Assignment - 2 Diposhika 321810303015 data types defined in the Python 1 Explain the Numbers

Numbers

Number store name numeric values. Number objects

are created when you assign a values. Number objects
Numeric value can be integer, floating no. (06) even
complex numbers. These values are defined as int, float
and complex class in Python.

2) String

In Python, Strings are arrays of bytes representing unicode characters. A String is a collection of one or) more characters put in a single Quote, double quote (or) triple quote.

String1 = " Hello world"

Print (Strings)

of Hello world

3) List

lists are just like the arrays. Lists need not be homogenous always. A single list may contain Data types like Entegers, strings as well as objects.

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321810303015
   lists are mutable, and hence, they can be altered even
  after their creation.
  Lists in Python can be created by just placing the
  Sequence inside the Square brackets IJ.
   eg: List = [ " Geeks", afor", "Geeks"]
      Print ( list [0])
         olp :- Geeks
 4) Tuple
 Tuple is an ordered collection of Python objects much
 like a list. The sequence of values stored in a typle
 can be of any type, and they are indexed by
integers.
The important difference blue a List and a typple
are that Tuple is immutable.
Algo typle are bashable whereas list are not.
     Tuple 1 = (0, 1, 2, 3)
       Tuple 2 = ('Python', 'geek')
     Tuple 3 - (Tuple 1, Tuple 2)
       Point (Tuple 3)
 Ole (0,1,2,3), ('Python', 'geck'))
```

5) Dictionary

pictionary in Python is an unordered collection of a data values, used to store data values like a map which unlike ofher Datatypes that hold only single value as an element.

provided in the dictionary to make it more optimited. Each key-value pair in a Dictionary is seperated by colon:, whereas each key is speraled by 'Gomma'.

eg; Dict: { 1: 'Geeks', 2: 'For', 3: 'Geeks's

Print (Dict)

of 1: ' yeeks', 2: for', 3: 'Geets'}

2) Briefly explain history of python?

\* Python laid its foundation in the late 1980's

\* The implementation of python was started in

the December 1989 by guido van Rossum at

CWI in Nethaland.

\* In February 1991, Van Rossum Published the code to all sources.

321810303015 \* In 1994, Python 1.0 was released with new features like lambda, map filter and reduce. \* python 2.0 added new features like list, comprehension -ns garbage collection system \* on December 3, 2008 Python 3.0 was released It was designed to sectify fundamental law of the language. \* ABC Programming language is said to be the Predecessor of Python Language which was apable of exception handling & interfacing with Amoeba + Python is influenced by following Programming Languages \* ABC Language \* Modula 3 3) Explain all the operators in Python? D'Arithmetic operators: These are used to perform aithmetic operation blu two operands. It includes adittion(+), subtraction(-) multiplication (\*), divide (1), remainder (-1)

floor division (11) and exponent (+ \*)

These are used to compare the value of the 2 operands and returns boolean true or false accordingly. The comparison operators are:

==, !=, !=, >=, >, 2

iii) Assignment operator

These are used to assign the value of the right expression to the left operand.

eg:-+= ,=, -=, \*=, \*:=, \*\*= , //=

IN) Bitwise operators

the Bitcoise operators perform bit by bit operation on the values of 2 operands

Binary and (4), Binary xor(1) left shift (cc)
Binary or (1) Negation (n) Right shift (>>)

Vlogical operator

These are used primarily in the expression evaluation to make a decision. Python support and voi), not Logical operators

vi) Membership operator

These are used to check the membership of value inside a python. If the value is prejent in data structures then the resulting value is true otherwise it returns talse.

\* In e Not in are membership operator.
VII) I dentity operator

Present at both side point to the same object is not. It is evacuated to the True if the reference reference present at both side do not point to the Same object same object

4) Explain the features of Python

1) Easy to learn and use?

Python is easy to learn and use. It is developer friendly and high level programming language.

2) Expressive Language
It means that it is more understandable of readlable.

3) Interpreted language
Interpreter executes the code line by line de a time
This makes debugging easy.

y) cross-platform languages

St can run equally on different platforms such
as windows, Linux, Unit etc. so we can say Python
is a Postable language

It is freely available at official websites Source code is also available it is open parce.

6) Object ordiented

It supports opplanguage and concepts of classes

and objects come into existence.

If implies that other lang. Such as clc++ can be used to compile the code and thus it can be used firsther in our Python code.

- 8) GUI Programming
  Graphical uses interface can be developed using python.
  - 9) Integrated
    It can be easily integrated with langer
    like c, cff, java etc.

5) Justify why Python is interactive interpreter Longuage?

Python is an interacted interpreter language because unlike ele+ ete. Python is an interpreted object oriented Programming language. It is meant that each time a program is own the interpreter checks through the code for errors and then the interprets the instructions into machine readable byte code. we can easily integrated python with other languages like C, C++ c+e. There is no need to compile through Python code this makes it easier to debug our code. The source code of Python is converted into an inmediate form called byte code