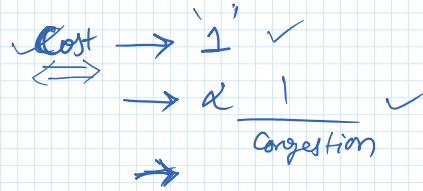
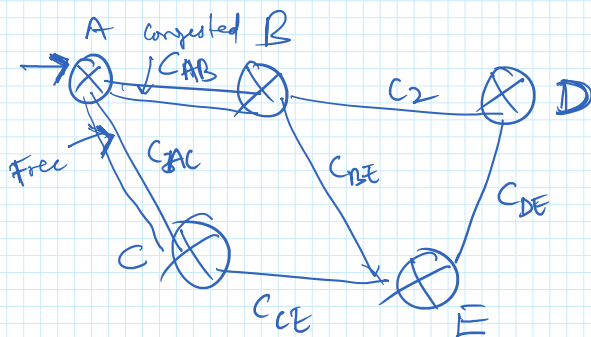


Lecture 19

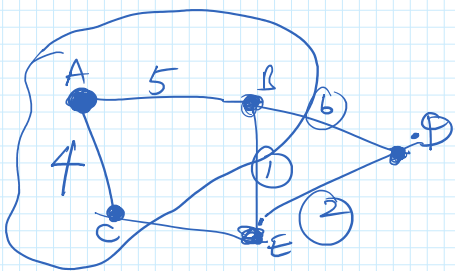
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- Recap
 - IP addressing (Subnet, Subnet add, host add)
 - NAT (Private IP → Public add using port num)
 - ICMP (control & signal msg b/w n/w devices)
 - IPV6 addressing
- Routing protocol fundamental
 - Link-state protocol
 - Distance-vector
 - Hierarchical routing
- Actual internet routing protocols
 - RIP
 - BGP
 - OSPF



graph Abstraction

Routing Algo: Path with min sum of costs



Type Routing algo → (Link-state algo) (Distance-vector algo)

→ ① Global information → whole n/w topology, costs of all links in n/w

→ ② Decentralised Routing algo
↓
(Distance-vector algo)

→ knows only neighbouring routers & costs to them.
→ doesn't know costs of other links
→ "Dynamic Programming"

Link - state based algo.

- iterative algo

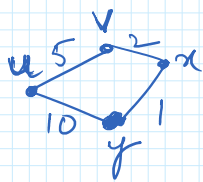
- After 'k' iterations, the algo will give best path for 'k' destinations

outline

- N^1 = set of all nodes whose best path is known

Starting node = u.

Eg:-



direct link cost

$$C(u, y) = 10$$

$$D_u(y) = 8 \quad (u \rightarrow v \rightarrow x \rightarrow y)$$

Best path cost

$$N^1 = \{u\}$$

$$D_u(u) = 0$$

- for all v, neigh of u:

do initialize $D_u(v) = 5$ $D(v) = C(u, v)$

$$D_u(y) = 10$$

$$D(x) = \infty$$

- loop until N^1 = whole set of nodes in n/w.

- Find a vertex 'w' which is not in N^1

s.t. $D(w)$ is the minimum

- Include it N^1 .

- update the best costs of all neighbours of 'w'.

$$\forall v: v \text{ is neigh of } w \quad \underline{D(v)} = \min \{ \underline{D(v)}, \underline{D(w)} + C(w, v) \}$$

Complexity of Link-state algo

n

Link state algo

① among all w not in N' $\min(w) \Rightarrow n-1$
 $\Rightarrow n-2$
 $\rightarrow n-3$
 \vdots
 \circ
 $\Rightarrow \frac{n(n+1)}{2}$
 $\Rightarrow O(n^2)$

Distance vector based routing

Each node u maintains a vector $d_u(\cdot)$ of length ' N ', which is the estimated best cost to all nodes in n .

The distance vector is shared with neighbours.

The estimate of dist. vector is updated using

$$d_u(x) = \min_{w \in N_u} \{ c(u, w) + d_w(x) \}$$

\downarrow neighbour of u

Iteratively updated till convergence.

Issues:-

① Formation of loops

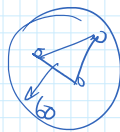
② "Counting to infinity" convergence issue when some cost increases.

(Refer text book for detailed example).

Hierarchical Routing

Issues with
Scaling
link-state
&
DV algo
for
large
n/w

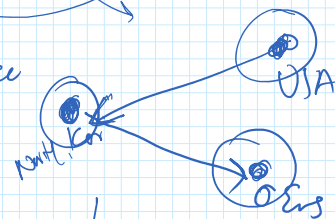
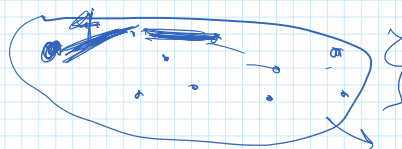
Link state algo ✓
Distance vector ✓



optimal distance



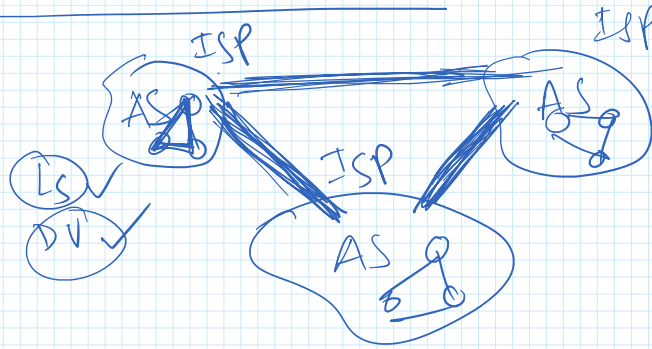
Autonomous systems



✓ RIP, OSPF
→

large
n/w

Autonomous Systems



RIP, OSPF
Intra-AS routing
Inter AS
BGP →