

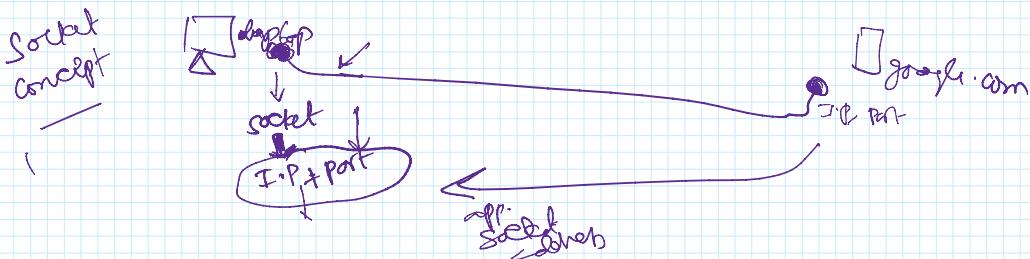
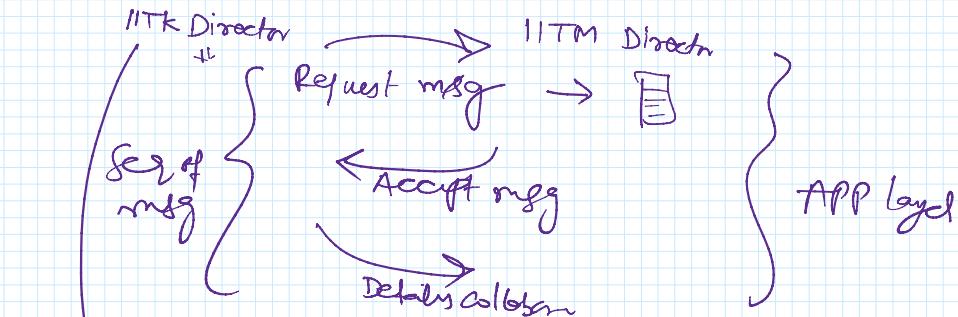
## Lecture 4

19 August 2021 17:01

- Recap → layering concept
- Application layer
- Socket Programming to understand APP layer
  - ↳ Python Coding:
- HTTP Protocol.

### Analogy

APP  
Transp  
N/W  
Link Layer  
Phy



### Application Layer

- 2 architecture
- ① Client to Server
  - ② Peer to Peer.

- 1. Dedicated Server which is always on
- 2. Permanent IP add  
localhost

(2) Peer to Peer.

2. Permanent IP add

↳ which is to  
be given to  
client

3. Client - IP → dynamic (not fixed)

on/off

4. Client  $\leftrightarrow$  Client

Data  
Content  
inf.

client

search

client

- No fixed server.

→ User  $\leftrightarrow$  User

Torrent  
download

- Complex

- Scalable - Inf.

- Incentive  $\rightarrow$  selfish

HYBrid  
arch.

Skype:



Transport layer

APP layer ✓

→ option to choose among different layers

→ TCP / UDP

TCP  
Sporadic  
N/W  
comm.

Transport layer

- → Reliability ✓ ↗ Post
- Throughput quantites bps
- Latency q
- Security
- ordering

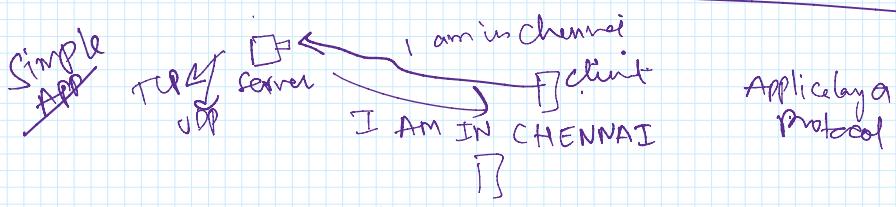
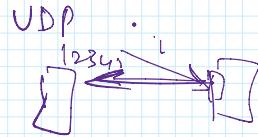
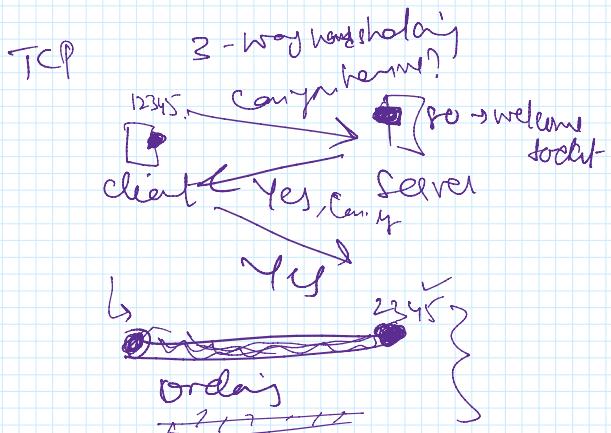
TCP

- ✓ Reliability ✓
- ✓ Security
- ✓ Throughput
- ✗ Latency

✓  
UDP

- Reliability
- Error corr ✓
- Storing in packets ✓

X latency  
 ✓ latency  
 Connection-oriented      |      Connection-less



Python coding.

