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#POHATCHA
#07/16/2023
#P5LAB
#User-defined functions
import random
#Function to determine change returned to customer
def disperse change(change):
   if change == 0:
       print("No Change Due")
    #Calculate the amount of each coin needed
    #integer division - //
   num_dollars = change // 100
   change = change - (num dollars * 100)
   num quarters = change // 25
   change = change - (num quarters * 25)
   num\_dimes = change // 10
   change = change - (num_dimes * 10)
   num_nickles = change // 5
   change = change - (num nickles *5)
   num pennies = change // 1
    #Display coins owed
   if num_dollars > 0:
           print(num_dollars, end=" ")
           if num dollars == 1:
               print("Dollar")
               print("Dollars")
   if num quarters > 0:
            print(num_quarters, end=" ")
            if num quarters == 1:
               print("Quarter")
            else:
               print("Quarters")
   if num_dimes > 0:
           print(num dimes, end=" ")
            if num dimes == 1:
               print("Dime")
            else:
               print("Dimes")
   if num_nickles > 0:
           print(num_nickles, end=" ")
            if num_nickles == 1:
               print("Nickle")
            else:
               print("Nickles")
    if num_pennies > 0:
           print(num_pennies, end=" ")
            if num_pennies == 1:
               print("Penny")
            else:
               print("Pennies")
#Main Function
def main():
    # generate a random float number
   amount owed = round(random.uniform(0.01, 100.00), 2)
    #display the amount owed
   print(f"You owe ${amount_owed:.2f}")
    # prompt user to enter float as the cash they will put into checkout machine
   amount paid = float (input("How much cash will you put in the self checkout? "))
    #calculate change owed
   change_owed = amount_paid - amount_owed
    #display change owed
   print(f"Change is: ${change_owed:.2f}")
   print()
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#convert the change owed to an integer
change_owed = round(change_owed * 100)
# call function and pass the change owed as a parameter
disperse_change(change_owed)
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#Call the main function main()