



# SkillQuest

**IFA HIRING WEBSITE HACKATHON**



# Team

Ajinkya Dhumal  
Yash Dhiver





# Hackathon Plan



## Phase 1

Ideation & Setup:  
Finalize idea, modules,  
project setup, roles

## Phase 2

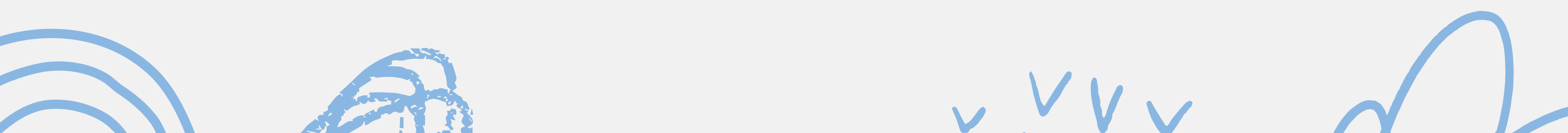
Core Development:  
Multi-role auth, 3 games,  
timers, sequential  
unlocking

## Phase 3

Integration & UI: Scoring,  
leaderboard, progress  
tracking, chatbot, UI  
polish, responsiveness

## Phase 4

Final Prep & Review:  
Debugging, full-screen/tab  
checks, documentation,  
demo ready





# Tech Stack

**Frontend:** React + TypeScript + Vite

**Styling:** TailwindCSS + shadcn/ui

**State Management:** React Context + Local Storage (MVP)

**Auth:** JWT (simulated)

**Database:** Local Storage (upgradable to Firebase/Supabase)

**Games:** Custom logic built in React





# Roles & Responsibilities

## **Ajinkya Dhumal: Frontend & UI Lead**

UI design and development using Tailwind + shadcn/ui, state management, overall integration, and project structure setup

## **Yash Dhiver: Game Logic & Backend Developer**

Development of cognitive games, timer and scoring logic, authentication flow, data storage (Local Storage/Firebase), and debugging

The background of the slide is decorated with various hand-drawn blue scribbles and shapes. These include loops, swirls, and wavy lines scattered around the central text. 

# **Thank you very much!**

**Questions & Feedback Welcome**