

# Increasing the Efficiency of Neutral Atoms

## Reducing Qubit Waste from Measurement-related Ejections



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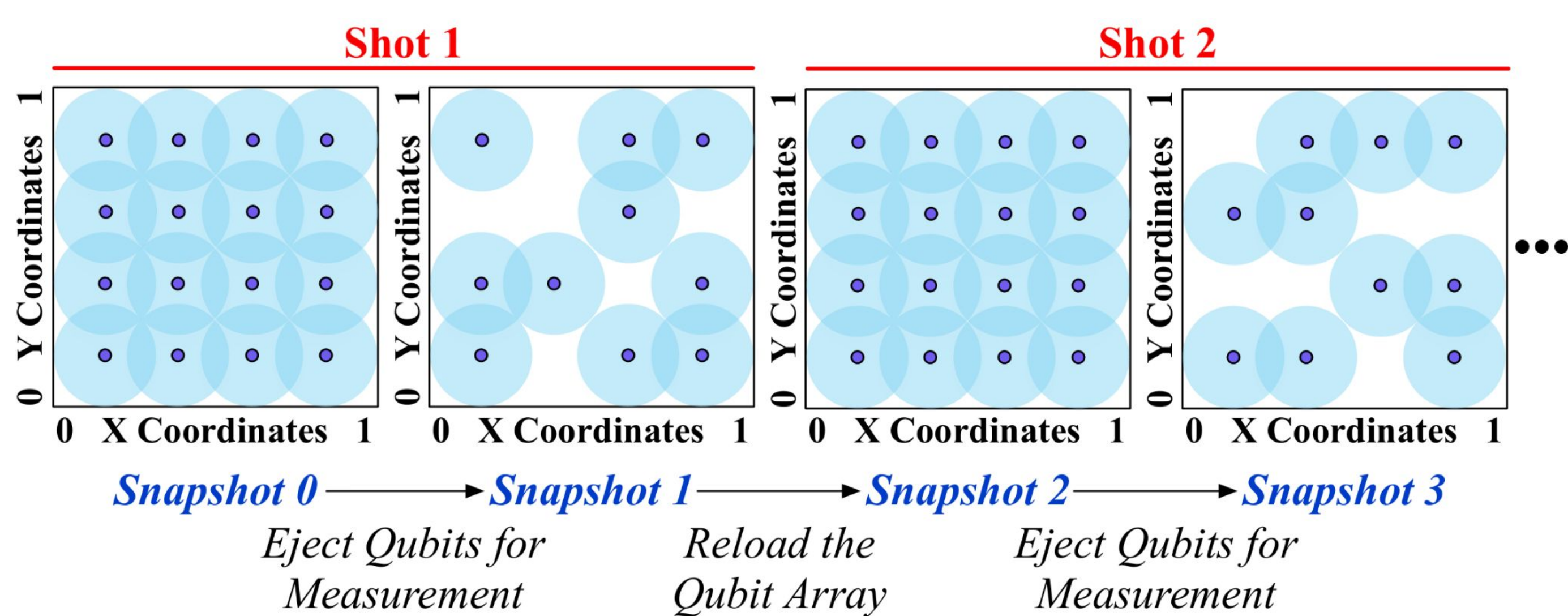
## Introduction

### Background and Motivation

- Quantum computing offers speedups for HPC applications such as cryptography, optimization, ML and molecular simulation
- Neutral atom quantum computers offer customizable qubit topologies, lower decoherence rates, and improved scalability compared to other quantum technologies

**The Problem:** Measurements require physically ejecting atoms in the  $|1\rangle$  state, leading to substantial time waste in reloading arrays

**The Challenge:** To reduce this waste, the primary challenge is to identify and address qubits that are likely to be measured in the  $|1\rangle$  state before the quantum circuit is fully executed

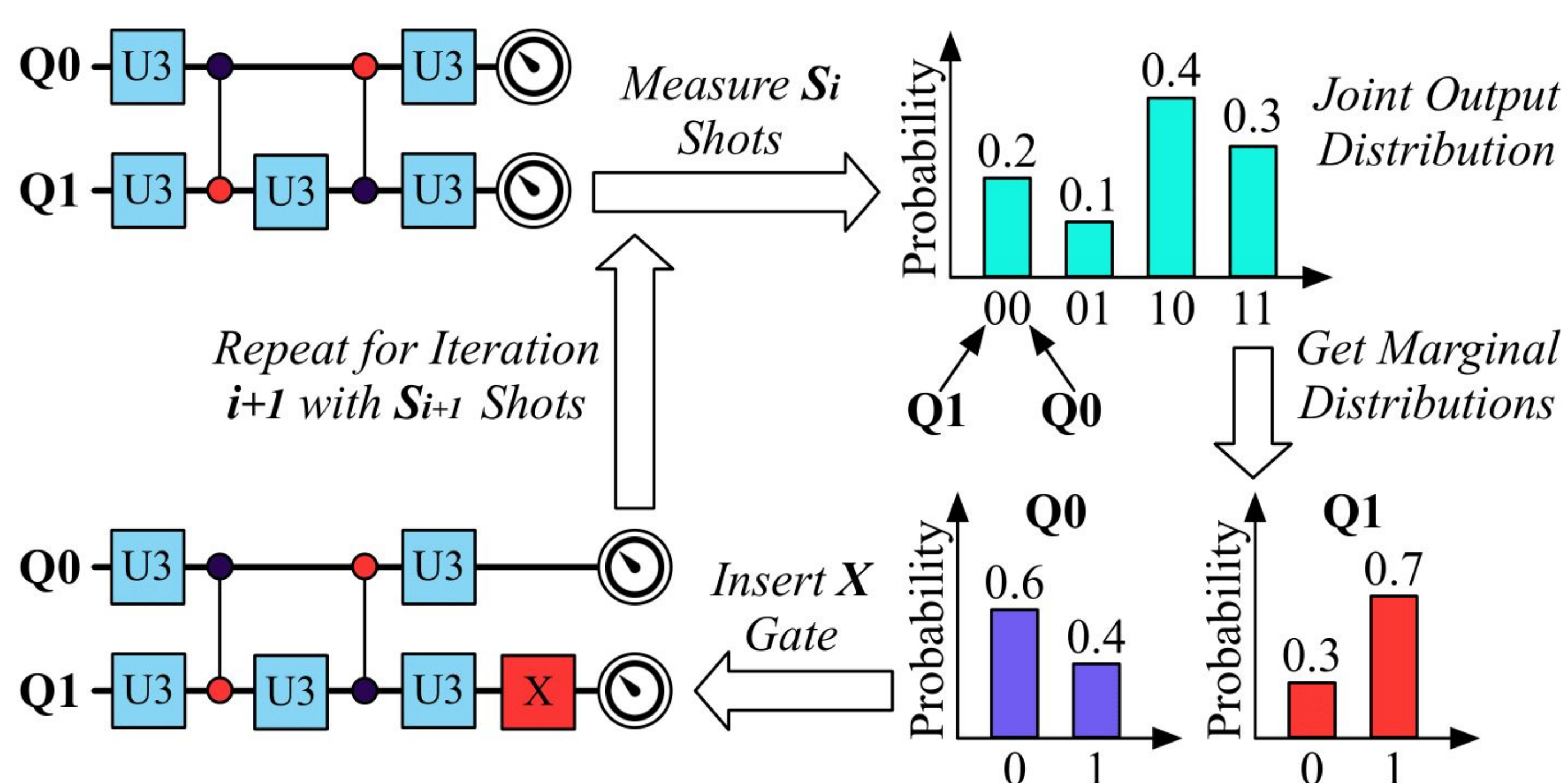


**Our Solution:** Leverage the probabilistic nature of quantum programs to reduce qubit ejections and atom array reloads

**Our Approach:** Our technique flips qubits likely to be in the  $|1\rangle$  state before measurement by using adaptive scheduling, and efficiently moves atoms to refill ejected positions, thereby reducing qubit ejections and minimizing atom array reloads

## Design & Implementation

### Workflow: Reducing Atom Ejections via Output Distribution



**Workflow:** To reduce qubit ejections, we first execute and measure the output after a batch of shots. Using the joint output distribution, we derive marginal distributions for each qubit. Based on these probabilities, we insert X gates (also known as bit-flip gates) before measurement for qubits likely to be in the  $|1\rangle$  state. This process is repeated for subsequent iterations.

### How often are output probabilities recomputed?

- Constant, proportional, linear, quadratic, and entropic schedules
- Different schedules allow for optimization of different circuit types

### How does it minimize array reloads?

- Maps circuit qubits to center of atom array for efficient refilling
- Moves nearby available atoms to fill ejected positions

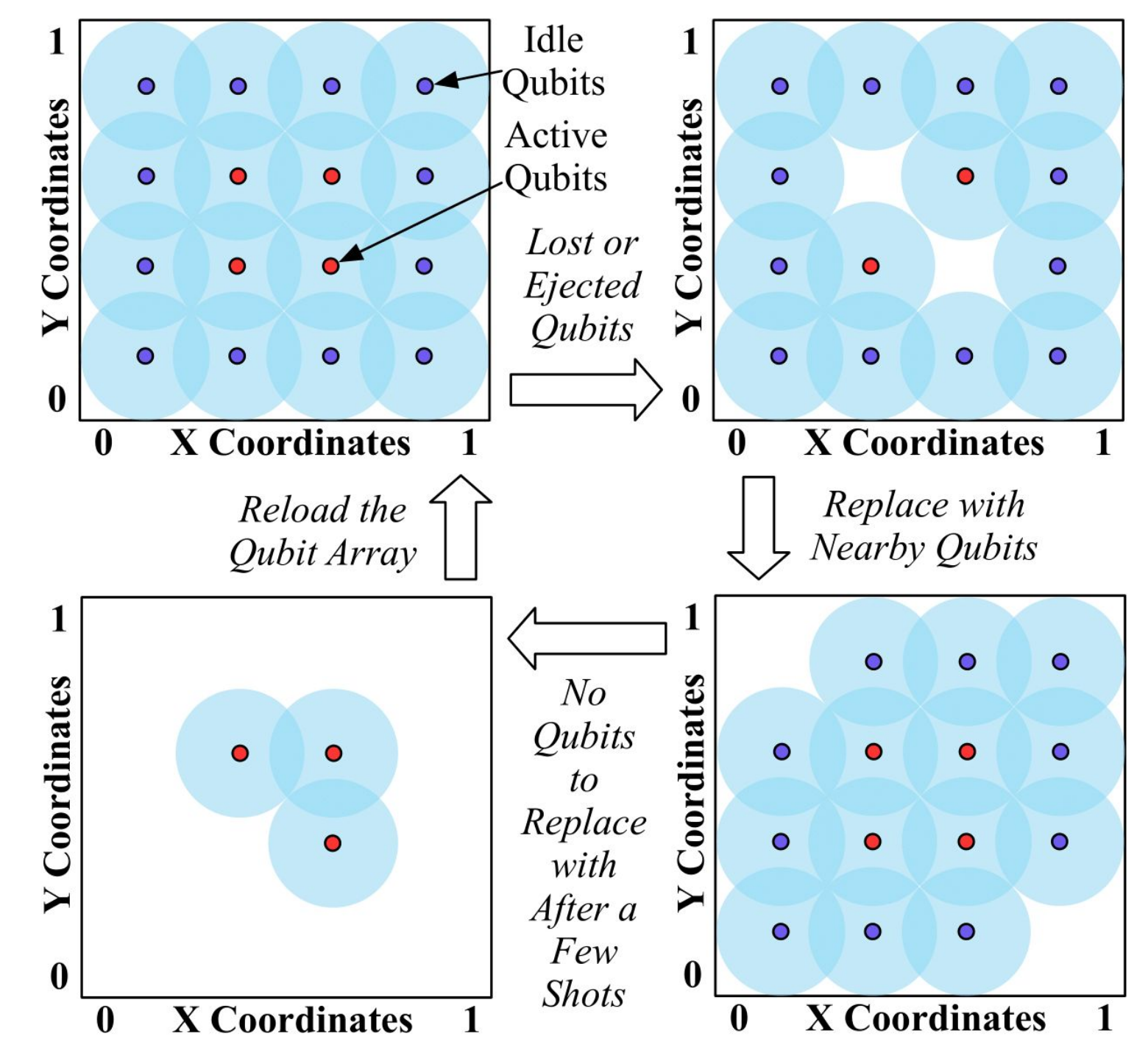
## Experimental Details

### Methodology:

- 525 random circuits (16-30 qubits, 4-15 depth)
- 12 real algorithms from the QASMBench suite
- 1024 shots per circuit run
- IBM's Qiskit library with QASM Simulator backend
- Comparison with Oracle (best-case) and No Policy (baseline) scenarios

### Atom Array Simulation:

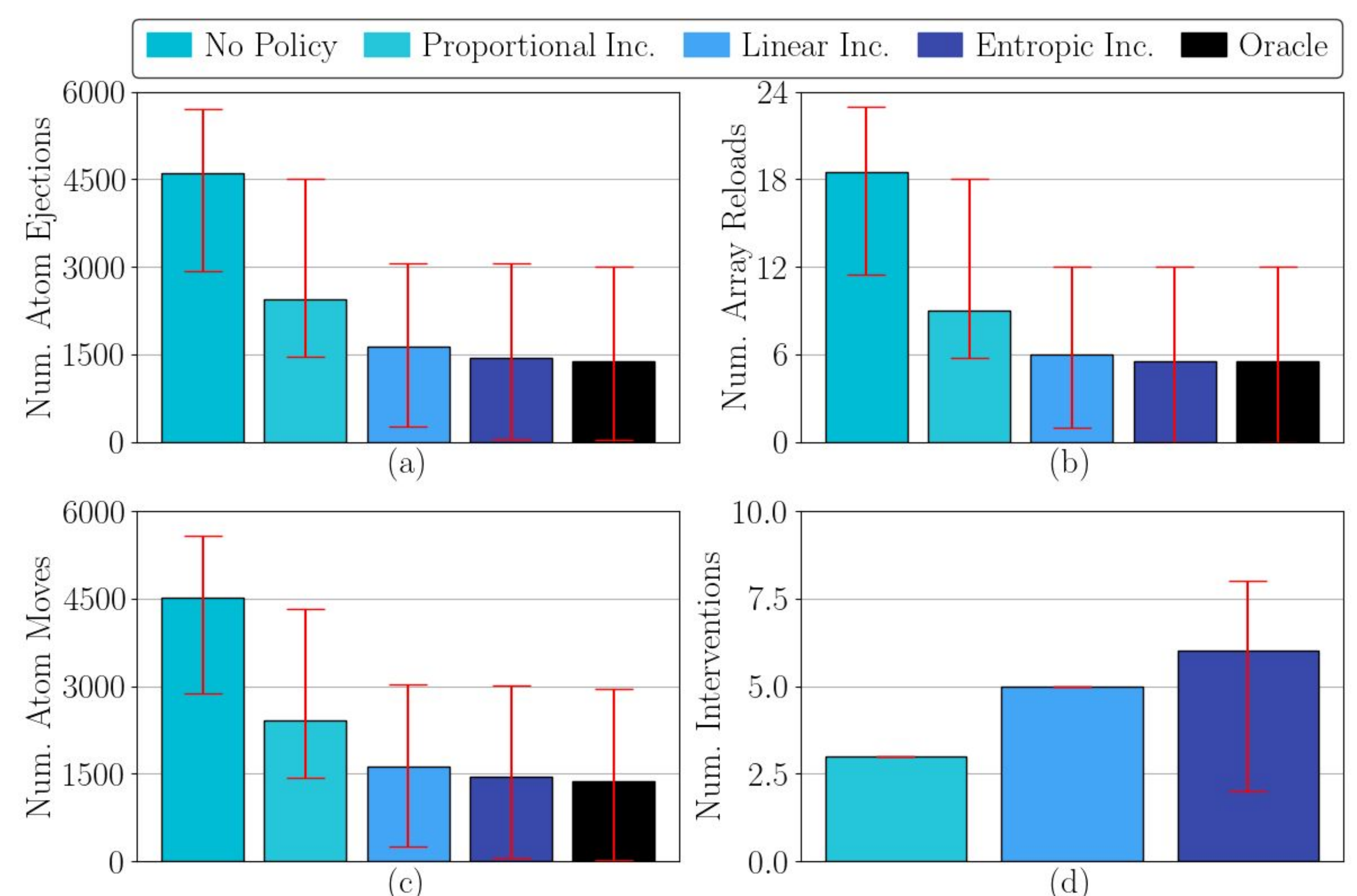
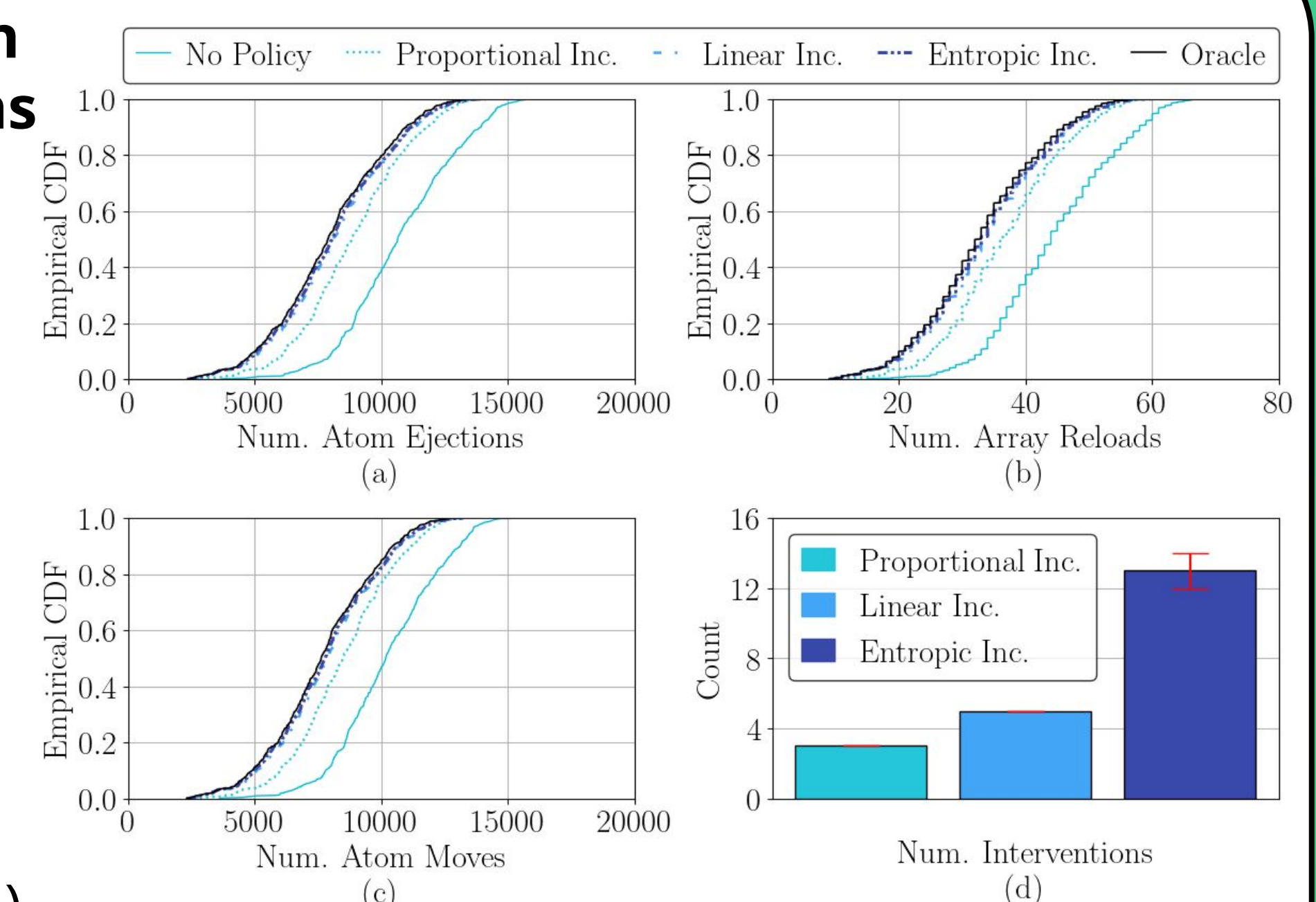
- 256 atom array, mimicking the QuEra Aquila system (AWS cloud)
- Active qubits mapped to the atoms at the center of the atom array
- Idle qubits surround the active region of quantum computation
- Ejected qubits are replaced by nearby idle qubits (as shown above)
- Full array reload when insufficient idle qubits remain



## Results & Analysis

**We reduce the median num. of atom ejections & reloads by 25% and atom moves by 24% compared to the baseline for random circuits**

Entropic intervention technique performs best, nearly matching the performance of the Oracle – lower is better for all except subplot (d)



**Our technique achieves better results on real algorithms, with 53% reduction in median atom ejections, 54% reduction in array reloads, and 53% reduction in atom moves**

### Discussion and Conclusion

- Effectiveness increases with more structured quantum algorithms with realistic characteristics
- Entropic intervention efficiently balances performance gains with the computational overhead of analysis and updates
- Significant reductions in atom ejections translate to substantial time savings in neutral atom quantum computers