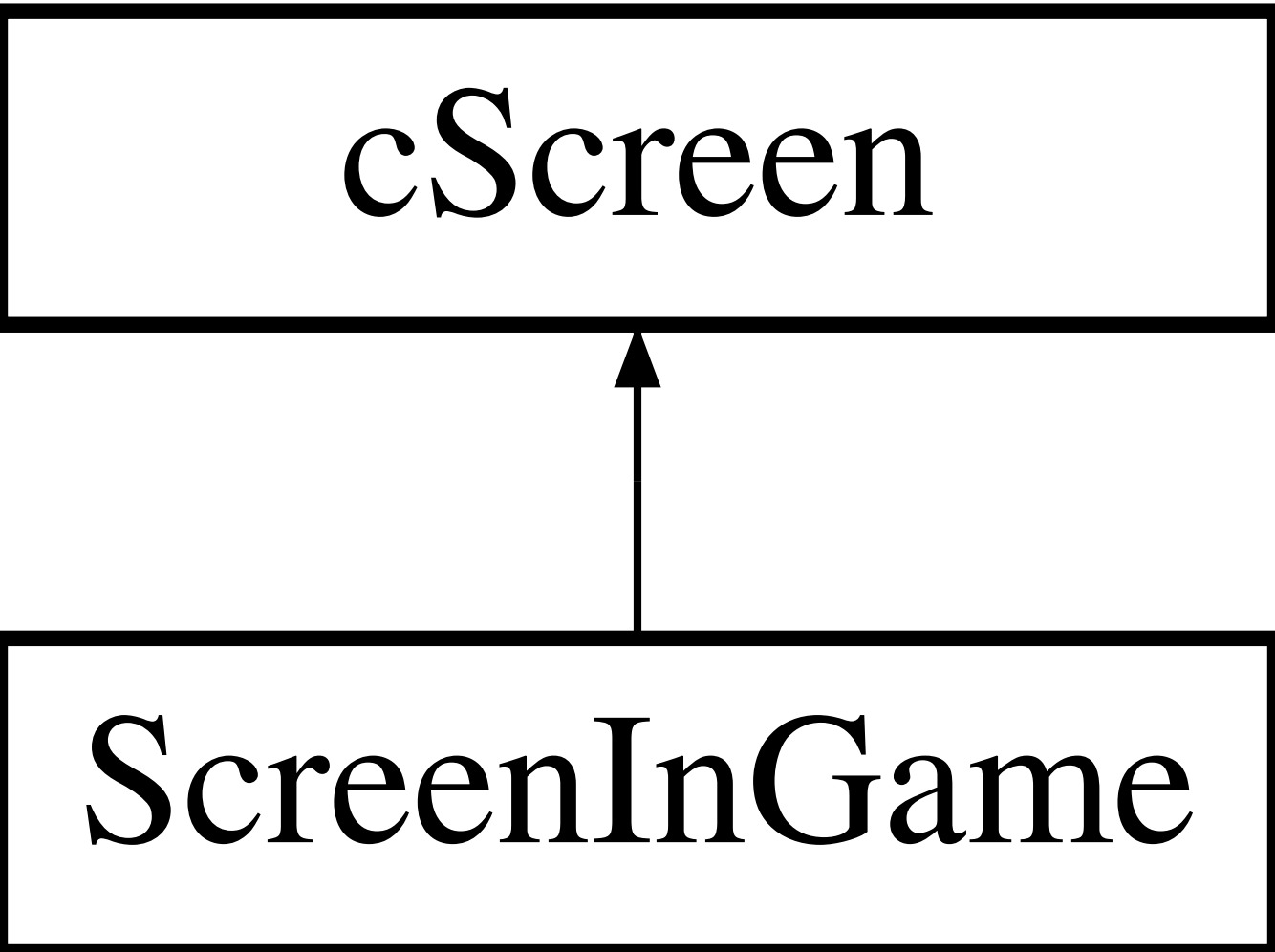
cScreen
ScreenInGame