

# Statistical Machine Learning

## Lecture 11-12-13 Point Processes I & II & III Temporal Point Processes

Spring 2021  
Sharif University of Technology

(FROM ICML TUTORIAL, JULY 2018)

# Outline

## **INTRODUCTION TO POINT PROCESSES (PPs)**

## **TEMPORAL POINT PROCESSES (TPPs)**

1. Intensity function
2. Basic building blocks
3. Superposition
4. Marks and SDEs with jumps

## **MODELS & INFERENCE**

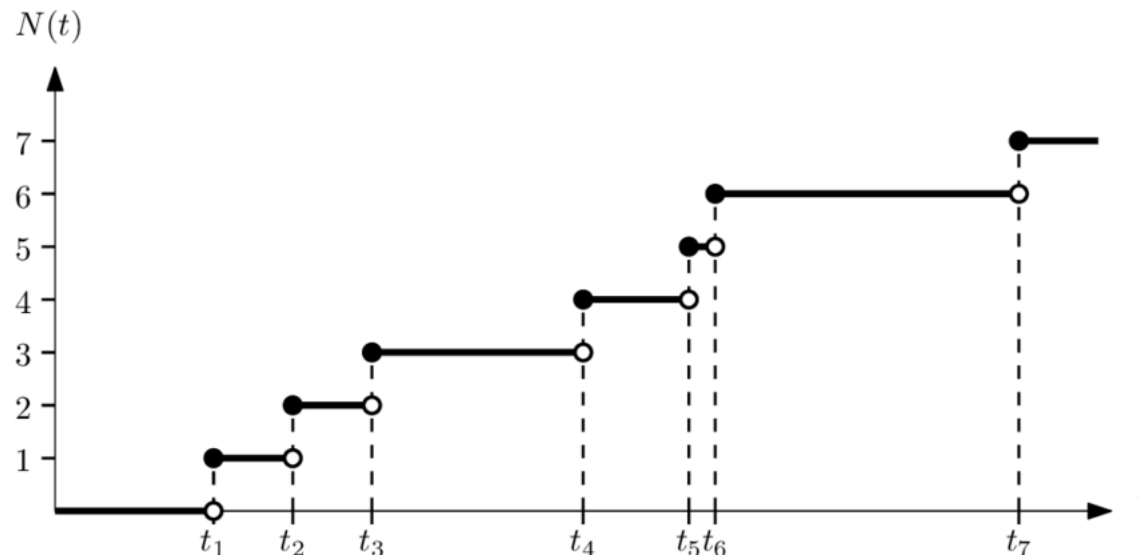
1. Modeling event sequences
2. Clustering event sequences
3. Capturing complex dynamics
4. Causal reasoning on event sequences

# Introduction to Point Processes

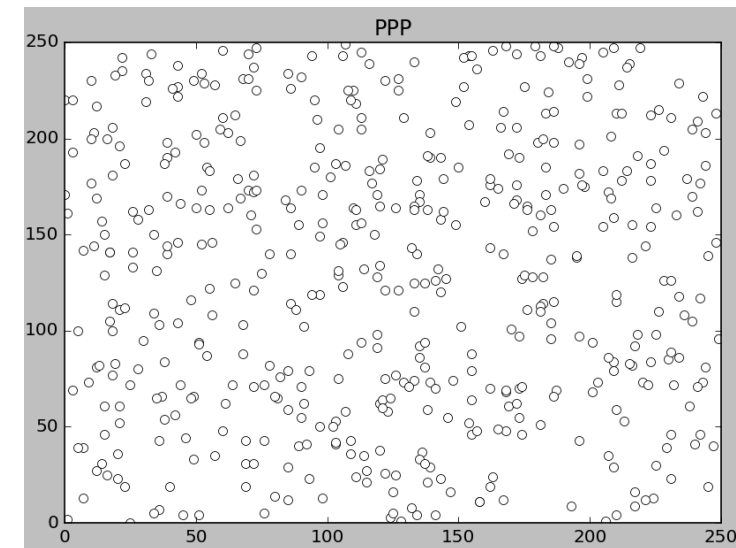
- **Point processes** are used to describe data that are localized at a finite set of time (location) points.
- A **point process** can take on only one of two possible values, indicating whether or not an event occurs at that time.
- **Point processes** have many applications in real world data.
- For example: the study of point processes is especially crucial for neural data analysis.
- Brain areas receive, process, and transmit information about the outside world via stereotyped electrical events, called action potentials or spikes.
- Spikes are the starting point for virtually all of the processing performed by the brain. This can be modeled by point processes.

# Introduction to Point Processes

- **Point processes** are used to describe event that are localized in space or time.
- A **temporal point process** is a stochastic, or random process composed of a time-series of binary events that occur in continuous time.



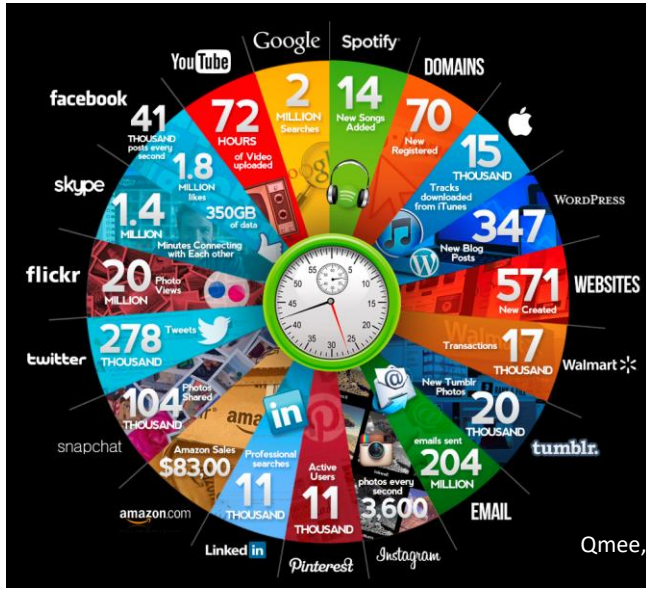
An example point process realization  $\{t_1, t_2, \dots\}$  and corresponding counting process  $N(t)$ .



Poisson point process

# Introduction to Temporal Point Processes

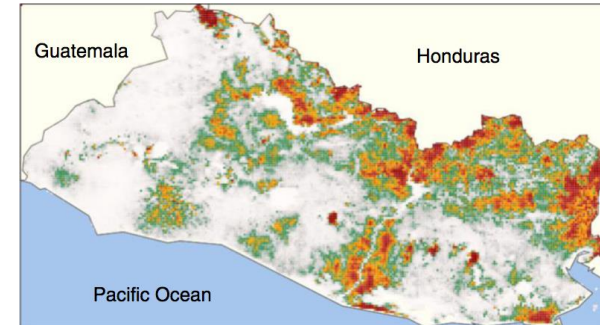
More examples: many discrete events in continuous time



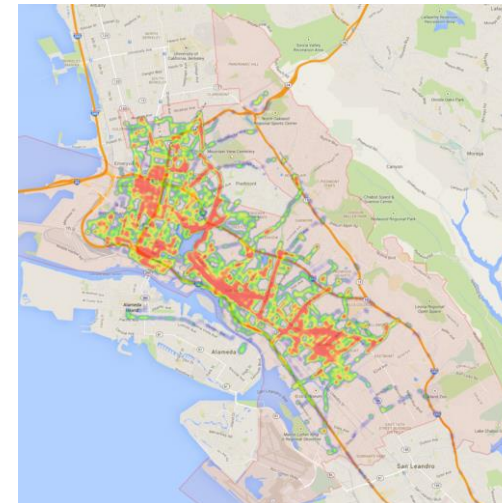
**Online actions**



**Financial trading**



**Disease dynamics**



**Mobility dynamics**

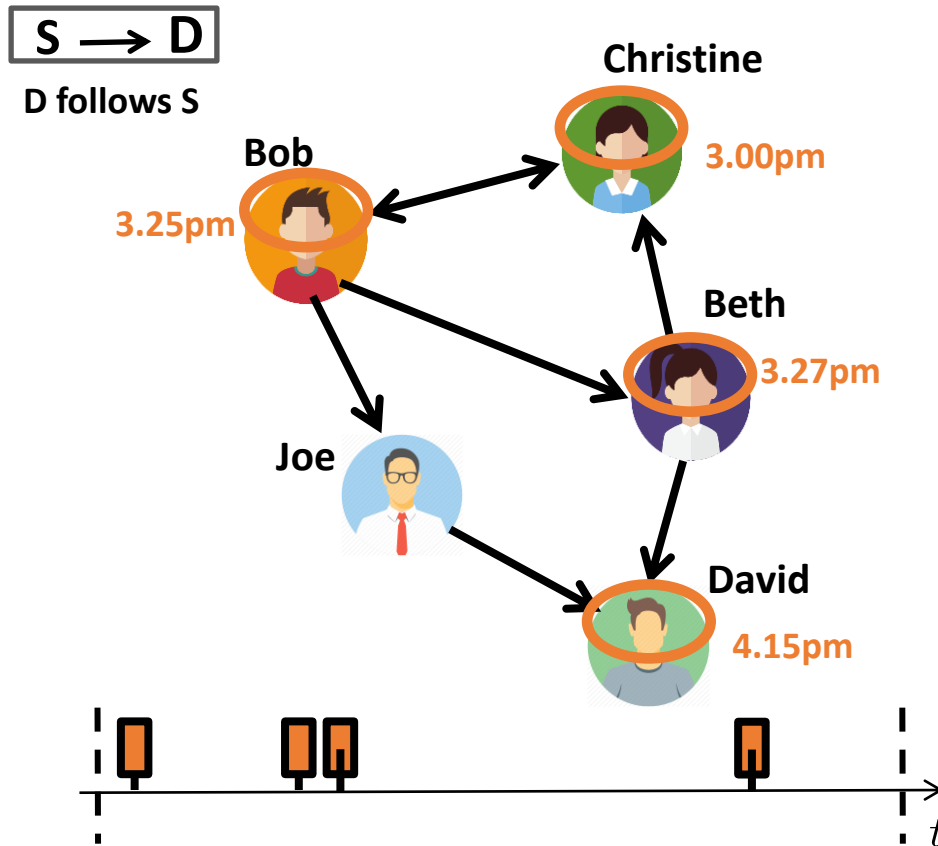
# Introduction to Temporal Point Processes

Variety of processes behind these events  
**Events are (noisy) observations of a  
variety of complex dynamic processes...**

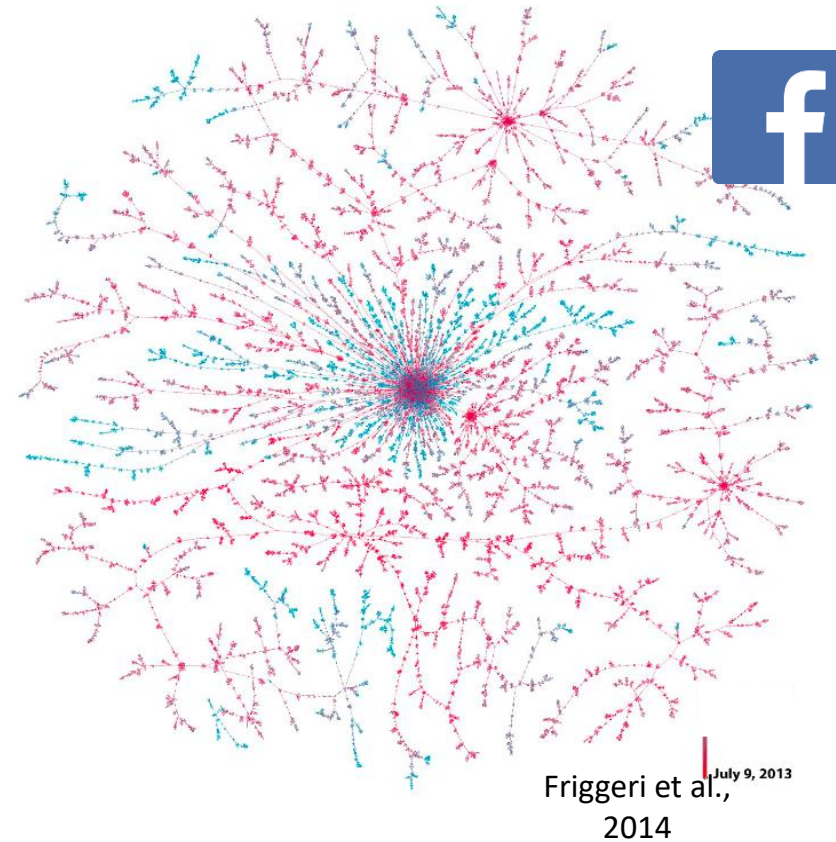


**...in a wide range of temporal  
scales**

# Point Processes and Information propagation



They can have an impact  
in the off-line world



**theguardian**

Click and elect: how fake news helped  
Donald Trump win a real election



# Point Processes and Information propagation



Barack Obama

From Wikipedia, the free encyclopedia

*"Barack" and "Obama" redirect here. For his father, see Barack Obama Sr. For other uses of "Barack", see Barack (disambiguation) (disambiguation).*

Barack Hussein Obama II (current President of the United States. He was president of the Harvard civil rights attorney and taught representing the 13th District States House of Representat

### Barack Obama: Revision history

03:41, 28 November 2016	Ranze (talk   contribs)	...	(301,105 bytes)	(+18)	...	(E
03:32, 28 November 2016	Xin Deui (talk   contribs)	...	(301,087 bytes)	(-68)	...	(
00:57, 28 November 2016	SporkBot (talk   contribs)	m...	(301,155 bytes)	(-37)	...	
07:03, 27 November 2016	Saiph121 (talk   contribs)	...	(301,192 bytes)	(+25)	...	

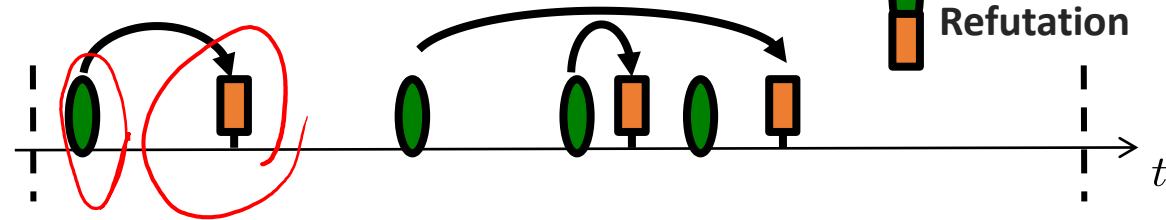
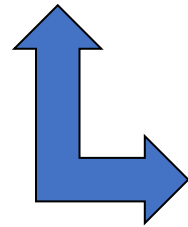
03:21, 20 September 2016

is a **Kenyan** politician



*possible vandalism by MLM2016*

is an American politician



Moving to Australia Working in Australia Study abroad in Australia +4

### What are the pros and cons of living in Australia?

Answer Request Follow 109 Comment Share 9 Downvote

*I have studied, worked and lived in Australia as an intern employee, business owner and a citizen.*

*I have experienced this country in all the ways possible, you However, I firmly believe that there are definitely more pros Australia but still I have mentioned below a few challenges and benefits.*

Hope it helped :)

Possible Challenges

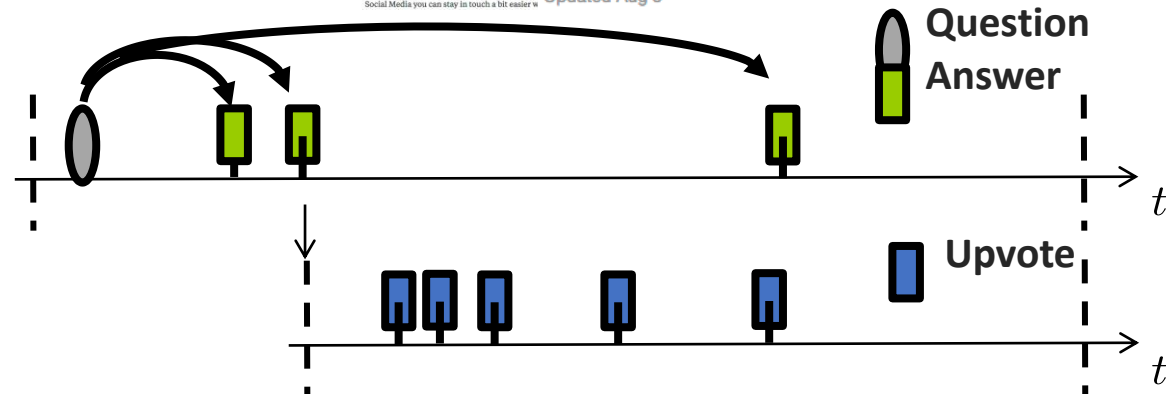
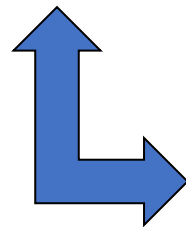
- Language problem for those who don't speak English
- Not having your family and friends around could society is more and more connected and thanks Social Media you can stay in touch a bit easier w

Upvote | 150



M Sharma, Lived in Australia as Migrant, Student, Worker, Business Owner & Family Man

Updated Aug 3

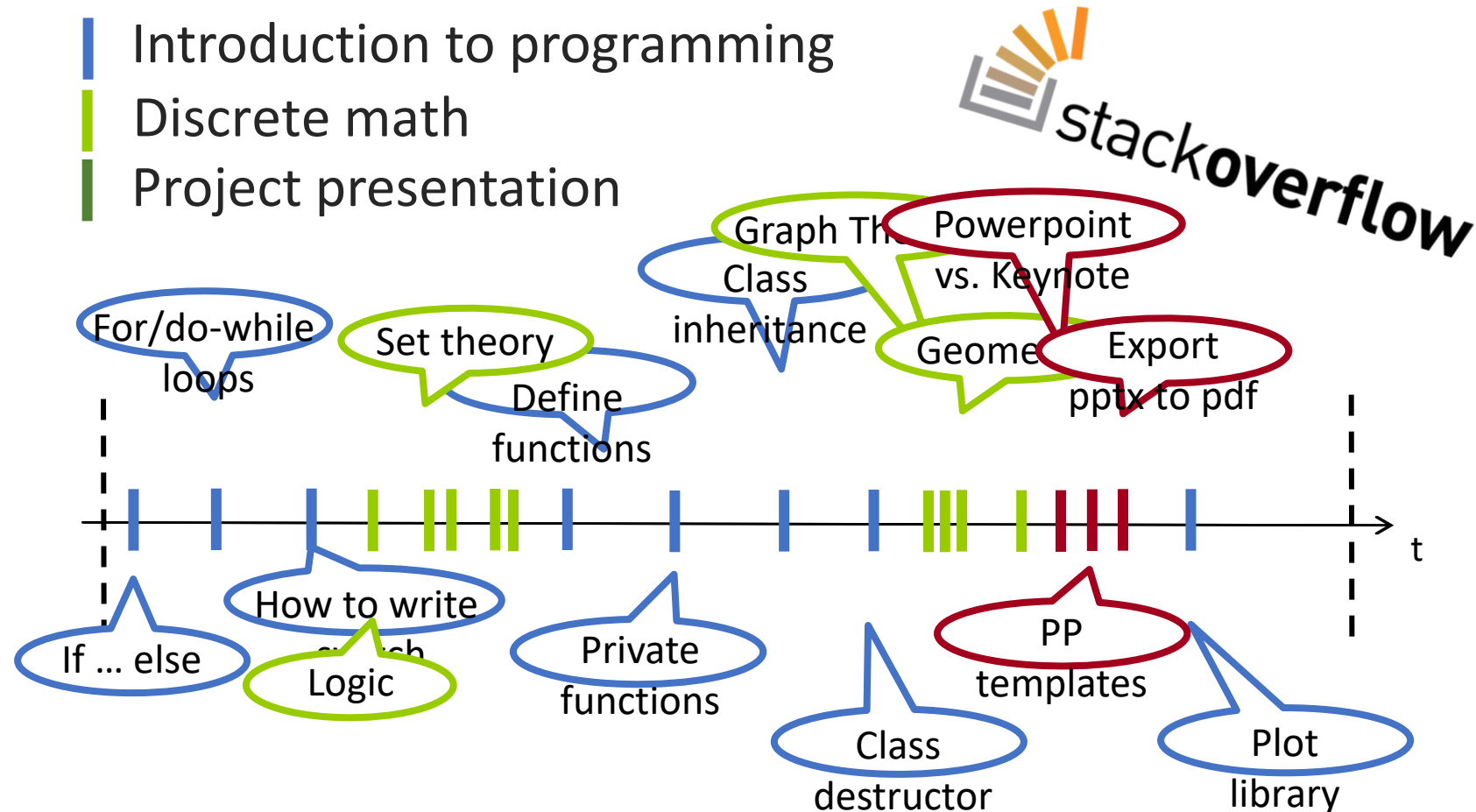




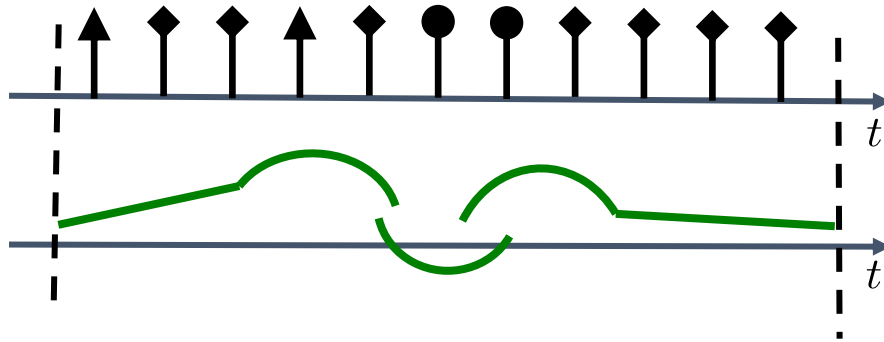
# Point Processes and Information propagation



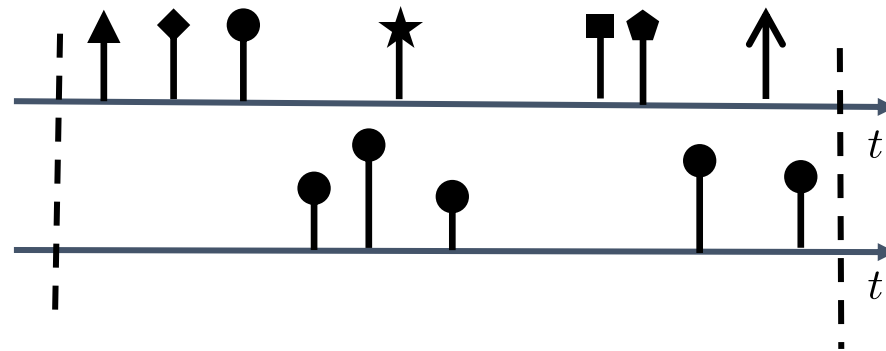
## 1st year computer science student



# Aren't these event traces just time series?

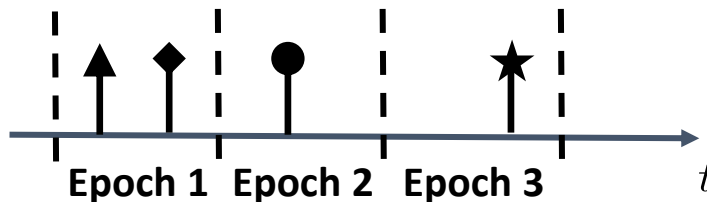


**Discrete and continuous times series**



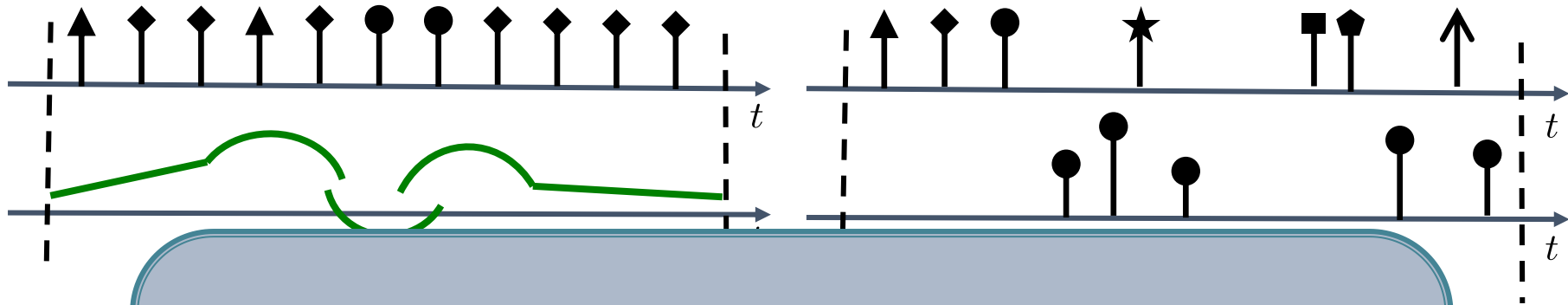
**Discrete events in continuous time**

**What about aggregating events in *epochs*?**



- How long is each epoch?
- How to aggregate events per epoch?
- What if no event in one epoch?
- What about time-related queries?

Aren't these event traces just time series?



Dis

The framework of  
**temporal point processes**  
provides a *native representation*

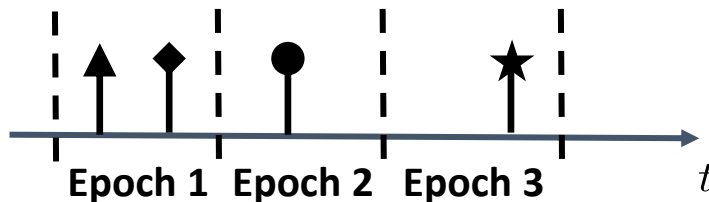
W

epoch?

Events in epoch  $i$

What if no event in one epoch?

What about time-related queries?



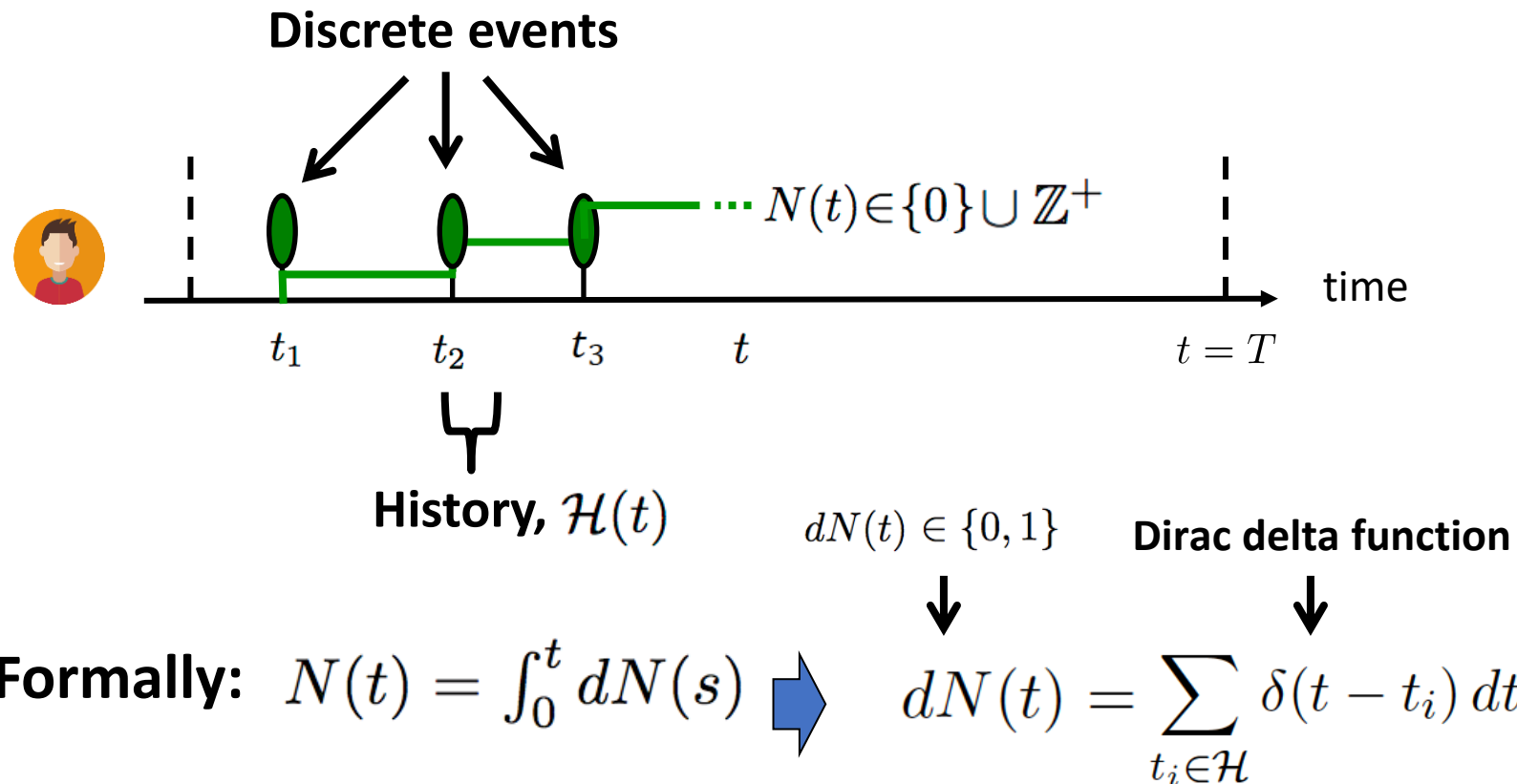
# Temporal Point Processes (TPPs):

- 1. Intensity function**
2. Basic building blocks
3. Superposition
4. Marks and SDEs with jumps

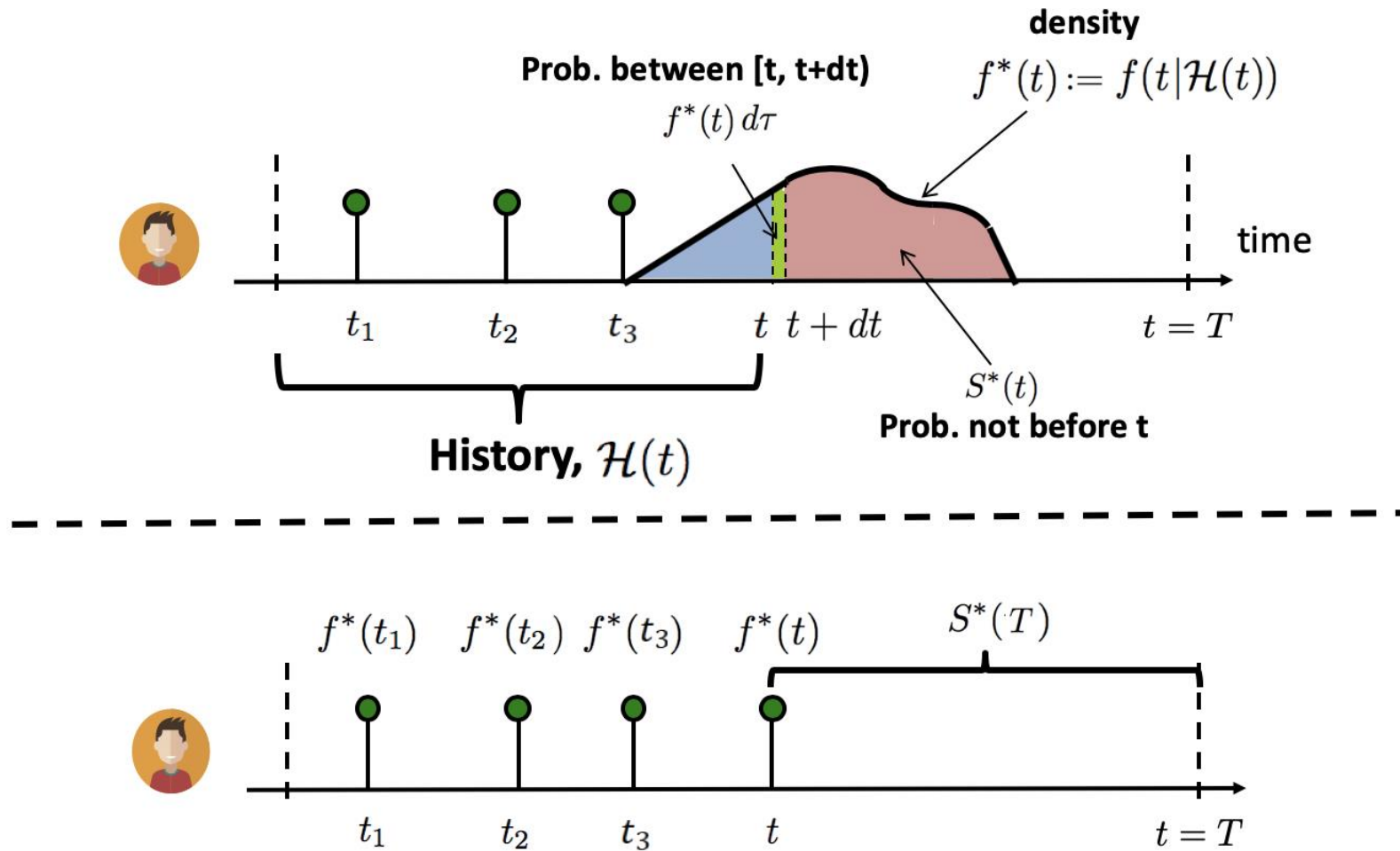
# Temporal point processes

## Temporal point process:

A random process whose realization consists of discrete events localized in time  $\mathcal{H} = \{t_i\}$

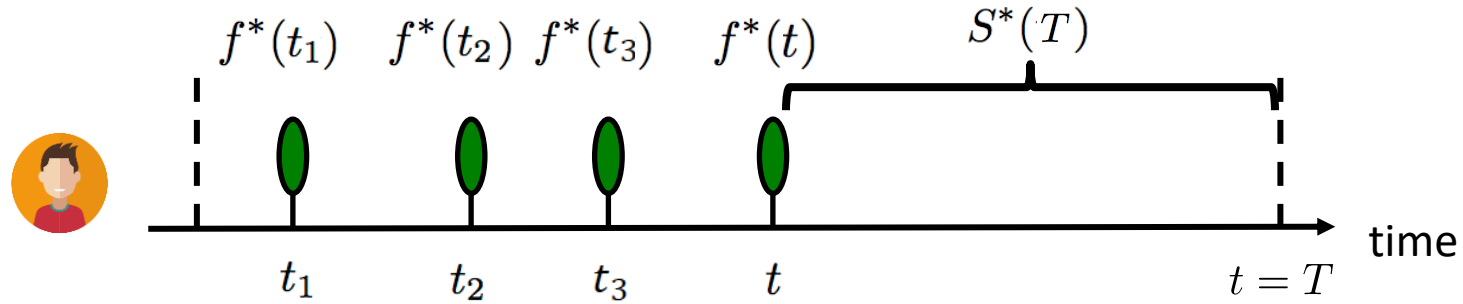


# Model time as a random variable



**Likelihood of a timeline:**  $f^*(t_1) f^*(t_2) f^*(t_3) f^*(t) S^*(T)$

# Problems of density parametrization (I)



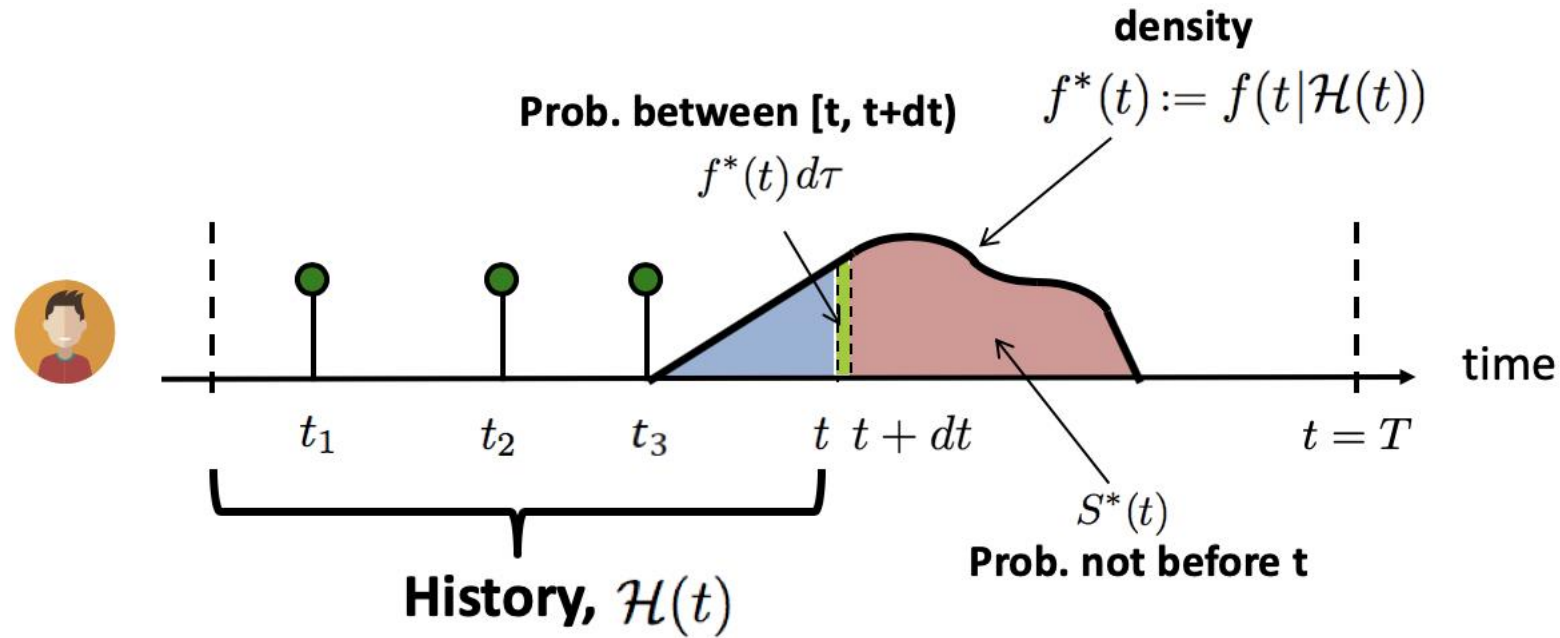
$$\begin{array}{c}
 f^*(t_1) \quad f^*(t_2) \quad f^*(t_3) \quad f^*(t) \quad S^*(T) \\
 \nearrow \quad \nearrow \quad \uparrow \quad \nwarrow \quad \nwarrow \\
 \frac{\exp\langle w, \psi^*(t_1) \rangle}{Z} \quad \frac{\exp\langle w, \psi^*(t_2) \rangle}{Z} \quad \frac{\exp\langle w, \psi^*(t_3) \rangle}{Z} \quad \frac{\exp\langle w, \psi^*(t) \rangle}{Z} \quad 1 - \int_t^T \frac{\exp\langle w, \psi^*(\tau) \rangle}{Z} d\tau
 \end{array}$$

It is **difficult for model design and interpretability**:

1. Densities need to integrate to 1 (i.e., partition function)
2. Difficult to combine timelines



# Intensity function



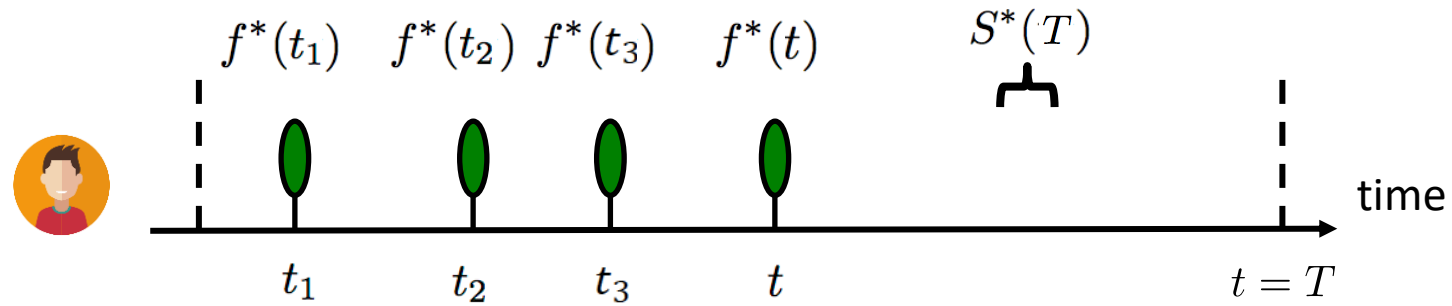
**Intensity:**

Probability between  $[t, t+dt)$  but not before  $t$

$$\lambda^*(t)dt = \frac{f^*(t)dt}{S^*(t)} \geq 0 \quad \Rightarrow \quad \lambda^*(t)dt = \mathbb{E}[dN(t)|\mathcal{H}(t)]$$

**Observation:**  $\lambda^*(t)$  It is a rate = # of events / unit of time

# Advantages of intensity parametrization (I)



$$\lambda^*(t_1) \lambda^*(t_2) \lambda^*(t_3) \lambda^*(t) \exp \left( - \int_0^T \lambda^*(\tau) d\tau \right)$$

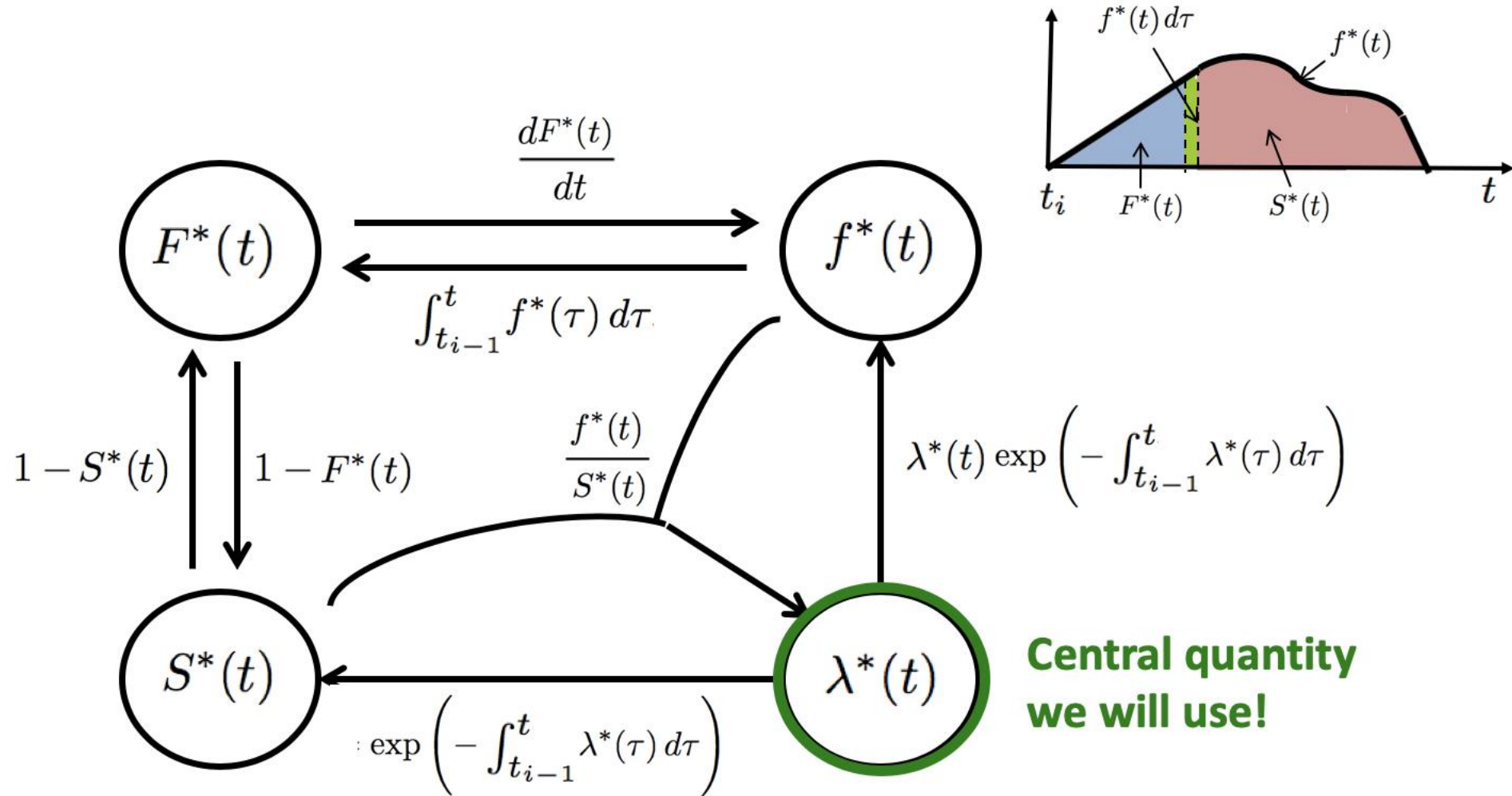
Arrows point from the following expressions to the corresponding terms in the equation above:

- $\langle w, \phi^*(t_1) \rangle$  points to  $\lambda^*(t_1)$
- $\langle w, \phi^*(t_2) \rangle$  points to  $\lambda^*(t_2)$
- $\langle w, \phi^*(t_3) \rangle$  points to  $\lambda^*(t_3)$
- $\langle w, \phi^*(t) \rangle$  points to  $\lambda^*(t)$
- $\exp \left( - \int_0^T \langle w, \phi^*(\tau) \rangle d\tau \right)$  points to the exponential term

**Suitable for model design and interpretable:**

1. Intensities only need to be nonnegative
2. Easy to combine timelines

# Relation between $f^*$ , $F^*$ , $S^*$ , $\lambda^*$

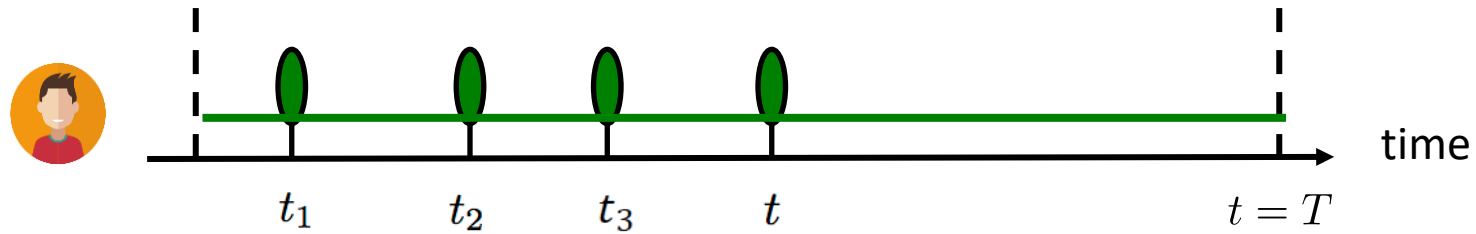


# **Representation:**

## **Temporal Point Processes**

1. Intensity function
- 2. Basic building blocks**
3. Superposition
4. Marks and SDEs with jumps

# Poisson process



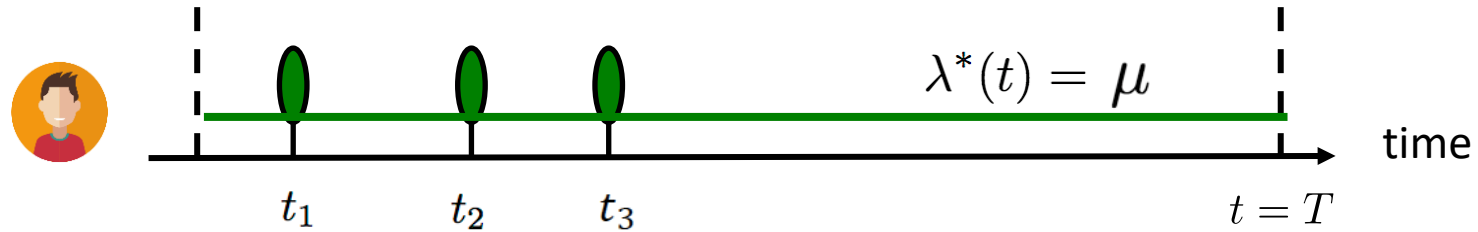
## Intensity of a Poisson process

$$\lambda^*(t) = \mu$$

### Observations:

1. Intensity independent of history
2. Uniformly random occurrence
3. Time interval follows exponential distribution

# Fitting & sampling from a Poisson



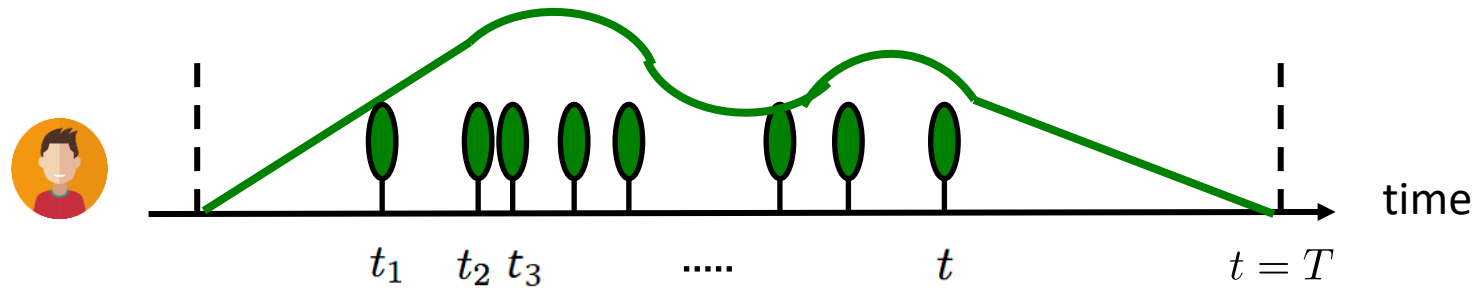
**Fitting by maximum likelihood:**

$$\mu^* = \operatorname{argmax}_{\mu} 3 \log \mu - \mu T = \frac{3}{T}$$

**Sampling using inversion sampling:**

$$t \sim \underbrace{\mu}_{f_t^*(t)} \exp(-\mu(t - t_3)) \quad \Rightarrow \quad t = -\underbrace{\frac{1}{\mu}}_{F_t^{-1}(u)} \log(1 - \underbrace{u}_{\text{Uniform}(0,1)}) + t_3$$

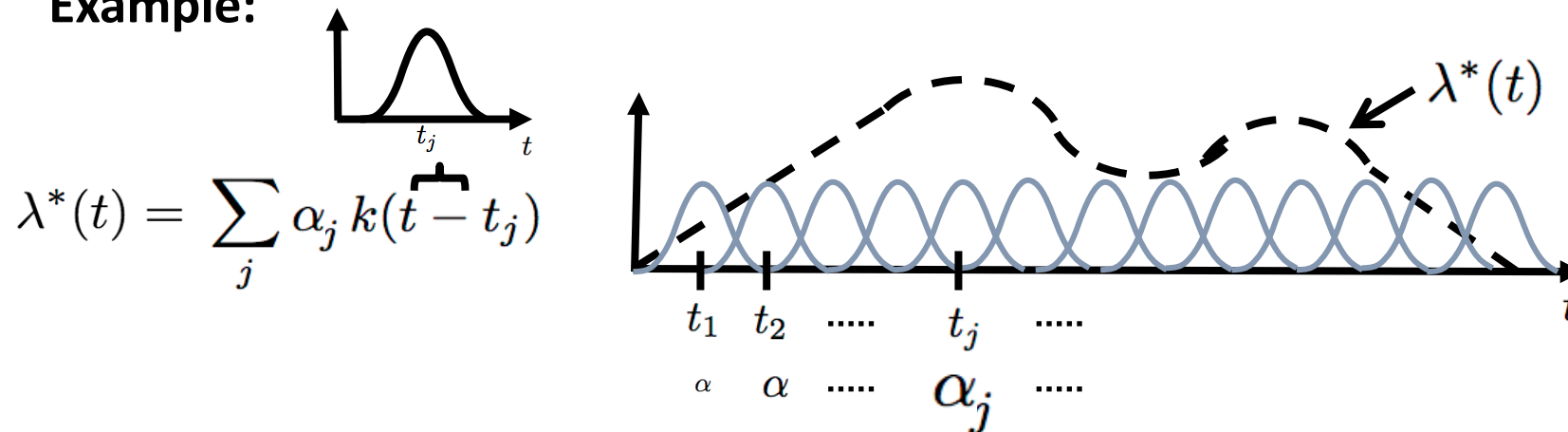
# Inhomogeneous Poisson process



Intensity of an inhomogeneous Poisson process

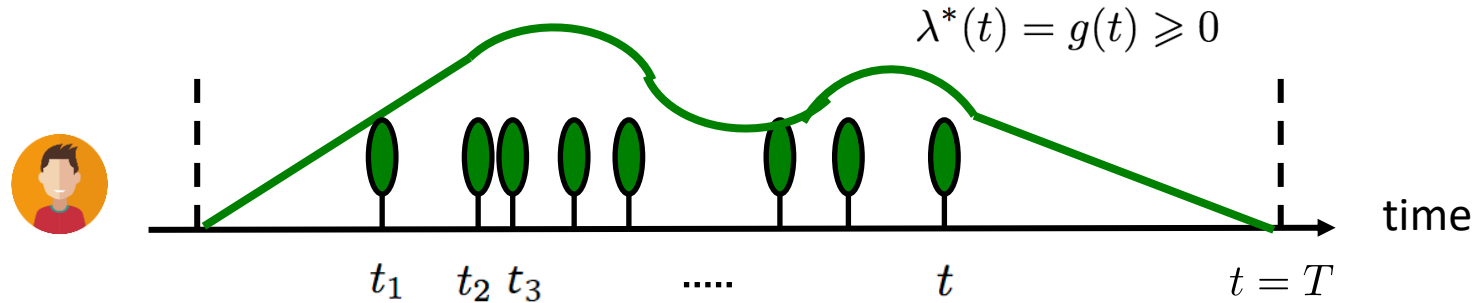
$$\lambda^*(t) = g(t) \geq 0 \quad (\text{Independent of history})$$

Example:





# Fitting & sampling from inhomogeneous Poisson

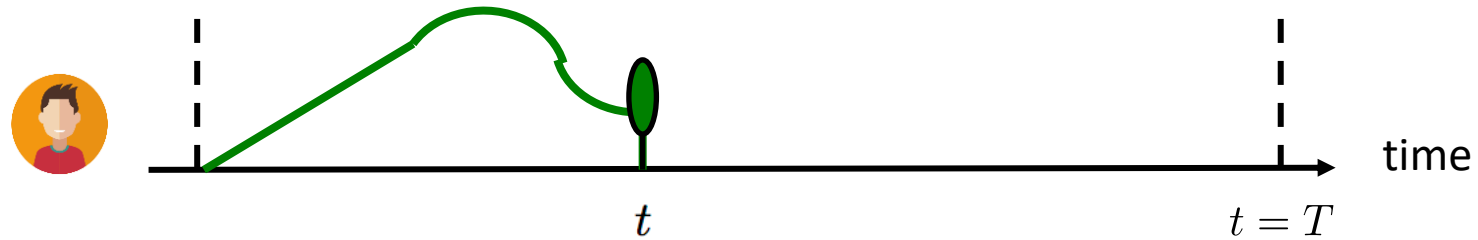


**Fitting by maximum likelihood:**  $\underset{g(t)}{\text{maximize}} \sum_{i=1}^n \log g(t_i) - \int_0^T g(\tau) d\tau$

**Sampling using thinning (reject. sampling) + inverse sampling:**

1. Sample  $t$  from Poisson process with intensity  $\mu$  using inverse sampling
  2. Generate  $u_2 \sim \text{Uniform}(0, 1)$
  3. Keep the sample if  $u_2 \leq g(t) / \mu$
- } Keep sample with prob.  $g(t) / \mu$

# Terminating (or survival) process



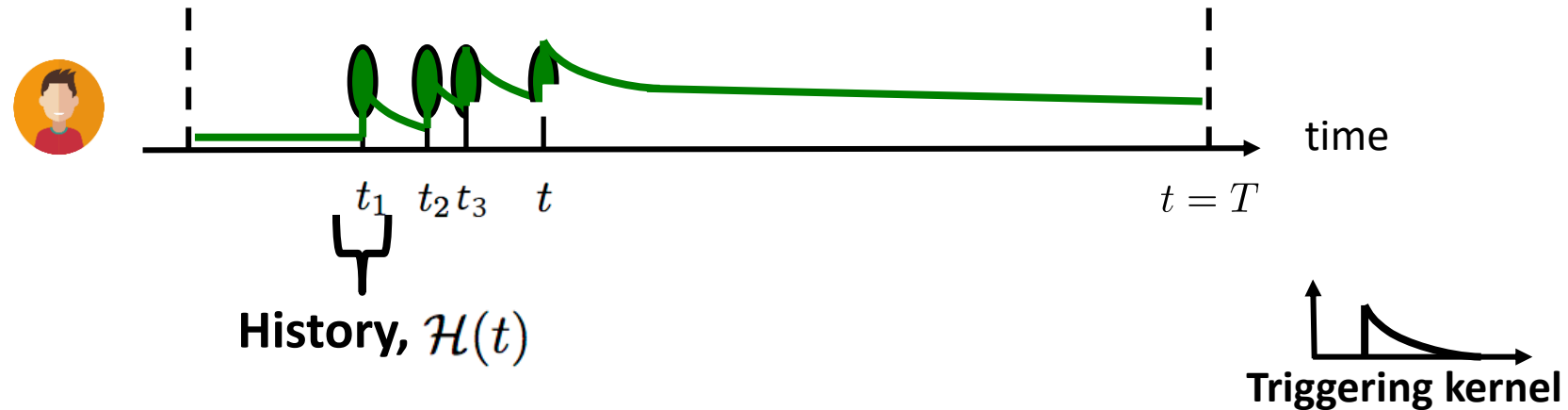
**Intensity of a terminating (or survival) process**

$$\lambda^*(t) = g^*(t)(1 - N(t)) \geq 0$$

**Observations:**

1. Limited number of occurrences

# Self-exciting (or Hawkes) process



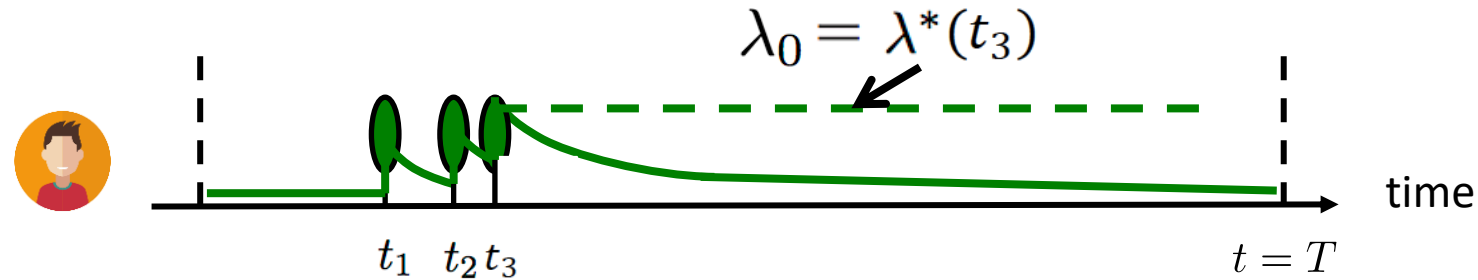
Intensity of self-exciting  
(or Hawkes) process:

$$\begin{aligned}\lambda^*(t) &= \mu + \alpha \sum_{t_i \in \mathcal{H}(t)} \kappa_\omega(t - t_i) \\ &= \mu + \alpha \kappa_\omega(t) \star dN(t)\end{aligned}$$

Observations:

1. Clustered (or bursty) occurrence of events
2. Intensity is stochastic and history dependent

# Fitting a Hawkes process from a recorded timeline



**Fitting by maximum likelihood:**

$$\text{maximize}_{\mu, \alpha} \sum_{i=1}^n \log \lambda^*(t_i) - \int_0^T \lambda^*(\tau) d\tau \quad \left. \vphantom{\sum_{i=1}^n} \right\} \begin{array}{l} \text{The max. likelihood} \\ \text{is jointly convex} \\ \text{in } \mu \text{ and } \alpha \end{array}$$

**Sampling using thinning (reject. sampling) + inverse sampling:**

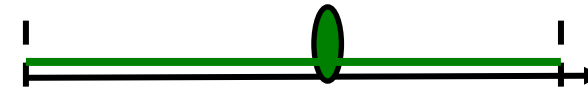
**Key idea: the maximum of the intensity  $\lambda_0$  changes over time**

# Summary

## Building blocks to represent different dynamic processes:

Poisson processes:

$$\lambda^*(t) = \lambda$$



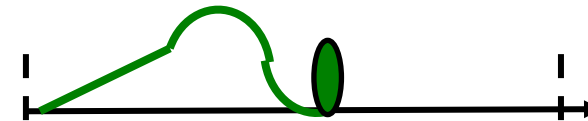
Inhomogeneous Poisson processes:

$$\lambda^*(t) = g(t)$$



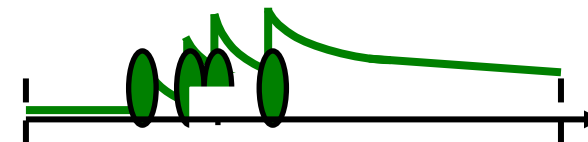
Terminating point processes:

$$\lambda^*(t) = g^*(t)(1 - N(t))$$



Self-exciting point processes:

$$\lambda^*(t) = \mu + \alpha \sum_{t_i \in \mathcal{H}(t)} \kappa_\omega(t - t_i)$$

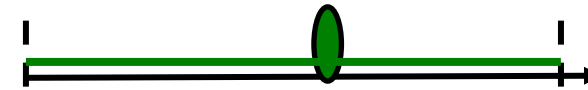


# Summary

**Building blocks** to represent **different dynamic processes**:

Poisson processes:

$$\lambda^*(t) = \lambda$$



Inho

Tern

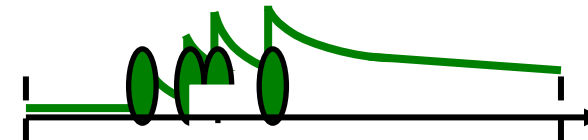
We know **how to fit** them  
and **how to sample** from them

$$\lambda^*(t) = g(t)(1 - IV(t))$$



Self-exciting point processes:

$$\lambda^*(t) = \mu + \alpha \sum_{t_i \in \mathcal{H}(t)} \kappa_\omega(t - t_i)$$



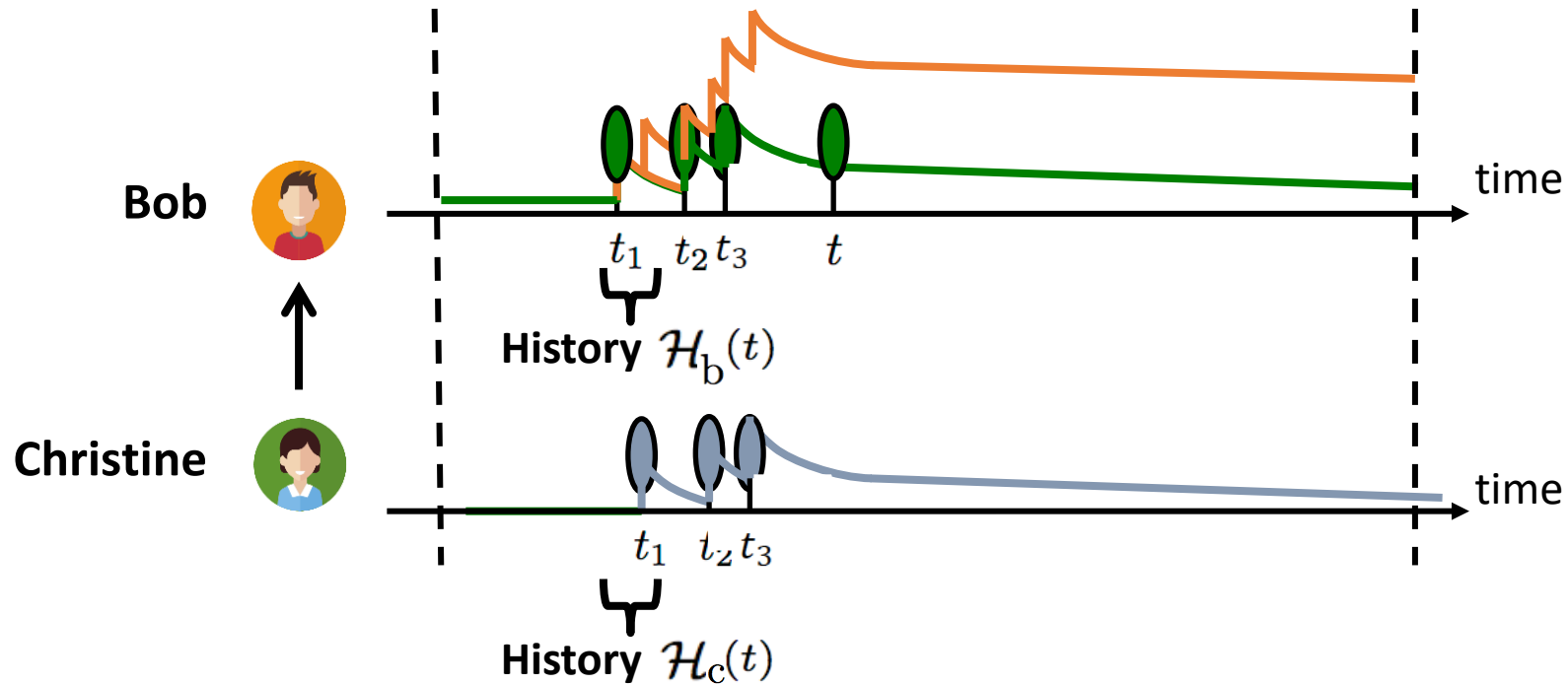
# Representation:

## Temporal Point Processes

1. Intensity function
2. Basic building blocks
- 3. Superposition**
4. Marks and SDEs with jumps



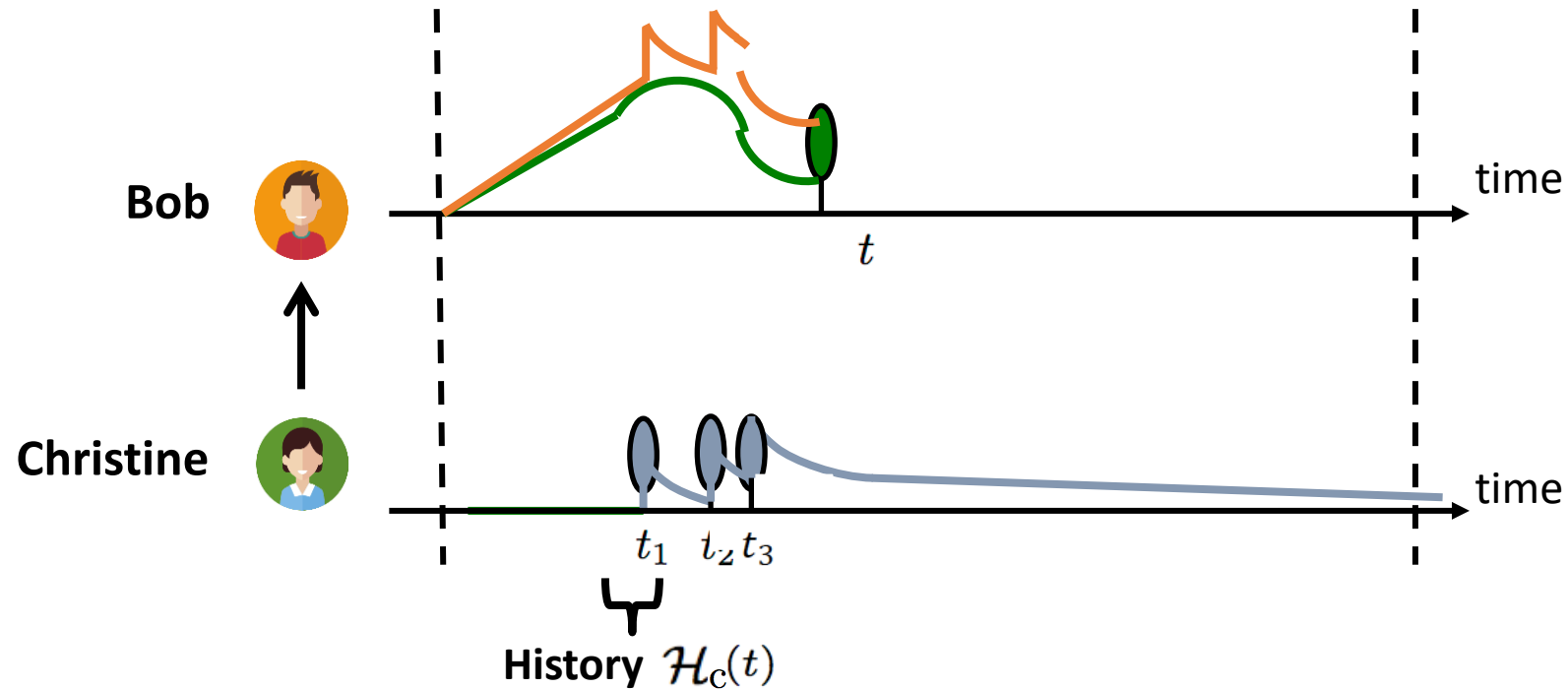
# Mutually exciting process



**Clustered occurrence affected by neighbors**

$$\begin{aligned}\lambda^*(t) = & \mu + \alpha \sum_{t_i \in \mathcal{H}'_b(t)} \kappa_\omega(t - t_i) \\ & + \beta \sum_{t_i \in \mathcal{H}_c(t)} \kappa_\omega(t - t_i)\end{aligned}$$

# Mutually exciting terminating process



**Clustered occurrence affected by neighbors**

$$\lambda^*(t) = (1 - N(t)) \left( g(t) + \beta \sum_{t_i \in \mathcal{H}_c(t)} \kappa_\omega(t - t_i) \right)$$

# **Representation:**

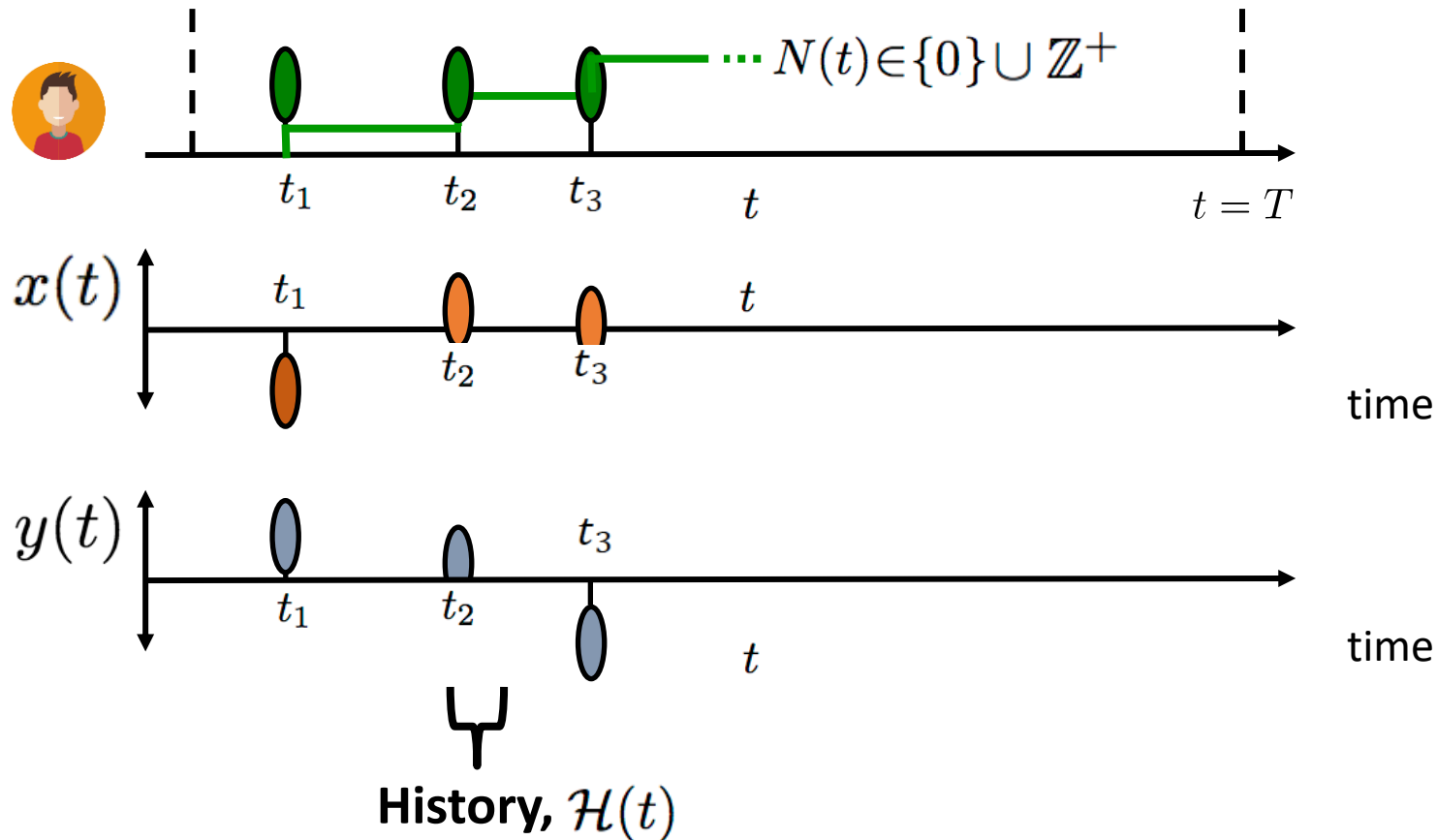
## **Temporal Point Processes**

1. Intensity function
2. Basic building blocks
3. Superposition
- 4. Marks and SDEs with jumps**

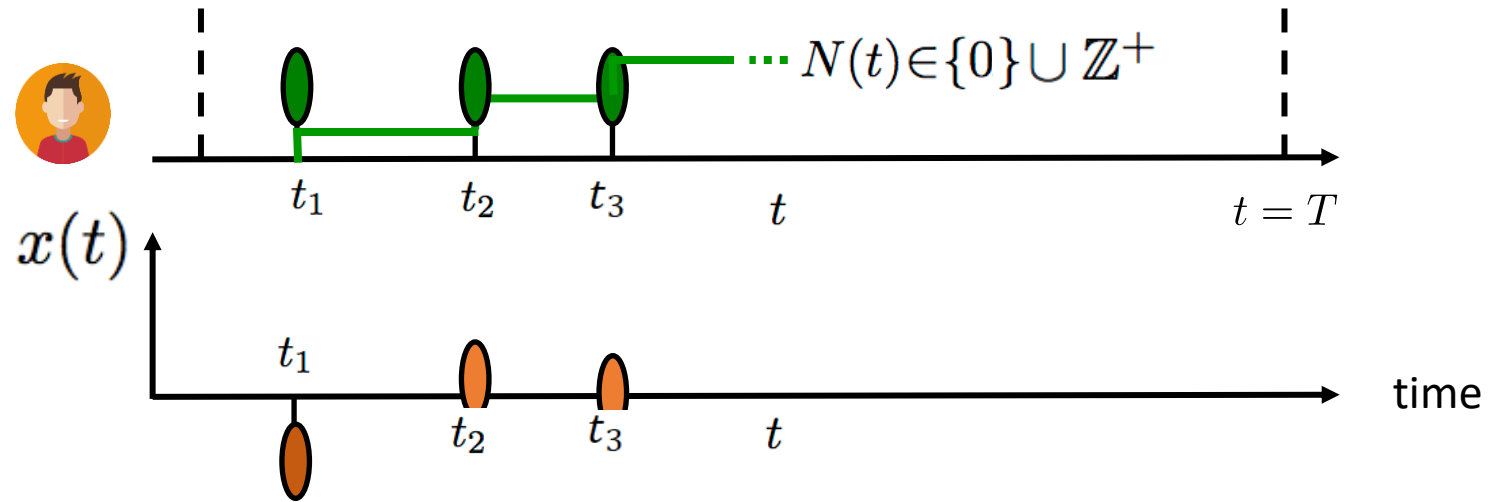
# Marked temporal point processes

## Marked temporal point process:

A random process whose realization consists of **discrete** *marked* events localized in time



# Independent identically distributed marks



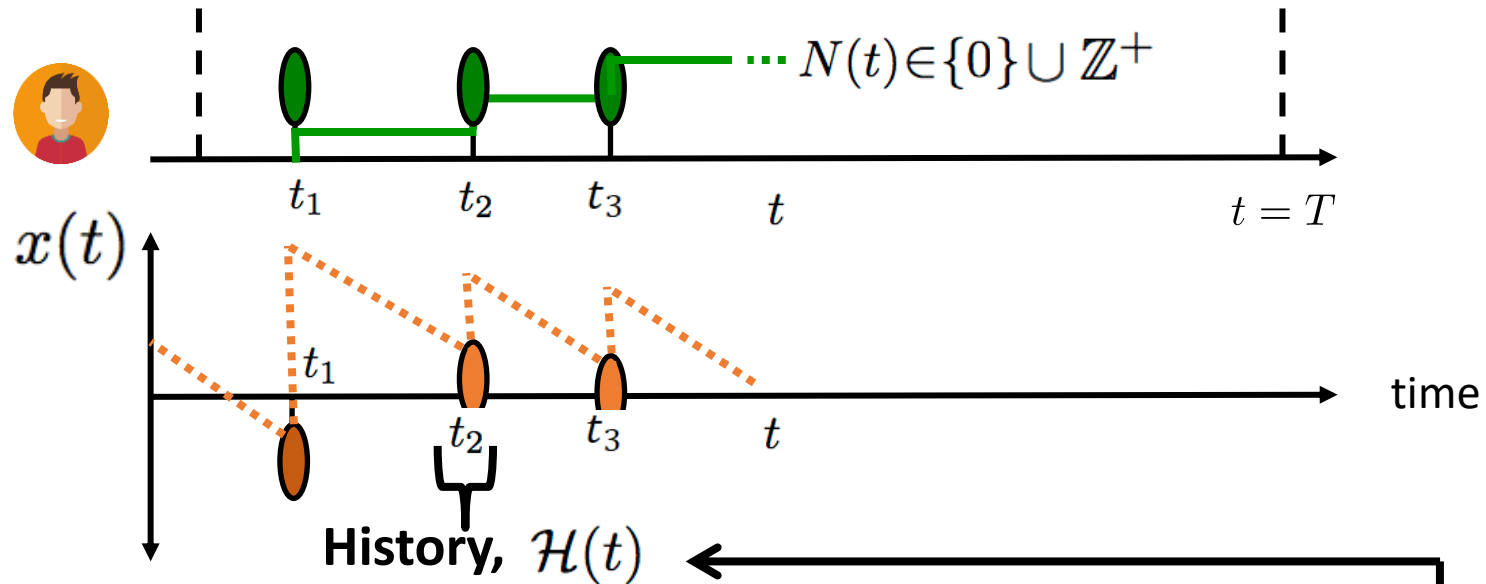
**Distribution for the marks:**

$$x^*(t_i) \sim p(x)$$

**Observations:**

1. Marks independent of the temporal dynamics
2. Independent identically distributed (I.I.D.)

# Dependent marks: SDEs with jumps



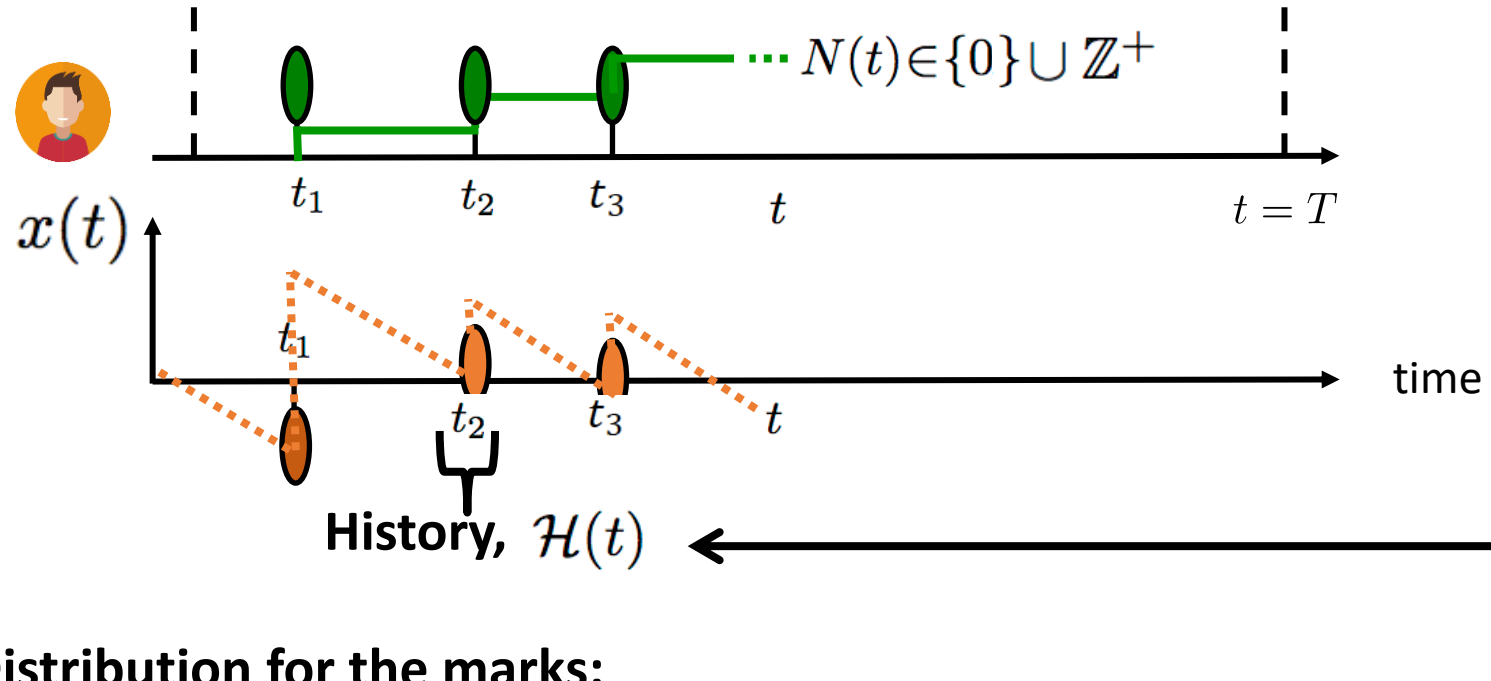
Marks given by stochastic differential equation with jumps:

$$x(t+dt) - x(t) = dx(t) = \underbrace{f(x(t), t)}_{\text{Drift}} dt + \underbrace{h(x(t), t)}_{\text{Event influence}} dN(t)$$

Observations:

1. Marks dependent of the temporal dynamics
2. Defined for all values of  $t$

# Dependent marks: distribution + SDE with jumps



**Distribution for the marks:**

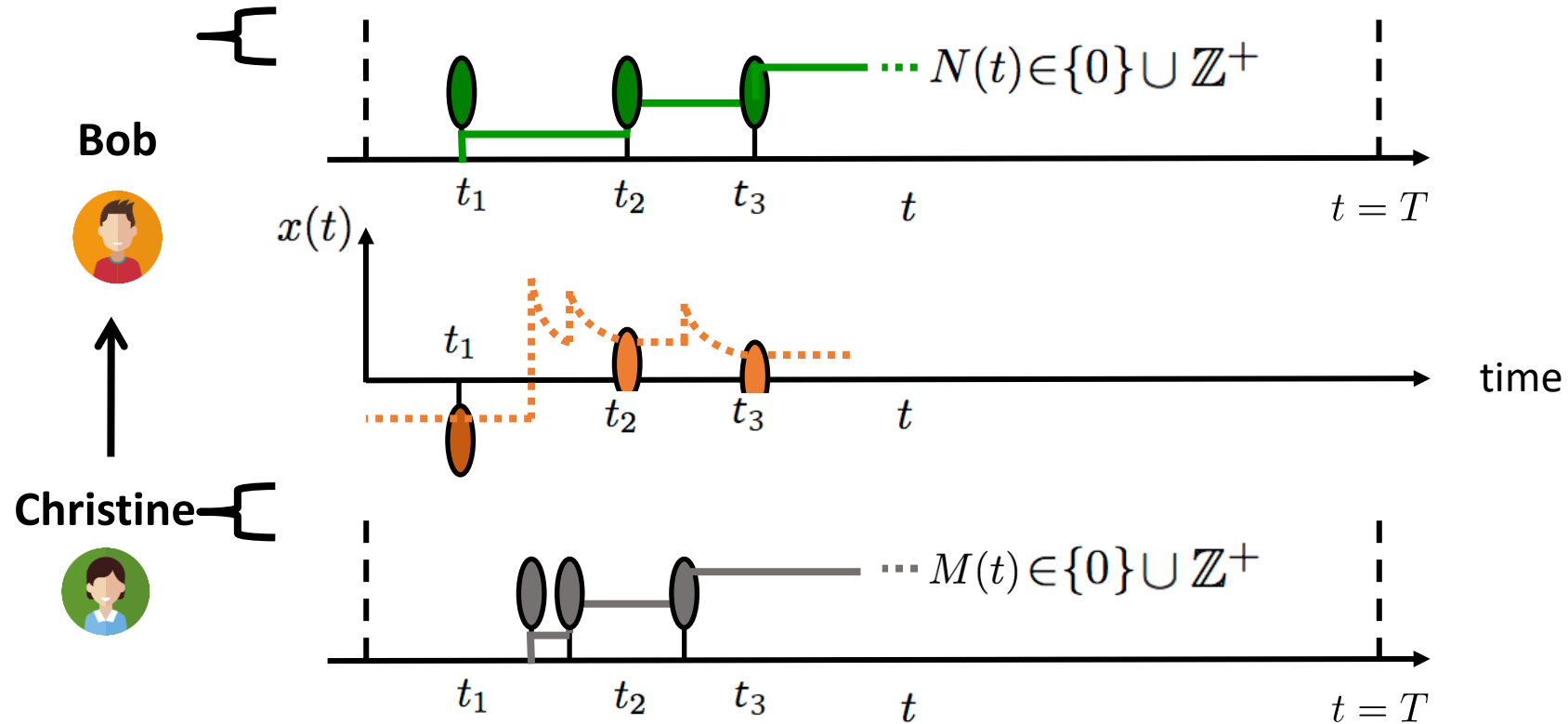
$$x^*(t_i) \sim p(x^* | x(t)) \Rightarrow dx(t) = \underbrace{f(x(t), t)}_{\text{Drift}} dt + \underbrace{h(x(t), t)}_{\text{Event influence}} dN(t)$$

**Observations:**

1. Marks dependent on the temporal dynamics
2. Distribution represents additional source of uncertainty



# Mutually exciting + marks

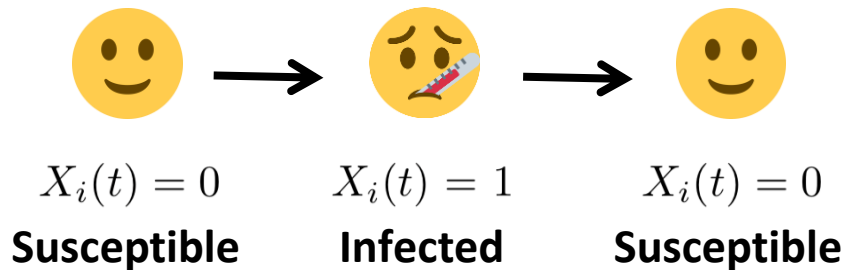


**Marks affected by neighbors**

$$dx(t) = \underbrace{f(x(t), t)dt}_{\text{Drift}} + \underbrace{g(x(t), t)dM(t)}_{\text{Neighbor influence}}$$

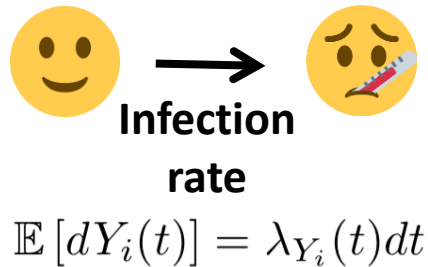
# Marked TPPs as stochastic dynamical systems

## Example: Susceptible-Infected-Susceptible (SIS)



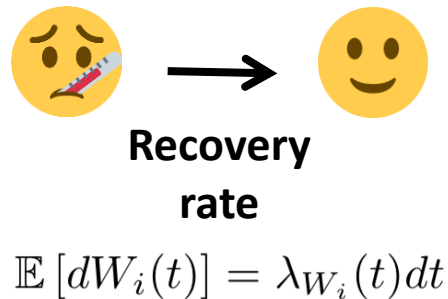
SDE with jumps

$$dX_i(t) = \underbrace{dY_i(t)}_{\substack{\text{It gets} \\ \text{infected}}} - \underbrace{dW_i(t)}_{\substack{\text{It recovers}}}$$



Node is susceptible

$$\lambda_{Y_i}(t)dt = (1 - \underbrace{X_i(t)})\beta \sum_{j \in \mathcal{N}(i)} \underbrace{X_j(t)}_{\substack{\text{If friends are infected, higher infection} \\ \text{rate}}}dt$$



SDE with jumps

$$d\lambda_{W_i}(t) = \underbrace{\delta dY_i(t)}_{\substack{\text{Self-recovery rate when} \\ \text{node gets infected}}} - \underbrace{\lambda_{W_i}(t)dW_i(t)}_{\substack{\text{If node recovers,} \\ \text{rate to zero}}} + \underbrace{\rho dN_i(t)}_{\substack{\text{Rate increases if} \\ \text{node gets treated}}}$$

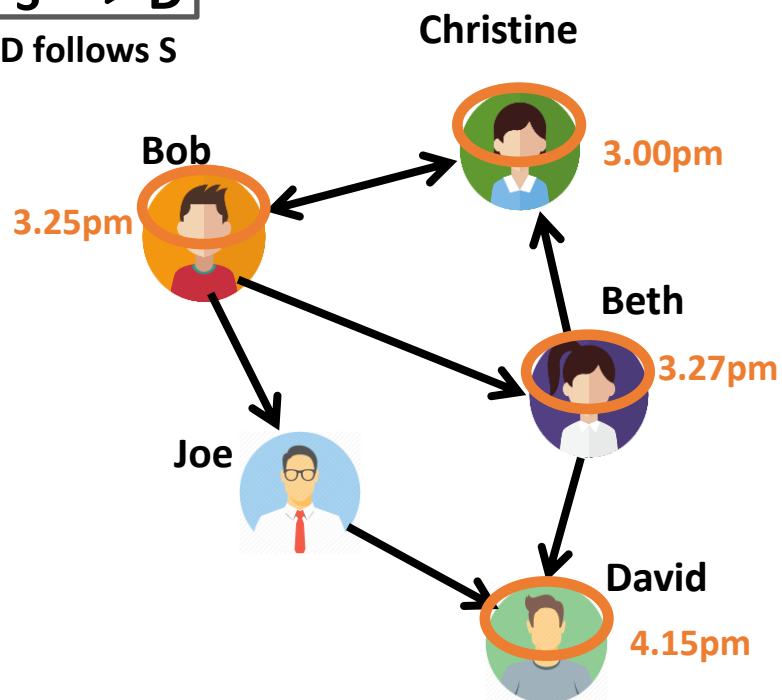
# Models & Inference

- 1. Modeling event sequences**
2. Clustering event sequences
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4. Causal reasoning on event sequences

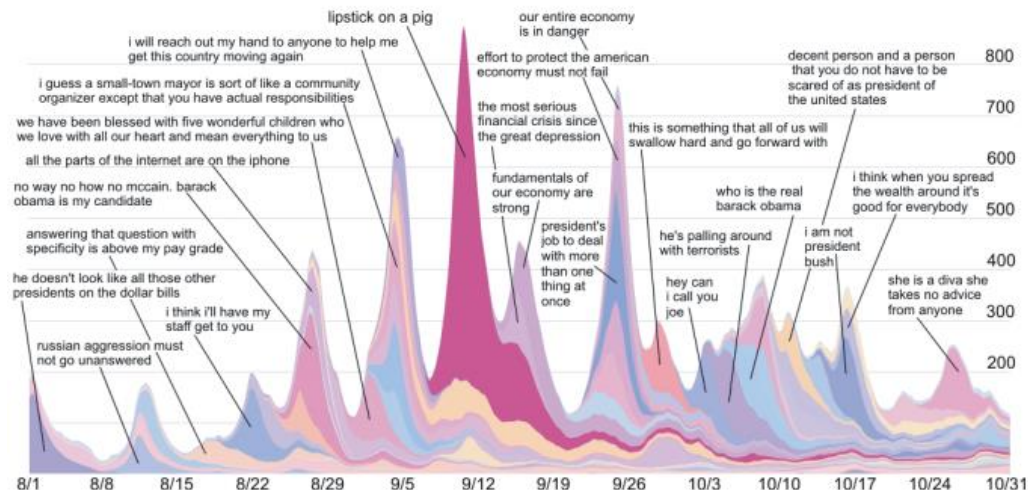
# Event sequences as cascades

$S \rightarrow D$

D follows S

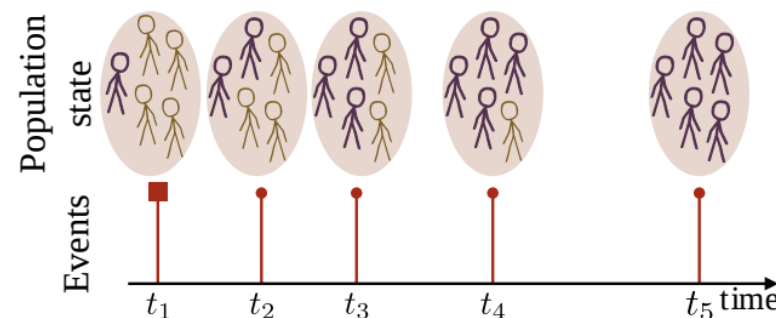
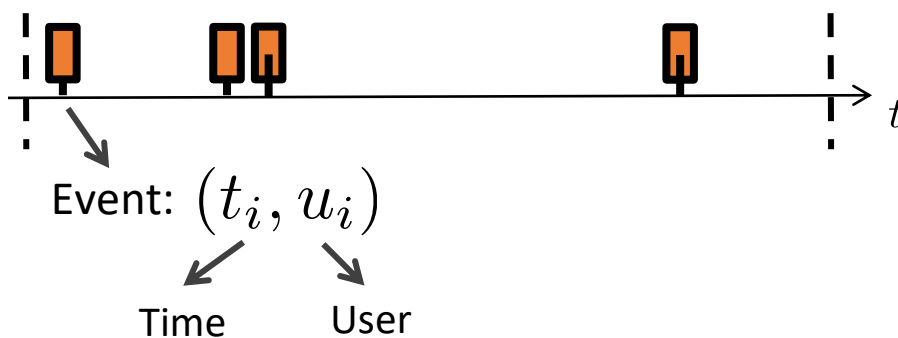


## Information Diffusion



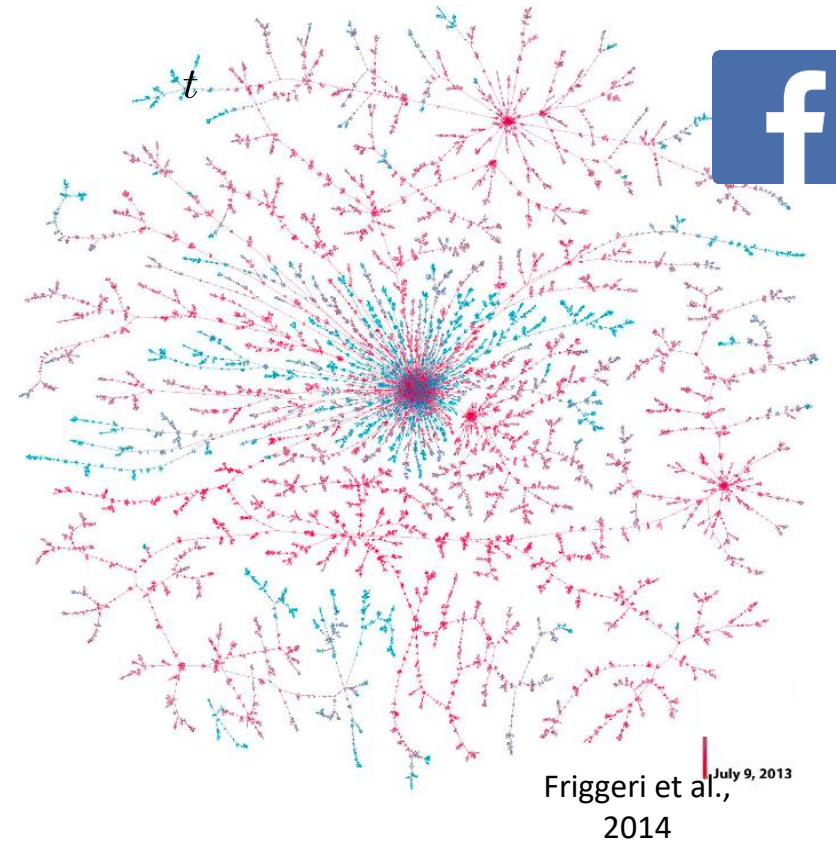
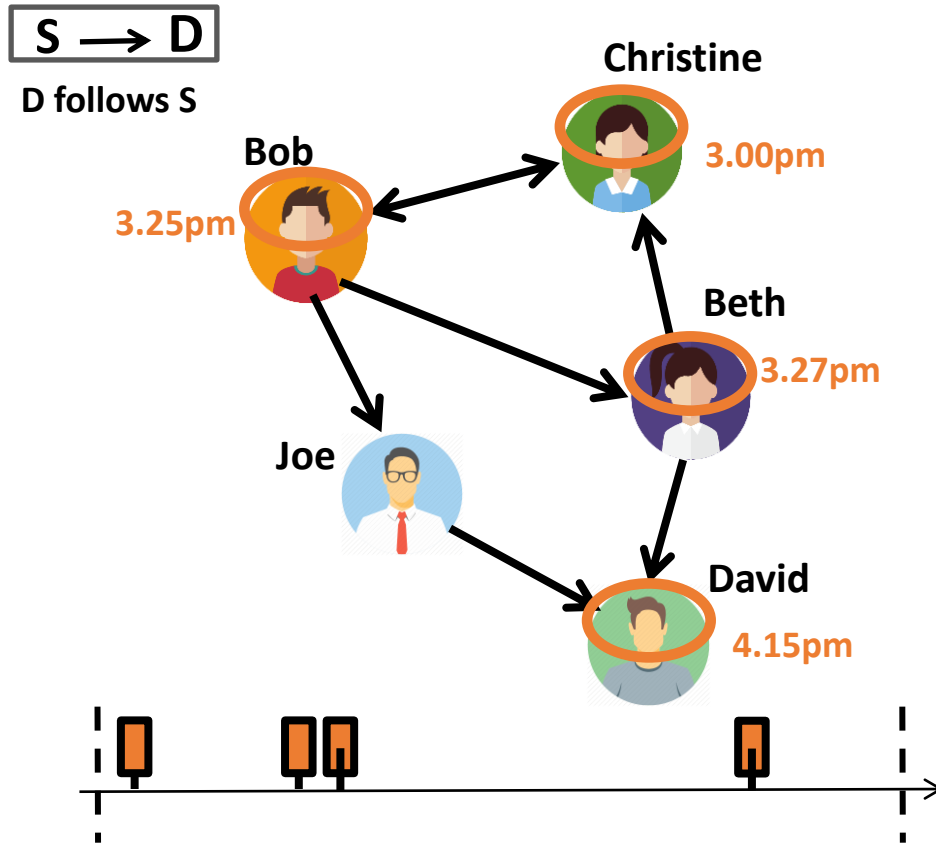
[Leskovec et al., 2009]

## Disease Diffusion



[Rizoiu et al., 2018]

# An example: idea adoption



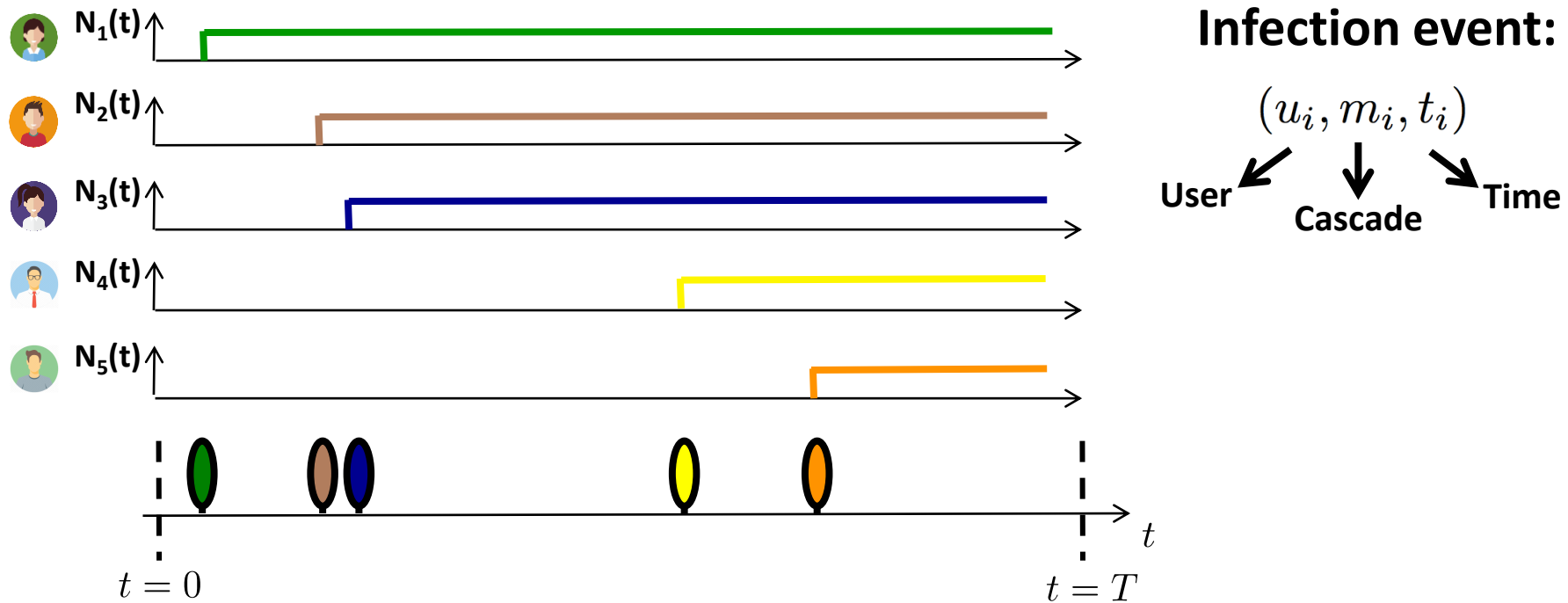
They can have an impact  
in the off-line world

theguardian

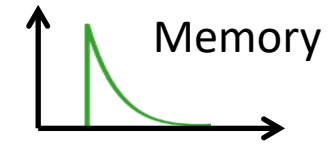
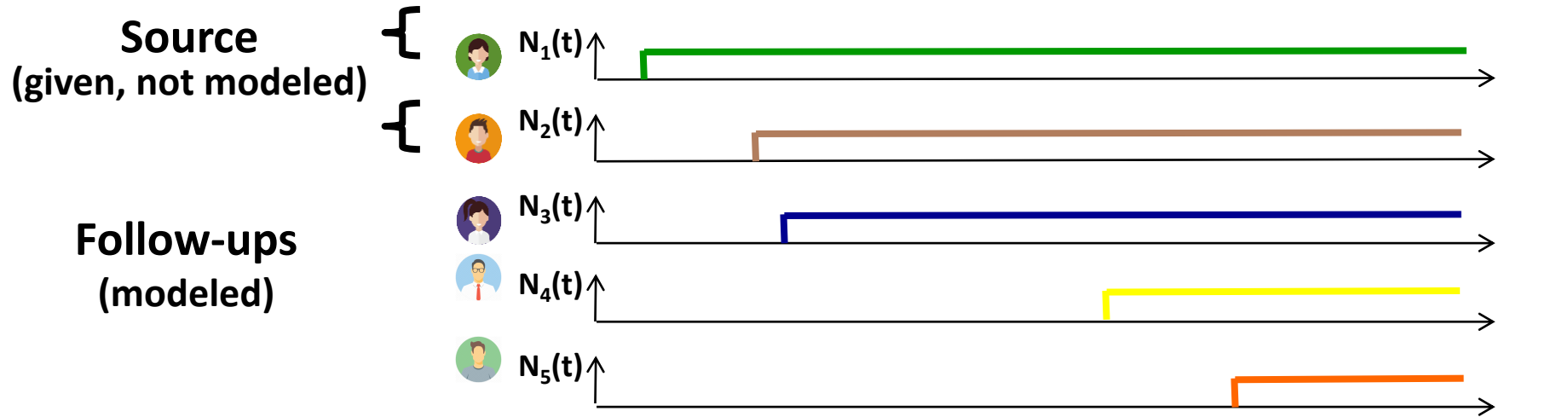
Click and elect: how fake news helped  
Donald Trump win a real election

# Infection cascade representation

We represent an infection cascade using **terminating temporal point processes**:



# Infection intensity



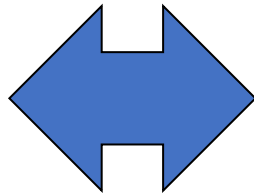
$$\lambda_u^*(t) = \left(1 - \underbrace{N_u(t)}_{\text{Users get infected only once}}\right) \sum_{v \in [m]} \underbrace{b_{vu}}_{\text{Influence from user } v \text{ on user } u} \sum_{e_i \in \mathcal{H}_v(t)} \underbrace{\kappa(t - t_i)}_{\text{Previous infections of user } v}$$

[Gomez-Rodriguez et al., ICML 2011]

# Model inference from multiple cascades

**Conditional intensities**

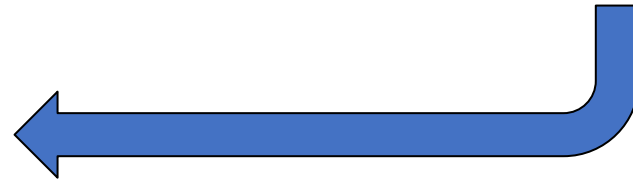
$$\lambda_u^*(t)$$



**Diffusion log-likelihood**

$$\mathcal{L} = \sum_{u=1}^n \log \lambda_u^*(t_u) - \int_0^T \lambda_u^*(\tau) d\tau$$

**Maximum likelihood approach to find model parameters!**



**Sum up log-likelihoods of multiple cascades!**

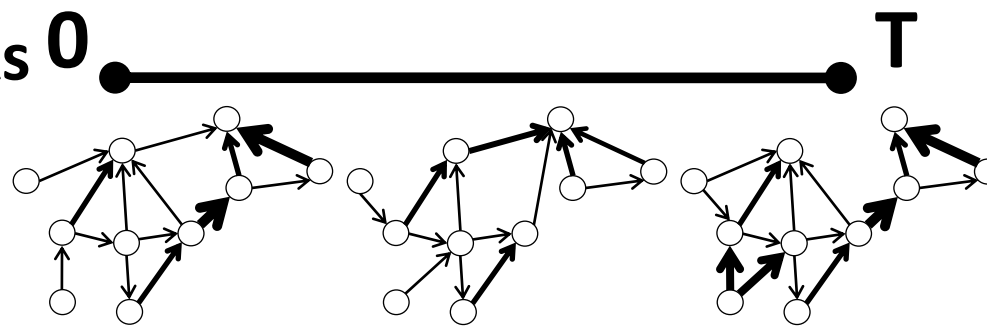
**Theorem.** For any choice of parametric memory, the **maximum likelihood** problem is **convex** in **B**.



In some cases, influence change over time:



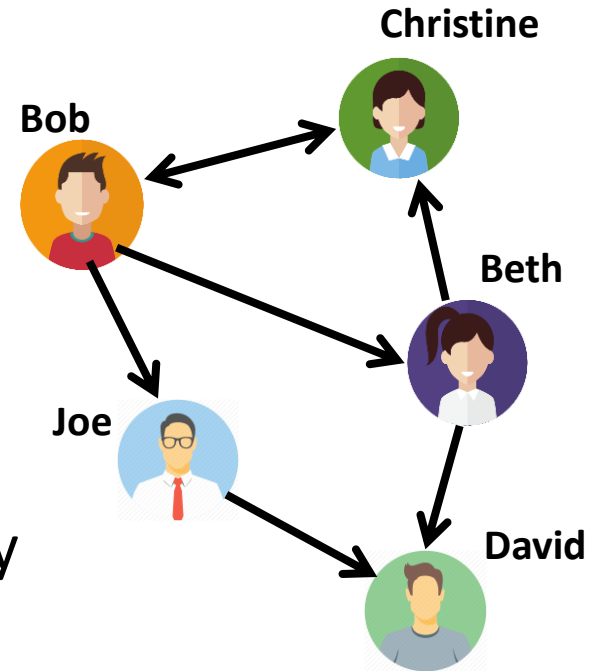
Propagation over networks  $0$  with variable influence



# Recurrent events: beyond cascades

**Up to this point**, each users is only infected once, and event sequences can be seen as cascades.

**In general**, users perform recurrent events over time. E.g., people repeatedly express their opinion online:



How social media is revolutionizing debates

*The New York Times*

*Social Media Are Giving a Voice to Taste Buds*



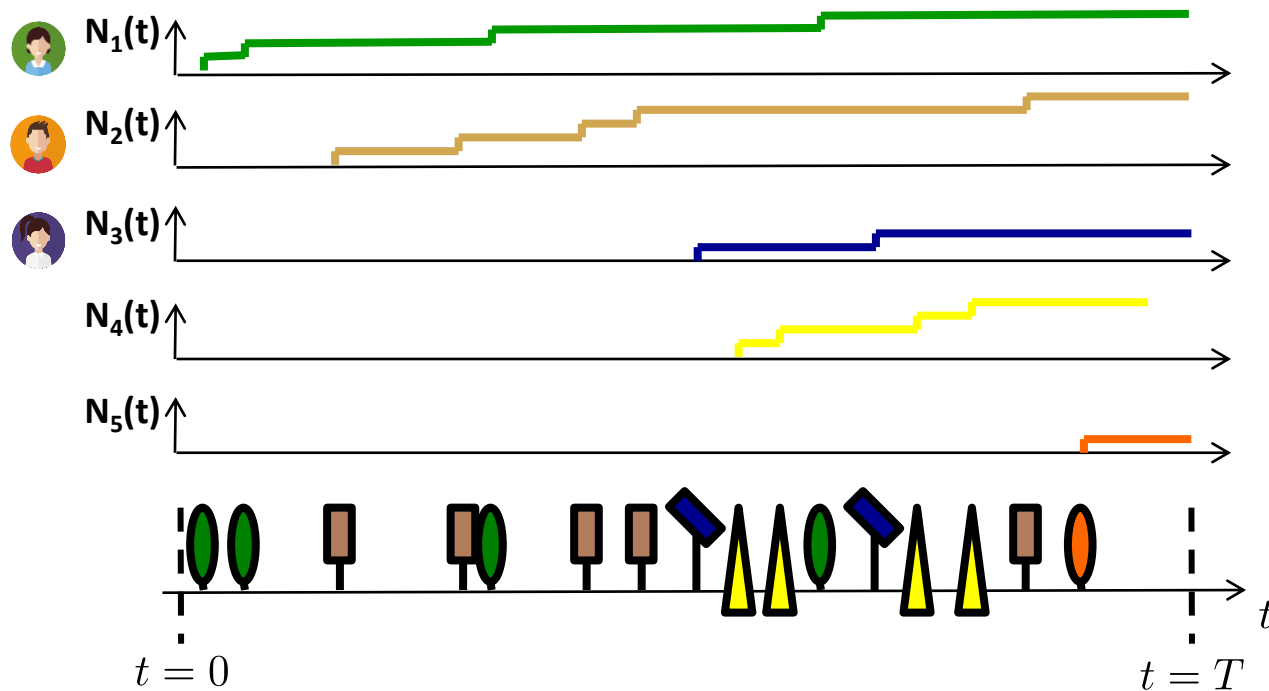
**Twitter Unveils A New Set Of Brand-Centric Analytics**

*The New York Times*

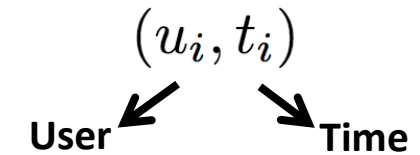
*Campaigns Use Social Media to Lure Younger Voters*

# Recurrent events representation

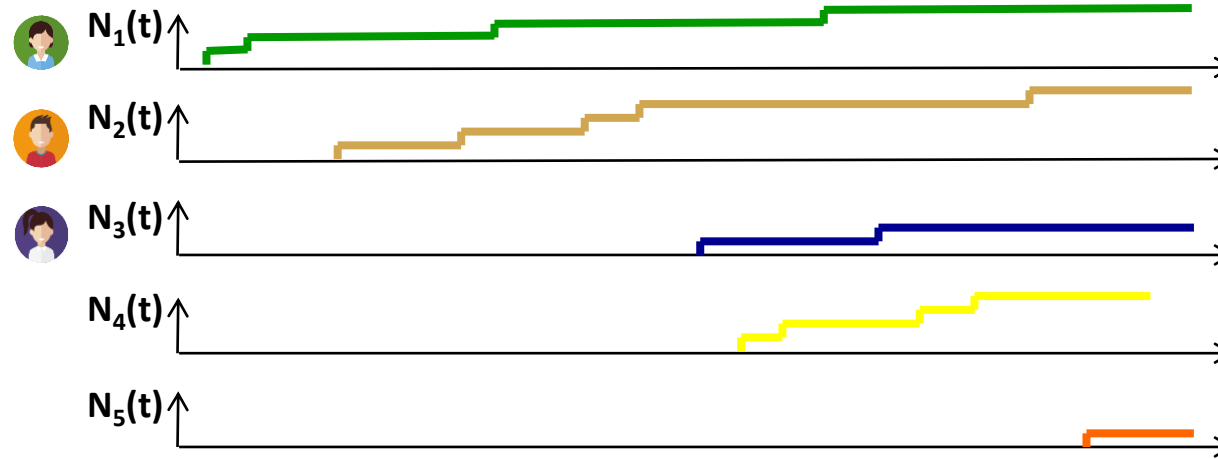
We represent messages using **nonterminating temporal point processes**:



Recurrent event:

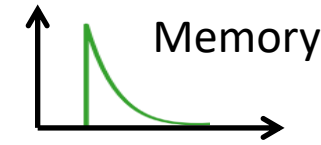


# Recurrent events intensity



Cascade sources!

$$\underbrace{\lambda_u^*(t)}_{\text{User's intensity}} = \underbrace{\mu_u}_{\text{Events on her own initiative}} + \sum_{v \in [m]} \underbrace{b_{vu}}_{\text{Influence from user } v \text{ on user } u} \sum_{e_i \in \mathcal{H}_v(t)} \underbrace{\kappa(t - t_i)}_{\text{Previous messages by user } v}$$



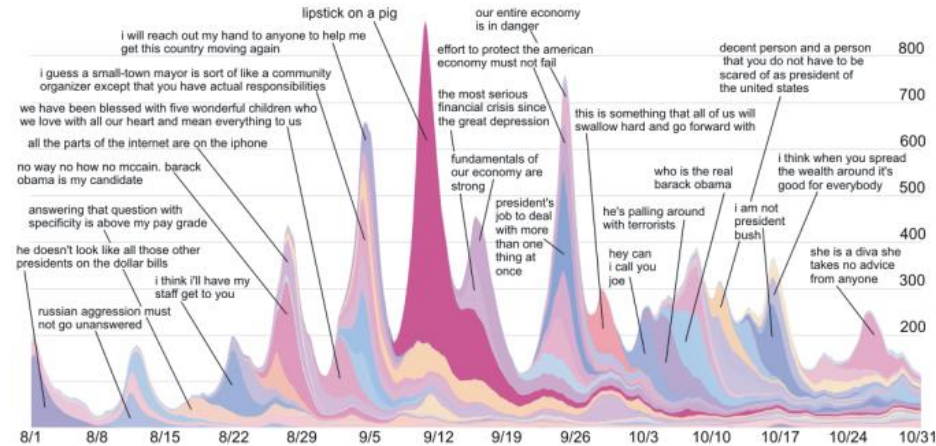
Hawkes process

# Models & Inference

1. Modeling event sequences
- 2. Clustering event sequences**
3. Capturing complex dynamics
4. Causal reasoning on event sequences

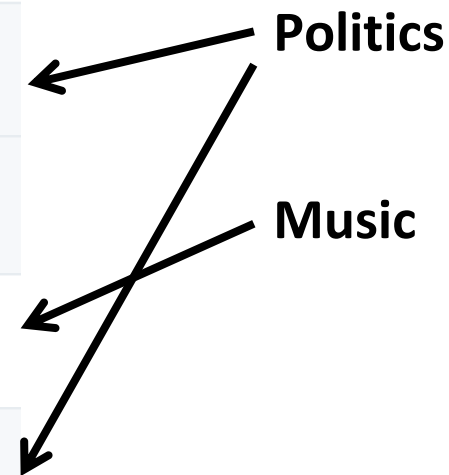
# Event sequences

we have assumed the cascade (topic, etc.) that each event belongs to was known.

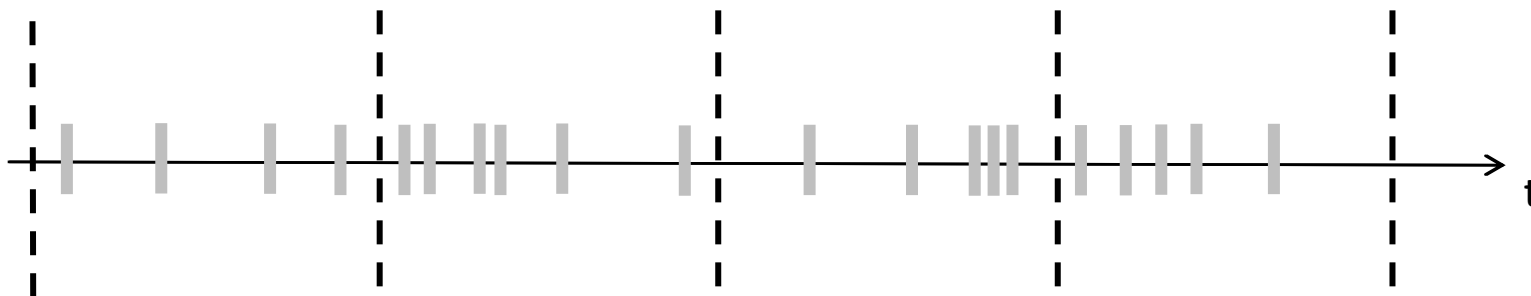


Often, the cluster (topic, etc.) that each event in a sequence belongs to is not known:

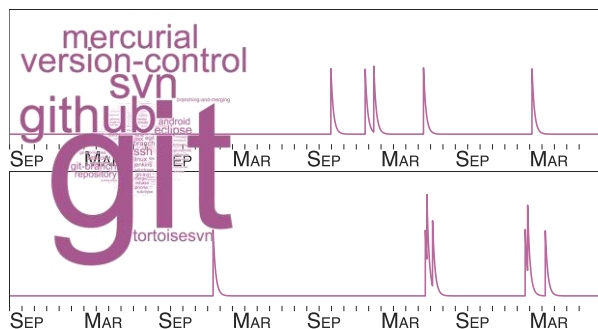
-  **BBC News (World)** @BBCWorld · 4m  
Turkey election: Erdogan win ushers in new presidential era
-  **BBC News (World)** @BBCWorld · 46m  
Dublin church: Seven injured as car hits pedestrians
-  **BBC News (World)** @BBCWorld · 2h  
Nigerian music star D'banj's son 'drowns at home'
-  **BBC News (World)** @BBCWorld · 2h  
Turkey election: Country's heart split over Erdogan victory



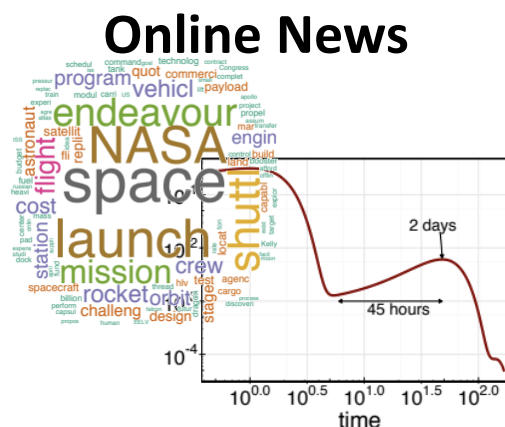
Assume the event **cluster to be hidden** and aim to automatically **learn the cluster assignments** from the data:



## Bayesian methods to cluster event sequences in the context of:



# Learning



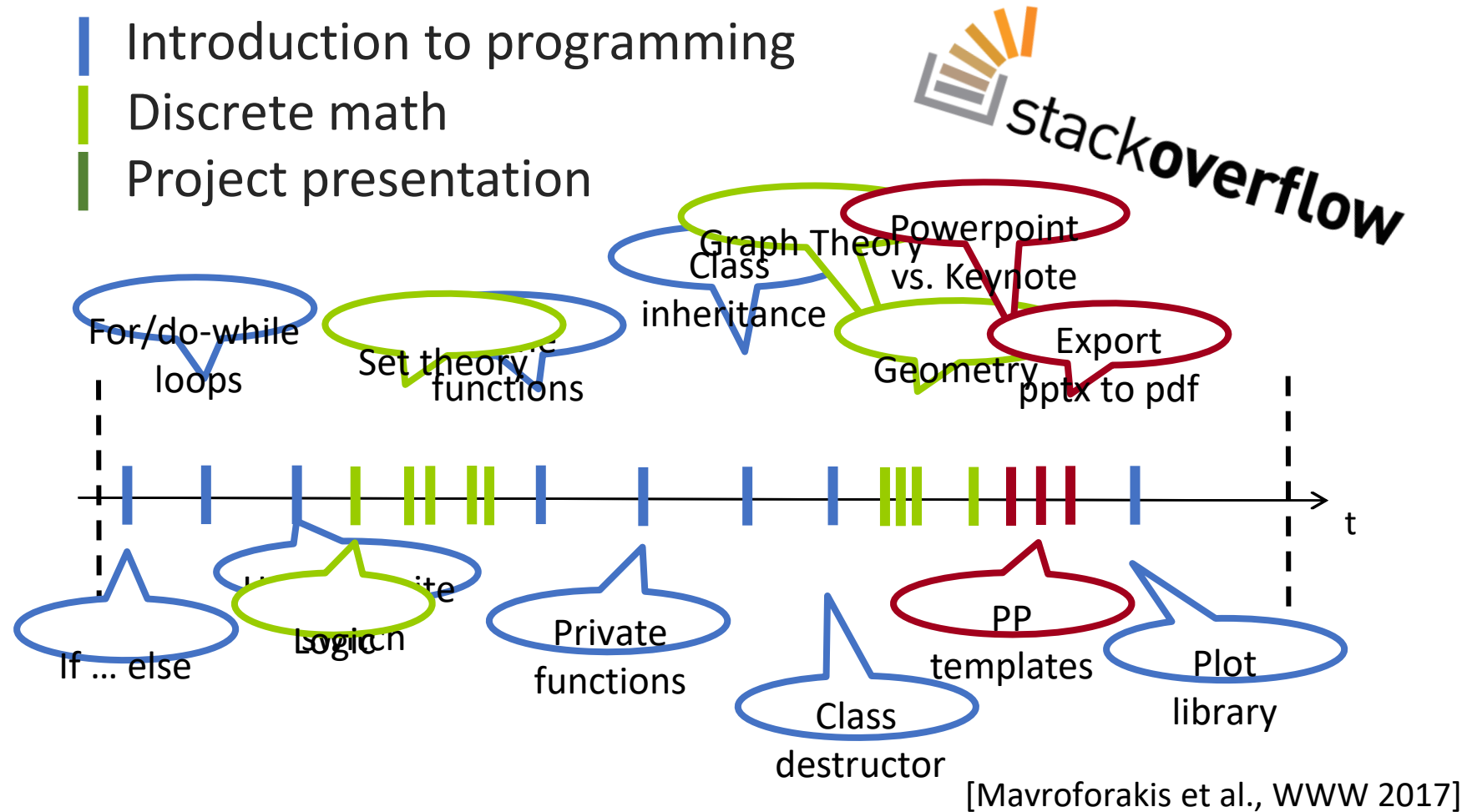
## Health care

Method	DMHF
ICU Patient	<b>0.3778</b>
IPTV User	<b>0.2004</b>

# Hierarchical Dirichlet Hawkes process



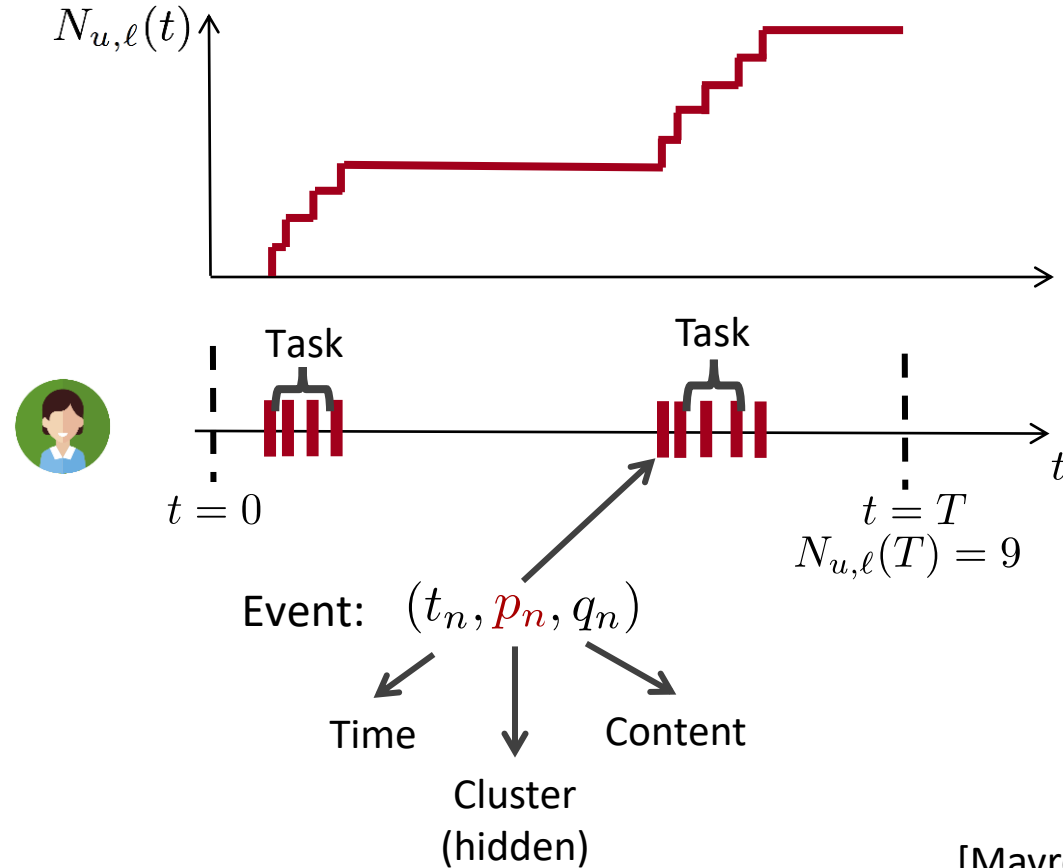
## 1st year computer science student



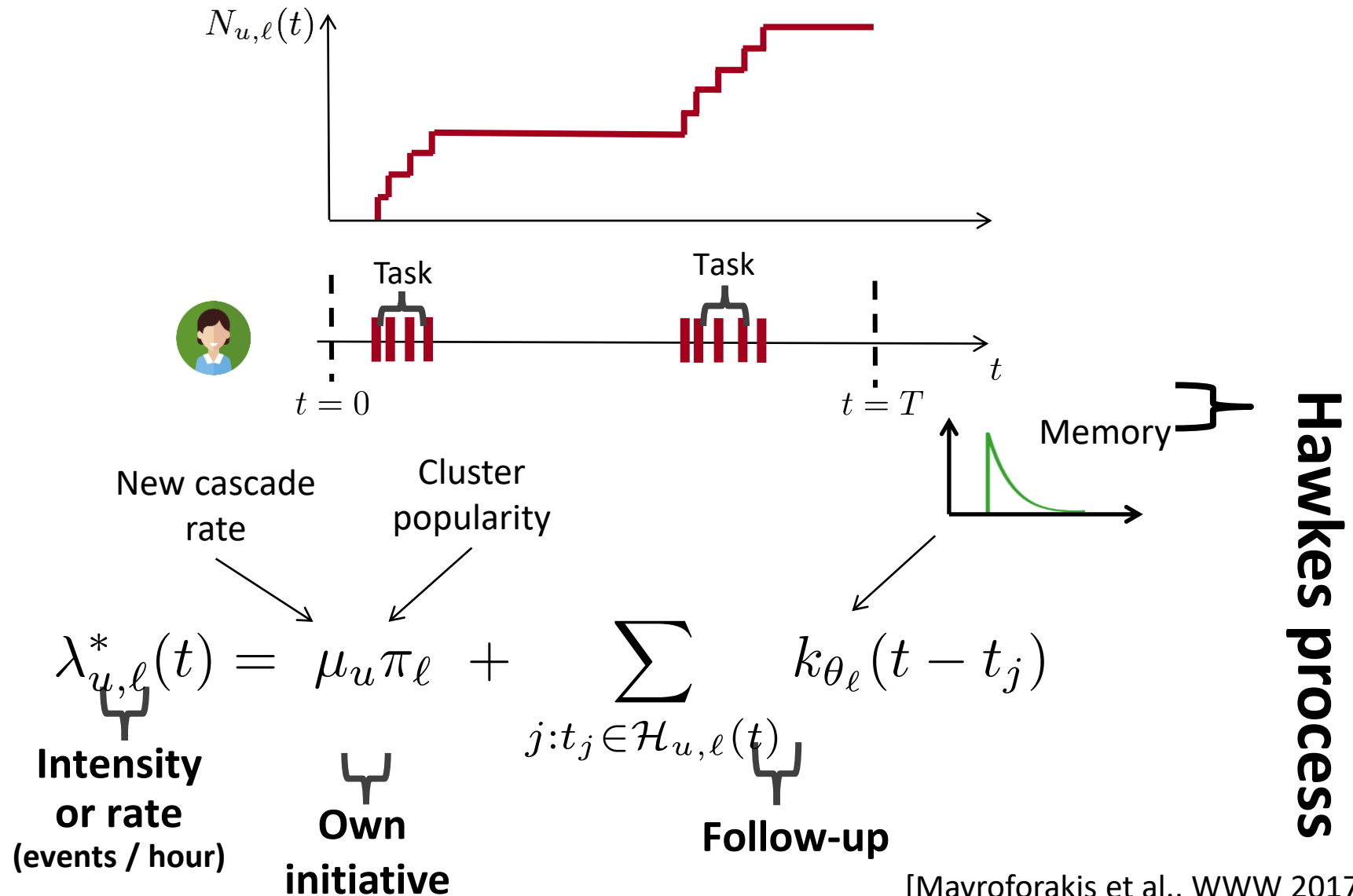


# Events representation

We represent the events using **marked temporal point processes**:

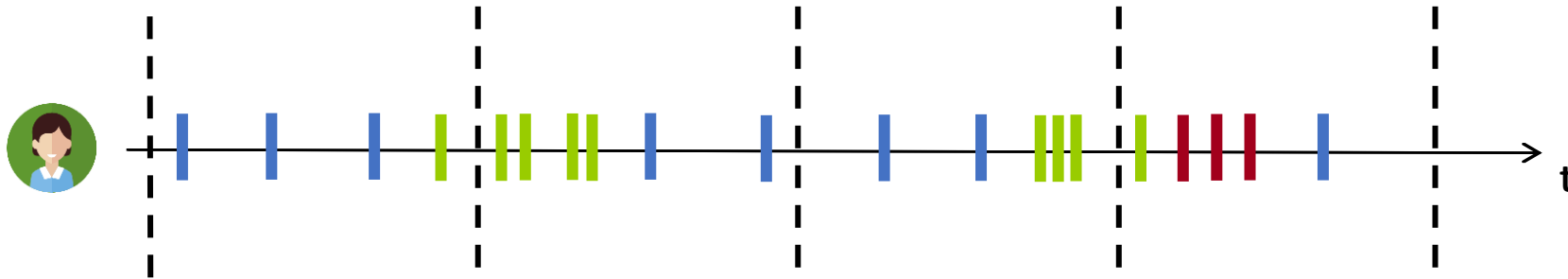


# Cluster intensity



# User events intensity

Users adopt more than one cluster:



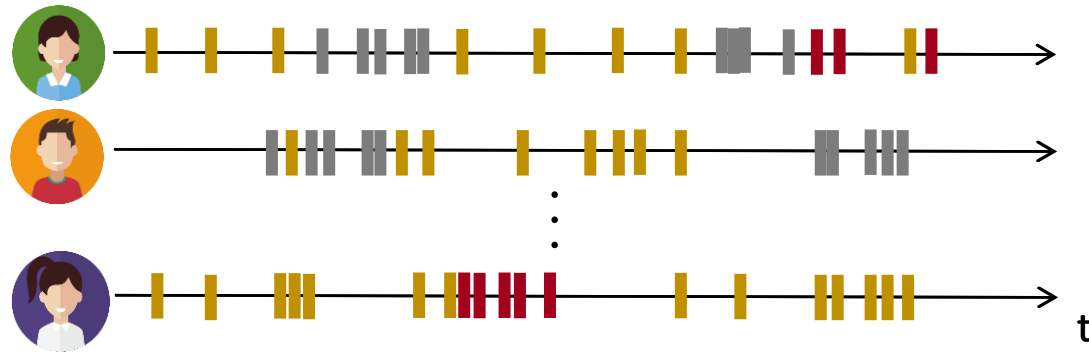
A user's learning events as a multidimensional Hawkes:

$$\begin{array}{c} \text{Time} \searrow \\ \text{cluster} \swarrow \\ (t_n, p_n) \sim \text{Hawkes} \left( \begin{array}{c} \lambda_{u,1}^*(t) \\ \vdots \\ \lambda_{u,\infty}^*(t) \end{array} \right) \end{array}$$

$$\text{Content} \rightarrow \quad = \boldsymbol{\omega} \quad q_n \sim P(\cdot | \theta_{p_n}) \quad \omega_j \sim \text{Multinomial}(\boldsymbol{\theta}_p)$$

# People share same clusters

*Different users adopt same clusters*



Cluster distribution from a **Dirichlet process**:

- Infinite # of clusters.
- Shared parameters across users.

# People share same clusters

*Different users adopt same clusters*



**Efficient model inference using  
Sequential Montecarlo!**

Clus

- Shared parameters across users.

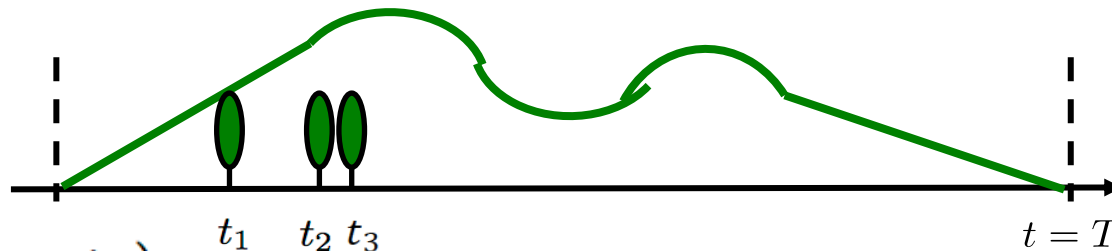
# Models & Inference

1. Modeling event sequences
2. Clustering event sequences
- 3. Capturing complex dynamics**
4. Causal reasoning on event sequences

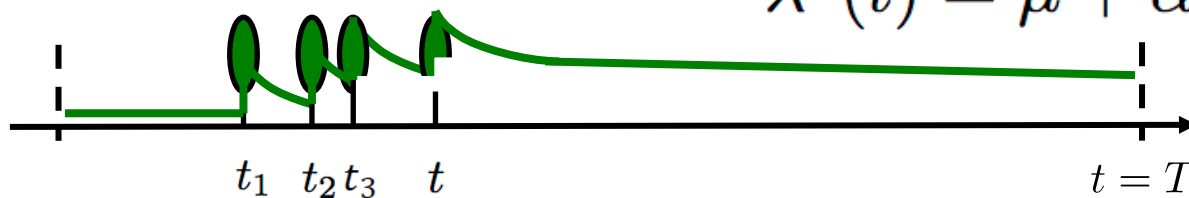
# RNN to Capture Complex Dynamics

Up to now, we have focused on simple temporal dynamics (and intensity functions):

$$\lambda^*(t) = \mu$$



$$\lambda^*(t) = \sum_j \alpha_j k(t - t_j)$$



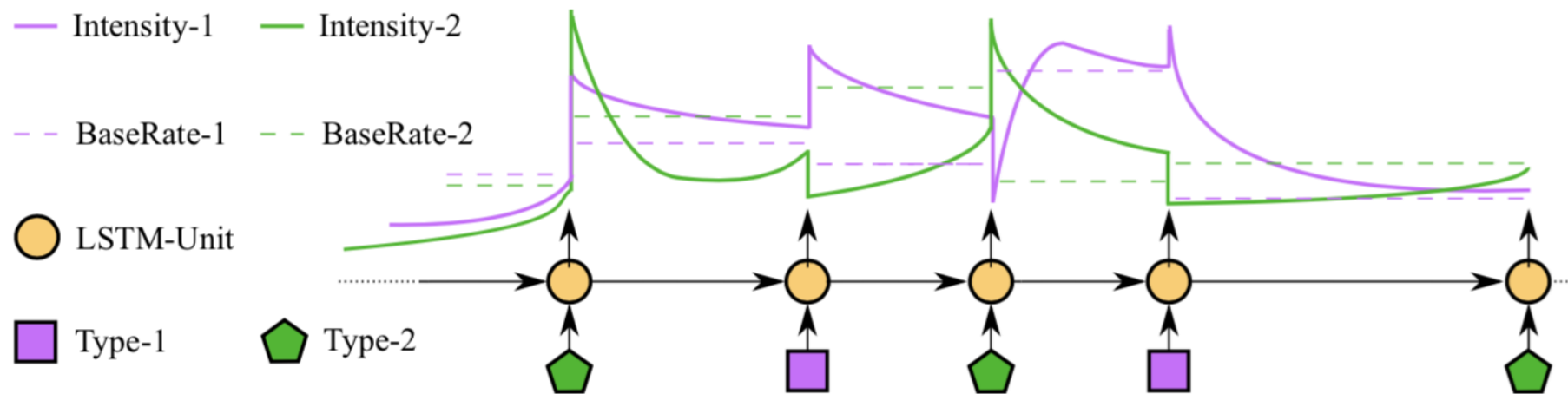
$$\lambda^*(t) = \mu + \alpha \sum_{t_i \in \mathcal{H}(t)} \kappa_\omega(t - t_i)$$

Recent works make use of **RNNs** to capture more complex dynamics

[Du et al., 2016; Dai et al., 2016; Mei & Eisner, 2017; Jing & Smola, 2017; Trivedi et al., 2017; Xiao et al., 2017a; 2018]

# Neural Hawkes process

- 1) History effect does not need to be additive
- 2) Allows for complex memory effects (such as delays)





# Neural Hawkes process

$$\lambda_u(t) = f_u(\mathbf{w}_u^\top \mathbf{h}(t))$$

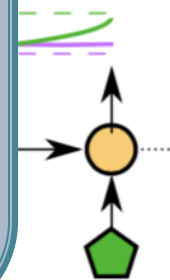
Excitation & inhibition

$$\mathbf{h}(t) = \text{RNN}(\mathcal{H}(t))$$

Memory

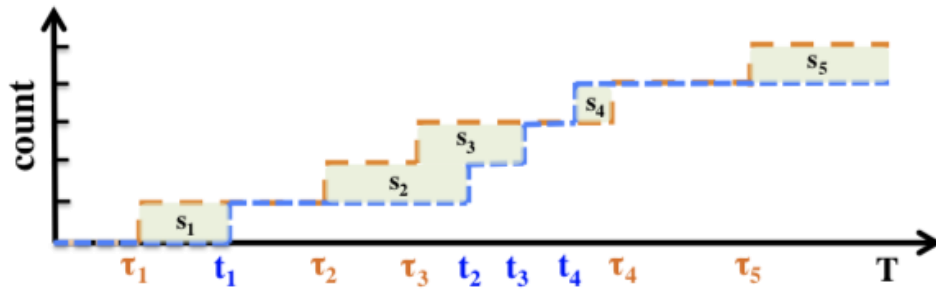
Parameter learning using  
stochastic gradient descent

- Inten
- - Base
- LST
- Type



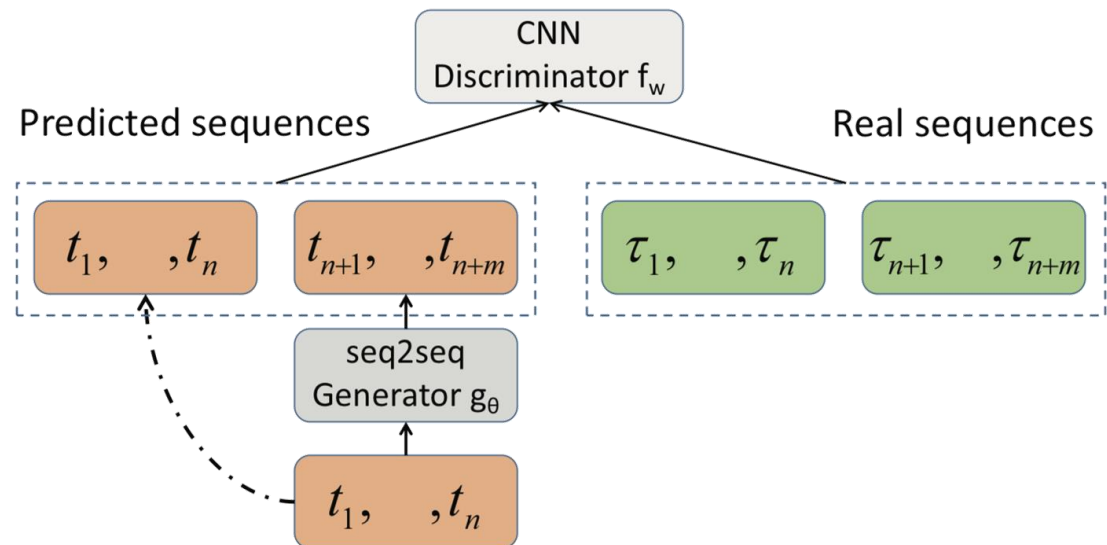
# Applications (I): Predictive Models

**Key idea:** Intensity- and likelihood-free models



**Wasserstein-Distance for  
Temporal Point Processes**

**GAN architecture**



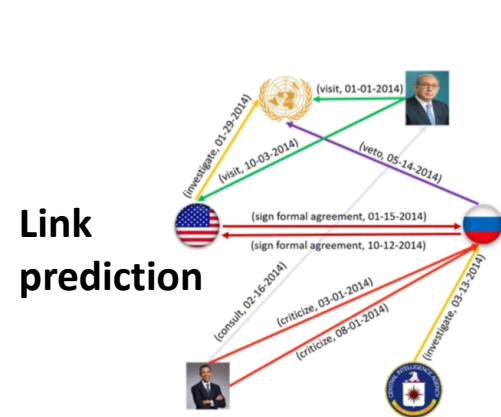
[Xiao et al., 2017 & 2018]

# Models & Inference

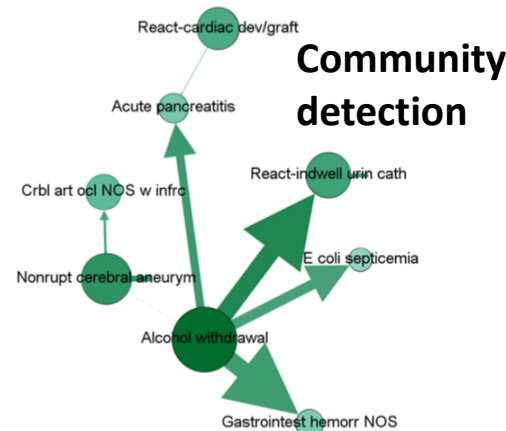
1. Modeling event sequences
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# Temporal point processes beyond prediction

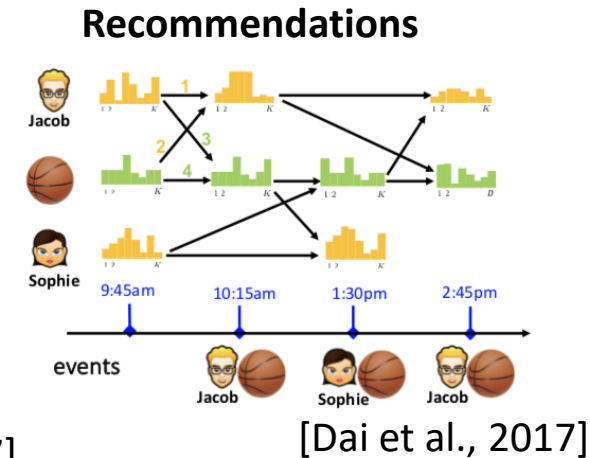
So far, we have focused on models that improve predictions:



[Trivedi et al., 2017]

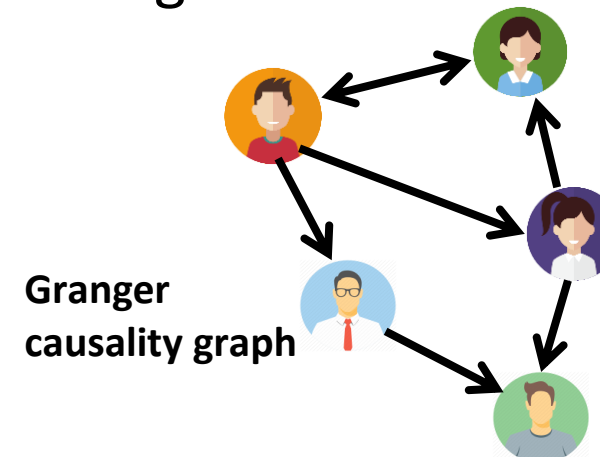
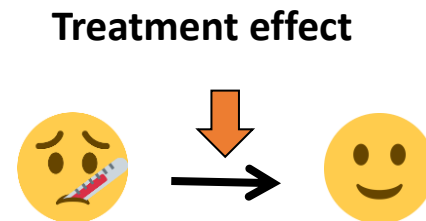


[Xiao et al., 2017]



[Dai et al., 2017]

Recent works have focused on performing **causal inference** using **event sequences**:

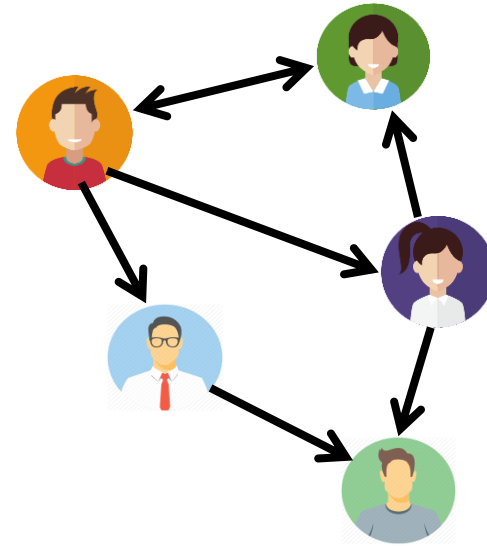


[Xu et al., 2016; Achab et al., 2017; Kuśmierczyk & Gomez-Rodriguez, 2018]

# Uncovering Causality from Hawkes Processes

## Multivariate Hawkes process:

$$N(t) = \sum_{u \in \mathcal{U}} N_u(t)$$
$$\lambda_u(t) = \mu_u + \sum_{v \in \mathcal{U}} \int_0^t \underbrace{k_{u,v}(t-t')}_{\text{Effect of } v\text{'s past events on } u} dN_v(t')$$



## Granger causality:

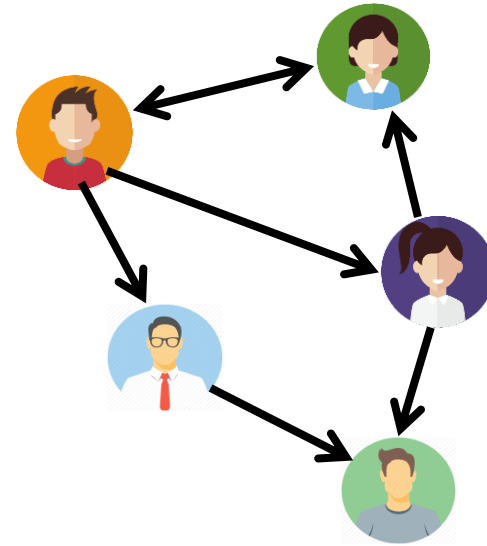
"X causes Y in the sense of Granger causality if forecasting future values of Y is more successful while taking X past values into account"

[Granger, 1969]

# Uncovering Causality from Hawkes Processes

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$$N(t) = \sum_{u \in \mathcal{U}} N_u(t)$$
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## Granger causality on multivariate Hawkes processes:

“  $N_v(t)$  does not Granger-cause  $N_u(t)$  w.r.t.  $N(t)$  if and only if  $k_{u,v}(\tau) = 0$  for  $\tau \in \mathbb{R}^+$  ”

[Eichler et al., 2016]

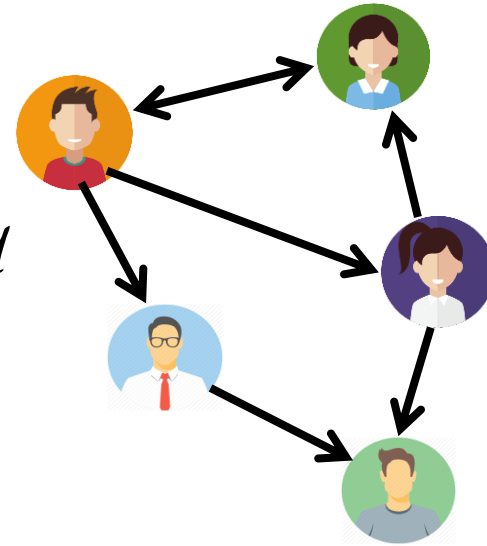
[Achab et al., ICML 2017]

# Uncovering Causality from Hawkes Processes

Goal is to estimate  $G = [g_{uv}]$ , where:

$$g_{uv} = \int_0^{+\infty} k_{u,v}(\tau) d\tau \geq 0 \text{ for all } u, v \in \mathcal{U}$$

↖ Average total # of events of node  $u$  whose *direct* ancestor is an event by node  $v$



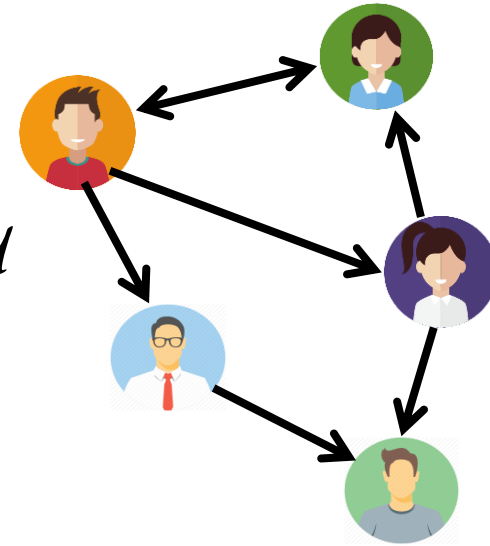
Then,  $G = [g_{uv}]$  quantifies the *direct causal relationship* between nodes.

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Then,  $G = [g_{uv}]$  quantifies the *direct causal relationship* between nodes.

**Key idea:** Estimate  $G$  using the cumulants the  $dN(t)$  of the Hawkes process.



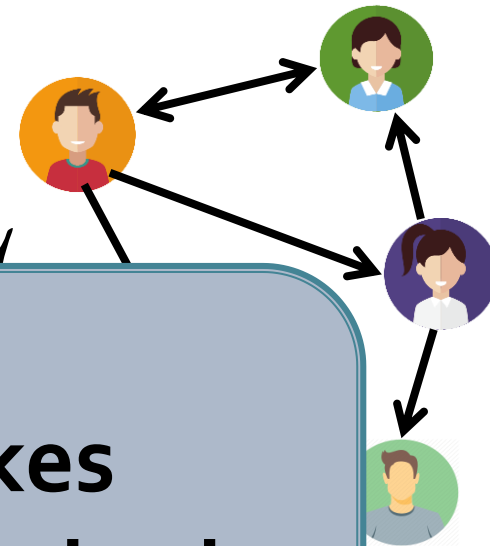
# Uncovering Causality from Hawkes Processes

Goal is to estimate  $G = [g_{uv}]$ , where:

$$g_{uv} = \int_0^{+\infty} k_{uv}(\tau) d\tau > 0 \text{ for all } u, v \in \mathcal{U}$$

The  
bet

**Non parametric Hawkes  
cumulant estimation method**  
(with TensorFlow implementation)



*hip*

**Key idea:** Estimate  $G$  using the cumulants the  $dN(t)$  of the Hawkes process.