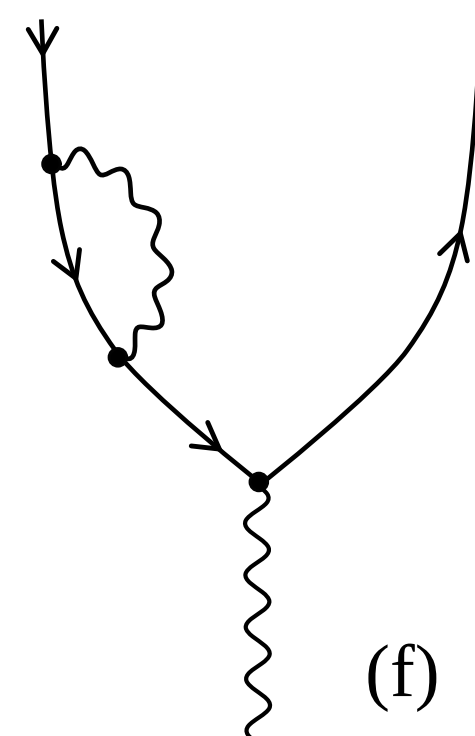
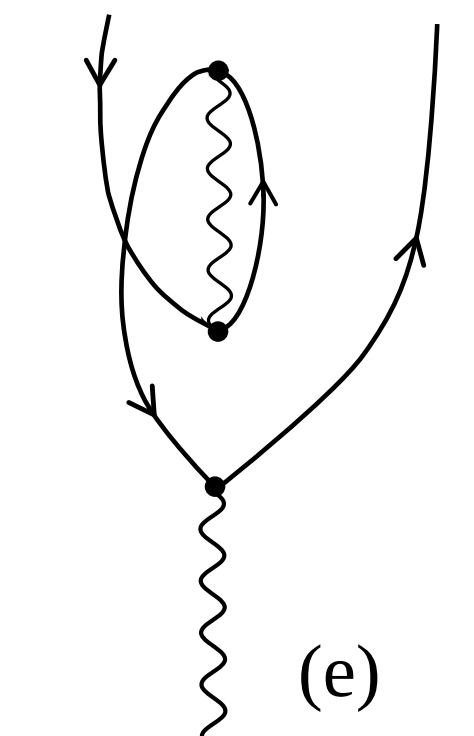
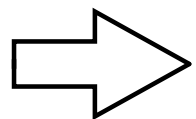
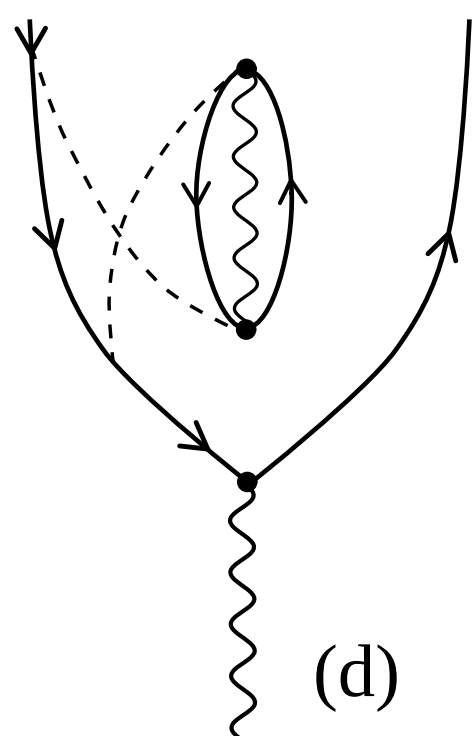
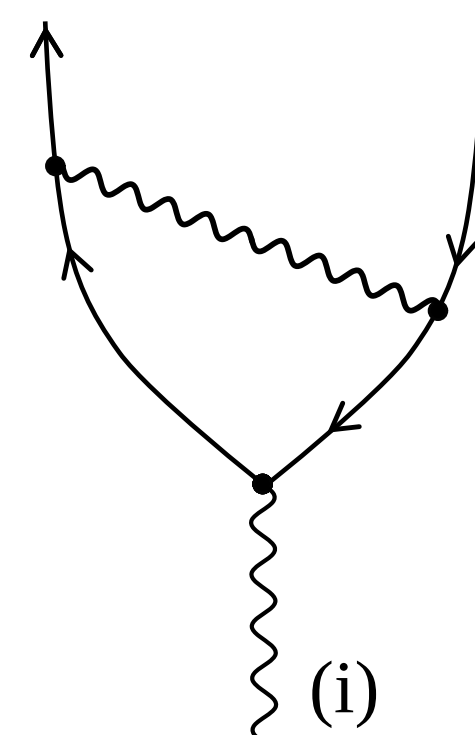
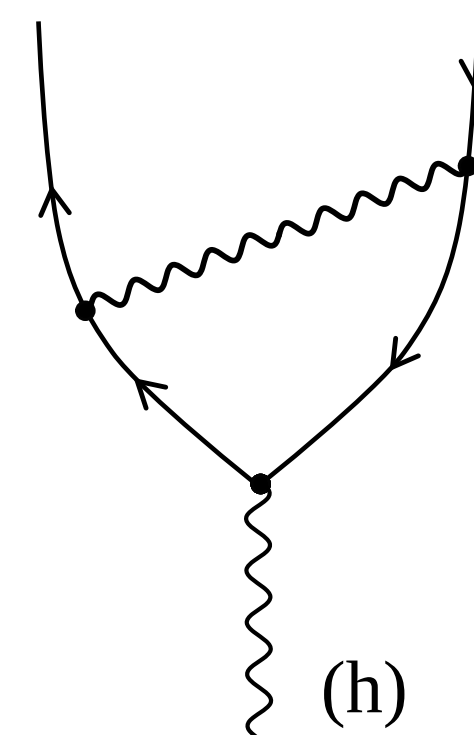
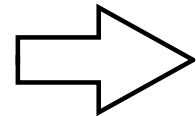
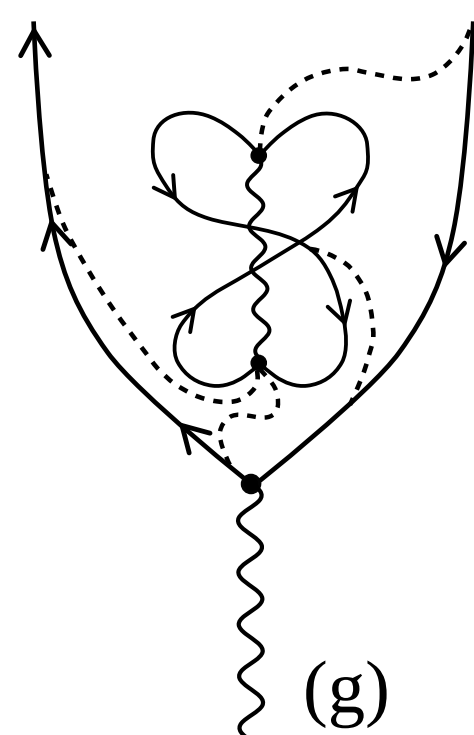


time-ordering
self energy



time-ordering
self energy



time-ordering
vertex correction (induced interaction)

