Prototype Development Specification / English

1. Overview

This document outlines the development specifications for a simple prototype of the Twins App. The prototype is intended for presentation and explanation purposes only. It does not require functional backend processing or real-time data analysis. The emphasis is on visual flow and screen transitions.

2. Key Screens and Functions

2.1 User Registration Screen

- Simple screen to enter user information (e.g., nickname, email, age range, gender, etc.)
- Required for accessing the app features
- No actual authentication is needed; mock interface is sufficient

2.2 Common Items Questionnaire

- Users answer 20 prepared common items used for value-based matching
- Each item includes selectable choices such as:
* 5-point scale for preference-based items: Love / Like / Neutral / Dislike / Hate
* Yes / No for behavioral items
- The system proceeds to diagnosis after the questionnaire

2.3 Profiling Result Screen

- This screen shows a visual summary of the user's profiling result
- The display may include:
* Keywords that represent the user (e.g., 'introvert', 'realist', 'foodie')
* A sample avatar or radar chart (visual mock-up)
- Real-time analysis is not required; use sample fixed output

3. Notes

- This prototype is for demonstration only and does not require user data saving.
- Simple HTML or Figma mockups are acceptable.
- Button-based screen transitions are sufficient for UI simulation.
- The design should be intuitive and easy to navigate.