

CS306: Introduction to IT Security

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Fall 2020

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Lecture 3: Perfect Secrecy
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3.0 Announcements

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CS306: Lab sections schedule

- ◆ labs

- ◆ CS306-Lx Thursdays

ZOOM ID: LAB SPECIFIC!

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X	B	C	D	E	F
time	9:30 - 10:20	11:00 - 11:50	12:30 - 13:20	14:00 - 14:50	15:30 - 16:20
Zoom ID	91573945614	93061161569	94976630644	92834271191	94520991826
TAs	Dean, Joseph, Joshua, Uday	Dean, Devharsh, Joseph, Joshua	Dean/Devharsh, Joshua, Mohammad, Uday	Devharsh, Joseph, Mohammad, Uday	Dean, Joseph, Mohammad, Uday

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CS306: Other announcements

- ◆ Lab #2 this Thursday
- ◆ Homework #1 this Friday

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CS306: Tentative Syllabus

Week	Date	Topics	Reading	Assignment
1	Sep 1	Introduction	Lecture 1	-
2	Sep 8	Symmetric-key encryption	Lecture 2	Lab 1
3	Sep 15	Symmetric-key crypto II		
4	Sep 22	Public-key crypto I		
5	Sep 29	Public-key crypto II		
6	Oct 6	Access control & authentication		
-	Oct 13	No class (Monday schedule)		
7	Oct 20	Midterm	All materials covered	

CS306: Tentative Syllabus

(continued)

Week	Date	Topics	Reading	Assignment
8	Oct 27	Software & Web security		
9	Nov 3	Network security		
10	Nov 10	Database security		
11	Nov 17	Cloud security		
12	Nov 24	Privacy		
13	Dec 1	Economics		
14	Dec 8	Legal & ethical issues		
15	Dec 10 (or later)	Final (closed “books”)	All materials covered*	

Last week

- ◆ Introduction to the field of IT security
 - ◆ Basic concepts and terms
 - ◆ Symmetric encryption

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Today

- ◆ Symmetric-key Cryptography

- ◆ Perfect secrecy

- ◆ The One-Time Pad cipher

- ◆ Demo

- ◆ Why encryption matters?

- ◆ Using the Wireshark packet analyzer

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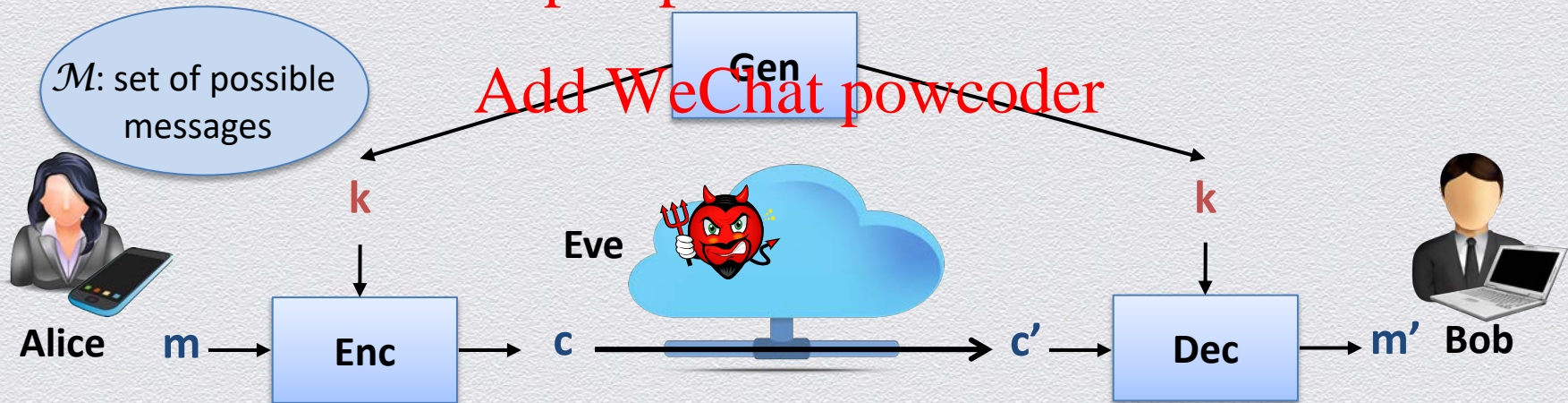
3.1 Perfect secrecy

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Security tool: Symmetric-key encryption scheme

Abstract cryptographic primitive, **a.k.a. cipher**, defined by

- ◆ a **message space** \mathcal{M} ; and
- ◆ a triplet of algorithms (**Gen**, **Enc**, **Dec**)
 - ◆ Gen, Enc are probabilistic algorithms, whereas Dec is deterministic
 - ◆ Gen outputs a uniformly random key k (from some key space \mathcal{K})



Perfect correctness

For any $k \in \mathcal{K}$, $m \in \mathcal{M}$ and any ciphertext c output of $\text{Enc}_k(m)$,
it holds that

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$\Pr[\text{Dec}_k(c) = m] = 1$

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Towards defining perfect security

- ◆ defining security for an encryption scheme is not trivial
 - ◆ e.g., what we mean by << Eve “cannot learn” m (from c) >> ?
- ◆ our setting so far is a random experiment
 - ◆ a message m is chosen according to \mathcal{D}_M
 - ◆ a key k is chosen according to \mathcal{D}_K
 - ◆ $\text{Enc}_k(m) \rightarrow c$ is given to the adversary

how to define security?

Attempt 1: Protect the key k!

- ◆ Security means that

the adversary should not be able to compute the key k

- ◆ Intuition

- ◆ it'd better be the case that the key is protected!...

- ◆ Problem

- ◆ this definition fails to exclude clearly insecure schemes
- ◆ e.g., the key is never used, such as when $\text{Enc}_k(m) := m$

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necessary condition

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but not
sufficient condition!

Attempt 2: Don't learn m !

- ◆ Security means that

the adversary should not be able to compute the message m

- ◆ Intuition

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- ◆ it'd better be the case that the message m is not learned...

- ◆ Problem

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- ◆ this definition fails to exclude clearly undesirable schemes
- ◆ e.g., those that protect m partially, i.e., they reveal the least significant bit of m

Attempt 3: Learn nothing!

- ◆ Security means that

the adversary should not be able to learn any information about m

- ◆ Intuition

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- ◆ it seems close to what we should aim for perfect secrecy...

- ◆ Problem

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- ◆ this definition ignores the adversary's prior knowledge on \mathcal{M}
- ◆ e.g., distribution $\mathcal{D}_{\mathcal{M}}$ may be known or estimated
 - ◆ m is a valid text message, or one of “attack”, “no attack” is to be sent

Attempt 4: Learn nothing more!

- ◆ Security means that

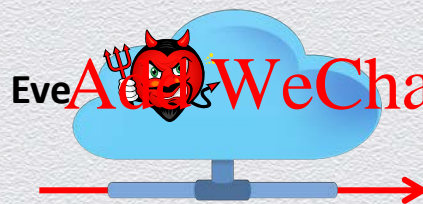
the adversary should not be able to learn any additional information on m

- ◆ How can we formalize this?

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$$m = \begin{cases} \text{attack} & \text{w/ prob. 0.8} \\ \text{no attack} & \text{w/ prob. 0.2} \end{cases}$$



$$m = \begin{cases} \text{attack} & \text{w/ prob. 0.8} \\ \text{no attack} & \text{w/ prob. 0.2} \end{cases}$$

$$\text{Enc}_k(m) \rightarrow c$$

Two equivalent views of perfect secrecy

a posteriori = a priori

~

C is independent of M

For every $\mathcal{D}_{\mathcal{M}}$, $m \in \mathcal{M}$ and $c \in \mathcal{C}$, for which $\Pr[C = c] > 0$, it holds that

For every $m, m' \in \mathcal{M}$ and $c \in \mathcal{C}$, it holds that

$$\Pr[M = m \mid C = c] = \Pr[M = m] \quad \Pr[\text{Enc}_K(m) = c] = \Pr[\text{Enc}_K(m') = c]$$

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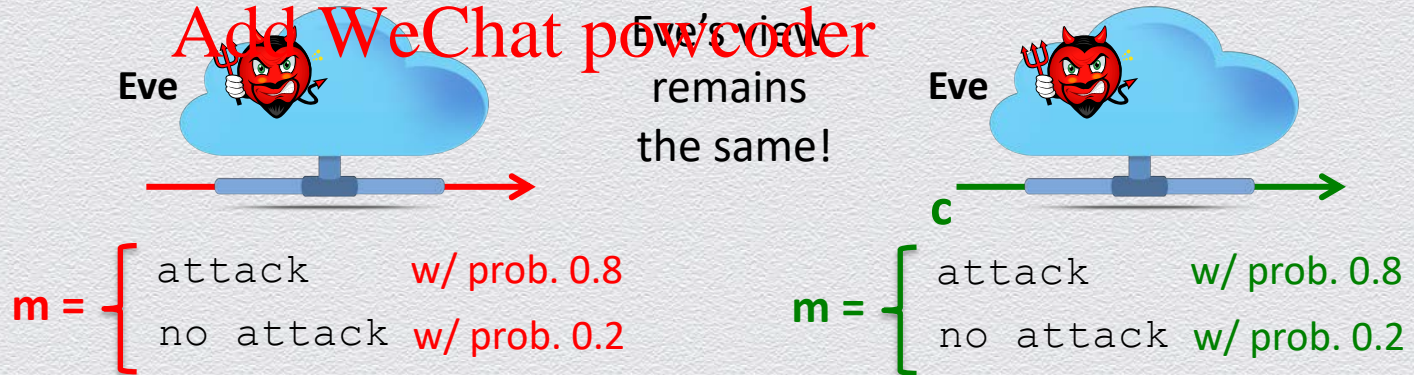
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random
experiment

$\mathcal{D}_{\mathcal{M}} \rightarrow m = M$

$\mathcal{D}_{\mathcal{K}} \rightarrow k = K$

$\text{Enc}_k(m) \rightarrow c = C$



Perfect secrecy (or information-theoretic security)

Definition 1

A symmetric-key encryption scheme (Gen, Enc, Dec) with message space \mathcal{M} , is **perfectly secret** if for every \mathcal{D} , every message $m \in \mathcal{M}$ and every ciphertext $c \in \mathcal{C}$ for which $\Pr [C = c] > 0$, it holds that

$$\Pr [M = m | C = c] = \Pr [M = m]$$

◆ intuitively

- ◆ the *a posteriori* probability that any given message m was actually sent is the **same** as the *a priori* probability that m would have been sent
- ◆ observing the ciphertext reveals **nothing (new)** about the underlying plaintext

Alternative view of perfect secrecy

Definition 2

A symmetric-key encryption scheme (Gen, Enc, Dec) with message space \mathcal{M} , is **perfectly secret** if for every messages $m, m' \in \mathcal{M}$ and every $c \in \mathcal{C}$, it holds that

$$\Pr[\text{Enc}(m) = c] = \Pr[\text{Enc}(m') = c]$$

- ◆ intuitively
 - ◆ the probability distribution \mathcal{D}_C **does not depend** on the plaintext
 - ◆ i.e., M and C are **independent** random variables
 - ◆ the ciphertext contains “**no information**” about the plaintext
 - ◆ “**impossible to distinguish**” an encryption of m from an encryption of m'

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3.2 The one-time pad

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The one-time pad: A perfect cipher

A type of “substitution” cipher that is “absolutely unbreakable”

- ◆ invented in 1917 Gilbert Vernam and Joseph Mauborgne
- ◆ “substitution” cipher
 - ◆ **individually** replace plaintext characters with **shifted** ciphertext characters
 - ◆ **independently** shift each message character in a **random** manner
 - ◆ to encrypt a plaintext of length n , use n uniformly random keys k_1, \dots, k_n
- ◆ “absolutely unbreakable”
 - ◆ **perfectly secure** (when used correctly)
 - ◆ based on message-symbol specific **independently random** shifts

The one-time pad (OTP) cipher

Fix n to be any positive integer; set $\mathcal{M} = \mathcal{C} = \mathcal{K} = \{0,1\}^n$

- ◆ **Gen**: choose n bits uniformly at random (each bit independently w/ prob. .5)
 - ◆ $\text{Gen} \rightarrow \{0,1\}^n$
- ◆ **Enc**: given a key and a message of equal lengths, compute the bit-wise XOR
 - ◆ $\text{Enc}(k, m) = \text{Enc}_k(m) \rightarrow k \oplus m$ (i.e., mask the message with the key)
- ◆ **Dec**: compute the bit-wise XOR of the key and the ciphertext
 - ◆ $\text{Dec}(k, c) = \text{Dec}_k(c) := k \oplus c$
- ◆ **Correctness**
 - ◆ trivially, $k \oplus c = k \oplus k \oplus m = 0 \oplus m = m$

OTP is perfectly secure (using Definition 2)

For all n -bit long messages m_1 and m_2 and ciphertexts c , it holds that

$$\Pr[E_K(m_1) = c] = \Pr[E_K(m_2) = c],$$

where probabilities are measured over the possible keys chosen by Gen.

Proof

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- ◆ events “ $\text{Enc}_K(m_1) = c$ ”, “ $m_1 \oplus K = c$ ” and “ $K = m_1 \oplus c$ ” are equal-probable
- ◆ K is chosen at random, irrespectively of m_1 and m_2 , with probability 2^{-n}
- ◆ thus, the ciphertext does not reveal anything about the plaintext

OTP characteristics

A “substitution” cipher

- ◆ encrypt an n -symbol m using n uniformly random “shift keys” k_1, k_2, \dots, k_n

2 equivalent views

- ◆ $\mathcal{K} = \mathcal{M} = \mathcal{C}$

- ◆ “shift” method

view 1

$\{0, 1\}^n$

bit-wise XOR ($m \oplus k$)

or

view 2

$G, (G, +)$ is a group

addition/subtraction ($m +/\!- k$)

Perfect secrecy

- ◆ since each shift is random, every ciphertext is equally likely for any plaintext

Limitations (on efficiency)

- ◆ “shift keys” (1) are **as long as messages** & (2) **can be used only once**

Perfect, but impractical

In spite of its perfect security, OTP has two notable weaknesses

- ◆ the key has to be **as long as** the plaintext
 - ◆ limited applicability
 - ◆ key-management problem
- ◆ the key **cannot be reused** (thus, the “one-time pad”)
 - ◆ if reused, perfect security is not satisfied
 - ◆ e.g., reusing a key once, leaks the XOR of two plaintext messages
 - ◆ this type of leakage can be devastating against secrecy

These weakness are detrimental to secure communication

- ◆ securely distributing fresh long keys is as hard as securely exchanging messages...

Importance of OTP weaknesses

Inherent trade-off between efficiency / practicality Vs. perfect secrecy

- ◆ historically, OTP has been used efficiently & insecurely

- ◆ repeated use of one-time pads compromised communications during the cold war

- ◆ NSA decrypted Soviet messages that were transmitted in the 1940s

- ◆ that was possible because the Soviets reused the keys in the one-time pad scheme

- ◆ modern approaches resemble OTP encryption

- ◆ efficiency via use of pseudorandom OTP keys

- ◆ “almost perfect” secrecy

