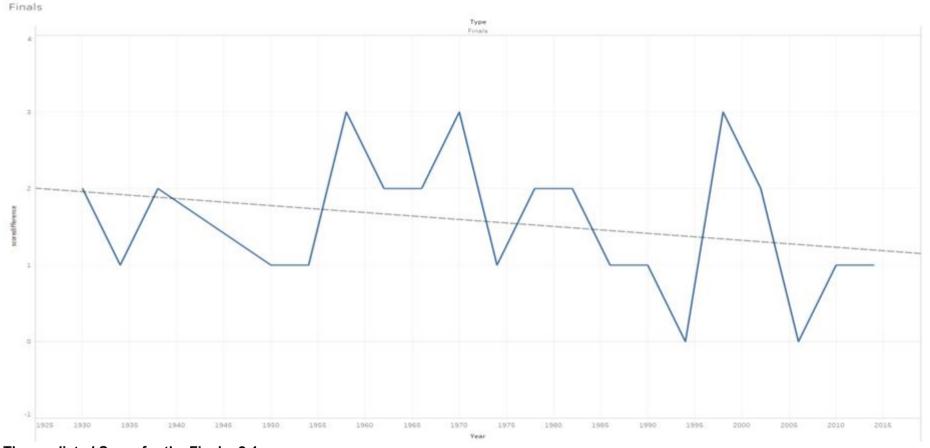
Using simple linear regression to predict the Total Goals for the Final/SemiFinal Match

After which a difference of winner loser linear regression is used based on the predicted Total Goals to retrieve the end result

For more detail please refer to: 2018 world cup score prediction/(Total)



The predicted Score for the 3rd place playoff: 4-3



The predicted Score for the Finals: 2-1

6) Project Review

The experiments:

Elo rating did improve prediction from 50~% to 70~% found that LSTM model would not help with model converging the score prediction was separated out from winners and losers to avoid dependancies

For future work:

Improve handling of draw to proceed in matches after group stage
Also ranking could be used for training and not just sorting teams between home and away
Finally, betting historic data would have been helpful

Limitation

The limitation of this model would be the inability to predict score but instead predicting win or lose A separate linear regression algorithm would be use to predict the score instead

Results

1st Brazil, 2nd Spain, 3rd Uruguay

Final Match: 2-1 Losers Final: 4-3

7) References

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