THE AUSTRALIAN NATIONAL UNIVERSITY

Second Semester 2017

COMP1600/COMP6260 (Foundations of Computation)

Writing Period: 3 hours duration

Study Period: 15 minutes duration

Permitted Materials: One A4 page with hand-written notes on both sides

Answer ALL questions
Total marks: 100

The questions are followed by labelled blank spaces into which your answers are to be written. Additional answer parets are provided (at the end of the paper) should you wish to use more space for an answer than is provided in the associated labelled panels. If you use an additional panel, be sure to indicate clearly the question and part to which it is linked. https://powcoder.com

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The following spaces are for use by the examiners.

Q1 (Logic)	Q2 (ND)	Q3 (SI)	Q4 (HL)	Q5 (FSA)	Q6 (CFL)
Q7 (TM)				Total	

(a) Consider the truth value assignment v that assigns the following truth values to the atomic propositions p, q and r: v(p) = F, v(q) = T, v(r) = T.

Which of the following formulae evaluate to T under the assignment v, i.e. when the truth values of p, q and r are given according to v?

- (1). $(p \to \neg q) \lor \neg (r \land q)$ (3). $\neg (\neg p \to q) \land r$
- $(2). \ (\neg p \lor \neg q) \to (p \lor \neg r)$
- $(4). \ \neg(\neg p \to q \land \neg r)$

QUESTION 1(a)	[4 marks]

(b) Con Assertgenmentgi Projectivi Extern: Help

$x \mid y \mid z \mid$	f(x, y, z)	x	y	z	f(x, y, z)
$F \mid F \mid F$	tps://po	\overline{T}	F	F	
$F \mid F \mid T$	rps.//po	VV7	P	\overline{I}	
$F \mid T \mid F$	\overline{F}	\overline{T}	T	F	T
$F \mid T \mid T$		T	T	T	owcode
A	aa wet	ns)T	1	\mathbf{OWCOUL}

Give a formula (in variables x, y and z) that represents the boolean function given above. Briefly argue why the formula indeed represents the boolean function.

QUESTION 1(b)	[4 marks]

The following questions ask for proofs using natural deduction. Present your proofs in the Fitch style as used in lectures. You may only use the introduction and elimination rules given in Appendix 1. Number each line and include justifications for each step in your proofs.

Assignment Project Exam Help https://powcoder.com Add WeChat powcoder	QUESTION 2(a)	[8 ma
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QUESTION 2(b)	[2 marks]
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QUESTION 2(c)	[4 marks
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(a) Give an inductive proof the fact that consecutively mapping two functions over a list is equivalent to mapping their composition over the list. That is:

$$map f (map g xs) = map (f.g) xs$$

The definitions of map and compose (.) are:

map f [] = [] --
$$M1$$

map f (x:xs) = f x : map f xs -- $M2$
(f . g) x = f (g x) -- C

(i) State and prove the base case goal

QUESTION 3(a)(i) [2 marks]

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(ii) State the inductive hypothesis

QUESTION 3(a	a)(ii)		[1 mark]

,	QUESTION 3(a)(iii)	[4 marks]
	Nacional Daries Description	
F	Assignment Project Exam Help	
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	r = a, a, t, a = = a, a	

(b) Consider the following functions defined on lists over an arbitrary type a

```
takew :: (a -> Bool) -> [a] -> [a]
takew p [] = []
takew p (x:xs) = if (p x) then x:(takew p xs) else []
dropw :: (a -> Bool) -> [a] -> [a]
dropw p [] = []
dropw p (x:xs) = if p x then (dropw p xs) else <math>(x:xs)
```

together with the append function and the standard equations for if

```
(++) :: [a] -> [a] -> [a]
                     -- A1 if True then p else _ = p -- I1
[] ++ ys = ys
(x:xs) ++ ys = x : (xs ++ ys) -- A2 if False then _ else q = q -- I2
```

Show, using structural induction on lists, that the property

$$P(xs) = takew p xs ++ dropw p xs = xs$$

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In all proofs indicate the justification (eg, the line of a definition used) for each step.

(i) State and prove the base case of the proof of Pr. Com

QUESTION 3(b)(i)

[2 marks]

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(ii) State the inductive hypotheses of the proof of P.

QUESTION 3(b)(ii)	[1 mark]

QUESTION 3(b)(ii	ii)		[6 marks]
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(a)	For which	programs S does	s {False	S	{True}	hold?
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(b) The following piece of code is called *Half*:

```
x := 0;
y := 0;
while (x < a)
x := x + 2;
y := y + 1;
```

We wish to use Hoare Logic (Appendix 3) to show that: ASSIGNMENT Project Exam Help $\{True\}$ Half $\{x=2*y\}$

In the questions below (and your answers), we may refer to the loop code as Loop, the body of the loop tile x=x+2 y=y+2 y=y+2 y=0; as Init.

(i) Given the desired postcondition $\{x = 2 * y\}$, what is a suitable invariant for *Loop*? (Hint: notice that the postcondition at independent of the variety of a.)

QUESTION 4(b)(i)	[3 marks]

(ii)	Prove that your answer to the previous question is indeed a loop invaria we call your invariant P , show that $\{P\}$ Body $\{P\}$. Be sure to properly step of your proof.	
	QUESTION 4(b)(ii)	[3 marks]
(iii)	Assignment Project Exam Help Using the previous result and some more proof steps show that)
	True Half {x ≠/2*v} wcoder.com Be sure to properly justify each step of your proof.	
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- (iv) To prove total correctness of the program *Half*, identify and state a suitable *variant* for the loop. Using the same invariant P as above, the variant E should have the following two properties:
 - it should be ≥ 0 when the loop is entered, i.e. $P \land (x < a) \rightarrow E \geq 0$
 - it should decrease every time the loop body is executed, i.e. $[P \land (x < a) \land E = k]$ body $[P \land E < k]$

You just need to state the variant, and do not need to prove the two bullet points above (yet).

[2 marks]

(v) For the variant E you have identified above, give a proof of the premise of the while-rule for total correctness, i.e. give a Hoare-logic proof of $[P \land (x < a) \land E = k]$ body $[P \land E < k]$ and argue that $P \land (x < a) \rightarrow E \ge 0$.

QUESTION 4(b)(v) [4 marks]

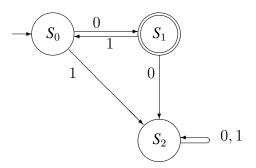
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	Design a Finite State Automaton that recognises the language of all strings over the alphabet $\Sigma = \{a, b, c\}$ where no a is followed by b , and no b is followed by c , and no c is followed by a .
	QUESTION 5(a) [3 marks]
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(b)	Is your Finite State Automaton (above) deterministic or non-deterministic? Explain. [1 mark]

(c) What language is recognised by the following Finite State Automaton?



Describe the language in English, and give a regular expression defining the language.

QUESTION 5(c) [3 marks]

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(d) Consider the statement We Chat powcoder $\forall w \in \Sigma^* . N^*(S_2, w) = S_2$

Express this property in English. Why might it be relevant?

QUESTION 5(d)	[2 marks]

$\forall n \in \mathbb{I}$	$\mathbb{N} \cdot N^*(S_1, (10)^n) =$	S_1		
QUESTION	N 5(e)			[4 marks]
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(e) For the Finite State Automaton above, prove that

(a)	Give a context-free	grammar that	generates t	the following	language
(a)	Olve a context-fice	granina mai	generates	inc ronowing	ianguage

$$\{a^n b^m \mid n > m > 0\}$$

QUESTION 6(a)	[3 marks]

(b) Demonstrate that the following grammar is ambiguous:

$$E \rightarrow 0 \mid 1 \mid E \& E \mid (E)$$

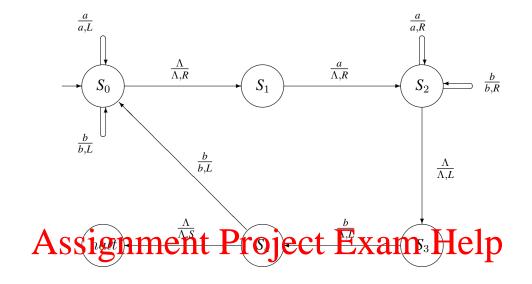
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	QUESTION 6(c) [3 marks]
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d)	Demonstrate that the language generated by the grammar above is <i>not</i> regular.
	QUESTION https://powcoder.com [3 marks]
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(c) Give a grammar that generates the same language as above, but is *not* ambiguous.

(a) The following diagram shows a Turing machine, whose purpose is either to accept or reject the input string. The input string consists of 'a's and 'b's, and the rest of the tape is blank. (A string accepted if the machine reaches the halt state and rejected if the machine gets stuck in another state.) Initially the head is somewhere on the input string.



QUESTION 7(a)(i) [2 marks]

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(11)	What change is accomplished on the tape if the machine moves from sta S_4 ?	10 state
	QUESTION 7(a)(ii)	[3 marks]
A	Assignment Project Exam Help)
(iii)	What is the language accepted by this machine?	
	QUEST PETPS:://powcoder.com	[3 marks]
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(b) Design a Turing Machine which adds an even parity check bit to the right hand end of a bit string. The tape initially contains a non-empty string of binary digits and the read head is somewhere on the string. If there is an *odd* number of 1s in the string, the machine adds another 1 to the right hand end of the string and halts. If there is an *even* number of 1s in the string, the machine adds a 0 to the right hand end of the string and halts. For example:

 $\begin{array}{ccc}
0011000 & \Longrightarrow & 0011000\underline{o} \\
0011010 & \Longrightarrow & 0011010\underline{1} \\
0000000 & \Longrightarrow & 0000000\underline{o}
\end{array}$

QUESTION 7(b) [5 marks] Assignment Project Exam Help https://powcoder.com Add WeChat powcoder

(i)	What is the class of languages recognised by Turing machines?	
	QUESTION 7(c)(i)	[2 marks]
(ii)	If a language L is recursively enumerable but not recursive, is the probability decidable?	$lem P_L of L$
	QUESTION 7(c)(ii)	[2 marks]
(iii)	Are decidable problems easy to solve? If not, give an example that is ha	ard to solve.
A	Assignment Project Exam Help	[2 marks]
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(c) Answer the following questions in one sentence.

Additional answers. Clearly indicate the corresponding question and part.
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Additional answers: deliberately left like this for use in landscape mode. Clearly indicate the corresponding question and part.

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Appendix 1 — Natural Deduction Rules

Propositional Calculus

$$(\wedge I) \qquad \frac{p \quad q}{p \wedge q} \qquad \qquad (\wedge E) \qquad \frac{p \wedge q}{p} \qquad \frac{p \wedge q}{q}$$

$$[p] \quad [q]$$

$$(\vee I) \qquad \frac{p}{p \vee q} \qquad \frac{p}{q \vee p} \qquad (\vee E) \qquad \frac{p \vee q \qquad r \qquad r}{r}$$

$$\overset{(\rightarrow I)}{\text{Assignment Project Exam Help}} \overset{q}{\text{Help}}$$

Predicate Calculus

$$(\forall I) \quad \frac{P(a) \quad (a \text{ arbitrary})}{\forall x. P(x)} \qquad (\forall E) \quad \frac{\forall x. P(x)}{P(a)}$$

$$(\exists I) \quad \frac{P(a)}{\exists x. P(x)} \qquad (\exists E) \quad \frac{\exists x. P(x) \quad q \quad (a \text{ arbitrary})}{q \quad (a \text{ is not free in } q)}$$

Appendix 2 — Truth Table Values

p	q	$p \vee q$	$p \wedge q$	$p \rightarrow q$	$\neg p$	$p \Leftrightarrow q$
T	T	T	T	T	F	T
T	F	T	F	F	F	F
F	T	T	F	T	T	F
F	F	F	F	T	T	T

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Appendix 3 — Hoare Logic Rules

• Precondition Strengthening:

$$\frac{P_s \rightarrow P_w \quad \{P_w\} \ S \{Q\}}{\{P_s\} \ S \{Q\}}$$

• Postcondition Weakening:

$$\frac{\{P\}\ S\ \{Q_s\}}{\{P\}\ S\ \{Q_w\}} \xrightarrow{Q_s \ \rightarrow \ Q_w}$$

• Assignment:

$$\{Q(e)\}$$
 x := e $\{Q(x)\}$

• Sequence:

$$\frac{\{P\}\;S_1\;\{Q\}}{\{P\}\;S_1;\;S_2\;\{R\}}$$

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• While Loop:

$$\frac{\{A \land b\} d \{W e Chat powcoder}{\{P\} \text{ while } b \text{ do } S \{P \land \neg b\}}$$