

# Lyapunov-based Generic Controller Design for Thrust-Propelled Underactuated Systems

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### Motivation

### Thrust-propelled systems

- 1. Thrust along a body direction
- 2. Torque on body direction

#### Motivation:

► Common controller: quadrotor, load-lifting

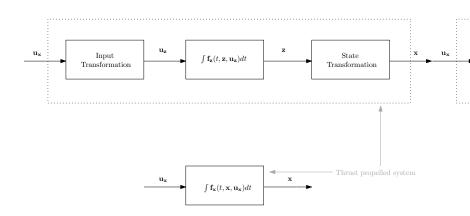


(a) Load lifting by uav

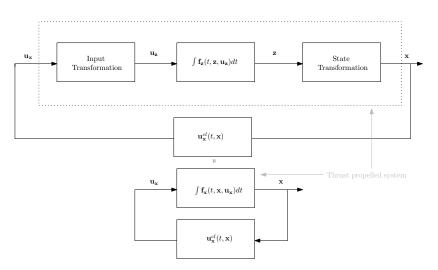


(b) DLR 7-jointed robot arm

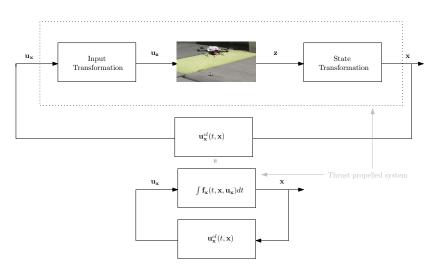
- ▶ Thrust-propelled vector field  $\mathbf{f}_{\mathbf{x}}(t, \mathbf{x}, \mathbf{u}_{\mathbf{x}})$
- ▶ Transform vector field  $\mathbf{f_z}(t, \mathbf{z}, \mathbf{u_z})$  to  $\mathbf{f_x}(t, \mathbf{x}, \mathbf{u_x})$



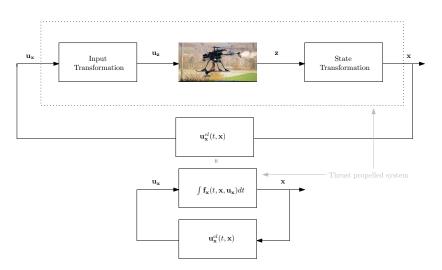
▶ Design a controller  $\mathbf{u}_{\mathbf{x}}^{cl}(t,\mathbf{x})$  for  $\mathbf{f}_{\mathbf{x}}(t,\mathbf{x},\mathbf{u}_{\mathbf{x}})$ 



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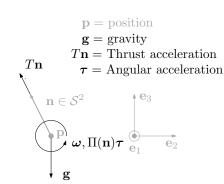
▶ Design a controller  $\mathbf{u}_{\mathbf{x}}^{cl}(t,\mathbf{x})$  for  $\mathbf{f}_{\mathbf{x}}(t,\mathbf{x},\mathbf{u}_{\mathbf{x}})$ 



# Thrust-propelled system

### Vector field:

$$\begin{aligned} \dot{\mathbf{p}} &= \mathbf{v} \\ \dot{\mathbf{v}} &= T\mathbf{n} - \mathbf{g}(t) \\ \dot{\mathbf{n}} &= \mathcal{S}(\boldsymbol{\omega})\mathbf{n} \\ \dot{\boldsymbol{\omega}} &= \Pi(\mathbf{n})\boldsymbol{\tau} \end{aligned}$$



# Thrust-propelled system

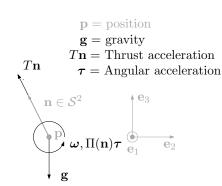
### Vector field:

$$\mathbf{p} = \mathbf{v}$$

$$\dot{\mathbf{v}} = T\mathbf{n} - \mathbf{g}(t)$$

$$\dot{\mathbf{n}} = \mathcal{S}(\boldsymbol{\omega})\mathbf{n}$$

$$\dot{\boldsymbol{\omega}} = \Pi(\mathbf{n})\boldsymbol{\tau}$$



# Thrust-propelled system

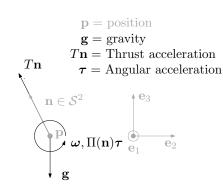
### Vector field:

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# System model

### Vector field:

$$\dot{\mathbf{p}} = \mathbf{v}$$

$$\dot{\mathbf{v}} = T\mathbf{n} - \mathbf{g}(t)$$

$$\dot{\mathbf{n}} = \mathcal{S}(\omega)\mathbf{n}$$

$$\dot{\omega} = \Pi(\mathbf{n})\boldsymbol{\tau}$$

State:

$$\mathbf{x} = (\mathbf{p}, \mathbf{v}, \mathbf{n}, \boldsymbol{\omega})$$
  
 $\mathbf{\bar{x}} = (\mathbf{p}, \mathbf{v}, \mathbf{n})$   
 $\boldsymbol{\xi} = (\mathbf{p}, \mathbf{v})$ 

Input:

$$\mathbf{u} = (T, \boldsymbol{\tau})$$

Exogeneous input:

$$\mathbf{g}:[0,+\infty)\mapsto\mathbb{R}^3$$

# System model

$$\dot{\mathbf{x}}(t) = \mathbf{f}(t, \mathbf{x}(t), \mathbf{u}(t))$$

$$\mathbf{f}(t, \mathbf{x}, \mathbf{u}) = egin{bmatrix} \mathbf{V} \ T\mathbf{n} - \mathbf{g}(t) \ \mathcal{S}(\omega)\mathbf{n} \ \Pi(\mathbf{n})oldsymbol{ au} \end{bmatrix}$$

### State Space:

$$\mathbf{f}(t, \mathbf{x}, \mathbf{u}) = egin{bmatrix} \mathbf{v} & \mathbf{x} = (\mathbf{p}, \mathbf{v}, \mathbf{n}, oldsymbol{\omega}) \ T\mathbf{n} - \mathbf{g}(t) \ \mathcal{S}(oldsymbol{\omega})\mathbf{n} \ \Pi(\mathbf{n})oldsymbol{ au} \end{bmatrix} & \mathbf{x} = \{\mathbf{p}, \mathbf{v}, \mathbf{n}, oldsymbol{\omega}\} \ \Omega_{\mathbf{x}} = \{\mathbf{x} \in \mathbb{R}^{12} : \mathbf{n} \in \mathcal{S}^2, oldsymbol{\omega}^T\mathbf{n} = 0\} \ \mathbf{f}(\cdot, \mathbf{x}, \cdot) \in T_{\mathbf{x}}\Omega_{\mathbf{x}} \end{bmatrix}$$

# Objective

### Control Objective

Design a control law

$$\mathbf{u}_{\mathbf{x}}^{cl} = (T^{cl}, \boldsymbol{ au}^{cl}) : \mathbb{R}_{\geq 0} \times \Omega_{\mathbf{x}} \mapsto \mathbb{R}^4,$$

such that

$$\lim_{t \to \infty} \mathbf{p}(t) = \mathbf{0},$$

along any trajectory of  $\dot{\mathbf{x}}(t) = \mathbf{f}(t, \mathbf{x}(t), \mathbf{u}^{cl}_{\mathbf{x}}(t, \mathbf{x}(t))).$ 

# Control Design Summary

$$\mathbf{f}(t,\mathbf{x},\mathbf{u}) = \begin{bmatrix} \mathbf{v} \\ T\mathbf{n} - \mathbf{g}(t) \\ \mathcal{S}(\boldsymbol{\omega})\mathbf{n} \\ \Pi(\mathbf{n})\boldsymbol{\tau} \end{bmatrix}$$

### Steps

- 1. Position control:  $\boldsymbol{\xi} = (\mathbf{p}, \mathbf{v})$
- 2. Kinematic attitude control:  $\bar{\mathbf{x}} = (\boldsymbol{\xi}, \mathbf{n})$
- 3. Dynamic Attitude control:  $\mathbf{x}=(\bar{\mathbf{x}}, \boldsymbol{\omega})$

# 1st Step

# 1st Step

$$\mathbf{f}(t,\mathbf{x},\mathbf{u}) = \left[egin{array}{c} \mathbf{f}_{ar{arepsilon}}(t,ar{\mathbf{x}},T^{cl}(t,ar{\mathbf{x}})) & \ \mathbf{f}_{n}(\mathbf{n},\omega) & \ \mathbf{f}_{\omega}(\mathbf{n}, au) & \ \end{array}
ight] \ = \left[egin{array}{c} \mathbf{v} & \ T^{cl}(t,ar{\mathbf{x}})\mathbf{n} - \mathbf{g}(t) & \ \mathcal{S}(\omega)\mathbf{n} & \ \Pi(\mathbf{n}) au \end{array}
ight]$$

# Constraints on time-varying gravity

### Constraints on time-varying gravity

- $ightharpoonup \mathbf{g} \in \mathcal{C}^2(\mathbb{R}_{>0},\mathcal{B}(g\mathbf{e}_3,\mathbf{r}))$
- $ightharpoonup \sup_{t \ge 0} \|\mathbf{g}^{(i)}(t)\| < \infty, i \in \{0, 1, 2\}$

Example: 
$$\mathbf{g}(t) = g\mathbf{e}_3 + r\omega^2 \begin{bmatrix} \cos(\omega t) \\ \sin(\omega t) \\ 0 \end{bmatrix}$$

 $\bullet$   $g\mathbf{e}_3$ 



# First Step

### Double Integrator Controller

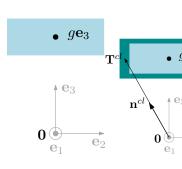
- $\ddot{\mathbf{p}} = \mathbf{u}_{di}(\mathbf{p}, \dot{\mathbf{p}})$
- $\mathbf{u}_{di} \in \mathcal{C}^2(\mathbb{R}^6, \{\mathbf{u} \in \mathbb{R}^3 : \|\mathbf{u}\| < g r\})$
- $ightharpoonup V_{di} \in \mathcal{C}^2(\mathbb{R}^6,\mathbb{R}^3)$

#### Full Thrust Actuation

$$ightharpoonup \mathbf{T}^{cl}(t,oldsymbol{\xi}) = \mathbf{g}(t) + \mathbf{u}_{di}(oldsymbol{\xi})$$

#### Desired Attitude

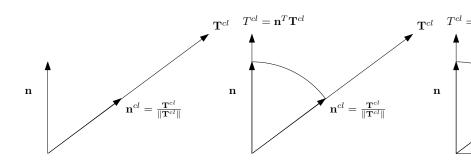
$$ightharpoonup \mathbf{n}^{cl}(t, \boldsymbol{\xi}) = \frac{\mathbf{T}^{cl}(t, \boldsymbol{\xi})}{\|\mathbf{T}^{cl}(t, \boldsymbol{\xi})\|}$$



# First Step

#### Control Law for Thrust

 $T^{cl}(t, \bar{\mathbf{x}}) = \mathbf{n}^T \mathbf{T}^{cl}(t, \boldsymbol{\xi})$ 



# End of First Step

Uncontrolled vector field

$$\mathbf{f}_{\xi}(t, \bar{\mathbf{x}}, \mathbf{n}, T) = \begin{bmatrix} \mathbf{v} \\ T\mathbf{n} - \mathbf{g}(t) \end{bmatrix}$$

#### Control Law for Thrust

$$ightharpoonup T^{cl}(t,ar{\mathbf{x}}) = \mathbf{n}^T \mathbf{T}^{cl}(t,oldsymbol{\xi})$$

#### Controlled Law for Thrust

$$\mathbf{f}_{\pmb{\xi}}(t,\bar{\mathbf{x}},T^{cl}(t,\bar{\mathbf{x}})) = \begin{bmatrix} \mathbf{v} \\ \mathbf{u}_{di}(\pmb{\xi}) \end{bmatrix} + \underbrace{\begin{bmatrix} \mathbf{0} \\ \Pi(\mathbf{n})T^{cl}(t,\bar{\mathbf{x}}) \end{bmatrix}}_{\text{error}}$$

# 2nd Step

$$\mathbf{f}(t, \mathbf{x}, \mathbf{u}) = \begin{bmatrix} \mathbf{f}_{\bar{\mathbf{x}}}(t, \bar{\mathbf{x}}, \boldsymbol{\omega}, T & ) \\ \mathbf{f}_{\omega}(\mathbf{n}, \boldsymbol{\tau}) & \end{bmatrix}$$
$$= \begin{bmatrix} \mathbf{f}_{\xi}(t, \bar{\mathbf{x}}, T & ) \\ \mathbf{f}_{n}(\mathbf{n}, \boldsymbol{\omega}) & \\ \mathbf{f}_{\omega}(\mathbf{n}, \boldsymbol{\tau}) & \end{bmatrix}$$

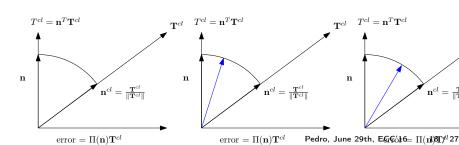
# 2nd Step

$$egin{aligned} \mathbf{f}(t,\mathbf{x},\mathbf{u}) &= egin{bmatrix} \mathbf{f}_{ar{\mathbf{x}}}(t,ar{\mathbf{x}},oldsymbol{\omega},T^{cl}(t,ar{\mathbf{x}})) \ &\mathbf{f}_{\omega}(\mathbf{n},oldsymbol{ au}) \end{bmatrix} \ &= egin{bmatrix} \left[ &\mathbf{f}_{arxatilet}(t,ar{\mathbf{x}},T^{cl}(t,ar{\mathbf{x}})) \ &\mathbf{f}_{n}(\mathbf{n},oldsymbol{\omega}) \ &\mathbf{f}_{\omega}(\mathbf{n},oldsymbol{ au}) \end{bmatrix} \end{array} 
ight] \end{aligned}$$

$$\mathbf{f}_{\bar{\mathbf{x}}}(t,\bar{\mathbf{x}},\boldsymbol{\omega},T^{cl}(t,\bar{\mathbf{x}})) = \left[ \begin{array}{c} \mathbf{v} \\ \mathbf{u}_{di}(\boldsymbol{\xi}) \\ \mathbf{0} \end{array} \right] + \left[ \begin{array}{c} \mathbf{0} \\ \Pi(\mathbf{n})T^{cl}(t,\bar{\mathbf{x}}) \text{error} \\ \mathbf{f}_{n}(\mathbf{n},\boldsymbol{\omega}) \end{array} \right]$$

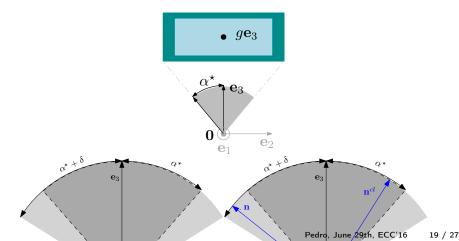
#### Kinematic attitude control

- Design angular velocity



#### Kinematic Atittude control

- $V_{\theta} \in \mathcal{C}^1([0,\epsilon),\mathbb{R}_{>0})$  (control size of  $\zeta$ )



$$\mathbf{f}_{ar{\mathbf{x}}}(t,ar{\mathbf{x}},oldsymbol{\omega},T^{cl}(t,ar{\mathbf{x}})) = \left[egin{array}{c} \mathbf{v} \ \mathbf{u}_{di}(oldsymbol{\xi}) \ \mathbf{0} \end{array}
ight] + \left[egin{array}{c} \mathbf{0} \ \Pi(\mathbf{n})T^{cl}(t,ar{\mathbf{x}}) \ \mathbf{f}_{n}(\mathbf{n},oldsymbol{\omega}) \end{array}
ight]$$

### Lyapunov function

$$\begin{split} V_{\bar{\mathbf{x}}}(\bar{\mathbf{x}}) = & V_{di}(\boldsymbol{\xi}) + V_{\theta}(\zeta(t, \bar{\mathbf{x}})) \\ W_{\bar{\mathbf{x}}}(\bar{\mathbf{x}}) = & -\frac{\partial V_{\bar{\mathbf{x}}}(\bar{\mathbf{x}})}{\partial \bar{\mathbf{x}}} \mathbf{f}_{\bar{\mathbf{x}}}(t, \bar{\mathbf{x}}, \boldsymbol{\omega}, T^{cl}(t, \bar{\mathbf{x}})) \\ = & W_{di}(\boldsymbol{\xi}) + V_{\theta}' (\mathcal{S}(\mathbf{n}) \mathbf{n}^{cl})^T \left(\boldsymbol{\omega} - \boldsymbol{\omega}^{\mathbf{n}^{cl}} + \frac{\|\mathbf{T}^{cl}\|}{V_{\theta}'} \mathcal{S}(\mathbf{n}) \frac{\partial V_{di}}{\partial \boldsymbol{\xi}}\right) \end{split}$$

# Objective

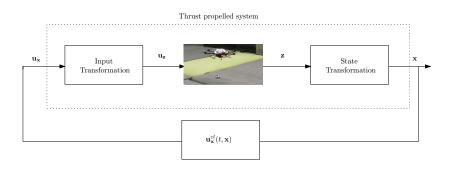
### Control Objective

Design a control law

$$\mathbf{u}_{\mathbf{x}}^{cl} = (T^{cl}, \boldsymbol{\tau}^{cl}) : \mathbb{R}_{\geq 0} \times \Omega_{\mathbf{x}} \mapsto \mathbb{R}^4,$$

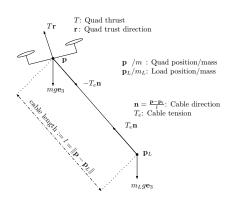
such that  $\lim_{t\to\infty} \mathbf{p}(t) = \mathbf{0}$ , along any trajectory of  $\dot{\mathbf{x}}(t) = \mathbf{f}(t, \mathbf{x}(t), \mathbf{u}_{\mathbf{x}}^{cl}(t, \mathbf{x}(t)))$ .

$$\frac{\partial V_{\mathbf{x}}(\mathbf{x})}{\partial \mathbf{x}} \mathbf{f}(t, \mathbf{x}, \mathbf{u}_{\mathbf{x}}^{cl}(t, \mathbf{x})) \le -w(\mathbf{p})$$





Pereira, Herzog Dimarogonas. Slung Load Transportation with a Single Aerial Vehicle and Disturbance Removal. MED'16



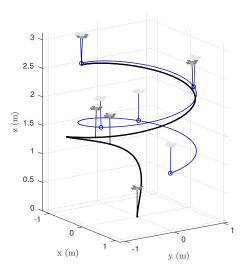
### Thrust propelled state:

- p: position tracking error
- ▶ v: position tracking error
- n: cable unit vector
- $\blacktriangleright \omega$ : cable angular velocity

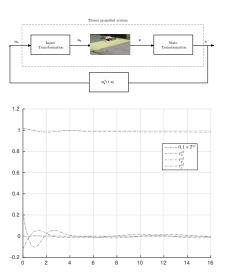


Pereira, Herzog Dimarogonas. Slung Load Transportation with a Single Aerial Vehicle and Disturbance Removal. MED'16

▶ Desired motion: load to describe a helix



▶ Input from controller



### Conclusions

### Summary

- Controller for thrust propelled system
- Applicable to different systems

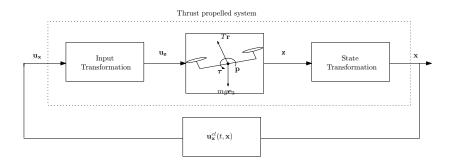
#### **Future Work**

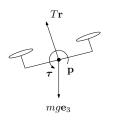
- Experimentally validate controller
- Study its robustness against disturbances
  - model uncertainty, input bias, . . .





# Thank you! Questions?





 $\mathbf{p}/m$ : Position/mass

T: Thrust

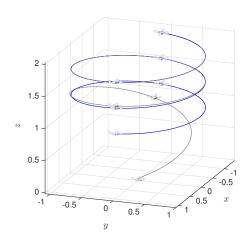
r: Thust direction

 $\tau$ : Torque

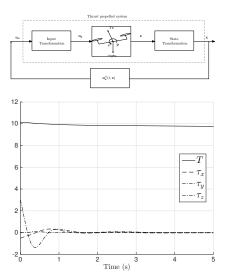
### Thrust propelled state:

- ▶ **p**: position tracking error
- ▶ v: velocity tracking error
- ▶ n: unit vector orthogonal to propellers plane
- $\triangleright \omega$ : angular velocity

▶ Desired motion: load to describe a helix



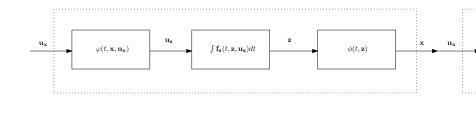
► Input from controller



► Thrust-propelled vector field  $\mathbf{f}_{\mathbf{x}}(t, \mathbf{x}, \mathbf{u}_{\mathbf{x}})$ 

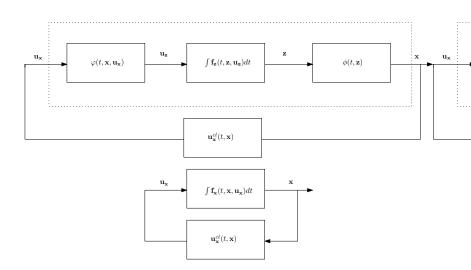
 $u_x$ 

▶ Transform vector field  $\mathbf{f_z}(t, \mathbf{z}, \mathbf{u_z})$  to  $\mathbf{f_x}(t, \mathbf{x}, \mathbf{u_x})$ 

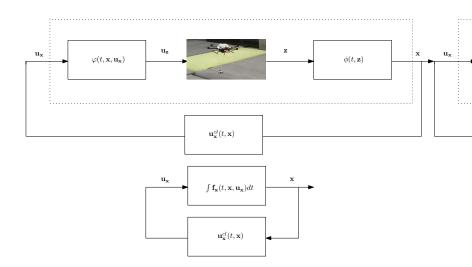


 $\int \mathbf{f_x}(t, \mathbf{x}, \mathbf{u_x})dt$ 

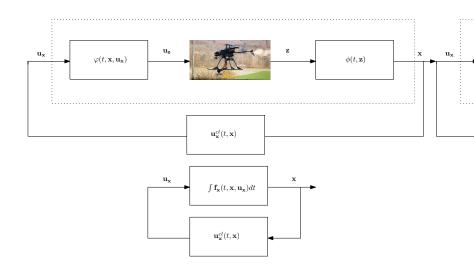
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$$\mathbf{f}_{ar{\mathbf{x}}}(t,ar{\mathbf{x}},oldsymbol{\omega},T^{cl}(t,ar{\mathbf{x}})) = \left[egin{array}{c} \mathbf{v} \ \mathbf{u}_{di}(oldsymbol{\xi}) \ \mathbf{0} \end{array}
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