

Lab 2 Watermarking

November 18, 2019

To run this lab simply run all cells below.

In this lab, I perform Image watermarking using vector quantization. I use the K-Means clustering algorithm to reconstruct a version of an image using a smaller number of elements. Using the K-Means procedure I watermark the image to perform two improvements to extract the watermark.

0.0.1 Blocking Image

Start by dividing the 512x512 Truman image into 1024 blocks, each of which are 16x16 in size. These blocks are then converted into vectors of length 256.

```
In [1]: import numpy as np
        from PIL import Image
        import matplotlib.pyplot as plt
        %matplotlib inline

        def readImage(img):
            """
            This function divides the 512x512 image into 1024 blocks, each of which
            are 16x16 in size. Once the image is separated into blocks, each block
            is converted into vectors of length 256.
            Inputs: img - numpy array of image pixels
            Outputs: X - numpy array of size 256x1024
            """

            #preallocate size for X
            X = np.zeros([256, 1024])

            #initialize k
            k = 0

            #step size
            step = 16

            #loop through pixels of image
            for i in range(0, 512, step):
                for j in range(0, 512, step):
```

```

        #split into 1024 blocks of 16x16
        block = img[i:i+step, j:j+step]
        #reshape each block into a vector of length 256
        X[:,k] = np.reshape(block, (1, 256)) #total of 1024 vectors
        #sum up k
        k +=1

    #return 1024 vectors of length 256
    return X

```

0.0.2 K-Means Algorithm

The K-Means algorithm is modularized for repeated use. I randomly initialize k centers by picking out 20 block vectors from the set of block vectors constructed earlier. In the function `closestCentroids` I compute the Euclidean Distance and label each block vector with the number of the center it is close to. In the function `updateGenerator` I recompute the centers by taking the average of the block vectors assigned to each group. The `kmeans` function computes the sum of the change between the new centers and the old ones.

In [2]: *#function to calculate the closest centroids*

```

def closestCentroids(img, centroids):

    #initialize empty list to hold minimum generators
    generator = np.zeros([256, 20])

    assignment = []

    #iterate through length of the original image
    for i in range(img.shape[1]):

        #variable iterates and stores each row of image matrix
        vals = img[:,i]

        #using list comprehension to calculate the euclidean distance from image and centroids
        euclid = [abs(vals[0] - centroids[0][j]) + abs(vals[1] - centroids[1][j]) for j in range(20)]

        #add min euclidian distance
        generator[:,np.argmin(euclid)] = vals

        assignment.append(np.argmin(euclid))

    #return min generators
    return generator, assignment

```

In [3]: *#function to update generators for each iteration of k means*

```

def updateGenerators(image_blocks, nclusters, cluster_assignments):

    #empty array to hold new generators

```

```

new_generators = np.zeros([256, 20])

#loop through the length of number of clusters
for i in range(nclusters):

    indexes = np.where(np.array(cluster_assignments) == i)[0]

    averages = np.average(image_blocks[:,indexes], axis=1)

    #append the average generator for each dimension
    #return a vector with 3 vals
    new_generators[:, i] = averages

#return new generators
return new_generators

In [4]: #import external modules
import random

#function to perform k means clustering
def kmeans(img, nclusters):

    #create initial generators from original image matrix
    generator = img[:,0:20]

    #define iterations
    iterations = 10

    mval = 100000
    tol = 1e-6

    #run k means for 10 iterations
    while mval >= tol:

        #calculate closest generators
        generator, assignment = closestCentroids(img, generator)

        #update new generators
        new_generator = updateGenerators(img, nclusters, assignment)

        mval = np.linalg.norm(abs(new_generator - generator)/(new_generator + 1e-16))

        generator = new_generator

    return np.array(generator), assignment

In [5]: def reconstructImage(generator, assignment):

```

```

#preallocate size for X
approx_image = np.zeros([512, 512])

#initialize k
k = 0

m,n = generator.shape

#step size
step = 16

#loop through pixels of image
for i in range(0, 512, step):
    for j in range(0, 512, step):
        #split into 1024 blocks of 16x16
        block = generator[:,assignment[k]]
        #reshape each block into a vector of length 256
        approx_image[i:i+step, j:j+step] = np.reshape(block, (16, 16))#total of 1024
        #sum up k
        k +=1

return approx_image

```

In [6]: `def plotApproxImage(approximation, title):`

```

#generalized plots to show approximate image
plt.imshow(approximation, cmap='gray')
plt.title(title)

```

Run K-Means on the group of block vectors with K=20 and plot the image/

In [7]: `def runKmeans(image):`

```

#block original image
image = readImage(image)

#kmeans with 20 clusters on the block image
nclusters = 20
generator, assignment = kmeans(image, nclusters)
approximate_image = reconstructImage(generator, assignment)

return approximate_image

```

In [8]: `#read in original image`

```

img = np.array(Image.open('TrumanEatsLunch.jpg'))

```

```

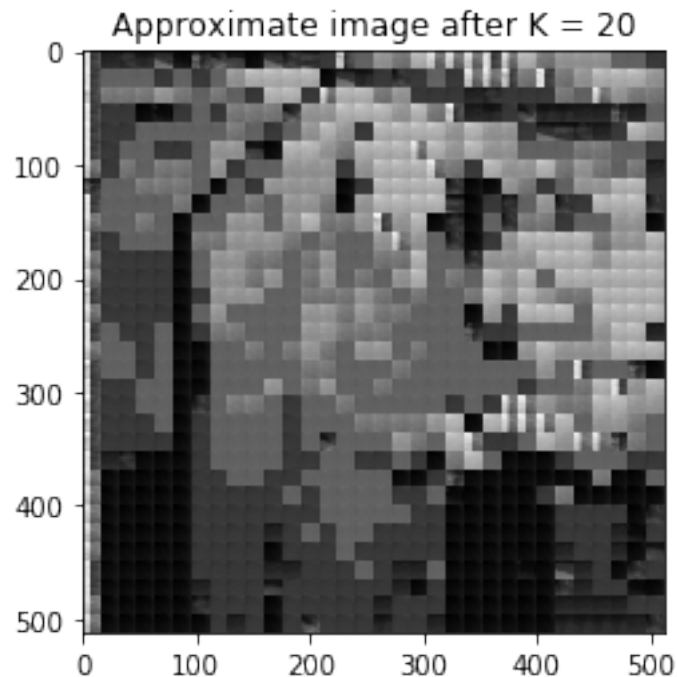
#run kmeans
approximate_image = runKmeans(img)

```

```
C:\Users\cspoe\Anaconda3\lib\site-packages\numpy\lib\function_base.py:356: RuntimeWarning: Mean
  avg = a.mean(axis)
C:\Users\cspoe\Anaconda3\lib\site-packages\numpy\core\_methods.py:78: RuntimeWarning: invalid v
  ret, rcount, out=ret, casting='unsafe', subok=False)
```

0.0.3 First K-Means Run on Original Image

```
In [9]: #create figure showing the approximated image after applying
        #k-means when k = 20 first run
        plotApproxImage(approximate_image, 'Approximate image after K = 20')
```

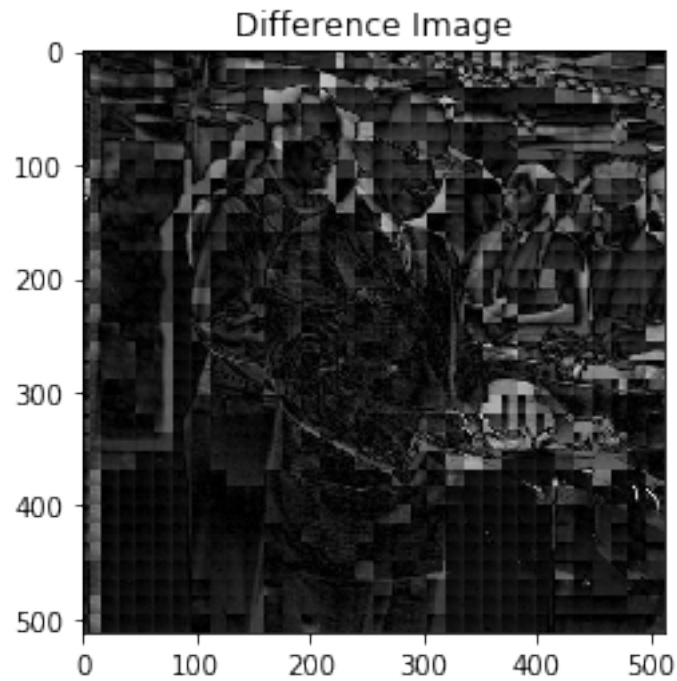


0.0.4 Difference Image

```
In [10]: #figure out how different approximate image from the original image
         #take pixel by pixel subtraction
         def differencing(original_image, approximate_image):
             return abs(original_image - approximate_image)

In [11]: #figure out how different reconstructed image is from original image
         #call differencing function to take a pixel by pixel subtraction
         difference = differencing(img, approximate_image)

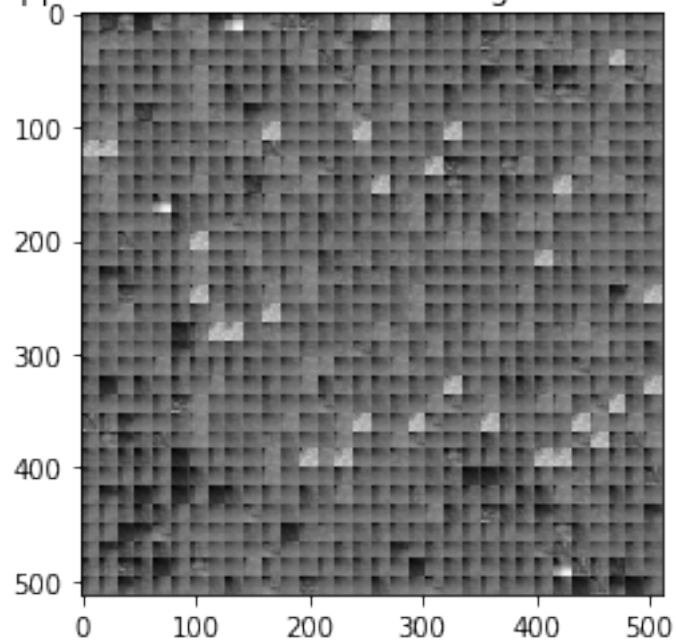
In [12]: #create plot out of this difference
         plotApproxImage(difference, 'Difference Image')
```



0.05 Second K-Means Run on Difference Image

```
In [13]: #run K-Means on the difference image  
reconstructed_image = runKmeans(difference)  
  
In [14]: #reconstruct an approximate difference image out of the  
#centers of the second k means run by replacing each block in the image  
#with the center it was assigned to  
plotApproxImage(reconstructed_image, 'Approximate of difference image when K = 20')
```

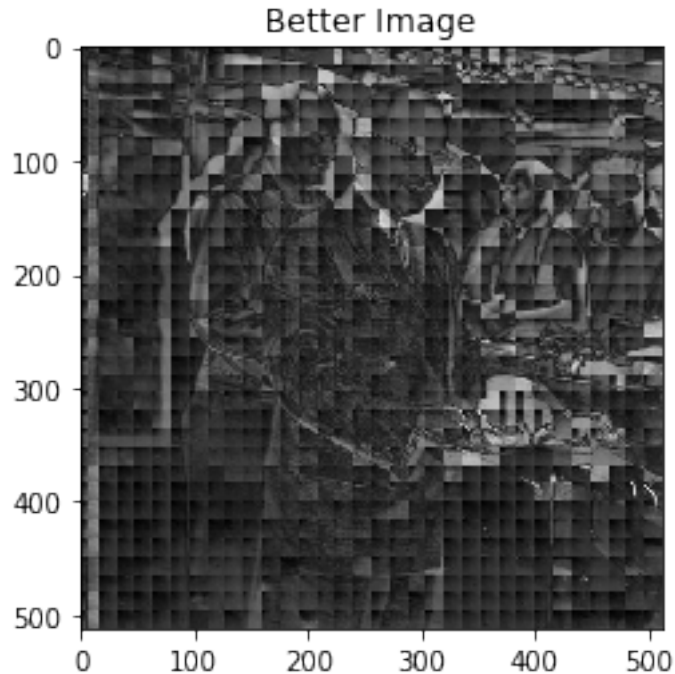
Approximate of difference image when $K = 20$



0.0.6 Final Reconstruction Improvements

```
In [15]: #add the reconstructed_image and the reconstructed difference image together  
better_image = difference + reconstructed_image
```

```
In [16]: #plot better image  
plotApproxImage(better_image, 'Better Image')
```



0.0.7 Watermarking Preparation

```
In [17]: #load in watermarking image
smiley = np.array(Image.open('smiley.jpg'))

# #binarize watermarking image
W = (smiley > 128).astype(int)

In [18]: #read in original image
truman = np.array(Image.open('TrumanEatsLunch.jpg'))
#block image
img = readImage(truman)
#run k-Means a third time on the original image
nclusters = 20
generator, assignment = kmeans(img, nclusters)
```

0.0.8 The Index Matrix

```
In [19]: def indexesMatrix(assignment):

#construct an "indexes matrix" representation of the image by
#reshaping the assignments array into a matrix size of 32x32
return np.array(assignment).reshape(32, 32)

In [20]: indexes = indexesMatrix(assignment)
```


0.0.9 The Variance Matrix

```
In [21]: def varianceMatrix(indexes):
```

```
variance = np.zeros_like((indexes))

#construct the variance matrix
N = len(indexes)
for i in range(2, N-1):
    for j in range(2, N-1):

        variance[i,j] = np.var((indexes[i,j], indexes[i-1,j], indexes[i+1,j], indexes[i,j-1], indexes[i,j+1]))
        variance[0,j] = np.var((indexes[0,j], indexes[0,j-1], indexes[1,j], indexes[0,j+1]))
        variance[-1,j] = np.var((indexes[-1,j], indexes[-1,j-1], indexes[-1,j+1], indexes[-1,j+1]))
        variance[i,0] = np.var((indexes[i,0], indexes[i+1,0], indexes[i-1,0], indexes[i,0]))
        variance[i,-1] = np.var((indexes[i,-1], indexes[i+1,-1], indexes[i-1,-1], indexes[i,-1]))
        variance[0,0] = np.var((indexes[0,0], indexes[0,1], indexes[1,0], indexes[0,1]))
        variance[-1,-1] = np.var((indexes[-1,-2], indexes[-2,-2], indexes[-2,-1], indexes[-1,-1]))
        variance[-1, 0] = np.var((indexes[-1,0], indexes[-2,0], indexes[-1,1], indexes[-1,0]))

#pick a threshold. This is set to the global median of the variance
T = np.median(np.median(variance))

return variance, T
```

```
In [22]: variance, T = varianceMatrix(indexes)
```

0.0.10 The Polarities Matrix

```
In [23]: def polarityMatrix(variance, T):
    #using threshold T construct polarities matrix of size 32x32
    #each element is either a 0 or 1
    polarities = np.zeros_like((variance))

    m,n = variance.shape

    for i in range(m):
        for j in range(n):
            polarities[i,j] = 0 if variance[i,j] <= T else 1

    return polarities
```

```
In [24]: polarities = polarityMatrix(variance, T)
```

0.0.11 Watermark Permutation

```
In [25]: #randomly permute the watermark image
         key1 = np.zeros_like(polarities)
```

```

Wp = np.zeros_like(polarities)

for i in range(polarities.shape[0]):
    key1[i,:] = np.random.permutation(polarities.shape[0])
    Wp[i,:] = W[i,key1[i,:]]

```

0.0.12 Embedding the Watermark

```

In [26]: #Embedding the watermark into the polarities matrix by the XOR operation
key2 = np.zeros_like(polarities)

m, n = polarities.shape

for i in range(m):
    for j in range(n):
        key2[i,j] = int(polarities[i,j] != Wp[i,j])

```

0.0.13 Image Approximation

```

In [27]: #Image approximation
#run K-Means once again on the original image when k=20
#read in original image
img = np.array(Image.open('TrumanEatsLunch.jpg'))
image = readImage(img)

#kmeans with 20 clusters on the block image
nclusters = 20
generator, assignment = kmeans(image, nclusters)
approximate_image = reconstructImage(generator, assignment)

In [28]: #Re-compute the variance and polarities matrices from this
indexes = indexesMatrix(assignment)
variance, T = varianceMatrix(indexes)
polarities_approx = polarityMatrix(variance, T)

```

0.0.14 Extract the Watermark

```

In [29]: #extract the watermark from the approximate polarities matrix using the inverse operation
for i in range(m):
    for j in range(n):
        Wp[i,j] = int(key2[i,j] != polarities_approx[i,j])

for k in range(m):
    W[k,key1[k,:]] = Wp[k,:]

```

Final extracted watermark

```

In [30]: plotApproxImage(W, 'Extracted Watermark')

```

