



OpenJDK 17

Using JDK Flight Recorder with OpenJDK

Legal Notice

Copyright © 2022 Red Hat, Inc.

The text of and illustrations in this document are licensed by Red Hat under a Creative Commons Attribution–Share Alike 3.0 Unported license ("CC-BY-SA"). An explanation of CC-BY-SA is available at

<http://creativecommons.org/licenses/by-sa/3.0/>

. In accordance with CC-BY-SA, if you distribute this document or an adaptation of it, you must provide the URL for the original version.

Red Hat, as the licensor of this document, waives the right to enforce, and agrees not to assert, Section 4d of CC-BY-SA to the fullest extent permitted by applicable law.

Red Hat, Red Hat Enterprise Linux, the Shadowman logo, the Red Hat logo, JBoss, OpenShift, Fedora, the Infinity logo, and RHCE are trademarks of Red Hat, Inc., registered in the United States and other countries.

Linux[®] is the registered trademark of Linus Torvalds in the United States and other countries.

Java[®] is a registered trademark of Oracle and/or its affiliates.

XFS[®] is a trademark of Silicon Graphics International Corp. or its subsidiaries in the United States and/or other countries.

MySQL[®] is a registered trademark of MySQL AB in the United States, the European Union and other countries.

Node.js[®] is an official trademark of Joyent. Red Hat is not formally related to or endorsed by the official Joyent Node.js open source or commercial project.

The OpenStack[®] Word Mark and OpenStack logo are either registered trademarks/service marks or trademarks/service marks of the OpenStack Foundation, in the United States and other countries and are used with the OpenStack Foundation's permission. We are not affiliated with, endorsed or sponsored by the OpenStack Foundation, or the OpenStack community.

All other trademarks are the property of their respective owners.

Abstract

OpenJDK 17 is a Red Hat offering on Red Hat Enterprise Linux and Microsoft Windows. The Using JDK Flight Recorder with OpenJDK guide provides an overview of JDK Flight Recorder (JFR) and JDK Mission Control (JMC), and explains how to start the JFR.

Table of Contents

MAKING OPEN SOURCE MORE INCLUSIVE	3
PROVIDING FEEDBACK ON RED HAT DOCUMENTATION	4
CHAPTER 1. INTRODUCTION TO JDK FLIGHT RECORDER	5
1.1. JDK FLIGHT RECORDER (JFR) COMPONENTS	5
1.2. BENEFITS OF USING JDK FLIGHT RECORDER	5
CHAPTER 2. INTRODUCTION TO JDK MISSION CONTROL	7
2.1. DOWNLOADING AND INSTALLING JDK MISSION CONTROL (JMC)	7
2.2. JDK MISSION CONTROL (JMC) AGENT	8
2.3. STARTING THE JDK MISSION CONTROL (JMC) AGENT	9
2.4. CREATING PRESETS WITH THE JMC AGENT	11
2.5. JMC AGENT PLUGIN ATTRIBUTES	15
CHAPTER 3. STARTING JDK FLIGHT RECORDER	18
3.1. STARTING JDK FLIGHT RECORDER WHEN JVM STARTS	18
3.2. STARTING JDK FLIGHT RECORDER ON A RUNNING JVM	18
3.3. STARTING THE JDK FLIGHT RECORDER ON JVM BY USING THE JDK MISSION CONTROL APPLICATION	19
3.4. DEFINING AND USING THE CUSTOM EVENT API	20
CHAPTER 4. CONFIGURATION OPTIONS FOR JDK FLIGHT RECORDER	23
4.1. CONFIGURE JDK FLIGHT RECORDER USING THE COMMAND LINE	23
4.1.1. Start JFR	23
4.1.2. Control behavior of JFR	24
4.2. CONFIGURING JDK FLIGHT RECORDER USING DIAGNOSTIC COMMAND (JCMD)	25
4.2.1. Start JFR	26
4.2.2. Stop JFR	26
4.2.3. Check JFR	27
4.2.4. Dump JFR	27
4.2.5. Configure JFR	28

MAKING OPEN SOURCE MORE INCLUSIVE

Red Hat is committed to replacing problematic language in our code, documentation, and web properties. We are beginning with these four terms: master, slave, blacklist, and whitelist. Because of the enormity of this endeavor, these changes will be implemented gradually over several upcoming releases. For more details, see [our CTO Chris Wright's message](#).

PROVIDING FEEDBACK ON RED HAT DOCUMENTATION

We appreciate your feedback on our documentation. To provide feedback, you can highlight the text in a document and add comments.

This section explains how to submit feedback.

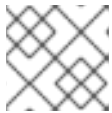
Prerequisites

- You are logged in to the Red Hat Customer Portal.
- In the Red Hat Customer Portal, view the document in **Multi-page HTML** format.

Procedure

To provide your feedback, perform the following steps:

1. Click the **Feedback** button in the top-right corner of the document to see existing feedback.



NOTE

The feedback feature is enabled only in the **Multi-page HTML** format.

2. Highlight the section of the document where you want to provide feedback.
3. Click the **Add Feedback** pop-up that appears near the highlighted text.
A text box appears in the feedback section on the right side of the page.
4. Enter your feedback in the text box and click **Submit**.
A documentation issue is created.
5. To view the issue, click the issue tracker link in the feedback view.

CHAPTER 1. INTRODUCTION TO JDK FLIGHT RECORDER

JDK Flight Recorder (JFR) is a low overhead framework for monitoring and profiling Java applications. For more information, see [JEP 328: Flight Recorder](#).

You can collect data from events originating within the JVM and the application code. Data is then written in memory. At first, to thread-local buffer and then promoted to fixed-size global ring buffer before being flushed to **JFR** files (*.jfr) on the disk. Other applications can consume these files for analysis. For example, the **JDK Mission Control** (JMC) tool.

1.1. JDK FLIGHT RECORDER (JFR) COMPONENTS

You can use JFR functionality to observe events that run inside a JVM, and then create recordings from data collected from these observed events.

The following list details key JFR functionality:

Recordings

You can manage system recordings. Each recording has a unique configuration. You can start or stop the recording, or save it to disk on demand.

Events

You can use events or custom events to trace your Java application's data and metadata, and then save the data and metadata from either event type in a JFR file. You can use various tools, such as Java Mission Control (JMC), **jcmd**, and so on, to view and analyze information stored in a JFR file. The Java Virtual Machine (JVM) has many pre-existing events that are continuously added. An API is available for users to inject custom events into their applications.

You can enable or disable any event when recording to minimize overhead by supplying event configurations. These configurations take the form of **xml** documents and are called JFR profiles (*.jfc). The OpenJDK comes with the following two profiles for the most common set of use cases:

- **default:** The *default* profile is a low-overhead configuration that is safe for continuous use in production environments. Typically, overhead is less than 1%.
- **profile:** The *profile* profile is a low-overhead configuration that is ideal for profiling. Typically, overhead is less than 2%.

1.2. BENEFITS OF USING JDK FLIGHT RECORDER

Some of the key benefits of using JDK Flight Recorder (JFR) are:

- JFR allows recording on a running JVM. It is ideal to use JFR in production environments where it is difficult to restart or rebuild the application.
- JFR allows for the definition of custom events and metrics to monitor.
- JFR is built into the JVM to achieve the minimum performance overhead (around 1%).
- JFR uses coherent data modeling to provide better cross-referencing of events and filtering of data.
- JFR allows for monitoring of third-party applications using APIs.

- JFR helps in reducing the cost of ownership by:
 - Spending less time diagnosing.
 - Aiding in troubleshooting problems.
- JFR reduces operating costs and business interruptions by:
 - Providing faster resolution time.
 - Identifying the performance issues which helps in improving system efficiency.

CHAPTER 2. INTRODUCTION TO JDK MISSION CONTROL

JDK Mission Control (JMC) is a collection of tools to read and analyze JFR files. JMC includes detailed views and graphs that plot JFR events. With JFR analysis, JMC also consists of the following components:

- JMX Console MBean
- Historical analysis via flight recordings and **hprof** files (as of JMC 7.1.0)
- HPROF-dump analyzer

JMC is based on the Eclipse platform. You can extend JMC by adding plug-ins using the Eclipse RCP API and other specific APIs.

You can use JMC and its plug-ins on either Red Hat Enterprise Linux or Microsoft Windows.

2.1. DOWNLOADING AND INSTALLING JDK MISSION CONTROL (JMC)

Red Hat OpenJDK builds for Red Hat Enterprise Linux and Microsoft Windows include a version of JMC.

For Red Hat Enterprise Linux, you can use the Red Hat Subscription Manager tool to download and install JMC on your local operating system.

On Microsoft Windows, the JMC package is included with the archive file that you can download from the Red Hat Customer Portal. After you downloaded and installed OpenJDK 17 on Microsoft Windows, you can navigate to the directory that contains the **jmc.exe** file, and then issue the **jmc** command.

The procedure details installing JMC on Red Hat Enterprise Linux.

Prerequisites

- Downloaded and installed OpenJDK 17.0.5 on RHEL.
- Logged in as the root user on your operating system.
- Registered an account on the [Red Hat Customer Portal](#).
- Registered an Red Hat Subscription Manager (RHSM) account that has an active subscription for providing you access to the OpenJDK 17 repository.
 - For more information about how to register your system to your RHSM account, see [Registering a system using Red Hat Subscription Manager](#) in the *Using Red Hat Subscription Management* guide.

Procedure

1. Issue the following command in your command-line interface to download the JMC package on Red Hat Enterprise Linux:

```
# sudo yum module install jmc:rhel8/common
```

The previous command uses the Red Hat Subscription Manager tool to download the JMC package onto your RHEL operating system. This JMC package is available in the **jmc** module stream of the Red Hat Subscription Manager service.

2. Choose one of the following options to start the JMC console on your operating system:

- a. Navigate to the directory that contains the JMC executable file, and then issue the following command:

```
$ jmc -vm /usr/lib/jvm/java-11/bin/java
```

- b. Use your system's file explorer application to navigate to the **JDK Mission Control** directory, such as **/usr/bin/jmc**, and then double-click the JMC executable file..

Additional resources

- [Installing and using OpenJDK 17 on RHEL .](#)
- [Installing and using OpenJDK 8 for Microsoft Windows](#)
- [Using module streams \(Using Red Hat Subscription Management\)](#)

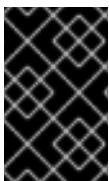
2.2. JDK MISSION CONTROL (JMC) AGENT

You can use the JMC Agent to add JDK Flight Recorder (JFR) functionality to a running application. You can also use the JMC Agent to add a custom flight recorder event into a running Java Virtual Machine (JVM).

The JMC Agent includes the following capabilities:

- Better control of enabling or disabling generated events when using JFR templates.
- Efficient timestamp capturing when using the **Timestamp** class.
- Low memory consumption when generating flight recordings.

The OpenJDK 17.0.5 installation files for Red Hat Enterprise Linux and Microsoft Windows do not include the JMC Agent with the JMC package. You must download and install a third-party version of the JMC Agent, and then check its compatibility with the JMC package for the Red Hat build of OpenJDK on your chosen platform.



IMPORTANT

Third-party applications, such as the JMC Agent, are not supported by Red Hat. Before you decide to use any third-party applications with Red Hat products, ensure you test the security and trustworthiness of the downloaded software.



NOTE

The graphical user interface (GUI) for the JMC Agent displays similarly on both Red Hat Enterprise Linux and Microsoft Windows, except for graphical changes introduced by the Standard Widget Toolkit (SWT) for Java that is specific to either platform.

When you have built the JMC Agent, and you have a JMC Agent JAR file, you can access the JMC Agent Plugin in the **JVM Browser** panel of your JMC console. With this plug-in you can use the JMC Agent functionality on the JMC console, such as configuring the JMC Agent or managing how the JMC Agent interacts with JFR data.

2.3. STARTING THE JDK MISSION CONTROL (JMC) AGENT

You can start the JMC Agent by using the JMC Agent Plugin. Red Hat Enterprise Linux and Microsoft Windows support the use of this plug-in.

After you start your JMC Agent, you can configure the agent or manage how the agent interacts with your JFR data.

Prerequisites

- Downloaded and installed the **jmc** package on either Red Hat Enterprise Linux or Microsoft Windows
- Downloaded the Eclipse Adoptium Agent JAR file. See [adoptium/jmc-build \(GitHub\)](https://github.com/adoptium/jmc-build).
- Started your Java application with the **--add-opens=java.base/jdk.internal.misc=ALL-UNNAMED** flag. For example, `./<your_application> --add-opens=java.base/jdk.internal.misc=ALL-UNNAMED`.



NOTE

Eclipse Adoptium is a community-supported project. Using the **agent.jar** file from Eclipse Adoptium is not supported with Red Hat production service level agreements (SLAs).

Procedure

1. Depending on your operating system, choose one of the following methods to start your JMC console:
 - a. On Red Hat Enterprise Linux, navigate to the directory that contains the executable file, and then issue the **./jmc** command.
 - b. On Microsoft Windows, navigate to the directory that contains the **jmc.exe** file, and then issue the **jmc** command.

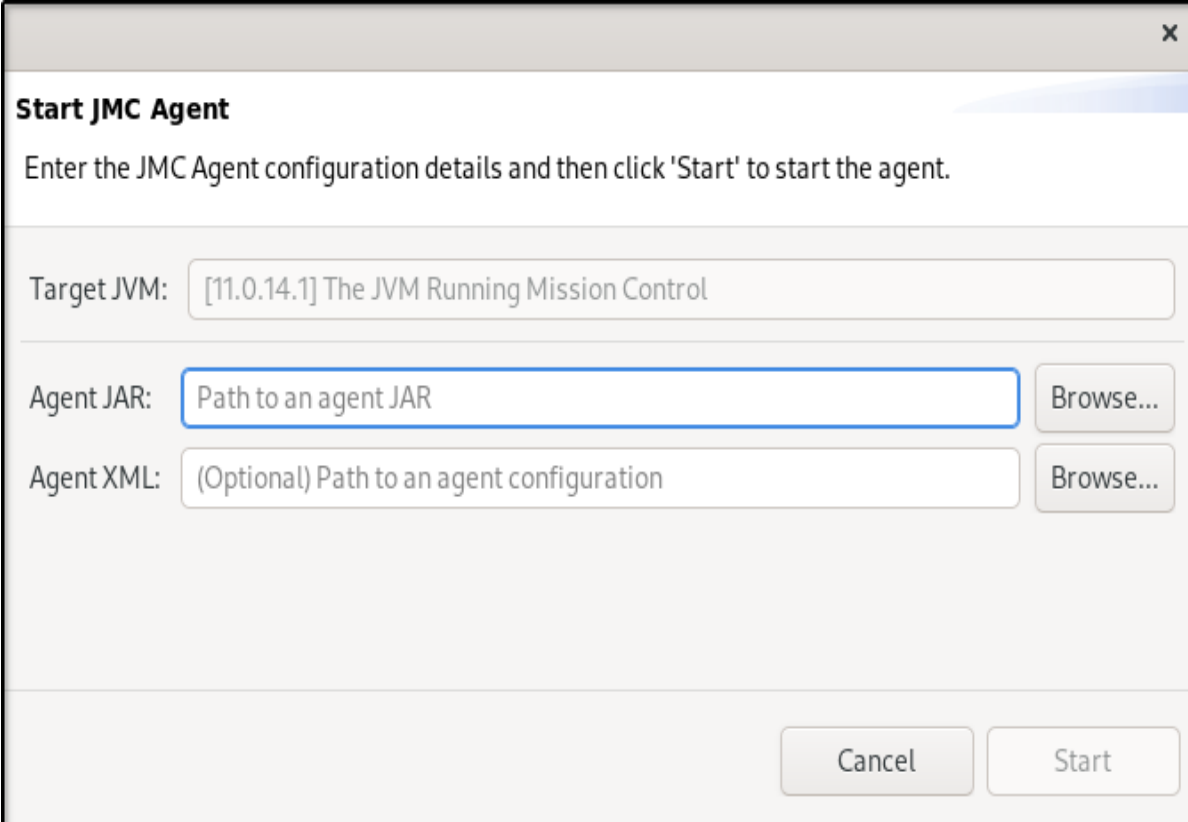


NOTE

You can also start your JMC application on either operating system by using your system's file explorer application to navigate to the **JDK Mission Control** directory, and then double-click the JMC executable file.

2. Navigate to the **JVM Browser** navigation panel. On this panel, you can view any available JVM connections.
3. Expand your target JVM instance, such as **[11.0.13] The JVM Running Mission Control**, in the **JVM Browser** panel. A list of items displays under your target JVM instance.
4. Double-click the **JMC Agent** item in the navigation panel. A **Start JMC Agent** window opens in your JMC console:

Figure 2.1. Start JMC Agent window



Start JMC Agent

Enter the JMC Agent configuration details and then click 'Start' to start the agent.

Target JVM: [11.0.14.1] The JVM Running Mission Control

Agent JAR: Path to an agent JAR Browse...

Agent XML: (Optional) Path to an agent configuration Browse...

Cancel Start

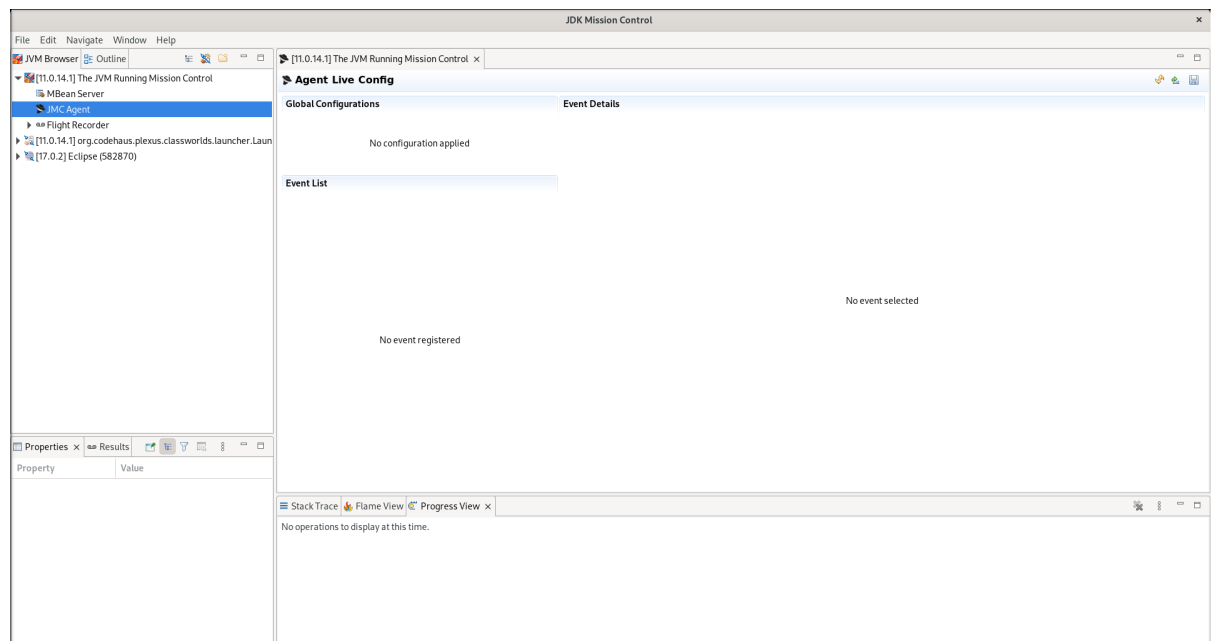
5. Use the **Browse** button to add your JMC Agent's JAR file to the **Agent JAR** field. The **Agent XML** field is optional.

**NOTE**

You do not need to enter a value in the **Target JVM** field, because JMC automatically adds a value based on your selected target JVM instance.

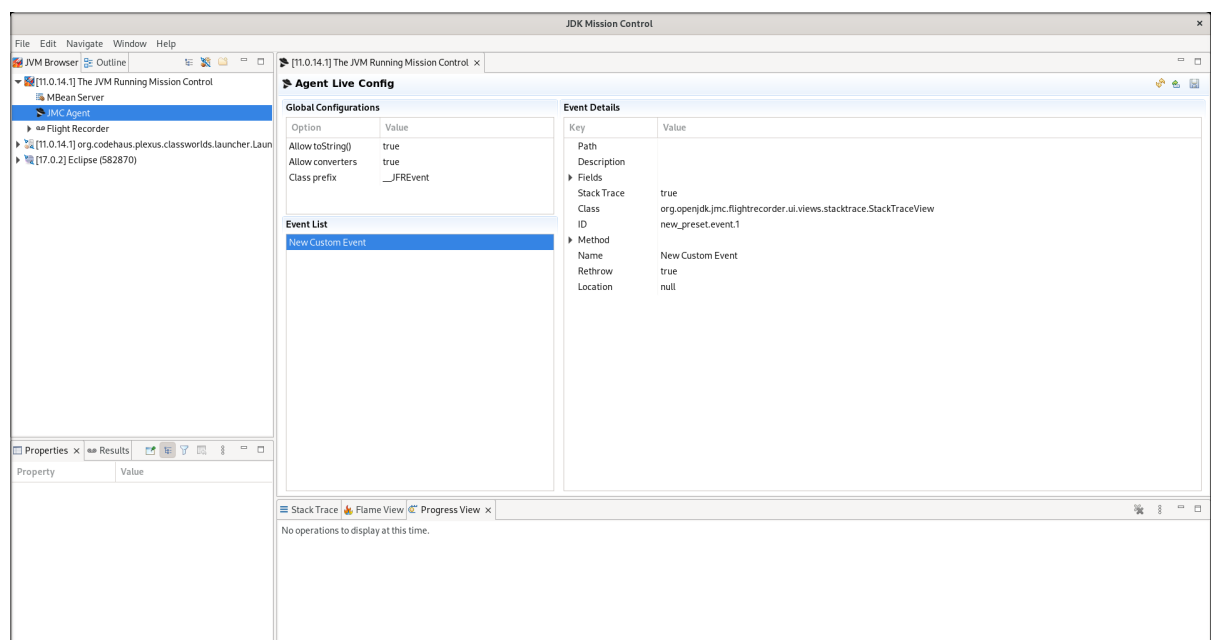
6. Click the **Start** button.
JMC adds the **Agent Plugin** item under your target JVM instance in the **JVM Browser navigation** panel. The JMC console automatically opens the **Agent Live Config** pane.

Figure 2.2. Agent Live Config pane



You can now configure your JMC Agent or manage interactions between the JMC Agent and your JFR data. After you generate an XML configuration and then upload it to the JMC console, the **Agent Live Config** pane displays metadata associated with that XML file.

Figure 2.3. Example of an XML configuration file that has been added to the JMC console



2.4. CREATING PRESETS WITH THE JMC AGENT

You can configure your JMC Agent instance in the JMC console.

The JMC console provides the following JMC Agent configuration options, to name but a few:

- Create customized presets with the *Agent Preset Manager* option.
- Import XML configurations into your JMC Agent preset.
- Use the **defineEventProbes** function to add an XML description of custom JFR events.

- Store active custom JFR events as a preset, so you can retrieve them at a later stage.

Prerequisites

- Started a JMC Agent instance on your JMC console.

Procedure

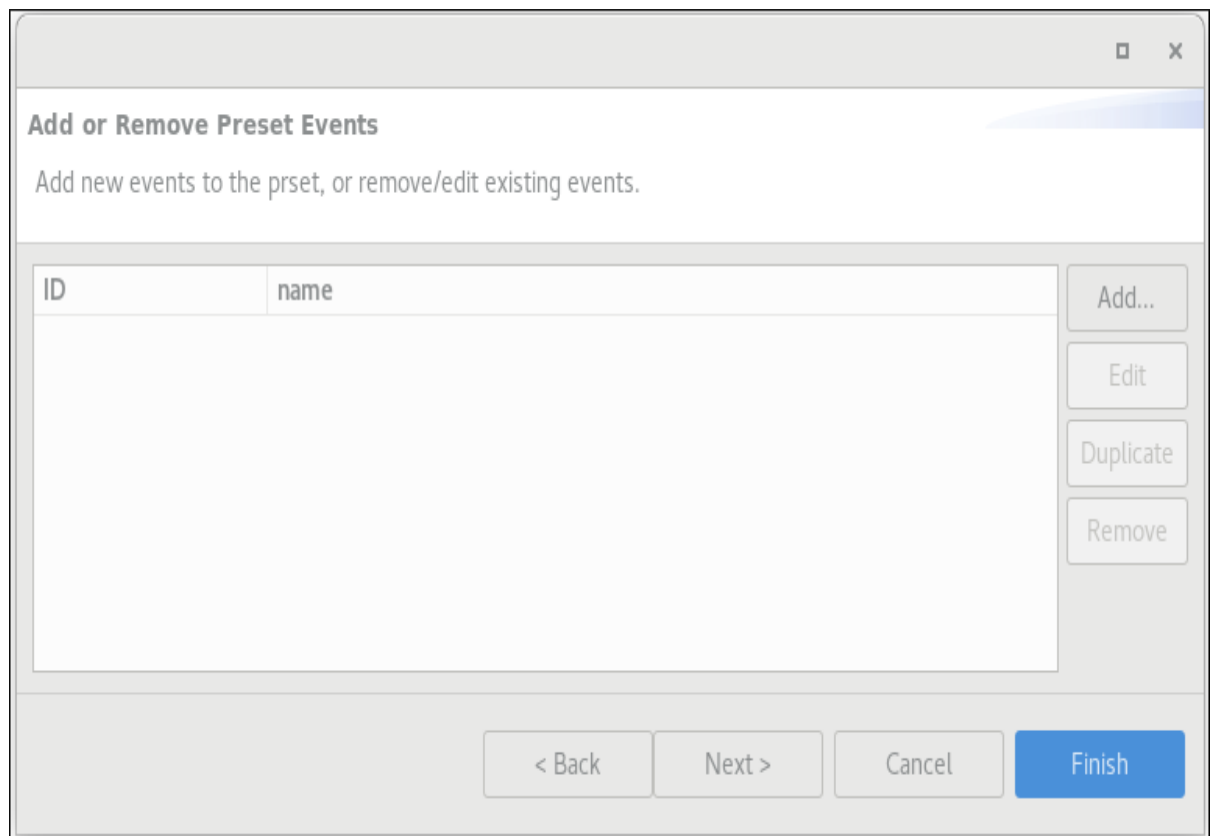
1. You can create a new preset by clicking **Window** from the menu bar, and then clicking the **JMC Agent Preset Manager** menu item. A **JMC Agent Configuration Preset Manager** wizard opens in your JMC console.
2. Click the **Add** button to access the **Edit Preset Global Configurations** window.

Figure 2.4. Edit Preset Global Configurations window

From this window, you can enter a name for your preset. Optionally, you can enter a class prefix for any events that you want to inject into your target JVM. You can also select the **Allow toString** check box and the **Allow Converter** check box.

3. Click the **Next** button. An **Add or Remove Preset Events** window opens. From this window, you can add new events, edit events, or remove events for your preset.

Figure 2.5. Add or Remove Preset Events



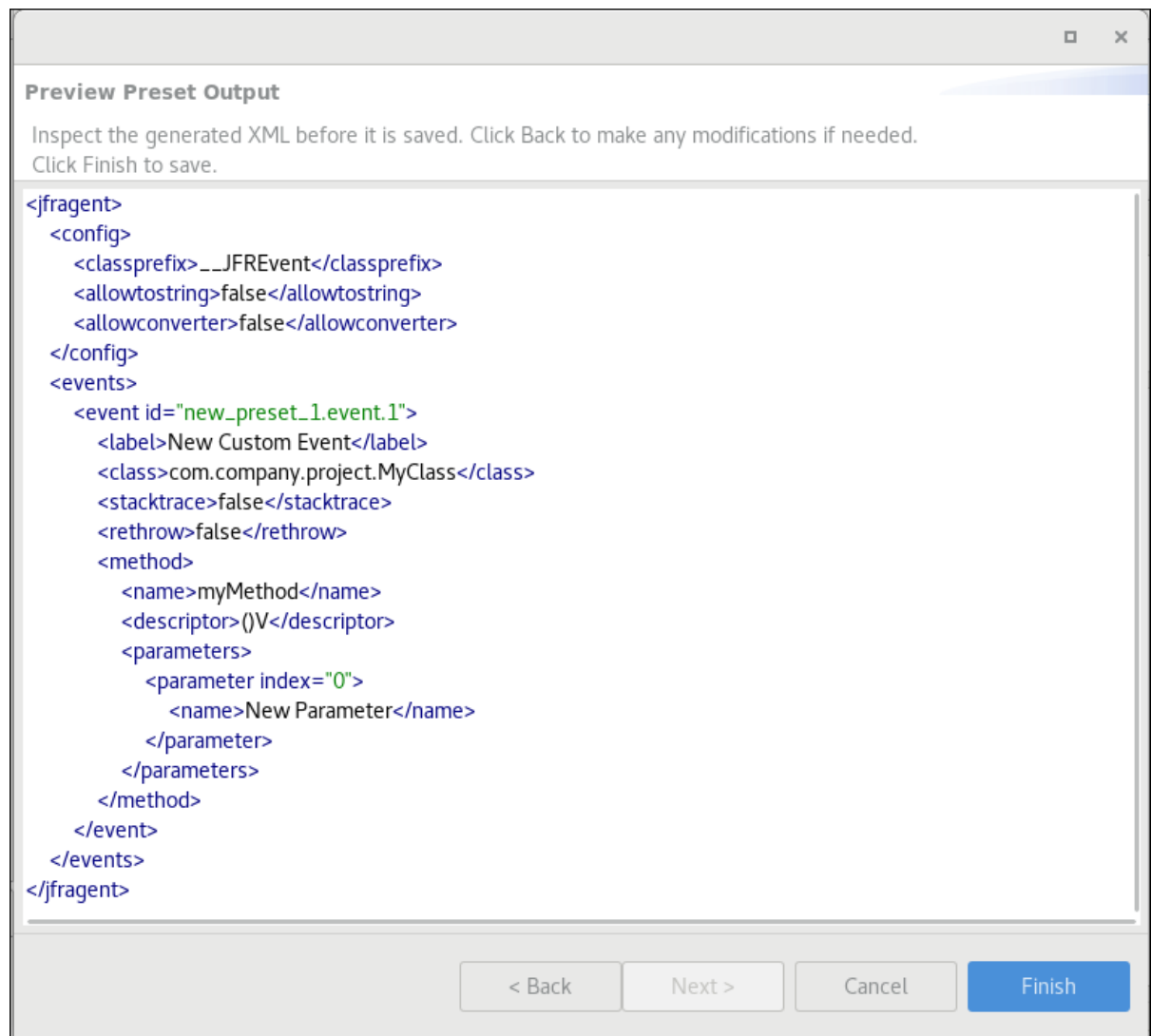
4. Follow the wizard's instructions, where you can complete the following steps:
 - a. **Edit Event Configurations**
 - b. **Edit a Parameter or Return Value step**
 - c. **Edit a Parameter or Return Value Capturing**

TIP

You can select any of the available buttons on each wizard step to complete your desired configuration, such as **Add**, **Remove**, and so on. You can click the **Back** button at any stage to edit a previous wizard step.

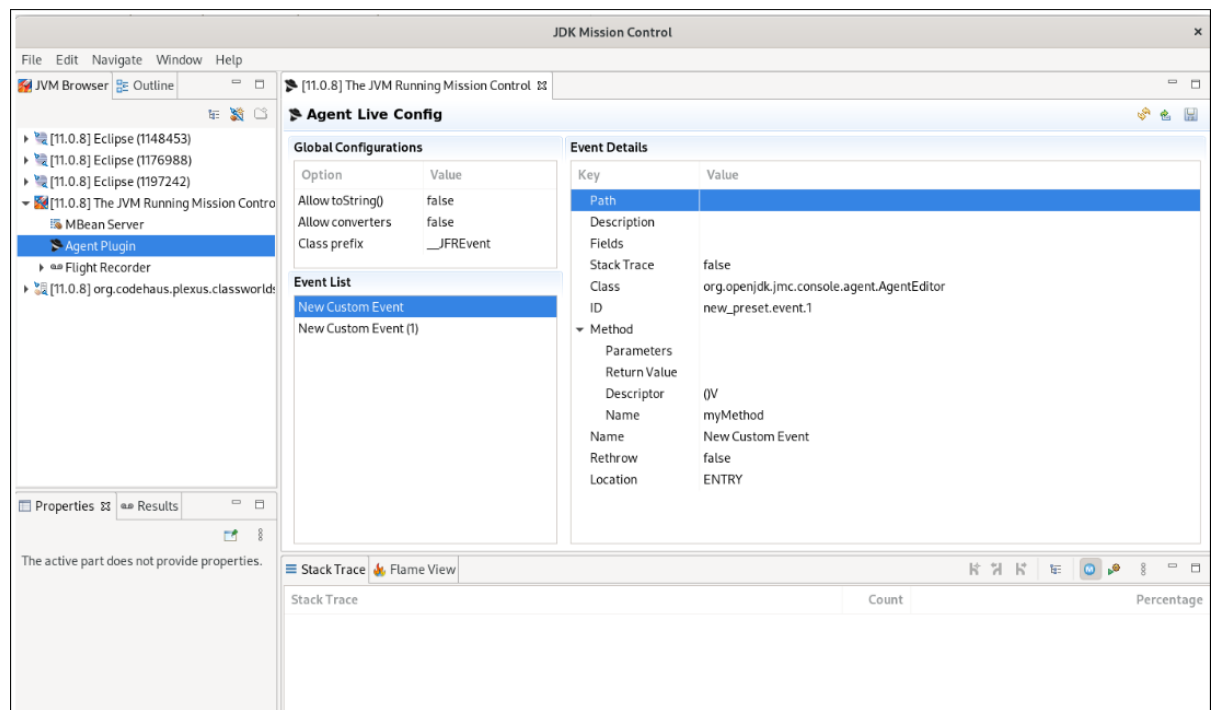
5. Click the **Finish** button to return to the **Add or Remove Preset Events** window.
6. Click **Next**. A **Preview Preset Output** window opens.
7. Review the generated XML data before clicking the **Finish** button:

Figure 2.6. Preview Preset Output



8. Click the **Load preset** button on the top-right side of the JMC console window, and then upload your preset to the JMC application.
9. On the **JMC Agent Configuration Preset Manager** window, click the **OK** button to load your preset into your target JVM. The **Agent Live Present** panel on your JMC console shows your active agent configuration and any of its injected events. For example:

Figure 2.7. Example output on the Agent Live Present pane



Additional resources

- For information about JMC XML attributes, see [JMC Agent Plugin attributes](#).

2.5. JMC AGENT PLUGIN ATTRIBUTES

The JMC console supports many attributes in the form of buttons, drop-down lists, text fields, and so on. You can use specific JMC Agent attributes to configure your agent.

The following tables outline categories of attributes that you can use to configure your JMC Agent, so that you can use the agent to monitor JFR data specific to your needs.

Table 2.1. List of configuration attributes for use with your JMC Agent.

Attribute	Description
<code><allowconverter></code>	Determines if the JMC Agent can use converters. With converters enabled, you can convert custom data types or objects to JFR content types. JFR can then record these types alongside the custom events.
<code><allowtostring></code>	Determines if the JMC Agent can record arrays and object parameters as strings. Note: Check that the <code>toString</code> method supports JMC Agent array elements and objects. Otherwise, the <code>toString</code> method's behavior might cause issues for your JMC Agent.
<code><classPrefix></code>	Determines the prefix for injected events. For example: <code>__JFR_EVENT</code>

Attribute	Description
<config>	Contains the configuration options for the JMC Agent.
<jfragent>	Begins the event definition. The <jfragent> attribute is the parent attribute of all other configuration attributes.

Table 2.2. List of event type attributes for use with your JMC Agent.

Attribute	Description
<class>	Defines the class that receives event types from the method.
<description>	Describes the event type.
<events>	Lists the set of events that the agent injects into a defined method. The event tag requires an ID. The JFR uses the event tag for the custom event.
<label>	Defines the name of the event type.
<location>	Determines the location in the method that receives injected events. For example: ENTRY , EXIT , WRAP , and so on.
<path>	Path that points to the location that stores custom events. This path relates to any events listed under the JVM Browser navigation panel on the JMC console.
<method>	Defines the method that receives injected events. The method attribute requires that you define the following two values: <ul style="list-style-type: none"> ● name: name of the method ● descriptor: formal method descriptor. Takes the form of (ParameterDescriptors)ReturnDescriptor
<stacktrace>	Determines whether the event type records a stack trace.

Table 2.3. List of custom caption attributes for use with your JMC Agent.

Attribute	Description
<converter>	Qualified name of the converter class that converts an attribute to a JFR data type.
<contenttype>	Defines the JFR content type that the converter attribute receives.
<description>	The description of the custom caption attribute.
<parameters>	Optional attribute. Lists method parameters based on the index value assigned to a parameter tag.
<name>	The name of the custom caption attribute.

Table 2.4. List of field capturing attributes for use with your JMC Agent.

Attribute	Description
<description>	The description of the field that you want to capture.
<expression>	Defines an expression that the agent analyzes to locate a defined field.
<fields>	Determines class field values that the JMC Agent captures and emits with any defined event types.
<name>	The name of the class field capturing attribute .

CHAPTER 3. STARTING JDK FLIGHT RECORDER

3.1. STARTING JDK FLIGHT RECORDER WHEN JVM STARTS

You can start the JDK Flight Recorder (JFR) when a Java process starts. You can modify the behavior of the JFR by adding optional parameters.

Procedure

- Run the **java** command using the **--XX** option.
\$ java -XX:StartFlightRecording Demo

where *Demo* is the name of the Java application.

The JFR starts with the Java application.

Example

The following command starts a Java process (*Demo*) and with it initiates an hour-long flight recording which is saved to a file called **demorecording.jfr**:

```
$ java -XX:StartFlightRecording=duration=1h,filename=demorecording.jfr Demo
```

Additional resources

- For a detailed list of JFR options, see [Java tools reference](#).

3.2. STARTING JDK FLIGHT RECORDER ON A RUNNING JVM

You can use the **jcmd** utility to send diagnostic command requests to a running JVM. **jcmd** includes commands for interacting with JFR, with the most basic commands being **start**, **dump**, and **stop**.

To interact with a JVM, **jcmd** requires the process id (pid) of the JVM. You can retrieve the by using the **jcmd -l** command which displays a list of the running JVM process ids, as well as other information such as the main class and command-line arguments that were used to launch the processes.

The **jcmd** utility is located under **\$JAVA_HOME/bin**.

Procedure

- Start a flight recording using the following command:
\$ jcmd <pid> JFR.start <options>

For example, the following command starts a recording named **demorecording**, which keeps data from the last four hours, and has size limit of 400 MB:

```
$ jcmd <pid> JFR.start name=demorecording maxage=4h maxsize=400MB
```

Additional resources

- For a detailed list of **jcmd** options, see [jcmd Tools Reference](#).

3.3. STARTING THE JDK FLIGHT RECORDER ON JVM BY USING THE JDK MISSION CONTROL APPLICATION

The **JDK Mission Control** (JMC) application has a Flight Recording Wizard that allows for a streamlined experience of starting and configuring flight recordings.

Procedure

1. Open the JVM Browser.
`$ JAVA_HOME/bin/jmc`
2. Right-click a JVM in JVM Browser view and select **Start Flight Recording**.
 The Flight Recording Wizard opens.

Figure 3.1. JMC JFR Wizard

The JDK Flight Recording Wizard has three pages:

- The first page of the wizard contains general settings for the flight recording including:
 - Name of the recording
 - Path and filename to which the recording is saved
 - Whether the recording is a fixed-time or continuous recording, which event template will be used
 - Description of the recording
- The second page contains event options for the flight recording. You can configure the level of detail that Garbage Collections, Memory Profiling, and Method Sampling and other events record.
- The third page contains settings for the event details. You can turn events on or off, enable the recording of stack traces, and alter the time threshold required to record an event.

3. Edit the settings for the recording.
4. Click **Finish**.
The wizard exits and the flight recording starts.

3.4. DEFINING AND USING THE CUSTOM EVENT API

The JDK Flight Recorder (JFR) is an event recorder that includes the custom event API. The custom event API, stored in the **jdk.jfr** module, is the software interface that enables your application to communicate with the JFR.

The JFR API includes classes that you can use to manage recordings and create custom events for your Java application, JVM, or operating system.

Before you use the custom event API to monitor an event, you must define a name and metadata for your custom event type.

You can define a JFR base event, such as a **Duration**, **Instant**, **Requestable**, or **Time event**, by extending the **Event** class. Specifically, you can add fields, such as duration values, to the class that matches data types defined by the application payload attributes. After you define an **Event** class, you can create event objects.

This procedure demonstrates how to use a custom event type with JFR and JDK Mission Control (JMC) to analyze the runtime performance of a simple example program.

Procedure

1. In your custom event type, in the **Event** class, use the **@name** annotation to name the custom event. This name displays in the JMC graphical user interface (GUI).

Example of defining a custom event type name in the **Event** class

```
@Name("SampleCustomEvent")
public class SampleCustomEvent extends Event {...}
```

2. Define the metadata for your **Event** class and its attributes, such as name, category, and labels. Labels display event types for a client, such as JMC.



NOTE

Large recording files might cause performance issues, and this might affect how you would like to interact with the files. Make sure you correctly define the number of event recording annotations you need. Defining unnecessary annotations might increase the size of your recording files.

Example of defining annotations for a sample **Event** class

```
@Name("SampleCustomEvent") ❶
@Label("Sample Custom Event")
@Category("Sample events")
@Description("Custom Event to demonstrate the Custom Events API")
@StackTrace(false) ❷
public class SampleCustomEvent extends Event {
```



```

@Label("Method") 3
public String method;

@Label("Generated Number")
public int number;

@Label("Size")
@DataAmount 4
public int size;
}

```

- 1 Details annotations, such as **@Name**, that define metadata for how the custom event displays on the JMC GUI.
 - 2 The **@StackTrace** annotation increases the size of a flight recording. By default, the JFR does not include the **stackTrace** of the location that was created for the event.
 - 3 The **@Label** annotations define parameters for each method, such as resource methods for HTTP requests.
 - 4 The **@DataAmount** annotation includes an attribute that defines the data amount in bits of bytes. JMC automatically renders the data amount in other units, such as megabytes (MB).
3. Define contextual information in your **Event** class. This information sets the request handling behavior of your custom event type, so that you configure an event type to collect specific JFR data.

Example of defining a simple main class and an event loop

```

public class Main {

    private static int requestsSent;

    public static void main(String[] args) {
        // Register the custom event
        FlightRecorder.register(SampleCustomEvent.class);
        // Do some work to generate the events
        while (requestsSent <= 1000) {
            try {
                eventLoopBody();
                Thread.sleep(100);
            } catch (Exception e) {
                e.printStackTrace();
            }
        }
    }

    private static void eventLoopBody() {
        // Create and begin the event
        SampleCustomEvent event = new SampleCustomEvent();
    }
}

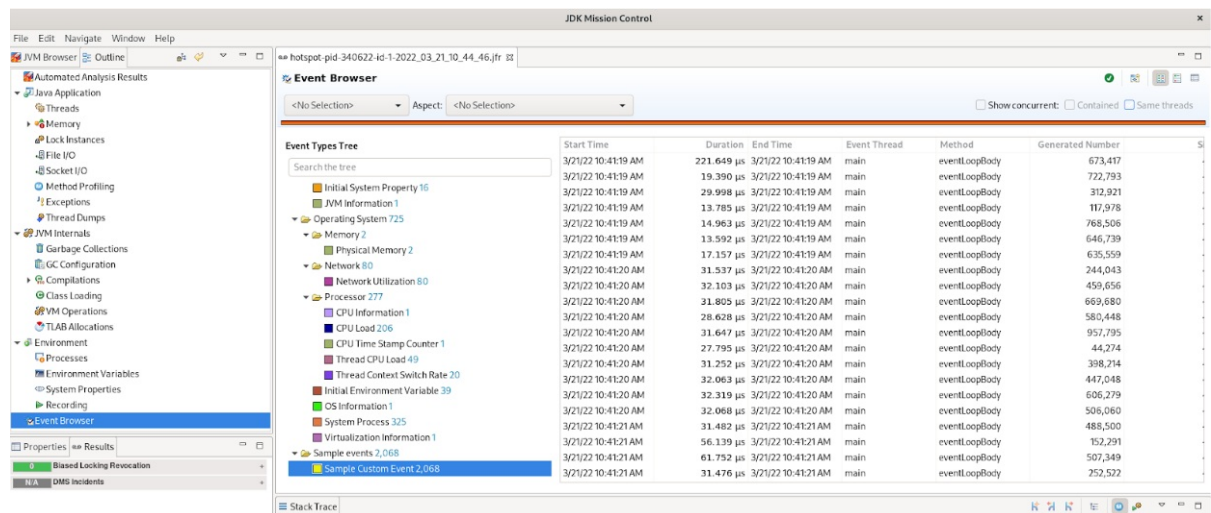
```

```
event.begin();  
// Generate some data for the event  
Random r = new Random();  
int someData = r.nextInt(1000000);  
// Set the event fields  
event.method = "eventLoopBody";  
event.number = someData;  
event.size = 4;  
// End the event  
event.end();  
event.commit();  
requestsSent++;  
}
```

In the preceding example, the simple **main** class registers events, and the event loop populates the event fields and then emits the custom events.

4. Examine an event type in the application of your choice, such as the JMC or the JFR tool.

Figure 3.2. Example of examining an event type in JMC



A JFR recording can include different event types. You can examine each event type in your application.

Additional resources

- For more information about JMC, see [Introduction to JDK Mission Control](#).

CHAPTER 4. CONFIGURATION OPTIONS FOR JDK FLIGHT RECORDER

You can configure JDK Flight Recorder (JFR) to capture various sets of events using the command line or diagnostic commands.

4.1. CONFIGURE JDK FLIGHT RECORDER USING THE COMMAND LINE

You can configure JDK Flight Recorder (JFR) from the command line using the following options:

4.1.1. Start JFR

Use **-XX:StartFlightRecording** option to start a JFR recording for the Java application. For example:

```
java -
XX:StartFlightRecording=delay=5s,disk=false,dumponexit=true,duration=60s,filename=myrecording.jfr
<<YOUR_JAVA_APPLICATION>>
```

You can set the following **parameter=value** entries when starting a JFR recording:

delay=time

Use this parameter to specify the delay between the Java application launch time and the start of the recording. Append s to specify the time in seconds, m for minutes, h for hours, or d for days. For example, specifying 10m means 10 minutes. By default, there is no delay, and this parameter is set to 0.

disk={true|false}

Use this parameter to specify whether to write data to disk while recording. By default, this parameter is **true**.

dumponexit={true|false}

Use this parameter to specify if the running recording is dumped when the JVM shuts down. If the parameter is enabled and a file name is not set, the recording is written to a file in the directory where the recording progress has started. The file name is a system-generated name that contains the process ID, recording ID, and current timestamp. For example, hotspot-pid-47496-id-1-2018_01_25_19_10_41.jfr. By default, this parameter is **false**.

duration=time

Use this parameter to specify the duration of the recording. Append s to specify the time in seconds, m for minutes, h for hours, or d for days. For example, if you specify duration as 5h, it indicates 5 hours. By default, this parameter is set to 0, which means there is no limit set on the recording duration.

filename=path

Use this parameter to specify the path and name of the recording file. The recording is written to this file when stopped. For example:

```
· recording.jfr
```

```
· /home/user/recordings/recording.jfr
```

name=identifier

Use this parameter to specify both the name and the identifier of a recording.

maxage=time

Use this parameter to specify the maximum number of days the recording should be available on the disk. This parameter is valid only when the `disk` parameter is set to `true`. Append `s` to specify the time in seconds, `m` for minutes, `h` for hours, or `d` for days. For example, when you specify `30s`, it indicates 30 seconds. By default, this parameter is set to `0`, which means there is no limit set.

maxsize=size

Use this parameter to specify the maximum size of disk data to keep for the recording. This parameter is valid only when the `disk` parameter is set to `true`. The value must not be less than the value for the **maxchunksize** parameter set with **-XX:FlightRecorderOptions**. Append `m` or `M` to specify the size in megabytes, or `g` or `G` to specify the size in gigabytes. By default, the maximum size of disk data isn't limited, and this parameter is set to `0`.

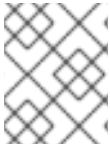
path-to-gc-roots={true|false}

Use this parameter to specify whether to collect the path to garbage collection (GC) roots at the end of a recording. By default, this parameter is set to `false`.

The path to GC roots is useful for finding memory leaks. For OpenJDK 17, you can enable the **OldObjectSample** event which is a more efficient alternative than using heap dumps. You can also use the **OldObjectSample** event in production. Collecting memory leak information is time-consuming and incurs extra overhead. You should enable this parameter only when you start recording an application that you suspect has memory leaks. If the JFR profile parameter is set to `profile`, you can trace the stack from where the object is leaking. It is included in the information collected.

settings=path

Use this parameter to specify the path and name of the event settings file (of type JFC). By default, the `default.jfc` file is used, which is located in `JAVA_HOME/lib/jfr`. This default settings file collects a predefined set of information with low overhead, so it has minimal impact on performance and can be used with recordings that run continuously. The second settings file is also provided, `profile.jfc`, which provides more data than the default configuration, but can have more overhead and impact performance. Use this configuration for short periods of time when more information is needed.



NOTE

You can specify values for multiple parameters by separating them with a comma. For example, **-XX:StartFlightRecording=disk=false,name=example-recording**.

4.1.2. Control behavior of JFR

Use **-XX:FlightRecorderOptions** option to set the parameters that control the behavior of JFR. For example:

```
java -XX:FlightRecorderOptions=duration=60s,filename=myrecording.jfr -
XX:FlightRecorderOptions=stackdepth=128,maxchunksize=2M <<YOUR_JAVA_APPLICATION>>
```

You can set the following **parameter=value** entries to control the behavior of JFR:

globalbuffersize=size

Use this parameter to specify the total amount of primary memory used for data retention. The default value is based on the value specified for **memorysize**. You can change the **memorysize** parameter to alter the size of global buffers.

maxchunksize=size

Use this parameter to specify the maximum size of the data chunks in a recording. Append `m` or `M` to specify the size in megabytes (MB), or `g` or `G` to specify the size in gigabytes (GB). By default, the maximum size of data chunks is set to 12 MB. The minimum size allowed is 1 MB.

memorysize=size

Use this parameter to determine how much buffer memory should be used. The parameter sets the **globalbuffersize** and **numglobalbuffers** parameters based on the size specified. Append m or M to specify the size in megabytes (MB), or g or G to specify the size in gigabytes (GB). By default, the memory size is set to 10 MB.

numglobalbuffers=number

Use this parameter to specify the number of global buffers used. The default value is based on the size specified in the **memorysize** parameter. You can change the **memorysize** parameter to alter the number of global buffers.

old-object-queue-size=number-of-objects

Use this parameter to track the maximum number of old objects. By default, the number of objects is set to 256.

repository=path

Use this parameter to specify the repository for temporary disk storage. By default, it uses system temporary directory.

retransform={true|false}

Use this parameter to specify if event classes should be retransformed using JVMTI. If set to **false**, instrumentation is added to loaded event classes. By default, this parameter is set to **true** for enabling class retransformation.

samplethreads={true|false}

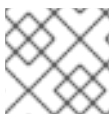
Use this parameter to specify whether thread sampling is enabled. Thread sampling only occurs when the sampling event is enabled and this parameter is set to **true**. By default, this parameter is set to **true**.

stackdepth=depth

Use this parameter to set the stack depth for stack traces. By default, the stack depth is set to 64 method calls. You can set the maximum stack depth to 2048. Values greater than 64 could create significant overhead and reduce performance.

threadbuffersize=size

Use this parameter to specify the local buffer size for a thread. By default, the local buffer size is set to 8 kilobytes, with a minimum value of 4 kilobytes. Overriding this parameter could reduce performance and is not recommended.

**NOTE**

You can specify values for multiple parameters by separating them with a comma.

4.2. CONFIGURING JDK FLIGHT RECORDER USING DIAGNOSTIC COMMAND (JCMD)

You can configure JDK Flight Recorder (JFR) using Java diagnostic command. The simplest way to execute a diagnostic command is to use the **jcmd** tool which is located in the Java installation directory. To use a command, you have to pass the process identifier of the JVM or the name of the main class, and the actual command as arguments to **jcmd**. You can retrieve the JVM or the name of the main class by running **jcmd** without arguments or by using **jps**. The **jps**(Java Process Status) tool lists JVMs on a target system to which it has access permissions.

To see a list of all running Java processes, use the **jcmd** command without any arguments. To see a complete list of commands available for a running Java application, specify help as the diagnostic command after the process identifier or the name of the main class.

Use the following diagnostic commands for JFR:

4.2.1. Start JFR

Use **JFR.start** diagnostic command to start a flight recording. For example:

```
jcmd <PID> JFR.start delay=10s duration=10m filename=recording.jfr
```

Table 4.1. The following table lists the parameters you can use with this command:

Parameter	Description	Data type	Default value
name	Name of the recording	String	-
settings	Server-side template	String	-
duration	Duration of recording	Time	0s
filename	Resulting recording file name	String	-
maxage	Maximum age of buffer data	Time	0s
maxsize	Maximum size of buffers in bytes	Long	0
dumponexit	Dump running recording when JVM shuts down	Boolean	-
path-to-gc-roots	Collect path to garbage collector roots	Boolean	False

4.2.2. Stop JFR

Use **JFR.stop** diagnostic command to stop running flight recordings. For example:

```
jcmd <PID> JFR.stop name=output_file
```

Table 4.2. The following table lists the parameters you can use with this command.

Parameter	Description	Data type	Default value
name	Name of the recording	String	-
filename	Copy recording data to the file	String	-

4.2.3. Check JFR

Use **JFR.check** command to show information about the recordings which are in progress. For example:

```
jcmd <PID> JFR.check
```

Table 4.3. The following table lists the parameters you can use with this command.

Parameter	Description	Data type	Default value
name	Name of the recording	String	-
filename	Copy recording data to the file	String	-
maxage	Maximum duration to dump file	Time	0s
maxsize	Maximum amount of bytes to dump	Long	0
begin	Starting time to dump data	String	-
end	Ending time to dump data	String	-
path-to-gc-roots	Collect path to garbage collector roots	Boolean	false

4.2.4. Dump JFR

Use **JFR.dump** diagnostic command to copy the content of a flight recording to a file. For example:

```
jcmd <PID> JFR.dump name=output_file filename=output.jfr
```

Table 4.4. The following table lists the parameters you can use with this command.

Parameter	Description	Data type	Default value
name	Name of the recording	String	-
filename	Copy recording data to the file	String	-
maxage	Maximum duration to dump file	Time	0s

Parameter	Description	Data type	Default value
maxsize	Maximum amount of bytes to dump	Long	0
begin	Starting time to dump data	String	-
end	Ending time to dump data	String	-
path-to-gc-roots	Collect path to garbage collector roots	Boolean	false

4.2.5. Configure JFR

Use **JFR.configure** diagnostic command to configure the flight recordings. For example:

```
jcmd <PID> JFR.configure repositorypath=/home/jfr/recordings
```

Table 4.5. The following table lists the parameters you can use with this command.

Parameter	Description	Data type	Default value
repositorypath	Path to repository	String	-
dumpspath	Path to dump	String	-
stackdepth	Stack depth	Jlong	64
globalbuffercount	Number of global buffers	Jlong	32
globalbuffersize	Size of a global buffer	Jlong	524288
thread_buffer_size	Size of a thread buffer	Jlong	8192
memorysize	Overall memory size	Jlong	16777216
maxchunksize	Size of an individual disk chunk	Jlong	12582912
Samplethreads	Activate thread sampling	Boolean	true

Revised on 2022-12-05 09:14:06 UTC

