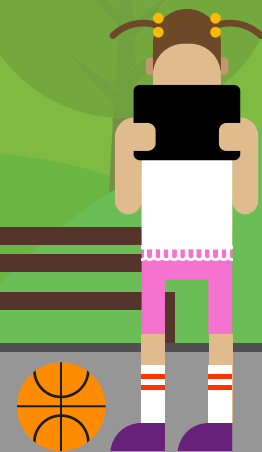
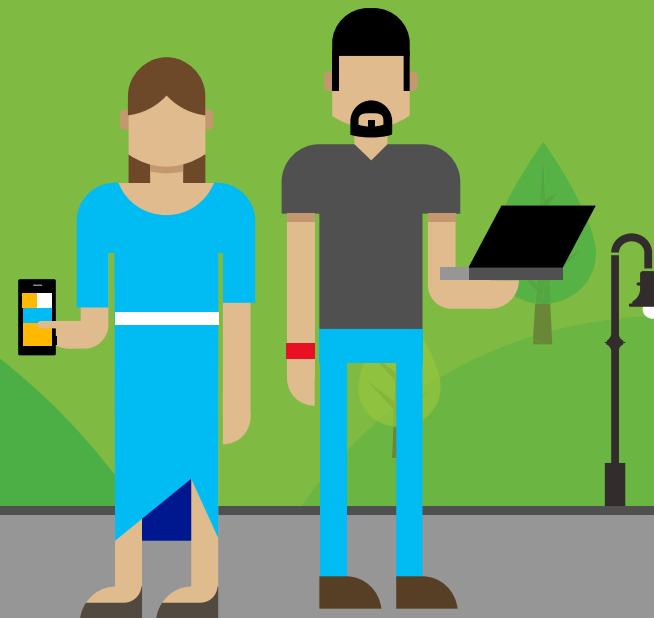
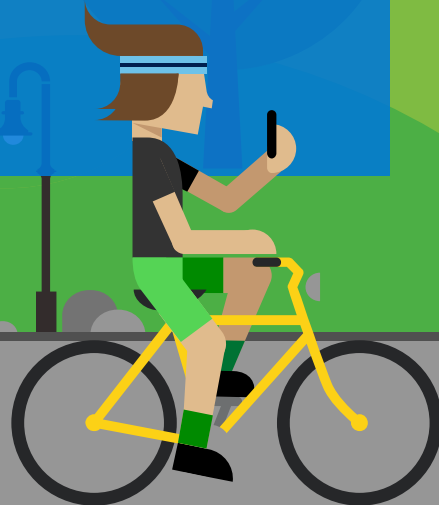


Azure IoT Suite

Jan Pospíšil
janpos@microsoft.com
@pospanet



What is IoT?

Things



Internet



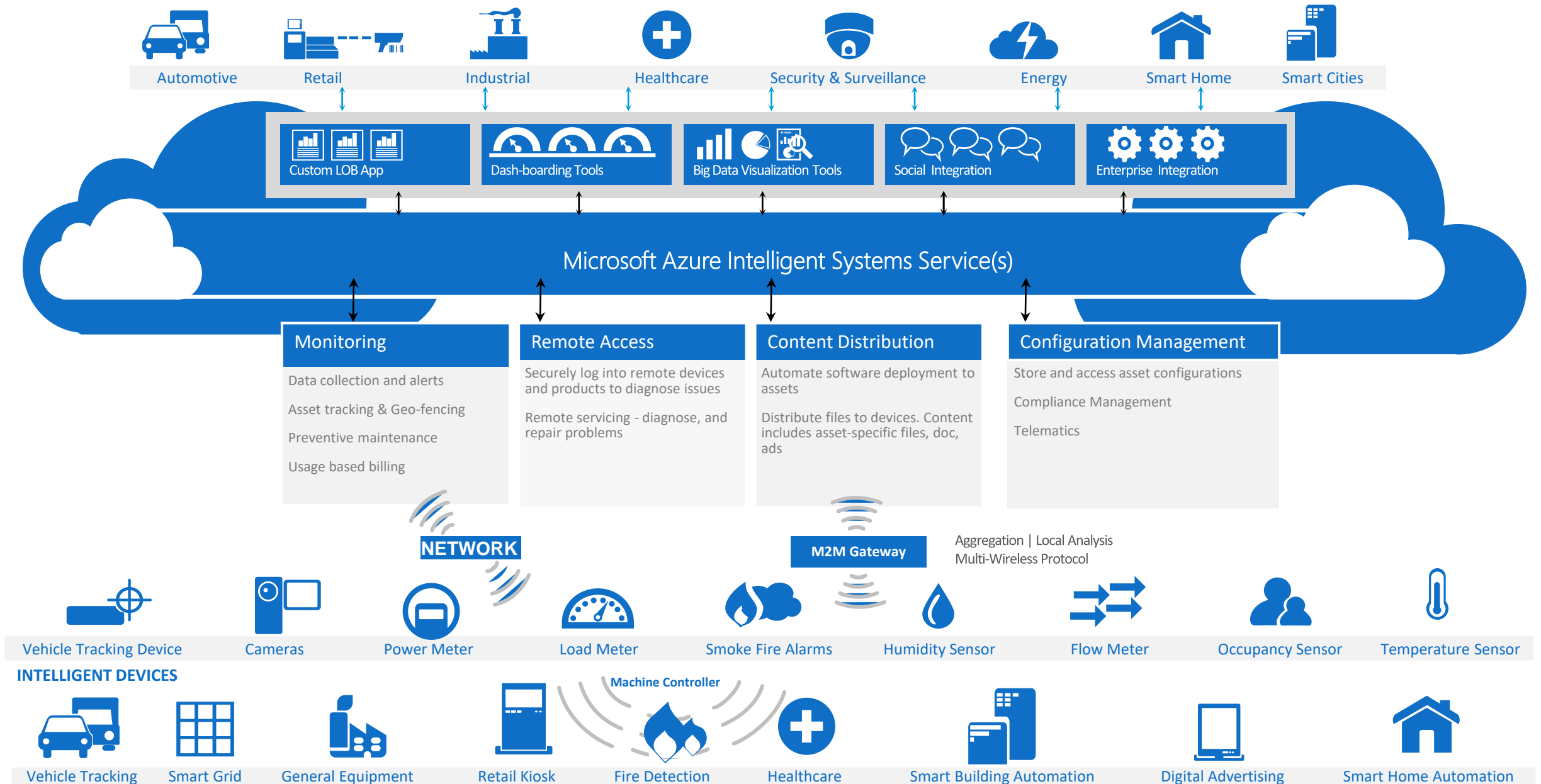
Data

10101
01010
00100

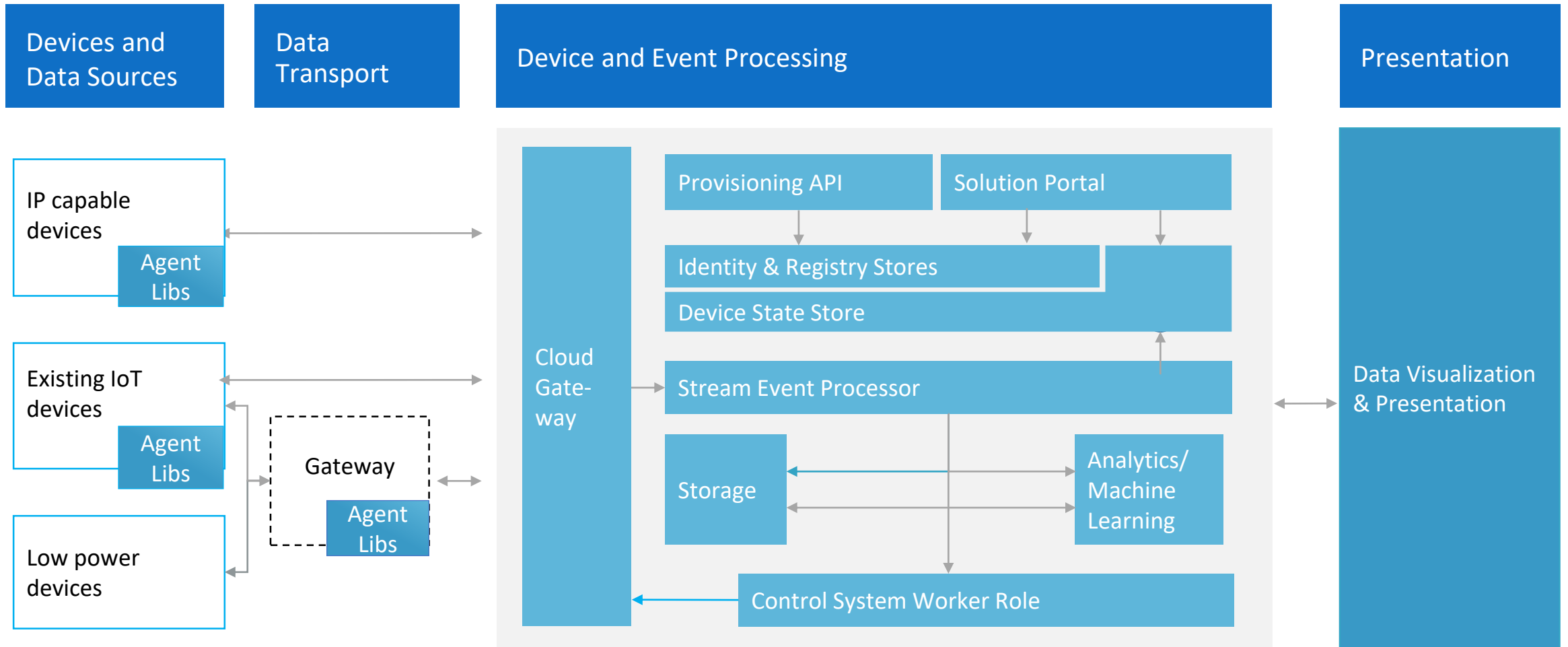
Analytics
























Microsoft Internet of Your Things



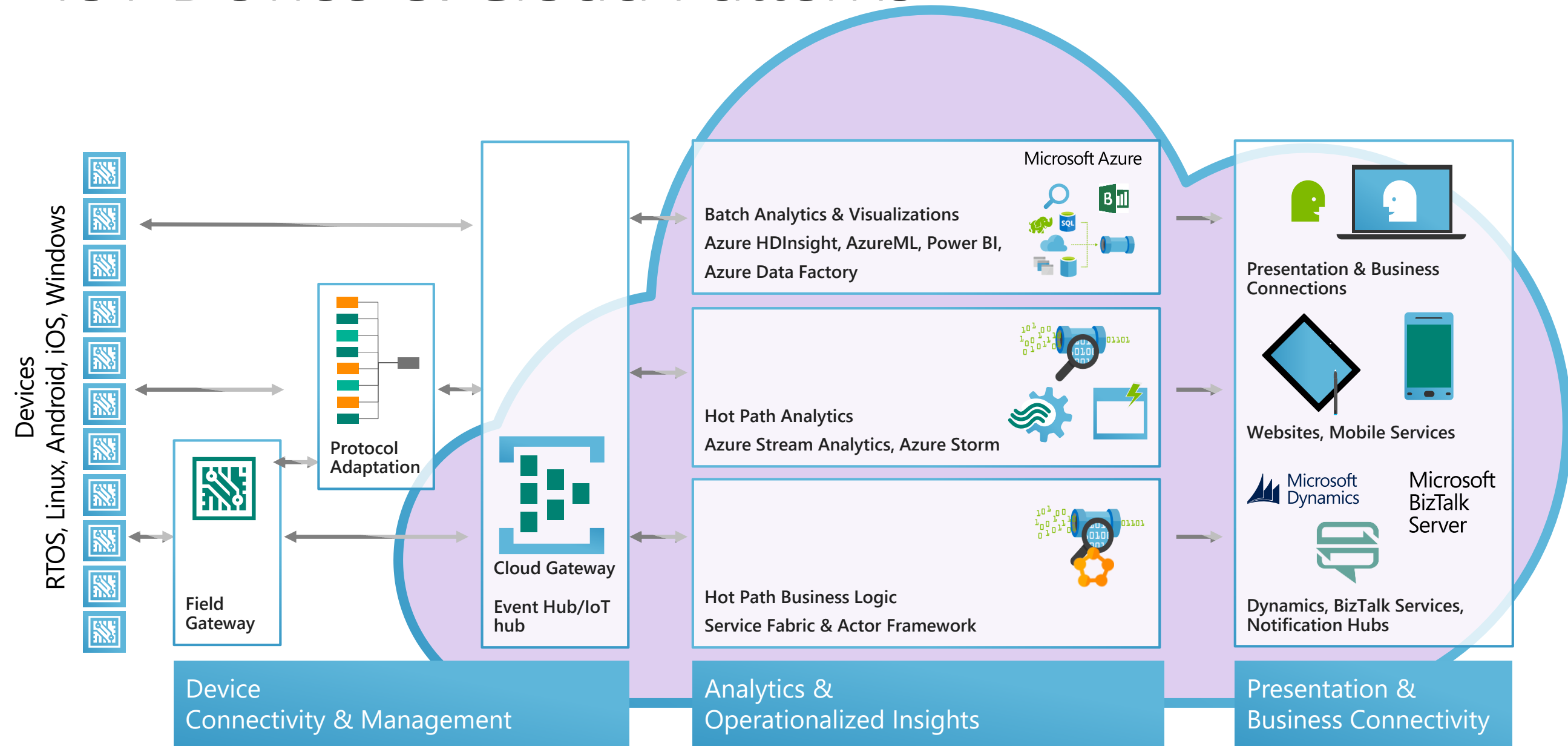
Azure IoT Reference Architecture



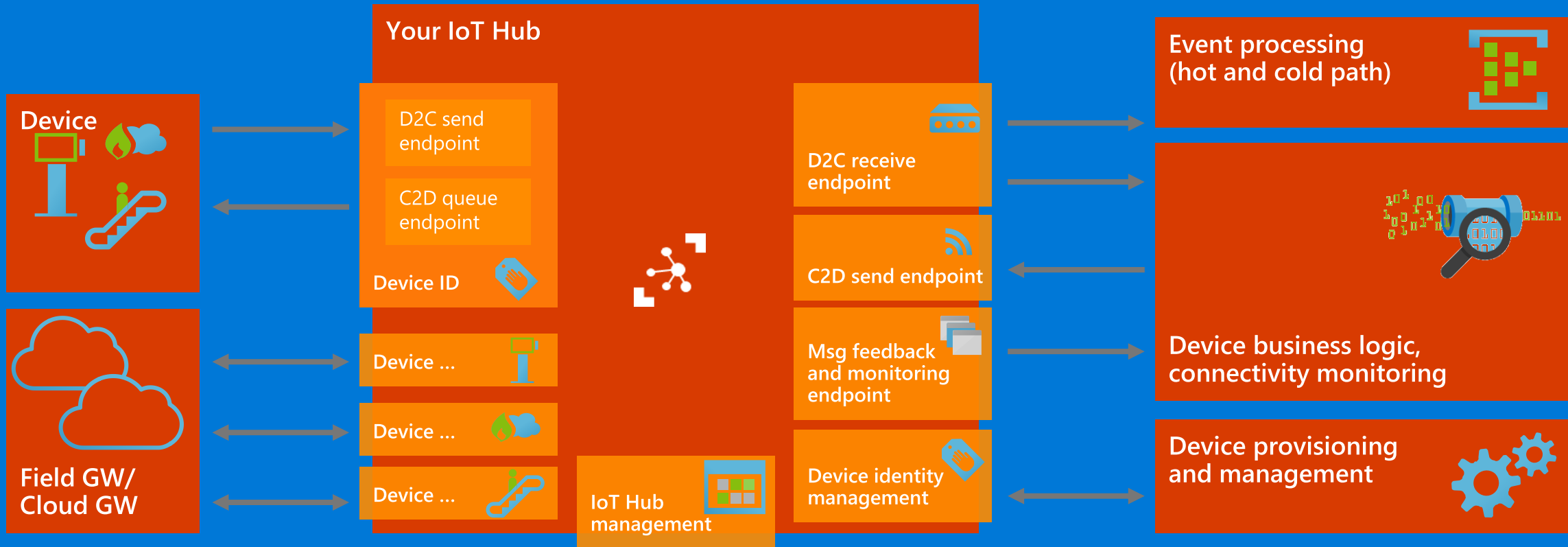
Microsoft Azure IoT Services

Zařízení	Konektivita	Úložiště	Analýza dat	Přzentace a řízení
	 Event Hub	 SQL Database	 Machine Learning	 App Service
	 IoT Hub	 Table/Blob Storage	 Stream Analytics	 Power BI
	 Service Bus	 DocumentDB	 HDInsight	 Notification Hubs
	 External Data Sources	 3 rd party Databases	 Data Factory	 Mobile Services
			 Data Lake	 BizTalk Services

IoT Device & Cloud Patterns



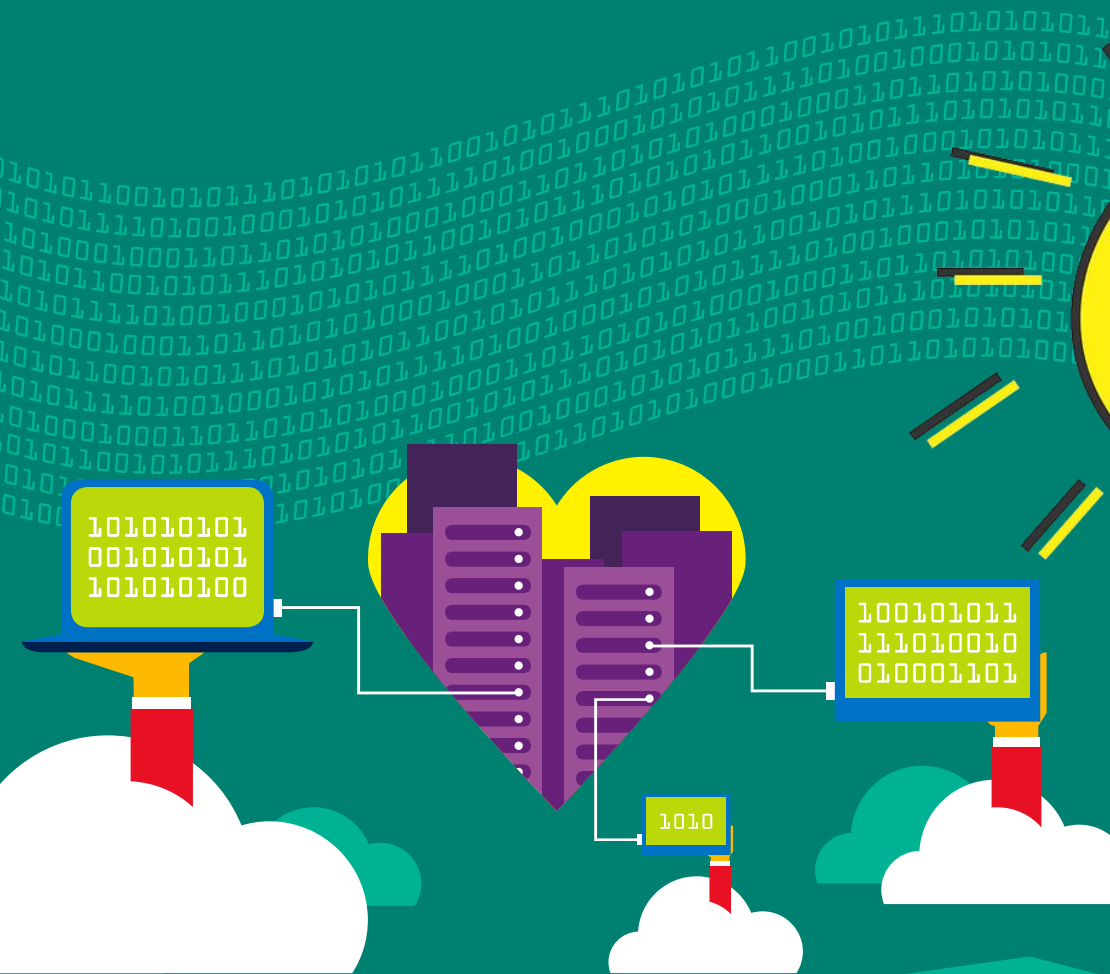
IoT hub



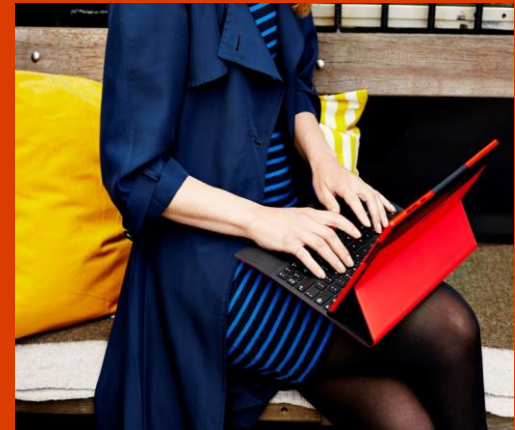
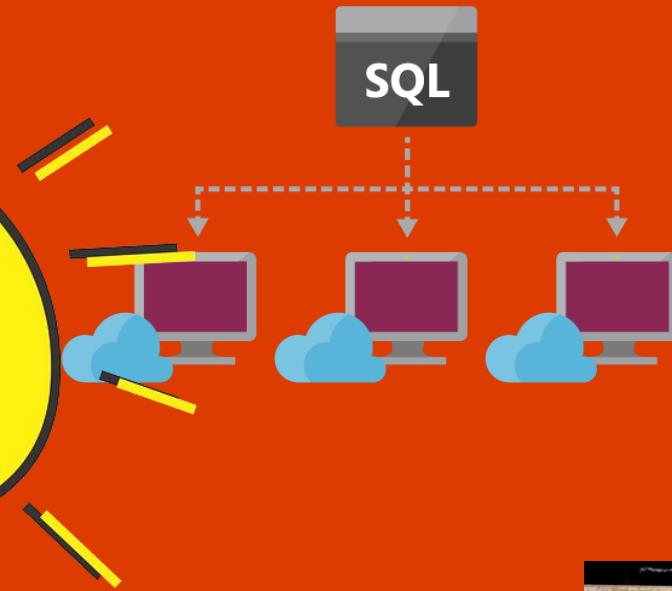
Azure Stream Analytics



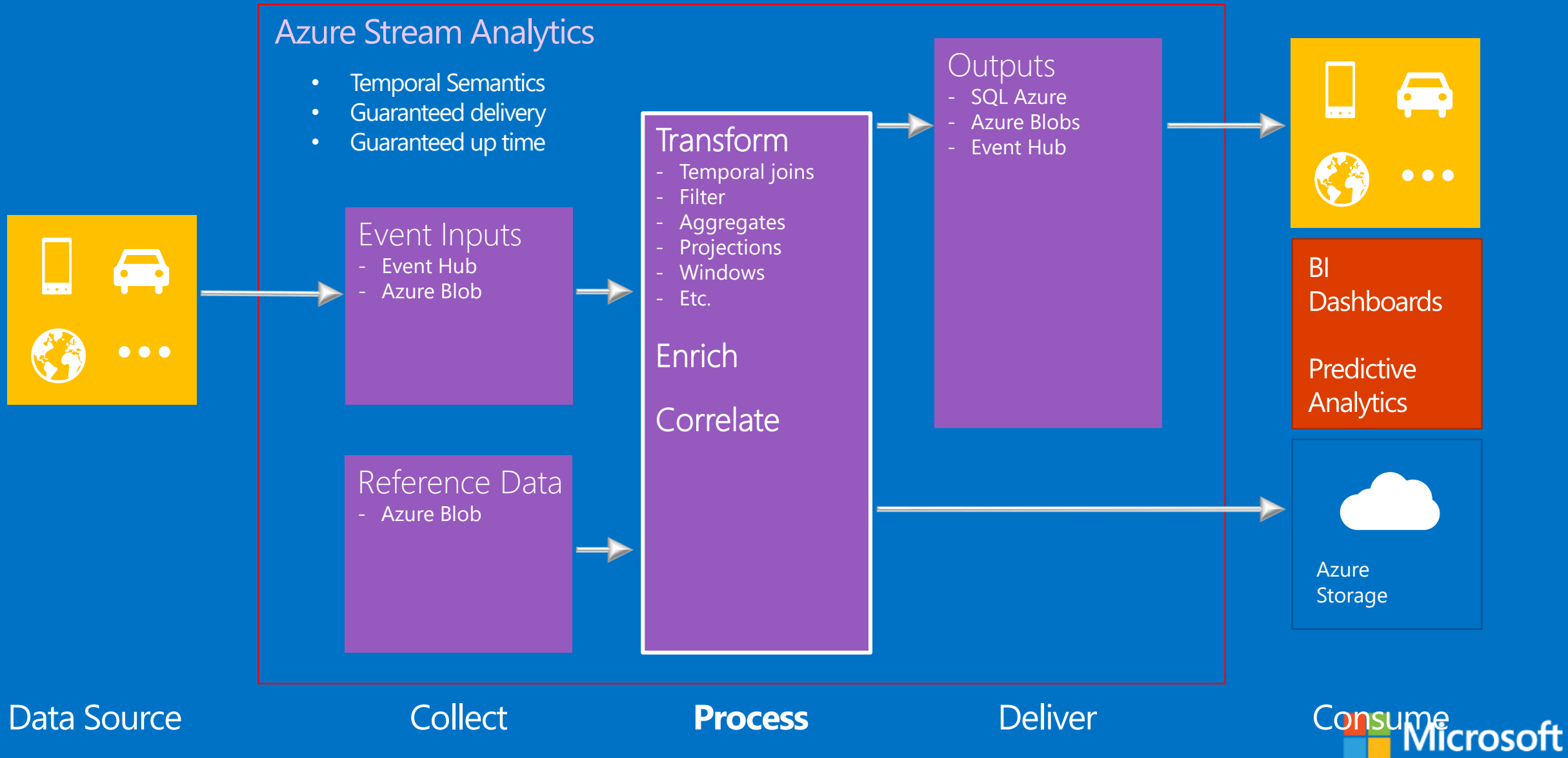
Real-time analytics



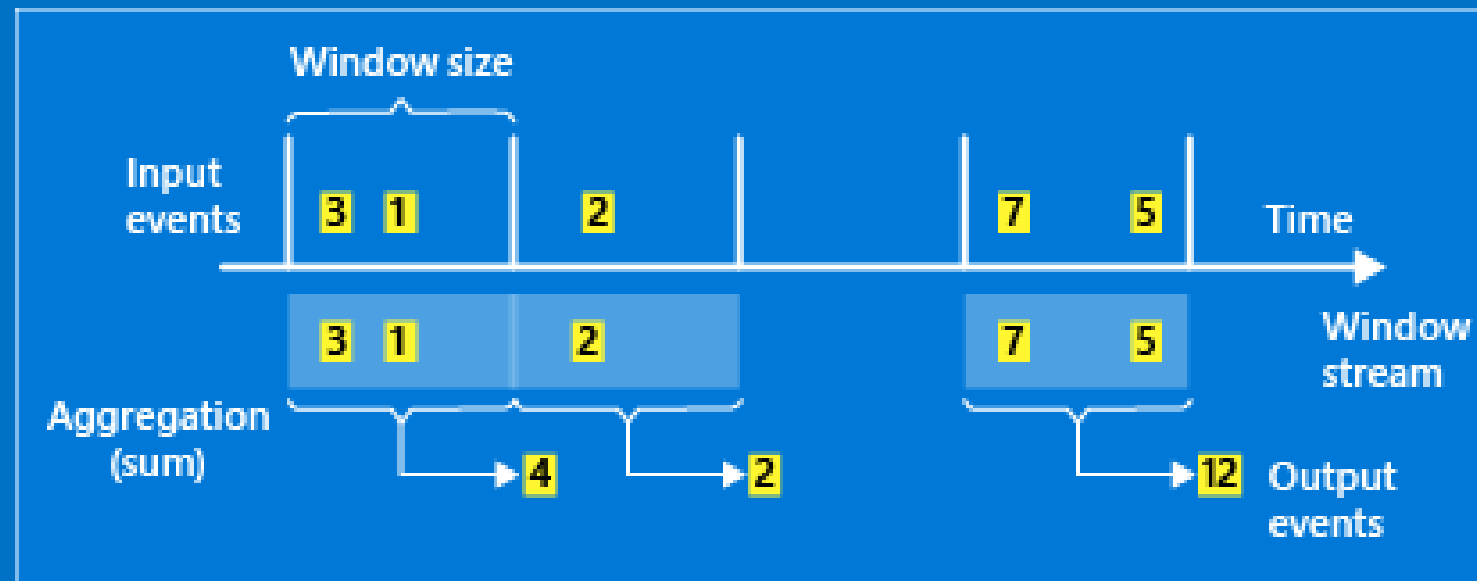
Query language



End-to-End Architecture Overview

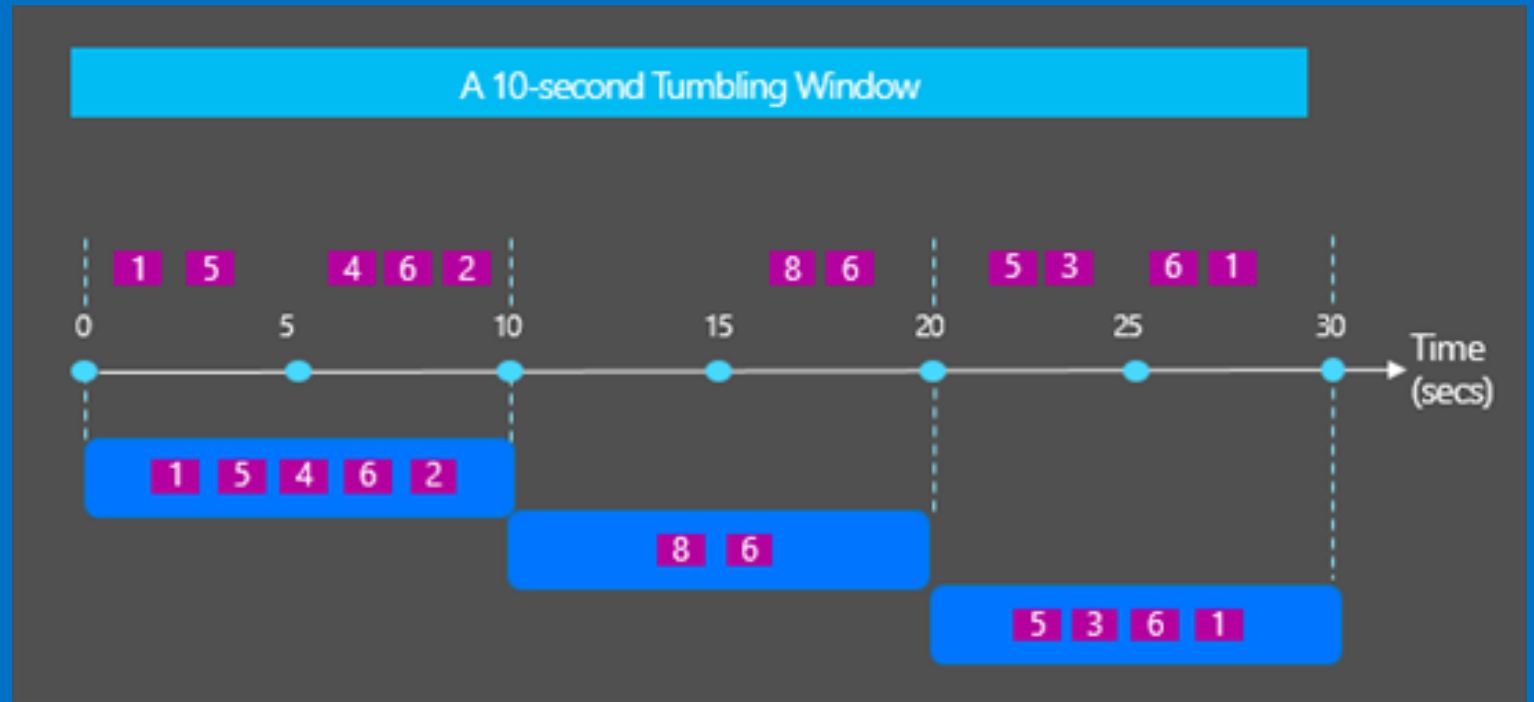


Data grouping



Tumbling Window

- fixed-sized
- Contiguous
- non-overlapping

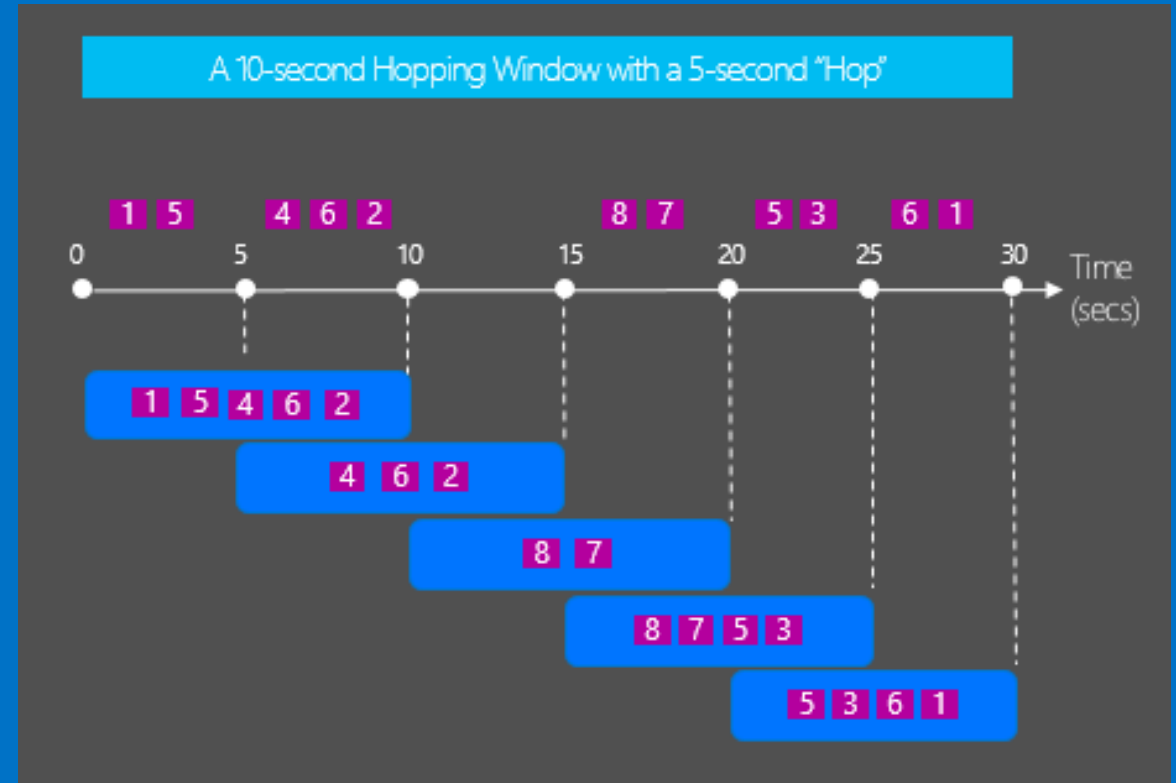


TUMBLINGWINDOW (timeunit , windowsize, [offsetsize])

TUMBLINGWINDOW (Duration(timeunit , windowsize) , [Offset(timeunit , offsetsize)])

Hopping Window

- fixed-sized
- overlapping

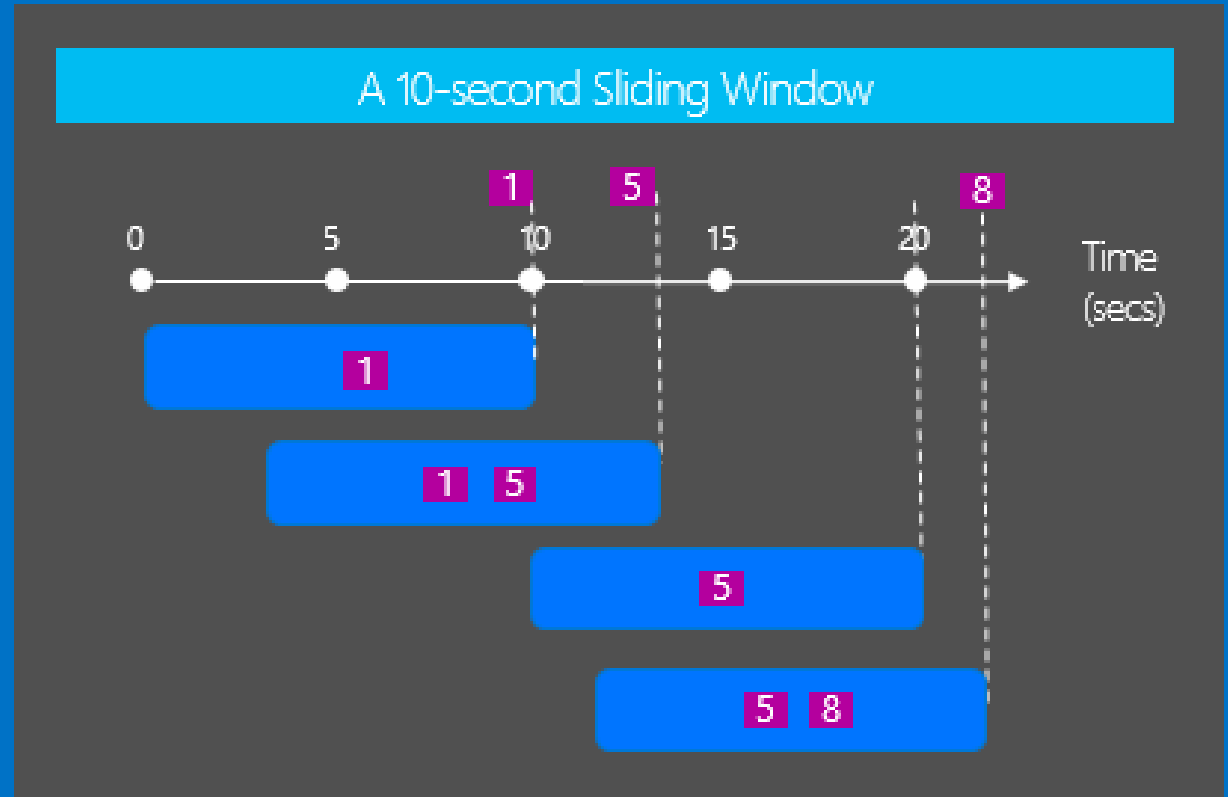


HOPPINGWINDOW (timeunit , windowsize , hopsize, [offsetsize])

HOPPINGWINDOW (Duration(timeunit , windowsize) , Hop (timeunit , windowsize) , [Offset(timeunit , offsetsize)])

Sliding Window

- fixed-sized
- overlapping
- sliding based on data



SLIDINGWINDOW (timeunit , windowsize)
SLIDINGWINDOW (Duration(timeunit , windowsize))

Analytics functions

- **ISFIRST**

Returns 1 if the event is the first event within a given duration.

`ISFIRST (timeunit , duration) [OVER ([PARTITION BY partition_by_expression] [WHEN when_expression])]`

- **LAG**

Allows to look up the “previous” event in an event stream

`LAG(<scalar_expression >, [<offset >], [<default>]) OVER (LIMIT DURATION(<unit>, <length>) [PARTITION BY <partition key>] [WHEN boolean_expression])`

- **LAST**

Allows one to look up the most recent event in an event stream

`LAST(<scalar_expression >, [<default>]) OVER (LIMIT DURATION(<unit>, <length>) [PARTITION BY <partition key>] [WHEN boolean_expression])`

Build-in types and functions

Aggregate functions

Count, Min, Max, Avg, Sum, Var, Varp, TopOne, Stdev, Stdevp, CollectTop

Scalar/Conversion functions

Cast

Date and time: Datename, Datepart, Day, Month, Year, Datediff, Dateadd

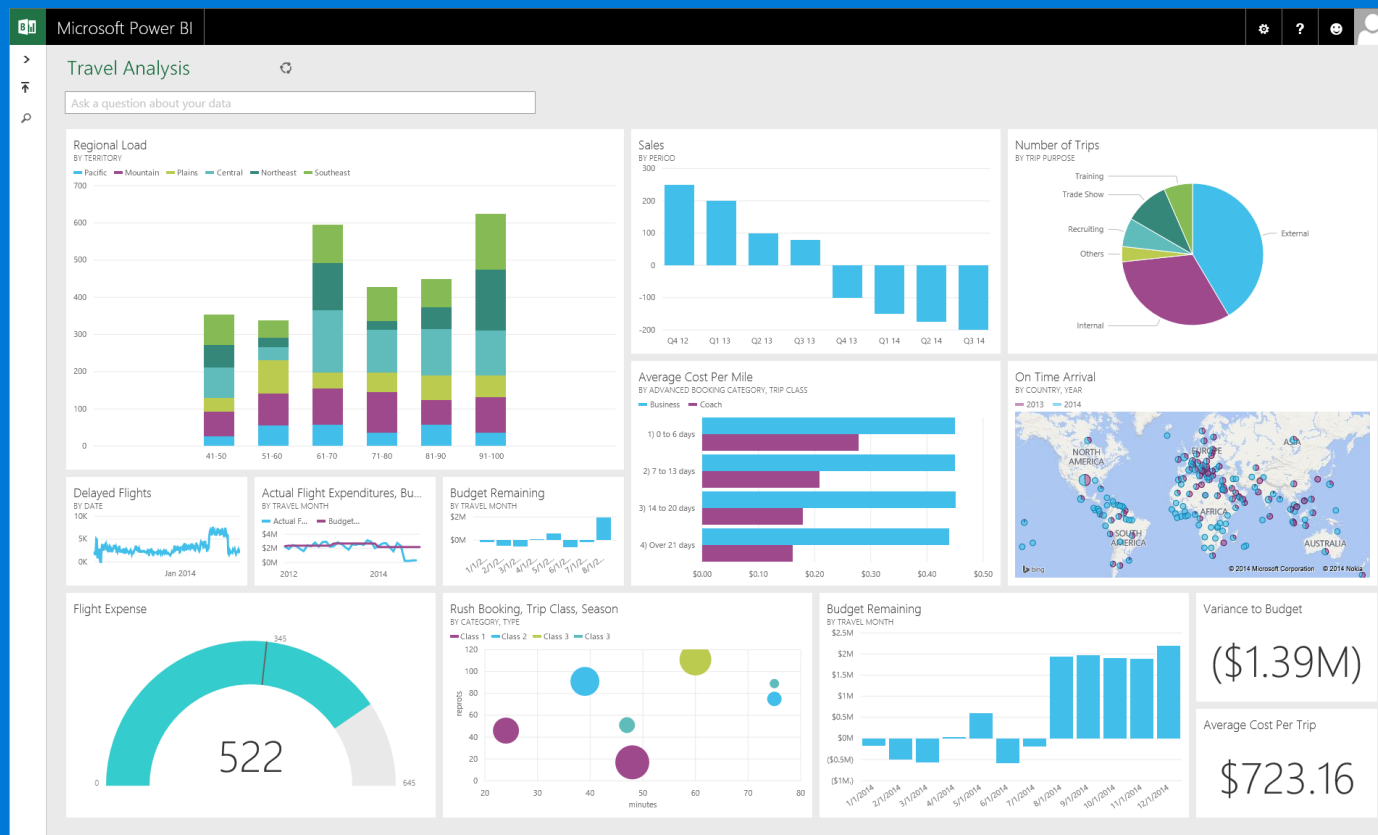
String: Len, Concat, Charindex, Substring, Patindex, Lower, Upper

Typy

Type	Description
bigint	Integers in the range -2^{63} (-9,223,372,036,854,775,808) to $2^{63}-1$ (9,223,372,036,854,775,807).
float	Floating point numbers in the range - 1.79E+308 to -2.23E-308, 0, and 2.23E-308 to 1.79E+308.
nvarchar(max)	Text values, comprised of Unicode characters. Note: A value other than max is not supported.
datetime	Defines a date that is combined with a time of day with fractional seconds that is based on a 24-hour clock and relative to UTC (time zone offset 0).

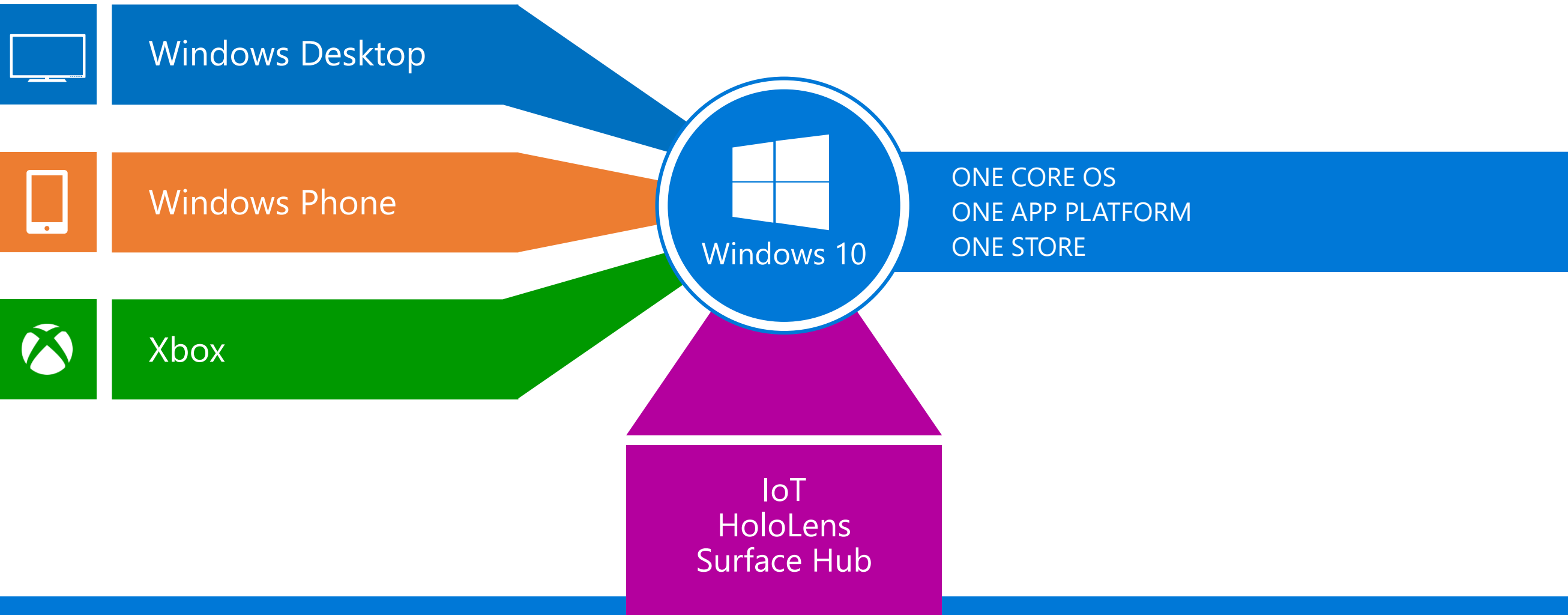
Power BI

Dashboards



- ➔ Monitor live dashboards for the data that matters most
- ➔ Track your data in real-time with support for streaming data
- ➔ Drill through to underlying reports to explore and discover new insight
- ➔ Pin new visualizations and KPIs to monitor performance

One Windows...



on a full range of devices...

Phone



Phablet



Small Tablet



Large Tablet



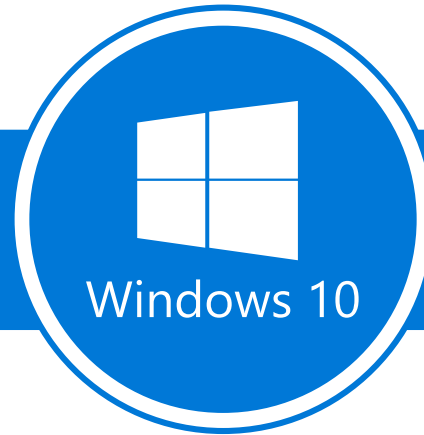
2-in-1s
(Tablet or Laptop)



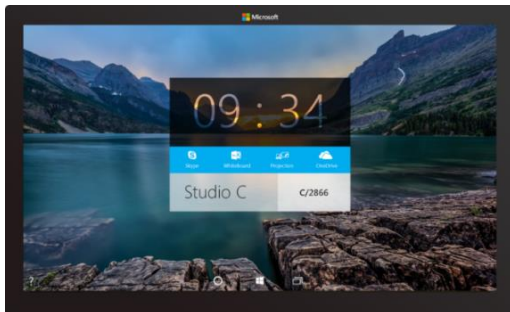
Classic
Laptop



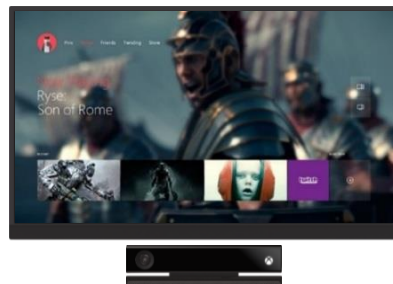
Desktops
& All-in-Ones



Surface Hub



Xbox



Holographic



IoT



tuned to each form factor...

Windows for PCs

Familiar desktop shell
Broad hardware ecosystem
*Windows desktop
application compatibility*



Windows for phones

Familiar mobile shell
Rich telephony
*Windows phone app
compatibility*



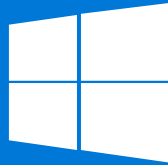
Windows on Xbox

10' shell experience
Shared gaming experiences
*Xbox One
game and app compatibility*



Windows for ...

*Form factor-appropriate
shell experience*
*Device-specific scenario
support*



One Core OS

Base OS
App and Device platform
Runtimes and frameworks

with a universal app platform...



Windows Universal Platform

Common & Consistent APIs

Languages

- C++ /CX
- C#, VB
- JS
- More

UI Frameworks

- HTML
- Xaml
- DirectX

APIs

- WinRT
- Win32
- .NET
- Wiring

Deployment and Execution

- APPX
- Xcopy
- App Isolation

and some pretty cool devices.



Quad-core ARM Cortex-A7 CPU
1GB LPDDR2 SDRAM
Micro SD, Ethernet, USB, HDMI



Intel Atom E3800 Processor
1GB DDR3 RAM
Micro SD, Ethernet, USB, HDMI



Qualcomm Snapdragon 410
1GB LPDDR3, 4GB eMMC
Micro SD, WiFi, BT 4.1 + LE, GPS

...and options to grow

Windows 10 IoT Core	Windows 10 IoT Mobile	Windows 10 IoT Enterprise	Additional
<ul style="list-style-type: none">• UWP• Headed or Headless• Single user• Single app	<ul style="list-style-type: none">• UWP• Handheld• Roles and identities• Multiple apps	<ul style="list-style-type: none">• UWP• Win32• Headed or Headless• Roles and identities• Multiple Win32 and UWP apps	<ul style="list-style-type: none">• .Net Micro Framework• Lllium• Windows Embedded Compact

Windows IoT Taxonomy

<http://aka.ms/Win10IoTPlatform>

