

Graph as Matrix: PageRank, Random Walks & Embeddings

PageRank (Google Algo)

how to solve

Power iteration

Repeat until convergence

$$r_j^{(t+1)} = \sum_{i \rightarrow j} \frac{r_i^{(t)}}{d_i} \quad \text{or equivalently} \quad r = Mr$$

- qs
- Does this converge?
 - Does it converge to what we want?
 - Are results reasonable?

2 problems

Spider traps

all out-links are within the group

Example:

Iteration:	0	1	2	3...
r_a	1	0	0	0
r_b	0	1	1	1

teleport out of spider trap within a few time steps

- solution
- With prob β , follow a link at random
 - With prob. $1-\beta$, jump to a random page

dead ends

no out-links

Example:

Iteration:	0	1	2	3...
r_a	1	0	0	0
r_b	0	1	0	0

solution

	y	a	m
y	1/2	1/2	0
a	1/2	0	0
m	0	1/2	0

teleport to somewhere with equal prob

PageRank equation

formula

$$r_j = \sum_{i \rightarrow j} \beta \frac{r_i}{d_i} + (1-\beta) \frac{1}{N}$$

- teleport - $1/N$ prob i.e. same for all nodes
- assumes that M has no dead ends
- preprocess M or random teleport

Matrix form

$$G = \beta M + (1-\beta) \left[\frac{1}{N} \right]_{N \times N}$$

a recursive problem

Power method

$\beta=0.8, 0.9$ in practice

toy example

Random Teleports ($\beta = 0.8$)

(transition matrix * teleport matrix) * r

Example:

	y	a	m
y	1/2	1/2	0
a	1/2	0	0
m	0	1/2	0

Example:

	y	a	m
y	7/15	7/15	1/15
a	7/15	1/15	1/15
m	1/15	7/15	13/15