

Rian Jackson

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Information Technology Student | 3D Fabrication and Modeling | Community Outreach

CORE COMPETENCIES AND ACHIEVEMENTS

Self starter: Taught myself how to code Gdscript the native language of the Godot engine and created a game that was submitted to a 2022 game jam. Was able to leverage the online community to gain expedient solutions to anomalous issues related to designing custom systems.

Technological Skills: Certified in MS Office Suite, basic HTML and CSS, progressive knowledge in BASH Terminal, basic SQL, open source digital art ex. Krita, basic Unity, 3d modeling skills, file handling skills, and software compatibility troubleshooting. Experience with both computer software and hardware troubleshooting including resolving common errors in a timely manner and implementing common workarounds to software incompatibility.

Organization: Designed an international volunteer plan for a one year FSU Gap Year Fellowship award. Traveled independently, successfully budgeted financial resources, and met University and State Department changing guidance during the 2020 Covid pandemic. Comfortable with online meetings and learning. Able to transition from structured tasks to assisting with others problems with minimal loss of productivity. Able to jungle assisting multiple people with differing or similar tasks.

EDUCATION

Information Technology BS degree from Florida State University. Graduating in 2024

Completed IT CourseWork:

Web Application Development
Database Design
Microsoft Office Certified
Information Technology
IT Communications

Mobile Web Application Development
Advanced Web Application Development
User Experience Design
Ethics and Computer Science

Known Software:

- Adobe illustrator
- Microsoft office suite
- LXI tool path programs
- Fusion 360
- Drupal
- Wix.